SOFTWARE ENGINEERING (15B11CI513)

Credits: - 4 Contact Hours: - 3-1-0

Project Scheduling



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Project Scheduling

- Schedule converts action plan into operating time table
- Basis for monitoring and controlling project
- Scheduling is more important in projects than in production,
 because unique nature
- Sometimes customer specified/approved requirement.
- Based on Work Breakdown Structure (WBS)



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Activity Planning

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Effort estimation

- For whole project
- For individual activity

Detailed plan

- Starting of each activity
- End of each activity
- Risks



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Project Vs Activity



- A project is composed of a number of related activities
- A project may start when at least one of its activities is ready to start
- A project will be completed when all of its activities have been completed

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- An activity should have a duration that can be forecasted
- An activity must have a clear start and a clear stop
- Each activity should have some 'deliverables' for ease of monitoring
- Some activities may require that other activities are completed before they can begin



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Activity Planning



- A project plan is a schedule of activities indicating the start and stop for each activity
 - Also provide the project and resource schedules

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During planning, managers consider:

- Resource availability
- Resource allocation
- Staff responsibility
- Project Monitoring
- Cash flow forecasting
- Re-planning of the project towards the pre-defined goal



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Objectives of Activity Planning



- Feasibility assessment
 - Time and resource constraints
- Resource allocation
 - Timescale and resource availability
- Detailed costing
 - Cost and their timing
- Motivation
- Co-ordination



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- o Completing the project in a min. time and at an acceptable cost
- Activities in parallel



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Different Levels of Plans



- Project Schedule: a plan that shows
 - What are activities
 - Order of activities
 - Dates when each activity should start and stop
 - When and how much of the resources will be required
- Activity Plan: a plan that describes
 - how each activity will be undertaken

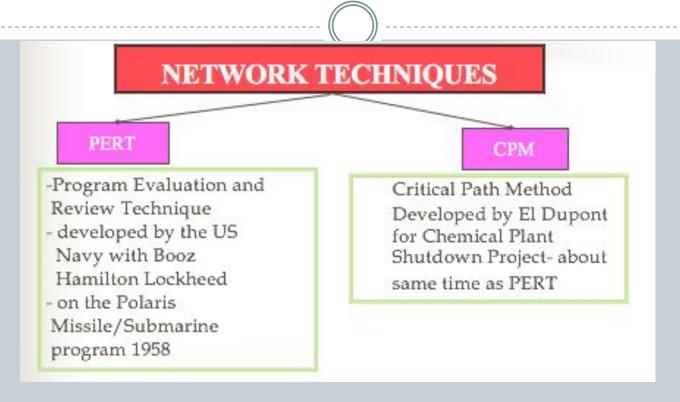
Activity networks

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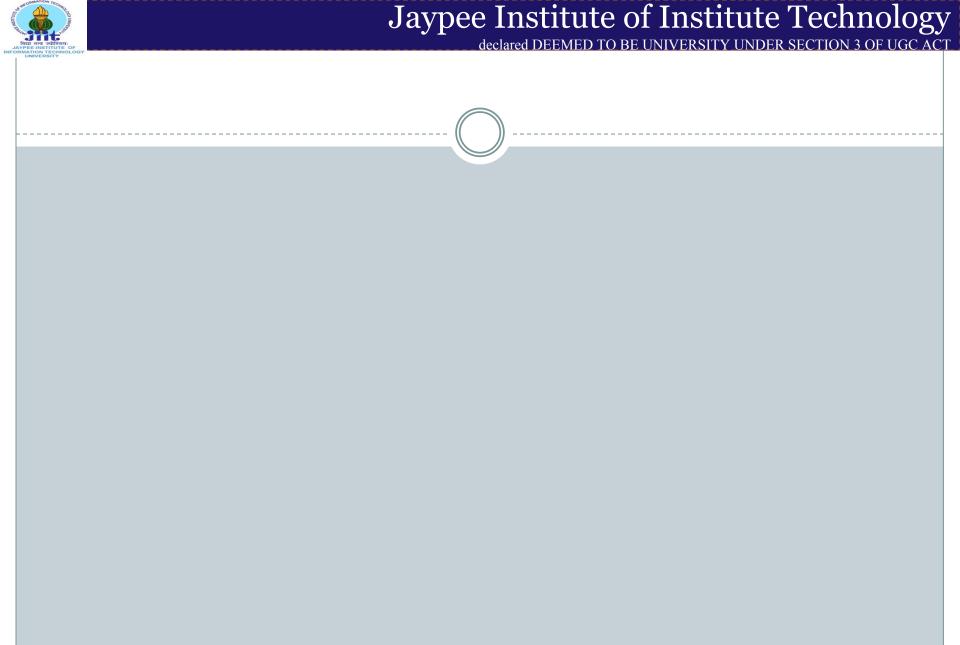


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Network Planning Model



- Both use same calculations, almost similar
- Main difference is probabilistic and deterministic in time estimation
 - Gantt Chart also used in scheduling





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NETWORK

- Graphical portrayal of activities and event
- Shows dependency relationships between tasks/activities in a project
- Clearly shows tasks that must precede (precedence) or follow (succeeding) other tasks in a logical manner
- Clear representation of plan a powerful tool for planning and controlling project



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Example of Simple Network – Survey

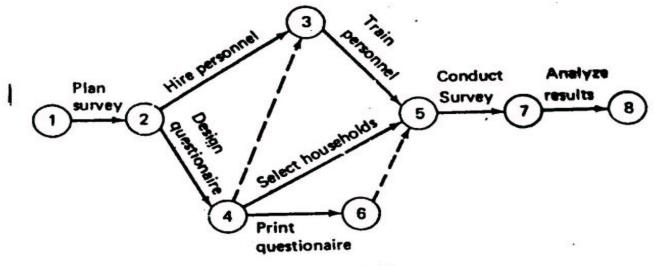


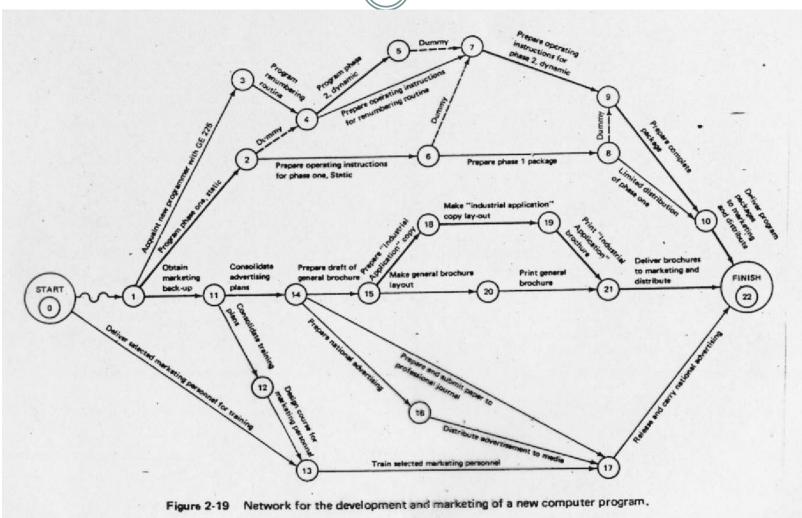
Figure 2-18



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Example of Network – More Complex



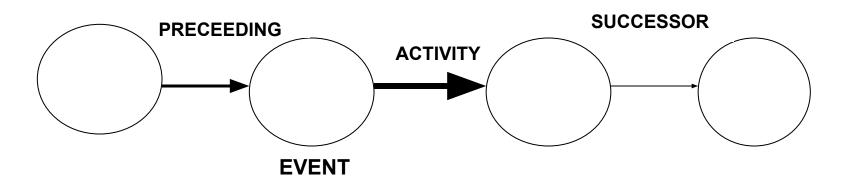




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DEFINITION OF TERMS IN A NETWORK

- Activity: any portions of project (tasks) which required by project, uses up resource and consumes time may involve labor, paper work, contractual negotiations, machinery operations Activity on Arrow (AOA) showed as arrow, AON Activity on Node
- Event : beginning or ending points of one or more activities, instantaneous point in time, also called 'nodes'
- **Network** : Combination of all project activities and the events



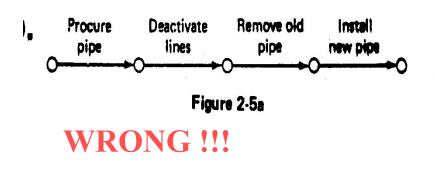


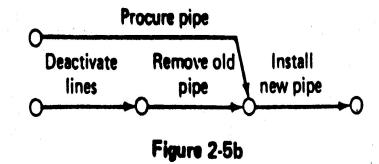
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Emphasis on Logic in Network Construction

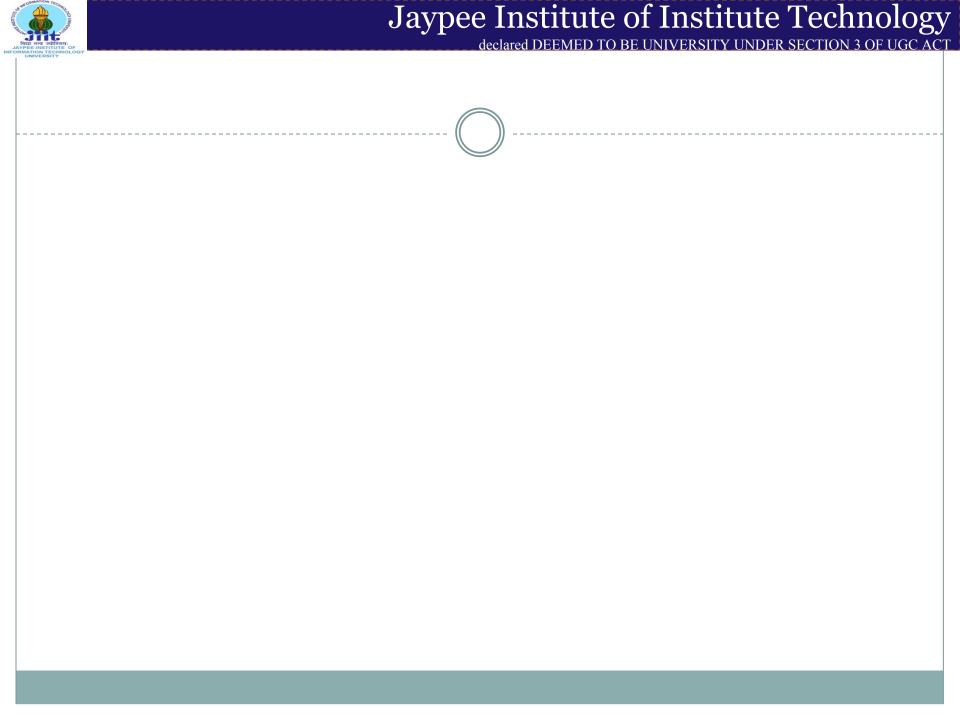


- Construction of network should be based on logical or technical dependencies among activities
- Example before activity 'Approve Drawing' can be started the activity 'Prepare Drawing' must be completed
- Common error build network on the basis of time logic (a feeling for proper sequence) see example below











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PERT



- Project Evaluation and Review Technique (PERT) is a procedure through which activities of a project are represented in its appropriate sequence and timing.
- It is a scheduling technique used to schedule, organize and integrate tasks within a project
- PERT is basically a mechanism for management planning and control which provides blueprint for a particular project
- In this technique, a PERT Chart is made which represent a schedule for all the specified tasks in the project



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CPM



- CPM is a technique which is used for the projects where the time needed for completion of project is already known.
- It is majorly used for determining the approximate time within which a project can be completed.
- Critical path is the largest path in project management which always provide minimum time taken for completion of project



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Example 1- A simple network

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Consider the list of four activities for making a simple product:

Activity		In predecessors	nmediate <u>S</u>
A	Buy Plastic Body		
В	Design Component		-
C	Make Component		В
D	Assemble product		A,C

Immediate predecessors for a particular activity are the activities that, when completed, enable the start of the activity in question.



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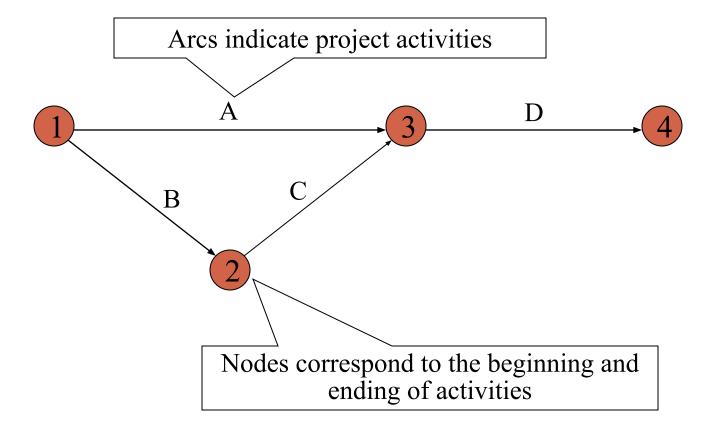
Sequence of activities

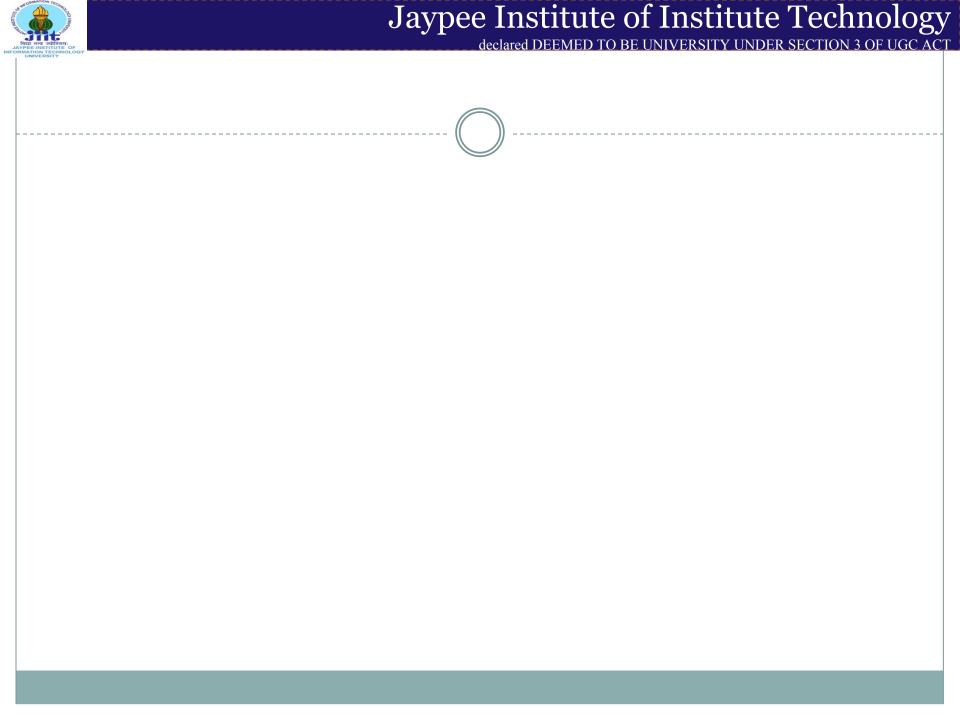


- Can start work on activities A and B anytime, since neither of these activities depends upon the completion of prior activities.
- Activity C cannot be started until activity B has been completed
- Activity D cannot be started until both activities A and C have been completed.
- The graphical representation (next slide) is referred to as the PERT/CPM network

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Network of Four Activities

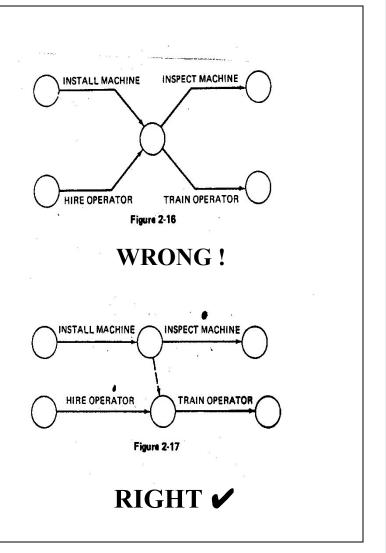




EXAMPLES OF THE USE OF DUMMYACTIVITY

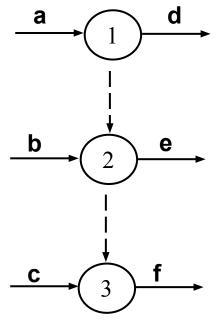
Network concurrent activities a 1 2 Dummy B WRONG!!! RIGHT

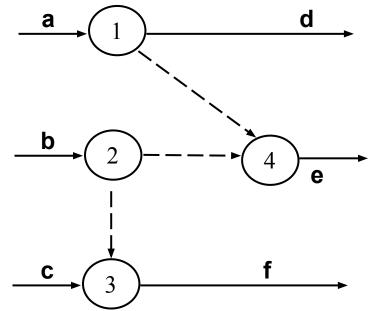
Activity c not required for e WRONG !!! RIGHT



WRONG!!!

RIGHT!!!





a precedes **d**.

a and **b** precede **e**,

b and **c** precede **f** (**a** does not precede **f**)



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Simple sequencing

ask : Person	1	2	3	4	5	6	7	8	9	10	11	12	13
A : Andy													
B : Andy		1000											
C : Andy													
D : Andy				HIN									
E : Bill			ETTITE OF	111111	HILL S								
F : Bill						mar	mms	nan					
G : Charlie													
H : Charlie									man				
I : Dave												111111	

Activity key:

A: Overall design

F: Code module 3

B: Specify module 1

G: Code module 2

C: Specify module 2

H: Integration testing

D: Specify module 3

I: System testing

E: Code module 1



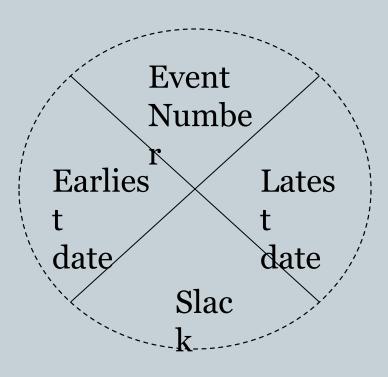
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CPM Network

- A project network should have only one start node
- A project network should have only one end node
- A link has duration
- Nodes have no duration
- Precedents are immediate preceding activities
- Time moves from Left to Right
- Nodes are numbered sequentially
- A network should not contain loops
 - Leads to an impossible sequence
- A network should not contain dangles



CPM Convention





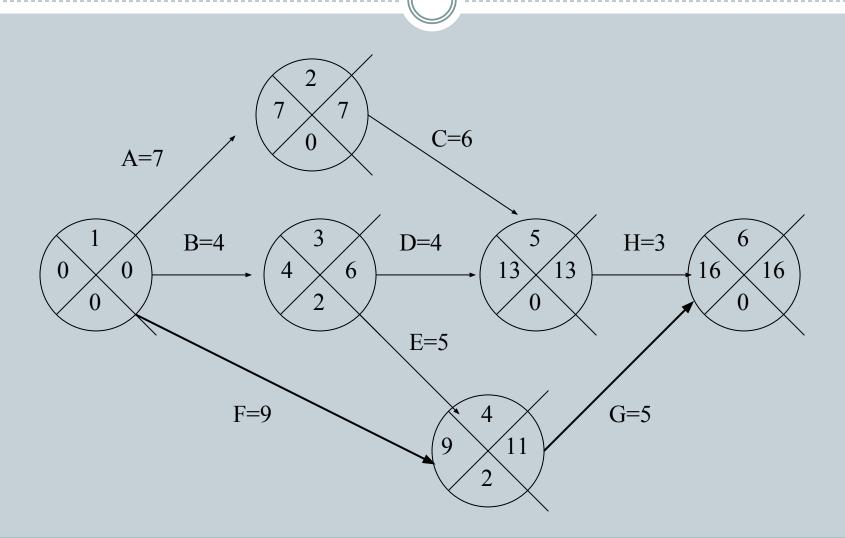
Example to construct a CPM



Id.	Activity Name	Duration (weeks)	Precedents
Α	Hardware selection	7	
В	Software design	4	
С	Hardware Installation	6	Α
D	Coding	4	В
E	Data Preparation	5	В
F	User Documentation	9	
G	User Training	5	E,F
Н	System Installation	3	C,D

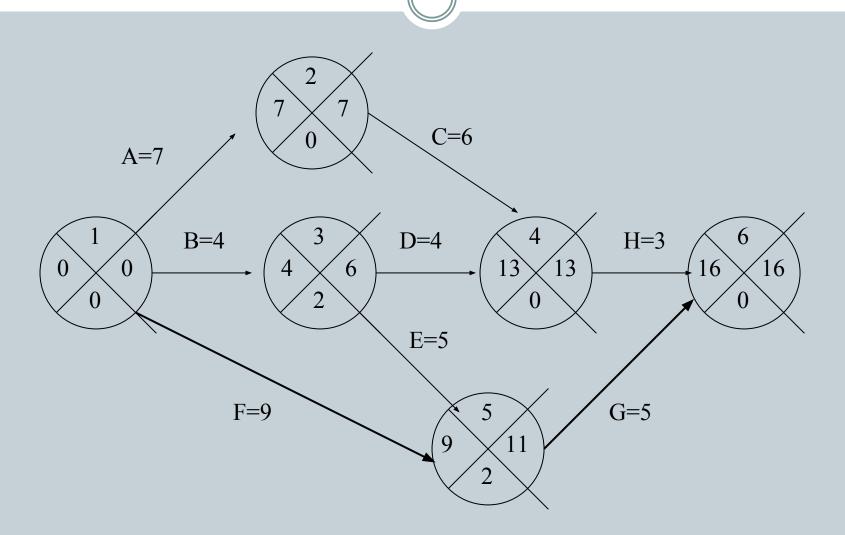


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Critical Path

- Any delay in critical path delays the project
- Slack= difference between earliest and latest dates
- Any event with slack o is critical.
 - o Path joining these events is critical path
- Activity float
 - Float=difference in earliest finish and it's latest start



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Adding the time dimension

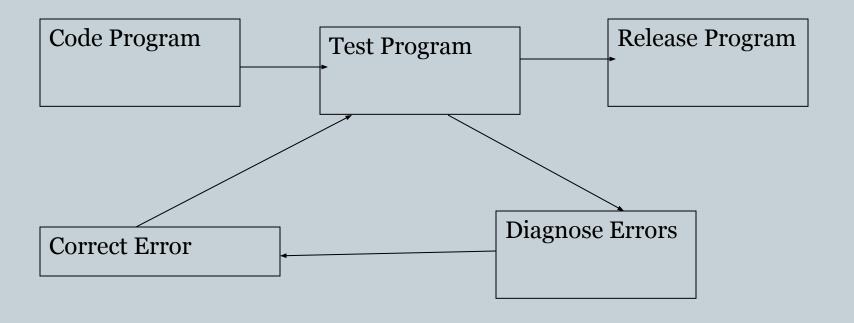


- Critical path approach is concerned with:
 - Project completed as quickly as possible
 - o Identifying activities leads to delay project or later activities start date, if delayed.
- Forward pass
 - Earliest dates of activities
- Backward pass
 - Latest start dates and the critical path

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Loop representing impossible sequencing

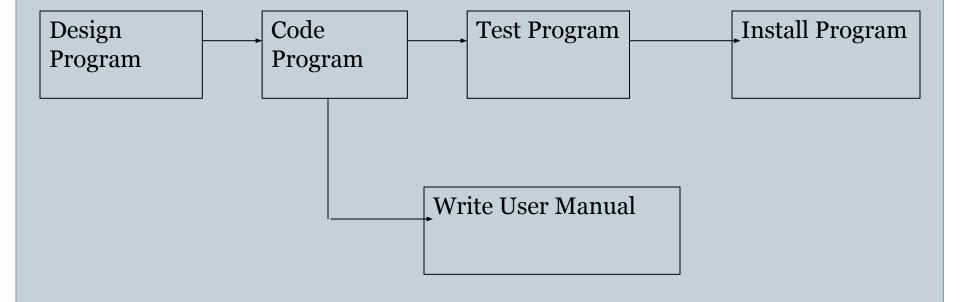




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Dangling activities indicate errors in logic

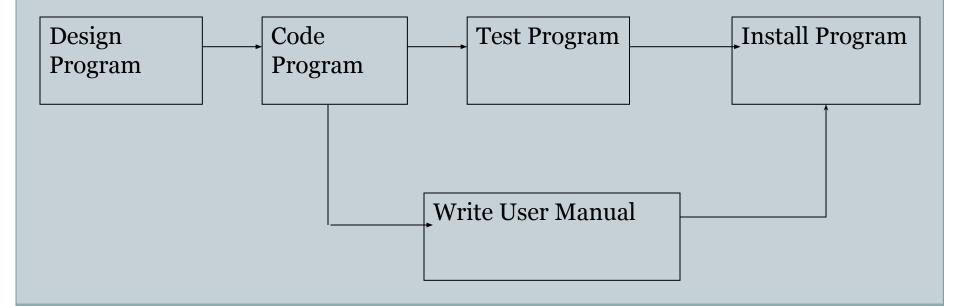




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- Solution is:
 - Remove dangle activities
 - If that is a part of project => re-draw the network





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Significance of critical path



During planning stage

 Shortening the critical path will reduce the overall project duration

During management stage

 Pay more attention to those activities which fall in the critical path

Risk Management

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Risk

- An uncertain event or condition that,
 - o if it occurs, has a
 - positive or
 - negative effect on a project's objectives.
- Risk relates to future
- It involves cause and effect



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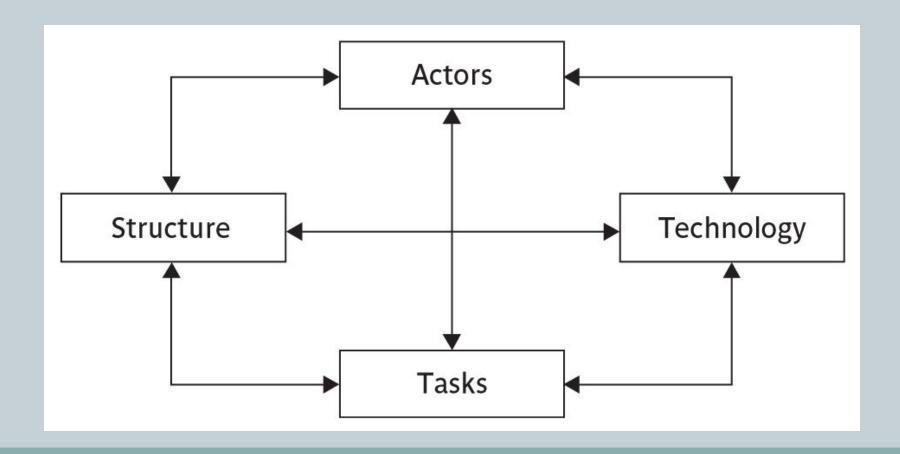
Risk Categorization

- Risk management is considering uncertainty remaining after a plan has been formulated.
- Project risks
- Business risks



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Nature of risk

- Estimation Errors
- Planning assumptions
- Eventualities
 - Unexpected events



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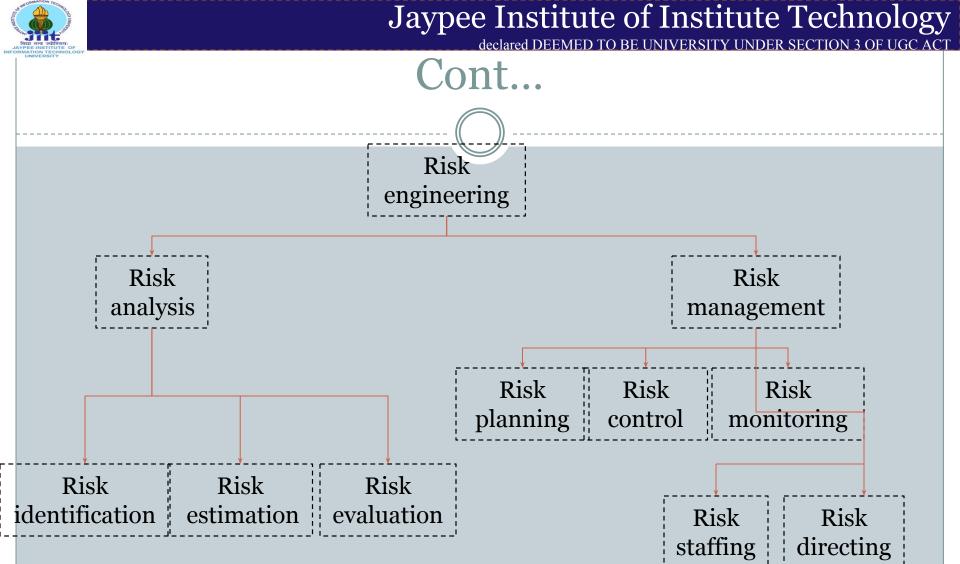
Risk Management

- Risk Identification
 - Checklist
 - Brainstorming
- Risk Estimation
 - Likelihood
 - Impact
- Risk Evaluation
- Risk Planning

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- Risk Control
 - Aspects of quality control
- Risk Monitoring
- Risk directing and
- Risk staffing





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Evaluating risks to the scheduling



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Using PERT

- Most likely time (m)
 - Normal condition time
- Optimistic time (a)
 - Shortest time
- Pessimistic time (b)
 - Worst possible time

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$$t_{e} = (a+4m+b)/6$$



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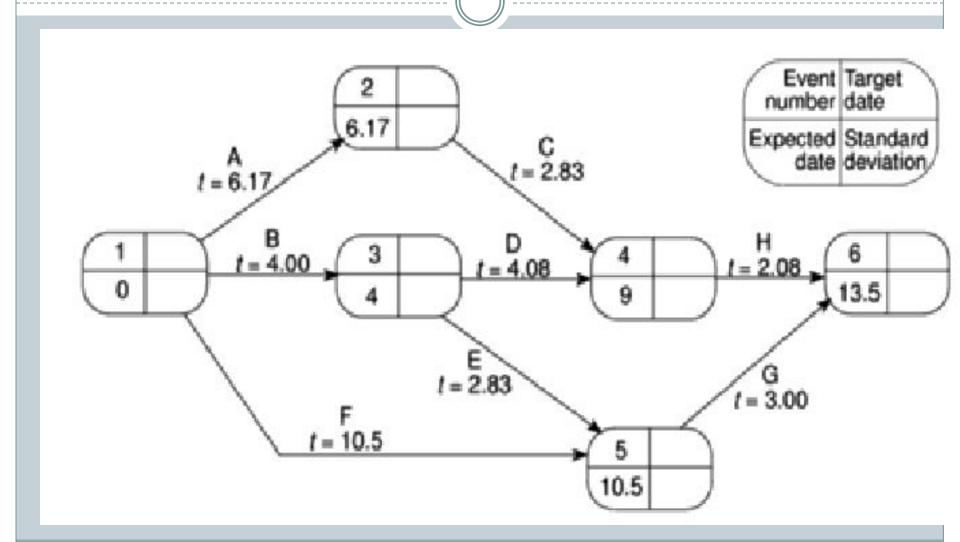
Using expected duration

Activity	Activity durations (weeks)					
	Optimistic (a)	Most likely (m)	Pessimistic (b)			
A	5	6	8			
В	3	4	5			
C	2	3	3			
D	3.5	4	5			
E	1	3	4			
F	8	10	15			
G	2	3	4			
Н	2	2	2.5			



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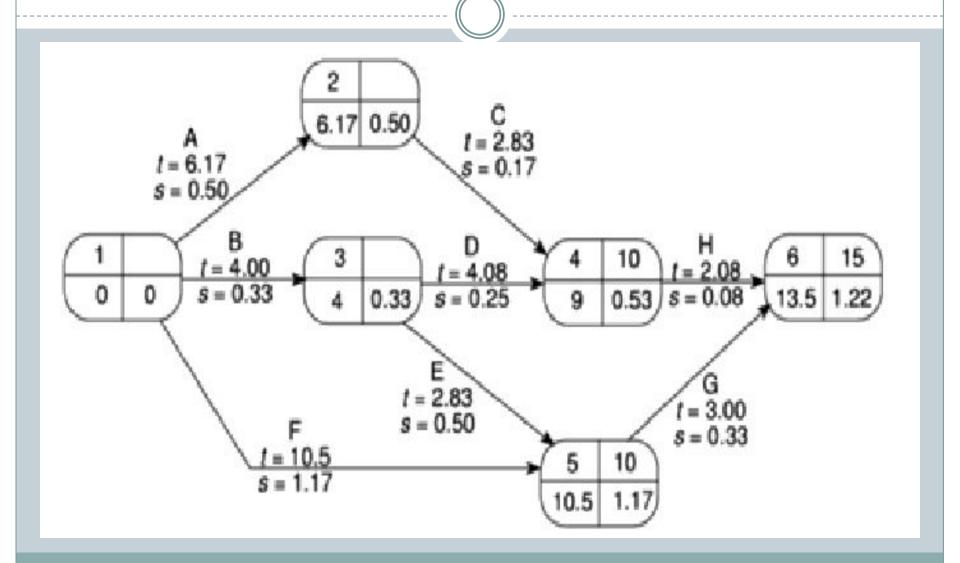
- Standard Deviation(s):
- \bullet S=(b-a)/6

Activity	Activity durations (weeks							
	Optimistic (a)	Most likely (m)	Pessimistic (b)	Expected (t_e)	Standard deviation (s)			
A	5	6	8	6.17	0.50			
В	3	4	5	4.00	0.33			
C	2	3	3	2.83	0.17			
D	3.5	4	5	4.08	0.25			
E	1	3	4	2.83	0.50			
F	8	10	15	10.50	1.17			
G	2	3	4	3.00	0.33			
Н	2	2	2.5	2.08	0.08			



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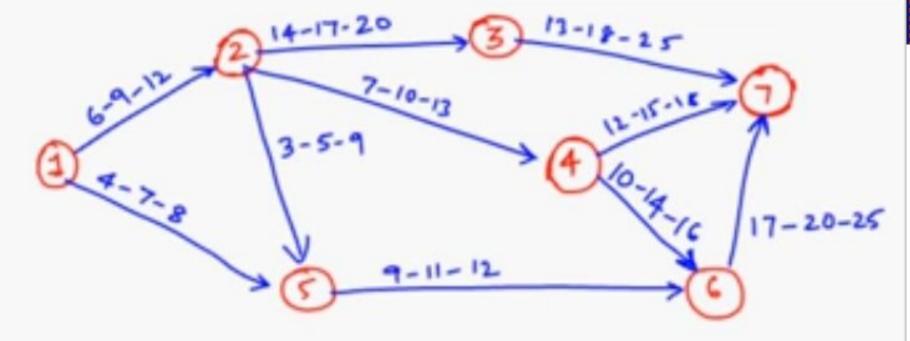
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Calculating the Z value:

$$Z=(T-t_e)/s$$



time estimates to I'm and It are given along the amount in this to I'm - It order. Determine various in and expired time for each activity.

(0)

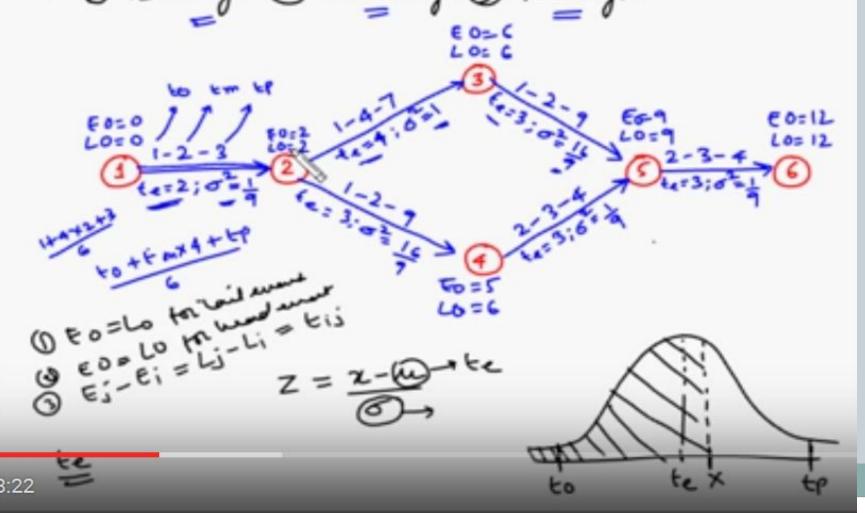
time estimates to the and to are given along the amount in the in- to order Determine variance and expected time for each activity.

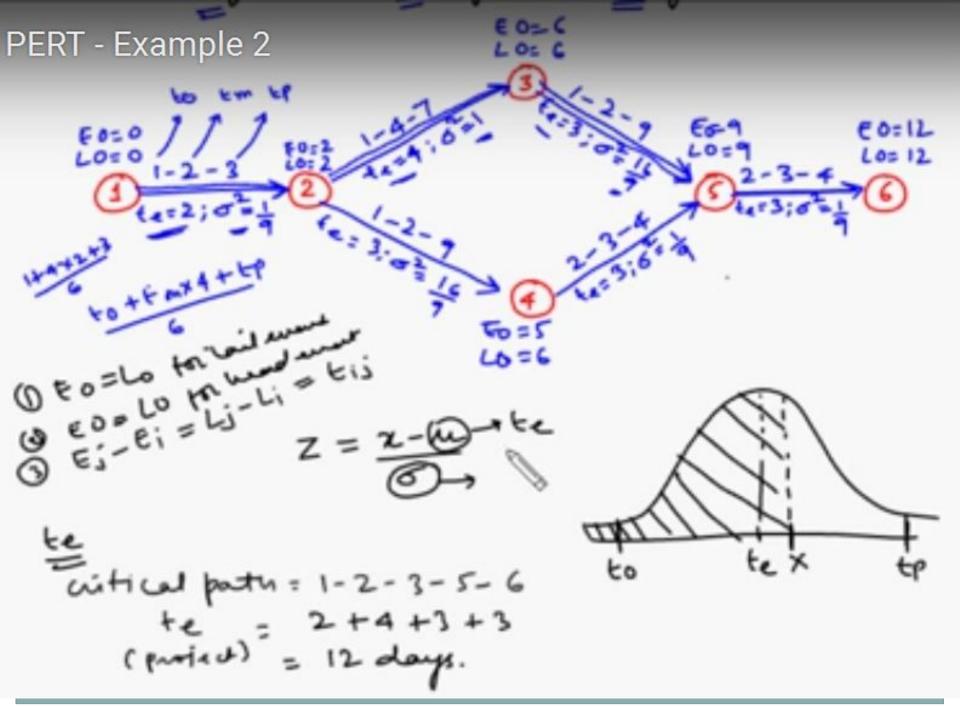
Adiunty	40	+~	4	82	te
1-2	6	9	12	1	9
1-5	4	7	8	0.44	6 67
2 -3	14	17	20	1	17
2-4	7	10	13	1	10
2 -5	3	5	9	1	5.33
5-6	1 7	- 11	12	0.25	10.8
3-7	13	180	25	4	18-3
4-7	12	15	18	l i	15
4-6	10	14	16	1 i	13-66
6-7	17	20	25	1.78	20.33

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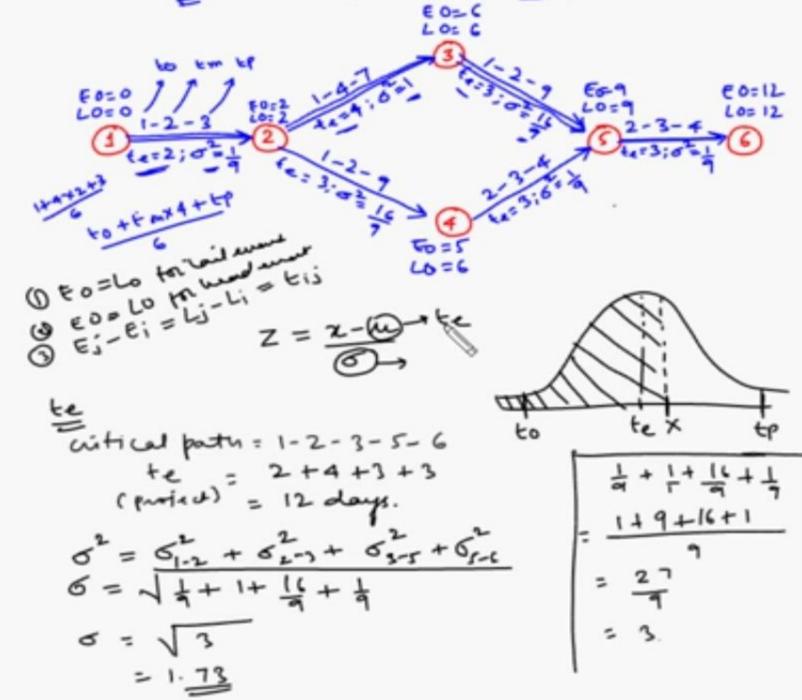


consider the network shown. The three time estimates, the expected activity durations and the variances are shown along the arrows. The earliest and hatest allowable occurance times for the events are also given. What is the probability of completing the project in 12 days 3) 10 days.











$$Z = \frac{14-12}{1.73} = \frac{2}{1.73} = \frac{1.16}{1.73}$$

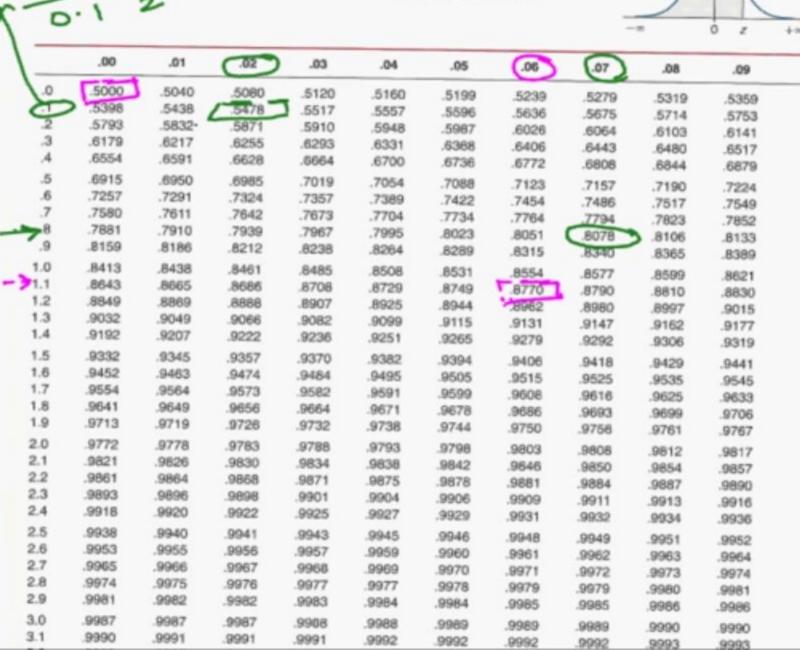
$$Z = \frac{10-12}{1.73} = \frac{-2}{1.73} = -1.16$$



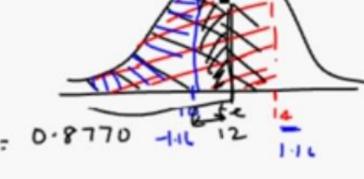
0

Normal Distribution









0.8000

0.1230

- 0-3770