# Spring 2024 6.484 Computational Sensorimotor Learning Assignment 3

In this assignment, we will implement PPO and go through the reward design process when you use reinforcement learning algorithms to solve a task.

You will need to **answer the bolded questions** and **fill in the missing code snippets** (marked by **TODO**).

There are **195** total points to be had in this PSET, plus 10 bonus points for filling out the survey. ctrl - f for "pts" to ensure you don't miss questions.

We strongly suggest using Colab Pro for this assignment. As mentioned in class up to 3 month of Google Colab Pro (30\$) will be reimbursed.

```
!pip install pybullet > /dev/null 2>&1
!pip install git+https://github.com/idanshen/easyrl.git@sac >
/dev/null 2>&1
!pip install "setuptools<58.0.0" > /dev/null 2>&1
!pip install git+https://github.com/Improbable-AI/airobot.git >
/dev/null 2>&1
!pip install git+https://github.com/Farama-
Foundation/Minigrid.git@gym-minigrid-legacy &>/dev/null
# You can enable the GPU by changing the runtime (Runtime -> Change
runtime type -> Hardware accelerator -> GPU )
from typing import Tuple, List, Dict
import os
import torch
import torch.nn as nn
from torch.distributions.categorical import Categorical
import torch.nn.functional as F
import gym minigrid
import numpy as np
import matplotlib.pyplot as plt
import gym
from tqdm.notebook import tqdm
from gym_minigrid.envs.doorkey import DoorKeyEnv
import pandas as pd
import random
import gym
import pprint
import pybullet as p
import pybullet data as py d
import airobot as ar
```

```
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import animation
from IPython.display import HTML
from matplotlib import pylab
from airobot import Robot
from airobot.utils.common import quat2euler
from airobot.utils.common import euler2quat
from gym import spaces
from gym.envs.registration import registry, register
from tensorboard.backend.event processing.event accumulator import
EventAccumulator
from torch import nn
from pathlib import Path
from easyrl.agents.ppo agent import PPOAgent
from easyrl.configs import cfg
from easyrl.configs import set config
from easyrl.configs.command line import cfg from cmd
from easyrl.engine.ppo engine import PPOEngine
from easyrl.models.categorical policy import CategoricalPolicy
from easyrl.models.diag gaussian policy import DiagGaussianPolicy
from easyrl.models.mlp import MLP
from easyrl.models.value net import ValueNet
from easyrl.runner.nstep runner import EpisodicRunner
from easyrl.utils.common import set random seed
from easyrl.utils.gym util import make vec env
from easyrl.utils.common import load from json
from base64 import b64encode
%matplotlib inline
%load ext tensorboard
import warnings
warnings.filterwarnings("ignore")
/usr/local/lib/python3.10/dist-packages/gym/envs/registration.py:307:
DeprecationWarning: The package name gym minigrid has been deprecated
in favor of minigrid. Please uninstall gym minigrid and install
minigrid with `pip install minigrid`. Future releases will be
maintained under the new package name minigrid.
  fn()
```

## Part 1: Implementing PPO [30 pts]

In this part you will solve the same environment from the previous assignment, this time with PPO. Run the following code cells to set up the same environment and model as the last pset.

```
# Function from
https://github.com/ikostrikov/pytorch-a2c-ppo-acktr/blob/master/model.
```

```
py
def init params(m):
    Initialize parameters of the network.
    m: torch.nn.Module
    classname = m. class . name
    if classname.find("Linear") != -1:
        m.weight.data.normal(0, 1)
        m.weight.data *= 1 / torch.sqrt(m.weight.data.pow(2).sum(1,
keepdim=True))
        if m.bias is not None:
            m.bias.data.fill (0)
def preprocess obss(obss, device=None):
    Convert observation into Torch.Tensor
    Parameters
    obss: dictionary or np.ndarray
    device: target device of torch.Tensor ('cpu', 'cuda')
    Return
    Torch Tensor
    if isinstance(obss, dict):
        images = np.array([obss["image"]])
    else:
        images = np.array([o["image"] for o in obss])
    return torch.tensor(images, device=device, dtype=torch.float)
class DoorKeyEnv5x5(DoorKeyEnv):
    def __init__(self):
        super().__init__(size=5)
    def _reward(self):
        Compute the reward to be given upon success
        return 1
class Config:
    def __init__(self,
                score threshold=0.93,
                discount=0.995,
                lr=1e-3,
                max grad norm=0.5,
```

```
log interval=10,
                max episodes=500,
                gae lambda=0.95,
                use critic=False,
                clip ratio=0.2,
                target kl=0.01,
                train ac iters=5,
                use discounted reward=False,
                entropy coef=0.01,
                use gae=False):
        self.score threshold = score threshold # criterion for early
stopping. If the rolling average reward (over the last 100 episodes)
is greater than it, it ends.
        self.discount = discount # discount factor
        self.lr = lr # learning rate
        self.max_grad_norm = max_grad norm # the maximum gradient norm
(https://pytorch.org/docs/stable/generated/torch.nn.utils.clip grad no
rm .html)
        self.log interval = log interval # logging interval
        self.max episodes = max episodes # the maximum number of
        self.use_critic = use_critic # whether to use critic or not.
        self.clip ratio = clip ratio # clip ratio of PPO.
        self.target_kl = target_kl # target KL divergence for early
stoping train ac iters for PPO
        self.train ac iters = train ac iters # how many time to train
ac model using current computed old logps
        self.gae lambda=gae lambda # lambda in Generalized Advantage
Estimation (GAE)
        self.use discounted reward=use discounted reward # whether use
discounted reward or not.
        self.entropy coef = entropy coef # entropy coefficient for PPO
        self.use gae = use gae # whether to use GAE or not.
class ACModel(nn.Module):
    def __init__(self, num_actions, use_critic=False):
        Represents an Actor Crictic model that takes a 2d, multi-
channeled
        image as input.
        Parameters
        num actions : int
                      The action space of the environment.
                      The action space for DoorKey5x5 is 7-
dimensional:
                      0: turn left,
```

```
1: turn right,
                      2: forward,
                      3: pickup an object,
                      4: drop an object,
                      5: activate an object,
                      6: done completing task
        use critics : bool
                      Critic network will be used in forward pass if
flag is set
                      to true.
        super().__init__()
        self.use critic = use critic
        # Define actor's model
        self.image conv actor = nn.Sequential(
            nn.Conv2d(3, 16, (2, 2)),
            nn.ReLU(),
            nn.MaxPool2d((2, 2)),
            nn.Conv2d(16, 32, (2, 2)),
            nn.ReLU(),
            nn.Conv2d(32, 64, (2, 2)),
            nn.ReLU()
        self.actor = nn.Sequential(
            nn.Linear(64, 64),
            nn.Tanh(),
            nn.Linear(64, num actions)
        )
        # Define critic's model
        if self.use critic:
            self.image conv critic = nn.Sequential(
                nn.Conv2d(3, 16, (2, 2)),
                nn.ReLU(),
                nn.MaxPool2d((2, 2)),
                nn.Conv2d(16, 32, (2, 2)),
                nn.ReLU(),
                nn.Conv2d(32, 64, (2, 2)),
                nn.ReLU()
            self.critic = nn.Sequential(
                nn.Linear(64, 64),
                nn.Tanh(),
                nn.Linear(64, 1)
            )
        # Initialize parameters correctly
```

```
self.apply(init params)
    def forward(self, obs):
        Performs a forward pass through the actor-critic network
        Parameters
        obs : int tensor. Shape [Batch size, ImWidth, ImHeight,
Channels1
              input to the network.
        returns:
        dist : torch.distribution
            The distribution of actions from policy. A Categorical
distribution
            for discreet action spaces.
        value : torch. Tensor (Batch size, 1)
            value output by critic network
        conv_in = obs.transpose(1, 3).transpose(2, 3) # reshape into
expected order
        dist, value = None, None
        x = self.image_conv_actor(conv_in)
        embedding = x.reshape(x.shape[0], -1)
        x = self.actor(embedding)
        dist = Categorical(logits=F.log softmax(x, dim=1))
        if self.use critic:
            y = self.image conv critic(conv in)
            embedding = y.reshape(y.shape[0], -1)
            value = self.critic(embedding).squeeze(1)
        else:
            value = torch.zeros((x.shape[0], 1), device=x.device)
        return dist, value
def compute discounted return(rewards, discount, device=None):
           rewards: reward obtained at timestep. Shape: (T,)
           discount: discount factor. float
```

```
returns: sum of discounted rewards. Shape: (T,)
    returns = torch.zeros(*rewards.shape, device=device)
    R = 0
    for t in reversed(range((rewards.shape[0]))):
        R = rewards[t] + discount * R
        returns[t] = R
    return returns
def compute advantage gae(values, rewards, T, gae lambda, discount):
    Compute Adavantage wiht GAE. See Section 4.4.2 in the lecture
notes.
    values: value at each timestep (T,)
    rewards: reward obtained at each timestep. Shape: (T,)
    T: the number of frames, float
    gae lambda: hyperparameter, float
    discount: discount factor, float
    returns:
    advantages : tensor.float. Shape [T,]
                 gae advantage term for timesteps 0 to T
    advantages = torch.zeros like(values)
    for i in reversed(range(T)):
        next value = values[i+1]
        next advantage = advantages[i+1]
        delta = rewards[i] + args.discount * next value - values[i]
        advantages[i] = delta + args.discount * args.gae lambda *
next_advantage
    return advantages[:T]
def collect experiences(env, acmodel, args, device=None):
    """Collects rollouts and computes advantages.
    Returns
    exps : dict
        Contains actions, rewards, advantages etc as attributes.
        Each attribute, e.g. `exps['reward']` has a shape
       (self.num frames, ...).
    logs : dict
        Useful stats about the training process, including the average
```

```
reward, policy loss, value loss, etc.
    MAX FRAMES PER EP = 300
    shape = (MAX FRAMES PER EP, )
    actions = torch.zeros(*shape, device=device, dtype=torch.int)
    values = torch.zeros(*shape, device=device)
    rewards = torch.zeros(*shape, device=device)
    log probs = torch.zeros(*shape, device=device)
    obss = [None] *MAX FRAMES PER EP
    obs, _ = env.reset()
    total return = 0
    T = 0
    while True:
        # Do one agent-environment interaction
        preprocessed obs = preprocess obss(obs, device=device)
        with torch.no grad():
            dist, value = acmodel(preprocessed obs)
        action = dist.sample()[0]
        obss[T] = obs
        obs, reward, done, _, _ = env.step(action.item())
        # Update experiences values
        actions[T] = action
        values[T] = value
        rewards[T] = reward
        log probs[T] = dist.log prob(action)
        total return += reward
        T += 1
        if done or T>=MAX FRAMES PER EP-1:
            break
    discounted reward = compute discounted return(rewards[:T],
args.discount, device)
    exps = dict(
        obs = preprocess obss([
            obss[i]
```

```
for i in range(T)
        ], device=device),
        action = actions[:T],
        value = values[:T],
        reward = rewards[:T],
        advantage = discounted_reward-values[:T],
        log prob = log probs[:T],
        discounted reward = discounted reward,
        advantage gae=compute advantage gae(values, rewards, T,
args.gae lambda, args.discount)
    logs = {
        "return per episode": total return,
        "num frames": T
    }
    return exps, logs
def run experiment(args, parameter update, seed=0):
    Upper level function for running experiments to analyze reinforce
and
    policy gradient methods. Instantiates a model, collects
epxeriences, and
    then updates the neccessary parameters.
    args: Config arguments. dict
    paramter update: function used to update model parameters
    seed: random seed. int
    return: DataFrame indexed by episode
    random.seed(seed)
    np.random.seed(seed)
    torch.manual seed(seed)
    device = torch.device("cuda" if torch.cuda.is available() else
"cpu")
    env = DoorKeyEnv5x5()
    acmodel = ACModel(env.action space.n, use critic=args.use critic)
    acmodel.to(device)
    is solved = False
    SMOOTH REWARD WINDOW = 50
    pd_logs, rewards = [], [0]*SMOOTH_REWARD_WINDOW
```

```
optimizer = torch.optim.Adam(acmodel.parameters(), lr=args.lr)
   num frames = 0
   pbar = tqdm(range(args.max_episodes))
   for update in pbar:
       exps, logs1 = collect experiences(env, acmodel, args, device)
       logs2 = parameter_update(optimizer, acmodel, exps, args)
       logs = {**logs1, **logs2}
       num frames += logs["num frames"]
        rewards.append(logs["return per episode"])
       smooth reward = np.mean(rewards[-SMOOTH REWARD WINDOW:])
       data = {'episode':update, 'num frames':num frames,
'smooth_reward':smooth_reward,
                'reward':logs["return per episode"],
'policy loss':logs["policy_loss"]}
       if args.use critic:
           data['value_loss'] = logs["value_loss"]
       pd logs.append(data)
       pbar.set postfix(data)
       # Early terminate
       if smooth reward >= args.score threshold:
           is solved = True
           break
   if is solved:
       print('Solved!')
   return pd.DataFrame(pd logs).set index('episode')
```

### **Proximal Policy Optimization**

There are some surprisingly powerful additional tweaks we can make to our GAE implementation from the last pset to further improve performance.

The current standard in policy gradients today is Proximal Policy Optimization, which improves on GAE by taking multiply policy update steps per minibatch, enabled by policy update clipping (this is a specific variant called *PPO-Clip*). This leads to greater sample efficiency, as larger steps can be taken from the same data samples.

We've implemented most of PPO for you: all that's left for you are the policy and value loss computations (note that you'll have to evaluate the acmodel each time you compute them). Note that for the policy loss, we also ask that you return the approximate KL divergence between the new and old action distributions notated as approx\_kl; this is used to facilitate an early stopping condition in policy updates. This blog post shares a simple formula for approximating KL divergence that you can use.

#### Algorithm 1 PPO-Clip

- Input: initial policy parameters θ<sub>0</sub>, initial value function parameters φ<sub>0</sub>
- 2: for k = 0, 1, 2, ... do
- 3: Collect set of trajectories  $\mathcal{D}_k = \{\tau_i\}$  by running policy  $\pi_k = \pi(\theta_k)$  in the environment.
- Compute rewards-to-go R<sub>t</sub>.
- Compute advantage estimates, Â<sub>t</sub> (using any method of advantage estimation) based on the current value function V<sub>φk</sub>.
- 6: Update the policy by maximizing the PPO-Clip objective:

$$\theta_{k+1} = \arg\max_{\theta} \frac{1}{|\mathcal{D}_k|T} \sum_{\tau \in \mathcal{D}_k} \sum_{t=0}^{T} \min\left(\frac{\pi_{\theta}(a_t|s_t)}{\pi_{\theta_k}(a_t|s_t)} A^{\pi_{\theta_k}}(s_t, a_t), \ g(\epsilon, A^{\pi_{\theta_k}}(s_t, a_t))\right),$$

typically via stochastic gradient ascent with Adam.

7: Fit value function by regression on mean-squared error:

$$\phi_{k+1} = \arg\min_{\phi} \frac{1}{|\mathcal{D}_k|T} \sum_{\tau \in \mathcal{D}_k} \sum_{t=0}^{T} \left( V_{\phi}(s_t) - \hat{R}_t \right)^2,$$

typically via some gradient descent algorithm.

8: end for

$$g(\epsilon, A) = \begin{cases} (1 + \epsilon)A & A \ge 0\\ (1 - \epsilon)A & A < 0. \end{cases}$$

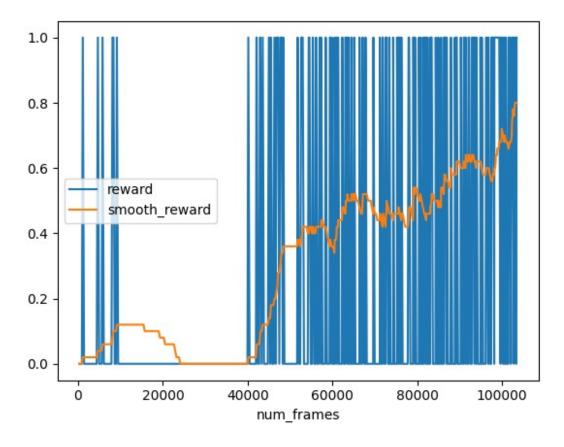
Where

A commonly used technique is to add entropy regularization for policy gradient methods as shown in equation 9 of this paper. You should compute the policy loss as defined above and also add in an entropy term for the updated policy (note that we've provided to you an entropy coefficient in args.entropy\_coef).

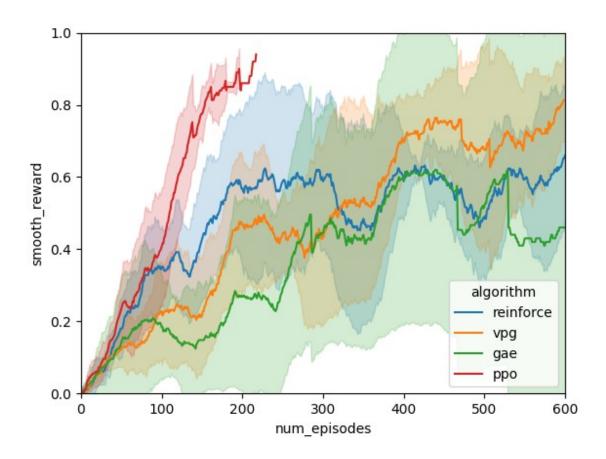
```
def update_parameters_ppo(optimizer, acmodel, sb, args):
    def _compute_policy_loss_ppo(obs, old_logp, actions, advantages):
        Computes the policy loss for PPO.
    obs: observeration to pass into acmodel. shape: (T,)
    old_logp: log probabilities from previous timestep. shape:
```

```
(T,)
       actions: action at this timestep. shape:
(T, ImWidth, ImHeight, Channels)
       advantages: the computed advantages. shape: (T,)
       returns
       policy loss: ppo policy loss as shown in line 6 of PPO alg.
tensor.float. \overline{S}hape (,1)
       approx kl: an appoximation of the kl divergence. tensor.float.
Shape (,1)
       policy_loss, approx kl = 0, 0
       ### TODO: implement PPO policy loss computation (30 pts).
#######
       dist, value = acmodel(obs)
       logp = dist.log prob(actions)
       ratio = torch.exp(logp - old logp)
       surr1 = ratio * advantages
       surr2 = torch.clamp(ratio, 1 - args.clip ratio, 1 +
args.clip ratio) * advantages
       policy loss = -torch.min(surr1, surr2).mean()
       # approximating the kl divergence from the blog post
http://joschu.net/blog/kl-approx.html
       r = logp / old_logp
       approx kl = ((r-1) - torch.log(r)).mean().item()
return policy_loss, approx_kl
   def compute value loss(obs, returns):
       ### TODO: implement PPO value loss computation (10 pts)
#########
dist, value = acmodel(obs)
       value loss = F.mse loss(value, returns)
       return value loss
   dist, = acmodel(sb['obs'])
```

```
old logp = dist.log prob(sb['action']).detach()
    advantage = sb['advantage gae'] if args.use gae else
sb['advantage']
    policy loss, = compute policy loss ppo(sb['obs'], old logp,
sb['action'], advantage)
    value loss = compute value loss(sb['obs'],
sb['discounted reward'])
    for i in range(args.train ac iters):
        optimizer.zero grad()
        loss pi, approx kl = compute policy loss ppo(sb['obs'],
old logp, sb['action'], advantage)
        loss v = compute value loss(sb['obs'],
sb['discounted reward'])
        loss = loss_v + loss_pi
        if approx_kl > 1.5 * args.target kl:
            break
        loss.backward(retain graph=True)
        optimizer.step()
    update policy loss = policy loss.item()
    update_value_loss = value_loss.item()
    logs = {
        "policy_loss": update_policy_loss,
        "value loss": update value loss,
    }
    return logs
args = Config(use critic=True, use gae=True)
df ppo = run experiment(args, update parameters ppo)
df_ppo.plot(x='num_frames', y=['reward', 'smooth_reward'])
{"model id": "515935871a724c9a8a2240a310669cad", "version major": 2, "vers
ion minor":0}
<Axes: xlabel='num frames'>
```



To help you observe more clearly the advantages of PPO compared to the previous algorithms, we include here the 'fancy plot' from the previous assignment, this time with PPO as well.



## Part 2: Reward Design

For part 2 of this assignment, you will design various rewards for a robotics task.

```
video files.sort()
        video file = video files[-1]
    else:
        video file = Path(video file)
    compressed file = video file.parent.joinpath('comp.mp4')
    os.system(f"ffmpeg -i {video file} -filter:v 'setpts=2.0*PTS' -
vcodec libx264 {compressed file.as posix()}")
    mp4 = open(compressed_file.as_posix(),'rb').read()
    data url = "data:video/mp4;base64," + b64encode(mp4).decode()
    display(HTML("""
    <video width=400 controls>
        <source src="%s" type="video/mp4">
    </video>
    """ % data url))
# read tf log file
def read_tf_log(log_dir: str) -> Tuple[List[int], List[float],
List[float]]:
        Parameters:
      - log dir (str): The directory path where TensorFlow log files
are located. The function searches for files
        starting with 'events.' within this directory and its
subdirectories.
      Returns:
      - Tuple[List[int], List[float], List[float]]: A tuple containing
three lists:
          - steps (List[int]): A list of steps at which each episode's
success rate was recorded.
          - returns (List[float]): A list of mean returns for each
episode.
          - success rate (List[float]): A list of success rates for
each episode.
        Returns None if no log files are found or if there's an error
in extracting scalar values.
    H \cap H
    log dir = Path(log dir)
    log files = list(log dir.glob(f'**/events.*'))
    if len(log_files) < 1:</pre>
        return None
    log file = log files[0]
    event acc = EventAccumulator(log file.as posix())
    event acc.Reload()
    tags = event acc.Tags()
    try:
        scalar success = event acc.Scalars('train/episode success')
        success rate = [x.value for x in scalar success]
        steps = [x.step for x in scalar_success]
```

```
scalar_return = event_acc.Scalars('train/episode_return/mean')
        returns = [x.value for x in scalar_return]
    except:
        return None
    return steps, returns, success rate
def plot curves(data dict: Dict[str, List[List[float]]], title: str) -
> None:
        Parameters:
      - data dict (Dict[str, List[List[float]]]): A dictionary where
each key is a label string and each value is a list
        containing two lists: the first list for x-values and the
second for y-values of the curve.
      - title (str): The title of the plot.
      This function does not return anything. It directly displays the
plot.
    fig, ax = plt.subplots(figsize=(4, 3))
    labels = data dict.keys()
    for label, data in data dict.items():
        x = data[0]
        y = data[1]
        ax.plot(x, y, label=label)
    ax.set title(title)
    ax.legend()
def check_collision_rate(log_dir: str) -> float:
        Parameters:
      - log_dir (str): The directory path where 'info.json' log files
are stored. The function searches for files
        named 'info. ison' within this directory and its
subdirectories, and uses the most recent file based on sorting.
      Returns:
      - float: The average collision rate extracted from the log file.
    log dir = Path(log dir)
    log files = list(log_dir.glob(f'**/info.json'))
    log files.sort()
    log file = log files[-1]
    info data = load from json(log file)
    collisions = [v['collision'] for k, v in info_data.items()]
    return np.mean(collisions)
```

#### **Environment**

We will use AlRobot for this assignment. The task here is to move the end-effector of a UR robot from a fixed starting position (shown as the yellow ball in the figure below) to a fixed goal position (shown as the red ball in the figure below). The end-effector is constrained to move in x y-plane only (the horizontal plane).

**State**: the 2D position of the end-effector tip, (x, y)

**Action**: 2D continuous action space,  $[\Delta x, \Delta y]$ . The end-effector can move in x direction by  $\Delta x$ , y direction by  $\Delta y$ . We scale  $\Delta x, \Delta y$  so that they are in the range of [-1,1].

The following figures visually show the robot environment:

The robot environment is defined in the following class (URRobotGym). Your task is to design and fill in the reward functions. You don't need to change other parts of the code in this class.

```
class URRobotGym(gym.Env):
    def init (self,
                 action repeat: int = 10,
                 use sparse reward: bool = False,
                 use subgoal: bool = False,
                 with obstacle: bool = True,
                 apply_collision_penalty: bool = False,
                 # Set 'gui' to False if you are using Colab,
otherwise the session will crash as Colab does not support X window
                 # You can set it to True for debugging purpose if you
are running the notebook on a local machine.
                 gui: bool = False,
                 max episode length: int = 25,
                 dist threshold: float = 0.05
                 ):
        0.00
          Initializes the URRobotGym environment.
          Parameters:
          - action repeat (int): The number of times an action is
repeated per step in the environment.
          use_sparse_reward (bool): If True, use sparse rewards;
otherwise, use dense rewards.
          - use subgoal (bool): If True, include subgoals in the
environment.
          - with obstacle (bool): If True, include obstacles in the
environment.
          - apply collision penalty (bool): If True, apply a penalty
for collisions.
          - gui (bool): If False, run the environment without a GUI to
prevent crashes in environments like Colab.
```

```
Set to True for debugging on local machines
where a GUI is supported.
         - max episode length (int): The maximum length of an
episode.
         - dist threshold (float): The distance threshold to consider
a goal achieved.
         Initializes the robot, sets up the environment with optional
obstacles, subgoals, and visual markers,
         and configures the action and observation spaces.
       self. action repeat = action repeat
       self. max episode length = max episode length
       self. dist threshold = dist threshold
       self. use sparse reward = use sparse reward
       self. use subgoal = use subgoal
       self. apply collision penalty = apply collision penalty
       self. with obstacle = with obstacle
       self.at subgoal = False
       print(f'=======')
       print(f'Use sparse reward:{self. use sparse reward}')
       print(f'Use subgoal:{self._use_subgoal}')
       print(f'With obstacle in the scene:{self. with obstacle}')
       print(f'Apply collision penalty:
{self._apply_collision_penalty}')
       self._xy_bounds = np.array([[0.23, 0.78], # [xmin, xmax]
                                   [-0.35, 0.3]]) # [ymin, ymax]
       self.robot = Robot('ur5e stick'
                          pb_cfg={'gui': gui,
                                  'realtime': False,
                                  'opengl render':
torch.cuda.is available()})
       self. arm reset pos = np.array([-0.38337763,
                                      -2.02650575.
                                      -2.01989619,
                                      -0.64477803,
                                      1.571439041.
                                      -0.383312661)
       self. table id =
self.robot.pb_client.load urdf('table/table.urdf',
                                                      [.5, 0, 0.4],
                                                      euler2quat([0,
0, np.pi / 2]),
                                                      scaling=0.9)
       # create a ball at the start location (for visualization
purpose)
       self. start pos = np.array([0.45, -0.32, 1.0])
```

```
self. start urdf id = self.robot.pb client.load geom('sphere',
size=0.04, mass=0,
base pos=self. start pos,
                                                              rqba=[1,
1, 0, 0.8])
        # create a ball at the goal location
        self. goal pos = np.array([0.5, 0.26, 1.0])
        self. goal urdf id = self.robot.pb client.load geom('sphere',
size=0.04, mass=0,
base pos=self. goal pos,
                                                             rgba=[1,
0, 0, 0.8]
        # disable the collision checking between the robot and the
ball at the goal location
        for i in
range(self.robot.pb client.getNumJoints(self.robot.arm.robot id)):
self.robot.pb client.setCollisionFilterPair(self.robot.arm.robot id,
self. goal urdf id,
                                                         i,
                                                         -1,
enableCollision=0)
        # disable the collision checking between the robot and the
ball at the start location
        for i in
range(self.robot.pb client.getNumJoints(self.robot.arm.robot id)):
self.robot.pb client.setCollisionFilterPair(self.robot.arm.robot id,
self._start_urdf_id,
                                                         i,
                                                         -1.
enableCollision=0)
        # create an obstacle
        if self. with obstacle:
            self._wall_id = self.robot.pb_client.load_geom('box',
size=[0.18, 0.01, 0.1], mass=0,
base_pos=[0.5, 0.15, 1.0],
                                                            rgba=[0.5,
0.5, 0.5, 0.8]
```

```
# create balls at subgoal locations
        if self. use subgoal:
            self. subgoal pos = np.array([[0.24, 0.15, 1.0], [0.76,
0.15, 1.0]
            self. subgoal urdf id = []
            for pos in self. subgoal pos:
self. subgoal urdf id.append(self.robot.pb client.load geom('sphere',
size=0.04, mass=0,
base pos=pos,
rgba=[0, 0.8, 0.8, 0.8])
            # disable the collision checking between the robot and the
subgoal balls
            for i in
range(self.robot.pb client.getNumJoints(self.robot.arm.robot id)):
                for sg in self. subgoal urdf id:
self.robot.pb client.setCollisionFilterPair(self.robot.arm.robot id,
                                                                 sg,
                                                                 i,
                                                                 -1,
enableCollision=0)
        self. action bound = 1.0
        self. ee pos scale = 0.02
        self._action_high = np.array([self._action_bound] * 2)
        self.action_space = spaces.Box(low=-self._action_high,
                                       high=self. action high,
                                       dtype=np.float32)
        state_low = np.full(len(self._get_obs()), -float('inf'))
        state_high = np.full(len(self._get_obs()), float('inf'))
        self.observation space = spaces.Box(state low,
                                            state high,
                                            dtype=np.float32)
        self.reset()
    def reset(self) -> np.array:
          Resets the environment to its initial state.
          Returns:
          - obs (np.ndarray): The initial observation of the
environment after resetting.
        self.robot.arm.set_jpos(self._arm_reset_pos,
ignore physics=True)
        self. t = 0
```

```
self. ref ee pos = self.robot.arm.get ee pose()[0]
        self. ref ee ori = self.robot.arm.get ee pose()[1]
        return self._get_obs()
    def step(self, action: np.ndarray) -> Tuple[np.ndarray, float,
bool, dict]:
          Parameters:
          - action (np.ndarray): The action to be executed
          Returns:
          - state (np.ndarray): The next state of the environment
after executing the action.
          - reward (float): The reward received after executing the
action.
          - done (bool): A flag indicating whether the episode has
ended (True if the episode is done, False otherwise).
          - info (dict): Additional information such as whether a
collision occurred.
        collision = self. apply action(action)
        self. t += 1
        state = self. get obs()
        done = self. t >= self. max episode length
        reward, info = self. get reward(state=state, action=action,
collision=float(collision))
        info['collision'] = collision
        return state, reward, done, info
    def get reward(self, state: np.ndarray, action: np.ndarray,
collision: float) -> Tuple[float, dict]:
          Parameters:
          - state (np.ndarray): The current state of the environment.
          - action (np.ndarray): The action taken from the current
state.
          - collision (float): A float indicating whether a collision
occurred (1.0 if yes, 0.0 if no).
          Returns:
          - reward (float): The calculated reward
          - info (dict): A dictionary containing additional
information about the reward calculation, including whether the goal
was achieved (success flag).
        dist to goal = np.linalg.norm(state - self. goal pos[:2])
        success = dist to goal < self. dist threshold
        if self. use sparse reward:
            #### TODO: Q1 design a sparse reward
```

```
reward = success
        elif self. use subgoal:
            reward = self. get reward with subgoal(state)
            if success:
              reward += 20
        else:
            #### TODO: Q2 design a dense reward based on only the
state and the goal position (no other information)
            # state -> current state of the robot,
get reward with subgoal (reward based on the distance of the robot
from goal/subgoal)
            # closer the distance, higher the reward
            reward = -1 * dist to goal
        if self. apply collision penalty:
            #### TODO: Q4 apply a collision penalty
            reward = reward - 5 * collision
        info = dict(success=success)
        return reward, info
    def _get_reward_with_subgoal(self, state: np.ndarray) -> float:
          Parameters:
          - state (np.ndarray): The current state of the environment.
          Returns:
          - reward: The calculated reward based on the proximity to
subgoals and the final goal.
        #### TODO: Q5 design a reward based on the state, goal and
subgoal positions
        # we could initially optimize for the current state of the
robot to be close to one of the subgoals with collision checks
        # once the robot is in one of the subgoals, we could check for
its distance to the final goal -- REWARD HACKING!!
        # check if the min of the distance to any of the subgoal
positions is less than threshold,
        if not self.at subgoal:
          dist to subgoal = min(np.linalq.norm(state -
self. subgoal pos[0][:2]), np.linalg.norm(state - self. subgoal pos[1]
[:2]))
          reward = -1 * dist to subgoal
          if dist to subgoal < self. dist threshold:</pre>
            self.at subgoal = True
          reward = -1 * np.linalg.norm(state - self. goal pos[:2])
        return reward
```

```
def _get_obs(self):
          Returns:
          - state (np.ndarray): The current state observation, i.e.,
the x and y positions of the robot's end-effector.
        gripper pos = self.robot.arm.get ee pose()[0][:2]
        state = gripper pos
        return state
    def check collision with wall(self):
          Returns:
          - bool: True if a collision is detected, False otherwise.
        if hasattr(self, ' wall id'):
            return
len(self.robot.pb client.getContactPoints(self.robot.arm.robot id,
self. wall id, 10, -1)) > 0
        else:
            return False
    def _apply_action(self, action: np.ndarray) -> bool:
          Parameters:
          - action (np.ndarray): The action to be executed.
          Returns:
          - bool: Indicates whether a collision occurred as a result
of applying the action.
        jnt poses = self.robot.arm.get jpos()
        if not isinstance(action, np.ndarray):
            action = np.array(action).flatten()
        if action.size != 2:
            raise ValueError('Action should be [d x, d y].')
        # we set dz=0
        action = np.append(action, 0)
        pos, quat, rot_mat, euler = self.robot.arm.get_ee_pose()
        pos += action[:3] * self._ee_pos_scale
        pos[2] = self._ref_ee_pos[2]
        # if the new position is out of the bounds, then we don't
apply the action
        if not np.logical and(np.all(pos[:2] >= self. xy bounds[:,
0]),
                              np.all(pos[:2] <= self. xy bounds[:,</pre>
1])):
```

```
return False
        # move the end-effector to the new position
        jnt pos = self.robot.arm.compute ik(pos, ori=self. ref ee ori)
        for step in range(self. action repeat):
            self.robot.arm.set jpos(jnt pos)
            self.robot.pb client.stepSimulation()
        # if collision occurs, we reset the robot back to its original
pose (before apply action)
        collision = False
        if self. check collision with wall():
            self.robot.arm.set_jpos(jnt_poses, ignore_physics=True)
            collision = True
        return collision
    def render(self, mode, **kwargs):
          Renders the current state of the environment for
visualization.
          Parameters:
          - mode (str): The mode for rendering. 'human' for on-screen
rendering and potentially other modes
            for off-screen rendering or returning data arrays for
further processing.
          Returns:
          - np.ndarray: An image array representing the current visual
state of the environment, if applicable based on the rendering mode.
        robot base = self.robot.arm.robot base pos
        self.robot.cam.setup camera(focus pt=robot base,
                                    dist=2,
                                    yaw=85,
                                    pitch=-20,
                                     roll=0)
        rgb, _ = self.robot.cam.get_images(get rgb=True,
                                           get depth=False)
        return rab
    def seed(self, seed):
      return np.random.seed(seed)
module_name = __name__
env_name = 'URReacher-v1'
if env name in registry:
```

```
del registry[env_name]
register(
   id=env_name,
   entry_point=f'{module_name}:URRobotGym',
)
```

For this assignment, we will use PPO to train the policy. The training code is already complete. You don't need to modify any code here.

```
# DO NOT MODIFY THIS
def train_ppo(use_sparse_reward: bool = False, use_subgoal: bool =
False, with obstacle: bool = False,
              apply_collision_penalty: bool = False, push exp: bool =
False, max steps: int = 200000) -> str:
      Parameters:
      - use sparse reward (bool): Specifies whether to use sparse
rewards in the environment.
      - use subgoal (bool): Specifies whether to include subgoals in
the environment.
      - with obstacle (bool): Specifies whether to include obstacles
in the environment.
      - apply collision penalty (bool): Specifies whether to apply a
penalty for collisions.
      - push exp (bool): Specifies whether to train on a pushing
experiment. Changes the environment to 'URPusher-v1'.
      - max steps (int): The maximum number of steps to train the
agent.
     Returns:
     - str: The directory where training data and models are saved.
    set config('ppo')
    cfg.alg.num envs = 1
    cfg.alg.episode steps = 100
    cfg.alg.max steps = max steps
    cfg.alg.deque size = 20
    cfg.alg.device = 'cuda' if torch.cuda.is available() else 'cpu'
    cfg.alg.env name = 'URPusher-v1' if push exp else 'URReacher-v1'
    cfg.alg.save dir =
Path.cwd().absolute().joinpath('data').as posix()
    cfg.alg.save dir += '/'
    if push exp:
        cfg.alg.save_dir += 'push'
    else:
        cfg.alg.save_dir += 'sparse' if use_sparse_reward else 'dense'
        cfg.alg.save_dir += f'_ob_{str(with_obstacle)}'
        cfg.alg.save_dir += f'_sg_{str(use_subgoal)}
        cfg.alg.save_dir += f'_col_{str(apply_collision_penalty)}'
```

```
setattr(cfg.alg, 'diff cfg', dict(save dir=cfg.alg.save dir))
   print(f'=======')
   print(f'======')
   set_random_seed(cfg.alg.seed)
   env kwargs=dict(use sparse reward=use sparse reward,
                  with obstacle=with obstacle,
                  use subgoal=use subgoal,
                  apply collision penalty=apply collision penalty)
if not push exp else dict()
   env = make vec env(cfg.alg.env name,
                     cfg.alg.num envs,
                     seed=cfg.alg.seed,
                     env kwargs=env kwargs)
   env.reset()
   ob size = env.observation space.shape[0]
   actor body = MLP(input size=ob size,
                   hidden sizes=[64],
                   output size=64,
                   hidden act=nn.Tanh,
                   output act=nn.Tanh)
   critic body = MLP(input_size=ob_size,
                   hidden sizes=[64],
                   output size=64,
                   hidden act=nn.Tanh,
                   output act=nn.Tanh)
   if isinstance(env.action space, gym.spaces.Discrete):
       act size = env.action space.n
       actor = CategoricalPolicy(actor_body,
                              in features=64,
                              action dim=act size)
   elif isinstance(env.action space, gym.spaces.Box):
       act size = env.action space.shape[0]
       actor = DiagGaussianPolicy(actor body,
                                in features=64,
                                action dim=act size,
                                tanh on dist=cfg.alg.tanh on dist,
                                std cond in=cfg.alg.std cond in)
   else:
       raise TypeError(f'Unknown action space type:
{env.action space}')
   critic = ValueNet(critic body, in features=64)
   agent = PPOAgent(actor=actor, critic=critic, env=env)
   runner = EpisodicRunner(agent=agent, env=env)
```

## Reaching Task without Obstacles

The first task we are going to solve is a reaching task without obstacles. We want to learn a policy that can move the robot's end-effector from the starting position to the goal position. And there is no obstacle in the scene.

#### Sparse Reward

First, let's see if we can solve the reaching task by just using a sparse reward. The agent gets +1 reward if the end-effector tip is close to the goal position, 0 reward otherwise.

$$r(s_t, a_t) = \begin{cases} 1 \text{ if } ||s_t - s_g|_2 < d_{thresh} \\ 0 \text{ otherwise} \end{cases}$$

where  $S_q$  is the goal position, and  $d_{thresh}$  is the distance threshold.

Q1 [20 pts]: Fill in the code for sparse reward (use\_sparse\_reward=True) in \_get\_reward function in URRobotGym. Train the policy with sparse reward, and plot the return curve and the success rate curve using the code below.

For experiments in this assignment, if you run them locally (not suggested), then you will see that a folder data is created in your current working directory. And you can run tensorboard --logdir=data to track the experiment progress (check train/episode\_success and train/episode\_return/mean). If you are using colab, the data folder will also be created, and you can download them during the training to check the learning curves locally.

```
#### Q1 (expected running time on T4 GPU: 7:30 min)
sparse_save_dir = train_ppo(use_sparse_reward=True, use_subgoal=False,
with_obstacle=False, apply_collision_penalty=False)

[INFO][2024-03-14 23:18:52]: Alogrithm type:<class
'easyrl.configs.ppo_config.PPOConfig'>
INFO:EasyRL:Alogrithm type:<class
'easyrl.configs.ppo_config.PPOConfig'>
[INFO][2024-03-14 23:18:52]: Creating 1 environments.
INFO:EasyRL:Creating 1 environments.
```

```
[INF0][2024-03-14 23:18:52]: Load in OpenGL!
INFO:AIRobot:Load in OpenGL!
_____
     Device: cuda
     Total number of steps:200000
_____
Use sparse reward: True
Use subgoal:False
With obstacle in the scene:False
Apply collision penalty:False
_____
[ERROR][2024-03-14 23:18:55]: Not a valid git repo:
/usr/local/lib/python3.10/dist-packages
ERROR: EasyRL: Not a valid git repo: /usr/local/lib/python3.10/dist-
packages
[INFO][2024-03-14 23:18:55]: Exploration steps: 0
INFO: EasyRL: Exploration steps: 0
[INFO][2024-03-14 23:18:55]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
.tq.00000000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
. tq.00000000.pt.
[INFO][2024-03-14 23:18:55]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/model be
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/model be
st.pt.
[INFO][2024-03-14 23:19:21]: Exploration steps: 10000
INFO:EasyRL:Exploration steps: 10000
[INFO][2024-03-14 23:19:21]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000010000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000010000.pt.
[INFO][2024-03-14 23:19:45]: Exploration steps: 20000
INFO: EasyRL: Exploration steps: 20000
[INFO][2024-03-14 23:19:45]: Saving checkpoint:
/content/data/sparse_ob_False_sg_False_col_False/seed 0/model/ckpt 000
000020000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000020000.pt.
[INFO][2024-03-14 23:20:09]: Exploration steps: 30000
INFO: EasyRL: Exploration steps: 30000
```

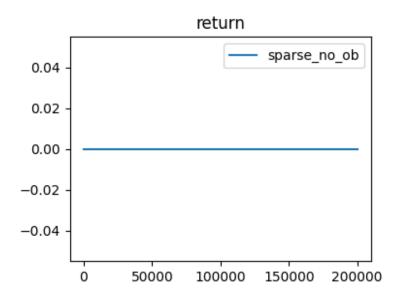
```
[INF0][2024-03-14 23:20:09]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000030000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000030000.pt.
[INF0][2024-03-14 23:20:31]: Exploration steps: 40000
INFO: EasyRL: Exploration steps: 40000
[INF0][2024-03-14 23:20:31]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000040000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000040000.pt.
[INF0][2024-03-14 23:20:54]: Exploration steps: 50000
INFO: EasyRL: Exploration steps: 50000
[INFO][2024-03-14 23:20:54]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000050000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sq False col False/seed 0/model/ckpt 000
000050000.pt.
[INFO][2024-03-14 23:21:16]: Exploration steps: 60000
INFO: EasyRL: Exploration steps: 60000
[INFO][2024-03-14 23:21:16]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000060000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000060000.pt.
[INFO][2024-03-14 23:21:38]: Exploration steps: 70000
INFO: EasyRL: Exploration steps: 70000
[INFO][2024-03-14 23:21:38]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000070000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000070000.pt.
[INFO][2024-03-14 23:22:01]: Exploration steps: 80000
INFO: EasyRL: Exploration steps: 80000
[INF0][2024-03-14 23:22:01]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000080000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
.tq.000080000.pt.
[INFO][2024-03-14 23:22:23]: Exploration steps: 90000
INFO: EasyRL: Exploration steps: 90000
[INFO][2024-03-14 23:22:23]: Saving checkpoint:
```

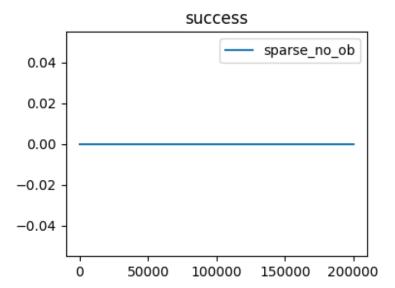
```
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000090000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sq False col False/seed 0/model/ckpt 000
000090000.pt.
[INFO][2024-03-14 23:22:45]: Exploration steps: 100000
INFO: EasyRL: Exploration steps: 100000
[INFO][2024-03-14 23:22:45]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000100000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse_ob_False_sg_False_col_False/seed_0/model/ckpt_000
000100000.pt.
[INFO][2024-03-14 23:23:08]: Exploration steps: 110000
INFO: EasyRL: Exploration steps: 110000
[INF0][2024-03-14 23:23:08]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000110000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000110000.pt.
[INFO][2024-03-14 23:23:30]: Exploration steps: 120000
INFO: EasyRL: Exploration steps: 120000
[INFO][2024-03-14 23:23:30]: Saving checkpoint:
/content/data/sparse_ob_False_sg_False_col_False/seed 0/model/ckpt 000
000120000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000120000.pt.
[INFO][2024-03-14 23:23:53]: Exploration steps: 130000
INFO: EasyRL: Exploration steps: 130000
[INFO][2024-03-14 23:23:53]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000130000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse_ob_False_sg_False_col_False/seed 0/model/ckpt 000
000130000.pt.
[INFO][2024-03-14 23:24:15]: Exploration steps: 140000
INFO: EasyRL: Exploration steps: 140000
[INFO][2024-03-14 23:24:15]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000140000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000140000.pt.
[INFO][2024-03-14 23:24:37]: Exploration steps: 150000
INFO: EasyRL: Exploration steps: 150000
[INFO][2024-03-14 23:24:37]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
```

```
000150000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000150000.pt.
[INFO][2024-03-14 23:25:00]: Exploration steps: 160000
INFO: EasyRL: Exploration steps: 160000
[INFO][2024-03-14 23:25:00]: Saving checkpoint:
/content/data/sparse ob False sq False col False/seed 0/model/ckpt 000
000160000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000160000.pt.
[INFO][2024-03-14 23:25:22]: Exploration steps: 170000
INFO: EasyRL: Exploration steps: 170000
[INFO][2024-03-14 23:25:22]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000170000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sq False col False/seed 0/model/ckpt 000
000170000.pt.
[INFO][2024-03-14 23:25:45]: Exploration steps: 180000
INFO: EasyRL: Exploration steps: 180000
[INFO][2024-03-14 23:25:45]: Saving checkpoint:
/content/data/sparse_ob_False_sg_False_col_False/seed 0/model/ckpt 000
000180000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000180000.pt.
[INFO][2024-03-14 23:26:07]: Exploration steps: 190000
INFO: EasyRL: Exploration steps: 190000
[INFO][2024-03-14 23:26:07]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000190000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse ob False sq False col False/seed 0/model/ckpt 000
000190000.pt.
[INFO][2024-03-14 23:26:30]: Exploration steps: 200000
INFO: EasyRL: Exploration steps: 200000
[INFO][2024-03-14 23:26:30]: Saving checkpoint:
/content/data/sparse ob False sg False col False/seed 0/model/ckpt 000
000200000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/sparse_ob_False_sg_False_col_False/seed_0/model/ckpt_000
000200000.pt.
{'eval/episode length/max': 25,
 'eval/episode length/mean': 25.0,
 'eval/episode length/median': 25.0,
 'eval/episode length/min': 25,
 'eval/return/max': 0.0,
```

```
'eval/return/mean': 0.0,
'eval/return/median': 0.0,
'eval/return/min': 0.0,
'eval/smooth_return/mean': 0.0,
'eval/success': 0.0}

steps, returns, success_rate = read_tf_log(sparse_save_dir)
return_data = dict(
    sparse_no_ob=[steps, returns]
)
plot_curves(return_data, 'return')
success_data = dict(
    sparse_no_ob=[steps, success_rate]
)
plot_curves(success_data, 'success')
```





You can visually see what the robot is doing in the testing time by running play\_video(sparse\_save\_dir). You can use this function to check the trajectories of each policy you trained.

```
## assume the saving directory is `save_dir` (returned by
`train_ppo`), then run:
# play_video(save_dir)
play_video(sparse_save_dir)

<!Python.core.display.HTML object>
```

#### **Dense Reward**

As we can see from the previous section, it is easy to specify a sparse reward. However, it makes the training much harder and the agent may fail to reach the goal. Can we provide a richer learning signal to the agent? One possibility is to provide a dense reward based on the distance between the current end-effector position and the goal position.

$$r(s_t, a_t) = -\|s_t - s_g\|_2$$

Q2 [20 pts]: Fill in the code for dense reward (use\_sparse\_reward=False), train the policy, and plot the return curve and the sucess rate curve.

```
#### Q2 (expected running time on T4 GPU: 9:00 min)
dense_save_dir = train_ppo(use_sparse_reward=False, use_subgoal=False,
with_obstacle=False, apply_collision_penalty=False)
[INFO][2024-03-14 23:26:35]: Alogrithm type:<class
'easyrl.configs.ppo_config.PPOConfig'>
INFO:EasyRL:Alogrithm type:<class
'easyrl.configs.ppo_config.PPOConfig'>
[INFO][2024-03-14 23:26:35]: Creating 1 environments.
```

```
INFO:EasyRL:Creating 1 environments.
[INFO][2024-03-14 23:26:35]: Load in OpenGL!
INFO:AIRobot:Load in OpenGL!
      Device: cuda
     Total number of steps:200000
    _____
Use sparse reward: False
Use subgoal:False
With obstacle in the scene:False
Apply collision penalty: False
_____
[ERROR][2024-03-14 23:26:37]: Not a valid git repo:
/usr/local/lib/python3.10/dist-packages
ERROR: EasyRL: Not a valid git repo: /usr/local/lib/python3.10/dist-
packages
[INFO][2024-03-14 23:26:37]: Exploration steps: 0
INFO:EasyRL:Exploration steps: 0
[INFO][2024-03-14 23:26:37]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00000000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
.ta.00000000.pt
[INFO][2024-03-14 23:26:37]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
[INFO][2024-03-14 23:27:07]: Exploration steps: 10000
INFO: EasyRL: Exploration steps: 10000
[INFO][2024-03-14 23:27:07]: Saving checkpoint:
/content/data/dense_ob_False_sg_False_col_False/seed_0/model/ckpt 0000
00010000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00010000.pt.
[INFO][2024-03-14 23:27:07]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
[INF0][2024-03-14 23:27:32]: Exploration steps: 20000
INFO:EasyRL:Exploration steps: 20000
[INFO][2024-03-14 23:27:32]: Saving checkpoint:
```

```
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00020000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/ckpt 0000
00020000.pt.
[INFO][2024-03-14 23:27:32]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
[INFO][2024-03-14 23:27:57]: Exploration steps: 30000
INFO: EasyRL: Exploration steps: 30000
[INFO][2024-03-14 23:27:57]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00030000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00030000.pt.
[INFO][2024-03-14 23:27:57]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
[INFO][2024-03-14 23:28:22]: Exploration steps: 40000
INFO: EasyRL: Exploration steps: 40000
[INF0][2024-03-14 23:28:22]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00040000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00040000.pt.
[INF0][2024-03-14 23:28:22]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
[INFO][2024-03-14 23:28:47]: Exploration steps: 50000
INFO: EasyRL: Exploration steps: 50000
[INFO][2024-03-14 23:28:47]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00050000.pt.
INFO: EasyRL: Saving checkpoint:
/content/data/dense_ob_False_sg_False_col_False/seed_0/model/ckpt 0000
00050000.pt.
[INFO][2024-03-14 23:28:47]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
```

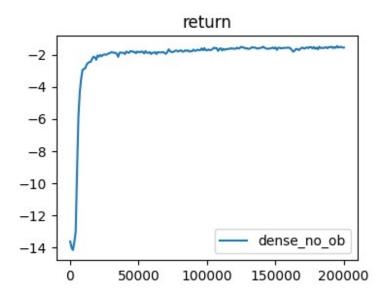
```
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
[INF0][2024-03-14 23:29:12]: Exploration steps: 60000
INFO: EasyRL: Exploration steps: 60000
[INFO][2024-03-14 23:29:12]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00060000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00060000.pt.
[INFO][2024-03-14 23:29:12]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
[INFO][2024-03-14 23:29:36]: Exploration steps: 70000
INFO:EasyRL:Exploration steps: 70000
[INFO][2024-03-14 23:29:36]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/ckpt 0000
00070000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00070000.pt.
[INFO][2024-03-14 23:29:36]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_False sg False col False/seed 0/model/model bes
[INFO][2024-03-14 23:30:01]: Exploration steps: 80000
INFO: EasyRL: Exploration steps: 80000
[INFO][2024-03-14 23:30:01]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00080000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00080000.pt.
[INF0][2024-03-14 23:30:01]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
[INF0][2024-03-14 23:30:26]: Exploration steps: 90000
INFO: EasyRL: Exploration steps: 90000
[INFO][2024-03-14 23:30:26]: Saving checkpoint:
```

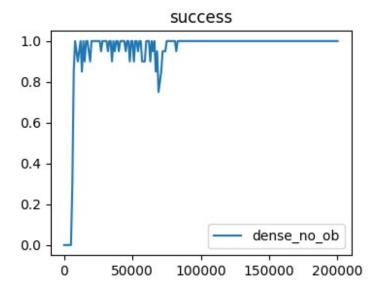
```
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00090000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/ckpt 0000
00090000.pt.
[INFO][2024-03-14 23:30:26]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
[INF0][2024-03-14 23:30:50]: Exploration steps: 100000
INFO: EasyRL: Exploration steps: 100000
[INF0][2024-03-14 23:30:50]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00100000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00100000.pt.
[INFO][2024-03-14 23:30:50]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
[INFO][2024-03-14 23:31:15]: Exploration steps: 110000
INFO: EasyRL: Exploration steps: 110000
[INFO][2024-03-14 23:31:15]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00110000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00110000.pt.
[INF0][2024-03-14 23:31:15]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_False_sg_False_col_False/seed 0/model/model bes
t.pt.
[INFO][2024-03-14 23:31:39]: Exploration steps: 120000
INFO: EasyRL: Exploration steps: 120000
[INFO][2024-03-14 23:31:39]: Saving checkpoint:
/content/data/dense_ob_False_sg_False_col_False/seed_0/model/ckpt_0000
00120000.pt.
INFO: EasyRL: Saving checkpoint:
/content/data/dense_ob_False_sg_False_col_False/seed_0/model/ckpt 0000
00120000.pt.
[INFO][2024-03-14 23:31:39]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
```

```
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
[INF0][2024-03-14 23:32:03]: Exploration steps: 130000
INFO:EasyRL:Exploration steps: 130000
[INFO][2024-03-14 23:32:03]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00130000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00130000.pt.
[INF0][2024-03-14 23:32:03]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
[INFO][2024-03-14 23:32:27]: Exploration steps: 140000
INFO:EasyRL:Exploration steps: 140000
[INFO][2024-03-14 23:32:27]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/ckpt 0000
00140000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00140000.pt.
[INFO][2024-03-14 23:32:27]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_False sg False col False/seed 0/model/model bes
[INFO][2024-03-14 23:32:52]: Exploration steps: 150000
INFO: EasyRL: Exploration steps: 150000
[INFO][2024-03-14 23:32:52]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00150000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00150000.pt.
[INF0][2024-03-14 23:32:52]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
[INF0][2024-03-14 23:33:16]: Exploration steps: 160000
INFO: EasyRL: Exploration steps: 160000
[INFO][2024-03-14 23:33:16]: Saving checkpoint:
```

```
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00160000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/ckpt 0000
00160000.pt.
[INFO][2024-03-14 23:33:16]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
[INFO][2024-03-14 23:33:40]: Exploration steps: 170000
INFO: EasyRL: Exploration steps: 170000
[INFO][2024-03-14 23:33:40]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00170000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00170000.pt.
[INFO][2024-03-14 23:33:40]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
[INF0][2024-03-14 23:34:04]: Exploration steps: 180000
INFO: EasyRL: Exploration steps: 180000
[INFO][2024-03-14 23:34:04]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00180000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00180000.pt.
[INFO][2024-03-14 23:34:04]: Saving checkpoint:
/content/data/dense ob False sq False col False/seed 0/model/model bes
t.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
[INFO][2024-03-14 23:34:29]: Exploration steps: 190000
INFO: EasyRL: Exploration steps: 190000
[INFO][2024-03-14 23:34:29]: Saving checkpoint:
/content/data/dense_ob_False_sg_False_col_False/seed_0/model/ckpt_0000
00190000.pt.
INFO: EasyRL: Saving checkpoint:
/content/data/dense_ob_False_sg_False_col_False/seed_0/model/ckpt_0000
00190000.pt.
[INFO][2024-03-14 23:34:53]: Exploration steps: 200000
INFO:EasyRL:Exploration steps: 200000
```

```
[INFO][2024-03-14 23:34:53]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00200000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/ckpt 0000
00200000.pt.
[INFO][2024-03-14 23:34:53]: Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob False sg False col False/seed 0/model/model bes
t.pt.
{'eval/episode length/max': 25,
 'eval/episode length/mean': 25.0,
 'eval/episode length/median': 25.0,
 'eval/episode length/min': 25,
 'eval/return/max': -1.4888358,
 'eval/return/mean': -1.4888358,
 'eval/return/median': -1.4888358,
 'eval/return/min': -1.4888358,
 'eval/smooth return/mean': -1.4396754428327072,
 'eval/success': 1.0}
steps, returns, success rate = read tf log(dense save dir)
return data = dict(
    dense_no_ob=[steps, returns]
plot curves(return data, 'return')
success data = dict(
    dense no ob=[steps, success rate]
plot curves(success data, 'success')
play video(dense save dir)
<IPython.core.display.HTML object>
```





# Reaching Task with an Obstacle

Now that you can solve the reaching task without any obstacles in the environment. Let's make the task harder. What if there is a wall (obstacle) between the starting location and the goal location. The agent will need to learn to bypass the obstacle in order to reach the goal.

Now, the environment looks like this:

### Simple Dense Reward

As we have seen in the previous simpler task, using a sparse reward does not work. It's safe to say that using the sparse reward will not lead to success in this harder task either. So let's jump right into the dense reward case. Let's use the distance reward that is used in the previous section and try it on this task.

Q3 [20 pts]: Fill in the code for dense reward when there is an obstacle (use\_sparse\_reward=False, with\_obstacle=True), train the policy, and plot the return curve and the sucess rate curve.

```
#### Q3 (expected running time on T4 GPU: 11:00 min)
obs dense save dir = train ppo(use sparse reward=False,
use subgoal=False, with obstacle=True, apply collision penalty=False)
[INFO][2024-03-14 23:34:57]: Alogrithm type:<class
'easyrl.configs.ppo config.PPOConfig'>
INFO:EasyRL:Alogrithm type:<class</pre>
'easyrl.configs.ppo_config.PPOConfig'>
[INFO][2024-03-14 23:34:57]: Creating 1 environments.
INFO:EasyRL:Creating 1 environments.
[INFO][2024-03-14 23:34:57]: Load in OpenGL!
INFO:AIRobot:Load in OpenGL!
     Device:cuda
     Total number of steps:200000
  -----
Use sparse reward:False
Use subgoal:False
With obstacle in the scene:True
Apply collision penalty:False
______
[ERROR][2024-03-14 23:34:59]: Not a valid git repo:
/usr/local/lib/python3.10/dist-packages
ERROR: EasyRL: Not a valid git repo: /usr/local/lib/python3.10/dist-
[INFO][2024-03-14 23:34:59]: Exploration steps: 0
INFO:EasyRL:Exploration steps: 0
[INFO][2024-03-14 23:34:59]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
000000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed 0/model/ckpt 00000
0000000.pt.
[INFO][2024-03-14 23:34:59]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
```

```
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INFO][2024-03-14 23:35:30]: Exploration steps: 10000
INFO: EasyRL: Exploration steps: 10000
[INFO][2024-03-14 23:35:30]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0010000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0010000.pt.
[INFO][2024-03-14 23:35:30]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
[INF0][2024-03-14 23:36:02]: Exploration steps: 20000
INFO: EasyRL: Exploration steps: 20000
[INFO][2024-03-14 23:36:02]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0020000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed 0/model/ckpt 00000
0020000.pt.
[INFO][2024-03-14 23:36:02]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INFO][2024-03-14 23:36:35]: Exploration steps: 30000
INFO: EasyRL: Exploration steps: 30000
[INFO][2024-03-14 23:36:35]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0030000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0030000.pt.
[INFO][2024-03-14 23:36:35]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
[INF0][2024-03-14 23:37:08]: Exploration steps: 40000
INFO: EasyRL: Exploration steps: 40000
[INFO][2024-03-14 23:37:08]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
```

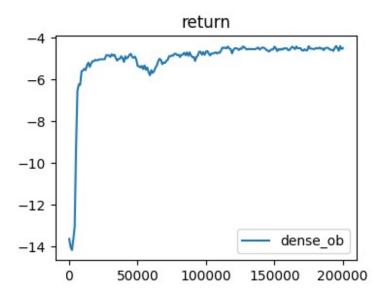
```
0040000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0040000.pt.
[INFO][2024-03-14 23:37:08]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INF0][2024-03-14 23:37:40]: Exploration steps: 50000
INFO: EasyRL: Exploration steps: 50000
[INFO][2024-03-14 23:37:40]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0050000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0050000.pt.
[INFO][2024-03-14 23:37:40]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INFO][2024-03-14 23:38:13]: Exploration steps: 60000
INFO: EasyRL: Exploration steps: 60000
[INFO][2024-03-14 23:38:13]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0060000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0060000.pt.
[INFO][2024-03-14 23:38:13]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INF0][2024-03-14 23:38:45]: Exploration steps: 70000
INFO: EasyRL: Exploration steps: 70000
[INFO][2024-03-14 23:38:45]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0070000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed_0/model/ckpt 00000
0070000.pt.
[INFO][2024-03-14 23:38:45]: Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed 0/model/model best
.pt.
```

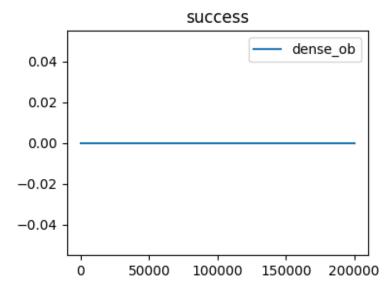
```
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INFO][2024-03-14 23:39:17]: Exploration steps: 80000
INFO: EasyRL: Exploration steps: 80000
[INFO][2024-03-14 23:39:17]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
008000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
008000.pt.
[INFO][2024-03-14 23:39:17]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
[INFO][2024-03-14 23:39:49]: Exploration steps: 90000
INFO: EasyRL: Exploration steps: 90000
[INFO][2024-03-14 23:39:49]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0090000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0090000.pt.
[INFO][2024-03-14 23:39:49]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INFO][2024-03-14 23:40:21]: Exploration steps: 100000
INFO: EasyRL: Exploration steps: 100000
[INFO][2024-03-14 23:40:21]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0100000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0100000.pt.
[INFO][2024-03-14 23:40:21]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
[INFO][2024-03-14 23:40:53]: Exploration steps: 110000
INFO: EasyRL: Exploration steps: 110000
[INFO][2024-03-14 23:40:53]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
```

```
0110000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0110000.pt.
[INFO][2024-03-14 23:40:53]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INF0][2024-03-14 23:41:25]: Exploration steps: 120000
INFO: EasyRL: Exploration steps: 120000
[INFO][2024-03-14 23:41:25]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0120000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0120000.pt.
[INFO][2024-03-14 23:41:25]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INFO][2024-03-14 23:41:57]: Exploration steps: 130000
INFO: EasyRL: Exploration steps: 130000
[INFO][2024-03-14 23:41:57]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0130000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0130000.pt.
[INFO][2024-03-14 23:41:57]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INF0][2024-03-14 23:42:30]: Exploration steps: 140000
INFO: EasyRL: Exploration steps: 140000
[INFO][2024-03-14 23:42:30]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0140000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed_0/model/ckpt 00000
0140000.pt.
[INFO][2024-03-14 23:42:30]: Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed 0/model/model best
.pt.
```

```
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
[INF0][2024-03-14 23:43:02]: Exploration steps: 150000
INFO: EasyRL: Exploration steps: 150000
[INFO][2024-03-14 23:43:02]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0150000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0150000.pt.
[INF0][2024-03-14 23:43:02]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
[INFO][2024-03-14 23:43:35]: Exploration steps: 160000
INFO: EasyRL: Exploration steps: 160000
[INF0][2024-03-14 23:43:35]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0160000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed 0/model/ckpt 00000
0160000.pt.
[INF0][2024-03-14 23:44:07]: Exploration steps: 170000
INFO: EasyRL: Exploration steps: 170000
[INFO][2024-03-14 23:44:07]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0170000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0170000.pt.
[INF0][2024-03-14 23:44:39]: Exploration steps: 180000
INFO: EasyRL: Exploration steps: 180000
[INFO][2024-03-14 23:44:39]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0180000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0180000.pt.
[INFO][2024-03-14 23:44:39]: Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed_0/model/model_best
.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed_0/model/model_best
[INFO][2024-03-14 23:45:11]: Exploration steps: 190000
INFO:EasyRL:Exploration steps: 190000
```

```
[INFO][2024-03-14 23:45:11]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0190000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_False/seed 0/model/ckpt 00000
0190000.pt.
[INFO][2024-03-14 23:45:44]: Exploration steps: 200000
INFO: EasyRL: Exploration steps: 200000
[INFO][2024-03-14 23:45:44]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0200000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/ckpt 00000
0200000.pt.
[INFO][2024-03-14 23:45:44]: Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col False/seed 0/model/model best
.pt.
{'eval/episode length/max': 25,
 'eval/episode length/mean': 25.0,
 'eval/episode length/median': 25.0,
 'eval/episode length/min': 25,
 'eval/return/max': -4.204511,
 'eval/return/mean': -4.204511,
 'eval/return/median': -4.204511,
 'eval/return/min': -4.204511,
 'eval/smooth return/mean': -4.329435416620877,
 'eval/success': 0.0}
steps, returns, success rate = read tf log(obs dense save dir)
return data = dict(
    dense ob=[steps, returns]
plot curves(return data, 'return')
success_data = dict(
    dense ob=[steps, success rate]
)
plot curves(success data, 'success')
play video(obs dense save dir)
<IPython.core.display.HTML object>
```





### Avoid the obstacle

As we can see that using a dense reward based on the distance between the current endeffector position and the goal position does not solve the task sucessfully. What's even worse is that the end-effector is hitting the wall repeatedly. This can cause safety issues on a real robot. Idealy, we don't want the robot to hit the obstacles.

#### Q4 [30 pts]

**Q4.1 [5 pts]**: Let's first check the collision rate ( $\frac{\text{\# of steps in collision}}{\text{total \# of episode steps}}$ ) of the policy learned in

the previous case. We have saved the testing results in data/, all we need to do is just read out the collision information from the saved data. We have provided you with the utility function check\_collision\_rate. What's the collsion rate for the policy you trained with the simple dense reward?

```
#### TODO
# path =
'/content/data/dense_ob_True_sg_False_col_False/seed_0/eval/000000_suc
cess_False'
path = obs_dense_save_dir
collisions = check_collision_rate(path)
print(collisions)
0.84
```

Now we want to train the robot to avoid the obstacle. A simple way to achieve this is to give the agent some penalty when it collides with the obstacle.

**Q4.2 [20 pts]**: Apply the collision penalty when computing the reward value. Let's give -5 as the additional penalty whenever the agent hits the obstacle. Train the policy, and plot the return curve and the sucess rate curve.

```
#### Q4 (expected running time on T4 GPU: 10:00 min)
obs colli dense save dir = train ppo(use sparse reward=False,
use subgoal=False, with obstacle=True, apply collision penalty=True)
[INFO][2024-03-14 23:46:21]: Alogrithm type:<class
'easyrl.configs.ppo config.PPOConfig'>
INFO:EasyRL:Alogrithm type:<class</pre>
'easyrl.configs.ppo config.PPOConfig'>
[INFO][2024-03-14 23:46:21]: Creating 1 environments.
INFO:EasyRL:Creating 1 environments.
[INFO][2024-03-14 23:46:21]: Load in OpenGL!
INFO:AIRobot:Load in OpenGL!
_____
     Device: cuda
     Total number of steps:200000
Use sparse reward: False
Use subgoal:False
With obstacle in the scene:True
Apply collision penalty: True
_____
[ERROR][2024-03-14 23:46:22]: Not a valid git repo:
/usr/local/lib/python3.10/dist-packages
ERROR: EasyRL: Not a valid git repo: /usr/local/lib/python3.10/dist-
packages
[INFO][2024-03-14 23:46:22]: Exploration steps: 0
INFO:EasyRL:Exploration steps: 0
[INFO][2024-03-14 23:46:22]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
000000.pt.
```

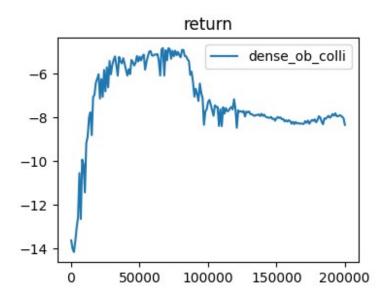
```
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
000000.pt.
[INFO][2024-03-14 23:46:22]: Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_True/seed 0/model/model best.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
[INF0][2024-03-14 23:46:53]: Exploration steps: 10000
INFO: EasyRL: Exploration steps: 10000
[INFO][2024-03-14 23:46:53]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
010000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
010000.pt.
[INFO][2024-03-14 23:47:23]: Exploration steps: 20000
INFO: EasyRL: Exploration steps: 20000
[INFO][2024-03-14 23:47:23]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
020000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
020000.pt.
[INFO][2024-03-14 23:47:23]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
pt.
[INF0][2024-03-14 23:47:54]: Exploration steps: 30000
INFO: EasyRL: Exploration steps: 30000
[INFO][2024-03-14 23:47:54]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
030000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
030000.pt.
[INFO][2024-03-14 23:47:54]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
[INFO][2024-03-14 23:48:25]: Exploration steps: 40000
INFO: EasyRL: Exploration steps: 40000
[INFO][2024-03-14 23:48:25]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
```

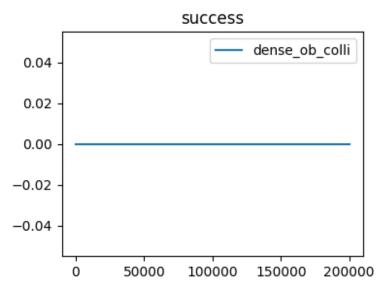
```
040000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
040000.pt.
[INFO][2024-03-14 23:48:25]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
pt.
[INF0][2024-03-14 23:48:55]: Exploration steps: 50000
INFO: EasyRL: Exploration steps: 50000
[INFO][2024-03-14 23:48:55]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
050000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
050000.pt.
[INFO][2024-03-14 23:48:55]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
pt.
[INFO][2024-03-14 23:49:26]: Exploration steps: 60000
INFO: EasyRL: Exploration steps: 60000
[INFO][2024-03-14 23:49:26]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
060000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True sg False col True/seed 0/model/ckpt 000000
060000.pt.
[INFO][2024-03-14 23:49:26]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
pt.
[INFO][2024-03-14 23:49:57]: Exploration steps: 70000
INFO: EasyRL: Exploration steps: 70000
[INFO][2024-03-14 23:49:57]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
070000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_True/seed_0/model/ckpt 000000
070000.pt.
[INFO][2024-03-14 23:49:57]: Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_True/seed 0/model/model best.
pt.
```

```
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
pt.
[INFO][2024-03-14 23:50:28]: Exploration steps: 80000
INFO: EasyRL: Exploration steps: 80000
[INFO][2024-03-14 23:50:28]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
080000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
080000.pt.
[INF0][2024-03-14 23:50:28]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/model best.
[INFO][2024-03-14 23:50:58]: Exploration steps: 90000
INFO: EasyRL: Exploration steps: 90000
[INFO][2024-03-14 23:50:58]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
090000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_True/seed 0/model/ckpt 000000
090000.pt.
[INFO][2024-03-14 23:51:27]: Exploration steps: 100000
INFO: EasyRL: Exploration steps: 100000
[INFO][2024-03-14 23:51:27]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
100000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
100000.pt.
[INF0][2024-03-14 23:51:54]: Exploration steps: 110000
INFO: EasyRL: Exploration steps: 110000
[INFO][2024-03-14 23:51:54]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
110000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
110000.pt.
[INFO][2024-03-14 23:52:21]: Exploration steps: 120000
INFO:EasyRL:Exploration steps: 120000
[INFO][2024-03-14 23:52:21]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
120000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
120000.pt.
```

```
[INFO][2024-03-14 23:52:47]: Exploration steps: 130000
INFO: EasyRL: Exploration steps: 130000
[INFO][2024-03-14 23:52:47]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
130000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
130000.pt.
[INFO][2024-03-14 23:53:13]: Exploration steps: 140000
INFO: EasyRL: Exploration steps: 140000
[INFO][2024-03-14 23:53:13]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
140000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
140000.pt.
[INFO][2024-03-14 23:53:39]: Exploration steps: 150000
INFO:EasyRL:Exploration steps: 150000
[INFO][2024-03-14 23:53:39]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
150000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_False_col_True/seed 0/model/ckpt 000000
150000.pt.
[INFO][2024-03-14 23:54:06]: Exploration steps: 160000
INFO: EasyRL: Exploration steps: 160000
[INFO][2024-03-14 23:54:06]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
160000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True sg False col True/seed 0/model/ckpt 000000
160000.pt.
[INFO][2024-03-14 23:54:33]: Exploration steps: 170000
INFO: EasyRL: Exploration steps: 170000
[INFO][2024-03-14 23:54:33]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
170000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
[INFO][2024-03-14 23:55:01]: Exploration steps: 180000
INFO: EasyRL: Exploration steps: 180000
[INF0][2024-03-14 23:55:01]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
180000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
180000.pt.
[INFO][2024-03-14 23:55:29]: Exploration steps: 190000
```

```
INFO: EasyRL: Exploration steps: 190000
[INF0][2024-03-14 23:55:29]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
190000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
[INFO][2024-03-14 23:55:55]: Exploration steps: 200000
INFO:EasyRL:Exploration steps: 200000
[INFO][2024-03-14 23:55:55]: Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
200000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg False col True/seed 0/model/ckpt 000000
200000.pt.
{'eval/episode length/max': 25,
 'eval/episode length/mean': 25.0,
 'eval/episode length/median': 25.0,
 'eval/episode length/min': 25,
 'eval/return/max': -8.0379305,
 'eval/return/mean': -8.0379305,
 'eval/return/median': -8.0379305,
 'eval/return/min': -8.0379305,
 'eval/smooth return/mean': -8.004836266332196,
 'eval/success': 0.0}
steps, returns, success rate = read tf log(obs colli dense save dir)
return data = dict(
    dense ob colli=[steps, returns]
plot curves(return data, 'return')
success data = dict(
    dense ob colli=[steps, success rate]
plot curves(success data, 'success')
play_video(obs_colli_dense_save_dir)
<IPython.core.display.HTML object>
```





**Q4.3** [5 pts] What's the collision rate now?

```
#### TODO
path = obs_colli_dense_save_dir
collisions = check_collision_rate(path)
print(collisions)
0.0
```

## Dense reward with subgoals

As we can see in the previous section, if we add a collision penalty to the reward function, the agent can learn not to collide with the obstacle. However, it is still unable to reach the goal

position as it gets stuck on the left side of the wall and never gets a chance to bypass it. We would need to design a better reward function.

Let's assume that we know two subgoal locations in the scene (shown as the light blue ball in the figures below). They are on the two sides of the obstacle. Can we use these two subgoal locations to design a better reward function such that the robot can finally reach the goal location?

**Q5 [30 pts]**: Can you come up with a reward function with the subgoal information (use\_subgoal=True) and make the robot reach the goal location? Write down the reward function  $r(s_t, a_t)$  mathematically. Same as before, train the policy and plot the return curve and the success rate curve. What's the collision rate in this case?

A:

$$r\left(s_{t}, a_{t}\right) = ? ? ?$$

$$r\left(s_{t}, a_{t}\right) = \begin{cases} -\min\left(\parallel s_{t} - s_{sg_{1}} \parallel_{2}, \parallel s_{t} - s_{sg_{2}} \parallel_{2}\right), & \text{if } \parallel s_{t} - \min\left(\parallel s_{t} - s_{sg_{1}} \parallel_{2}, \parallel s_{t} - s_{sg_{2}} \parallel_{2}\right) \parallel_{2} > d_{threshold} \text{ and not } self. denotes the self of the$$

$$\| s_t - min(\| s_t - s_{sg_1} \|_2, \| s_t - s_{sg_2} \|_2) \|_2 \le d_{threshold}$$
 for the first time

```
#### Q5 (expected running time on T4 GPU: 9:00 min)
obs colli subgoal dense save dir = train ppo(use sparse reward=False,
use subgoal=True, with obstacle=True, apply collision penalty=True)
[INFO][2024-03-15 00:57:17]: Alogrithm type:<class
'easyrl.configs.ppo_config.PPOConfig'>
INFO:EasyRL:Alogrithm type:<class</pre>
'easyrl.configs.ppo_config.PPOConfig'>
[INFO][2024-03-15 00:57:17]: Creating 1 environments.
INFO:EasyRL:Creating 1 environments.
[INFO][2024-03-15 00:57:17]: Load in OpenGL!
INFO:AIRobot:Load in OpenGL!
      Device: cuda
      Total number of steps:200000
Use sparse reward: False
Use subgoal:True
With obstacle in the scene:True
```

```
Apply collision penalty:True
[ERROR][2024-03-15 00:57:19]: Not a valid git repo:
/usr/local/lib/python3.10/dist-packages
ERROR: EasyRL: Not a valid git repo: /usr/local/lib/python3.10/dist-
packages
[INFO][2024-03-15 00:57:19]: Exploration steps: 0
INFO: EasyRL: Exploration steps: 0
[INFO][2024-03-15 00:57:19]: Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed_0/model/ckpt 0000000
00000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
00000.pt.
[INFO][2024-03-15 00:57:19]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
t.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 00:57:49]: Exploration steps: 10000
INFO:EasyRL:Exploration steps: 10000
[INFO][2024-03-15 00:57:49]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
10000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
10000.pt.
[INFO][2024-03-15 00:57:49]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sq True col True/seed 0/model/model best.p
[INFO][2024-03-15 00:58:16]: Exploration steps: 20000
INFO: EasyRL: Exploration steps: 20000
[INFO][2024-03-15 00:58:16]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
20000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
20000.pt.
[INFO][2024-03-15 00:58:16]: Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed_0/model/model_best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sq True col True/seed 0/model/model best.p
[INFO][2024-03-15 00:58:43]: Exploration steps: 30000
```

```
INFO: EasyRL: Exploration steps: 30000
[INFO][2024-03-15 00:58:43]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
30000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
[INFO][2024-03-15 00:58:43]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INF0][2024-03-15 00:59:08]: Exploration steps: 40000
INFO: EasyRL: Exploration steps: 40000
[INF0][2024-03-15 00:59:08]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
40000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed 0/model/ckpt 0000000
40000.pt.
[INF0][2024-03-15 00:59:08]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 00:59:32]: Exploration steps: 50000
INFO: EasyRL: Exploration steps: 50000
[INFO][2024-03-15 00:59:32]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
50000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
[INFO][2024-03-15 00:59:32]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed 0/model/model best.p
t.
[INFO][2024-03-15 00:59:57]: Exploration steps: 60000
INFO:EasyRL:Exploration steps: 60000
[INFO][2024-03-15 00:59:57]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
60000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
60000.pt.
```

```
[INFO][2024-03-15 00:59:57]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:00:21]: Exploration steps: 70000
INFO: EasyRL: Exploration steps: 70000
[INFO][2024-03-15 01:00:21]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
70000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
[INFO][2024-03-15 01:00:21]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sq True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:00:45]: Exploration steps: 80000
INFO: EasyRL: Exploration steps: 80000
[INFO][2024-03-15 01:00:45]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
80000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed_0/model/ckpt_0000000
80000.pt.
[INFO][2024-03-15 01:00:45]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
t.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:01:10]: Exploration steps: 90000
INFO:EasyRL:Exploration steps: 90000
[INFO][2024-03-15 01:01:10]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
90000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000000
90000.pt.
[INFO][2024-03-15 01:01:10]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:01:34]: Exploration steps: 100000
```

```
INFO: EasyRL: Exploration steps: 100000
[INFO][2024-03-15 01:01:34]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
00000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
[INFO][2024-03-15 01:01:34]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:01:58]: Exploration steps: 110000
INFO: EasyRL: Exploration steps: 110000
[INFO][2024-03-15 01:01:58]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
10000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed 0/model/ckpt 0000001
10000.pt.
[INF0][2024-03-15 01:01:58]: Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:02:22]: Exploration steps: 120000
INFO: EasyRL: Exploration steps: 120000
[INFO][2024-03-15 01:02:22]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
20000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
[INFO][2024-03-15 01:02:22]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True sg True col True/seed 0/model/model best.p
t.
[INFO][2024-03-15 01:02:47]: Exploration steps: 130000
INFO:EasyRL:Exploration steps: 130000
[INFO][2024-03-15 01:02:47]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
30000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
30000.pt.
```

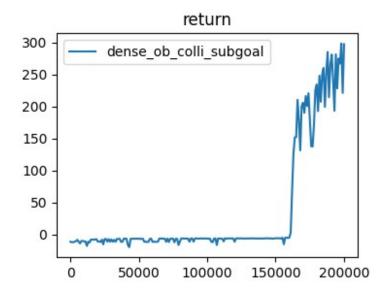
```
[INFO][2024-03-15 01:02:47]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:03:11]: Exploration steps: 140000
INFO: EasyRL: Exploration steps: 140000
[INFO][2024-03-15 01:03:11]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
40000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
[INFO][2024-03-15 01:03:37]: Exploration steps: 150000
INFO: EasyRL: Exploration steps: 150000
[INFO][2024-03-15 01:03:37]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
50000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
50000.pt.
[INFO][2024-03-15 01:03:37]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:04:04]: Exploration steps: 160000
INFO: EasyRL: Exploration steps: 160000
[INFO][2024-03-15 01:04:04]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
60000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sq True col True/seed 0/model/ckpt 0000001
60000.pt.
[INF0][2024-03-15 01:04:04]: Saving checkpoint:
/content/data/dense ob True sq True col True/seed 0/model/model best.p
t.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:04:32]: Exploration steps: 170000
INFO: EasyRL: Exploration steps: 170000
[INF0][2024-03-15 01:04:32]: Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed_0/model/ckpt_0000001
70000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
```

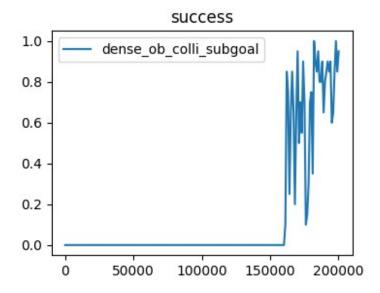
```
70000.pt.
[INFO][2024-03-15 01:04:32]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:05:00]: Exploration steps: 180000
INFO: EasyRL: Exploration steps: 180000
[INF0][2024-03-15 01:05:00]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
80000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
80000.pt.
[INFO][2024-03-15 01:05:00]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
t.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed 0/model/model best.p
[INFO][2024-03-15 01:05:27]: Exploration steps: 190000
INFO: EasyRL: Exploration steps: 190000
[INFO][2024-03-15 01:05:27]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000001
90000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/dense_ob_True_sg_True_col_True/seed_0/model/ckpt 0000001
90000.pt.
[INFO][2024-03-15 01:05:27]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/model best.p
[INFO][2024-03-15 01:05:53]: Exploration steps: 200000
INFO:EasyRL:Exploration steps: 200000
[INFO][2024-03-15 01:05:53]: Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000002
INFO:EasyRL:Saving checkpoint:
/content/data/dense ob True sg True col True/seed 0/model/ckpt 0000002
00000.pt.
{'eval/episode length/max': 25,
 'eval/episode length/mean': 25.0.
 'eval/episode length/median': 25.0,
 'eval/episode length/min': 25,
 'eval/return/max': 317.54514,
 'eval/return/mean': 317.54514,
```

```
'eval/return/median': 317.54514,
'eval/return/min': 317.54514,
'eval/smooth_return/mean': 165.54529262164942,
'eval/success': 1.0}

steps, returns, success_rate =
read_tf_log(obs_colli_subgoal_dense_save_dir)
return_data = dict(
    dense_ob_colli_subgoal=[steps, returns]
)
plot_curves(return_data, 'return')
success_data = dict(
    dense_ob_colli_subgoal=[steps, success_rate]
)
plot_curves(success_data, 'success')
play_video(obs_colli_subgoal_dense_save_dir)

<IPython.core.display.HTML object>
```





```
#### TODO: check collision rate for this run
path = obs_colli_subgoal_dense_save_dir
collisions = check_collision_rate(path)
print(collisions)
0.0
```

## **Pushing Task**

Now that you can solve the reaching task, let's try another harder task. We would like our robot to push a box (the pink object shown in the figure below) on the table from its initial position to a goal position (the red ball in the figure).

**State**:  $[x_e, y_e, x_o, y_o]$ , where  $[x_e, y_e]$  is the 2D position of the end-effector tip,  $[x_o, y_o]$  is the 2D position of the box.

Action: same as before.

```
- qui (bool): If False, run the environment without a GUI to
prevent crashes in environments like Colab.
                        Set to True for debugging on local machines
where a GUI is supported.
          - max episode length (int): The maximum length of an
episode.
          - dist threshold (float): The distance threshold to consider
a goal achieved.
        self. action repeat = action repeat
        self. max episode length = max episode length
        self. dist threshold = dist threshold
        self. xy bounds = np.array([[0.23, 0.78], # [xmin, xmax]
                                     [-0.35, 0.3]) # [ymin, ymax]
        self.robot = Robot('ur5e_stick'
                           pb cfq={'qui': qui,
                                    'realtime': False,
                                    'opengl render':
torch.cuda.is available()})
        self. arm reset pos = np.array([-0.38337763])
                                         -2.02650575,
                                         -2.01989619,
                                        -0.64477803,
                                        1.571439041,
                                        -0.383312661
        self. table id =
self.robot.pb client.load urdf('table/table.urdf',
                                                         [.5, 0, 0.4],
                                                         euler2quat([0,
0, np.pi / 2]),
                                                         scaling=0.9)
        # create a ball at the start location (for visualization
purpose)
        self. start pos = np.array([0.45, -0.32, 1.0])
        self. start urdf id = self.robot.pb client.load geom('sphere',
size=0.04, mass=0,
base pos=self. start pos,
                                                              rgba=[1,
1, 0, 0.8])
        # create a ball at the goal location
        self._goal_pos = np.array([0.5, 0.2, 1.0])
        self. goal urdf id = self.robot.pb client.load geom('sphere',
size=0.04, mass=0,
base pos=self. goal pos,
                                                             rgba=[1,
```

```
0, 0, 0.81)
        # disable the collision checking between the robot and the
ball at the goal location
        for i in
range(self.robot.pb client.getNumJoints(self.robot.arm.robot id)):
self.robot.pb client.setCollisionFilterPair(self.robot.arm.robot id,
self._goal_urdf_id,
                                                         i,
                                                         -1,
enableCollision=0)
        # disable the collision checking between the robot and the
ball at the start location
        for i in
range(self.robot.pb client.getNumJoints(self.robot.arm.robot id)):
self.robot.pb client.setCollisionFilterPair(self.robot.arm.robot id,
self. start urdf id,
                                                         i,
                                                         -1,
enableCollision=0)
        self. box pos = np.array([0.35, -0.1, 0.996])
        self._box_id = self.robot.pb_client.load_geom('cylinder',
size=[0.05, 0.05], mass=1.,
base pos=self. box pos,
                                                       rgba=[1., 0.6,
0.6, 1]
        self.robot.pb client.changeDynamics(self. box id, -1,
lateralFriction=0.9)
        self.robot.pb client.setCollisionFilterPair(self. box id,
self._start_urdf_id,
                                                     -1,
                                                     -1,
                                                     enableCollision=0)
        self.robot.pb client.setCollisionFilterPair(self. box id,
self. goal urdf id,
                                                     -1,
                                                     -1.
                                                     enableCollision=0)
```

```
self. action bound = 1.0
        self. ee pos scale = 0.02
        self. action high = np.array([self._action_bound] * 2)
        self.action space = spaces.Box(low=-self. action high,
                                        high=self. action high,
                                        dtype=np.float32)
        state_low = np.full(len(self._get_obs()), -float('inf'))
        state_high = np.full(len(self._get_obs()), float('inf'))
        self.observation space = spaces.Box(state low,
                                             state high,
                                             dtype=np.float32)
        self.robot at block = False
        self.robot radius = 0.03
        self.block radius = 0.05
        self.reset()
    def reset(self) -> np.array:
          Resets the environment to its initial state.
          Returns:
          - np.array: The initial observation of the environment after
resetting.
        self.robot.arm.set_jpos(self._arm_reset_pos,
ignore physics=True)
        self.robot.pb client.reset body(self. box id,
base pos=self. box pos)
        self. t = 0
        self. ref ee pos = self.robot.arm.get ee pose()[0]
        self._ref_ee_ori = self.robot.arm.get_ee_pose()[1]
        return self._get_obs()
    def step(self, action: np.ndarray) -> Tuple[np.ndarray, float,
bool, dict]:
          Parameters:
          - action (np.ndarray): The action to be executed
          Returns:
          - state: The next state of the environment after executing
the action.
          - reward: The reward received after executing the action.
          - done: A flag indicating whether the episode has ended
(True if the episode is done, False otherwise).
          - info: Additional information such as whether a collision
occurred.
        0.00
```

```
previous state = self._get_obs()
        collision = self. apply action(action)
        self. t += 1
        state = self. get obs()
        done = self. t >= self. max episode length
        reward, info = self. get reward(state=state, action=action,
previous state=previous state)
        info['collision'] = collision
        return state, reward, done, info
    def get reward(self, state: np.ndarray, action: np.ndarray,
previous state: np.ndarray) -> Tuple[float, dict]:
          Parameters:
          - state (np.ndarray): The current state of the environment.
          - action (np.ndarray): The action taken from the current
state.
          - previous state (np.ndarray): The state of the environment
in the previous time step.
         Returns:
          - reward: The calculated reward
          - info: A dictionary containing additional information about
the reward calculation, including whether the goal was achieved
(success flag).
        object_pos = state[2:4]
        dist to goal = np.linalg.norm(object pos - self. goal pos[:2])
        success = dist to goal < self. dist threshold
        #### TODO: Q6 design the reward given state, action, and
previous state
        # we initially want the robot to get close to the pink object
-- compute the distance between end-effector and pink object
        robot pos = state[:2]
        dist to block = np.linalg.norm(robot_pos - object_pos)
        if not self.robot at block:
          # compute the distance between the robot and the block and
use the distance as the negative reward
          # dist to block = np.linalg.norm(robot pos - object pos)
          # reward = -dist to block
          reward = -5 * dist to block # without high negative reward
here, the robot strays far from the block
          # check if the robot's distance to the block is within a
threshold
          if dist to block < (self. dist threshold + self.robot radius
+ self.block radius):
            self.robot at block = True
            # give some intermediate reward
            reward += 2
```

```
else:
          # ensure that the robot is close to the object and use the
distance to goal as the reward
          reward = -0.5 * dist to block - dist to goal
        if success:
          # give high reward if the block reaches the goal
          reward += 20
        ####
        info = dict(success=success)
        return reward, info
    def _get_obs(self):
         Returns:
          - np.ndarray: The current state observation, i.e., the x and
y positions of the robot's end-effector.
        gripper pos = self.robot.arm.get ee pose()[0][:2]
        object_pos, object quat =
self.robot.pb client.get body state(self. box id)[:2]
        state = np.concatenate([gripper_pos, object_pos[:2]])
        return state
    def apply action(self, action: np.ndarray) -> bool:
          Parameters:
          - action (np.ndarray): The action to be executed.
          - bool: Indicates whether a collision occurred as a result
of applying the action.
        if not isinstance(action, np.ndarray):
            action = np.array(action).flatten()
        if action.size != 2:
            raise ValueError('Action should be [d x, d y].')
        # we set dz=0
        action = np.append(action, 0)
        pos, quat, rot_mat, euler = self.robot.arm.get_ee pose()
        pos += action[:3] * self. ee pos scale
        pos[2] = self._ref_ee_pos[2]
        # if the new position is out of the bounds, then we don't
apply the action
        if not np.logical and(np.all(pos[:2] >= self. xy bounds[:,
0]),
                              np.all(pos[:2] <= self. xy bounds[:,</pre>
1])):
            return False
```

```
# move the end-effector to the new position
        int pos = self.robot.arm.compute ik(pos, ori=self. ref ee ori)
        for step in range(self. action repeat):
            self.robot.arm.set jpos(jnt pos)
            self.robot.pb client.stepSimulation()
        return False
    def render(self, mode, **kwargs):
          Renders the current state of the environment for
visualization.
          Parameters:
          - mode (str): The mode for rendering. 'human' for on-screen
rendering and potentially other modes
            for off-screen rendering or returning data arrays for
further processing.
          Returns:
          - np.ndarray: An image array representing the current visual
state of the environment, if applicable based on the rendering mode.
        robot base = self.robot.arm.robot base pos
        self.robot.cam.setup camera(focus pt=robot base,
                                    dist=2,
                                    yaw=85,
                                    pitch=-20,
                                    roll=0)
        rgb, = self.robot.cam.get images(get rgb=True,
                                           get depth=False)
        return rgb
    def seed(self, seed):
      return np.random.seed(seed)
module name = name
env name = 'URPusher-v1'
if env name in registry:
    del registry[env name]
register(
    id=env name,
    entry point=f'{module name}:URRobotPusherGym',
)
```

**Q6 [40 pts]**: Can you design a reward function so that the robot can push the box to the goal position? Write down the reward function  $r(s_t, a_t)$  mathematically. Same as before, train the policy and plot the return curve and the success rate curve. If the reward function is good, you will see that the success rate will be at least above 0.8 for a continued period of time. **HINTS**: If you use the negative of the distance between the object and the goal location as the reward function, does it work? What if you add another term to encourage the gripper to be close to the object? If the policy still does not learn, what other reward shaping terms are helpful for the training? The information you can use include the state before and after the robot executes the action, the action that the robot takes, the radius of the object is 0.05m, the radius of the endeffector stick is about  $0.02 \sim 0.03$ m.

A:

$$r\left(s_{t}, a_{t}\right) = ???$$

$$r\left(s_{t}, a_{t}\right) = \begin{cases} -5 \times \left\|s_{t} - s_{b}\right\|_{2}, & \text{if not self.robot\_at\_block and } \left\|s_{t} - s_{b}\right\|_{2} \ge \left(d_{threshold} + r_{r} + b_{r}\right) \\ -5 \times \left\|s_{t} - s_{b}\right\|_{2} + 2, & \text{if not self.robot\_at\_block and } \left\|s_{t} - s_{o}\right\|_{2} < \left(d_{threshold} + r_{r} + b_{r}\right) \\ -0.5 \times \left\|s_{t} - s_{o}\right\|_{2} - \left\|s_{t} - s_{g}\right\|_{2}, & \text{if self.robot\_at\_block and } \left\|s_{t} - s_{g}\right\|_{2} \ge d_{threshold} \\ +20, & \text{if } \left\|d_{t} - d_{g}\right\|_{2} < d_{threshold} \end{cases}$$

Where,  $\setminus s_t$  is robot position,  $s_b$  is the block position,  $s_g$  is the goal position and self.robot\_at\_block is set to true when  $\parallel s_t - s_b \parallel_2 < d_{threshold}$  is true for the first time,  $\setminus r_r$  and  $b_r$  indicate the robot radius and block radius.

```
#### Q6 (expected running time on T4 GPU: 25:00 min)
# you can reduce the number of steps for debugging purpose
# but for the submission, you should run the experiment for at least
350000 steps!
push save dir = train ppo(push exp=True, max steps=350000)
# push save dir = train ppo(push exp=True, max steps=50000)
[INFO][2024-03-15 01:29:36]: Alogrithm type:<class
'easyrl.configs.ppo config.PPOConfig'>
INFO:EasyRL:Alogrithm type:<class</pre>
'easyrl.configs.ppo_config.PPOConfig'>
[INFO][2024-03-15 01:29:36]: Creating 1 environments.
INFO:EasyRL:Creating 1 environments.
[INFO][2024-03-15 01:29:36]: Load in OpenGL!
INFO:AIRobot:Load in OpenGL!
      Device: cuda
      Total number of steps:350000
[ERROR][2024-03-15 01:29:38]: Not a valid git repo:
/usr/local/lib/python3.10/dist-packages
ERROR: EasyRL: Not a valid git repo: /usr/local/lib/python3.10/dist-
```

```
packages
[INFO][2024-03-15 01:29:38]: Exploration steps: 0
INFO:EasyRL:Exploration steps: 0
[INFO][2024-03-15 01:29:38]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000000000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 00000000000.pt.
[INFO][2024-03-15 01:29:38]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:30:10]: Exploration steps: 10000
INFO: EasyRL: Exploration steps: 10000
[INFO][2024-03-15 01:30:10]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000010000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000010000.pt.
[INFO][2024-03-15 01:30:10]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:30:42]: Exploration steps: 20000
INFO: EasyRL: Exploration steps: 20000
[INFO][2024-03-15 01:30:42]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000020000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed_0/model/ckpt 000000020000.pt.
[INFO][2024-03-15 01:30:42]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:31:11]: Exploration steps: 30000
INFO: EasyRL: Exploration steps: 30000
[INFO][2024-03-15 01:31:11]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000030000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 00000030000.pt.
[INFO][2024-03-15 01:31:11]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:31:39]: Exploration steps: 40000
INFO:EasyRL:Exploration steps: 40000
[INF0][2024-03-15 01:31:39]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000040000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000040000.pt.
[INFO][2024-03-15 01:31:39]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
```

```
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:32:07]: Exploration steps: 50000
INFO: EasyRL: Exploration steps: 50000
[INFO][2024-03-15 01:32:07]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 00000050000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000050000.pt.
[INFO][2024-03-15 01:32:07]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:32:34]: Exploration steps: 60000
INFO: EasyRL: Exploration steps: 60000
[INFO][2024-03-15 01:32:34]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000060000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000060000.pt.
[INFO][2024-03-15 01:32:34]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:33:02]: Exploration steps: 70000
INFO: EasyRL: Exploration steps: 70000
[INF0][2024-03-15 01:33:02]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000070000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 00000070000.pt.
[INFO][2024-03-15 01:33:02]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:33:29]: Exploration steps: 80000
INFO:EasyRL:Exploration steps: 80000
[INFO][2024-03-15 01:33:29]: Saving checkpoint:
/content/data/push/seed_0/model/ckpt 000000080000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000080000.pt.
[INFO][2024-03-15 01:33:29]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:33:55]: Exploration steps: 90000
INFO: EasyRL: Exploration steps: 90000
[INFO][2024-03-15 01:33:55]: Saving checkpoint:
/content/data/push/seed_0/model/ckpt_00000090000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000090000.pt.
[INFO][2024-03-15 01:33:55]: Saving checkpoint:
```

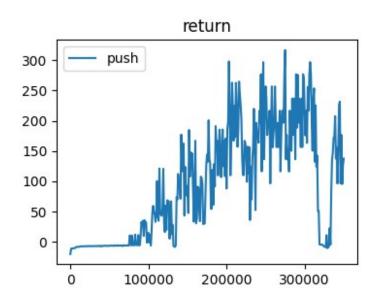
```
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:34:23]: Exploration steps: 100000
INFO: EasyRL: Exploration steps: 100000
[INFO][2024-03-15 01:34:23]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000100000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000100000.pt.
[INF0][2024-03-15 01:34:23]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:34:50]: Exploration steps: 110000
INFO: EasyRL: Exploration steps: 110000
[INFO][2024-03-15 01:34:50]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000110000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000110000.pt.
[INFO][2024-03-15 01:35:16]: Exploration steps: 120000
INFO: EasyRL: Exploration steps: 120000
[INFO][2024-03-15 01:35:16]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000120000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000120000.pt.
[INF0][2024-03-15 01:35:43]: Exploration steps: 130000
INFO: EasyRL: Exploration steps: 130000
[INFO][2024-03-15 01:35:43]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000130000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000130000.pt.
[INFO][2024-03-15 01:36:09]: Exploration steps: 140000
INFO: EasyRL: Exploration steps: 140000
[INFO][2024-03-15 01:36:09]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000140000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000140000.pt.
[INFO][2024-03-15 01:36:09]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:36:35]: Exploration steps: 150000
INFO:EasyRL:Exploration steps: 150000
[INFO][2024-03-15 01:36:35]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000150000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000150000.pt.
[INFO][2024-03-15 01:37:01]: Exploration steps: 160000
INFO:EasyRL:Exploration steps: 160000
```

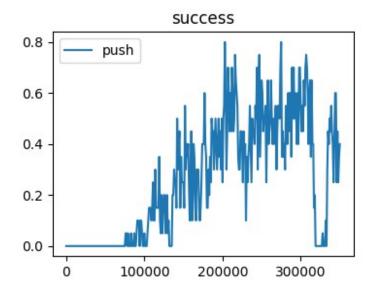
```
[INFO][2024-03-15 01:37:01]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000160000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000160000.pt.
[INFO][2024-03-15 01:37:01]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:37:26]: Exploration steps: 170000
INFO: EasyRL: Exploration steps: 170000
[INFO][2024-03-15 01:37:26]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000170000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000170000.pt.
[INFO][2024-03-15 01:37:52]: Exploration steps: 180000
INFO: EasyRL: Exploration steps: 180000
[INFO][2024-03-15 01:37:52]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000180000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed_0/model/ckpt 000000180000.pt.
[INFO][2024-03-15 01:38:17]: Exploration steps: 190000
INFO: EasyRL: Exploration steps: 190000
[INFO][2024-03-15 01:38:17]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000190000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000190000.pt.
[INF0][2024-03-15 01:38:17]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:38:43]: Exploration steps: 200000
INFO: EasyRL: Exploration steps: 200000
[INFO][2024-03-15 01:38:43]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000200000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000200000.pt.
[INFO][2024-03-15 01:39:09]: Exploration steps: 210000
INFO: EasyRL: Exploration steps: 210000
[INFO][2024-03-15 01:39:09]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000210000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000210000.pt.
[INF0][2024-03-15 01:39:09]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed_0/model/model_best.pt.
[INF0][2024-03-15 01:39:35]: Exploration steps: 220000
INFO: EasyRL: Exploration steps: 220000
[INFO][2024-03-15 01:39:35]: Saving checkpoint:
```

```
/content/data/push/seed 0/model/ckpt 000000220000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000220000.pt.
[INFO][2024-03-15 01:40:01]: Exploration steps: 230000
INFO: EasyRL: Exploration steps: 230000
[INFO][2024-03-15 01:40:01]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000230000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000230000.pt.
[INF0][2024-03-15 01:40:01]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:40:26]: Exploration steps: 240000
INFO: EasyRL: Exploration steps: 240000
[INFO][2024-03-15 01:40:26]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000240000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000240000.pt.
[INFO][2024-03-15 01:40:26]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:40:52]: Exploration steps: 250000
INFO:EasyRL:Exploration steps: 250000
[INF0][2024-03-15 01:40:52]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000250000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000250000.pt.
[INFO][2024-03-15 01:40:52]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:41:17]: Exploration steps: 260000
INFO: EasyRL: Exploration steps: 260000
[INFO][2024-03-15 01:41:17]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000260000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed_0/model/ckpt 000000260000.pt.
[INFO][2024-03-15 01:41:17]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INFO][2024-03-15 01:41:43]: Exploration steps: 270000
INFO: EasyRL: Exploration steps: 270000
[INFO][2024-03-15 01:41:43]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000270000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000270000.pt.
```

```
[INFO][2024-03-15 01:41:43]: Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/model best.pt.
[INF0][2024-03-15 01:42:08]: Exploration steps: 280000
INFO: EasyRL: Exploration steps: 280000
[INFO][2024-03-15 01:42:08]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000280000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000280000.pt.
[INFO][2024-03-15 01:42:33]: Exploration steps: 290000
INFO: EasyRL: Exploration steps: 290000
[INFO][2024-03-15 01:42:33]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000290000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000290000.pt.
[INFO][2024-03-15 01:42:59]: Exploration steps: 300000
INFO: EasyRL: Exploration steps: 300000
[INFO][2024-03-15 01:42:59]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000300000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000300000.pt.
[INFO][2024-03-15 01:43:24]: Exploration steps: 310000
INFO:EasyRL:Exploration steps: 310000
[INFO][2024-03-15 01:43:24]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000310000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000310000.pt.
[INFO][2024-03-15 01:43:50]: Exploration steps: 320000
INFO: EasyRL: Exploration steps: 320000
[INFO][2024-03-15 01:43:50]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000320000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000320000.pt.
[INFO][2024-03-15 01:44:15]: Exploration steps: 330000
INFO: EasyRL: Exploration steps: 330000
[INFO][2024-03-15 01:44:15]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000330000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000330000.pt.
[INFO][2024-03-15 01:44:40]: Exploration steps: 340000
INFO: EasyRL: Exploration steps: 340000
[INFO][2024-03-15 01:44:40]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000340000.pt.
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed_0/model/ckpt_000000340000.pt.
[INFO][2024-03-15 01:45:05]: Exploration steps: 350000
INFO: EasyRL: Exploration steps: 350000
[INFO][2024-03-15 01:45:05]: Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000350000.pt.
```

```
INFO:EasyRL:Saving checkpoint:
/content/data/push/seed 0/model/ckpt 000000350000.pt.
{'eval/episode length/max': 25,
 'eval/episode length/mean': 25.0,
 'eval/episode length/median': 25.0,
 'eval/episode_length/min': 25,
 'eval/return/max': 396.60147,
 'eval/return/mean': 396.60147,
 'eval/return/median': 396.60147,
 'eval/return/min': 396.60147,
 'eval/smooth_return/mean': 282.8277044969685,
 'eval/success': 1.0}
steps, returns, success rate = read tf log(push save dir)
return data = dict(
    push=[steps, returns]
plot curves(return data, 'return')
success data = dict(
    push=[steps, success_rate]
)
plot curves(success data, 'success')
play_video(push_save_dir)
<IPython.core.display.HTML object>
```





# Feedback Survey (optional)

Please enter the bonus code you get after filling out the anonymous assignment survey. (10 pts).

**Bonus code**: plus\_ten\_reward or policy\_gradient?