# Getting Started Guide for Cmajor 1.0.0

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## 1 Installation in Windows

## 1.1 Prerequisites

Note: You must uninstall any previous Cmajor version before installing this version (1.0.0). It is also recommended that you delete the %APPDATA%\Cmajor directory before installing this version because configuration files and system library files have been changed.

• Download and install MinGW\_w64 GCC:

http://sourceforge.net/projects/mingw-w64/files/Toolchains%20targetting%20Win32/Personal%20Builds/mingw-builds/installer/mingw-w64-install.exe/download

Installation settings for my system:

- Version 5.1.0

- Architecture: x86\_64

Threads: posixException: sjljBuild revision: 0

Note: Threads setting must be "posix".

After installation insert the bin-directory to the **PATH** environment variable. In my system this is

C:\Program Files\mingw-w64\x86\_64-5.1.0-posix-sjlj-rt\_v4-rev0\mingw64\bin directory.

## 1.2 Cmajor Installation

- Download and run cmajor-1.0.0-win-x86-setup.exe (for 32-bit Windows) or cmajor-1.0.0-win-x64-setup.exe (for 64-bit Windows).
- Cmajor is installed by default to C:\Program Files\Cmajor directory (under 32-bit Windows) or to C:\Program Files (x86)\Cmajor directory (32-bit and 64-bit versions under 64-bit Windows).

Note: The x64 version is also installed by default under C:\Program Files (x86) directory although the programs are genuingly 64-bit versions). This is due to restrictions of InstallShield Limited Edition.

- The setup adds C:\Program Files\Cmajor\bin directory or C:\Program Files (x86)\Cmajor\bin directory to your system's **PATH** environment variable, so the Cmajor programs can be executed from any directory from the command prompt without specifying full paths.
- The setup also adds a **CM\_LIBRARY\_PATH** environment variable and sets it to contain a path to the Cmajor System Library directory that is **%APPDATA%\Cmajor\system**. If you need to modify the **CM\_LIBRARY\_PATH** environment variable, you can find it from the Advanced System Settings pane in the System Control Panel.

In my computer the %APPDATA% points actually to the C:\Users\Seppo\AppData\Roaming\ directory. The **AppData** folder is hidden by default. To see it you will have to modify the settings in the *Folder Options* Control Panel.

- The setup adds an icon to Cmajor Development Environment to the desktop.
- After installation you have to build the Cmajor System Library.

## 1.3 Building the Cmajor System Library

- Option 1: using batch file:
  - Open command prompt and change to Cmajor system directory by issuing command cd %APPDATA%\Cmajor\system.
  - Run **build.bat**. This builds the Cmajor System Libary for each backend (LLVM/C) and configuration (debug/release).
  - Now the Cmajor system is ready for building user projects.
- Option 2: using IDE:
  - Start Cmajor Development Environment.
  - Open the File Built-in Projects | System Library project.
  - Run Build | Rebuild Solution command for the debug configuration.
  - Select release configuration from the configuration combo box and run
     Build Rebuild Solution command for the release configuration.
  - Select debug configuration from the configuration combo box and C backend from the backend combo box and run Build|Rebuild Solution command for the C backend and the debug configuration.
  - Select release configuration from the configuration combo box and run
     Build|Rebuild Solution command for the C backend and for the release configuration.
  - Now the Cmajor system is ready for building user projects.

Note: If you are updating from previous Cmajor version, it is important to issue the **rebuild** command (not just build command), because System Library directories are not cleared when uninstalling Cmajor.

#### 1.4 Troubleshooting

• library reference 'system.cml' not found.

You have to build the System Library for the used configuration (debug/release) and backend (LLVM/C) first.

• gcc is not recognized as an internal or external command...

or

Cannot start llc.exe because libgcc\_s\_sjlj-1.dll is missing (or something like that).

The bin directory of mingw\_w64 (in my machine

C:\Program Files\mingw-w64\x86\_64-5.1.0-posix-sjlj-rt\_v4-rev0\mingw64\bin) must be in the PATH environment variable.

• Build seems to succeed but program does not work, or other mysterious error.

Try **rebuild** command (-R option) or **clean** and then **build**.

• IDE messes up things.

Try using the command line compiler (cmc.exe).

• The compiler is still in experimental stage, so surely many bugs exist...

Hope this helps!

#### 2 Installation in Linux

### 2.1 Prerequisites

• GCC

Must be recent enough to compile C++11 code.

Download, build and install Boost (http://www.boost.org/). At minimum you will need to build and install the filesystem and iostreams libraries:

 (./b2 --with-filesystem --with-iostreams install)

• Donwload, build and install LLVM tools (http://llvm.org/). Installation instructions can be found in http://llvm.org/docs/GettingStarted.html document.

#### 2.2 Cmajor Installation

- Download and extract **cmajor-1.0.0-src.tar.gz** to some directory here called **<cmajor>**.
- Change to <cmajor> directory and run make and then [sudo] make install.
- Set an environment variable CM\_LIBRARY\_PATH to contain path to <cmajor>/system directory. You may want to insert a statement like:
   export CM\_LIBRARY\_PATH=/path/to/cmajor/system into you .bashrc script.

# 2.3 Building the System Library

- Run command make sys from <cmajor> directory.
- Now the Cmajor system is ready for building user projects.

## 2.4 Troubleshooting

- library reference 'system.cml' not found
  You have to build the System Library for the used configuration (debug/release) and backend (LLVM/C) first.
- sh: 1: llc: not found
  You have probably not installed LLVM tools.
- Build seems to succeed but program does not work, or other mysterious error. Try **rebuild** command (-R option) or **clean** and then **build**.
- Ubuntu Document Viewer does not show PDF documents included in Cmajor. At least **okular** shows them beautifully.
- The compiler is still in experimental stage, so surely many bugs exist... Hope this helps!