

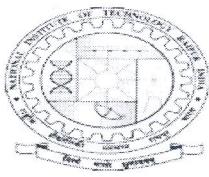
DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Scheme (Second Year)

Fourth Semester

S. No.	Course Title	Course Name	L	T	P	Credits
1.	Program Core (CCS41)	Computer System Architecture	3	1	0	4
2.	Program Core (CCS42)	Analysis & Design of Algorithms	3	1	0	4
3.	Program Core (CCS43)	Computer Networks	3	1	0	4
4.	Program Core (CCS44)	Principles of Programming Languages	3	1	0	4
5.	Program Core (CCS45)	Software Engineering	3	1	0	4
6.	Mathematics Course	Mathematics IV	3	1	0	4
7.	Laboratory	Computer Networks Lab	0	0	2	1
8.	Laboratory	Analysis & Design of Algorithms Lab	0	0	2	1
Total Credits			18	6	4	26

○ Thaudhary M. H. S. S. S.
Abhishek A. S. S. S.
S. S. 10.01.19



Departmental of Computer Science & Engineering Syllabus B.Tech. IV Semester (Computer Sc. & Engineering)

1.	Department proposing the course	Computer Science & Engineering
2.	Course Title	Computer System Architecture
3.	L-T-P Structure	3-1-0
4.	Credits / # of period	4
5.	Course number(Code)	CCS41
6.	Status (Core/Elective)	Core
7.	Pre-requisites (course no./title)	NIL
8.	Frequency of offer	Once in a year
9.	Course Objectives(CO) :	<ol style="list-style-type: none">1. To Understand the CPU architecture and Its Functioning.2. To understand the current state of art in memory system design3. To know the working principle of I/O devices4. To understand the concept of advanced pipelining techniques
10.	Course Syllabus:	<p>Unit -I CPU Organization & Functioning CPU Organization, Fundamental and features, Data Representation - Basic formats, Fixed and Floating point representation, Instruction Sets, Formats, Types and Programming Considerations, Addressing modes. Fixed-Point Arithmetic Multiplication Algorithms: Hardware algorithm, Booth Multiplication algorithm,</p> <p>Unit -II ALU Operations Division algorithms: Hardware algorithm, Divide overflow algorithm, Combinational ALU and Sequential ALU, Floating point arithmetic operations. Basic Concepts, Hardwired control, Micro programmed Control, CPU control unit and Multiplier control unit</p> <p>Unit -III Instruction Pipelining & Main Memory Pipeline Control: Instruction Pipelines, Pipeline performance, Superscalar Processing. Memory device characteristics, RAM technology and Serial access memories technology, Multilevel memory systems, Address translation and Memory allocation systems</p> <p>Unit -IV Cache Memory & Parallel Processing Cache memory: Features, address mapping Communication Method: Basic concepts, Bus Control, Programmed I/O , DMA, Interrupts and IO Processors, Parallel Processing: Processor-level Parallelism, Multiprocessor and Fault tolerance system.</p>

11.	<p>Text Books:-</p> <ol style="list-style-type: none"> 1. Computer Architecture and organization – John P Hayes, McGraw Hill Publication 2. Computer Organizations and Design- P. Pal Chaudhari, Prentice-Hall of India 3. Computer System Architecture - M. Morris Mano, PHI.
12.	<p>Reference Books :-</p> <ol style="list-style-type: none"> 1. Computer Organization and Architecture- William Stallings, Prentice-Hall of India 2. Architecture of Computer Hardware and System Software: An Information Technology Approach, 3rd Edition (Illustrated) – Iry Englander, John Wiley & Sons Inc 3. Structured Computer Organization Andrew S Tanenbaum, Prentice-Hall of India 4. Computer Systems Organization & Architecture – John D Carpinelli, Addison-Wesley

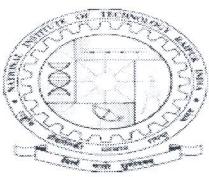
Dr. N. K. Nagwani
Member

Dr. D.S. Sisodia
Member

Dr. Mithilesh Atulkar
External Member

Dr. Sarsij Tripathi
Convener

Dr. Pradeep Singh
Chairperson , DAC



Departmental of Computer Science & Engineering Syllabus **B.Tech. IV Semester (Computer Sc. & Engineering)**

1.	Department proposing the course	Computer Science & Engineering
2.	Course Title	Analysis & Design of Algorithms
3.	L-T-P Structure	3-1-0
4.	Credits / # of period	4
5.	Course number(Code)	CCS42
6.	Status (Core/Elective)	Core
7.	Pre-requisites (course no./title)	Data Structures
8.	Frequency of offer	Once in a year
9.	Course Objectives(CO) :	<ol style="list-style-type: none">1. To understand the importance of algorithm and its complexity2. To analyze the complexity of an algorithm in terms of time and space complexities3. To design and implement various programming paradigms and its complexity
10.	Course Syllabus:	<p>Unit –I Algorithm Analysis and Divide & Conquer Paradigm Analyzing algorithms, Algorithm types, Recurrence Equations, Growth function: Asymptotic notation, Standard notation & common functions, Recurrence relation, different methods of solution of recurrence equations with examples. Introduction to Divide and Conquer paradigm, Quick and Merge sorting techniques, Heap sort, Counting, Radix and Bucket sort, Basic divide and conquer algorithm for matrix multiplication Strassen Multiplication and, Red Black tree, Binary Search tree.</p> <p>Unit –II Greedy and Dynamic Programming Approach Overview of the greedy paradigm examples of exact optimization solution (Minimum Cost Spanning Tree), Knapsack problem, Single source shortest paths. Overview, difference between dynamic programming and divide and conquer, Applications: Shortest path in graph, Matrix Chain multiplication, Traveling salesman Problem, longest Common sequence.</p> <p>Unit –III Graphs Representational issues in graphs, Depth first search & Breath first search on graphs, Computation of biconnected components and strongly connected components using DFS, Topological sorting of nodes of an acyclic graph & applications, Shortest Path Algorithms , Bellman-Ford algorithm, Dijkstra's algorithm & Analysis of Dijkstra's algorithm using heaps, Floyd-Warshall's all pairs shortest path algorithm</p>

	<p>Unit –IV String Matching, Backtracking & Np Problems</p> <p>The general string problem as a finite automata, Knuth Morris and Pratt algorithms, Linear time analysis of the KMP algorithm, The Boyer-Moore algorithm. Backtracking & Recursive backtracking, Applications of backtracking paradigm ,Complexity measures, Polynomial Vs non polynomial time complexity; NP- hard and NP-complete classes, examples.</p>
11.	<p>Text Books:-</p> <ol style="list-style-type: none"> 1. Introduction to Algorithm- Coreman, Rivest, Lisserson, PHI. 2. Fundamental of Computer Algorithm- Horowitz & Sahani, Galgotia.
12.	<p>Reference Books :-</p> <ol style="list-style-type: none"> 1. Computer Algorithms: Introduction to Design & Analysis- Basse, Addison Wesley.

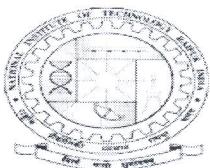
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Departmental of Computer Science & Engineering Syllabus

B.Tech. IV Semester (Computer Sc. & Engineering)

1.	Department proposing the course	Computer Science & Engineering
2.	Course Title	Computer Networks
3.	L-T-P Structure	3-1-0
4.	Credits / # of period	4
5.	Course number(Code)	CCS43
6.	Status (Core/Elective)	Core
7.	Pre-requisites (course no./title)	NIL
8.	Frequency of offer	Once in a Year
9.	Course Objectives(CO) :	<ol style="list-style-type: none">1. To provide insight about networks, topologies, and the key concepts.2. To gain comprehensive knowledge about the layered communication architectures (OSI and TCP/IP) and its functionalities.3. To understand the principles, key protocols, design issues, and significance of each layers in ISO and TCP/IP.4. To know the basic concepts of network security and its various security issues related with each layer.
10.	Course Syllabus:	<p>Unit -I Introduction to Computer Network Introduction to Computer Networks, Network hardware, Network software, OSI & TCP/IP Reference model, Physical layer services & Transmission Media, Guided Media and Unguided Media, Switching technique and its timing diagram.</p> <p>Unit –II Data Link Control Design issues, Flow Control, Error Detection & Error Control, Channel allocation problem, MAC protocols: Pure ALOHA & Slotted ALOHA, CSMA, CSMA/CD, IEEE Standards(IEEE 802.3, IEEE 802.4, IEEE 802.5), FDDI: Access method, Addressing, Electrical specification, Frame format, Comparison of FDDI-I & FDDI-II, DQDB.</p> <p>Unit -III Network Layer Network Layer Protocols, Design issues, Virtual Circuits and datagram's, Internetworking devices, Routing Algorithms: Optimality principle, Shortest path routing- Dijkstra's algorithms, Distance Vector routing, Link state routing, Flow and Congestion Control: Packet discarding, Traffic shaping, Choke packets, RSVP, IP fragment, RIP, OSPF, IP protocol, IP addresses, ARP, RARP, ICMP, Mobile IP, Quality of Service.</p>

	<p>Unit -IV Transport Layer & Upper Layers</p> <p>Functions of the transport layer: End to End Delivery, Addressing, Reliable delivery, Flow control, Multiplexing, Connection Management: Establishment and Releases, Crash Recovery, TCP & UDP, Wireless TCP and UDP. Session Layer, Presentation layer functions, Application layer protocols & services: Network Security Email, WWW, FTP, DNS.</p>
11.	<p>Text Books:-</p> <ol style="list-style-type: none"> 1. Computer networks, Fifth Ed., A.S. Tannenbaum, Prentice Hall India. 2. Data Communication & Networking, B.A. Forouzan, Tata Mc Graw Hill.
12.	<p>Reference Books :-</p> <ol style="list-style-type: none"> 1. Data Networks, D.Bertsekas and R. Gailagher, PHI Fifth Ed. 2. Internetworking with TCP/IP, Vol. 1, D.E. Comer, Prentice Hall India. 3. Computer Networking with IP, Stalling, Pearson Education.



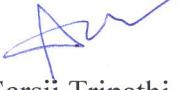
Dr. N. K. Nagwani
Member



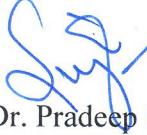
Dr. D.S. Sisodia
Member



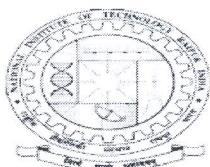
Dr. Mithilesh Atulkar
External Member



Dr. Sarsij Tripathi
Convener



Dr. Pradeep Singh
Chairperson , DAC



Departmental of Computer Science & Engineering Syllabus B.Tech. IV Semester (Computer Sc. & Engineering)

1.	Department proposing the course	Computer Science & Engineering
2.	Course Title	Principles of Programming Languages
3.	L-T-P Structure	3-1-0
4.	Credits / # of period	4
5.	Course number(Code)	CCS44
6.	Status (Core/Elective)	Core
7.	Pre-requisites (course no./title)	NIL
8.	Frequency of offer	Once in a Year
9.	Course Objectives(CO) :	<ol style="list-style-type: none">1. To introduce programming paradigms, and the principles and techniques involved in design and implementation of modern programming languages.2. To introduce notations to describe syntax and semantics of programming languages.3. To analyze and explain behavior of simple programs in imperative languages using concepts such as binding, scope, control structures, subprograms and parameter passing mechanisms.4. To introduce the concepts of concurrency control and exception handling
10.	Course Syllabus: Unit -I Imperative & Object-Oriented Programming The Role of Programming Languages: - Toward Higher-level Languages, Problems of Scale, Programming Paradigms, Language Implementation Bridging the Gap. Language Description:- Syntactic Structure, Variants of Grammars. Statements: Structured Programming, Types: Data Representation, Procedure Activations, Introduction to Object-Oriented Programming. Unit -II Functional Programming Elements of Functional Programming:- A little Language of expressions, Types: Values and Operations, Function declarations, Approaches to Expression Evaluation, Lexical Scope, Type Checking. Functional Programming in a Typed Languages:- Exploring a List, Function Declaration by Cases, Functions as First-Class Values, ML: Implicit Types, Data Types, Exception Handling in M, Little quit in Standard ML. Functional Programming with Lists. Unit -III Logic Programming Logic Programming:- Computing with Relations, Introduction to Prolog, Data Structures in Prolog, Programming techniques, Control in Prolog, Cuts.	

Unit -IV Concurrent Programming

An Introduction to Concurrent Programming:- Parallelism in Hardware, Streams: Implicit Synchronization, Concurrency as interleaving, Liveness Properties, Safe Access to Shared Data, Concurrency in Ada, Synchronized Access to Shared variables.

11. Text Books:-

1. Programming Languages – Design & Implementation, Terrance W. Pratt, Marvin V. Zelkowitz, and Pearson Education.
2. Concepts of Programming Languages – Robert L. Sebesta, Pearson Education.
3. Programming Languages – Concepts & Constructs, Ravi Sethi, Pearson Education.

12. Reference Books :-

1. Principles of Programming Languages: Design, Evaluation, and Implementation by Bruce J. Mac Lennan, 2nd edition. One copy is on reserve in the Science Library
2. Kenneth C. Louden. Programming Languages: Principles and Practice, 2nd Edition



Dr. N. K. Nagwani
Member



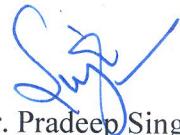
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Member



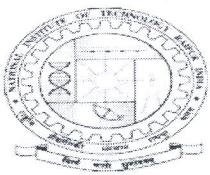
Dr. Mithilesh Atulkar
External Member



Dr. Sarsij Tripathi
Convener



Dr. Pradeep Singh
Chairperson , DAC



Departmental of Computer Science & Engineering Syllabus B.Tech. IV Semester (Computer Sc. & Engineering)

1.	Department proposing the course	Computer Science & Engineering
2.	Course Title	Software Engineering
3.	L-T-P Structure	3-1-0
4.	Credits / # of period	4
5.	Course number(Code)	CCS45
6.	Status (Core/Elective)	Core
7.	Pre-requisites (course no./title)	NIL
8.	Frequency of offer	Once in a Year
9.	Course Objectives(CO) :	<ol style="list-style-type: none">1. To understand the Software Engineering Practice & Process Models2. To understand the software life-cycle, including software specification, design implementation, testing and maintenance.3. To understand the development of cost-effective, schedule meeting and Quality software.4. To gain knowledge of the overall project activities
10.	Course Syllabus: Unit –I Software Process The Evolving role of Software, The changing Nature of Software, Legacy software, A generic view of process, A layered Technology, A Process Framework, The Capability Maturity Model Integration (CMMI), The Waterfall Model, Incremental Process Models, Incremental Model, The RAD Model, Evolutionary Process Models, Prototyping, The Spiral Model, The Concurrent Development Model, Specialized Process Models, the Unified Process Model. Unit –II Software Requirements Functional and non-functional requirements, user and system requirement, requirement engineering process, feasibility studies, elicitation and analysis, validation and management, SRS Analysis and modeling, data, functional and behavioral models, Data Dictionary. Unit– III Software Design and Testing Design process and concepts, modular design, design heuristic, design model and document. Architectural design, software architecture data design, user interface design, user interface design principles, Software Testing Strategy and Techniques, Functional testing, Structural testing, Debugging and testing tools, SW/HW reliability, Reliability concepts and models, Reliability allocation, Software Maintenance: Introduction to SW Maintenance and types, SW Maintenance models.	

	<p>Unit – IV Software Project Planning</p> <p>Role of Software Project Planning, Estimation method, Estimation of Effort & Schedule, Software metrics, Metrics for the analysis model. Metrics for the design model. Metric for Source Code. Metric for Testing. Metric for Maintenance. Metric for Process and Projects. Software cost estimation-Function based metric – COCOMO model- Risk Management, An Overview of CASE Tools.</p>
11.	<p>Text Books:-</p> <ol style="list-style-type: none"> 1. Software engineering – A practitioner's Approach, Roger S. Pressman, McGraw-Hill International Edition 2. Software engineering, Ian Sommerville, Person education Aisa.
12.	<p>Reference Books :-</p> <ol style="list-style-type: none"> 1. An Integrated Approach to Software Engineering, Pankaj Jalote, Springer Verlag. 2. Object Oriented Modelling & Design, Remgaugh J. Blaha, M. Premalant, W. Eddy F. An Lornsen W. (PHI) 3. Software Engineering – An Engineering Approach, James F. Peters and Witold Pedryez. Wiley and Sons.

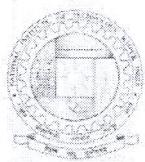
Dr. N. K. Nagwani
Member

Dr. D.S. Sisodia
Member

Dr. Mithilesh Atulkar
External Member

Dr. Sarsij Tripathi
Convener

Dr. Pradeep Singh
Chairperson , DAC



DEPARTMENT OF MATHEMATICS
NATIONAL INSTITUTE OF TECHNOLOGY, RAIPUR
G. E. Road, Raipur – 492010 (C.G.) Website: www.nitrr.ac.in.

B. Tech. 4th Semester (Computer Science & Engg.)

1.	Department proposing the course	Mathematics
2.	Course Title	Mathematics-IV (Numerical Methods)
3.	L-T-P Structure	3-1-0
4.	Credits / # of period	4/40
5.	Course number(Code)	CMA41(CS)
6.	Status (Core/Elective)	Core
7.	Pre-requisites (course no./title)	Mathematics-I, Mathematics-II
8.	Frequency of offer	Regular
9.	COURSE OBJECTIVES(CO): To enable the students to apply the knowledge of Mathematics in various fields: 1. To solve the algebraic, transcendental and simultaneous linear equations and its application. 2. To solve the problems related to data appear equal or unequal intervals and to obtain a functional relationship between the observed values. 3. To calculate the derivative of the function and evaluate the definite Integral from set of numerical values. 4. To solve the ordinary differential equations using different numerical techniques.	
10.	COURSE SYLLABUS: UNIT-1: NUMERICAL SOLUTIONS OF ALGEBRAIC, TRANSCENDENTAL AND SIMULTANEOUS LINEAR EQUATIONS Errors in numerical computation, Error type, Bisection Method, Regula – Falsi Method, Secant Method, Newton-Raphson Method, Direct Methods - Gauss Elimination, Gauss-Jordan & Crout's Triangularisation Method, Iterative Methods -Jacobi's, Gauss- Seidel & Relaxation Method. UNIT-2: INTERPOLATION AND CURVE FITTING Finite differences, Forward, Backward & Central difference Interpolation, Lagrange's method and Newton's Divided Difference method, Principle of Least Squares, Fitting a straight Line, Fitting a Parabola, Exponential Function and Method of Group Averages. UNIT-3: NUMERICAL DIFFERENTIATION AND INTEGRATION Derivatives using Forward, Backward and Central Difference method, Derivatives using unequally spaced values, Newton-Cote's Quadrature method, Trapezoidal rule, Simpson's 1/3 rule, Simpson's 3/8 rule, Weddle's rule.	

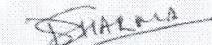
	UNIT-4: NUMERICAL SOLUTIONS OF ORDINARY DIFFERENTIAL EQUATIONS
	Picard's Method, Taylor's Series Method, Euler's Modified Method, Runge-Kutta Method of Fourth Order, Milne's Method, Adams-Bashforth Method to solve ODE.
11.	TEXT BOOKS:-
	<ol style="list-style-type: none"> 1. M. K. Jain, S. R. K. Iyengar & R. K. Jain Numerical Methods for Scientific and Engineering Computation, New Age International (P) Limited, Publisher. 2. B. S. Grewal, Numerical Method in Engineering and Science, Khanna Publisher. 3. J. D. Hoffman, Numerical Methods for Engineers and Scientists, McGraw-Hill, Inc. Publisher.
12.	REFERENCE BOOKS:-
	<ol style="list-style-type: none"> 1. P. Kandasamy, K. Thilagavathy, & K. Gunavathi, Numerical Methods, S. Chand Publisher. 2. E. Kreyszig, Advanced Engineering Mathematics, John Wiley & Sons Inc. Publisher. 3. S. S. Sastry, Introductory Methods of Numerical Analysis, PHI, Publisher.

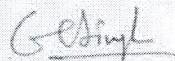

Dr. S. K. Samanta
(Member, DAC)

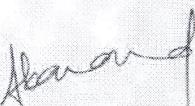

Dr. D. Mishra
(Member, DAC)

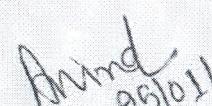

Dr. S. N. Raw
(Member, DAC)

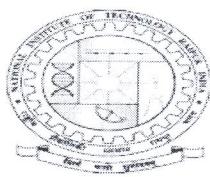

Dr. A. Khare
(External Member, DAC)


Dr. D. Sharma
(Convener, DAC)


Dr. G. P. Singh
(External Academic expert)
Professor
Department of Mathematics
VNIT Nagpur


Mr. Akanand Dewangan
(External Industrial expert)
Director Production
KAPS Foods Limited, Raipur
Raipur


Dr. A. K. Sinha
(Chairperson, DAC)



Departmental of Computer Science & Engineering Syllabus

B.Tech. IV Semester (Computer Sc. & Engineering)

1.	Department proposing the course	Computer Science & Engineering
2.	Course Title	Computer Networks Lab
3.	L-T-P Structure	0-0-2
4.	Credits / # of period	1
5.	Course number(Code)	
6.	Status (Core/Elective)	Core
7.	Pre-requisites (course no./title)	NIL
8.	Frequency of offer	Once in a Year
9.	Course Objectives(CO) :	<ol style="list-style-type: none">1. To implementation of OSI layer protocols2. To have a hands on experience of computer network simulation and modeling techniques.
10.	Course Syllabus:	<ol style="list-style-type: none">1. Introduction to Local Area Network with its cables, connectors and topologies.2. Installation of Switch, Hub their cascading and network mapping.3. Installation of UTP, Co-axial cable, Cross cable, parallel cable, NIC and LAN card.4. Case Study of Ethernet (10 base 5, 10 base 2, 10 base T)5. Installation and working of Net meeting and Remote Desktop.6. Installation and working with Telnet (Terminal Network).7. Installation and working with FTP (File Transfer Protocol).2. Installation and Computers via serial or Parallel ports and enable the computers to share disk and printer port.3. Installation of NS-2/3 Network Simulator: Basics of Network Simulation4. Simulating a Local Area Network and LAN Topologies5. Implementation of various MAC protocols6. Measuring Network Performance: Network Performance Evaluation, Performance Evaluation Metrics.7. Performance Evaluation of routing protocols.8. Parameters Affecting the Performance of Networks, Performance Evaluation Techniques, Network Performance Evaluation using NS-2/3.

11.	<p>Text Books:</p> <ol style="list-style-type: none"> 1. Computer networks, Fifth Ed., A.S. Tannenbaum, Prentice Hall India. 2. Data Communication & Networking, B.A. Forouzan, Tata Mc Graw Hill.
12.	<p>Reference Books :-</p> <ol style="list-style-type: none"> 1. Computer Network and internet by Dougles E. Comer (Pearson Education) 2. NS Simulator for Beginners - Eitan Altman and Tania Jimenez, Morgan & Claypool Publishers, 2011 3. An Introduction to Network Simulator 3- Jack L. Burbank, 1st edition, Wiley-Blackwell, 2015



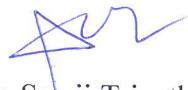
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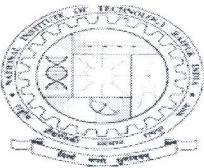
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Departmental of Computer Science & Engineering Syllabus

B.Tech. IV Semester (Computer Sc. & Engineering)

1.	Department proposing the course	Computer Science & Engineering
2.	Course Title	Analysis & Design of Algorithms - Lab
3.	L-T-P Structure	0-0-2
4.	Credits / # of period	1
5.	Course number(Code)	
6.	Status (Core/Elective)	Core
7.	Pre-requisites (course no./title)	NIL
8.	Frequency of offer	Once in a Year
9.	Course Objectives(CO) :	<ol style="list-style-type: none">1. To learn how to analyze the complexity of algorithms2. To compare and evaluate algorithms in terms of time and space complexity3. To program brute force, divide and conquer, decrease and conquer, transform and conquer, greedy, and dynamic techniques
10.	Course Syllabus:	<ol style="list-style-type: none">1. Estimating worst-case/average-case complexity of linear time sorting algorithms via programs.2. Estimating worst-case/average-case complexity of logarithmic time sorting algorithms via programs.3. Estimating worst-case/average-case complexity of quadratic time sorting algorithms via programs.4. Implementing greedy algorithms.5. Implementing Dynamic programming problems6. Implementing Minimum Spanning Tree and estimate the complexity.7. Implementation of searching algorithms for graphs.8. Solving miscellaneous problems e.g. problems in string manipulation, graph theory & optimization.
11.	Text Books:-	<ol style="list-style-type: none">1. Introduction to Algorithms - Coreman, Rivest, Lisserson, PHI publisher
12.	Reference Books :-	<ol style="list-style-type: none">1. Algorithm Design - Jon Kleinberg and Eva Tardos, Pearson

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