

## Application Security Lab – Winter Term 2023/2024

## Exercise Sheet 1

November 02, 2023 - Due: November 16, 2023, 8:00 am

Create an SSH-key (e.g. with ssh-keygen -t ed25519) and upload the contents of the public-key file to the submission system once you receive access. This SSH-key will be required to access the target applications from the second exercise sheet onwards. Please make sure to upload an SSH-key before the deadline of this sheet. We only deploy SSH-keys with the deployment of new exercise sheets, if you change your keys later, give us a note so we can update the keys of the currently deployed execises manually.

**Exercise 1** (Assembler). Which well-known algorithm is implemented by the assembler code in Figure 1? Explain in a few sentences, which part of the algorithm is implemented by which parts of the assembler code.

```
global f
                                            jmp .10
                                        .12:
f:
                                            dec rcx
    push rbp
                                            xchg r8, [rdi + 8 * rcx]
                                            mov [rdi], r8
    mov rbp, rsp
    cmp rsi, 1
                                            push rdi
    jbe .14
                                            push rsi
    cmp rsi,
                                            push rcx
    jbe .13
                                            mov rsi, rcx
    mov r8, [rdi]
                                            call f
    xor rcx, rcx
                                            pop rcx
    mov rdx, rsi
                                            pop rsi
.10:
                                            pop rdi
                                            inc rcx
    inc rcx
    cmp rcx,
             rdx
                                            sub rsi, rcx
    jae .12
                                            lea rdi, [rdi + rcx * 8]
    mov rax, [rdi + 8 * rcx]
                                            call f
    cmp rax, r8
                                            jmp .14
                                        .13:
    jbe .10
.11:
                                            mov rax, [rdi]
    dec rdx
                                            mov rcx, [rdi + 8]
    cmp rdx, rcx
                                            cmp rax, rcx
    jbe .12
                                            jbe .14
                                            mov [rdi], rcx
    mov rax, [rdi + 8 * rdx]
    cmp rax, r8
                                            mov [rdi + 8], rax
    ja .11
                                        .14:
    mov rax, [rdi + 8 * rcx]
                                            leave
    xchg rax, [rdi + 8 * rdx]
                                            ret
    mov [rdi + 8 * rcx], rax
```

Figure 1: Assembler Code for Exercise 1

Exercise 2 (gdb). You are given an executable binary. The main function calls two other functions, one of which returns a value that is passed as a parameter to the second function. The second function will (mostly) ignore this parameter. Determine the parameter value using gdb. Your flag is the lower-case hexadecimal representation of this parameter without leadings zeros, but including the preceding 0x. (Example: 0x45ca0f36ceba4280.) Upload a text file that explains in a few sentences how you got the flag and which gdb commands you used.

Exercise 3 (Calling Conventions). You are given a 64-bit ELF binary, which contains a function named foo\_system\_v. This function takes eight unsigned 64-bit integers as parameters und uses the System V x64 calling convention. Write a function foo\_ms\_abi in assembler, having the same signature, that calls foo\_system\_v and returns the result of this call. foo\_ms\_abi shall use the Microsoft x64 calling convention.

**Remark.** Although the function foo\_system\_v is very simple, do not simply re-implement it in foo\_ms\_abi. Write code that "bridges" the differences between the calling conventions.

**Hint:** You can use the provided Makefile to compile your code and create a binary that tries to run the function. If the binary crashes, your solution is most likely not correct. Use gdb to debug your solution.

**Hint:** The given test code may not verify that your code matches *all* of the requirements for the target calling convention presented in the lab. Make sure your solution fulfills the requirements not tested, too.

**Hint:** Your solution should be generic enough to call *any* function with the same signature, by just replacing the name of the function called.