Render Phase Speedup

Package Power Cap (W)

Normalized Speedup
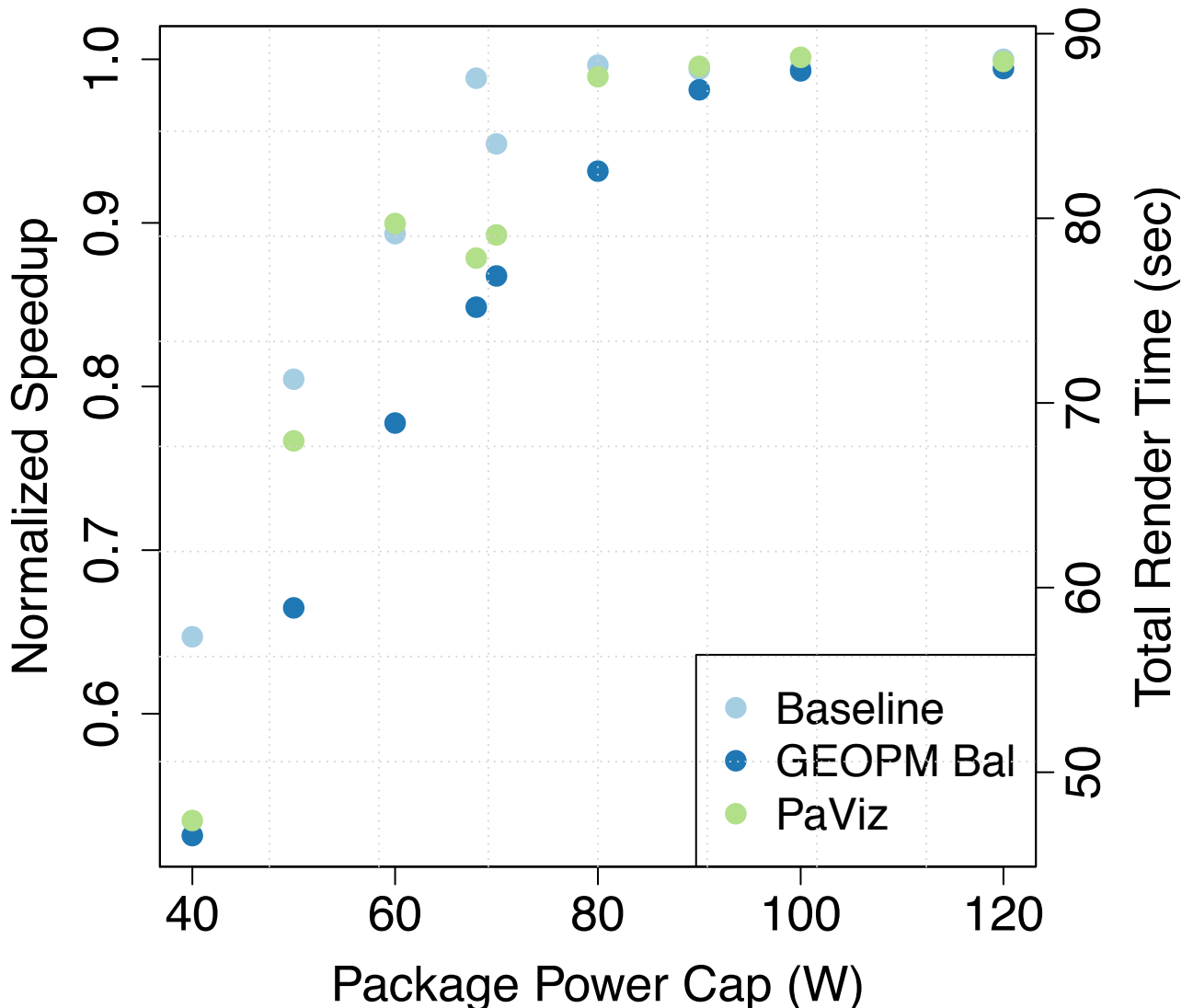
Total Render Time (sec)

Legend:
- Baseline
- GEOPM Bal
- PaViz

8 nodes, 240^3, 2880^2, isoval=0.4, phi=17, theta=10, end_step=300, vis_freq=50