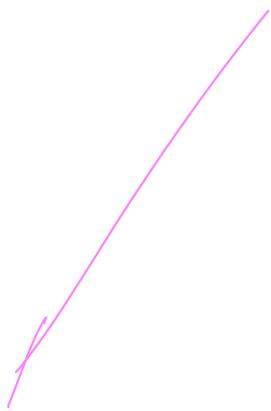


Message authentication codes and cryptographic hashing

- Message authentication codes
- CBC-MAC
- Cryptographic hashing
- Birthday paradox
- Merkle-Damgard construction
- HMAC



Class of A+IP mechanisms with

$$x = (u, t) \quad t = T(k, u)$$

that offer computational security

it must be hard to find t given u , but
without knowing k

- even if F has observed previous $x_1 \dots x_i$
signed with the same K (known message)
- or even if F can choose $u_1 \dots u_i \neq u$,
have them signed with the same K and observe $x_1 \dots x_i$
(chosen message)

Same requirements as a decryption function

Can we use some $D(\cdot, \cdot)$ as the $T(\cdot, \cdot)$?

Differences

in D $H(u) \leq H(x)$, typically =

in T $H(t)$ depends on the security level
 $H(t) \geq \log_{1/2} \epsilon$

Possible solutions

Use a block cipher $D(\cdot, \cdot)$

with output entropy $H(t) = \log_2 |\mathcal{C}|$

original message v may be longer/shorter

① → split v into blocks of same length
or pad

$v_1 \dots v_n$ sign $t_1 \dots t_n$ separately

$$t_i = T(k, v_i)$$

NOT GOOD: attacker may rearrange or drop blocks

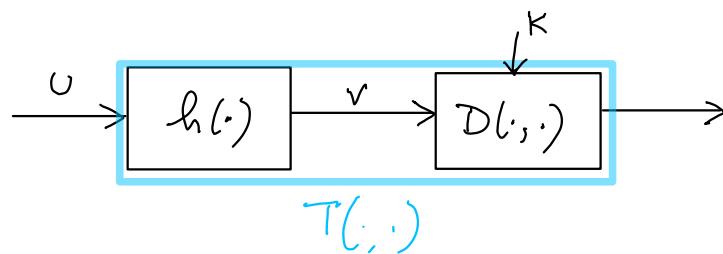
→ use CBC mode (see next page)

② compress the message with a hash function $h(\cdot)$, $h : M \rightarrow \mathcal{C}$

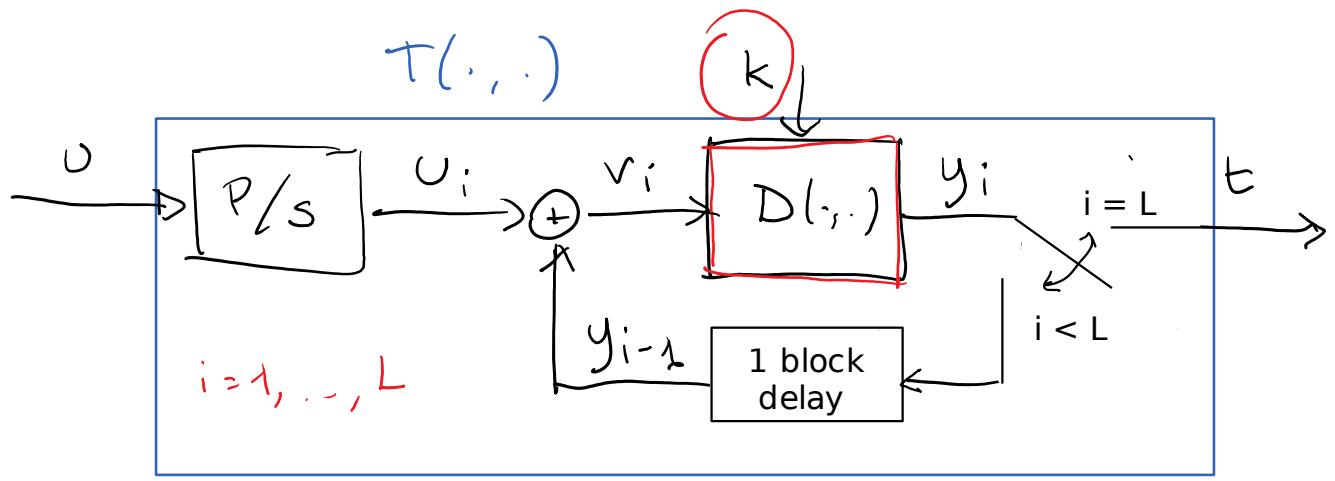
$$v = h(v), \quad t = D(k, v)$$

$$T_k = D_k \circ h, \quad D_k : \mathcal{C} \rightarrow \mathcal{Y}$$

hash and sign mechanism



/



choose \mathcal{T} tag space according to security

$$D : \mathbb{K} \times \mathcal{C} \rightarrow \mathcal{T}$$

\mathcal{T} must be a group $(\mathcal{T}, +)$

$$\mathcal{M} = \mathcal{T}^L$$

Commonly used with AES block cipher as D

Security

If $D(., .)$ is secure (computationally indistinguishable from a random permutation):

- If M is fixed length, CBC-MAC is secure (even modifying a single u_i would change all y_j , $j \geq i$ and $t = y_L$)
- If M is variable length, possible Known message attack:

F observes two messages $x = (u, t)$ and $x' = (u', t')$ and constructs u'' as $u''_i = u_i$, $i = 1, \dots, L$, $u''_{L+1} = u'_1 - t$, $u''_{L+i} = u'_i$, $i = 2, \dots, L'$

then $y''_i = y_i$, $i = 1, \dots, L$, $y''_{L+1} = y'_1$, $y''_{L+i} = y'_i$, $t'' = t'$

attack can be prevented by prepending message length

A hashing function is $h: X \rightarrow Y$

with $X = A_x^*$ arbitrary length

$Y = A_y^l$ fixed length

with the properties

P1) h is easy to compute $y = h(x)$

P2) given p_x , y should be uniform in Y

A cryptographic hash function has the additional properties

P3) one-way (preimage resistance)

given $y_0 \in Y$ it is hard to find $x_0 \in h^{-1}(y_0)$
 i.e. $x_0 : h(x_0) = y_0$

P4) weak collision (or 2nd preimage) resistance

given $x_0 \in X$ it is hard to find $x_1 \in X$
 $x_1 \neq x_0$ such that $h(x_1) = h(x_0)$

P5) (strong) collision resistance

it is hard to find any pair $(x_1, x_2) \in X^2$
 $x_1 \neq x_2$ such that $h(x_1) = h(x_2)$

(listed in increasing order of strength)

Ex. : P4 \Rightarrow P3

can be shown by contradiction (~~P3 \Rightarrow P4~~)

assume P3 does not hold, i.e. there is a way to invert h
start from x_0 , from P1 it is easy to compute $y_0 = h(x_0)$
then from y_0 find x_1

P5 \Rightarrow P4

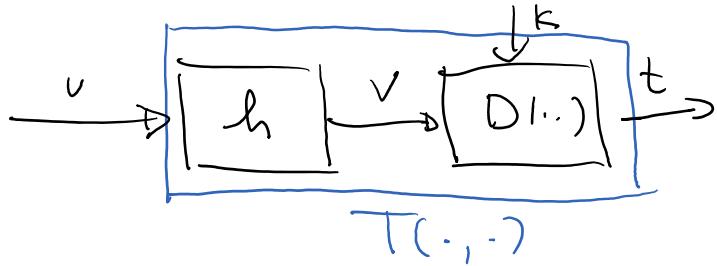
similarly

Although h is a deterministic function

an ideal model for h is a random function

i.e. $\{h(x)\}$ are iid random variables
uniform in Y

Why are P3, P4, P5 needed?



if P4 does not hold modification attack

F intercepts $x = (v, t)$, from v compute $v' = h(v)$
find $v' \in h^{-1}(v)$ replace v with v' and then

$$\begin{aligned}
 t &= T(k, v) = D(k, h(v)) = D(k, v) \\
 &= D(k, h(v')) = T(k, v')
 \end{aligned}$$

Send $x' = (v', t)$ will be verified and accepted

if P3 does not hold same modification attack

if P5 does not hold attacker finds v_1 and v_2 such that $h(v_1) = h(v_2) = v$, runs A into signing $v_1 \Rightarrow x_1 = (v_1, t)$ then reuse t to authenticate $v_2 \Rightarrow x_2 = (v_2, t)$ [chosen message attack]

It is easier to find a collision pair rather than a colliding element to a given one

Consider a random function $h: X \rightarrow Y$ and L distinct inputs x_1, \dots, x_L , plus a special input x_0 .
probability to find a colliding element to x_0 .

$$P\left[\bigcup_{i=1}^L \{h(x_i) = h(x_0)\}\right]$$

let $y_i = h(x_i)$ iid rr uniform in Y

$$\text{Let } N = |Y|$$

$$P\left[\bigcup_{i=1}^L \{y_i = y_0\}\right] = 1 - P\left[\bigcap_{i=1}^L \{y_i \neq y_0\}\right]$$

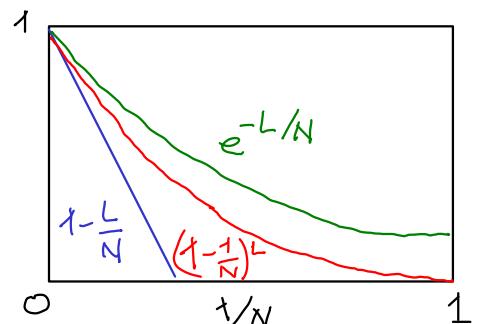
$$= 1 - \sum_{a \in Y} P\left[\bigcap_{i=1}^L \{y_i \neq a\} \mid y_0 = a\right] P_{y_0}(a)$$

$$= 1 - \frac{1}{N} \sum_a \prod_{i=1}^L P[Y_i \neq a]$$

$$= 1 - \frac{1}{N} \sum_a \prod_{i=1}^L \frac{N-1}{N}$$

$$= 1 - \prod_{i=1}^L \left(1 - \frac{1}{N}\right)$$

$$= 1 - \left(1 - \frac{1}{N}\right)^L$$



$$1 - e^{-L/N} \leq 1 - \left(1 - \frac{1}{N}\right)^L \leq \frac{L}{N}$$

\approx (approx. if $L \ll N$) \approx

probability to find a collision pair

$$\begin{aligned} & P\left[\bigcup_{i=1}^L \bigcup_{j=i+1}^L \{y_i = y_j\}\right] \\ &= 1 - P\left[\bigcap_{i=1}^L \bigcap_{j=i+1}^L \{y_i \neq y_j\}\right] \end{aligned}$$

$$= 1 - P[y_2 \neq y_1, y_3 \neq y_1, y_3 \neq y_2, \dots, y_L \neq y_1, \dots, y_L \neq y_{L-1}]$$

$$\begin{aligned} &= 1 - \sum_{a_1} \sum_{a_2 \neq a_1} \sum_{a_3 \neq a_1, a_2} \dots \sum_{a_L \neq a_1, \dots, a_{L-1}} P[y_1 = a_1, y_2 = a_2, \dots, y_L = a_L] \\ &= 1 - \sum_{a_1} P[y_1 = a_1] \sum_{a_2 \neq a_1} P[y_2 = a_2] \sum_{a_3 \neq a_1, a_2} P[y_3 = a_3] \dots \sum_{a_L \neq a_1, \dots, a_{L-1}} P[y_L = a_L] \\ &= 1 - \left(\sum_{a_1} P_{y_1}(a_1)\right) \left(\sum_{a_2 \neq a_1} P_{y_2}(a_2)\right) \dots \left(\sum_{a_L \neq a_1, \dots, a_{L-1}} P_{y_L}(a_L)\right) \end{aligned}$$

Recall that $P_{y_i}(a) = \frac{1}{N} \quad \forall i, \forall a \in Y$

The first sum has N terms, the second sum has $N-1$ terms, and so on

$$= 1 - \prod_{i=0}^{L-1} \left(1 - \frac{i}{N}\right)$$

observe that $\sum_{i=0}^{L-1} \frac{i}{N} = \frac{L(L-1)}{2N} = \frac{L^2 - L}{2N}$

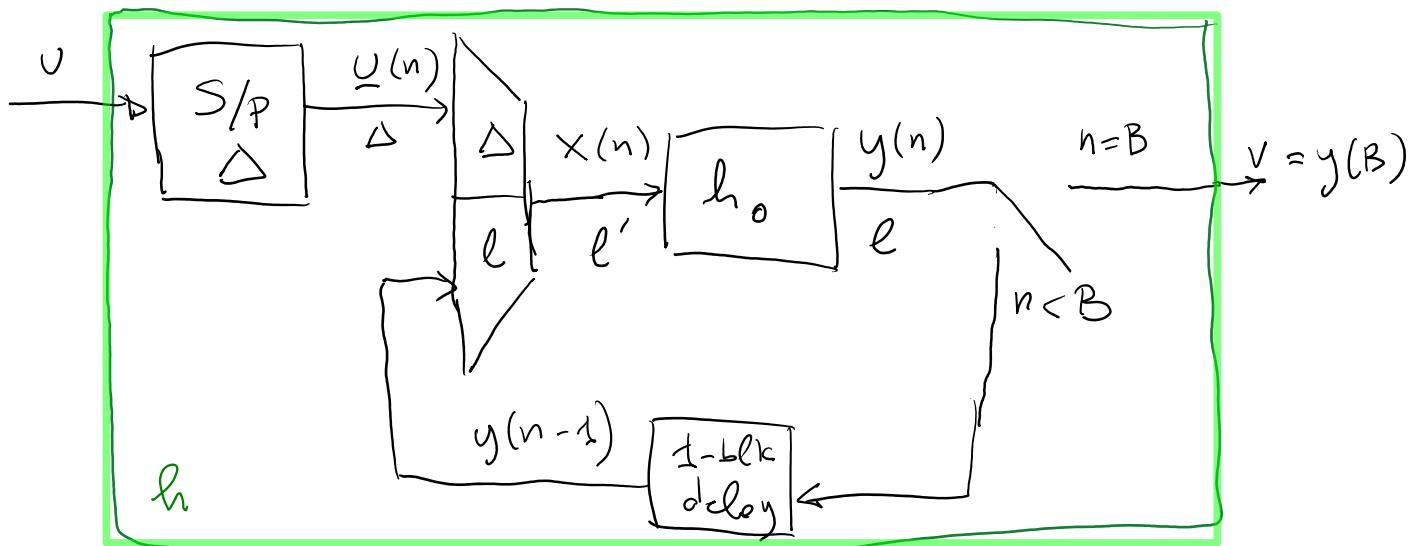
then $1 - e^{-\frac{L^2 - L}{2N}} \leq 1 - \prod_{i=0}^{L-1} \left(1 - \frac{i}{N}\right) \leq \frac{L^2 - L}{2N} \quad \approx \text{if } L^2 \ll N$

Problem: given a good hash function $h_0: A^{\ell'} \rightarrow A^\ell$, $\ell' > \ell$
 build some $h: A^* \rightarrow A^\ell$ that is just as good

Solution: [Merkle-Damgård]

Let $\Delta = \ell' - \ell$, $v \in \mathcal{U} = A^*$, $L = \text{length}(v)$, $b_L = \log |A| L$
 $B = \lceil (L + b_L) / \Delta \rceil$ will be # of blocks

for $n = 1 \dots B$



v split into blocks of Δ symbols, $v(n)$, $n = 1, \dots, B$

last b_L symbols of $v(B)$ are the representation of L
 with $b_L \leq \Delta$ (all in the last block)

$$L \leq |A|^\Delta$$

$$h(v) = v = y(B)$$

$y(0) = \beta_0$ initialization vector

$$y(n) = h_o(x(n))$$

$$x(n) = [v(n), y(n-1)]$$

Theorem: if h_o is a cryptographic hash function (satisfies P1 - PS) in the asymptotic computational sense, then so is h (wrt security parameter ℓ)

Proof: We only prove for P1 and P3

P1: h_o easy to compute: \exists algorithm A_o such that $\forall x \in A^\ell, A_o[x] \rightarrow h_o(x)$ and $T_{A_o} < p(\ell)$ for poly p

- replace h_o with A_o in definition of h
call A the resulting algorithm

$$T_A = B(T_{A_o} + \delta) \text{ if } B < q(\ell)$$

$$T_A < p(\ell) q(\ell) \text{ polynomial}$$

P3: h_o is preimage resist. $\Rightarrow h$ is preimage resist.

Proof by contradiction:

- suppose h is not, show h_o would also not be

suppose $\exists A : \forall v A[v] \rightarrow v_o \in h^{-1}(v)$

$$T_A < p(\ell)$$

define an attack A_0 as follows

start from $v \rightarrow$ apply $A(v) \rightarrow v_0$

from $v_0 \rightarrow$ apply construction $(B-1)$ times

obtain $y(B-1)$ and hence $x(B)$

since $h_0(x(B)) = y(B) = v$, $x(B) \in h_0^{-1}(v)$

and thus we have a preimage of v for h_0

As regards the computational complexity, let T_0 be the complexity for computing one round

$$T_{A_0} = T_A + (B-1)T_0 \text{ is also poly in } l$$

\uparrow \uparrow
 polynomial

Examples

$$A = \{0, 1\}$$

	MD-5	SHA-1	SHA-224	-256	-374	-512
l	128	160	224	256	374	512
D	512	512	—	512	1024	1024
b_L	64	64	—	64	128	128
B_{max}	80	80	64	64	80	80

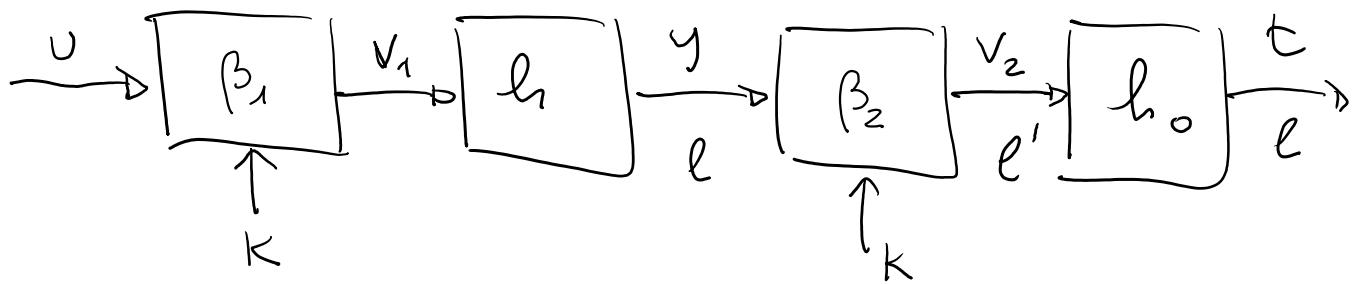
Message $\Delta + \text{IP}$ through cryptographic hashing

Given $h_o : A^{e'} \rightarrow A^e$

the M-D $h : A^* \rightarrow A^\ell$

Let $(A, +)$ be a group

tag computation $T(k, v)$



$$K \sim M(K) \quad K = A^\Delta \quad \Delta = \ell' - \ell$$

$\beta_1, \beta_2 \in A^\Delta$ publicly known

$$v_1 = [k + \beta_1, v] \in A^{L+\Delta}$$

$$y = h(v_1)$$

$$v_2 = [k + \beta_2, y]$$

$$t = h(v_2)$$

Strong even with non collision resistant h_1, h_0

\Rightarrow if the attacker finds a collision v_1, v'_1
it is unlikely that they both start with $K + \beta_1$