




1 Basix: a runtime finite element basis evaluation library

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5 Summary

6 The finite element method (FEM) ([Ciarlet, 1978](#)) is a widely used numerical method for
7 approximating the solution of partial differential equations (PDEs). Solving a problem using
8 FEM involves discretising the problem and searching for a solution in a finite dimensional
9 space: these finite spaces are created by defining a finite element on each cell of a mesh.

10 Following [Ciarlet \(1978\)](#), a finite element is commonly defined by a triple $(R, \mathcal{V}, \mathcal{L})$, where:

- R is the reference cell, for example a triangle with vertices at $(0,0)$, $(1,0)$ and $(0,1)$;
- \mathcal{V} is a finite dimensional polynomial space, for example $\text{span}\{1, x, y, x^2, xy, y^2\}$;
- \mathcal{L} is a basis of the dual space $\{f : \mathcal{V} \rightarrow \mathbb{R} \mid f \text{ is linear}\}$, for example the set of functionals that evaluate a function at the vertices of the triangle and at the midpoints of its edges.

15 The basis functions of the finite element are the polynomials in \mathcal{V} such that one functional in
16 \mathcal{L} gives the value 1 for that function and all other functions in \mathcal{L} give 0. The examples given
17 above define a degree 2 Lagrange space on a triangle; the basis functions of this space are
18 shown in [Figure 1](#).

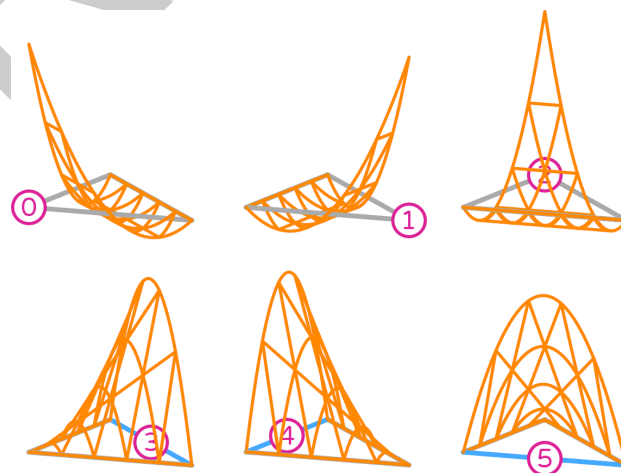


Figure 1: The six basis functions of an order 2 Lagrange space on a triangle. The upper three functions arise from point evaluations at the vertices. The lower three arise from point evaluations at the midpoints of the edges. These diagrams are taken from DefElement ([The DefElement contributors, 2021](#)).

19 The functionals in \mathcal{L} are each associated with a degree of freedom (DOF) of the finite el-
20 ement space. Each functional (or DOF) is additionally associated with a sub-entity of the

reference cell. Ensuring that the same coefficients are assigned to the DOFs of neighbouring cells associated with a shared sub-entity gives the finite element space the desired continuity properties.

Basix is a C++ library that creates and tabulates a range of finite elements on triangles, tetrahedra, quadrilaterals, hexahedra, pyramids, and prisms. A full list of currently supported elements is included below.

For many elements, the functionals in \mathcal{L} are defined to be integrals on a sub-entity of the cell. Basix provides a range of quadrature rules to compute these integrals, including Gauss–Jacobi, Gauss–Lobatto–Legendre, and Xiao–Gimbutas (Xiao & Gimbutas, 2010). Internally, Basix uses xtensor (Mabille et al., 2021) for matrix and tensor storage and manipulation. The majority of Basix’s functionality can be used via the library’s Python interface.

Basix forms part of FEniCSx alongside DOLFINx (Wells, Ballarin, et al., 2021), FFCx (Wells, Baratta, et al., 2021), and UFL (Alnæs et al., 2014). FEniCSx is the latest development version of FEniCS, a popular open source finite element project (Alnæs et al., 2015).

Statement of need

Basix allows users to:

- evaluate finite element basis functions and their derivatives at a set of points;
- access geometric and topological information about reference cells;
- apply push forward and pull back operations to map data between a reference cell and a physical cell;
- permute and transform DOFs to allow higher-order elements to be used on arbitrary meshes; and
- interpolate into a finite element space and between finite element spaces.

In many FEM libraries, the definitions of elements are included within the code of the library rather than separating the element definition and tabulation into a standalone library as we do. Following the latter approach allows us to adjust how elements are implemented and add new elements to Basix without needing to make changes to the rest of the library. This also allows users who want to create custom integration kernels to get information about elements from Basix without having to extract information from the core of the full finite element library.

The Python library FIAT (Kirby, 2004) (which is part of the legacy FEniCS library alongside UFL, FFC (Logg et al., 2012) and DOLFIN (Logg & Wells, 2010)) serves a similar purpose as Basix and can perform many of the same operations (with the exception of permutations and transformations) on triangles, tetrahedra, quadrilaterals, and hexahedra. As FIAT is written in Python, the FFC library would use the information from FIAT to generate code that could be used by the C++ finite element library DOLFIN.

An advantage of using Basix is the ability to call functions from C++ at runtime. This has allowed us to greatly reduce the amount of code generated in FFCx compared to FFC, as well as simplifying much of the implementation, while still allowing FFCx to access the information it needs using Basix’s Python interface.

Another key advantage of Basix is its support for permuting and transforming DOFs for higher-order elements. As described in Scroggs et al. (2021), these operations are necessary when solving problems on arbitrary meshes, as differences in how neighbouring cells orient their sub-entities can otherwise cause issues.

Supported elements

Interval

In Basix, the sub-entities of the reference interval are numbered as shown in Figure 2. The following elements are supported on an interval:

- Lagrange
- bubble
- serendipity (Arnold & Awanou, 2011)

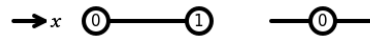


Figure 2: The numbering of a reference interval.

Triangle

In Basix, the sub-entities of the reference triangle are numbered as shown in Figure 3. The following elements are supported on a triangle:

- Lagrange
- Nédélec first kind (Nédélec, 1980)
- Raviart–Thomas (Raviart & Thomas, 1977)
- Nédélec second kind (Nédélec, 1986)
- Brezzi–Douglas–Marini (Brezzi et al., 1985)
- Regge (Christiansen, 2011; Regge, 1961)
- Crouzeix–Raviart (Crouzeix & Raviart, 1973)
- bubble

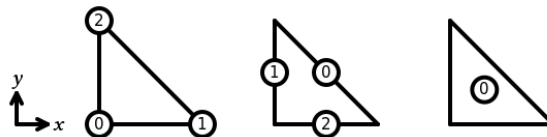


Figure 3: The numbering of a reference triangle.

Quadrilateral

In Basix, the sub-entities of the reference quadrilateral are numbered as shown in Figure 4. The following elements are supported on a quadrilateral:

- Lagrange
- Nédélec first kind
- Raviart–Thomas
- Nédélec second kind (Arnold & Awanou, 2014)
- Brezzi–Douglas–Marini (Arnold & Awanou, 2014)
- bubble
- DPC
- serendipity

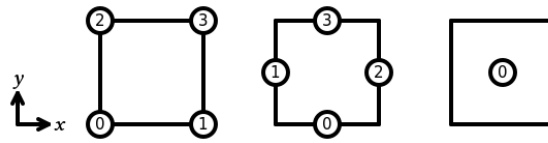


Figure 4: The numbering of a reference quadrilateral.

Tetrahedron

In Basix, the sub-entities of the reference tetrahedron are numbered as shown in Figure 5. The following elements are supported on a tetrahedron:

- Lagrange
- Nédélec first kind
- Raviart–Thomas
- Nédélec second kind
- Brezzi–Douglas–Marini
- Regge
- Crouzeix–Raviart
- bubble

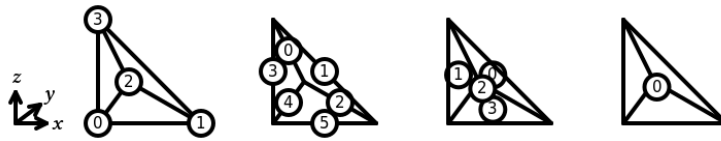


Figure 5: The numbering of a reference tetrahedron.

Hexahedron

In Basix, the sub-entities of the reference hexahedron are numbered as shown in Figure 6. The following elements are supported on a hexahedron:

- Lagrange
- Nédélec first kind
- Raviart–Thomas
- Nédélec second kind
- Brezzi–Douglas–Marini
- bubble
- DPC
- serendipity

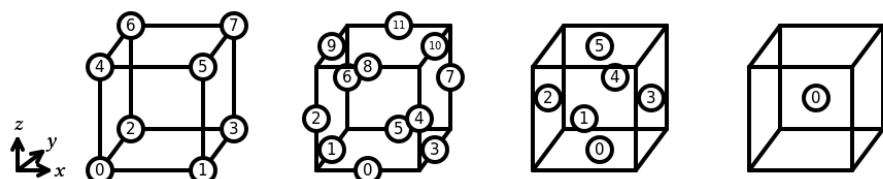


Figure 6: The numbering of a reference hexahedron.

115 Prism

116 In Basix, the sub-entities of the reference prism are numbered as shown in Figure 7. The
117 following elements are supported on a prism:

- 118 ▪ Lagrange

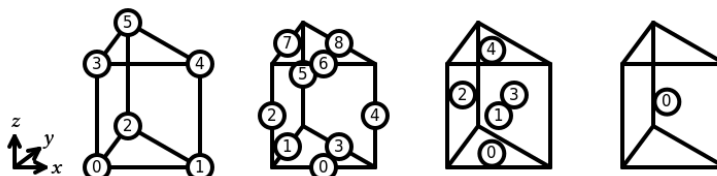


Figure 7: The numbering of a reference prism.

119 Pyramid

120 In Basix, the sub-entities of the reference pyramid are numbered as shown in Figure 8. The
121 following elements are supported on a pyramid:

- 122 ▪ Lagrange

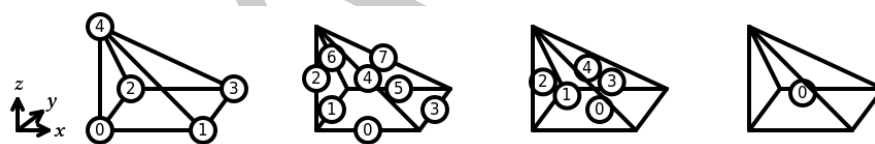


Figure 8: The numbering of a reference pyramid.

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