Task 1. In a set, if one vector can be other vectors linear combination, we will say the set is linear dependent (R.d.) otherwise is linear independent (R.d.)

(1)
$$\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} = \alpha \begin{bmatrix} 3 & 1 \end{bmatrix} + b \begin{bmatrix} 1 & 1 \\ 2 & -1 \end{bmatrix} \Rightarrow 0 + b = 1
 $(ant) = ant =$$$

(4) (1,0,-2,1)=0(0,-1,1,1)+b(-1,2,1,0)+c(2,1,2,-2)

Task 2. In a set, if one vector can be other vectors linear combination, we will say the set is linear dependent (R.d.), so we can first define 2 arbitrary vectors. then do a linear combination of these 2 vector, then we can get a R.d. vector set.

Task 3, (1) False, ex. V is R^2 , basis can be $\{(1,0),(0,1)\}$, $\{(1,1),(1,2)\}$

(3) False, ex. Vis R' which dim(v)=2, one subset of V with 2 vectors is \{(1,1), (0,0)\}, but this is not a basis since it's not l.i.

- Task4. To determine on set can be a basis of P2(R) or not we can check
 - (1) vector number of set must be dim (P2(R)) = 3
 - (2) vectors in set should be linear independent (l.i.)
 - (1) $1-x^2 = \alpha(2+5x+x^2) + b(-4x+3x^2) \Rightarrow \sum_{x = 0}^{2\alpha+0} = 1 (x)$ can't umbine to $1-x^2 \neq 1$, is bais
 - (2) $2-4x+x^2=\alpha(3x-x^2)+b(6-x^2)=3a+0=-4=3a=\frac{1}{3}(0)$ $\alpha_{-}-\frac{4}{3},b=\frac{1}{3}=3$ l.d., isn't basis -a-b=1

 - Tasks, since $\alpha_1 = \alpha_3 + \alpha_4$, $(\alpha_1, \alpha_2, \alpha_3, \alpha_4, \alpha_5) = (\alpha_3 + \alpha_4, \alpha_2, \alpha_3, \alpha_4, \alpha_5)$ $\alpha_2, \alpha_3, \alpha_4, \alpha_5$ are free and α_1 is depends on α_3 and α_4 , 4 variable generate W then we can check the dependency

let 0 = 1, other be $0 \Rightarrow (\alpha_1, \alpha_2, \alpha_3, \alpha_4, \alpha_5) = (0,1,0,0,0)$ $0 \Rightarrow (1,0,1,0,0) = (1,0,1,0,0)$ $0 \Rightarrow (1,0,1,0,0) = (1,0,1,0,0)$

 $a_4 = 1$, other be $0 \Rightarrow (a_1, a_2, a_3, a_4, a_5) = (1,0,0,1,0)$ $a_5 = 1$, other be $0 \Rightarrow (a_1, a_2, a_3, a_4, a_5) = (0,0,0,0,1)$

(0,1,0,0,0)= a(10,10,0)+b(10,01,0)+c(0,0,0,0,1)

=> athto=0 0t0+0=1 (x) => cont combine to (0,1,8,0) ? l.i. is basis => dim(W)=4 ato+0=0 n+h+0=0

0+b+0=0

0+0+(=0