

TREE

Date

tree can be defined as a collection of entities (nodes) linked together to simulate a hierarchy.

Degree of tree : = max degree among all nodes.

(*) max no. of nodes possible at any level i is ϑ^i ,

(**) max^w no. of nodes of height h = $\vartheta^{h+1} - 1$

(***) min^w no. of nodes of height h = h+1

$$\text{i.e. } n = \vartheta^{h+1} - 1$$

$$n+1 = \vartheta^{h+1}$$

$$\log_e(n+1) = \log_{\vartheta}(h+1)$$

h → height

n → no. of nodes,

$$\log_2(n+1) = h+1$$

$$\boxed{h = \log_2(n+1) - 1}$$

	max nodes	min nodes
Binary tree	$\vartheta^{h+1} - 1$	h+1
Full binary tree	$\vartheta^{h+1} - 1$	ϑ^{h+1}
Complete binary tree	$\vartheta^{h+1} - 1$	ϑ^h

	min height	max. height	
Binary tree	$\lceil \log_2(n+1) \rceil - 1$	$n+1$	
Full binary	$\lceil \log_e(n+1) \rceil - 1$	$\frac{n+1}{2}$	
complete binary	$\lceil \log_2(n+1) \rceil - 1$	$\log_2 n$	Spiral

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perfect Binary tree :-

all internal nodes have
2 children and all leaves are
at same level.

(+) complete Binary tree :-

all levels are
completely filled (except possibly the
last level) and the last level have
node as left as possible.

⊕ Implementation using recursion

Date

struct node

```
{
    int data;
    struct node* left, *right;
}
```

struct node* create()

```
{
    int x;
```

```
    struct node *newnode;
```

```
    newnode = (struct node*) malloc (sizeof (struct node));
```

```
" printf ("Enter data (-1 for no node): ");
```

```
scanf ("%d", &x);
```

```
if (x == -1)
```

```
{ return 0;
}
```

```
newnode->data = x;
```

```
printf ("Enter left child of %d", x);
```

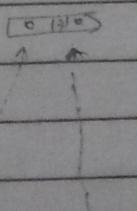
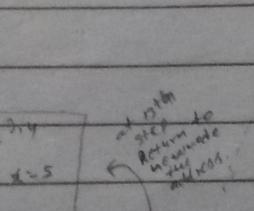
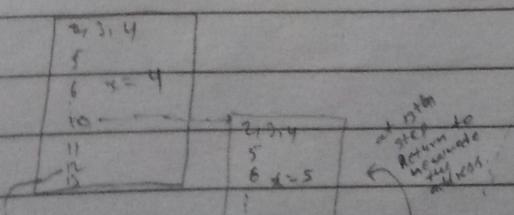
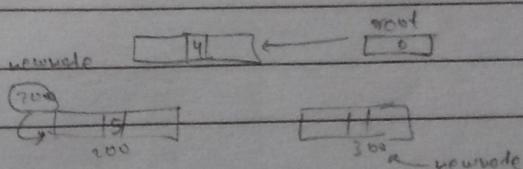
```
newnode->left = create();
```

```
printf ("Enter right child of %d", x);
```

```
newnode->right = create();
```

```
return newnode;
```

```
}
```

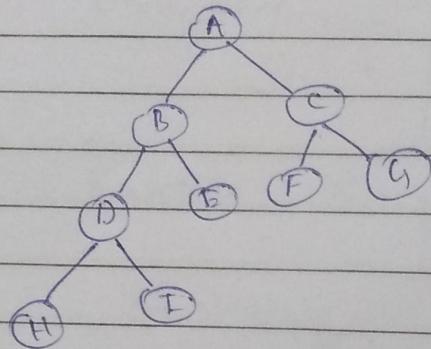


return (7th step)
at newnode->left

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{ first make complete binary tree }

Array Representation of Binary Tree Date
(sequential representation)



case 1

if a node is at i^{th} index :

→ left child would be at $= [2 \times i + 1]$

→ Right child would be at $= [2 \times i + 2]$

parent would be at $= \left[\frac{i-1}{2} \right]$

check
for B → is at index 1
so, $i=1$

A	B	C	D	E	F	G	H	I
0	1	2	3	4	5	6	7	8

left child $= (2 \times i) + 1 = 3^{\text{rd}}$ index
so, D

right child $= (2 \times i) + 2 = 4^{\text{th}}$ index
= E

A	B	C	D	E	F	G	H	I	J
1	2	3	4	5	6	7	8	9	

case II

case II

node is at i^{th} index

left child at $= (2 \times i)$

right child at $= [(2 \times i) + 1]$

parent at $= \left[\frac{i}{2} \right]$

Binary tree x traversals

Date

void main()

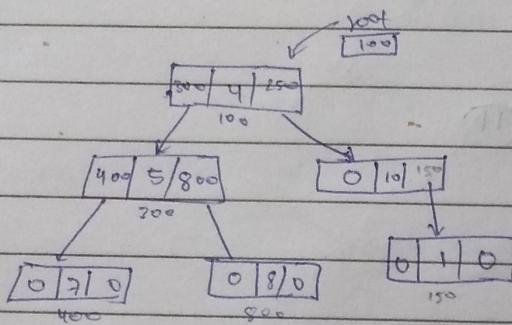
{ struct node* root;

printf("preorder is :");

preorder (root);

postorder (root);

inorder (root);



preorder → Root, Left, Right

4, 5, 7, 8, 10, 1

postorder → L, Right, Root

7, 8, 5, 1, 10, 4

inorder → L, Root, Right

7, 5, 8, 4, 10, 1

Void preorder (struct node* &root)

{ if (root == 0) } base of recursion
return;

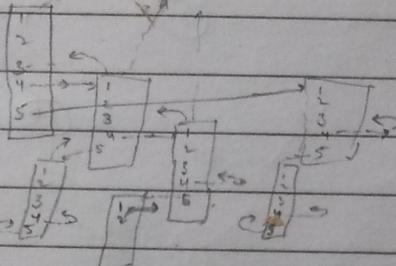
printf("%d", root->data);

preorder (root->left);

preorder (root->right);

}

4, 5, 7, 8, 10, 1



Void postorder (struct node* &root)

{ if (root == 0)
return;

postorder (root->left);

postorder (root->right);

printf("%d", root->data);

Void inorder (struct node* &root)

{ if (root == 0)
return;

inorder (root->left);

printf("%d", root->data);

inorder (root->right);

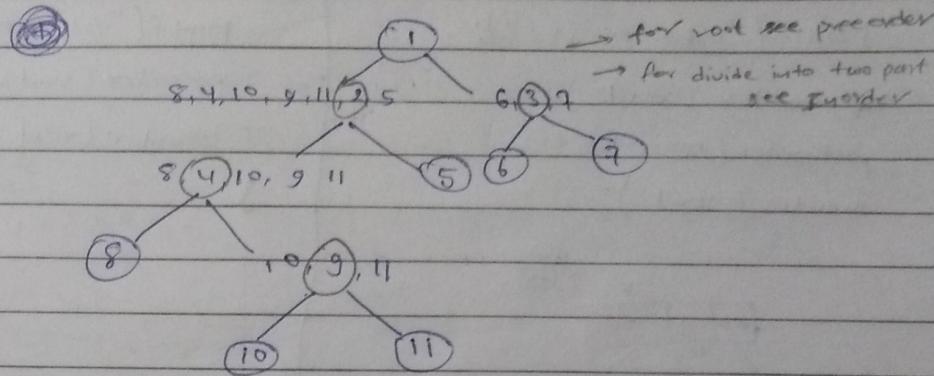
}

construct a Binary tree from preorder & inorder

Date

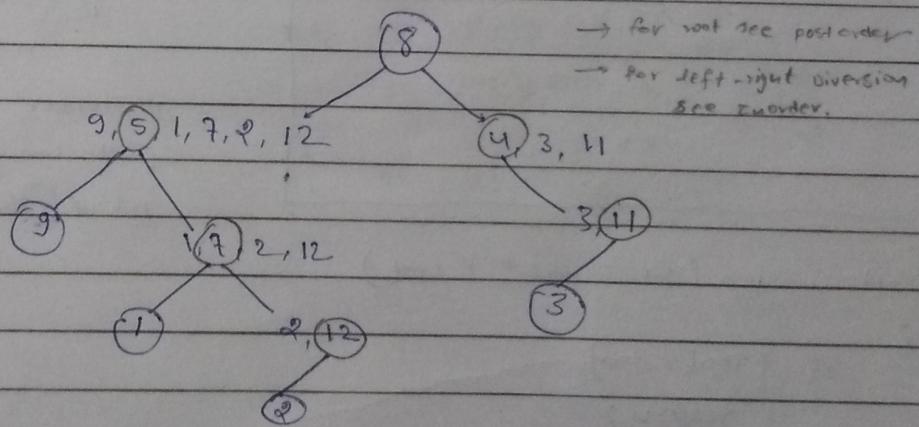
preorder:- $\overset{\text{root}}{1}, 2, 4, 8, 9, 10, 11, 5, 3, 6, 7$ (Root, L, R)

Inorder:- $8, 4, 10, 9, 11, \cancel{2}, 5, \cancel{7}, 6, 3, 7$ (L, Root, R)



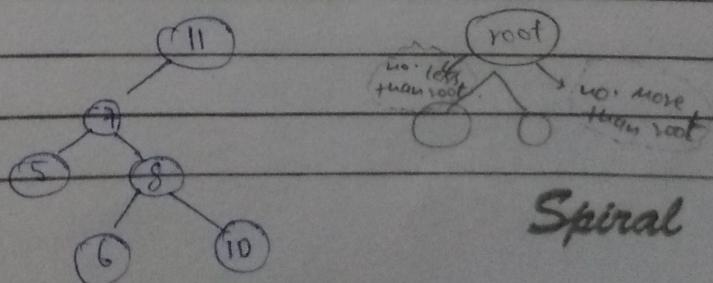
postorder:- $9, 1, 2, 12, 7, 5, 3, 11, 4, \overset{\text{root}}{8}$ (L, Right, Root)

Inorder:- $9, 5, 1, 7, 2, 12, 8, 4, 3, 11$ (L, root, Right)



★ draw binary search tree by inserting the number:-

11, 7, 5, 8, 6, 10



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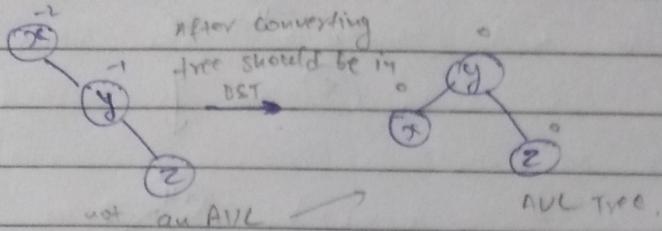
AVL Tree

Date

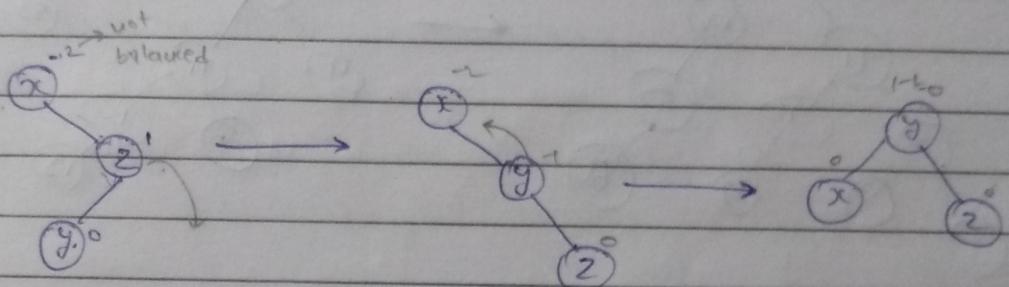
① It is a BST

② difference between left subtree and right subtree must be $\{ -1, 0, 1 \}$.

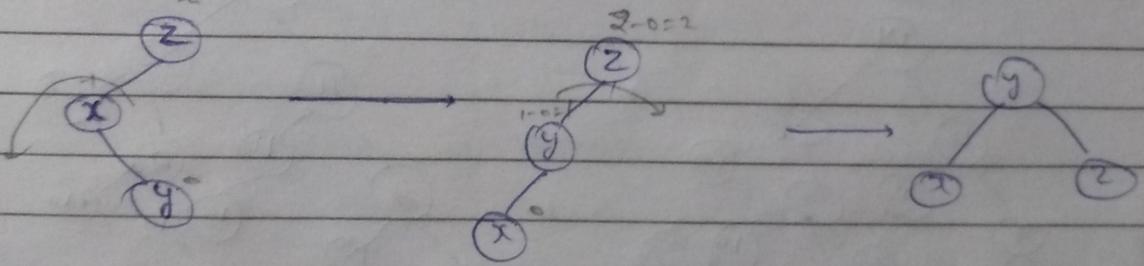
ex :-



ex :-



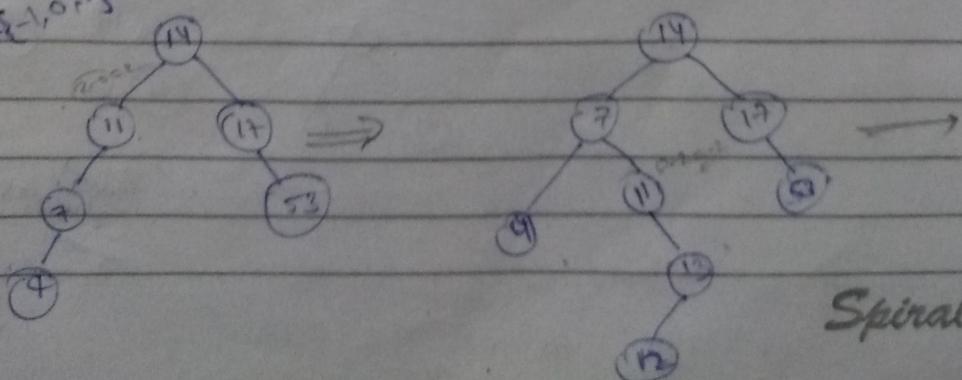
ex :-



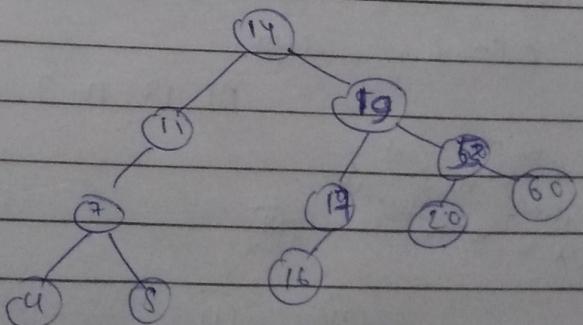
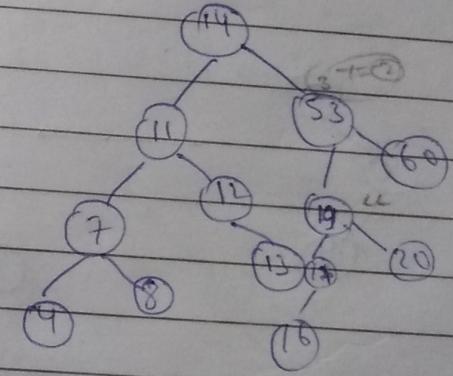
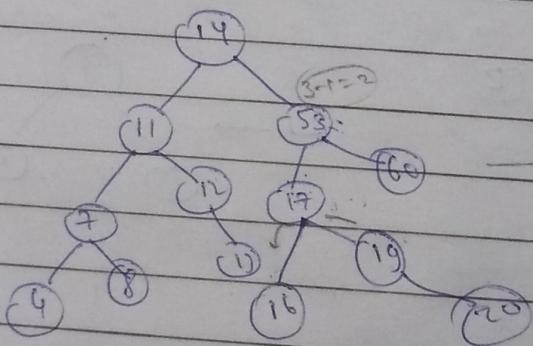
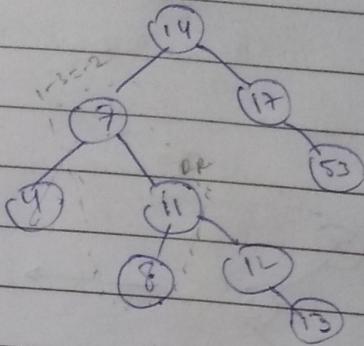
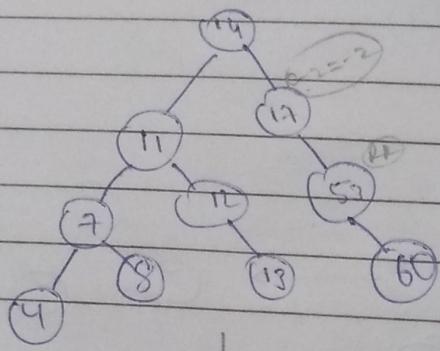
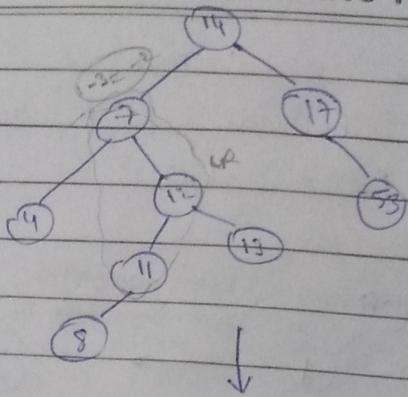
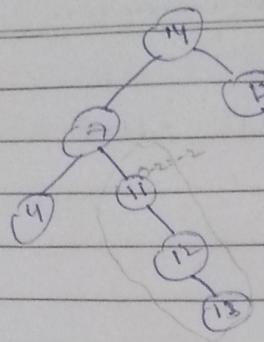
construction of AVL Tree by inserting the following data.

19, 17, 11, 7, 53, 4, 13, 12, 8, 60, 19, 16, 20

insert are by one
and check height
should be $\{-1, 0, 1\}$



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fixed answer

~~similarly for deletion like
Delete and then Balance the factor.~~

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INTRODUCTION TO Red-Black tree

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→ it is a self Balancing BST

→ Every node is either Black or Red

→ every ~~node~~ a leaf which is NIL is Black

→ if node is Red then its children are black.

→ every path from a node to any of its descendent NIL node has same no. of Black nodes,

i.e. black height should be balanced

Note : A Tree containing all the node black is a Red - Black tree.

① root always be Black

② NIL is black always

① Insertion in Red - Black Tree

Date

- ① If tree is empty, create newnode as root node with color black.
- ② If tree is not empty, create newnode as ~~leaf~~ leaf node with color Red
- ③ If parent of newnode is black then exit.
- ④ If parent of newnode is Red then check the ~~color~~ color of parent's sibling of newnode
 - (a) if color is black or null - then do suitable rotation & rector.
 - (b) if color is Red then color & also check if parent's parent's parent of newnode is not root node. Then recolor it & recheck.

B-Tree

order → A max. number
of children a tree's

Date

- ① balanced \rightarrow m-way tree.

node can have:

$$(m=5)$$

$$\text{min. node} = \lceil \frac{m}{2} \rceil = \lceil \frac{5}{2} \rceil = 3$$

- ② generalization of BST in which a node can have more than one key & more than \varnothing children

- ③ maintains sorted data

- ④ all leaf nodes must be at same level.

- B-Tree of order m has following properties.

→ every node has max m children.

→ min. children :-

$$\text{leaf} \rightarrow 0$$

$$\text{root} \rightarrow 2$$

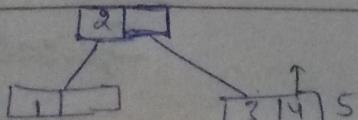
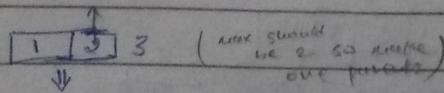
$$\text{internal node } \lceil \frac{m}{2} \rceil \text{ for } m=5 \quad \lceil \frac{5}{2} \rceil = 3$$

→ every node has max. $(m-1)$ keys.

→ min. keys :- root node $\rightarrow 1$

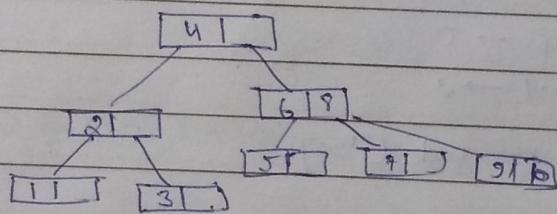
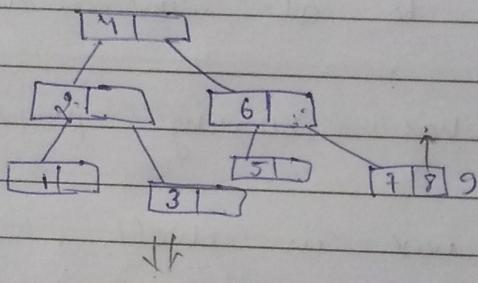
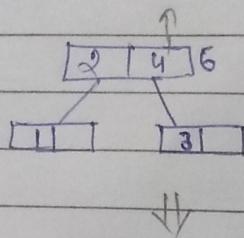
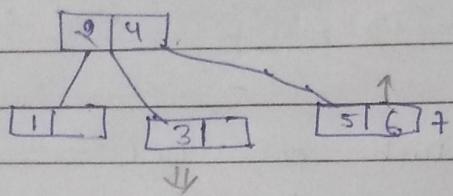
- a) create a B-tree of order 3 by inserting value from 1 to 10.

Given, Max Key = $(m-1) = 3-1 = 2$



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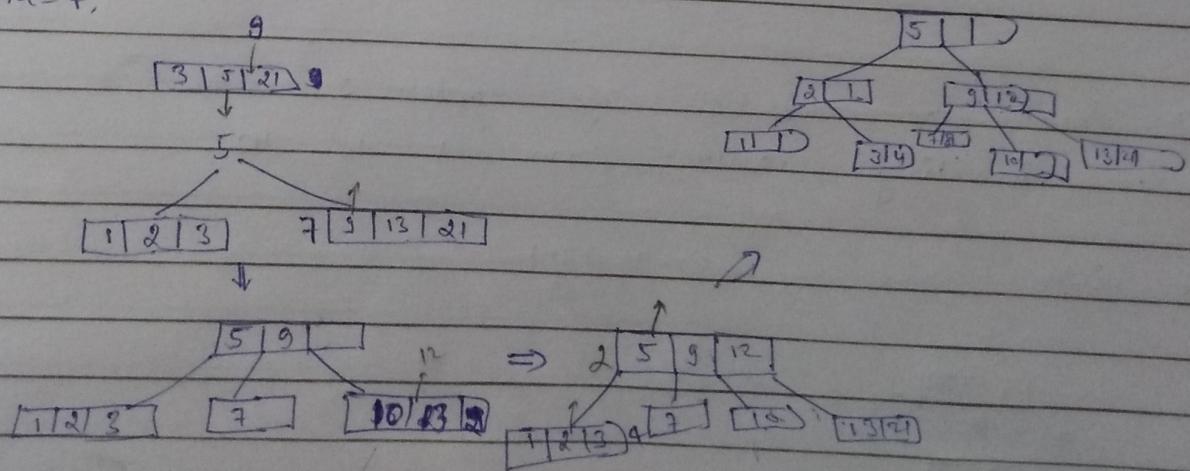
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Q) Construct a B-Tree of order 4 with
following set of data.

5, 3, 21, 9, 1, 13, 2, 7, 10, 12, 4, 8

$\Rightarrow n=4$,



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Deletion in B-Tree

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case 1 if target key is in leaf node

case 2 if target key is in internal node.

$$\text{order } (m) = 5$$

$$\min \text{ children} = \lceil \frac{m}{2} \rceil = 3$$

$$\max \text{ children} = 5$$

$$\min \text{ keys} = \lceil \frac{(m-1)}{2} \rceil \quad \text{that is min 2}$$

$$\max \text{ keys} = 4 \quad \text{ceiling}$$

leaf node

first leaf node
contain more than
minimum no. of keys
delete simply

first leaf node contain
minimum no.
of ~~key~~ keys.

↓
borrow from left
borrow from right
or

bring the both
minimum key
key after
bring parent
key and then
delete that

case 2
check for internal node

bring the greatest from left
or smallest from right leaf.

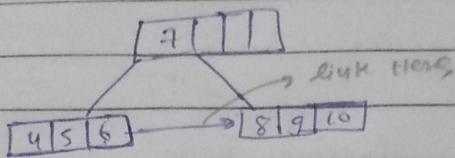
and both have minimum key then

merge that both leaf
node, and delete that parent.

B⁺ Tree

Date

CX :-



Heap

$\text{flow} \rightarrow C_{238} = 2$
 $\text{flow} \rightarrow C_{17} = 1$

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Max Heap

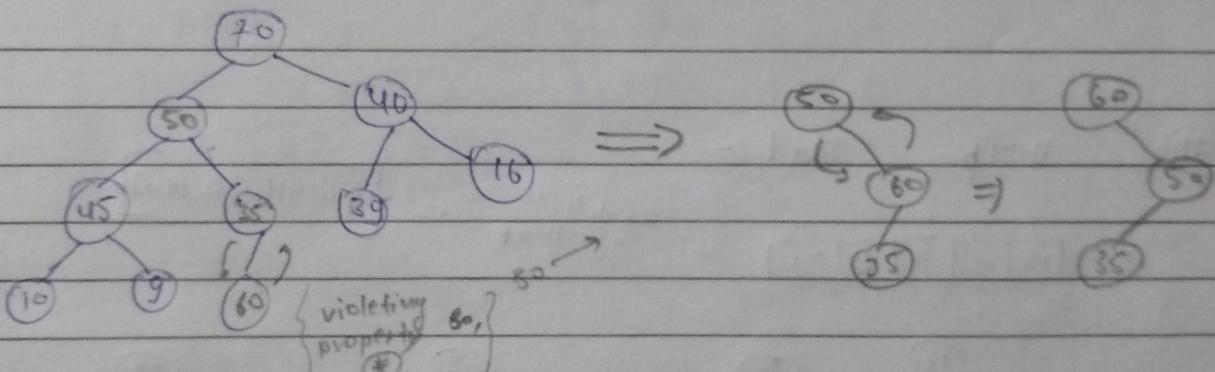
\Rightarrow for every node i ,
the value of node is
less than or equal to
its parents value.

Min Heap

for every node i , the
value of node is greater
than or equal to its
parent value

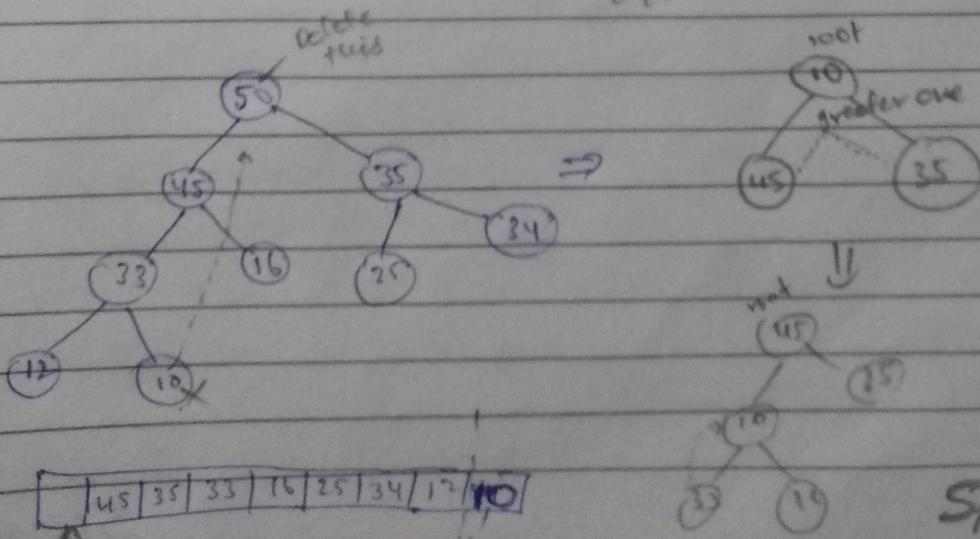
(*) $A[\text{parent}(i)] \geq A[i]$ { except root node } $A[\text{parent}(i)] \leq A[i]$

tree should be complete tree. or as left as possible

insertion

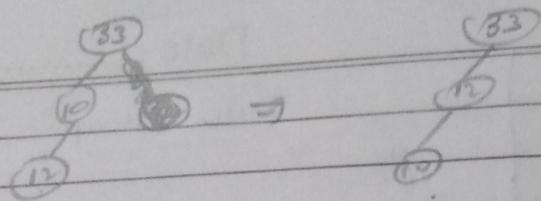
70	50	40	45	35	39	16	10	9	60
0	1	2	3	4	5	6	7	8	9

for parent(i)
= $[2] = 4$

deletion

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new

45	33	35	12	16	25	34	10
0	1	2	3	4	5	6	7

left child of $i = 2i+1$

right child of $i = 2xi+1$

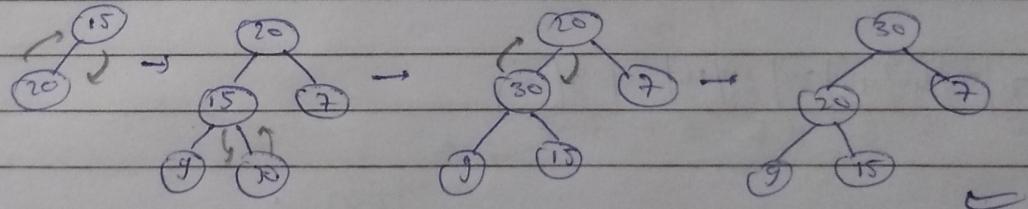
(#)

Help. Sort :-

A	15	20	7	9	30
	0	1	2	3	4

condition
of heap is,

$\text{parent}[i] \geq A[i]$



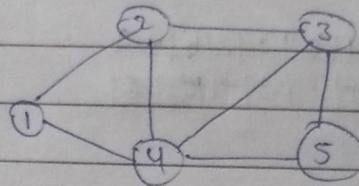
Representation of graph in computer

Date

① Adjacency Matrix :-

② Adjacency list :-

① Adjacency matrix :-



② list

	1	2	3	4	5
1	0	1	0	1	0
2	1	0	1	1	0
3	0	1	0	1	1
4	1	1	1	0	1
5	0	0	1	1	0

$O(n+e)$, no. of edges.

refers to itself

space complexity
 $= O(n^2)$

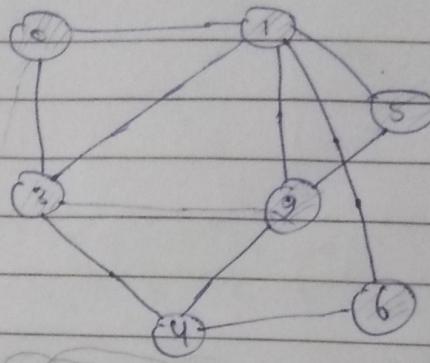
③ graph traversal :-

graph first search

① BFS → (level order) →

② DFS → depth first search

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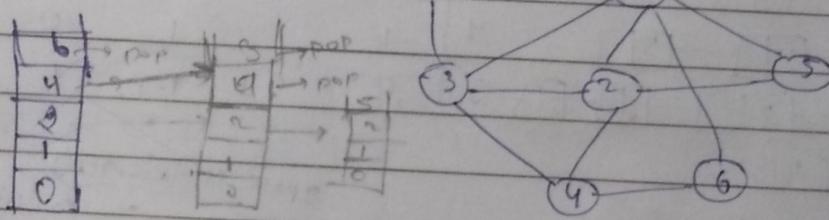


Queue :-

0	1	2	3	4	5	6	7	8
1	1	3	4	5	2	6	7	8

Print :- 0 1 3 2 5 6 4

② DFS :-



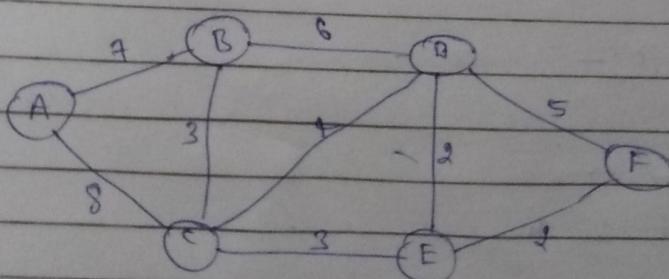
result → 0, 1, 2, 4, 6, 3, 5

①

Prihar's Algorithm :-

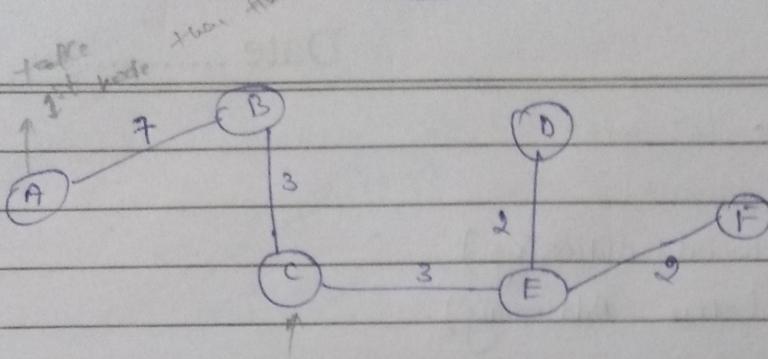
There should not
be cyclic but
there should not
be lack of nodes.

at first remove
the duplication
of edges.



A/c cycle allowed

Date



If you are here then see for previous vertex covered also not which has minimum weight of edge then take that node.

Q) By Kruskals Algorithm :-

(i) first write in increasing order of edge weight.

$$BD = 2$$

(ii) take from above and make graph make sure that there should not be cycles

$$DE = 2$$

$$AC = 3$$

$$CD = 3$$

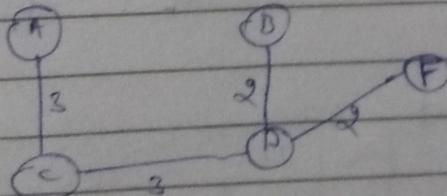
$$BE = 4$$

$$AB = 5$$

$$BC = 6$$

$$AF = 7$$

$$FC = 8$$



Hashing

Date

* Type of Hashing :-

- (i) open hashing (closed Addressing)
- (ii) closed Hashing (open Addressing)

A: 3, 2, 9, 6, 12, 13, 7, 12

$$\boxed{m=10}$$

use division method and closed addressing to store these values.

given,

$$h(k) = 2k + 3 \quad \boxed{m=10}$$

hash table size 10

Key	location (H)	probs		0	1	2	3	4	5	6	7	8	9	10
		for linear	Hashing											
3	$((2 \times 3) + 3) \% 10 = 9$	1												
2	$((2 \times 2) + 3) \% 10 = 7$	1	one or no shift											
9	$((2 \times 9) + 3) \% 10 = 1$	1												
6	= 5	1												
11	= 5	2												
13	= 9	2	2 times shifted											
7	= 7	2	6 times shifted											
12	= 7	6	7 times shifted											

Linear probing
method

0	13
1	9
2	12
3	
4	
5	6
6	11
7	2
8	7
9	3

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(ii) Quadratic probing. \therefore store the value not linearly
 $(u+i^2) \% m$ where $i \in [0, m]$
 but according to given equation
 $(7+i^2)$, $i = \text{val of index}$.
 $\therefore h(k) = 2k+3$
 $m=10$
 same as linear
 hashing before
 but shifting taken
 place according to
 hash value,

(iii) double Hashing :-

$$h(k) = 2k+3 \quad [m=10]$$

$$h(k) = 3k+1$$

If collision occurs then

insert k at first free

place from $(u+v+i) \% m$

$$v = h_2(k) \% m$$

square
at linear
but also

like in 1st Hashing

for 11 we will find

the next place as,

$$(5+4 \times i) \% m$$

$$h_1(k) = 3 \times 11 + 1 \\ = 34$$

$$\begin{aligned} & \Rightarrow (5+4 \times 0) \% m \\ & \Rightarrow 5 \rightarrow \text{not empty} \end{aligned} \quad \left\{ \begin{array}{l} v = 34 \% 10 \\ = 4 \end{array} \right.$$

$$(5+4 \times 1) \% m$$

$$= 9 \rightarrow \text{not empty}$$

now $i=2$

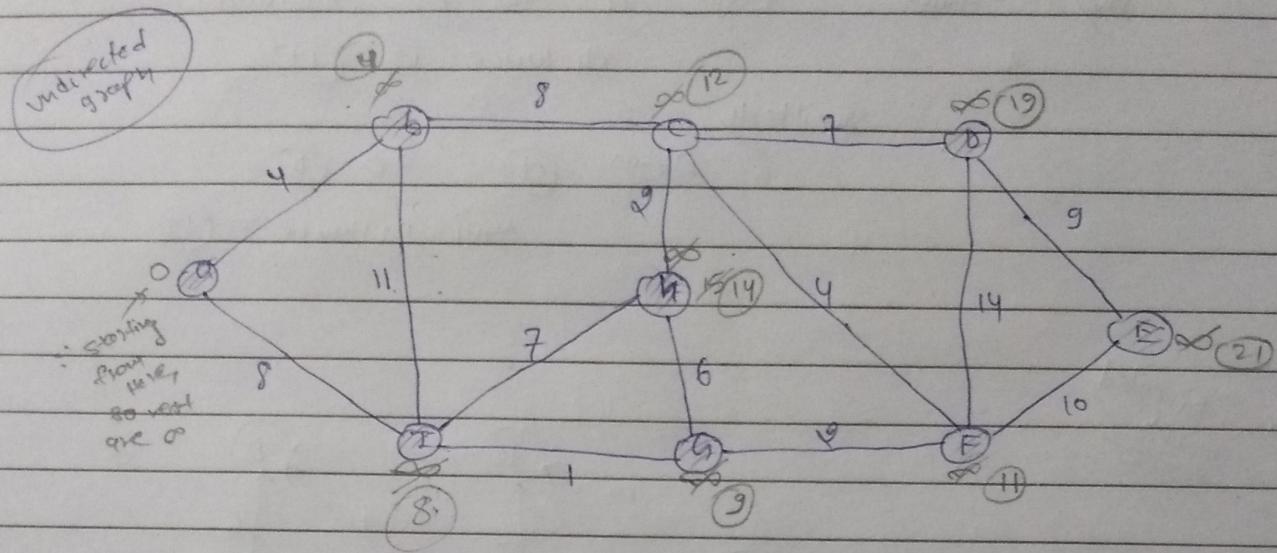
$$\begin{aligned} & (5+4 \times 2) \% 10 \\ & = 13 \rightarrow \text{now insert} \end{aligned}$$

Spiral
and probe FG

for finding shortest path in a graph,

Dijkstra Algorithm

Date



In question source / starting node will be given, as

Here we will start from a

$$\text{if } (d(u) + c(u,v)) < d(v)$$

previous calculated weight
 source
 cont. of destination to source

$$d(v) = d(u) + c(u,v)$$

Ex: for $\textcircled{6}$:-

$$0 + 4 < \infty$$

TRUE,
so,

$$d(v) \rightarrow (\textcircled{6}) = 4$$

for $\textcircled{1}$:- from a

$$0 + 8 < \infty$$

TRUE,
so,

$$d(v) \rightarrow (\textcircled{1}) = 8$$

from b
 $0 + 11 < \infty$
 $15 < 17$
 But 9
 11
 10
 8 is ok

Date

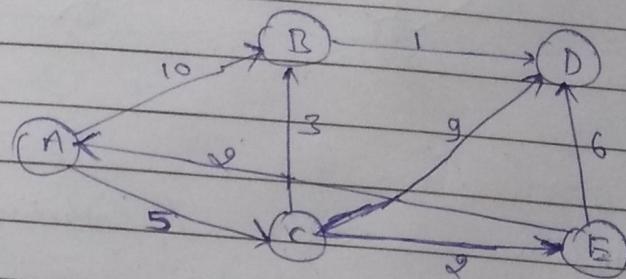
Hour after seeing the program we can say that from (A) to (F) minimum distance is (11) similarly

from (A) to (D)

Min Distance = (19)

for
Directed
graph

let source
is (A)
vertices



	A	B	C	D	E
A	0	∞	∞	∞	∞
C	10	5	∞	∞	∞
ACE	8	14	7		
ACRB	8		13		
ACEBD			9		

selected path

updated path from A to B: 8, 00

should be minimum cost

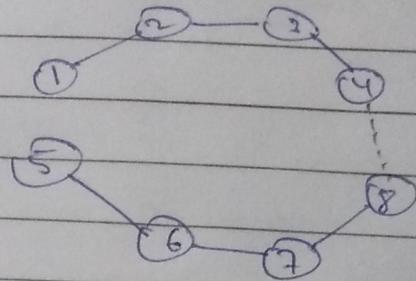
Disjoint set data structure, Date

- ① Find
② Union

$$S_1 = \{1, 2, 3, 4\}$$

$$S_2 = \{5, 6, 7, 8\}$$

$$S_1 \cap S_2 = \emptyset \text{ so disjoint set}$$



Now when we add (4,8) edge. Here
then see both are from different disjoint
set so union, perform,

$$\text{i.e. } S_p = \{1, 2, 3, 4, 5, 6, 7, 8\}$$

Note, so if both
belongs to same
set will try cycle
exists so don't
make the edge
Ex: Now (1,5) is
so, cycle exist,
don't combine

Ex :-

Now we will find a cycle
in any graph,

→ first take universal set

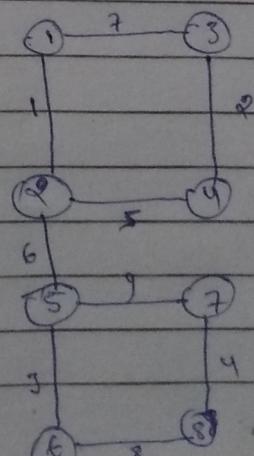
$$U = \{1, 2, 3, 4, 5, 6, 7, 8\}$$

Step 0 :-

according to take edge one by one
(an edge and weight)
remove from universal
set.

Q8

$$S_1 = \{1, 2\} \quad S_2 = \{3, 4\} \quad S_3 = \{5, 6\}$$

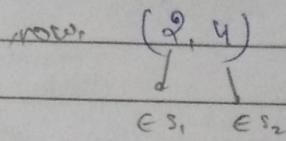


Spiral

Date

$$S_4 = \{7, 8\},$$

for edge 5,



so, union it

$$\text{i.e. } S_5 = \{1, 2, 3, 4\}.$$

Now edge 6,



Es3 Es5

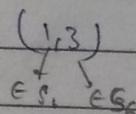
so, union it

$$S_6 = \{1, 2, 3, 4, 5, 6\}.$$

$$\text{Now we have } S_6 = \{1, 2, 3, 4, 5, 6\}$$

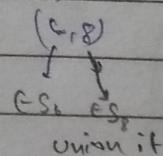
$$S_4 = \{7, 8\}$$

similarly for edge 7



so,
there is cycle
don't combine it

for 7,



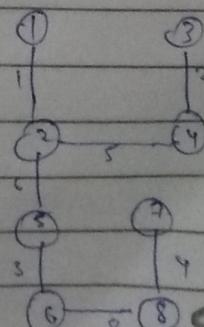
union it

$$S_7 = \{1, 2, 3, 4, 5, 6, 7, 8\}.$$

just like
kruskal
algorithm

Hence, final

Diagram or
MST will
be,



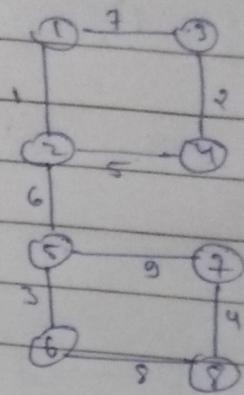
Spiral

Date

② detect cycle viewing disjoint set

(-)ve devoted
representative
data devoted val. of
value of that
set

-1	-1	-1	-1	-1	-1	-1	-1
1	2	3	4	5	6	7	8



for edge (1,2) both representative is -1

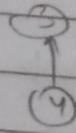
so, both are parent Now union it



and update

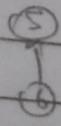
-2	1	-1	-1	-1	-1	-1	-1
1	2	3	4	5	6	7	8

similarly for edge 2, (3,4)



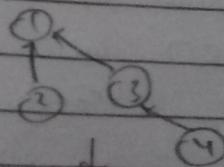
-2	1	-2	3	-1	-1	-1	-1
1	2	3	4	5	6	7	8

for 3, (5,6) & 4, (7,8)

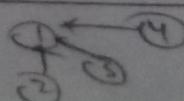


-2	1	2	3	-2	5	-2	7
1	2	3	4	5	6	7	8

Now, for 5, (2,4)
representative
= 1
representative
= 3,
so, union,



update



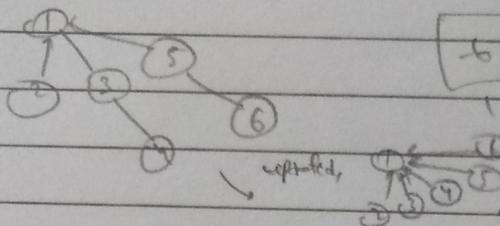
-4	1	1	1	1	-2	5	-2	7
1	2	3	4	5	6	7	8	

Date

for $s_1 (2, 5)$

\downarrow
representative
 $= 1$ representative
is itself.

so, union,



-8	1	1	1	1	1	1	-2	?
1	2	3	4	5	6	7	8	

for,

$s_2 (1, 3)$

\downarrow representative
 \oplus representative

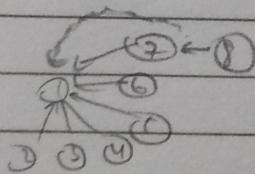
so, in same set

can't combine because
form cycle,

for $s_3 (6, 8)$

\downarrow representative
 $= 1$ \oplus

Union,



after
update

-8	1	1	1	1	1	1	1	1
1	2	3	4	5	6	7	8	

all with
representative

Hence MST
formed