

# ArrayLists

## Introduction to OO Programming

# Array revision

- Arrays allow the programmer to work with a group of values of the same type.

```
int[] lottoNumbers = new int [6];
```

lottoNumbers					
0	0	0	0	0	0
0	1	2	3	4	5

# Array revision

- Individual array elements can be accessed using the subscript or index.

```
int[] lottoNumbers = new int [6];  
lottoNumbers[0] = 6;  
lottoNumbers[1] = 15;
```

lottoNumbers					
6	15	0	0	0	0
0	1	2	3	4	5

# Array revision

- A for loop can be used to access all array elements in turn.

```
int[] lottoNumbers = new int[] {6, 15, 17, 22, 30, 32};  
  
for(int i=0; i < lottoNumbers.length; i++)  
{  
    System.out.print(lottoNumbers[i] + " ");  
}
```

lottoNumbers					
6	15	17	22	30	32
0	1	2	3	4	5

# Array revision

- Arrays are declared to hold values of the same type. This can be a primitive type or an object type.

```
double[] prices = new double[5];
```

```
String[] theBand = new String[] {"Bob", "Joe", "Mary"};  
or
```

```
String[] theBand = {"Bob", "Joe", "Mary"};
```

```
BankAccount[] accounts = new BankAccount[1000];
```

# ArrayList

- The `ArrayList` class is designed to store a series or list of objects of the same type.
- An `ArrayList` is a resizable container class which provides methods for the manipulation and storage of its contents.
- An `ArrayList` can only contain objects. It cannot contain primitives.

# ArrayLists

- The `ArrayList` class manages a sequence or list of objects
- Advantages over Arrays
  - Can grow and shrink as needed
  - `ArrayList` class supplies methods for many common tasks, such as inserting and removing elements

# ArrayList

- Like an array, an `ArrayList` has an index which starts at 0. This index allows you to refer to any element in an `ArrayList`.
- The index in an `ArrayList` goes from 0 to  $n - 1$  where  $n$  is the number of elements in the `ArrayList`.
- To create an `ArrayList`, you need to import the class from the package `java.util`.

```
import java.util.ArrayList;
```

# ArrayList declaration

- When declaring an `ArrayList`, the type of element which it will hold must be specified.
- This is included in angle brackets directly after the word `ArrayList`:

```
ArrayList <String> names = new ArrayList <String>();
```

```
ArrayList <Employee> staff = new ArrayList <Employee>();
```

- **General Form**

```
ArrayList <T> list = new ArrayList <T>();
```

where **T** is any Class Type

# ArrayList methods

- When you construct an empty `ArrayList` object – it has size 0
- `add()` method adds an object to the end of the array list
- The size increases after each call to `add()`
- `size()` method returns the number of elements in list

# Length and Size

The Java syntax for determining the number of elements in  
an array,  
an array list and  
a string  
is not consistent

DataType	Find no. of elements
Arrays (int[ ] values)	values.length
ArrayList list	list.size()
String s	s.length()

# Adding elements

- The `add( )` method is used to add elements to an `ArrayList`

```
ArrayList <String> names = new ArrayList <String>( );  
String firstBeatle = new String("John");  
  
names.add(firstBeatle);  
names.add("Paul");
```

boolean

[add\(E e\)](#)

Appends the specified element to the end of this list.

# Adding elements

- The `add( )` method is overloaded to allow the insertion of elements at a particular position in an `ArrayList`

```
ArrayList <String> names = new ArrayList <String>();  
names.add("John");  
names.add("Paul");  
names.add("Ringo");  
names.add(2, "George");
```

boolean	<a href="#"><u>add(E e)</u></a> Appends the specified element to the end of this list.
void	<a href="#"><u>add(int index, E element)</u></a> Inserts the specified element at the specified position in this list.

# Retrieving elements

- The `get( )` method is used to retrieve elements from an `ArrayList`
- The return type of the `get( )` method is the type of element the `ArrayList` contains.

```
ArrayList <String> names = new ArrayList <String>();  
names.add("John");  
names.add("Paul");
```

```
String s = names.get(0);
```

Or

```
System.out.println(names.get(0));
```

<a href="#"><u>E</u></a>	<a href="#"><u>get(int index)</u></a> Returns the element at the specified position in this list.
--------------------------	--

## The `size()` method

- The `size()` method returns the number of elements in an `ArrayList`

```
ArrayList <String> names = new ArrayList <String>();  
names.add("John");  
names.add("Paul");
```

```
System.out.println(names.size());
```

Or

```
int noOfElements = names.size();
```

int	<a href="#"><code>size()</code></a> Returns the number of elements in this list.
-----	---

## Accessing all `ArrayList` elements

- A `for` loop can be used along with the `size()` method to access all the elements in an `ArrayList`.

```
ArrayList <Employee> computingDept = new ArrayList  
    <Employee>();
```

```
computingDept.add(firstWorker);  
computingDept.add(secondWorker);  
computingDept.add(thirdWorker);
```

```
for(int i = 0; i < computingDept.size(); i++)  
{  
    System.out.println(computingDept.get(i));  
}
```

This will only print if class  
has a `toString()`



## The set ( ) method

- The set ( ) method overwrites an existing element with a new one.

```
ArrayList <String> names = new ArrayList <String>();  
names.add("John");  
names.add("Paul");  
names.add("George");  
names.set(2, "Mick");
```

<b>E</b>	<b>set</b> (int index, <b>E</b> element) Replaces the element at the specified position in this list with the specified element.
----------	---

## The remove ( ) method

- The remove ( ) method deletes an element at a given position.
- All other elements are moved by one space, and the size of the ArrayList is decreased by one.

```
ArrayList <Employee> computingDept = new ArrayList  
    <Employee>();  
  
computingDept.add(new Employee("Mary", 20000));  
computingDept.add(new Employee("Ann", 21000));  
computingDept.add(new Employee("Tom", 20000));  
computingDept.remove(2);
```

<b>E</b>	<b>remove</b> (int index) Removes the element at the specified position in this list.
----------	--

## The `remove()` method

- The `remove()` method is overloaded to allow you to specify the element to remove
- This is an optional operation, which means that it can be called whether or not the element is present.

```
ArrayList <Employee> computingDept = new ArrayList  
    <Employee>();
```

```
computingDept.add(firstWorker);  
computingDept.add(secondWorker);  
computingDept.remove(firstWorker);
```

boolean	<code>remove(Object o)</code> Removes a single instance of the specified element from this list, if it is present
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## Manipulating retrieved elements

- The `get()` method is used to retrieve elements from an `ArrayList`
- It is possible to call the methods of these objects to perform operations on the returned values

```
ArrayList <String> names = new ArrayList <String>();  
names.add("John");  
names.add("Paul");
```

```
System.out.println(names.get(0).length());  
System.out.println(names.get(0).charAt(0));
```

# Summary

- An `ArrayList` is a resizable container class which provides methods for the manipulation and storage of its contents.
- An `ArrayList` can only contain objects. It cannot contain primitives.
- Like an array, an `ArrayList` has an index which starts at 0. This allows you to refer to any element in an `ArrayList`.
- The `ArrayList` class provides methods which allow you to access and manipulate its elements.