codeformatter.cm

```
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    */
// Copyright (c) 1994
// Hewlett-Packard Company
// Copyright (c) 1996
// Silicon Graphics Computer Systems, Inc.
// Copyright (c) 2009 Alexander Stepanov and Paul McJones
using System;
using System. IO;
namespace System. Text
    public class CodeFormatter
        public CodeFormatter(OutputStream& stream_): stream(stream_),
            indent(0), indentSize(4), atBeginningOfLine(true), line(1)
        suppress CodeFormatter(const CodeFormatter&);
        suppress void operator=(const CodeFormatter&);
        suppress CodeFormatter(CodeFormatter&&);
        suppress void operator=(CodeFormatter&&);
        public void Write(const string& text)
            if (atBeginningOfLine)
            {
                if (indent != 0)
                     stream << string(' ', CurrentIndent());</pre>
                     atBeginningOfLine = false;
            stream << text;
        public void WriteLine(const string& text)
            Write (text);
            WriteLine();
```

```
public void WriteLine()
        stream << endl();
        atBeginningOfLine = true;
    public inline nothrow void IncIndent()
        ++indent;
    public inline nothrow void DecIndent()
        --indent;
    public inline nothrow int Indent() const
        return indent;
    {\bf public\ inline\ nothrow\ int\ } {\bf IndentSize}\,(\,)\ {\bf const}
        return indentSize;
    public inline nothrow void SetIndentSize(int indentSize_)
         indentSize = indentSize;
    {\bf public\ inline\ nothrow\ int\ Current Indent}\,(\,)\ {\bf const}
        return indent * indentSize;
    public inline nothrow int Line() const
        return line;
    public nothrow void SetLine(int line_)
        line = line_{-};
    private OutputStream& stream;
    private int indent;
    private int indentSize;
    private bool atBeginningOfLine;
    private int line;
}
```