

# Final Project Proposal

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## Character Creator

### PROJECT SYNOPSIS

*The user will have the option to create, view, or delete characters. When they create characters, it would use a base character class with traits that all characters would need (such as a name, species, etc.). However, they would also get to change what class of character it would be, such as paladin, mage, and bard. There will be a minimum of three special characters classes with their own unique stats and traits. Afterwards, I would randomly generate numbers between 0-20 to determine the stats for each character (adding or subtracting from the randomized stats depending on what character class the user has chosen). The newly created character would then be saved to File IO or Local Storage.*

## Why did I choose this project idea?

*I still wanted to use my idea from last month in Portfolio, but I wanted to add the requirements I had been missing. I'm an artist who does a lot of freelance character design work, and I also occasionally play the game D&D, so I think character creators are right up my ally.*

## FLOWCHART

