

UML Diagram

Class Diagram

classDiagram

```
View <|-- StoryFragment
BasePresenter <|-- PagingPresenter~ItemType~
PagingPresenter~ItemType~ <|-- StoryPresenter
StoryFragment "1" <--> "1" StoryPresenter
StoryPresenter "1" --> "1" Cache
BaseService <|-- StatusService
StoryPresenter "1" --> "1" StatusService
StatusService "1" --> "*" GetStoryTask
GetStoryTask "1" --> "1" StatusPageHandler
StatusPageHandler "1" --> "1" PagingServiceObserver~ItemType~
ResultObserver~ResultType~ <|-- PagingServiceObserver~ItemType~
PagingServiceObserver~ItemType~ "*" --> "1" StoryPresenter
```

```
class StoryFragment {
    - StoryPresenter presenter
}
```

```
class StoryPresenter {
    - StatusService statusService

    + void onScrolled(User)
    # void loadItemsFromService(User, AuthToken)
}
```

```
class View {
    <>

    + void setLoadingFooterVisible(Boolean)
    + void displayMessage(String)
    + void cancelMessage()
    + void addItem(List)
}
```

```
class PagingPresenter~ItemType~ {
    + PAGE_SIZE$
    - ItemType lastItem
    - boolean hasMorePages
    - boolean isLoading
}
```

```

    + void loadMoreItems(User user)
    # void loadItemsFromService(User, AuthToken)*
}

class PagingServiceObserver~ItemType~ {
    + void onResultLoaded(Pair, Boolean>)
    + void handleFailure(String)
    + void handleException(Exception)
}

class BasePresenter {
    <>

    # View view
}

class ResultObserver~ResultType~ {
    <>

    + void onResultLoaded(ResultType)*
    + void handleFailure(String)*
    + void handleException(Exception)*
}

class Cache {
    + Cache getInstance()$
    + AuthToken getCurrUserAuthToken()
    + User getCurrUser()
}

class StatusService {
    + void loadStory(AuthToken, User, int, Status,
ResultObserver~Pair~List~Status~, Boolean~~)
}

class BaseService {
    <>

    # void executeTask(Runnable)
}

class GetStoryTask {
    - AuthToken authToken
    - User targetUser
    - Status lastItem
    - int limit
    - Handler messageHandler
}

```

```

    + public void run()
}

class StatusPageHandler {
    + void handleMessage(Message msg)
    # void handleSuccessMessage(ResultObserver, Boolean>>)
}

```

Sequence Diagram

```

sequenceDiagram

actor User

participant LoginFragment
participant LoginPresenter
participant UserServiceObserver
participant Cache

User ->>+ LoginFragment : onLoginClick()
LoginFragment ->>+ LoginPresenter : onLoginClick(userAlias, password)

LoginPresenter ->>+ LoginPresenter : validateLogin(userAlias, password)
LoginPresenter ->>+ LoginFragment : setErrorText(null)
LoginFragment -->>- LoginPresenter : 
LoginPresenter ->>+ LoginFragment : displayMessage("Logging In...")
LoginFragment -->>- LoginPresenter : 

LoginPresenter ->>+ UserService : loginUser(userAlias, password,
userServiceObserver)
UserService ->>+ UserService : executeTask(loginTask)
UserService ->>+ LoginTask : run()
UserService -->>- LoginPresenter : 
deactivate UserService

LoginPresenter -->>- LoginFragment : 
deactivate LoginPresenter
LoginFragment -->>- User : 

LoginTask ->>+ LoginTask : runTask()
LoginTask ->>+ LoginTask : runAuthenticationTask()
LoginTask -->>- LoginTask : Pair(user, authToken)
LoginTask ->>+ LoginTask : sendSuccessMessage()
LoginTask ->>+ LoginTask : sendMessage(Pair(user, authToken))
LoginTask ->>+ UserAuthHandler : sendMessage(Pair(user, authToken))

```

```

deactivate LoginTask
deactivate LoginTask
deactivate LoginTask
deactivate LoginTask

UserAuthHandler ->>+ UserAuthHandler : handleMessage(Pair(user, authToken))
UserAuthHandler ->>+ UserAuthHandler :
handleSuccessMessage(userServiceObserver, Pair(user, authToken))
UserAuthHandler ->>+ UserServiceObserver : onResultLoaded(Pair(user,
authToken))
deactivate UserAuthHandler
deactivate UserAuthHandler
deactivate UserAuthHandler

UserServiceObserver ->>+ Cache : setCurrUser(user)
Cache -->>- UserServiceObserver :
UserServiceObserver ->>+ Cache : setCurrUserAuthToken(authToken)
Cache -->>- UserServiceObserver :
UserServiceObserver ->>+ LoginFragment : setCurrentUser(user)
LoginFragment -->>- UserServiceObserver :
UserServiceObserver ->>+ LoginFragment : cancelMessage(user)
LoginFragment -->>- UserServiceObserver :
UserServiceObserver ->>+ LoginFragment : displayMessage("Hello " +
user.getName())
LoginFragment -->>- UserServiceObserver :
deactivate UserServiceObserver

```

Questions

Pick one place where you used the observer pattern. Which class was the subject?

UserService

Which class was the observer?

NavigateToUserObserver

Which layer did the subject belong to... (Model, View, or Presenter layer)

The "Model" layer

...and which layer did the observer belong to? (Model, View, or Presenter layer)

The "Presenter" layer

Pick one place where you used generics. What class was it in?

ResultHandler<ResultType, ObserverType extends ... >

What classes can the generic type T be?

ResultType is whatever the ResultHandler returns; the ObserverType is a ResultObserver<ResultType>

Pick one place where you used the template method pattern. Show the template method.

```
protected void executeTask(Runnable task) {
    ExecutorService executor = Executors.newSingleThreadExecutor();
    executor.execute(task);
}
```

What class is it in?

BaseService

Show the step of the algorithm that is deferred to the class's subclass.

```
public void loginUser(
    String userAlias,
    String password,
    ResultObserver<Pair<User, AuthToken>> observer
) {
    LoginTask loginTask = new LoginTask(
        userAlias,
        password,
        new UserAuthHandler(observer)
    );
    executeTask(loginTask);
}
```

What class is it in?

UserService