

# Skyler Reimer

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## Employment

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### Android Software Engineer                      Stripe                      August 2021 - Present

Team: Open Source Mobile Payments SDK — [github.com/stripe/stripe-android](https://github.com/stripe/stripe-android)

Technologies: Kotlin, Android, Jetpack Compose, Dagger

- Planned and implemented an appearance customization API that allows merchants to configure the look and feel of their mobile payment element integrations.
- Led initiative to add screenshot tests to open source sdk resulting in over 50 tests across three teams.
- Mentored an intern via daily meetings, code reviews, and feedback sessions resulting in all project milestones completed and a return offer.
- Integrated the flows for Paypal and Klarna allowing merchants to enable those payment methods in their mobile payment element.

### Android Software Engineer                      Amazon.com                      August 2019 - August 2021

Team: Prime Video Android Client

Technologies: Kotlin, Java, Node.js, Android

- Built customer education framework, to allow developers to easily add tooltips, modals, and full screen announcements, handling frequency limiting, conflicts between different announcements, precise positioning on screen and A/B testing.
- Improved the health of the prime video app by building a series of metrics to detect missing images from back-end services and automatic reporting of application not responding errors.
- Coordinated a cross team effort to begin advertising other benefits of Amazon Prime within the Prime Video app by designing and implementing an api for other organizations to place a sticky footer ad inside the Prime Video app.

### Software Engineer, Intern                      Amazon.com                      Summer 2018

Technologies: Java, Node.js, Android

- Displayed details on movies and shows to customers quickly and in significant quantities by implementing condensed detail pages, with swiping and sorting features, based on suggested content
- Improved customer experience swiping between titles by utilizing threading libraries to asynchronously request meta-data for 20+ shows and movies at the same time to create a loading free experience

### Teaching Assistant                      The Ohio State University                      August 2014 - April 2016

Course: Astronomy 1101: From Planets to the Cosmos

- Taught lab sections of a general education astronomy and astrophysics course for non science majors
- Ensured students understood material, by holding extra office hours and review sessions, resulting in the highest exam average (83%) of all sections

## Projects

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### ASBot2.0                      Personal Project                      December 2016 - Present

- A bot built, using Node.js, for Discord that gives 30+ daily active users on demand information about a roleplaying game allowing for more time strategizing and less time looking up information

## Education

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### The Ohio State University                      Columbus, OH                      May 2019

- BS in Computer Science and Engineering; GPA: 3.3
- Minor in Astronomy and Astrophysics

## Skills

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- **Languages:** Java, Kotlin, XML, Python, Javascript, SQL, CSS, HTML, Bash, Ruby
  - **Technologies:** Android, Jetpack Compose, Dagger, Node.js, Bootstrap, Linux, Git, Jekyll, SQLite