

Bitcoin Transactions

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Outline

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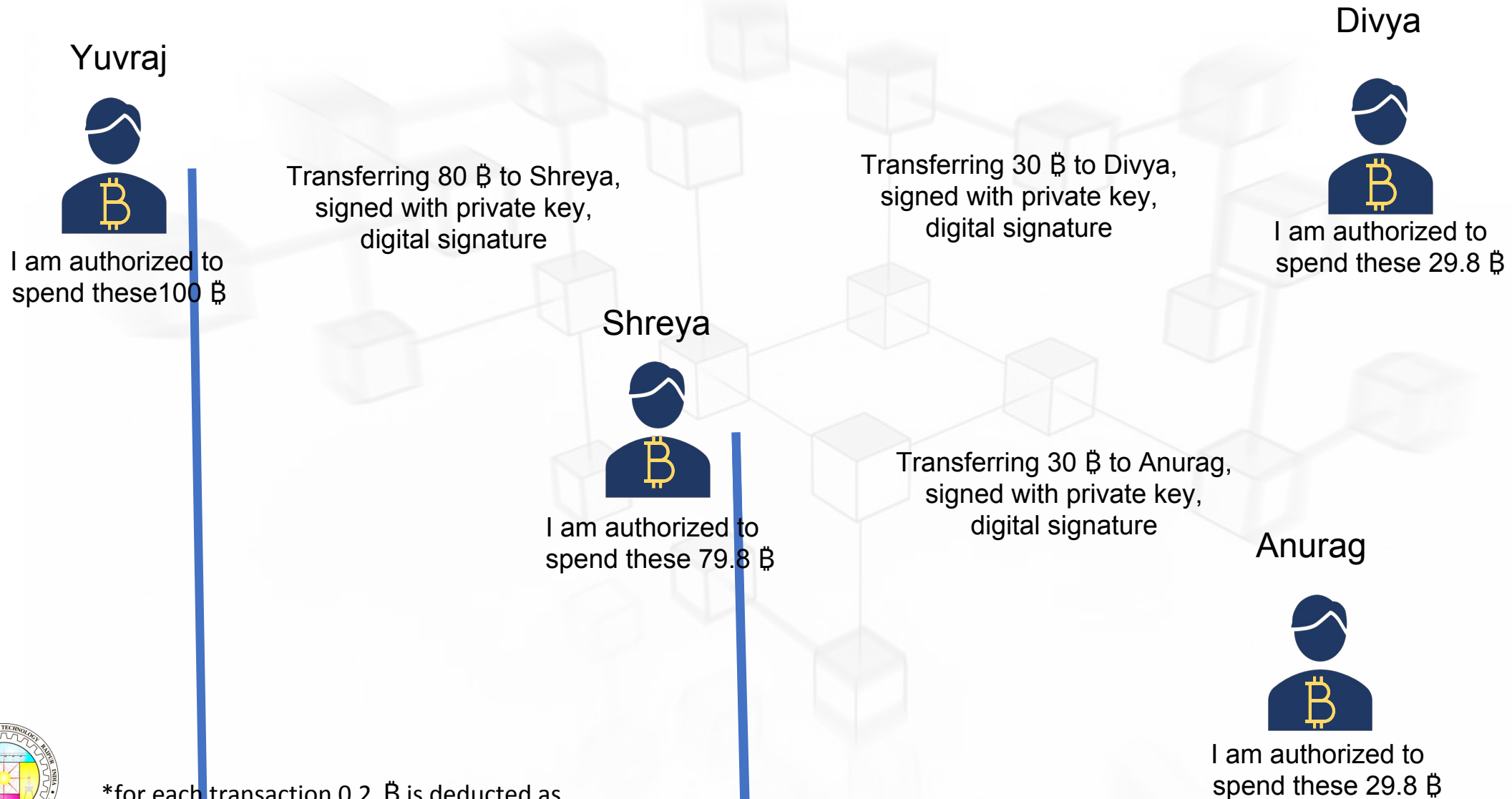


Introduction

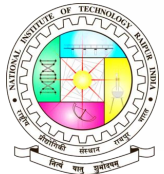
- ❑ A transaction is basically **transfer of authorization of value** from one to another owner
- ❑ In bitcoin, a transaction is transfer **ownership of some bitcoin value** from one owner to other and other to next
- ❑ Transactions are the most **important part** of the bitcoin system.
- ❑ Everything else in bitcoin is designed to ensure that transactions can be **created, propagated on the network, validated**
- ❑ And lastly added to the global ledger of transactions (**the blockchain**)
- ❑ Transactions are **data structures** that encode the transfer of value between participants in the bitcoin system.
- ❑ Each transaction is a public entry in **bitcoin's blockchain**, the global double-entry bookkeeping ledger.



Process of transaction



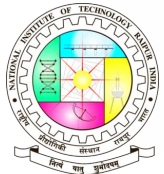
*for each transaction 0.2 ₿ is deducted as transaction



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Double-entry bookkeeping ledger

Transaction as Double-Entry Bookkeeping			
Inputs	Value	Outputs	Value
Input 1	0.10 BTC	Output 1	0.10 BTC
Input 2	0.20 BTC	Output 2	0.20 BTC
Input 3	0.10 BTC	Output 3	0.20 BTC
Input 4	0.15 BTC		
Total Inputs:	0.55 BTC	Total Outputs:	0.50 BTC
	<i>Inputs</i>		
	<i>0.55 BTC</i>		
-	<i>Outputs</i>		
	<i>0.50 BTC</i>		
	<i>Difference</i>		
	<i>0.05 BTC (implied transaction fee)</i>		

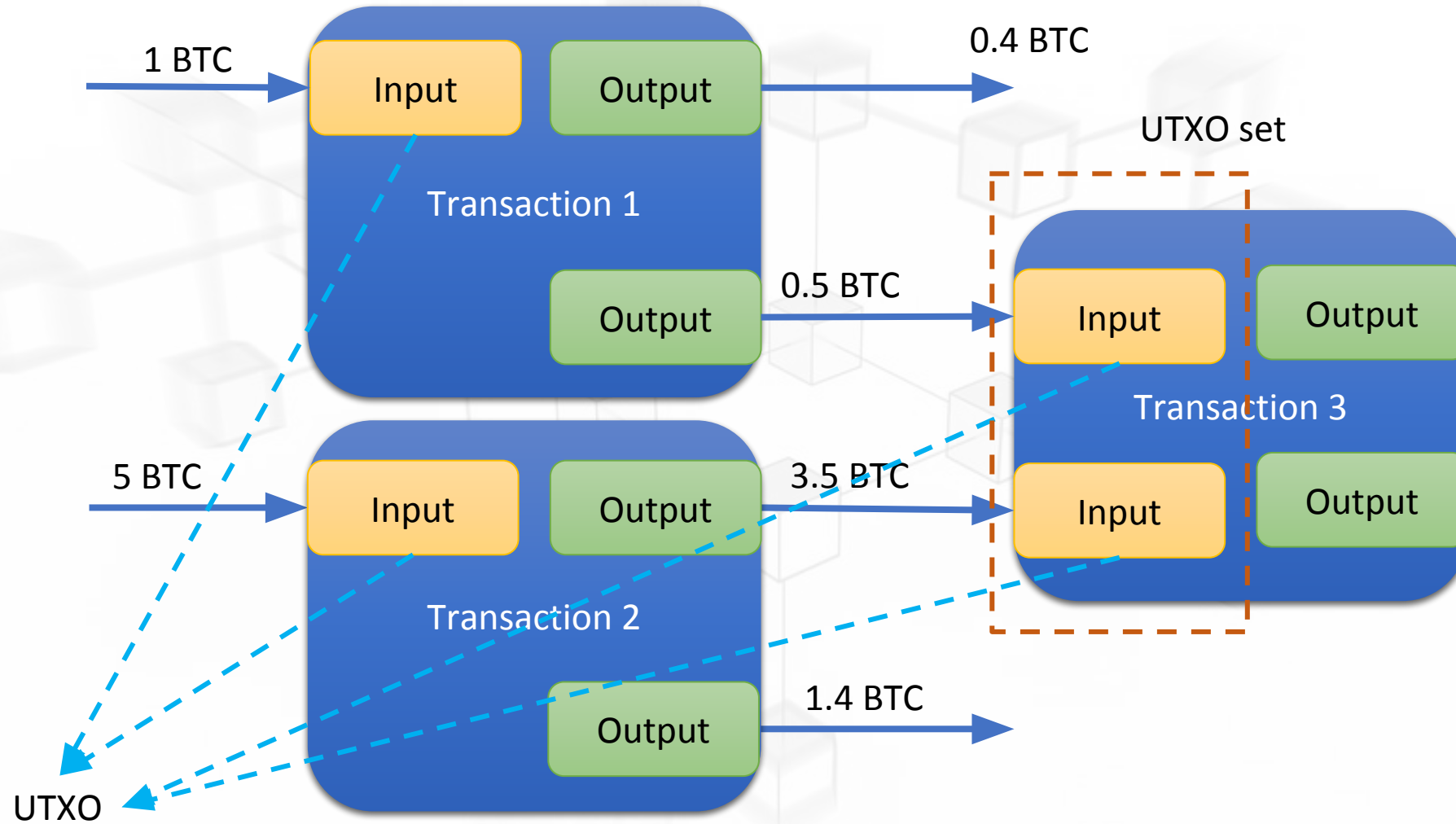


Transaction Outputs and Inputs Transaction Outputs

- ❑ The fundamental building block of a bitcoin transaction is a *transaction output*
- ❑ Bitcoin full nodes track all available and spendable outputs, known as *unspent transaction outputs, or UTXO*
- ❑ The collection of all UTXO is known as the *UTXO set*
- ❑ The UTXO set *grows as new UTXO* is created and *shrinks when UTXO is consumed*.
- ❑ The wallet calculates the user's balance by *scanning the blockchain* and aggregating the value
- ❑ Most wallets maintain a *database or use a database service* to store a quick reference set of all the *UTXO they can spend with the keys they control*.
- ❑ Bitcoin can be divided down to eight decimal places as *Satoshi's*.
- ❑ Outputs are *discrete* and *indivisible* units of value, denominated in integer Satoshi's.
- ❑ An unspent output can only be consumed in its *entirety by a transaction*.



UTXO



Transaction Outputs

- Every bitcoin transaction creates **output** that recorded on ledger
- And create UTXO that is **recognized by whole network** and one can use it for future transactions
- Transaction outputs consist of two parts:
 - An amount of bitcoin, denominated **in Satoshi's**,
 - **A cryptographic puzzle** that determines the conditions required to spend the output
- The cryptographic puzzle is also known as a **locking script, a witness script, or a scriptPubKey**.



Transaction Outputs

```
"vout": [  
  {  
    "value": 0.01500000,  
    "scriptPubKey": "OP_DUP OP_HASH160 ab68025513c3dbd2f7b92a94e0581f5d50f654e7 OP_EQUALVERIFY  
    OP_CHECKSIG"  
  },  
  {  
    "value": 0.08450000,  
    "scriptPubKey": "OP_DUP OP_HASH160 7f9b1a7fb68d60c536c2fd8aeaa53a8f3cc025a8 OP_EQUALVERIFY  
    OP_CHECKSIG",  
  }  
]
```

- From above code, Each output is defined by a **value** and a **cryptographic puzzle**
- Bitcoin is recorded in **integer** in the transaction
- The second part of each output is the **cryptographic puzzle** that sets the **conditions for spending**.



Transaction Outputs: Transaction serialization

- The transaction is exchange between two application in the **serialized format**
- That can be achieved by converting internal representation of data structure in to **stream of bits**
- This serialized format is used **to encode data structure** for storing in a file or transmission over the network

Table 6-1. Transaction output serialization

Size	Field	Description
8 bytes (little-endian)	Amount	Bitcoin value in Satoshi's (10 ⁻⁸ bitcoin)
1–9 bytes (VarInt)	Locking-Script Size	Locking-Script length in bytes, to follow
Variable	Locking-Script	A script defining the conditions needed to spend the output



Transaction Outputs: Transaction serialization

```
0100000001186f9f998a5aa6f048e51dd8419a14d8a0f1a8a2836dd734d2804fe65fa35779000000
008b483045022100884d142d86652a3f47ba4746ec719bbfbd040a570b1deccbb6498c75c4ae24c
b02204b9f039ff08df09cbe9f6addac960298cad530a863ea8f53982c09db8f6e381301410484ecc0
d46f1918b30928fa0e4ed99f16a0fb4fde0735e7ade8416ab9fe423cc5412336376789d172787ec3
457eee41c04f4938de5cc17b4a10fa336a8d752adfffffffff0260e31600000000001976a914ab6802
5513c3dbd2f7b92a94e0581f5d50f654e788acd0ef8000000000001976a9147f9b1a7fb68d60c536
c2fd8aeaa53a8f3cc025a888ac 000000000
```

Serialized format of transaction shown above

There are two outputs in the highlighted section, each serialized as shown in

- The value of 0.015 bitcoin is 1,500,000 Satoshi's. That's **16 e3 60** in hexadecimal
- In the serialized transaction, the value **16 e3 60** is encoded in little-endian (least-significant-byte-first) byte order, so it looks like **60 e3 16**.
- The `scriptPubKey` length is 25 bytes, which is **19** in hexadecimal.

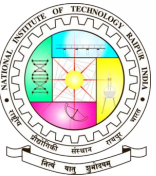
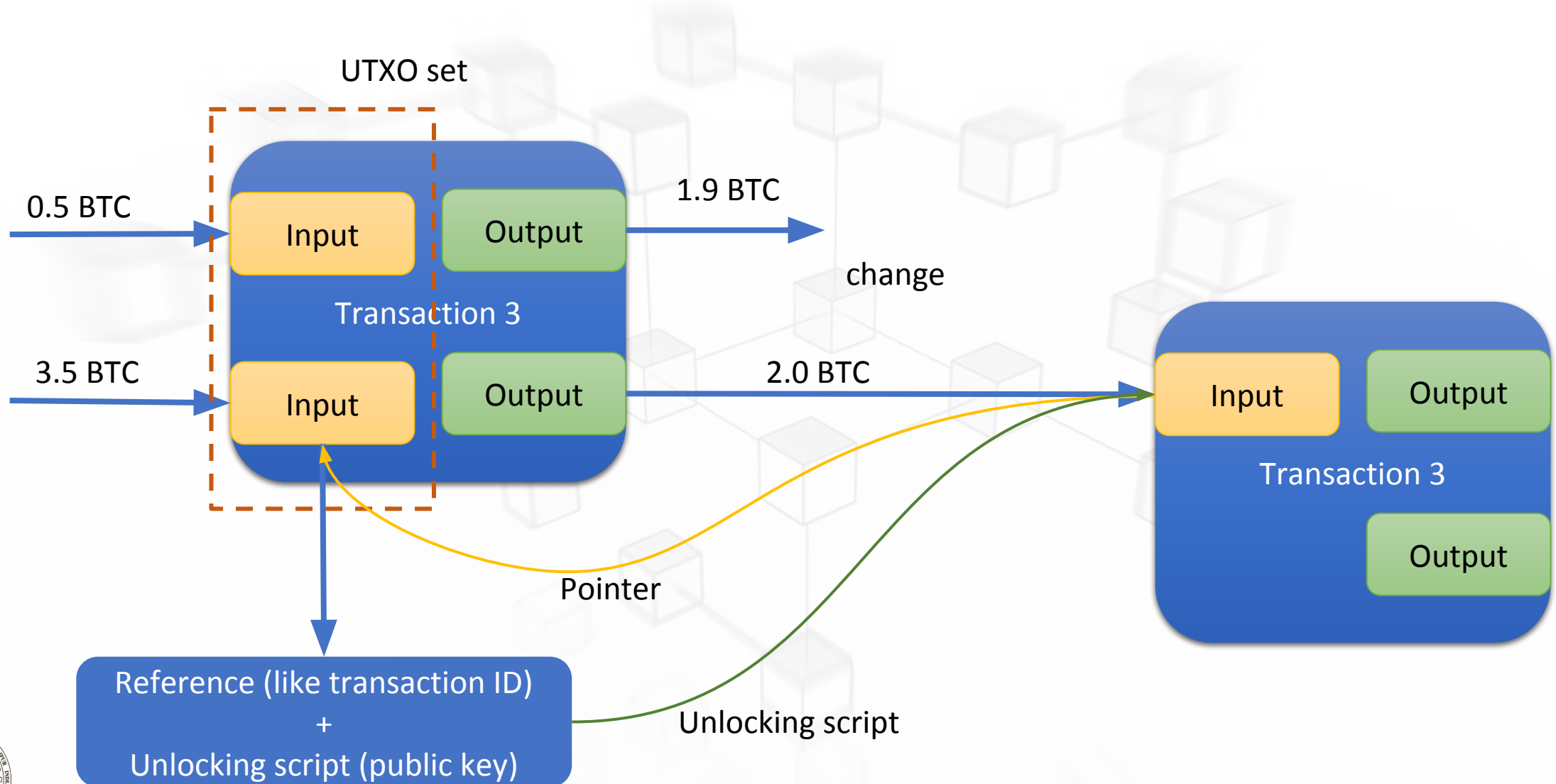


Transaction Inputs

- ❑ The transaction inputs **identify by the reference number** that UTXO will be consumed
- ❑ Also provide proof of ownership through **unlocking script**
- ❑ To make a transaction, wallet select **UTXO having enough value** to process a transaction request
- ❑ Sometime a single UTXO not having enough value so will create a single input that **pointing multiple UTXO** and unlock with unlocking script
- ❑ There are two component of input
 - **A pointer** to an UTXO recorded in the blockchain.
 - **An unlocking script**, which satisfy the spending conditions
- ❑ Most often, the unlocking script is a **digital signature** and **public key** proving ownership of the bitcoin.



UTXO



Transaction Inputs

The transaction inputs are an array (list) called vin:

```
"vin": [  
  {  
    "txid":  
      "7957a35fe64f80d234d76d83a2a8f1a0d8149a41d81de548f0a65a8a999f6f18",  
    "vout": 0,  
    "scriptSig" :  
      "3045022100884d142d86652a3f47ba4746ec719bbfbd040a570b1deccbb6498c75c4  
      ae24cb02204b9f039ff08df09cbe9f6addac960298cad530a863ea8f53982c09db8f6e3  
      813[ALL]  
      0484ecc0d46f1918b30928fa0e4ed99f16a0fb4fde0735e7ade8416ab9fe423cc541233  
      6376789d172787ec3457eee41c04f4938de5cc17b4a10fa336a8d752adf",  
    "sequence": 4294967295  
  }  
]
```



Transaction Inputs

- The input contains four elements:
 - A transaction ID: referencing the transaction that contains the UTXO being spent
 - An output index (vout): identifying which UTXO from that transaction is referenced (first one is zero)
 - A scriptSig: which satisfies the conditions placed on the UTXO, unlocking it for spending
 - A sequence number
- The sender needs to retrieve UTXO used reference in the input
- All other validator nodes also need to retrieve the UTXO reference
- So transaction can be validated in further.



Transaction Inputs: Transaction serialization

Table 6-2. Transaction input serialization

Size	Field	Description
32 bytes	Transaction Hash	Pointer to the transaction containing the UTXO to be spent
4 bytes	Output Index	The index number of the UTXO to be spent; first one is 0
1–9 bytes (VarInt)	Unlocking-Script Size	Unlocking-Script length in bytes, to follow
Variable	Unlocking-Script	A script that fulfills the conditions of the UTXO locking script
4 bytes	Sequence Number	Used for locktime or disabled (0xFFFFFFFF)



Transaction Inputs: Transaction serialization

0100000001186f9f998a5aa6f048e51dd8419a14d8a0f1a8a2836dd734d2804fe65fa35779
000000008b483045022100884d142d86652a3f47ba4746ec719bbfbd040a570b1deccbb6
498c75c4ae24cb02204b9f039ff08df09cbe9f6addac960298cad530a863ea8f53982c09db
8f6e381301410484ecc0d46f1918b30928fa0e4ed99f16a0fb4fde0735e7ade8416ab9fe42
3cc5412336376789d172787ec3457eee41c04f4938de5cc17b4a10fa336a8d752adfffffffff
0260e3160000000000001976a914ab68025513c3dbd2f7b92a94e0581f5d50f654e788acd0ef
80000000000000001976a9147f9b1a7fb68d60c536c2fd8aeaa53a8f3cc025a888ac00000000

- The transaction ID is serialized in reversed byte order, so it starts with (hex) 18 and ends with 79
- The output index is a 4-byte group of zeros, easy to identify
- The length of the scriptSig is 139 bytes, or 8b in hex
- The sequence number is set to FFFFFFFF, again easy to identify



Transaction Fees

- May transaction implied a **transaction fee** that **compensate** the bitcoin miner
- Most Fees also serve as a security mechanism themselves to stop **attackers to flood** the network with transactions.
- Transaction fees are calculated based on **the size of the transaction in kilobytes**
- Overall, transaction fees are set based on **market forces** within the bitcoin network
- Any bitcoin service that creates transactions, **including wallets, exchanges, retail applications, etc., must implement dynamic fees.**
- Dynamic fees can be implemented through a **third-party fee estimation service** or with a built-in fee estimation algorithm



Transaction Fees

- ❑ **Fee estimation algorithms** calculate the appropriate fee,
- ❑ Based on capacity and the fees offered by “**competing**” transactions.
- ❑ fees are implied as the difference between the sum of inputs and the sum of outputs
- ❑ Any excess amount that remains after all outputs have been deducted from all inputs is the fee that is collected by the miners:
- ❑ **Fees = Sum(Inputs) – Sum(Outputs)**



UTXO

$$5\text{BTC} - (3.5 + 1.4) \text{BTC} = 0.1 \text{BTC (Transaction Fee)}$$

