```
import java.awt.*;
import java.awt.event.*;
import java.awt.event.ActionListener;
import java.awt.event.ltemEvent;
import java.awt.event.ltemListener;
import java.awt.event.KeyListener;
import java.awt.event.KeyEvent;
import java.awt.event.WindowEvent;
import java.awt.event.WindowAdapter;
public class Assignment2 extends Frame
{
  private static final long serialVersionUID = 1L;
  public Assignment2()
  {
    addWindowListener(new WindowAdapter()
    {
      @Override
      public void windowClosing(WindowEvent e)
      {
        System.exit(0);
      }
    });
  }
  public static void main(String[] aaaa)
  {
    Assignment2 obj= new Assignment2();
    obj.setSize(new Dimension(300, 200));
    obj.setTitle("AWT");
    obj.setVisible(true);
    Frame frame=new Frame("19115045 - Assignment 2");
    frame.setLayout(null);
```

```
frame.setVisible(true);
Label I2=new Label();
Checkbox a=new Checkbox("Option A");
a.setBounds(70, 120, 140, 50);
Checkbox b=new Checkbox("Option B");
b.setBounds(70, 160, 140, 50);
Checkbox c=new Checkbox("Option C");
c.setBounds(70, 200, 140, 50);
Button SelectAll= new Button("Select All");
SelectAll.setBounds(70, 70, 100, 30);
Button Clear All=new Button("Clear All");
ClearAll.setBounds(200, 70, 100, 30);
frame.add(SelectAll);
frame.add(ClearAll);
frame.setSize(400, 350);
ActionListener I=new ActionListener()
{
  @Override
  public void actionPerformed(ActionEvent e)
    if(e.getSource().equals(SelectAll))
    {
      a.setState(true);
      b.setState(true);
      c.setState(true);
    }
    else
    {
      a.setState(false);
      b.setState(false);
      c.setState(false);
```

```
}
      }
    };
    SelectAll.addActionListener(I);
    ClearAll.addActionListener(I);
    frame.add(a);
    frame.add(b);
    frame.add(c);
 }
}
                                               🔬 19115045 - Assignment 2
                                                                                           \times
                                                           Select All
                                                                              Clear All
                                                       Option A
 套 AWT
                                \times
                                                       Option B
                                                       Option C
```