

Debugging with Cmajor Debugger

Seppo Laakko

June 21, 2015

1 Introduction

Cmajor programs can be debugged using the Cmajor source level debugger (cmdb). Currently the program to be debugged and libraries it uses must be first compiled with Cmajor compiler (cmc) using the “C backend” option (-backend=c) and the debug configuration. In Windows programs can be debugged directly in Cmajor Development Environment (IDE) that talks to cmdb behind the scenes. Cmajor debugger in turn talks to GNU debugger (gdb) behind the scenes.

2 Debugging Commands

Table 1 lists available debugging commands, their abbreviations and IDE equivalents.

Table 1: Debugging Commands

Command	Abbreviation	IDE command
start		
quit	q	Stop Debugging
help	h	Help Debugging
continue	c	Debug Continue
next	n	Debug Step Over
step	s	Debug Step Into
out	o	Debug Step Out
break [FILE:]LINE	b [FILE:]LINE	Debug Toggle breakpoint
clear N	cl N	Debug Toggle breakpoint
callstack	ca	
frame N	f N	
list [FILE:]LINE	l [FILE:]LINE	
list*	l*	
list	l	
inspect EXPR	i EXPR	Debug Inspect...
show breakpoints		
set break on throw (on / off)		
empty line	ENTER	

Descriptions of the commands:

- start
Starts a debugging session.
- quit
Ends debugging session and exits.
- continue
Runs program until it stops to a breakpoint or exits.
- next
Goes to next source line by stepping over function calls.
- step
Goes to next source line or steps into a function.
- out
Goes out of function.
- break [FILE:]LINE
Sets a breakpoint to a source line.
- clear N
Clears breakpoint number N.
- callstack
Shows current call stack.
- frame N
Sets current call frame for inspecting.
- list [FILE:]LINE
Lists source code around line LINE.
- list*
Lists source code around current position.
- list
Lists next lines.
- inspect EXPR
Inspects value of expression EXPR.
- show breakpoints
Shows list of breakpoints.
- set break on throw on
Sets implicit breakpoint in each throw statement.

- set break on throw off
Clears implicit breakpoint in each throw statement.
- empty line
Repeats last command.

3 Inspect Expressions

Inspect expression is a content expression.

$\langle inspect\text{-}expr \rangle ::= \langle content\text{-}expr \rangle$

3.1 Content Expression

Content expression is either an *at* character followed by a prefix expression, or a sole prefix expression.

$\langle content\text{-}expr \rangle ::= '@' \langle prefix\text{-}expr \rangle \mid \langle prefix\text{-}expr \rangle$

at-prefixed content expression evaluates a content of a class or pointer to a class. Specializations of *System.Collections.List*, *System.Collections.Set* and *System.Collections.Map*, receive special treatment from the debugger to print the contents of them. *at*-prefixed content expression for an ordinary class prints values of its member variables. *at*-prefixed content expression for a pointer evaluates the dynamic type of the class pointed and prints its content.

3.2 Prefix Expression

A prefix expression consists of a prefix operator '*' followed by another prefix expression, or a postfix expression.

$\langle prefix\text{-}expr \rangle ::= (* \langle prefix\text{-}expr \rangle) \mid \langle postfix\text{-}expr \rangle$

The '*' prefix operator dereferences a following pointer expression.

3.3 Postfix Expression

A postfix expression consists of a primary expression followed by zero or more postfix operations.

$\langle postfix\text{-}expr \rangle ::= \langle primary\text{-}expr \rangle (. \langle member\text{-}id \rangle \mid -> \langle member\text{-}id \rangle)^*$

$\langle member\text{-}id \rangle ::= \langle identifier \rangle \mid \text{base}$

$\langle identifier \rangle ::= (\text{letter} \mid \text{'_'}) (\text{letter} \mid \text{digit} \mid \text{'_'})^*$

A '.' postfix operation selects a member of a class.

A '->' postfix operation selects a member of an expression that has a type of a pointer to class.

3.4 Primary Expression

A primary expression is a this-pointer, a name of a local variable a handle expression or a parenthesized prefix expression.

$\langle \textit{primary-expr} \rangle ::= \textbf{this} \mid \langle \textit{identifier} \rangle \mid \$ \langle \textit{int} \rangle \langle \textit{type-expr-part} \rangle \mid (\langle \textit{prefix-expr} \rangle)$

$\langle \textit{type-expr-part} \rangle ::= '[' (\textit{anychar} - ']')^+]'$

A handle expression consists of a '\$' character followed by a handle returned by GDB and a type expression enclosed in brackets. Handle expression refers to previously evaluated expressions.

4 Usage

usage: cmdb [options] program [arguments...]

options:

-ide: use IDE mode

-file=FILE read commands from FILE