`Evo` class

Create the `Evo` class. It represents a shared car that can be rented by the hour.

The car has the following attributes:

- `driver` (a string) - set to `None` by default
- `distance` (an integer) - set to `0` by default
- these attributes are set in the constructor, not received as arguments!

The car has the following methods:

- `start_rental`: takes a string (the name of the driver renting the car)
    - starts a rental period
    - it sets the `driver` attribute to the name provided
    - there can only be one person riding the bike at a time. If a rental is already active (`driver` is set) and `start_rental` is called: raise a `RuntimeError` exception.
- `drive`: takes an integer argument (the distance driven)
    - it adds the distance provided to the `distance` attribute
    - the distance driven must be a positive number - otherwise raise an `AttributeError` exception
    - if no rider is defined on the bike, raise a `RuntimeError`
- `end_rental`: returns the total distance driven during the rental period
    - sets the `driver` and `distance` back to their defaults (`None` and `0`)
    - if no rental had been started prior, raise a `RuntimeError`

You can use the `test_evo.py` file to check your code.