

classes

Event Handling

Interfaces

ActionEvent	→	Button, MenuItem, List	→	ActionListener
AdjustmentEvent	→	Component	→	AdjustmentListener
ComponentEvent	→	Component	→	ComponentListener
ContainerEvent	→	Component	→	ContainerListener
FocusEvent	→	Component	→	FocusListener
ItemEvent	→	Checkbox, choice	→	ItemListener
KeyEvent	→	Text Component	→	KeyListener
MouseEvent	→	Mouse movements	→	MouseListener, MouseMotionListener
MouseWheelEvent	→	Mouse wheel movement	→	MouseWheelListener
TextEvent	→	Text component	→	TextListener
WindowEvent	→	window	→	WindowListener

ActionListener → actionPerformed()

AdjustmentListener → adjustmentValueChanged()

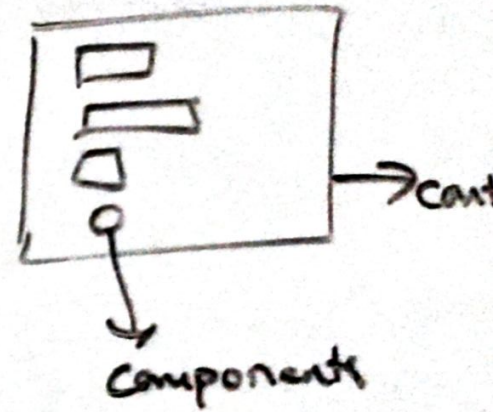
ComponentListener → componentResized()
componentMoved()
componentShown()
componentHidden()

ContainerListener → componentAdded()
componentRemoved()

FocusListener → focusGained()
focusLost()

ItemListener → itemStateChanged()

KeyListener → keyTyped()
keyPressed()
keyReleased()



⑥

MouseListener → mousePressed()
mouseClicked()
mouseEntered()
mouseExited()
mouseReleased()

MouseMotionListener → mouseMoved()
mouseDragged()

MouseWheelListener → mouseWheelMoved()

TextListener → textChanged()

WindowListener → windowActivated()
windowDeactivated()
windowOpened()
windowClosed()
windowClosing()
windowIconified()
windowDeiconified()

