Ryan Parman • jobs@ryanparman.com

Cloud-native engineering leader, looking to pivot into project, product, and program management roles.

Links: GitHub (personal) • GitHub (side project) • LinkedIn • Stack Overflow • Role-targeted résumés

Format: Web • PDF • Word • OpenDocument

Summary

Ryan Parman is a technologist who excels at listening, adapting, and driving continuous improvement. Delivers exceptional work, builds impactful solutions, and elevates team performance.

Looking to pivot from a technical leadership role into a product/program management role, Ryan is seeking opportunities to leverage his technical acumen, leadership skills, and passion for shipping impactful projects successfully.

Work Experience

Older roles are truncated for brevity. If interested, details can be found on GitHub.

McGraw Hill — Remote (since COVID), previously Seattle, WA

McGraw Hill is a learning science company which produces textbooks, digital learning tools, and adaptive technology to enhance learning. It is one of the "big three" educational publishers in the U.S, and was acquired by Platinum Equity 2021.

Principal Engineer, Cloud Center of Excellence (January 2024—October 2024)

- Joined a team whose mission was to provide guidance and support in the cloud journey of the entire organization.
- · Proposed best practices, guardrails, and security measures to ensure a secure and efficient cloud environment.
- Identified opportunities to extend the security measures and guardrails devised for AWS to other cloud platforms.

Principal Cloud and Platform Engineer (June 2020—January 2024)

- Led the team who supported all SRE and product engineering teams, working on core platforms and services, as every school in America transitioned to online learning during the COVID-19 lockdowns.
- Authored or edited over 1,800 Confluence documents.
- Partnered with Enterprise Architecture and <u>AWS Professional Services</u> to deploy <u>Control Tower</u> and <u>Identity Center</u>, resulting in lowered costs and increased control over account guardrails.
- Managed the Base AMI program. Leveraged insights from CIS, security patching, and internal needs to develop a unified build pipeline
 integrating best practices.
- Spearheaded the <u>Artifactory</u> Rebuild project. Ran the project from inception to completion, including the majority of development. Directed effort across ~80 teams and ~300 services to complete the project.
- Resolved all technology blockers preventing migration lower-cost <u>ARM64</u> CPUs, opening the door for ~\$450k/year in cost savings.
- Led dozens of smaller projects, offered guidance to engineers on best practices, and documented knowledge.

Engineering Manager, Site Reliability (October 2018—June 2020)

- Managed a team of four, while working to level-up the team's technical skills and leadership capabilities. Conducted regular 1:1s, performance reviews, and career development discussions.
- Revamped the SRE interview process to prioritize a 70/30 focus on software engineering (Dev) and systems operations (Ops).
 Emphasized leadership qualities, bias for action, and high curiosity.
- Led the <u>Site Reliability Engineering</u> (SRE) team in addressing macro-oriented problems affecting engineering teams, empowering greater self-service.
- Established a process for maintaining reusable <u>Terraform</u> modules which teams leveraged to compose infrastructure with minimal effort.

Staff Software Engineer (October 2016—October 2018)

- Led the development of Tier-1 services within the educational content authoring pipeline, leveraging technologies such as <u>REST</u>,
 <u>GraphQL</u>, API design, <u>Amazon ECS</u> (similar to <u>Kubernetes</u>), <u>Docker, Terraform</u>, <u>ePubs</u>, and security best practices.
- Led the development of the authoring component of the <u>SmartBook 2.0 product</u>, and the internal system which indexes authored content, builds ePubs, and encodes images/video for the ePub CDN using ffmpeg.
- Established the technical direction of these projects, promoted adoption across the organization, published comprehensive documentation, and offered ongoing integration guidance.
- Accelerated the adoption of CI/CD, rapid deployment practices, and Docker containers, shortening the feedback loop for developers
 and increasing the reliability of deployments.

WePay — Redwood City, CA

WePay is an online payment service provider which provides "payments for platforms", where examples of platforms are GoFundMe, Care.com, and Xbox. It was acquired by JPMorgan Chase in October 2017.

DevOps Engineer (April 2015—September 2016)

- Led a cross-company initiative to upgrade the monolithic application from PHP 5.4 to PHP 5.6 (the latest at the time). Facilitated cross-team collaboration among all major engineering teams and QA departments to achieve results.
- Initiated a program to automate the creation of base server images for cloud servers. This allowed new servers to boot and begin serving traffic ~75% faster.
- Invested in monitoring and alerting systems to prevent customer-facing issues (New Relic, Grafana).

Senior API Engineer (April 2014—April 2015)

- Led the company's <u>HackerOne</u> program, coordinating across teams to address security issues.
- Built a development environment for engineering teams. Reduced new engineer onboarding time from 2 weeks to 1 day.
- Expanded WePay's payment security offerings by designing MFA-as-a-Service (U.S. patent filing <u>US15042104</u>).

Amazon Web Services — Seattle, WA

Amazon Web Services provides on-demand cloud computing platforms and APIs to individuals, companies, and governments, on a metered, pay-as-you-go basis.

Web Development Engineer II (March 2010—April 2014)

- Created the <u>AWS SDK for PHP</u>, enabled AWS to reach the largest developer group <u>PHP</u>.
- Initiated the creation of AWS SDK for PHP v2 to address changes in the PHP language and growth of AWS services.
- Led one of the first teams to provide reusable UI building blocks for the <u>AWS Management Console</u>, by collaborating directly with the AWS Design team.
- Invested in increased transparency, better communication, and improved tooling for developers. [Examples]

Examples of Technical Documentation

Much of my other work is published inside of corporate Confluence/wikis. Here are some examples of my public-facing documentation:

- Setting up macOS for development
- Local AWS Lambda environments (with Go)
- Local development environment (devsec-tools)
- Configuring DataGrip for Valkey (devsec-tools)
- Diagrams of Artifactory infrastructure and software configuration.
- Diagram of a secrets-rotation system.

Recommendations

See a selective list of recommendations from co-workers and peers.

Groups and Accomplishments

- U.S. patent filing, "System and Methods for User Authentication across Multiple Domains" (US15042104) (2016)
- U.S. patent filing, "Hive-based Peer-to-Peer Network" (US8103870B2) (2007)
- Voting representative for AWS, PHP Framework Interoperability Group (2012–2013)

Skills

This list is not exhaustive, but these are software and skills I leveraged in the roles above which are most relevant to <u>PM</u>, <u>TPM</u>, and <u>Product</u> roles.

<u>Confluence</u>, <u>Jira</u>, building platforms, coordination with downstream services, cross-collaboration (dozens of teams, hundreds of services), organization of complex projects, product development, product roadmap management, project documentation, project management, risk mitigation, stakeholder management, technical documentation, vendor management.

Education

Silicon Valley College (now Carrington College), San Jose, CA. Bachelor of Arts, Design and Visualization