Ronjoon CHARACTER NAME	_	Sean P		Going Home Aspira	√ D UNGEON\$
Warblade Class RA	Gnome(Rock)	Male	Chaotic Good	DEITY	
	Humanoid (gnome)	AGE	HEIGHT WEIGHT		TRAGONS
ABILITY ABILITY ABILITY NAME SCORE MODIFIER	TEMP. TEMP. SCORE MODIFIER	TOTAL	WOUNDS	NONLETHAL DAMAGE	CHARACTER RECORD SHEET SPEED
STR 10 +0	HP HIT POIN				20 ft/x4
DEX 18 +4	AC		= 10 + +2 + +0 +	+4 + +1 + +0 + +0 +	+0
DEXIERITY	ARMOR C	TOTAL	ARMOR SHIELD	DEX SIZE NATURAL DEFLECT MODIFIER MODIFIER ARMOR MOD	MISC MOD ARMOR DAMAGE REDUCTION CHECK
CON 16 +3	TOLK	2U	FLAT-FOOTED 17	SKILLS	PENALTY MAX RANKS 7/3.5
INT 14 +2	TOU(LASS 15	ARMOR CLASS 17	SKILL NAME	KEY SKILL ABLITY MODIFIER MODIFIER MODIFIER
WIS 12 +1				Appraise¹	INT +2 = 2 + +
		TIATIVE MODIFIER	+8 = +4 + +4 DEX MISC.	 □ Balance¹ ☑ Bluff¹ 	DEX* <u>+10</u> = 4 + 6 + CHA + + +
CHA 10 +0	BASE ABILITY MISC. &	TEMP	MODIFIER MODIFIER CONDITIONAL MODIFIERS	□ Climb¹	STR* +4 + + + +
FORTITUDE +7 =	SAVE MODIFIER MAGIC	MODIFIER	CONDITIONAL MODIFIERS	 □ Concentration¹ □ Craft skills¹ 	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
(CONSTITUTION)	+4 + +3 + +0 +	<u> </u>		□ Diplomacy¹	CHA +6 + 6 +
REFLEX +7 =	+1 + +4 + +2 +			 ☑ Disguise¹ ☑ Escape Artist¹ 	CHA +0 = + + + + + + + + + + + + + + + + +
WILL (WISDOM) +2 =	+1 + +1 + +0 +				INT +2 = 2 + +
	TEMP.	·! 	SPELL 0	 ☑ Gather Information¹ ☑ Heal¹ 	CHA +0 = + + + + + + + + + + + + + + + + +
BASE ATTACK BONUS	+4		RESISTANCE		DEX* +9 = 4 + 1 + 4
GRAPPLE +0 = +	4 + +0 + -4 + +	0	ARCANE SPELL FAILURE *	 □ Intimidate¹ □ Jump¹ 	CHA +0 = + + + STR* -1 = + 5 + -6
TOTAL BA		SC. IFIER	ACTION POINTS		INT +2 = 2 + 0.5 +
1	TOTAL BASE ATTACK BO	NUS STR MODIFIER	SIZE MISC. TEMP.	 ✓ Listen¹ ☐ Martial Lore 	WIS $+3 = 1 + 2 + 2 + 2 + 1 = 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1$
MELEE ATTACK BONUS	+5 = 4	+ +0	+ +1 + +0 +	Move Silently¹ Restaura shills 1	DEX* +5 = 4 + 1 +
RANGED	+9 = 4	+ +4	+ +1 + +0 +	 ✓ Perform skills¹ ✓ Profession (Sailor) 	CHA +0 = + + + + WIS +1 = 1 + 0.5 +
ATTACK BONUS	TOTAL BASE ATTACK BO		SIZE MISC. TEMP.	 ☒ Ride¹ ☒ Search¹ 	DEX +4 = 4 + + +
				 Search¹ Sense Motive¹ 	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$
WEAPON	TOTAL ATTACK BONUS	DAM	AGE CRITICAL	 Spot¹ Survival¹ 	WIS +1 = 1 + + + +
Shortsword Type	SIZE	SPECIAL	PROPERTIES	□ Swim¹	STR** + 2 +
				☑ Use Rope¹	DEX <u>+4</u> = 4 + + +
AMMUNITION	□	0000 00			= + +
WEAPON Shortsword	TOTAL ATTACK BONUS	1 c	AGE CRITICAL 16 19-20 X2		= + + +
RANGE WEIGHT TYPE	SIZE		PROPERTIES		= + +
					=++ = + + +
AMMUNITION	□				=++
WEAPON Shortbow	TOTAL ATTACK BONUS	DAM.	age critical d6 20 x3		=++ = + +
RANGE WEIGHT TYPE	SIZE		PROPERTIES		= + +
AMMUNITION					= + + +
WEAPON	<u> </u>				
WEAT ON	TOTAL ATTACK BONUS	DAM	AGE CRITICAL		= + +
RANGE WEIGHT TYPE	SIZE	SPECIAL	PROPERTIES		= + + +
AMMUNITION					= + +
WEAPON	TOTAL ATTACK BONUS	DAM			= + + +
11 12 12 11	TOTAL ATTACK BUNUS	DAMI	CHITICAL		= + +
RANGE WEIGHT TYPE	SIZE	SPECIAL	PROPERTIES		= + + +
AMMUNITION					= + +
WEAPON	TOTAL ATTACK BONUS	DAMI			= + + +
The Allendary	TOTAL ATTACK BONUS	DAMI	CHITCAL		= + +
RANGE WEIGHT TYPE	SIZE	SPECIAL	PROPERTIES	Skills marked with ¹ can be used no	rmally even if the character has zero (0) skill ranks.
AMMUNITION				Skills marked with ⊠ are cross-class	
AMMUNITION				ALIMON OFFICE FEMALITY app	I WIGG AL INION OF LON FEMALIT