function.cm

```
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    */
// Copyright (c) 1994
// Hewlett-Packard Company
// Copyright (c) 1996
// Silicon Graphics Computer Systems, Inc.
// Copyright (c) 2009 Alexander Stepanov and Paul McJones
using System. Concepts;
namespace System
    public class UnaryFun<Argument, Result> where Argument is Semiregular
        public typedef Argument ArgumentType;
        public typedef Result ResultType;
    public class BinaryFun<Argument1, Argument2, Result> where Argument1
        is Semiregular and Argument2 is Semiregular
        public typedef Argument1 FirstArgumentType;
        {\bf public} \ \ {\bf typedef} \ \ {\bf Argument 2} \ \ {\bf Second Argument Type} \ ;
        public typedef Result ResultType;
    }
    public class Plus<T>: BinaryFun<T, T, T> where T is AdditiveSemigroup
        public nothrow inline T operator()(const T& a, const T& b) const
            return a + b;
    public nothrow inline T IdentityElement<T>(Plus<T>) where T is
        AdditiveMonoid
        return T(0);
```

```
public class Negate<T>: UnaryFun<T, T> where T is AdditiveGroup
    public nothrow inline T operator()(const T& a) const
        return -a;
}
public class Minus<T>: BinaryFun<T, T, T> where T is AdditiveGroup
    public nothrow inline T operator()(const T& a, const T& b) const
        return a - b;
}
public class Multiplies<T>: BinaryFun<T, T, T> where T is
   MultiplicativeSemigroup
    public nothrow inline T operator()(const T& a, const T& b) const
        return a * b;
public nothrow inline T IdentityElement<T>(Multiplies<T>) where T is
   \\Multiplicative Monoid
    return T(1);
public class Divides<T>: BinaryFun<T, T, T> where T is
   MultiplicativeGroup
    public nothrow inline T operator()(const T& a, const T& b) const
        return a / b;
}
public class Remainder<T>: BinaryFun<T, T, T> where T is
   EuclideanSemiring
    public nothrow inline T operator()(const T& a, const T& b) const
        return a % b;
public class UnaryPred<Argument>: UnaryFun<Argument, bool> where
   Argument is Semiregular
```

```
public class BinaryPred<Argument1, Argument2>: BinaryFun<Argument1,</pre>
   Argument2, bool> where Argument1 is Semiregular and Argument2 is
   Semiregular
public class Rel<Argument>: BinaryPred<Argument, Argument> where
   Argument is Semiregular
    public typedef Argument Domain;
public class Identity <T>: UnaryFun<T, T> where T is Semiregular
    public nothrow inline const T& operator()(const T& x) const
        return x;
}
public class EqualTo<T>: Rel<T> where T is Regular
    public nothrow inline bool operator()(const T& left, const T&
       right) const
    {
        return left == right;
}
public class EqualTo2<T, U>: BinaryPred<T, U> where
   EqualityComparable<T, U>
    public nothrow inline bool operator()(const T& left, const U&
       right) const
        return left == right;
}
public class NotEqualTo<T>: Rel<T> where T is Regular
    public nothrow inline bool operator()(const T& left, const T&
       right) const
        return left != right;
public class NotEqualTo2<T, U>: BinaryPred<T, U> where
   EqualityComparable<T, U>
```

```
public nothrow inline bool operator()(const T& left, const U&
       right) const
        return left != right;
}
public class Less<T>: Rel<T> where T is LessThanComparable
    public nothrow inline bool operator()(const T& left, const T&
       right) const
        return left < right;
    }
}
public class Less2<T, U>: BinaryPred<T, U> where LessThanComparable<T
   , U>
    public nothrow inline bool operator()(const T& left, const U&
       right) const
        return left < right;
public class Greater<T>: Rel<T> where T is LessThanComparable
    public nothrow inline bool operator()(const T& left, const T&
       right) const
        return left > right;
public class Greater2<T, U>: BinaryPred<T, U> where
   LessThanComparable<T, U>
    public nothrow inline bool operator()(const T& left, const U&
       right) const
    {
        return left > right;
}
public class LessOrEqualTo<T>: Rel<T> where T is LessThanComparable
    public nothrow inline bool operator()(const T& left, const T&
       right) const
        return left <= right;</pre>
}
```

```
public class LessOrEqualTo2<T, U>: BinaryPred<T, U> where
    LessThanComparable<T, U>
    public nothrow inline bool operator()(const T& left, const U&
        right) const
         \mathbf{return} \ \mathsf{left} \ \mathrel{<=} \ \mathsf{right} \, ;
{\bf public~class~GreaterOrEqualTo}{<}{T}{>}{:~Rel}{<}{T}{>}~{\bf where}~T~{\bf is}
   Less Than Comparable\\
    public nothrow inline bool operator()(const T& left, const T&
        right) const
         return left >= right;
}
public class GreaterOrEqualTo2<T, U>: BinaryPred<T, U> where
    LessThanComparable < T, U >
    public nothrow inline bool operator()(const T& left, const U&
        right) const
         return left >= right;
    }
}
```