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Question: find the index of element using linear and binary search
solution:
#include<iostream>
#include<algorithm>
using namespace std;
class SearchingAlgo
  public:
  int size;
  int target;
  int *arr;
  bool sorted;
  SearchingAlgo(int size,int target)
     this->size=size;
     this->target=target;
     arr=new int[size];
     cout<<endl<<"Enter the array ";</pre>
     for(int i=0;i<size;i++)</pre>
        cin>>arr[i];
     sorted=is_sorted(arr,arr+size);
     if (sorted)
     {
        cout<<"Array is sorted"<<endl;</pre>
     else
        cout<<"Array is not sorted"<<endl;</pre>
     sort(arr,arr+size);
  int linearSearchIterative(int size,int target)
     int i=0;
     for(int i=0;i<size;i++)</pre>
        if(arr[i]==target)
          return i;
     return -1;
  int linearSearchRecursive(int size,int target)
     static int i=0;
     if(arr[i]==target)
        return i;
```

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if(i>size)
     return -1;
  i++;
  return linearSearchRecursive(size,target);
int binarySearchIterative(int start,int size,int target)
  int mid;
  mid=(start+size)/2;
  while(start<=size)</pre>
     if(arr[mid]==target)
       return mid;
     else
       if(target<arr[mid])</pre>
          size=mid-1;
       if(target>arr[mid])
          start=mid+1;
     mid=(start+size)/2;
  return -1;
int binarySearchRecursive(int start,int size,int target)
  int mid=(start+size)/2;
  if(arr[mid]==target)
     return mid;
  if(start==size)
     return -1;
  if(target>arr[mid])
     return binarySearchRecursive(mid+1,size,target);
  if(target<arr[mid])</pre>
     return binarySearchRecursive(start,mid,target);
```

```
return mid;
  }
};
int main()
  int size;
  cout<<"Enter the size ";</pre>
  cin>>size;
  int target;
  cout<<endl<<"Enter the target that you want to find ";</pre>
  cin>>target;
  SearchingAlgo s(size,target);
  int index;
  int which;
  cout<<endl<<"Enter 1 for linearSearchIterative"<<endl;;</pre>
  cout<<"Enter 2 for linearSearchRecursive"<<endl;</pre>
  cout<<"Enter 3 for binarySearchIterative"<<endl;</pre>
  cout<<"Enter 4 for binarySearchRecursive"<<endl;</pre>
  cin>>which;
  switch(which)
   {
     case 1:
     {
        int index=s.linearSearchIterative(size,target);
        cout<<"The index is "<<index;</pre>
        break;
     }
     case 2:
        index=s.linearSearchRecursive(size-1,target);
        cout<<"The index is "<<index;</pre>
        break;
     }
     case 3:
        index=s.binarySearchIterative(0,size-1,target);
        cout<<"The index is "<<index;</pre>
        break;
     }
     case 4:
        index=s.binarySearchRecursive(0,size-1,target);
        cout<<"The index is "<<index;</pre>
        break;
     }
     defaut:
        cout<<"This is wrong choice "<<endl;</pre>
  }
}
```

output: //linearSearchIterative Enter the size 5

Enter the target that you want to find 3

Enter the array 3 1 2 5 4 Array is not sorted

Enter 1 for linearSearchIterative Enter 2 for linearSearchRecursive Enter 3 for binarySearchIterative Enter 4 for binarySearchRecursive 1 The index is 0 //linearSearchRecursive Enter the size 5

Enter the target that you want to find 6

Enter the array 5 2 1 6 4 Array is not sorted

Enter 1 for linearSearchIterative Enter 2 for linearSearchRecursive Enter 3 for binarySearchIterative Enter 4 for binarySearchRecursive 2 The index is 3 //binarySearchIterative Enter the size 5

Enter the target that you want to find 3

Enter the array 3 1 2 5 4 Array is not sorted

Enter 1 for linearSearchIterative Enter 2 for linearSearchRecursive Enter 3 for binarySearchIterative Enter 4 for binarySearchRecursive 3 The index is 2 //binarySearchRecursive Enter the size 5

Enter the target that you want to find 6

Enter the array 5 2 1 6 4 Array is not sorted

Enter 1 for linearSearchIterative

Enter 2 for linearSearchRecursive Enter 3 for binarySearchIterative Enter 4 for binarySearchRecursive 4 The index is 3