

- ORB-SLAM3
 - V1.0, December 22th, 2021
 - Related Publications:
- 1. License
- 2. Prerequisites
 - C++11 or C++0x Compiler
 - Pangolin
 - OpenCV
 - Eigen3
 - DBoW2 and g2o (Included in Thirdparty folder)
 - Python
 - ROS (optional)
- 3. Building ORB-SLAM3 library and examples
- 4. Running ORB-SLAM3 with your camera
- 5. EuRoC Examples
 - Evaluation
- 6. TUM-VI Examples
 - Evaluation
- 7. ROS Examples
 - Building the nodes for mono, mono-inertial, stereo, stereo-inertial and RGB-D
 - Running Monocular Node
 - Running Monocular-Inertial Node
 - Running Stereo Node
 - Running Stereo-Inertial Node
 - Running RGB_D Node
- 8. Running time analysis
- 9. Calibration

ORB-SLAM3

V1.0, December 22th, 2021

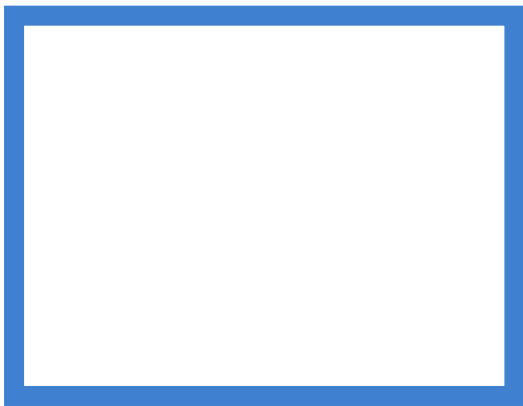
Authors: Carlos Campos, Richard Elvira, Juan J. Gómez Rodríguez, [José M. M. Montiel](#), [Juan D. Tardos](#).

The [Changelog](#) describes the features of each version.

ORB-SLAM3 is the first real-time SLAM library able to perform **Visual, Visual-Inertial and Multi-Map SLAM** with **monocular, stereo and RGB-D** cameras, using **pin-hole and fisheye** lens models. In all sensor configurations, ORB-SLAM3 is as robust as the best systems available in the literature, and significantly more accurate.

We provide examples to run ORB-SLAM3 in the [EuRoC dataset](#) using stereo or monocular, with or without IMU, and in the [TUM-VI dataset](#) using fisheye stereo or monocular, with or without IMU. Videos of some example executions can be found at [ORB-SLAM3 channel](#).

This software is based on [ORB-SLAM2](#) developed by [Raul Mur-Artal](#), [Juan D. Tardos](#), [J. M. M. Montiel](#) and [Dorian Galvez-Lopez](#) ([DBoW2](#)).



Related Publications:

[ORB-SLAM3] Carlos Campos, Richard Elvira, Juan J. Gómez Rodríguez, José M. M. Montiel and Juan D. Tardós, **ORB-SLAM3: An Accurate Open-Source Library for Visual, Visual-Inertial and Multi-Map SLAM**, *IEEE Transactions on Robotics* 37(6):1874-1890, Dec. 2021. [PDF](#).

[IMU-Initialization] Carlos Campos, J. M. M. Montiel and Juan D. Tardós, **Inertial-Only Optimization for Visual-Inertial Initialization**, *ICRA 2020*. [PDF](#)

[ORB-SLAM-Atlas] Richard Elvira, J. M. M. Montiel and Juan D. Tardós, **ORB-SLAM-Atlas: a robust and accurate multi-map system**, *IROS 2019*. [PDF](#).

[ORB-SLAM-VI] Raúl Mur-Artal, and Juan D. Tardós, **Visual-inertial monocular SLAM with map reuse**, *IEEE Robotics and Automation Letters*, vol. 2 no. 2, pp. 796-803, 2017. [PDF](#).

[Stereo and RGB-D] Raúl Mur-Artal and Juan D. Tardós. **ORB-SLAM2: an Open-Source SLAM System for Monocular, Stereo and RGB-D Cameras**. *IEEE Transactions on Robotics*, vol. 33, no. 5, pp. 1255-1262, 2017. [PDF](#).

[Monocular] Raúl Mur-Artal, José M. M. Montiel and Juan D. Tardós. **ORB-SLAM: A Versatile and Accurate Monocular SLAM System**. *IEEE Transactions on Robotics*, vol. 31, no. 5, pp. 1147-1163, 2015. (2015 IEEE Transactions on Robotics Best Paper Award). [PDF](#).

[DBow2 Place Recognition] Dorian Gálvez-López and Juan D. Tardós. **Bags of Binary Words for Fast Place Recognition in Image Sequences**. *IEEE Transactions on Robotics*, vol. 28, no. 5, pp. 1188-1197, 2012. [PDF](#)

1. License

ORB-SLAM3 is released under [GPLv3 license](#). For a list of all code/library dependencies (and associated licenses), please see [Dependencies.md](#).

For a closed-source version of ORB-SLAM3 for commercial purposes, please contact the authors: orbslam (at) unizar (dot) es.

If you use ORB-SLAM3 in an academic work, please cite:

```
@article{ORBSLAM3_TRO,  
  title={{ORB-SLAM3}: An Accurate Open-Source Library for Visual, Visual-Inertial  
    and Multi-Map {SLAM}}},  
  author={Campos, Carlos AND Elvira, Richard AND G\'omez, Juan J. AND Montiel,  
    Jos\'e M. M. AND Tard\'os, Juan D.},  
  journal={IEEE Transactions on Robotics},  
  volume={37},  
  number={6},  
  pages={1874-1890},  
  year={2021}  
}
```

2. Prerequisites

We have tested the library in **Ubuntu 16.04** and **18.04**, but it should be easy to compile in other platforms. A powerful computer (e.g. i7) will ensure real-time

performance and provide more stable and accurate results.

C++11 or C++0x Compiler

We use the new thread and chrono functionalities of C++11.

Pangolin

We use [Pangolin](#) for visualization and user interface. Dowload and install instructions can be found at: <https://github.com/stevenlovegrove/Pangolin>.

OpenCV

We use [OpenCV](#) to manipulate images and features. Dowload and install instructions can be found at: <http://opencv.org>. **Required at least 3.0. Tested with OpenCV 3.2.0 and 4.4.0.**

Eigen3

Required by g2o (see below). Download and install instructions can be found at: <http://eigen.tuxfamily.org>. **Required at least 3.1.0.**

DBoW2 and g2o (Included in Thirdparty folder)

We use modified versions of the [DBoW2](#) library to perform place recognition and [g2o](#) library to perform non-linear optimizations. Both modified libraries (which are BSD) are included in the *Thirdparty* folder.

Python

Required to calculate the alignment of the trajectory with the ground truth. **Required Numpy module.**

- (win) <http://www.python.org/downloads/windows>
- (deb) `sudo apt install libpython2.7-dev`
- (mac) preinstalled with osx

ROS (optional)

We provide some examples to process input of a monocular, monocular-inertial, stereo, stereo-inertial or RGB-D camera using ROS. Building these examples is optional. These have been tested with ROS Melodic under Ubuntu 18.04.

3. Building ORB-SLAM3 library and examples

Clone the repository:

```
git clone https://github.com/UZ-SLAMLab/ORB_SLAM3.git ORB_SLAM3
```

We provide a script `build.sh` to build the *Thirdparty* libraries and *ORB-SLAM3*. Please make sure you have installed all required dependencies (see section 2). Execute:

```
cd ORB_SLAM3
chmod +x build.sh
./build.sh
```

This will create `libORB_SLAM3.so` at *lib* folder and the executables in *Examples* folder.

4. Running ORB-SLAM3 with your camera

Directory [Examples](#) contains several demo programs and calibration files to run ORB-SLAM3 in all sensor configurations with Intel Realsense cameras T265 and D435i. The steps needed to use your own camera are:

1. Calibrate your camera following [Calibration_Tutorial.pdf](#) and write your calibration file `your_camera.yaml`
2. Modify one of the provided demos to suit your specific camera model, and build it
3. Connect the camera to your computer using USB3 or the appropriate interface
4. Run ORB-SLAM3. For example, for our D435i camera, we would execute:

```
./Examples/Stereo-Inertial/stereo_inertial_realsense_D435i  
Vocabulary/ORBvoc.txt ./Examples/Stereo-Inertial/RealSense_D435i.yaml
```

5. EuRoC Examples

[EuRoC dataset](#) was recorded with two pinhole cameras and an inertial sensor. We provide an example script to launch EuRoC sequences in all the sensor configurations.

1. Download a sequence (ASL format) from <http://projects.asl.ethz.ch/datasets/doku.php?id=knavvisualinertialdatasets>
2. Open the script "euroc_examples.sh" in the root of the project. Change **pathDatasetEuroc** variable to point to the directory where the dataset has been uncompressed.
3. Execute the following script to process all the sequences with all sensor configurations:

```
./euroc_examples
```

Evaluation

EuRoC provides ground truth for each sequence in the IMU body reference. As pure visual executions report trajectories centered in the left camera, we provide in the

"evaluation" folder the transformation of the ground truth to the left camera reference. Visual-inertial trajectories use the ground truth from the dataset.

Execute the following script to process sequences and compute the RMS ATE:

```
./euroc_eval_examples
```

6. TUM-VI Examples

[TUM-VI dataset](#) was recorded with two fisheye cameras and an inertial sensor.

1. Download a sequence from <https://vision.in.tum.de/data/datasets/visual-inertial-dataset> and uncompress it.
2. Open the script "tum_vi_examples.sh" in the root of the project. Change **pathDatasetTUM_VI** variable to point to the directory where the dataset has been uncompressed.
3. Execute the following script to process all the sequences with all sensor configurations:

```
./tum_vi_examples
```

Evaluation

In TUM-VI ground truth is only available in the room where all sequences start and end. As a result the error measures the drift at the end of the sequence.

Execute the following script to process sequences and compute the RMS ATE:

```
./tum_vi_eval_examples
```

7. ROS Examples

Building the nodes for mono, mono-inertial, stereo, stereo-inertial and RGB-D

Tested with ROS Melodic and ubuntu 18.04.

1. Add the path including *Examples/ROS/ORB_SLAM3* to the ROS_PACKAGE_PATH environment variable. Open .bashrc file:

```
gedit ~/.bashrc
```

and add at the end the following line. Replace PATH by the folder where you cloned ORB_SLAM3:

```
export ROS_PACKAGE_PATH=${ROS_PACKAGE_PATH}:PATH/ORB_SLAM3/Examples/ROS
```

2. Execute `build_ros.sh` script:

```
chmod +x build_ros.sh  
./build_ros.sh
```

Running Monocular Node

For a monocular input from topic `/camera/image_raw` run node ORB_SLAM3/Mono. You will need to provide the vocabulary file and a settings file. See the monocular examples above.

```
roslaunch ORB_SLAM3 Mono PATH_TO_VOCABULARY PATH_TO_SETTINGS_FILE
```

Running Monocular-Inertial Node

For a monocular input from topic `/camera/image_raw` and an inertial input from topic `/imu`, run node ORB_SLAM3/Mono_Inertial. Setting the optional third argument to true will apply CLAHE equalization to images (Mainly for TUM-VI dataset).


```
roslaunch ORB_SLAM3 Mono PATH_TO_VOCABULARY PATH_TO_SETTINGS_FILE
[EQUALIZATION]
```

Running Stereo Node

For a stereo input from topic `/camera/left/image_raw` and `/camera/right/image_raw` run node `ORB_SLAM3/Stereo`. You will need to provide the vocabulary file and a settings file. For Pinhole camera model, if you **provide rectification matrices** (see Examples/Stereo/EuRoC.yaml example), the node will rectify the images online, **otherwise images must be pre-rectified**. For FishEye camera model, rectification is not required since system works with original images:

```
roslaunch ORB_SLAM3 Stereo PATH_TO_VOCABULARY PATH_TO_SETTINGS_FILE
ONLINE_RECTIFICATION
```

Running Stereo-Inertial Node

For a stereo input from topics `/camera/left/image_raw` and `/camera/right/image_raw`, and an inertial input from topic `/imu`, run node `ORB_SLAM3/Stereo_Inertial`. You will need to provide the vocabulary file and a settings file, including rectification matrices if required in a similar way to Stereo case:

```
roslaunch ORB_SLAM3 Stereo_Inertial PATH_TO_VOCABULARY PATH_TO_SETTINGS_FILE
ONLINE_RECTIFICATION [EQUALIZATION]
```

Running RGB_D Node

For an RGB-D input from topics `/camera/rgb/image_raw` and `/camera/depth_registered/image_raw`, run node `ORB_SLAM3/RGBD`. You will need to provide the vocabulary file and a settings file. See the RGB-D example above.

```
roslaunch ORB_SLAM3 RGBD PATH_TO_VOCABULARY PATH_TO_SETTINGS_FILE
```

Running ROS example: Download a rosbag (e.g. V1_02_medium.bag) from the EuRoC dataset (<http://projects.asl.ethz.ch/datasets/doku.php?id=kmavvisualinertialdatasets>). Open 3 tabs on the terminal and run the following command at each tab for a Stereo-Inertial configuration:

```
roscore
```

```
roslaunch ORB_SLAM3 Stereo_Inertial Vocabulary/ORBvoc.txt Examples/Stereo-Inertial/EuRoC.yaml true
```

```
roslaunch V1_02_medium.bag /cam0/image_raw:=/camera/left/image_raw /cam1/image_raw:=/camera/right/image_raw /imu0:=/imu
```

Once ORB-SLAM3 has loaded the vocabulary, press space in the rosbag tab.

Remark: For rosbags from TUM-VI dataset, some play issue may appear due to chunk size. One possible solution is to rebag them with the default chunk size, for example:

```
roslaunch rosbag fastrebag.py dataset-room1_512_16.bag dataset-room1_512_16_small_chunks.bag
```

8. Running time analysis

A flag in `include\Config.h` activates time measurements. It is necessary to uncomment the line `#define REGISTER_TIMES` to obtain the time stats of one execution which is shown at the terminal and stored in a text file(`ExecTimeMean.txt`).

9. Calibration

You can find a tutorial for visual-inertial calibration and a detailed description of the contents of valid configuration files at [Calibration_Tutorial.pdf](#)