

Joseph Gilbert Sebastien Latouche

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Portfolio: <http://slatouche.github.io/>

EDUCATION

Bachelors Degree of Information Technology Griffith University	— Completed 2015
High School Certificate of Completion Runcorn State High School	— Completed 2010
Certificate II in Business Communication Technology Runcorn state high School	— Completed 2010
Certificate III of Information Technology Axiom College	— Completed 2009

TECHNICAL SKILLS

Languages

C#, .Net, C++, Java, HTML, CSS, Javascript, JQuery, AJAX, AngularJS, JSON, XML, SQL, PHP

Frameworks

Bootstrap, Ionic, Wordpress, MySQL, Meteor

Software

Unity 5, Unreal Engine 4, Adobe CS6 (Photoshop, Flash, Dreamweaver, etc...), MS Office (Word, Powerpoint, Outlook, etc...), Visual Studio 2015, Netbeans, Eclipse, XAMPP

Tools

Github, Bitbucket, Team Foundation Server, C9 IDE, Nitrous IDE, Slack, Trello

CORE SKILLS

Project Management

- Highly developed research and analytical skills with a strong capacity to conduct independent research
- Demonstrated ability to develop goals, objectives and implement strategies enhanced through planning, research and experience
- Proven ability to conceptualise problems and develop well-reasoned and integrated solutions

Adaptability

- Ability to adapt to different working constraints evidenced by having worked on projects across a variety of platforms
- Ability to adapt to different working environments to meet project needs such as working independantly or in teams of various sizes.

Communication

- Received positive feedback regarding style and delivery of presentations at university, demonstrating robust oral communications skills
- The role of Website Developer showcased effective business writing skills when translating technical reports to ensure clarity and brevity for a non-technical audience
- Quickly built strong customer links resulting in my university final project, shown by proving ability to listen and understand customer needs
- Quickly built strong team communication skills in my time at Humble Sage Games, ranging from assets negotiation between teams to team members tasks and needs gathering and communication to ensure everyone had what they needed.

Initiative and Creativity

- Developed highly creative skills by designing and implementing a small business website for access by customers and investors
- Constantly working on side projects by myself or with a friend in my spare time to increase my experience and skills (shown in my portfolio).

WORK EXPERIENCE

Web Developer

AA Specialised Solutions - Brisbane

Feb 2016 — Mar 2016

Responsibilities

- Create a website for their new agency with an overseas company
- Created the website content including design, graphics, links, forms ensuring cohesion, functionality and aesthetics
- Maintained and updated the website

Achievements

- Return business
- Reference for my time working with them

C# Programmer / Game Developer

Humble Sage Games - Brisbane

Oct 2015 — Feb 2016

Responsibilities

- Plan and Develop a first person shooter game with the ability to be networked
- Employ a lobby system for players to connect to and set game setting
- Asset management and task allocation to members of the art and sound teams
- Design and implement basic health and damage systems along with perks and modifiers

Achievements

- Lead position for the games' development
- Reference for my time working with them

Programmer / Web Developer

Paul Aroney - Brisbane

Feb 2015 — Jun 2016

Responsibilities

- Create a website as part of my final year group project for a client project which was bid for
- Have weekly meeting with the client to establish clear understanding of needs and requirements as well as inform them of progress
- Maintained and updated the website
- Convert the clients complex manual system into a dynamically updating online database driven system

Achievements

- My group getting first choice for the project despite the competing groups
- Finishing the website on time and while meeting the clients needs despite being the only programmer in the team and having to spend aprox. 600 hours for its completions
- Fantastic reference for my work on the project
- Getting a distinction for the subject

Web Developer

AA Specialised Solutions - Brisbane

Apr 2014 — May 2014

Responsibilities

- Create a website for their application business
- Created the website content including design, graphics, links, forms ensuring cohesion, functionality and aesthetics
- Maintained and updated the website

Achievements

- First real client reference

PROFESSIONAL DEVELOPMENT

Australian Computer Society

Student Member

2015 — Current

Project Management Institute

Student Member

2015 — Current

INTERESTS

I am very interested in learning as much as I can in computer based technologies and improving my skills in platforms such as web and game development. I have spent the last few years slowly learning how to develop my own projects in the hopes of one day starting my own company. I love the concepts and complexities behind the design and functionality of these computer based softwares and the possibilities of what I can some day make with them.

REFERENCES

Dean Watkin
CEO
Humble Sage Games
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Paul Aroney
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Griffith Industry Projects
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AA Specialised Solutions
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