

sha512.cm

```
/*  
  
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    Distributed under the GNU General Public License, version 3 (GPLv3).  
    (See accompanying LICENSE.txt or http://www.gnu.org/licenses/gpl.html  
    )  
  
*/  
  
// Copyright (c) 1994  
// Hewlett–Packard Company  
// Copyright (c) 1996  
// Silicon Graphics Computer Systems, Inc.  
// Copyright (c) 2009 Alexander Stepanov and Paul McJones  
  
using System.IO;  
  
namespace System.Security  
{  
    public nothrow inline ulong RightRotate(ulong x, ulong n)  
    {  
        return (x >> n) | (x << (64u - n));  
    }  
  
    public class Sha512  
    {  
        static nothrow Sha512()  
        {  
            k[0] = 0x428a2f98d728ae22u;  
            k[1] = 0x7137449123ef65cdu;  
            k[2] = 0xb5c0fbcfec4d3b2fu;  
            k[3] = 0xe9b5dba58189dbbcu;  
            k[4] = 0x3956c25bf348b538u;  
            k[5] = 0x59f111f1b605d019u;  
            k[6] = 0x923f82a4af194f9bu;  
            k[7] = 0xab1c5ed5da6d8118u;  
            k[8] = 0xd807aa98a3030242u;  
            k[9] = 0x12835b0145706fbeu;  
            k[10] = 0x243185be4ee4b28cu;  
            k[11] = 0x550c7dc3d5ffb4e2u;  
            k[12] = 0x72be5d74f27b896fu;  
            k[13] = 0x80deb1fe3b1696b1u;  
            k[14] = 0x9bdc06a725c71235u;  
            k[15] = 0xc19bf174cf692694u;  
            k[16] = 0xe49b69c19ef14ad2u;  
            k[17] = 0xefbe4786384f25e3u;  
            k[18] = 0x0fc19dc68b8cd5b5u;
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k[19] = 0x240ca1cc77ac9c65u;
k[20] = 0x2de92c6f592b0275u;
k[21] = 0x4a7484aa6ea6e483u;
k[22] = 0x5cb0a9dcdbd41fbd4u;
k[23] = 0x76f988da831153b5u;
k[24] = 0x983e5152ee66dfabu;
k[25] = 0xa831c66d2db43210u;
k[26] = 0xb00327c898fb213fu;
k[27] = 0xbf597fc7beef0ee4u;
k[28] = 0xc6e00bf33da88fc2u;
k[29] = 0xd5a79147930aa725u;
k[30] = 0x06ca6351e003826fu;
k[31] = 0x142929670a0e6e70u;
k[32] = 0x27b70a8546d22ffcu;
k[33] = 0x2e1b21385c26c926u;
k[34] = 0x4d2c6dfc5ac42aedu;
k[35] = 0x53380d139d95b3dfu;
k[36] = 0x650a73548baf63deu;
k[37] = 0x766a0abb3c77b2a8u;
k[38] = 0x81c2c92e47edaee6u;
k[39] = 0x92722c851482353bu;
k[40] = 0xa2bfe8a14cf10364u;
k[41] = 0xa81a664bbc423001u;
k[42] = 0xc24b8b70d0f89791u;
k[43] = 0xc76c51a30654be30u;
k[44] = 0xd192e819d6ef5218u;
k[45] = 0xd69906245565a910u;
k[46] = 0xf40e35855771202au;
k[47] = 0x106aa07032bbd1b8u;
k[48] = 0x19a4c116b8d2d0c8u;
k[49] = 0x1e376c085141ab53u;
k[50] = 0x2748774cdf8eeb99u;
k[51] = 0x34b0bcb5e19b48a8u;
k[52] = 0x391c0cb3c5c95a63u;
k[53] = 0x4ed8aa4ae3418acbu;
k[54] = 0x5b9cca4f7763e373u;
k[55] = 0x682e6ff3d6b2b8a3u;
k[56] = 0x748f82ee5defb2fcu;
k[57] = 0x78a5636f43172f60u;
k[58] = 0x84c87814a1f0ab72u;
k[59] = 0x8cc702081a6439ecu;
k[60] = 0x90beffa23631e28u;
k[61] = 0xa4506cebde82bde9u;
k[62] = 0xbef9a3f7b2c67915u;
k[63] = 0xc67178f2e372532bu;
k[64] = 0xca273ecee26619cu;
k[65] = 0xd186b8c721c0c207u;
k[66] = 0xeda7dd6cde0eb1eu;
k[67] = 0xf57d4f7fee6ed178u;
k[68] = 0x06f067aa72176fbau;
k[69] = 0x0a637dc5a2c898a6u;
k[70] = 0x113f9804bef90dae;
k[71] = 0x1b710b35131c471bu;

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        k[72] = 0x28db77f523047d84u;
        k[73] = 0x32caab7b40c72493u;
        k[74] = 0x3c9ebe0a15c9bebcu;
        k[75] = 0x431d67c49c100d4cu;
        k[76] = 0x4cc5d4becb3e42b6u;
        k[77] = 0x597f299cfc657e2au;
        k[78] = 0x5fcb6fab3ad6faecu;
        k[79] = 0x6c44198c4a475817u;
    }
    public nothrow Sha512()
    {
        Reset();
    }
    public nothrow void Reset()
    {
        digest[0] = 0x6a09e667f3bcc908u;
        digest[1] = 0xbb67ae8584caa73bu;
        digest[2] = 0x3c6ef372fe94f82bu;
        digest[3] = 0xa54ff53a5f1d36f1u;
        digest[4] = 0x510e527fade682d1u;
        digest[5] = 0x9b05688c2b3e6c1fu;
        digest[6] = 0x1f83d9abfb41bd6bu;
        digest[7] = 0x5be0cd19137e2179u;
    }
    public nothrow void Process(byte x)
    {
        ProcessByte(x);
        bitCountLow = bitCountLow + 8u;
        if (bitCountLow == 0u)
        {
            ++bitCountHigh;
        }
    }
    public nothrow void Process(const void* begin, const void* end)
    {
        byte* b = cast<byte*>(begin);
        byte* e = cast<byte*>(end);
        while (b != e)
        {
            Process(*b);
            ++b;
        }
    }
    public nothrow void Process(const void* buf, int count)
    {
        byte* b = cast<byte*>(buf);
        Process(b, b + count);
    }
    public nothrow string GetDigest()
    {
        ProcessByte(0x80u);
        if (byteIndex > 112u)
        {

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        while (byteIndex != 0u)
        {
            ProcessByte(0u);
        }
        while (byteIndex < 112u)
        {
            ProcessByte(0u);
        }
    }
    else
    {
        while (byteIndex < 112u)
        {
            ProcessByte(0u);
        }
    }
    ProcessByte(cast<byte>((bitCountHigh >> 56u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountHigh >> 48u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountHigh >> 40u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountHigh >> 32u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountHigh >> 24u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountHigh >> 16u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountHigh >> 8u) & 0xFFu));
    ProcessByte(cast<byte>(bitCountHigh & 0xFFu));
    ProcessByte(cast<byte>((bitCountLow >> 56u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountLow >> 48u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountLow >> 40u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountLow >> 32u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountLow >> 24u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountLow >> 16u) & 0xFFu));
    ProcessByte(cast<byte>((bitCountLow >> 8u) & 0xFFu));
    ProcessByte(cast<byte>(bitCountLow & 0xFFu));
    string s = ToHexString(digest[0]);
    s.Append(ToHexString(digest[1]));
    s.Append(ToHexString(digest[2]));
    s.Append(ToHexString(digest[3]));
    s.Append(ToHexString(digest[4]));
    s.Append(ToHexString(digest[5]));
    s.Append(ToHexString(digest[6]));
    s.Append(ToHexString(digest[7]));
    return s;
}
private nothrow void ProcessByte(byte x)
{
    block[byteIndex++] = x;
    if (byteIndex == 128u)
    {
        byteIndex = 0u;
        ProcessBlock();
    }
}
private nothrow void ProcessBlock()
{

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ulong[80] w;
for (int i = 0; i < 16; ++i)
{
    w[i] = cast<ulong>(block[8 * i]) << 56u;
    w[i] = w[i] | cast<ulong>(block[8 * i + 1]) << 48u;
    w[i] = w[i] | cast<ulong>(block[8 * i + 2]) << 40u;
    w[i] = w[i] | cast<ulong>(block[8 * i + 3]) << 32u;
    w[i] = w[i] | cast<ulong>(block[8 * i + 4]) << 24u;
    w[i] = w[i] | cast<ulong>(block[8 * i + 5]) << 16u;
    w[i] = w[i] | cast<ulong>(block[8 * i + 6]) << 8u;
    w[i] = w[i] | cast<ulong>(block[8 * i + 7]);
}
for (int i = 16; i < 80; ++i)
{
    w[i] = (RightRotate(w[i - 2], 19u) ^ RightRotate(w[i -
        2], 61u) ^ (w[i - 2] >> 6u)) + w[i - 7] + (RightRotate
        (w[i - 15], 1u) ^ RightRotate(w[i - 15], 8u) ^ (w[i -
        15] >> 7u)) + w[i - 16];
}
ulong a = digest[0];
ulong b = digest[1];
ulong c = digest[2];
ulong d = digest[3];
ulong e = digest[4];
ulong f = digest[5];
ulong g = digest[6];
ulong h = digest[7];
for (int i = 0; i < 80; ++i)
{
    ulong t1 = h + (RightRotate(e, 14u) ^ RightRotate(e, 18u)
        ^ RightRotate(e, 41u)) + ((e & f) ^ ((~e) & g)) + k[i
        ] + w[i];
    ulong t2 = (RightRotate(a, 28u) ^ RightRotate(a, 34u) ^
        RightRotate(a, 39u)) + ((a & b) ^ (a & c) ^ (b & c));
    h = g;
    g = f;
    f = e;
    e = d + t1;
    d = c;
    c = b;
    b = a;
    a = t1 + t2;
}
digest[0] = a + digest[0];
digest[1] = b + digest[1];
digest[2] = c + digest[2];
digest[3] = d + digest[3];
digest[4] = e + digest[4];
digest[5] = f + digest[5];
digest[6] = g + digest[6];
digest[7] = h + digest[7];
}
private static ulong[80] k;

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        private byte[128] block;
        private byte byteIndex;
        private ulong bitCountLow;
        private ulong bitCountHigh;
        private ulong[8] digest;
    }

    public nothrow string GetSha512MessageDigest(const string& message)
    {
        Sha512 sha512;
        sha512.Process(message.Chars(), message.Length());
        return sha512.GetDigest();
    }

    public string GetSha512FileDigest(const string& filePath)
    {
        Sha512 sha512;
        BinaryFileStream file(filePath, OpenMode.readOnly);
        IOBuffer buffer(4096u);
        int bytesRead = file.Read(buffer.Mem(), buffer.Size());
        while (bytesRead > 0)
        {
            sha512.Process(buffer.Mem(), bytesRead);
            bytesRead = file.Read(buffer.Mem(), buffer.Size());
        }
        return sha512.GetDigest();
    }
}

```