W4995 Applied Machine Learning

Trees, Forests & Ensembles

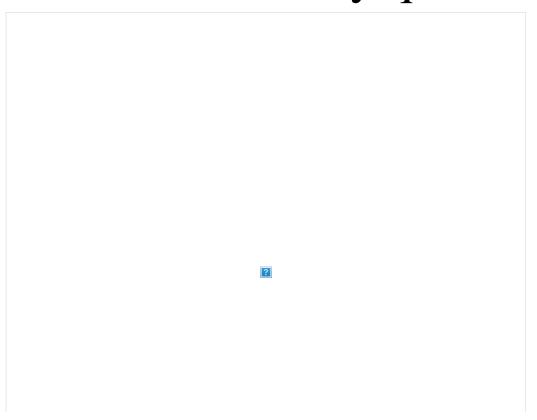
02/18/19

Andreas C. Müller

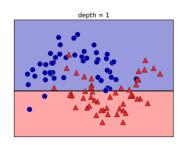
Why Trees?

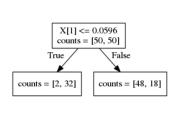
Decision Trees for Classification

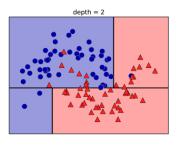
Idea: series of binary questions

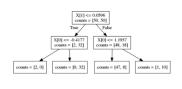


Building Trees



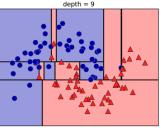






Continuous features:

- "questions" are thresholds on single features.
- Minimize impurity





Criteria (for classification)

• Gini Index:

$$H_{gini}(X_m) = \sum_{k \in \mathcal{Y}} p_{mk} (1 - p_{mk})$$

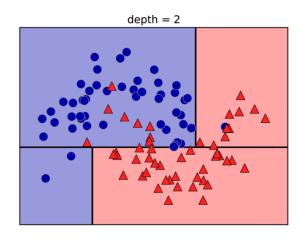
• Cross-Entropy:

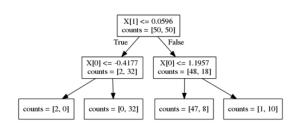
$$H_{CE}(X_m) = -\sum_{k \in \mathcal{Y}} p_{mk} \log(p_{mk})$$

 X_m observations in node m ${\cal Y}$ classes

 p_{m} . distribution over classes in node m

Prediction





Regression trees

Prediction:
$$\bar{y}_m = \frac{1}{N_m} \sum_{i \in N_m} y_i$$

Mean Squared Error:

$$H(X_m) = \frac{1}{N_m} \sum_{i \in N_m} (y_i - \bar{y}_m)^2$$

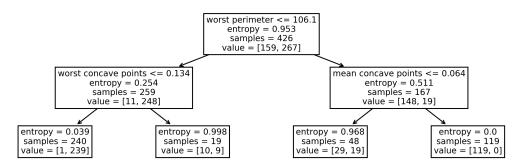
Mean Absolute Error:

$$H(X_m) = \frac{1}{N} \sum |y_i - \bar{y}_m|$$

Visualizing trees with sklearn

Visualizing trees with sklearn

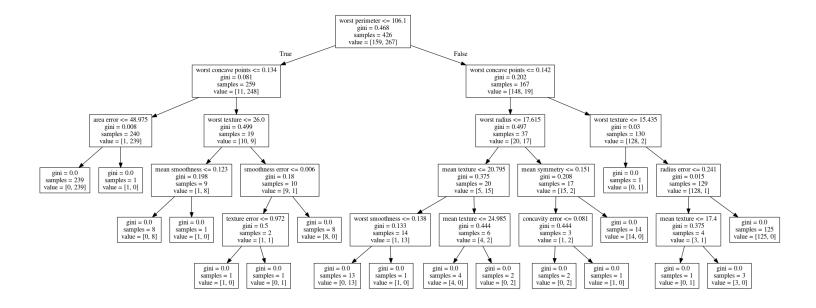
from sklearn.tree import plot_tree
tree_dot = plot_tree(tree, feature_names=cancer.feature_names)



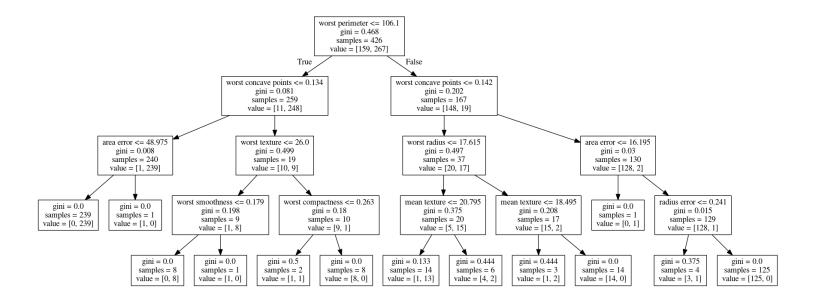
Parameter Tuning

- Pre-pruning and post-pruning (not in sklearn yet)
- Limit tree size (pick one, maybe two):
 - max_depth
 - max_leaf_nodes
 - o min_samples_split
 - min_impurity_decrease

No pruning



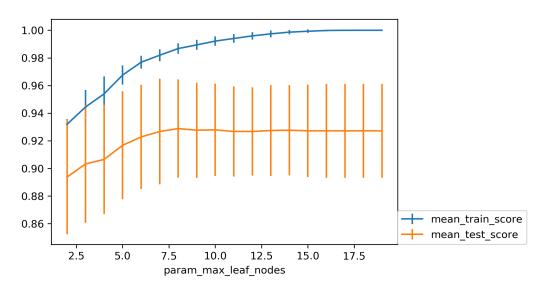
$max_depth = 4$



worst perimeter <= 106.1 gini = 0.468 samples = 426 value = [159, 267]

worst perimeter <= 106.1 gini = 0.468 samples = 426





Relation to Nearest Neighbors

- Predict average of neighbors either by k, by epsilon ball or by leaf.
- Trees are much faster to predict.
- Both can't extrapolate

Extrapolation



Extrapolation

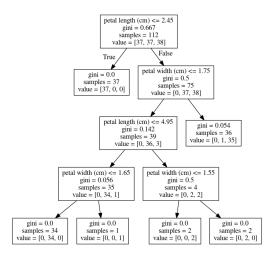


Extrapolation

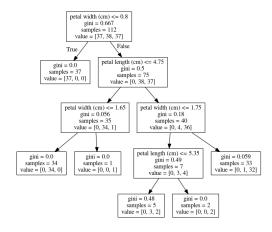


Instability

X_train, X_test, y_train, y_test = train_test_split(
 iris.data, iris.target, stratify=iris.target, random_state=0)
tree = DecisionTreeClassifier(max_leaf_nodes=6)
tree.fit(X_train, y_train)

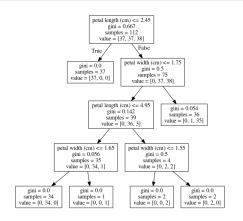


X_train, X_test, y_train, y_test = train_test_split(
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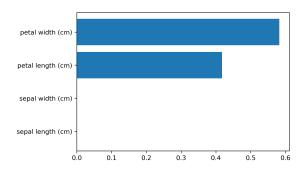


Feature importance

X_train, X_test, y_train, y_test = train_test_split(
 iris.data, iris.target, stratify=iris.target, random_state=0)
tree = DecisionTreeClassifier(max_leaf_nodes=6)
tree.fit(X_train,y_train)







Categorical Data

- Can split on categorical data directly
- Intuitive way to split: split in two subsets
- 2 ^ n_values many possibilities
- Possible to do in linear time exactly for gini index and binary classification.
- Heuristics done in practice for multi-class.
- Not in sklearn :(

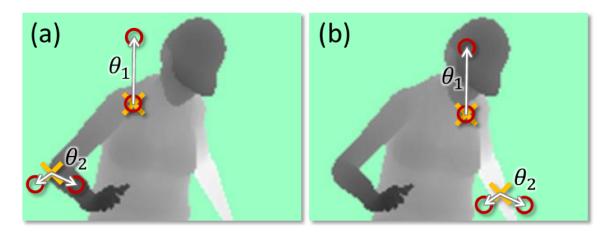
Predicting probabilities

- Fraction of class in leaf.
- Without pruning: Always 100% certain!
- Even with pruning might be too certain.

Conditional Inference Trees

- Select "best" split with correcting for multiple-hypothesis testing.
- More "fair" to categorical variables.
- Only in R so far (party)

Different splitting methods



(taken from Shotton et. al. Real-Time Human Pose Recognition ..)

Ensemble Models

Poor man's ensembles

- Build different models
- Average the result
- Owen Zhang (long time kaggle 1st): build XGBoosting models with different random seeds.
- More models are better if they are not correlated.
- Also works with neural networks
- You can average any models as long as they provide calibrated ("good") probabilities.
- Scikit-learn: VotingClassifier hard and soft voting

VotingClassifier

```
voting = VotingClassifier(
    [('logreg', LogisticRegression(C=100)),
        ('tree', DecisionTreeClassifier(max_depth=3, random_state=0))],
        voting='soft')
voting.fit(X_train, y_train)
lr, tree = voting.estimators_
voting.score(X_test, y_test), lr.score(X_test, y_test), tree.score(X_test, y_test)
```

0.88 0.84 0.80

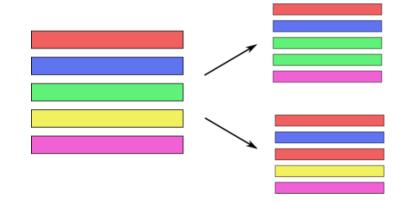




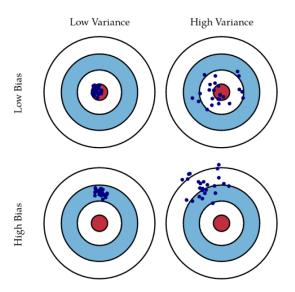


Bagging (Bootstrap AGGregation)

- Generic way to build "slightly different" models
- BaggingClassifier, BaggingRegressor



Bias and Variance

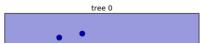


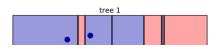
http://scott.fortmann-roe.com/docs/BiasVariance.html

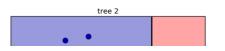
Bias and Variance in Ensembles

- Breiman showed that generalization depends on strength of the individual classifiers and (inversely) on their correlation
- Uncorrelating them might help, even at the expense of strength

Random Forests

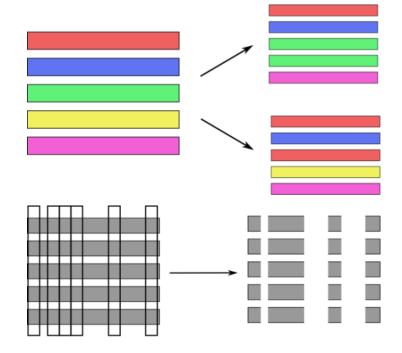






Randomize in two ways

- For each tree:
 - Pick bootstrap sample of data
- For each split:
 - Pick random sample of features
- More trees are always better



Tuning Random Forests

- Main parameter: max_features
 - o around sqrt(n_features) for classification
 - Around n_features for regression
- n_estimators > 100
- Prepruning might help, definitely helps with model size!
- max_depth, max_leaf_nodes, min_samples_split again

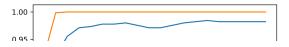
Extremely Randomized Trees

- More randomness!
- Randomly draw threshold for each feature!
- Doesn't use bootstrap
- Faster because no sorting / searching
- Can have smoother boundaries

Warm-Starts

```
train_scores = []
test_scores = []

rf = RandomForestClassifier(warm_start=True)
estimator_range = range(1, 100, 5)
for n_estimators in estimator_range:
    rf.n_estimators = n_estimators
    rf.fit(X_train, y_train)
    train_scores.append(rf.score(X_train, y_train))
    test_scores.append(rf.score(X_test, y_test))
```



Out-of-bag estimates

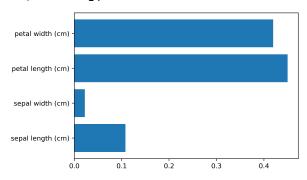
- Each tree only uses ~66% of data
- Can evaluate it on the rest!
- Make predictions for out-of-bag, average, score.
- Each prediction is an average over different subset of trees

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Variable Importance

```
X_train, X_test, y_train, y_test = train_test_split(
     iris.data, iris.target, stratify=iris.target, random_state=1)
rf = RandomForestClassifier(n_estimators=100).fit(X_train, y_train)
rf.feature_importances_
plt.barh(range(4), rf.feature_importances_)
plt.yticks(range(4), iris.feature_names);
```

array([0.126, 0.033, 0.445, 0.396])



Questions?