

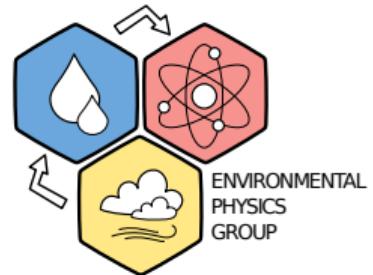
Methods & Tools for Modelling of Atmospheric Cloud μ -Physics

habilitation in “Earth and related environmental sciences” discipline submitted to Jagiellonian Univ.

Sylwester Arabas

21 November 2025

AGH Faculty of Physics and Appl. CS Seminar



Sylwester Arabas: μ -CV

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(2015–2018: three-year non-academic employment period)



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(“postdoc” 2021–2022)



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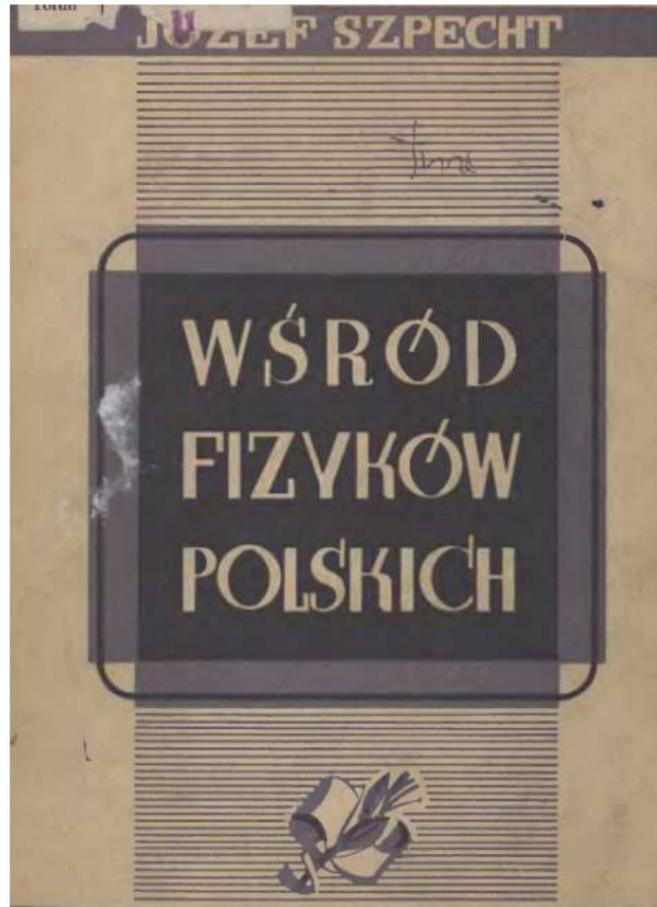
atmospheric cloud μ -physics models

cloud := colloid of water droplets/crystals in air; colloidal instability \rightsquigarrow precipitation

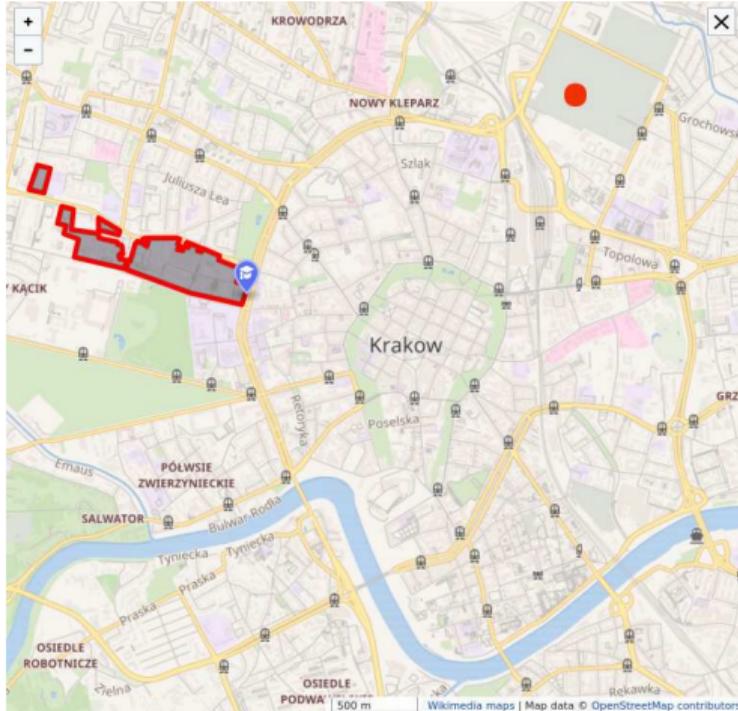


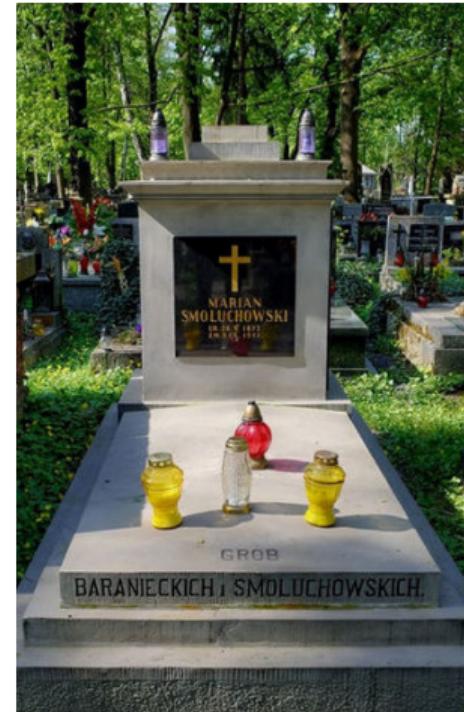
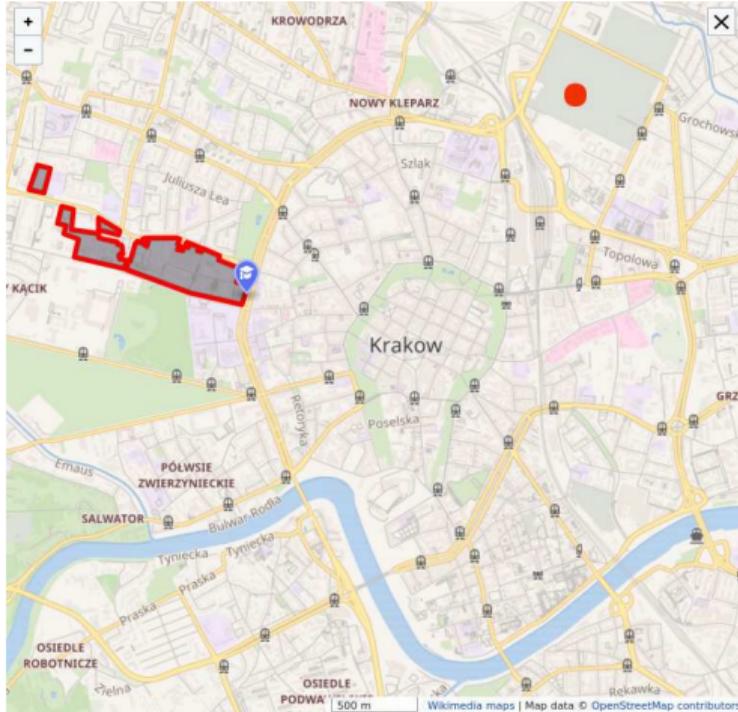
"Cloud and ship. Ukraine, Crimea, Black sea, view from Ai-Petri mountain"

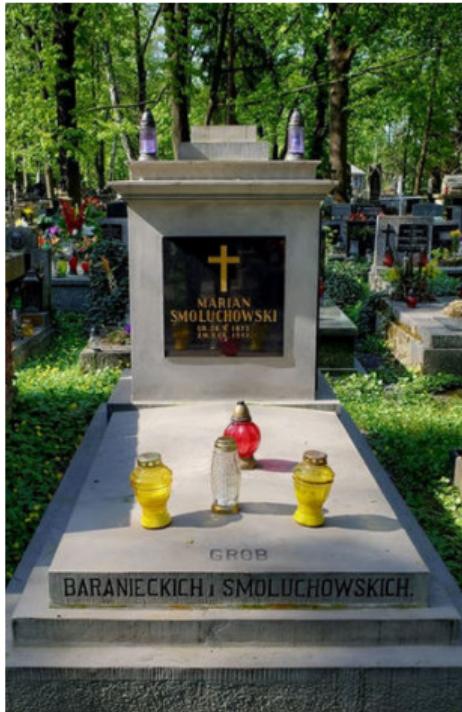
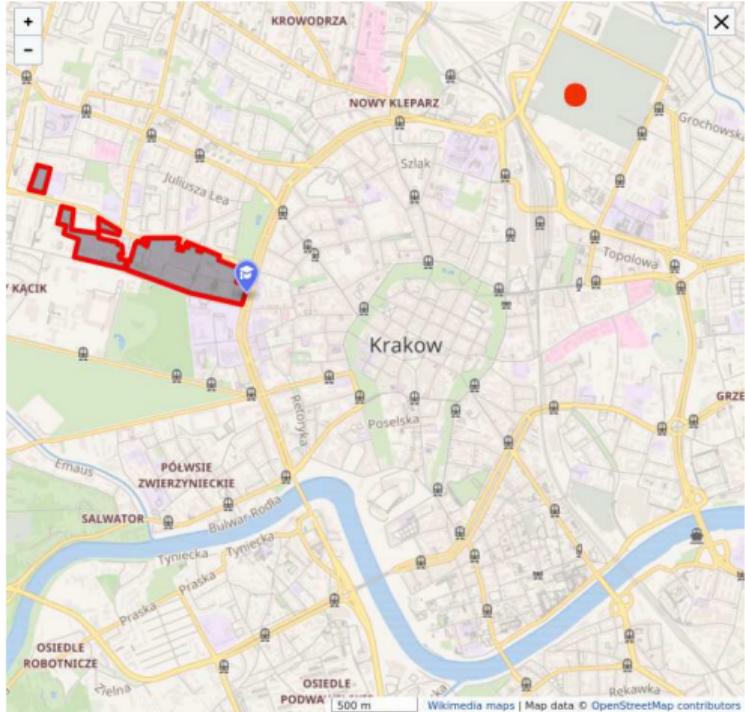
(photo: Yevgen Timashov / National Geographic)



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Smoluchowski & Rudzki

Versuch einer mathematischen Theorie der Koagulationskinetik kolloider Lösungen.

Von

M. v. Smoluchowski.

(Mit 8 Figuren im Text.)

(Eingegangen am 8. 9. 16.)

I. Einleitung.

So sehr auch bis heute die Literatur über Koagulation kolloider Lösungen angewachsen ist, sind doch unsere Kenntnisse betreffs des quantitativen Verlaufs, sowie betreffs des Mechanismus des Koagulationsprozesses äußerst mangelhaft. Die meisten Forscher begnügen sich mit qualitativen Beobachtungen oder stellen ihre Messungsserien in Tabellen oder Kurvenform¹⁾ dar, da die mathematische Wiedergabe derselben auf aussergewöhnliche Schwierigkeiten stößt.

In den interessanten Arbeiten²⁾ von S. Miyazawa, N. Ishizaka, H. Freundlich, J. A. Gann wird allerdings eine formelmässige Zusammenfassung des empirischen Versuchsmaterials, sowie eine Aufklärung desselben nach Analogie mit den Gesetzen der chemischen Kinetik angestrebt. Aber klare Gesetzmässigkeiten haben sich bisher auf diese Weise nicht ergeben, und wurden sogar gewisse, anfangs aufgestellte Gesetzmässigkeiten (Paine, Freundlich und Ishizaka) bei exakterer Prüfung (Freundlich und Gann) als unhalbar zurückgenommen³⁾.

Die Erfolglosigkeit der bisherigen Versuche, auf dem empirisch-induktiven Wege zu einem Verständnis der hier geltenden Gesetze zu gelangen, kann man nun als einen Grund auffassen, einmal den um-

¹⁾ Vgl. z. B.: A. Galecki, Zeitschr. f. anorg. Chemie **74**, 174 (1912); Kolloid-Zeitschr. **10**, 169 (1912); A. Lottermoser, Kolloid-Zeitschr. **15**, 145 (1914); H. H. Paine, Kolloidchem. Beihefte **4**, 24 (1912); Kolloid-Zeitschr. **11**, 115 (1912).

²⁾ S. Miyazawa, Journ. Chem. Soc. Tokio **33**, 1179, 1210 (1912); N. Ishizaka, Zeitschr. f. physik. Chemie **83**, 97 (1918); H. Freundlich u. N. Ishizaka, ebendort **85**, 398 (1918); Kolloid-Zeitschr. **12**, 230 (1918); J. Gann, Kolloidchem. Beihefte **8**, 64 (1916).

³⁾ Siehe Abschnitt VI.

Zeitschrift f. physik. Chemie. XCII.

1944. 2782.

PHYSIK DER ERDE

von DR. M. P. RUDZKI
O. PROFESSOR AN DER UNIVERSITÄT KRAKAU

MIT SECHZIG ABBILDUNGEN
IM TEXT UND FÜNF TAFELN



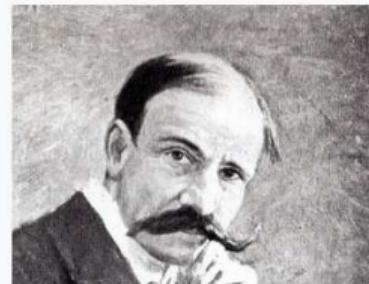
LEIPZIG 1911 - CHR. HERM. TAUCHNITZ

Maurycy Pius Rudzki

From Wikipedia, the free encyclopedia

Maurycy Pius Rudzki (b. 1862, d. 1916) was the first person to call himself a professor of geophysics. He held the Chair of Geophysics at the Jagiellonian University in Kraków, and established the Institute of Geophysics there in 1895. His research specialty was elastic anisotropy, as applied to wave propagation in the earth, and he established many of the fundamental results in that arena. ^[1]

Maurycy Pius Rudzki

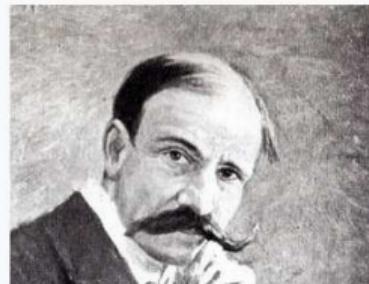


Maurycy Pius Rudzki

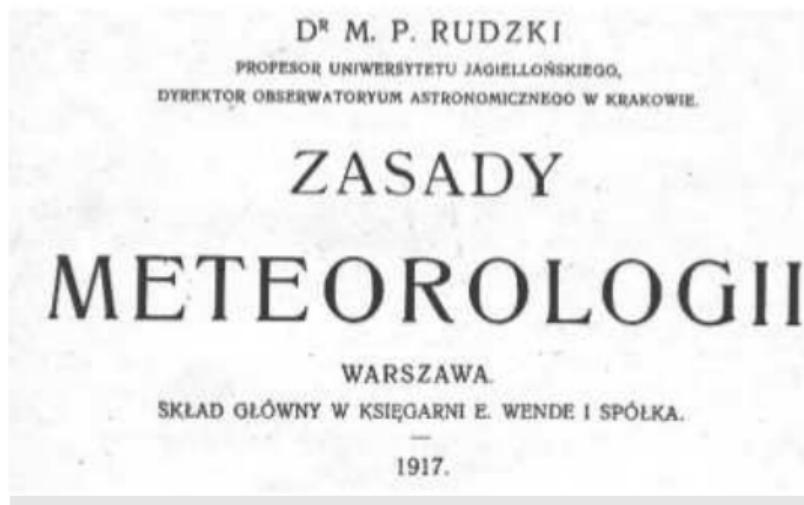
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Maurycy Pius Rudzki



“Principles of Meteorology” book (1917)



Rudzki 1917: Principles of Meteorology



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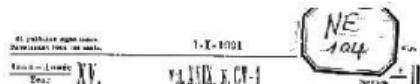
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modelling coagulation: SCE & SDM

Smoluchowski's coagulation equation (SCE)

droplet concentration (continuous): $\textcolor{red}{c}(x, t) : \mathbb{R}^+ \times \mathbb{R}^+ \rightarrow \mathbb{R}^+$

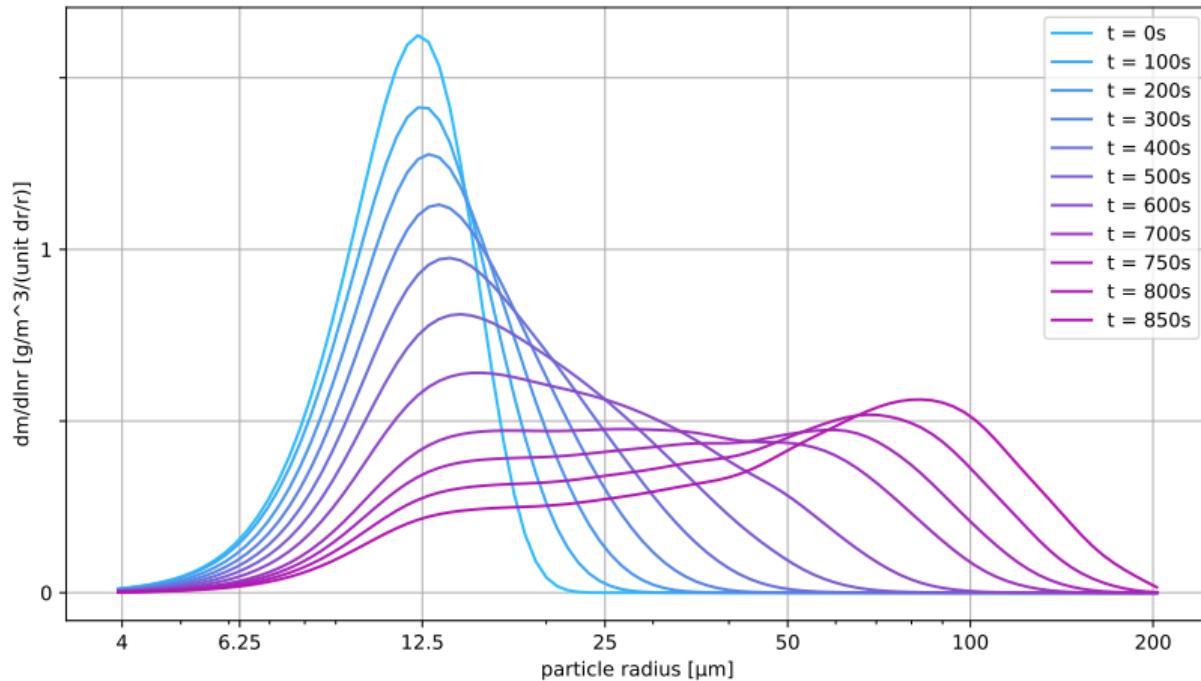
collision kernel: $\textcolor{blue}{a}(x_1, x_2) : \mathbb{R}^+ \times \mathbb{R}^+ \rightarrow \mathbb{R}^+$

$$\dot{\textcolor{red}{c}}(x) = \frac{1}{2} \int_0^x \textcolor{blue}{a}(y, x-y) \textcolor{red}{c}(y) \textcolor{red}{c}(x-y) dy - \int_0^\infty \textcolor{blue}{a}(y, x) \textcolor{red}{c}(y) \textcolor{red}{c}(x) dy$$

droplet concentration (discrete): $\textcolor{red}{c}_i = \textcolor{red}{c}(x_i)$

$$\dot{\textcolor{red}{c}}_i = \frac{1}{2} \sum_{k=1}^{i-1} \textcolor{blue}{a}(x_k, x_{i-k}) \textcolor{red}{c}_k \textcolor{red}{c}_{i-k} - \sum_{k=1}^\infty \textcolor{blue}{a}(x_k, x_i) \textcolor{red}{c}_k \textcolor{red}{c}_i$$

cloud droplet collisional growth





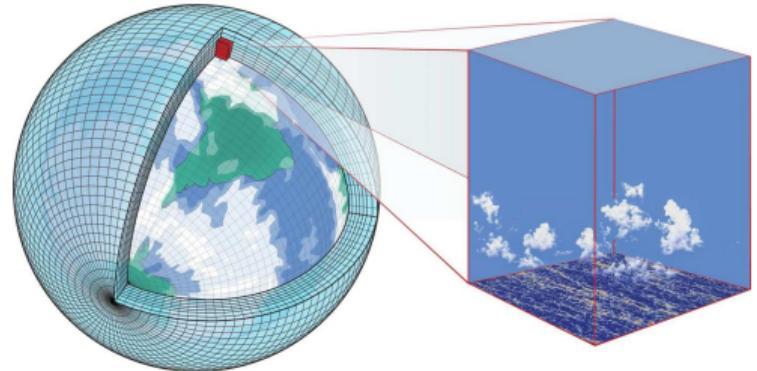
"Cloud and ship. Ukraine, Crimea, Black sea, view
from Ai-Petri mountain"

(photo: Yevgen Timashov / National Geographic)



"Cloud and ship. Ukraine, Crimea, Black sea, view from Ai-Petri mountain"

(photo: Yevgen Timashov / National Geographic)



"Grid cells in a global climate model and a large-eddy simulation of shallow cumulus clouds at 5 m resolution"

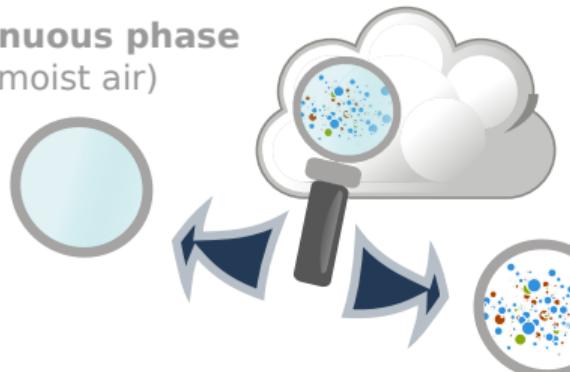
(fig. from Schneider et al. 2017)

Eulerian vs. Lagrangian microphysics



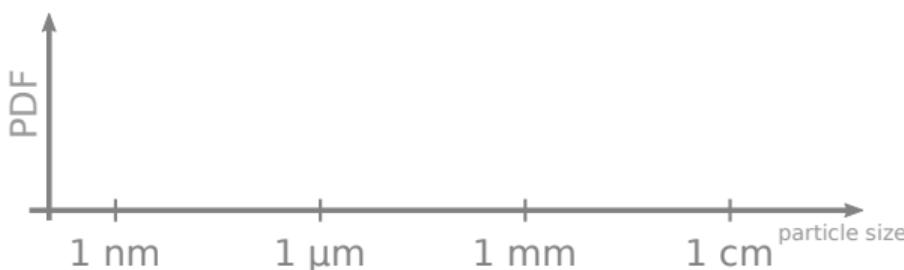
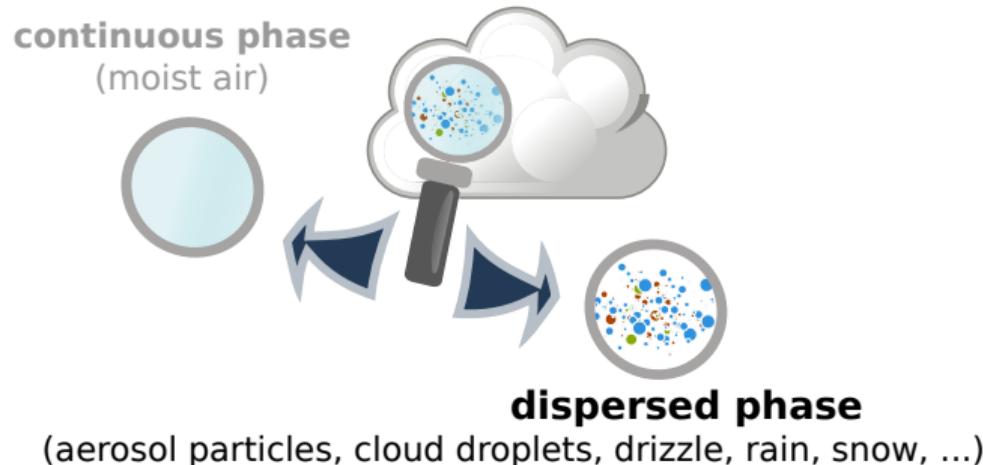
Eulerian vs. Lagrangian microphysics

continuous phase
(moist air)



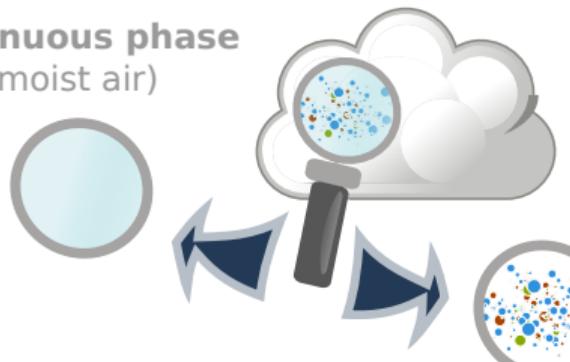
dispersed phase
(aerosol particles, cloud droplets, drizzle, rain, snow, ...)

Eulerian vs. Lagrangian microphysics

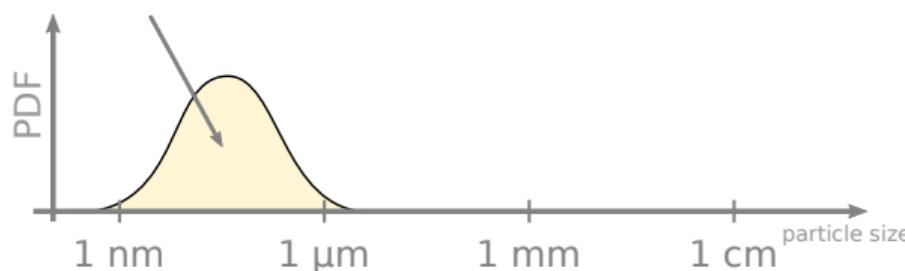


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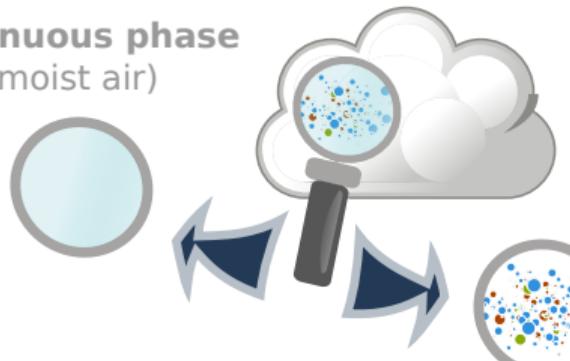


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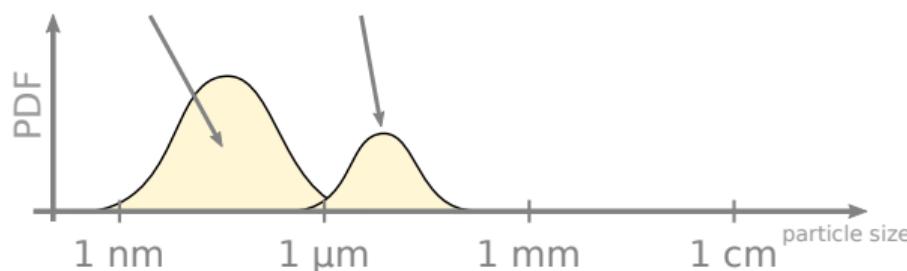


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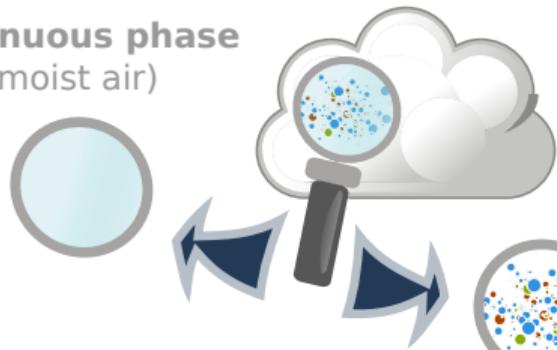


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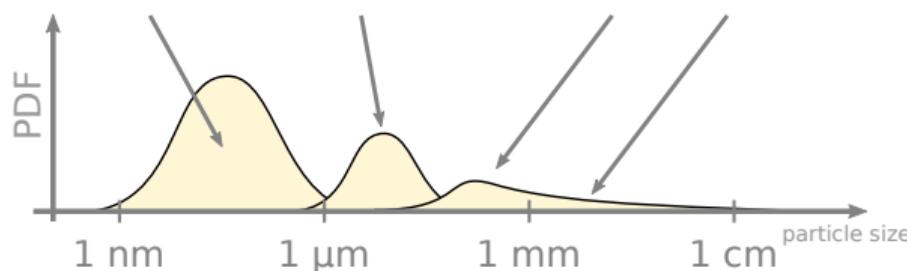


Eulerian vs. Lagrangian microphysics

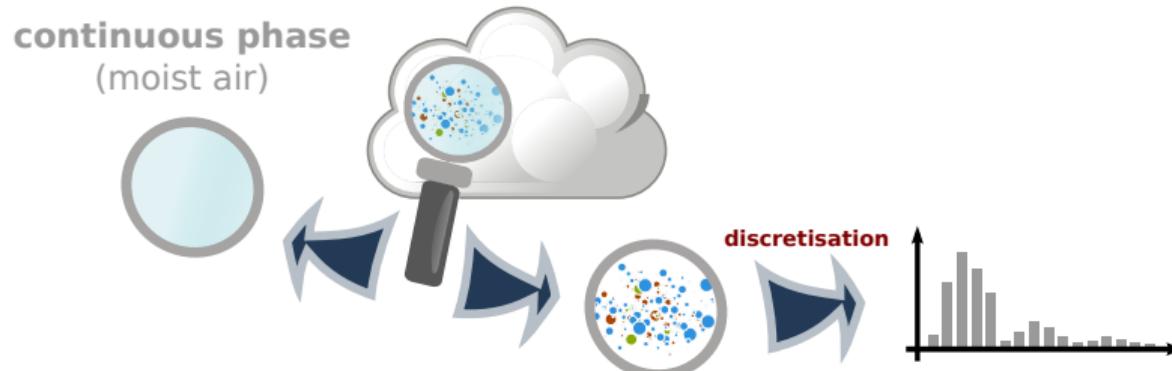
continuous phase
(moist air)



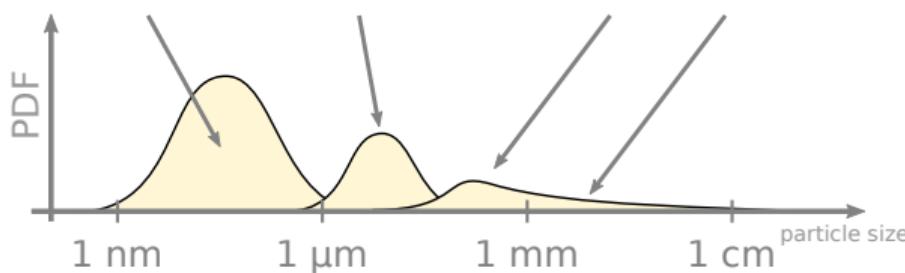
dispersed phase
(aerosol particles, cloud droplets, drizzle, rain, snow, ...)



Eulerian vs. Lagrangian microphysics



dispersed phase
(aerosol particles, cloud droplets, drizzle, rain, snow, ...)

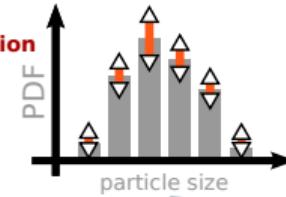


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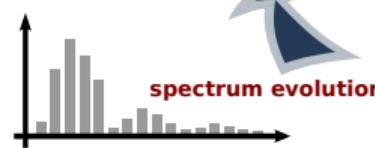
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Eulerian representation

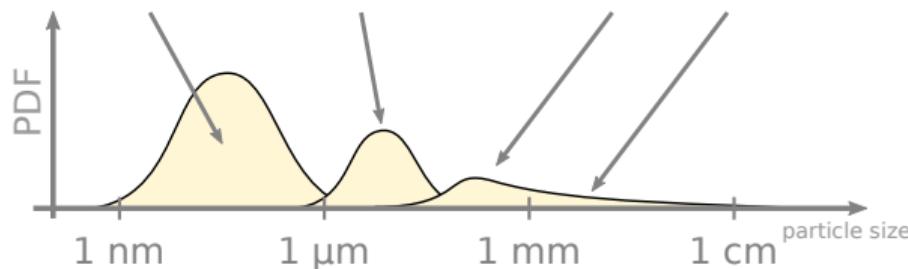


discretisation

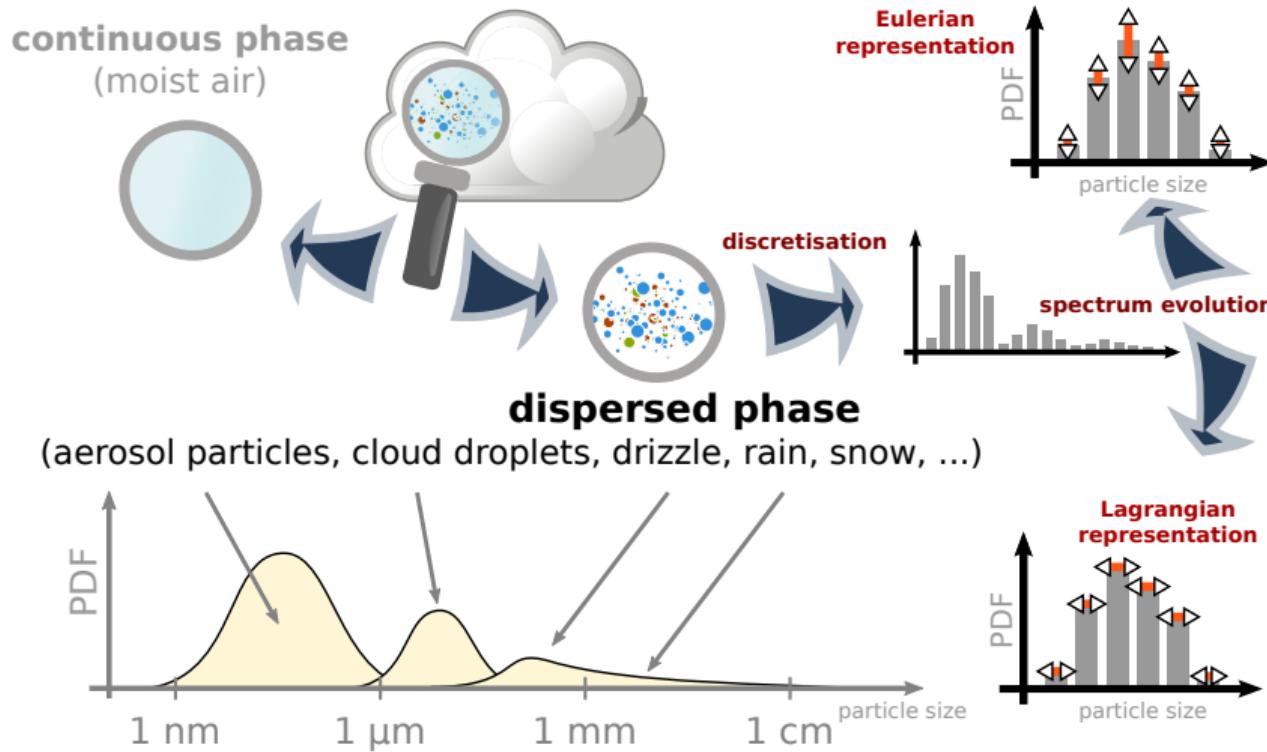


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Eulerian vs. Lagrangian microphysics



Lagrangian microphysics: early works (0D)

JOURNAL OF METEOROLOGY

THE GROWTH OF CLOUD DROPS IN UNIFORMLY COOLED AIR

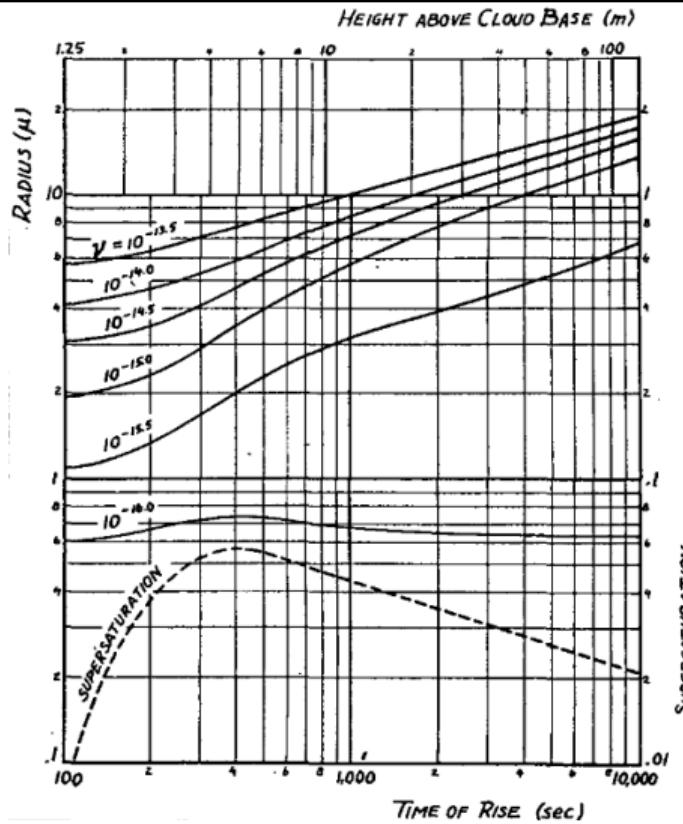
By Wallace E. Howell¹

Blue Hill Meteorological Observatory, Harvard University²

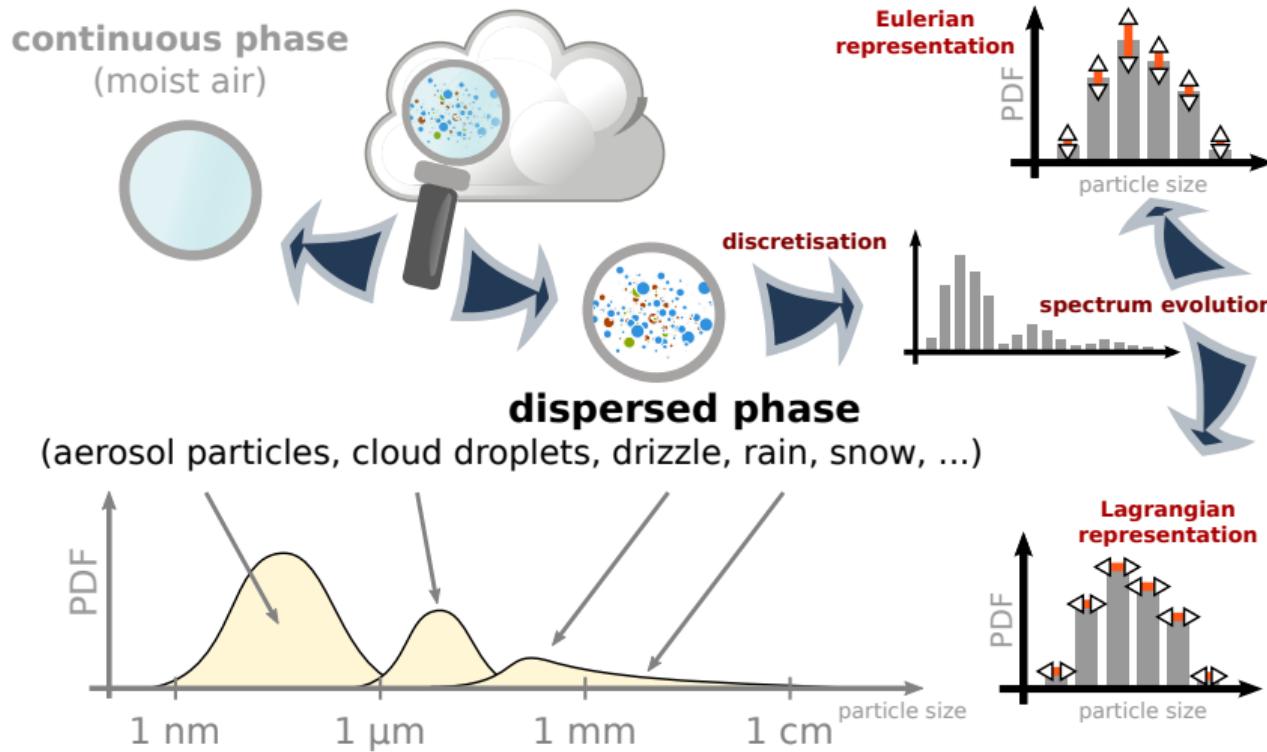
(Manuscript received 10 June 1948)

ABSTRACT

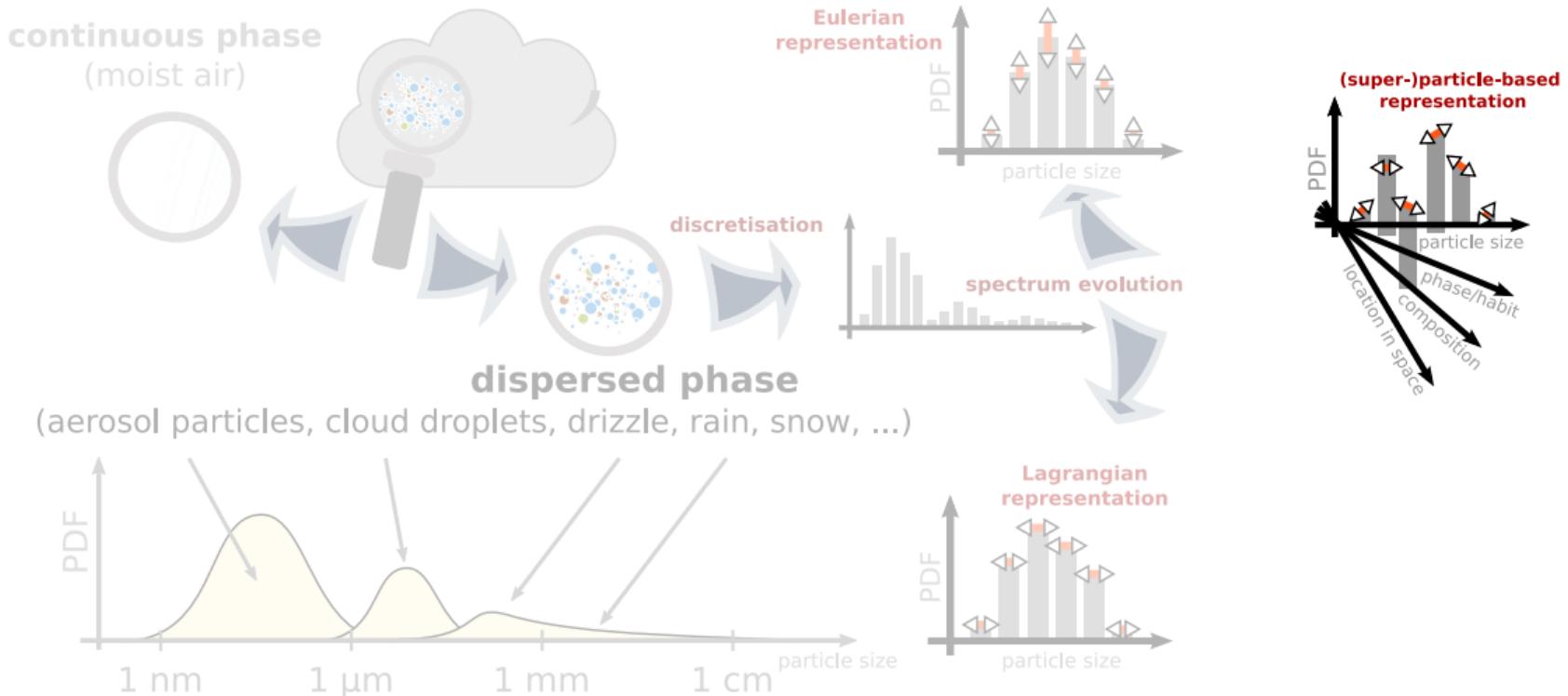
Recent studies of precipitation, aircraft icing, and visibility through fog have focussed attention on the physical constitution of clouds, a subject to which knowledge of the drop-size spectrum and its origin would be an important contribution. The drop-size spectrum resulting when air containing condensation nuclei is uniformly cooled may be computed, leading to a differential equation for the growth of a cloud drop which cannot be integrated analytically. A numerical method of integration is therefore employed.



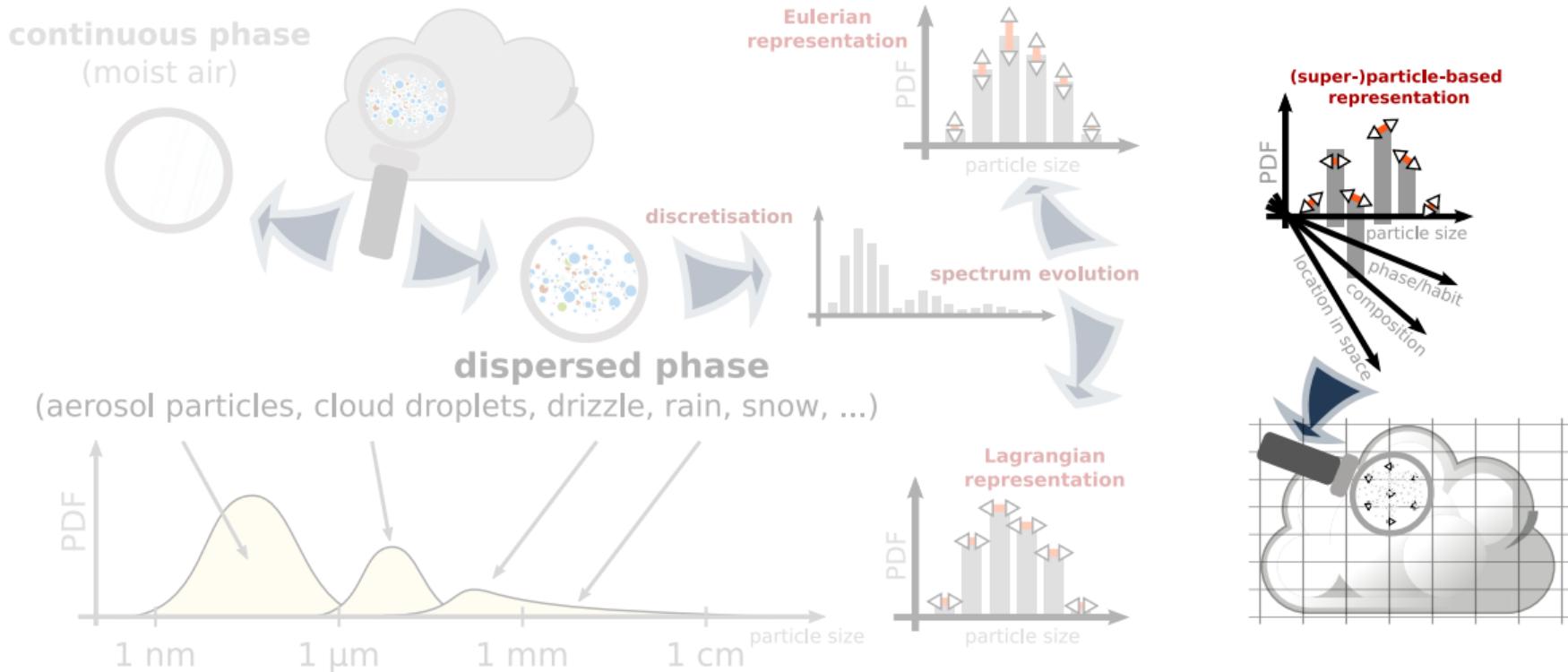
Eulerian vs. Lagrangian microphysics



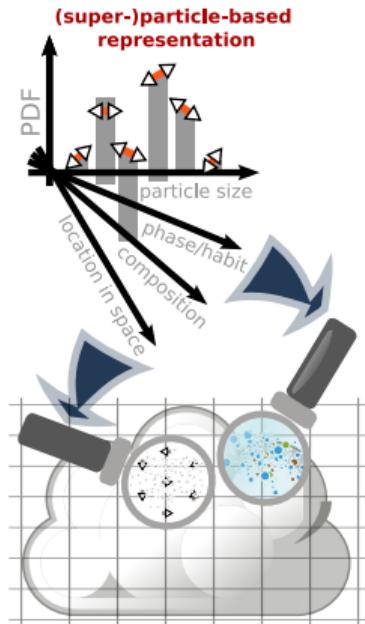
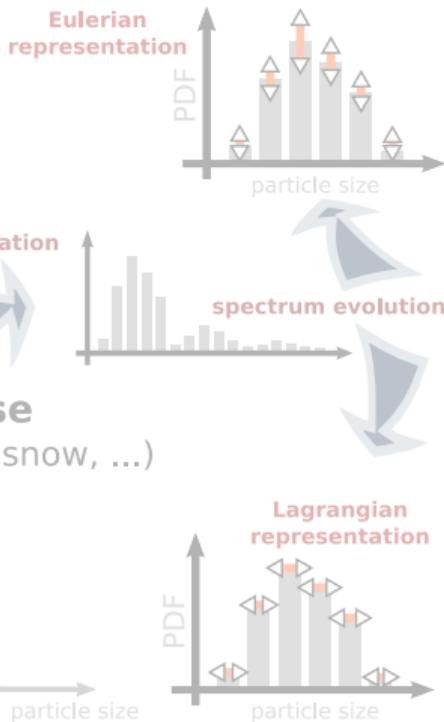
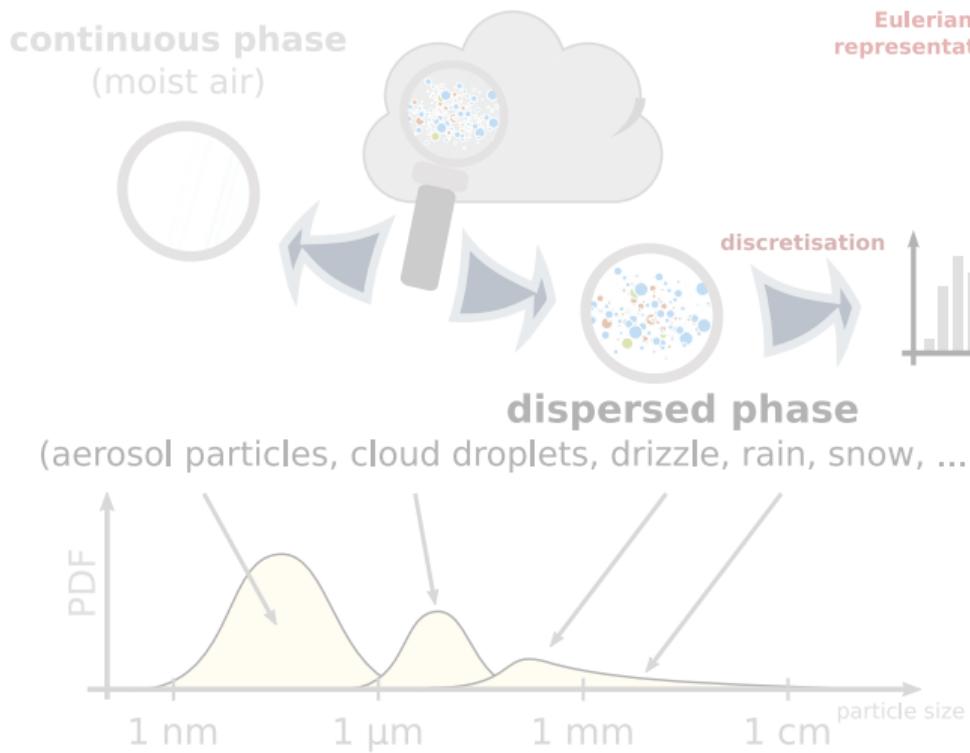
Eulerian vs. Lagrangian microphysics



Eulerian vs. Lagrangian microphysics



Eulerian vs. Lagrangian microphysics



A Numerical Experiment on Stochastic Condensation Theory

TERRY L. CLARK AND W. D. HALL

National Center for Atmospheric Research,¹ Boulder, CO 80307

(Manuscript received 30 August 1978, in final form 20 November 1978).

ABSTRACT

A three-dimensional numerical model is used to study the effect of small-scale supersaturation fluctuations on the evolving droplet distribution in the first 150 m above cloud base. The primary purpose of this research is to determine whether the irreversible coupling between the thermodynamics and dynamics due to finite phase relaxation time scales τ_S is sufficient to produce significant small-scale horizontal variations in supersaturation. Thus, the paper is concerned only with this internal source for thermodynamic variability. All other source terms, such as the downgradient flux of the variance of thermodynamic fields, have purposely been neglected.

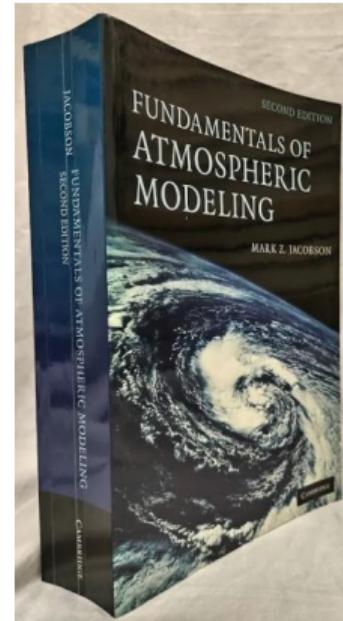
Lagrangian particle experiments were run in parallel with the basic Eulerian model. The purpose of these experiments is to relax some of the microphysical parameterization assumptions with respect to assumed distribution shape and as a result add credibility to the results of distribution broadening.

Eulerian vs. Lagrangian microphysics: a (probabilistic) breakthrough

pre-2009:

„advantage of the full-moving size structure is that core particle material is preserved during growth ... second advantage ... it eliminates numerical diffusion ... [but] nucleation, coagulation ... cause problems ... the full-moving structure is **not used in three-dimensional models**“^a

„the use of a fixed grid allows for an easy implementation of collision processes, which is not possible for a moving grid (Lagrangian) approach“^b



^a Jacobson 2005: Fundamentals of Atmospheric Modeling

^b Simmel & Wurzler 2006: Condensation and activation in sectional cloud microphysical models

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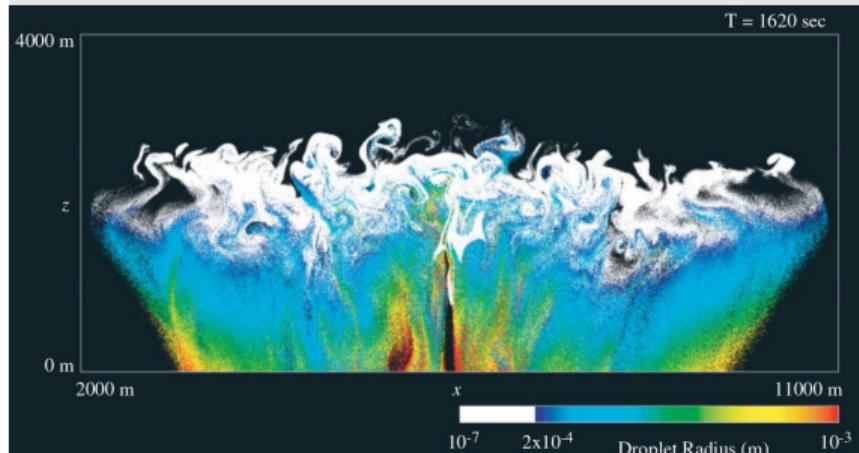
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Super-droplet simulation of a shallow convective cloud
(figure: Shima et al. 2009, QJRMS)

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^b Simmel & Wurzler 2006: Condensation and activation in sectional cloud microphysical models

SCE (naïve impl)

SDM

method type

mean-field, deterministic

Monte-Carlo, stochastic

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considered pairs

all (i,j) pairs

random set of $n_{sd}/2$ non-overlapping pairs,
probability up-scaled by $(n_{sd}^2 - n_{sd})/2$ to $n_{sd}/2$ ratio

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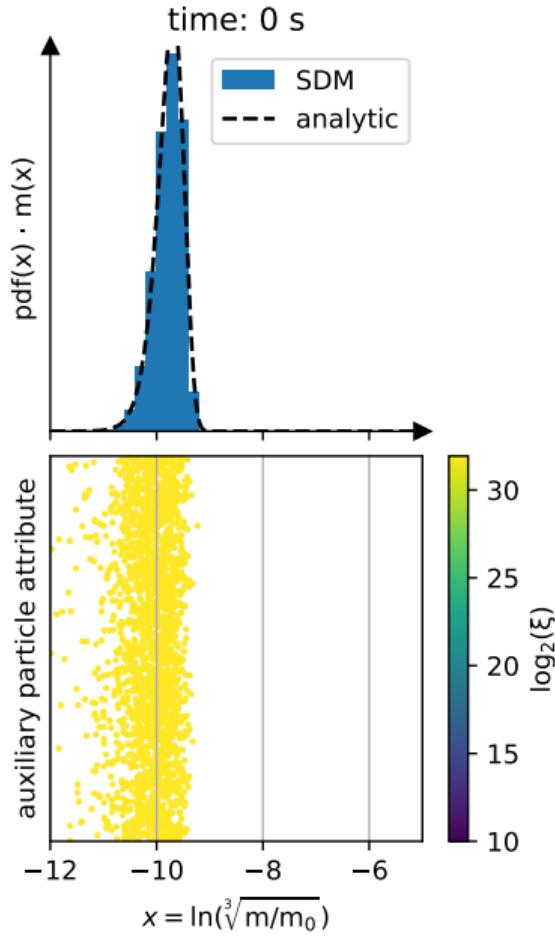
colliding a fraction of $\xi_{[i]}, \xi_{[j]}$

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interpretation

concentration " c_i " in size bin " i "

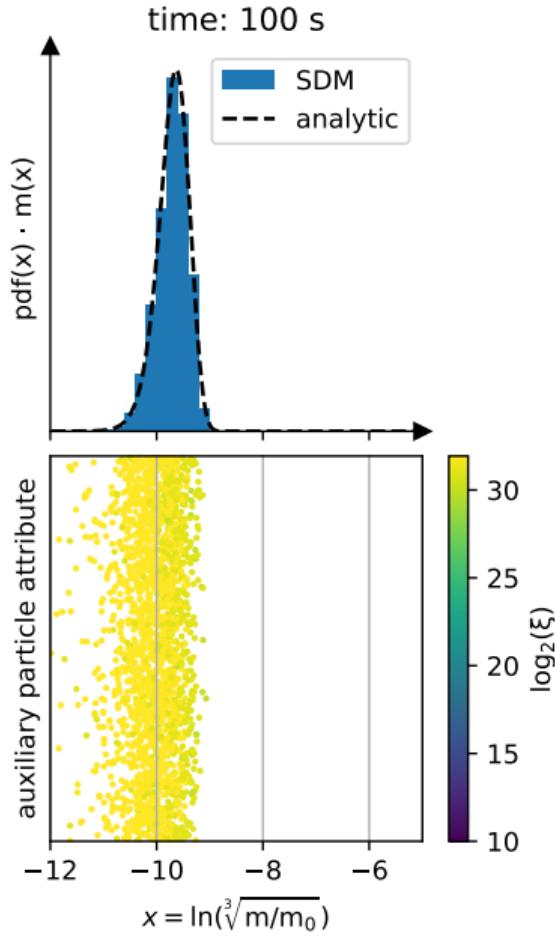
besides c_i , each "particle" i carries other physicochemical attributes, e.g.
position (x_i, y_i, z_i)



```

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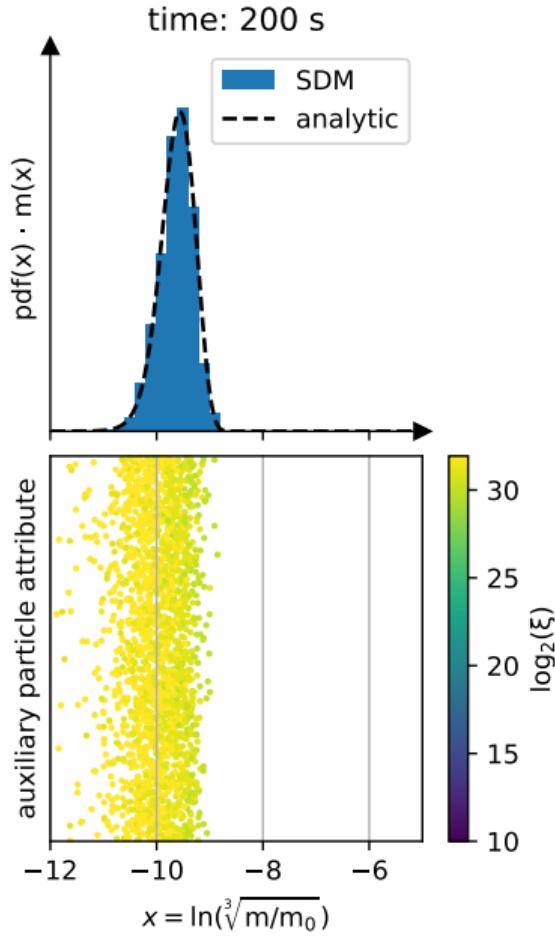
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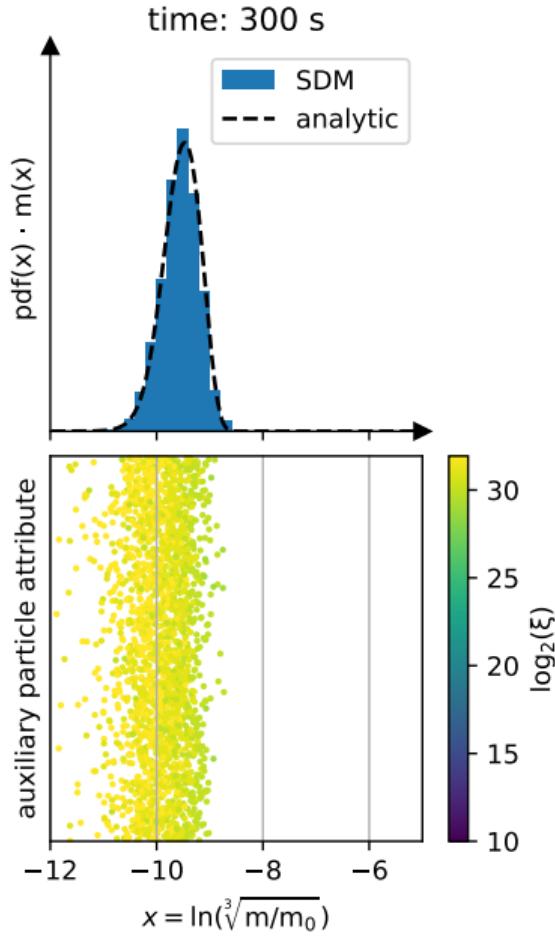
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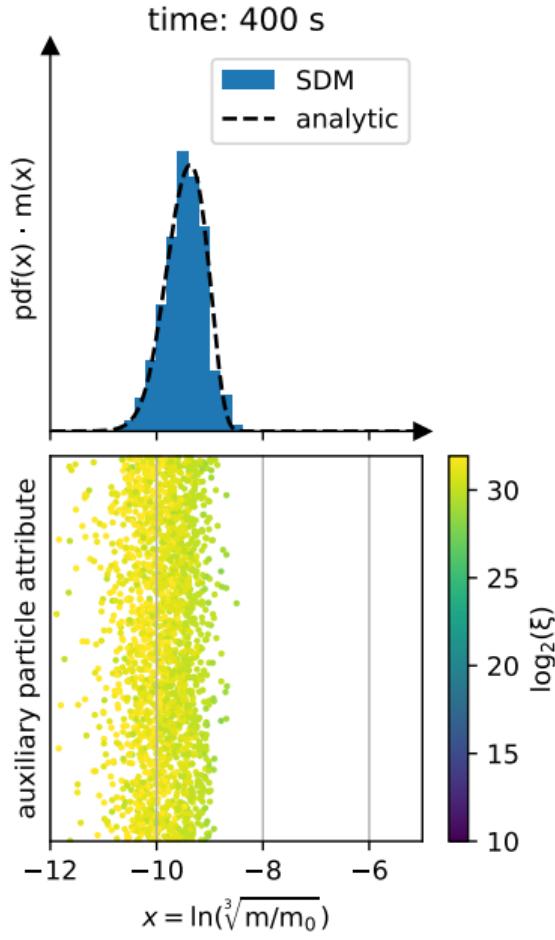
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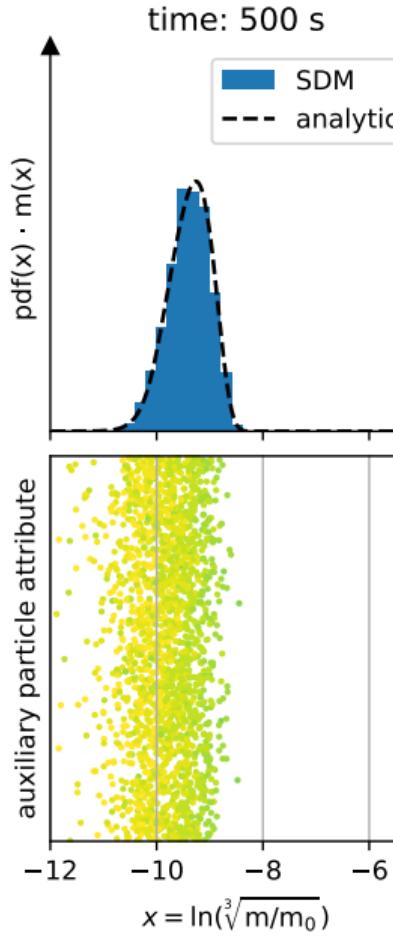
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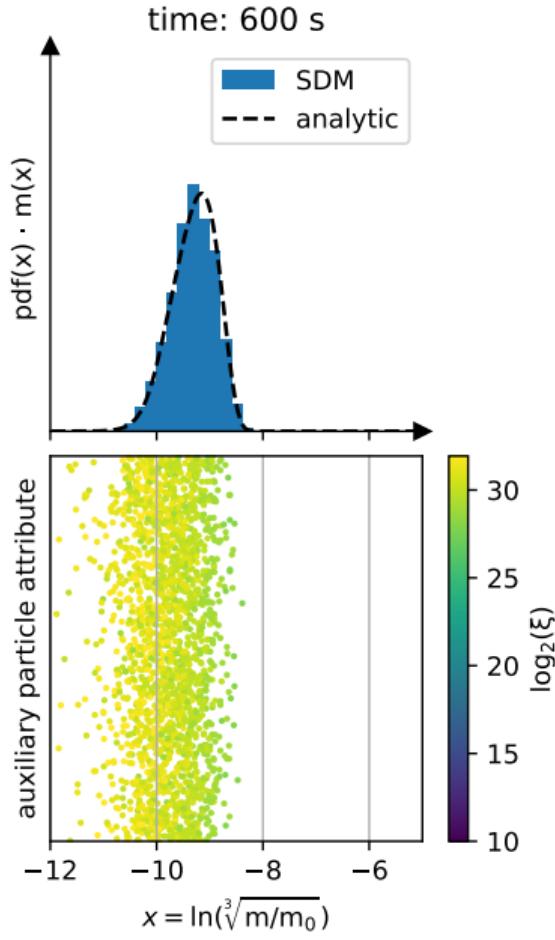
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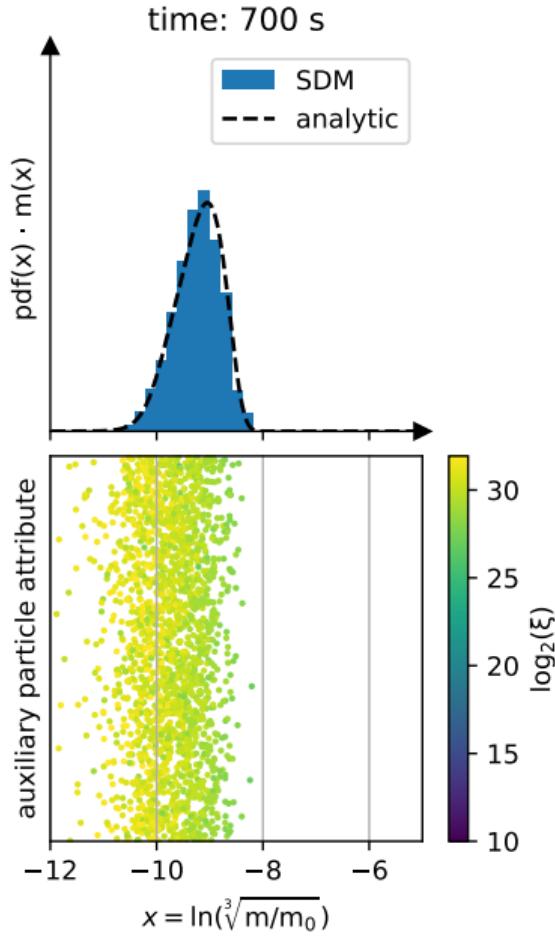
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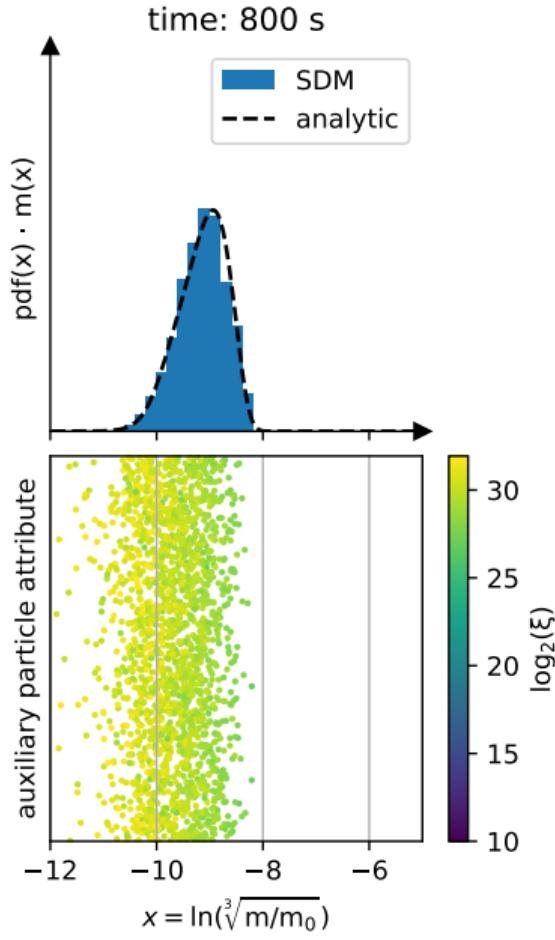
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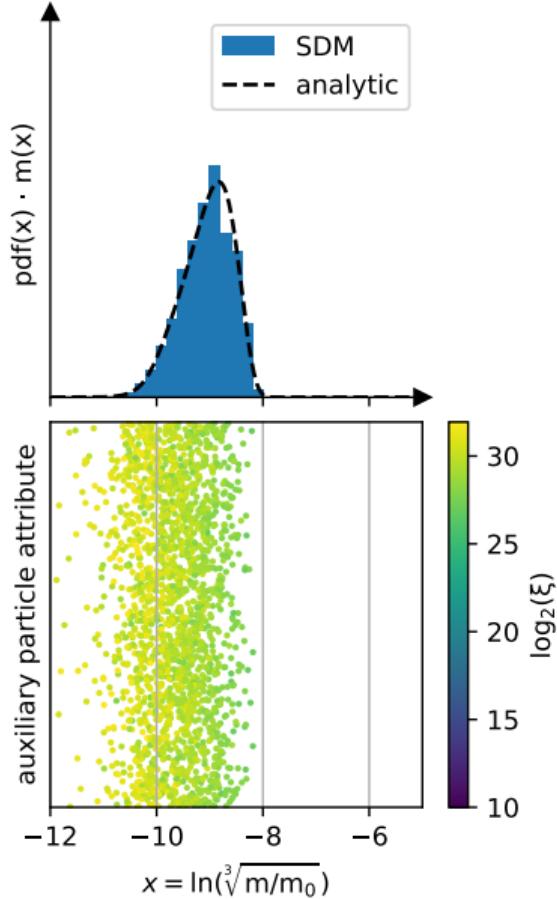


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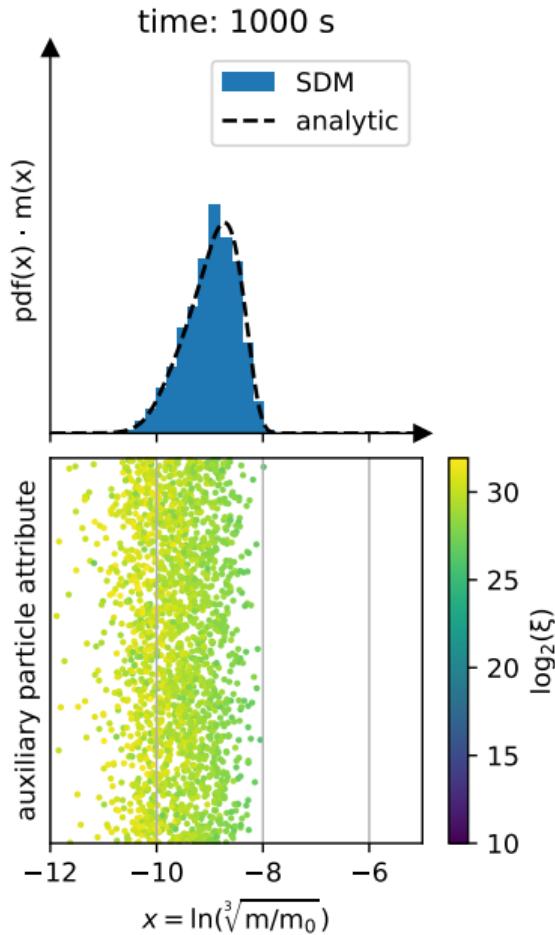
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5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

time: 900 s



```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]
```

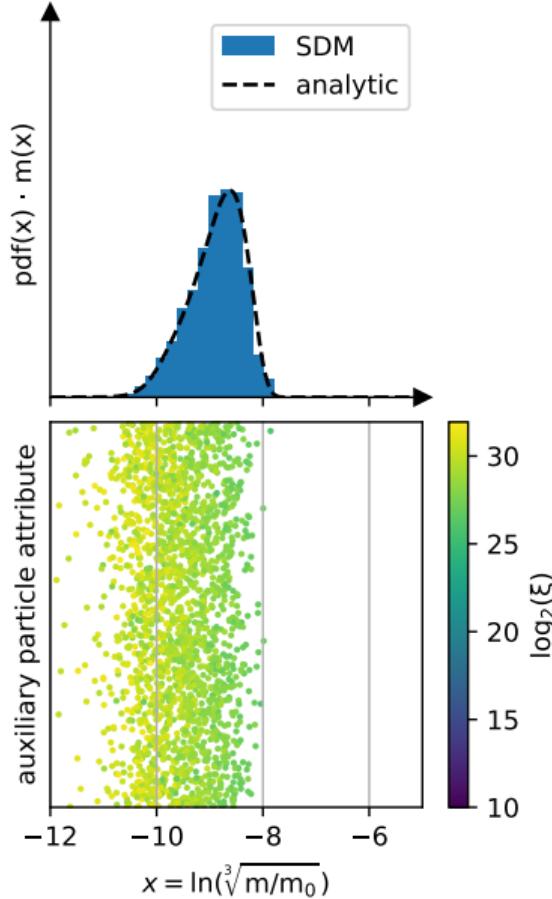


```

1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

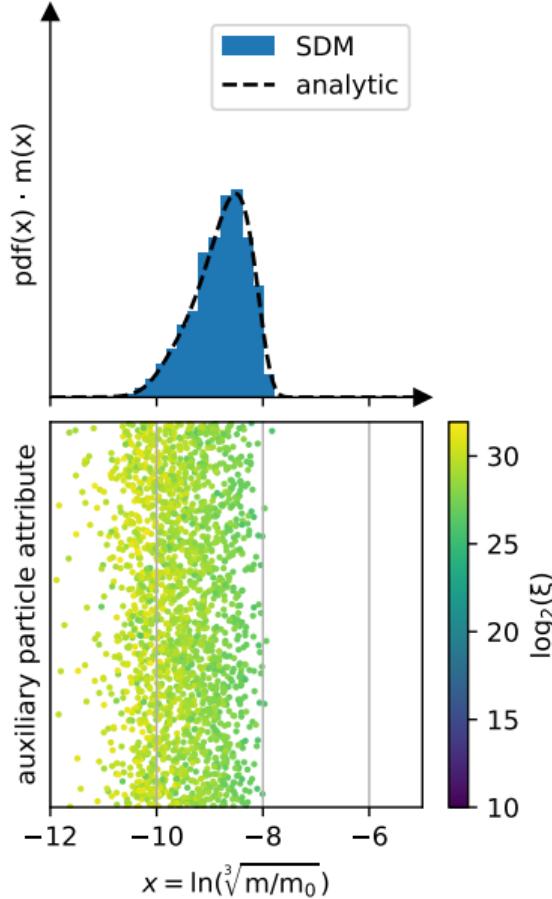
```

time: 1100 s



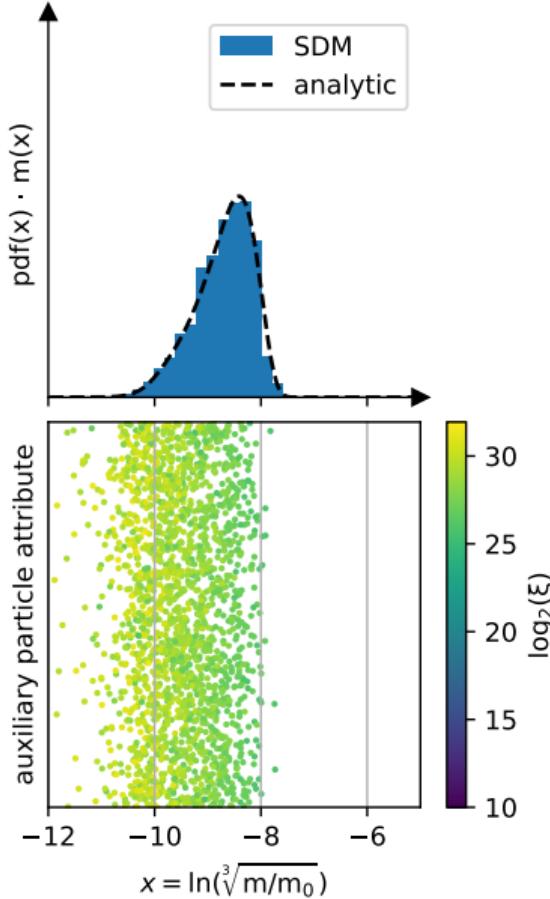
```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]
```

time: 1200 s



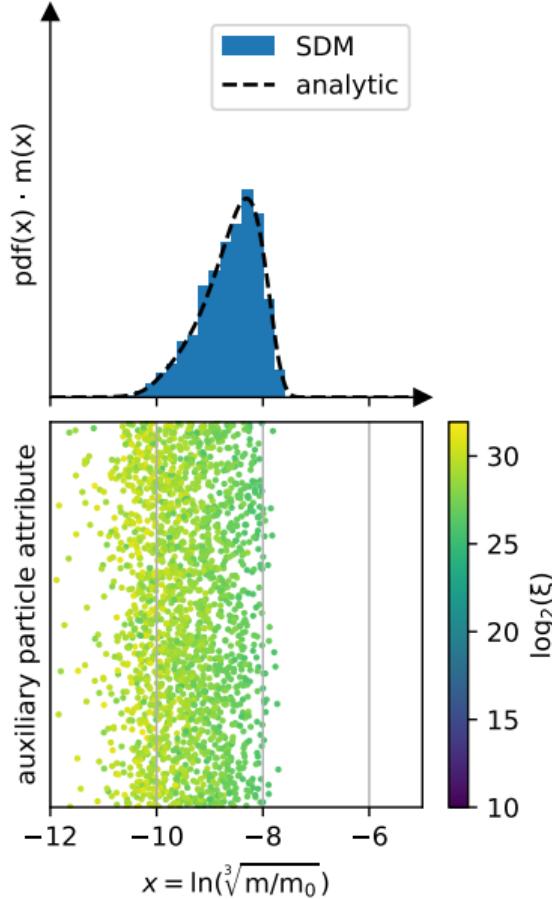
```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]
```

time: 1300 s

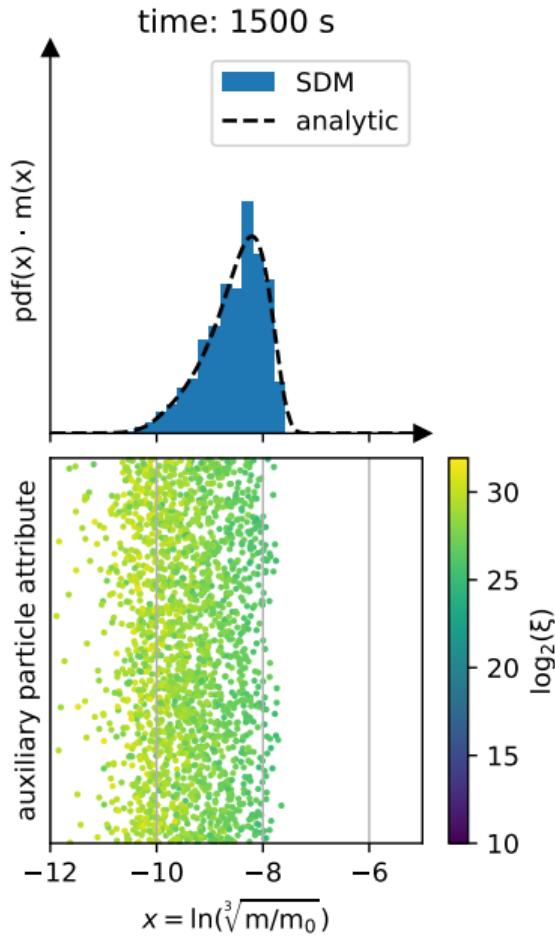


```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]
```

time: 1400 s



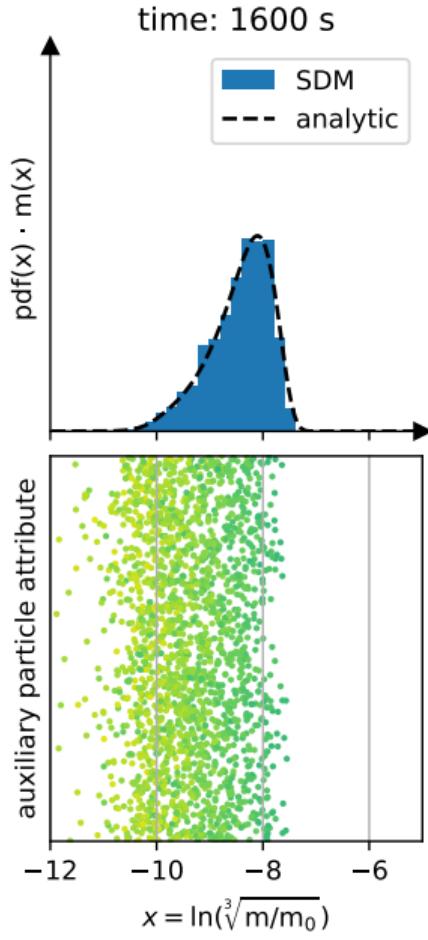
```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]
```



```

1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
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10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

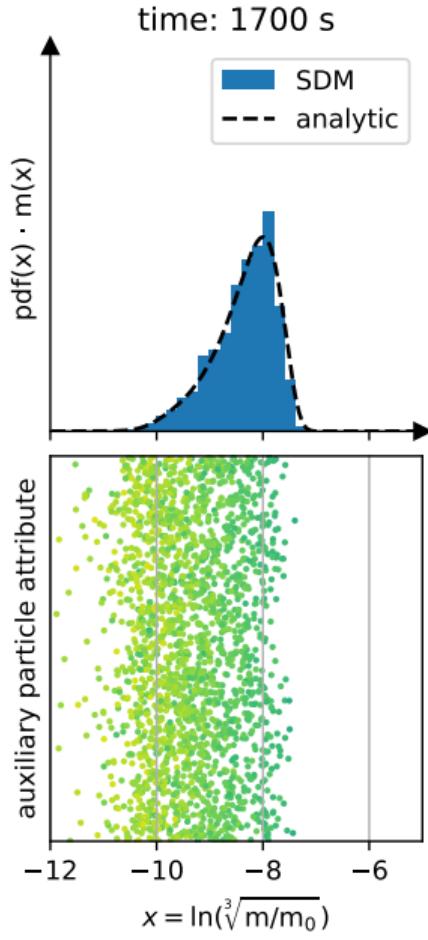
```



```

1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
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10    n_s = len(ξ)
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12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
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20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

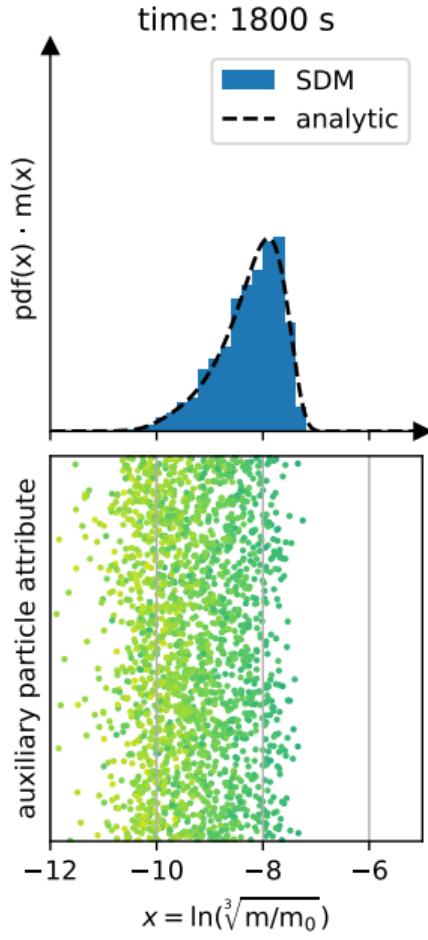
```



```

1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8 ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

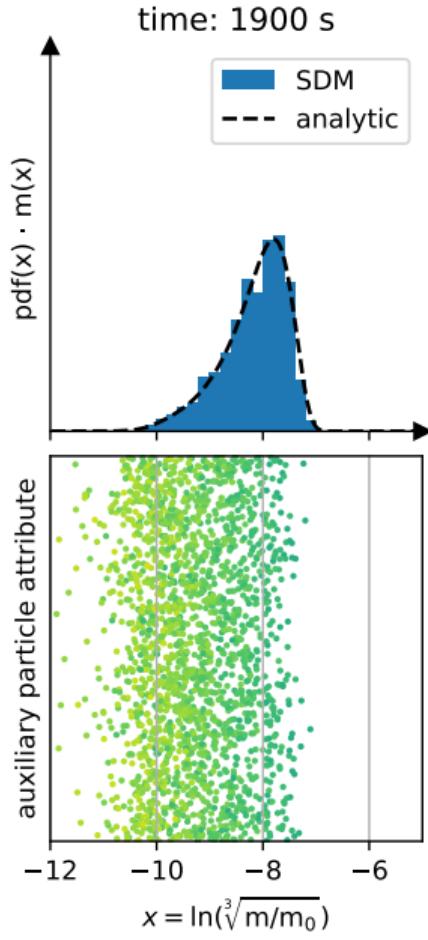
```



```

1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

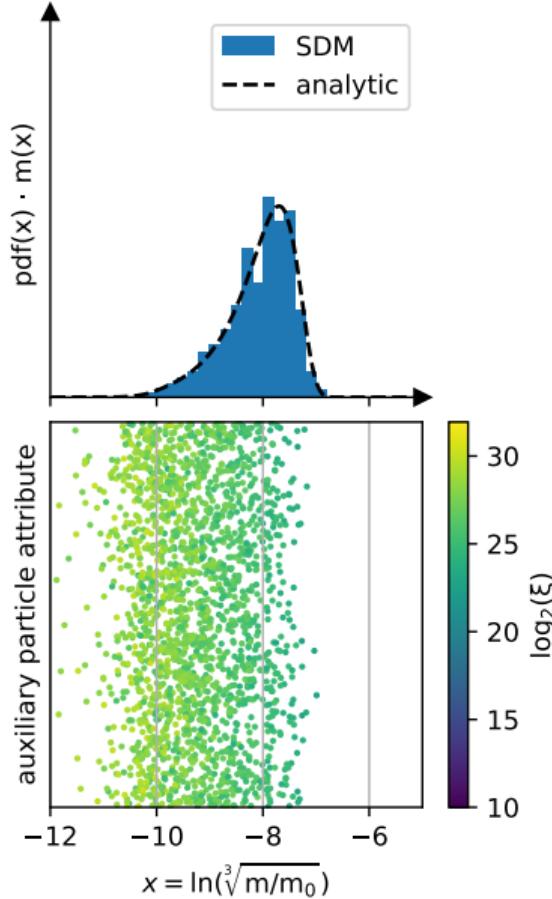


```

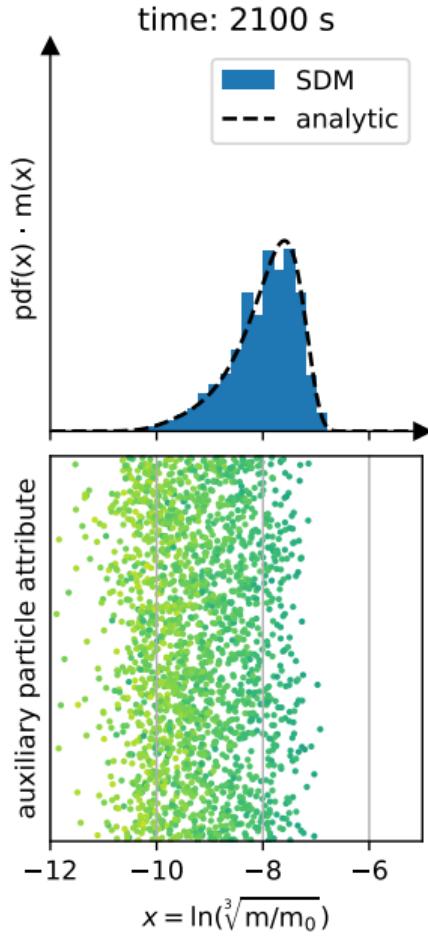
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

time: 2000 s



```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]
```

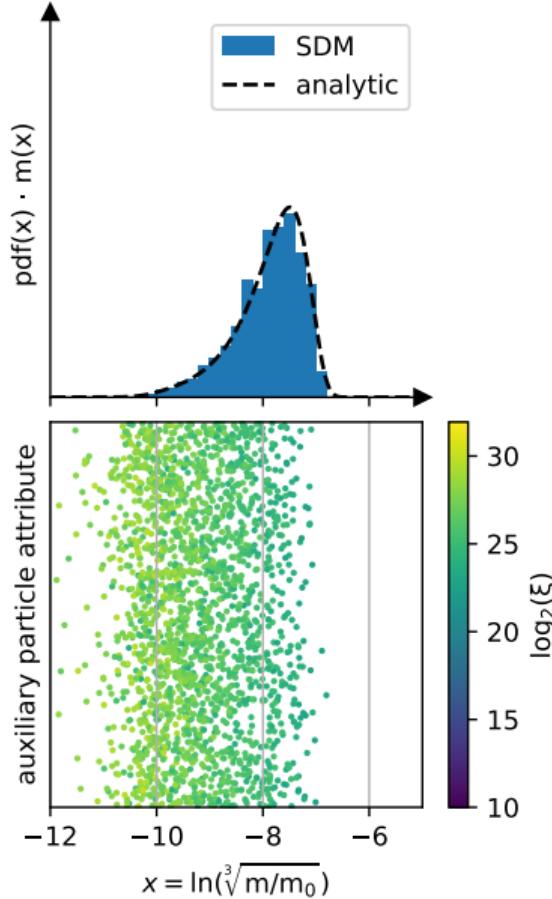


```

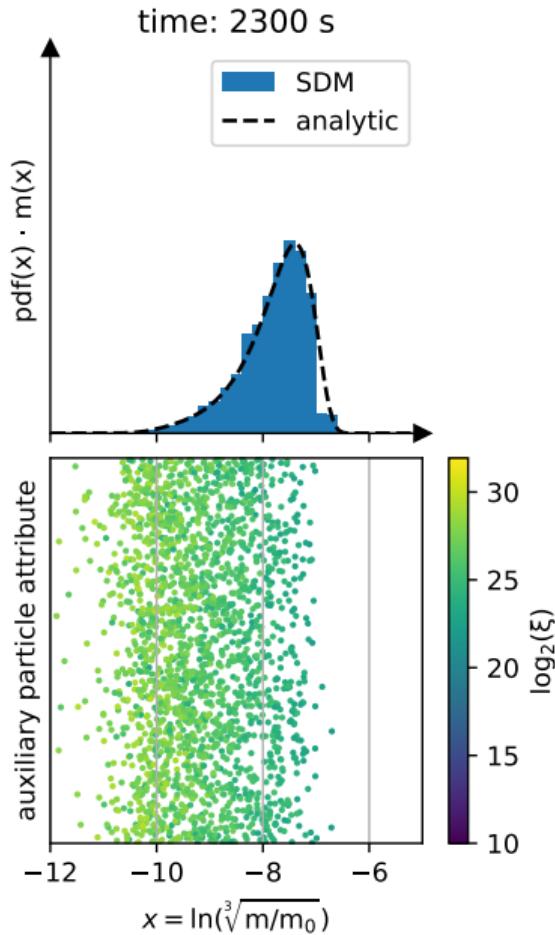
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

time: 2200 s



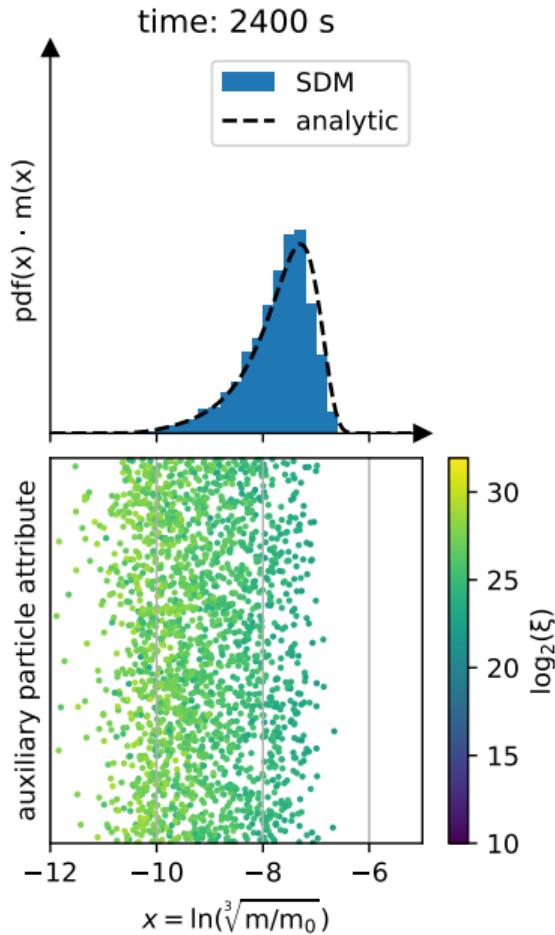
```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
16        p_jk = kern(m[j], m[k]) * Δt / Δv
17        if ξ[j] < ξ[k]:
18            j, k = k, j
19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]
```



```

1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
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17        if ξ[j] < ξ[k]:
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25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

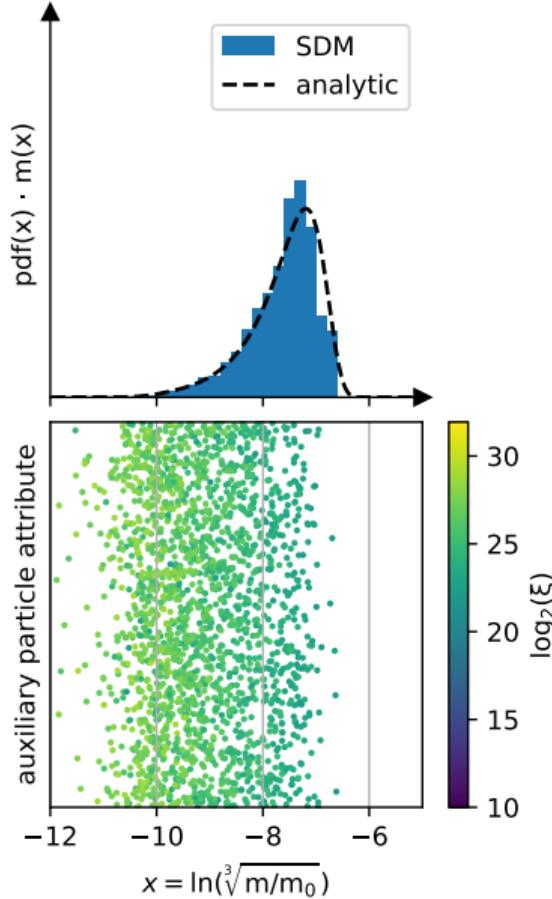


```

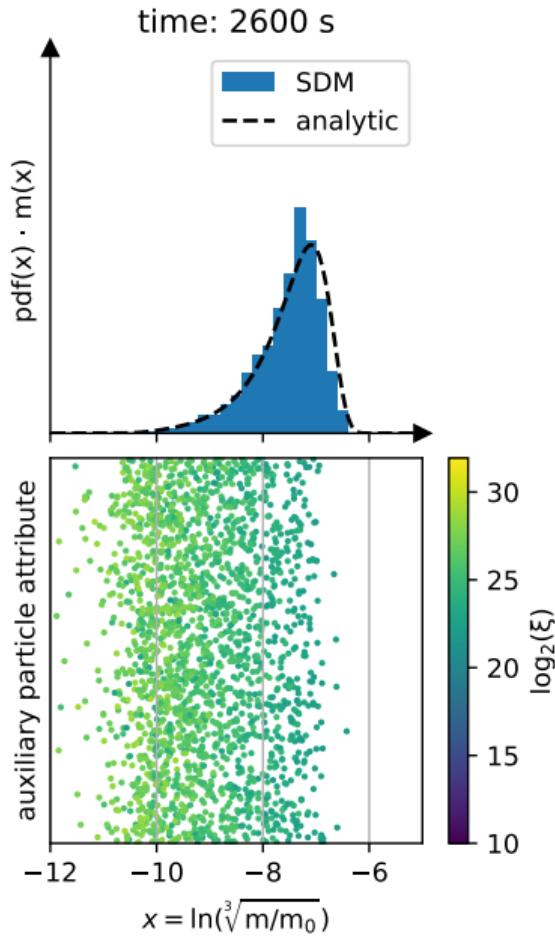
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
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12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
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17        if ξ[j] < ξ[k]:
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25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

time: 2500 s



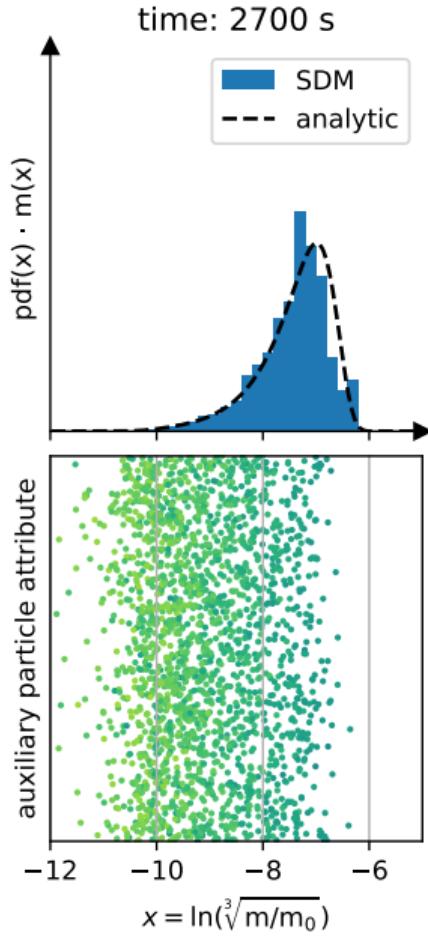
```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
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10    n_s = len(ξ)
11    n_pair = n_s // 2
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13    φ = rng.uniform(0, 1, n_pair)
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20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
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22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
24                ξ[j] -= γ * ξ[k]
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27                ξ[j] = ξ[k] // 2
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29                m[k] += γ * m[j]
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```



```

1  def sdm(*,
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25                     m[k] += γ * m[j]
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27                     ξ[j] = ξ[k] // 2
28                     ξ[k] -= ξ[j]
29                     m[k] += γ * m[j]
30                     m[j] = m[k]

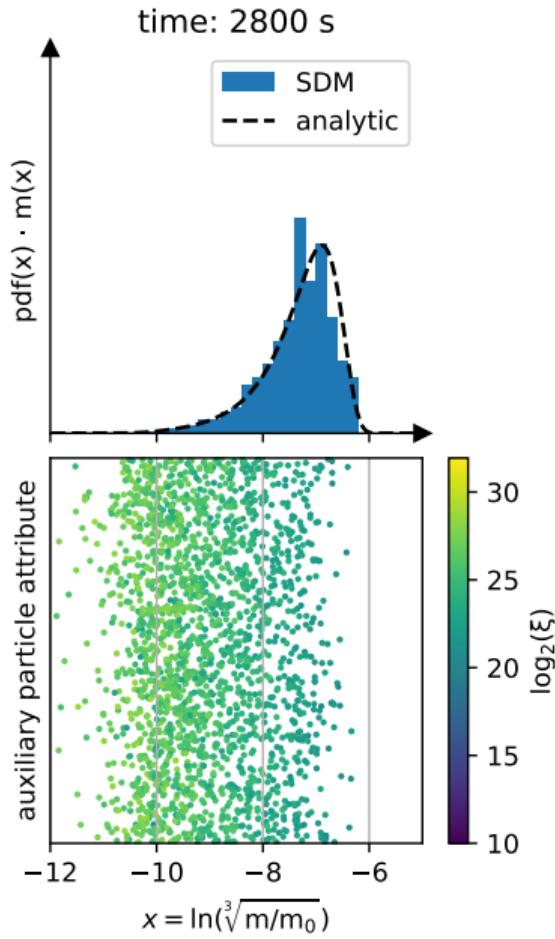
```



```

1  def sdm(*,
2      rng: np.random.Generator,
3      ξ: abc.MutableSequence[int],
4      m: abc.MutableSequence[float],
5      kern: abc.Callable[[float, float], float],
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24                     ξ[j] -= γ * ξ[k]
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26                 else:
27                     ξ[j] = ξ[k] // 2
28                     ξ[k] -= ξ[j]
29                     m[k] += γ * m[j]
30                     m[j] = m[k]

```

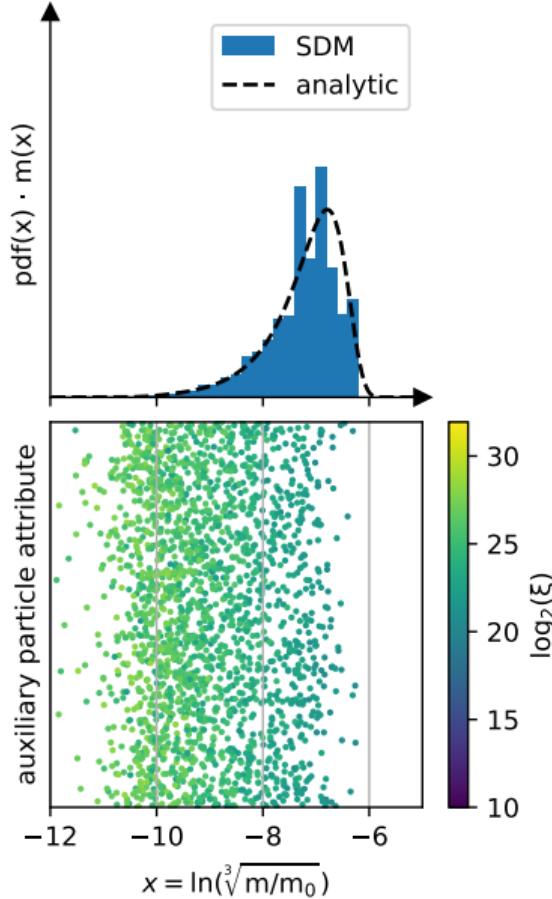


```

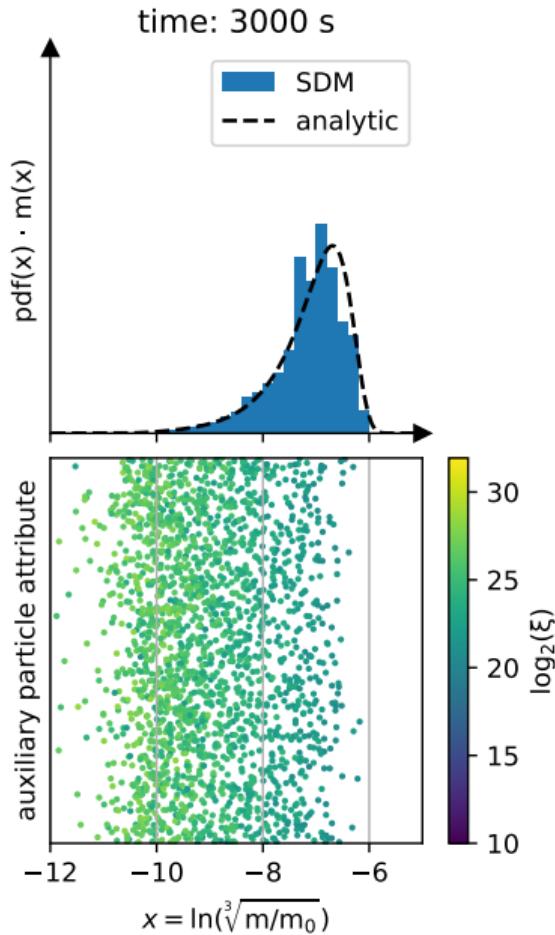
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
9     """ SDM step assuming non-zero multiplicities """
10    n_s = len(ξ)
11    n_pair = n_s // 2
12    pairs = rng.permutation(n_s)[: 2 * n_pair]
13    φ = rng.uniform(0, 1, n_pair)
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27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

time: 2900 s



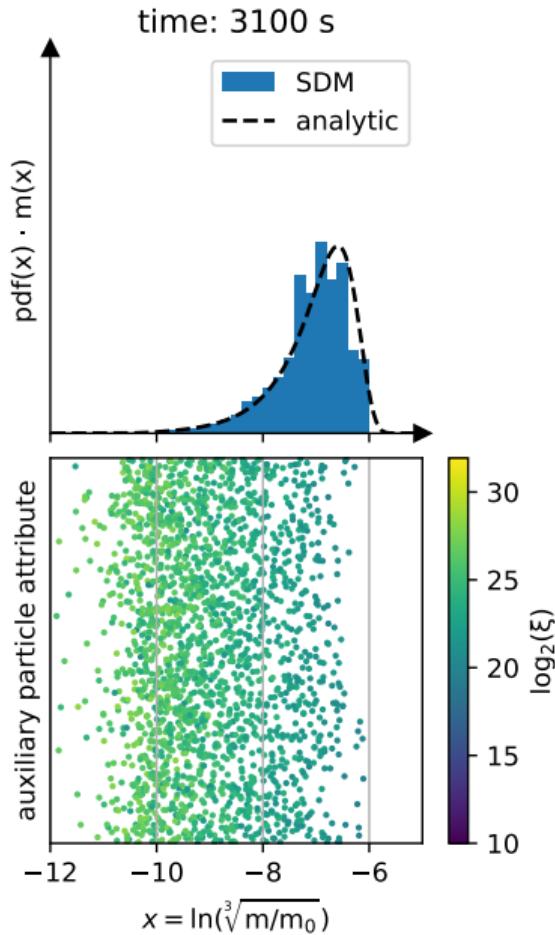
```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
7     Δv: float,
8     ):
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14    p_ratio = n_s * (n_s - 1) / 2 / n_pair
15    for α, (j, k) in enumerate(pairs.reshape(-1, 2)):
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17        if ξ[j] < ξ[k]:
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19        p_α = ξ[j] * p_ratio * p_jk
20        γ = p_α // 1 + (p_α - p_α // 1) > φ[α]
21        if γ != 0:
22            γ = min(γ, (ξ[j] / ξ[k]) // 1)
23            if ξ[j] - γ * ξ[k] > 0:
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25                m[k] += γ * m[j]
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27                ξ[j] = ξ[k] // 2
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29                m[k] += γ * m[j]
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```



```

1  def sdm(*,
2      rng: np.random.Generator,
3      ξ: abc.MutableSequence[int],
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27                     ξ[j] = ξ[k] // 2
28                     ξ[k] -= ξ[j]
29                     m[k] += γ * m[j]
30                     m[j] = m[k]

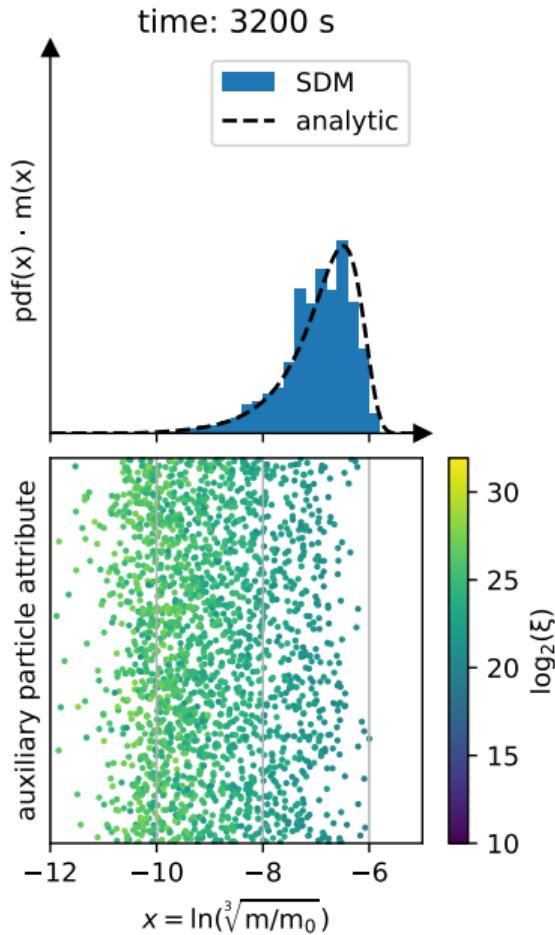
```



```

1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
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5     kern: abc.Callable[[float, float], float],
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27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

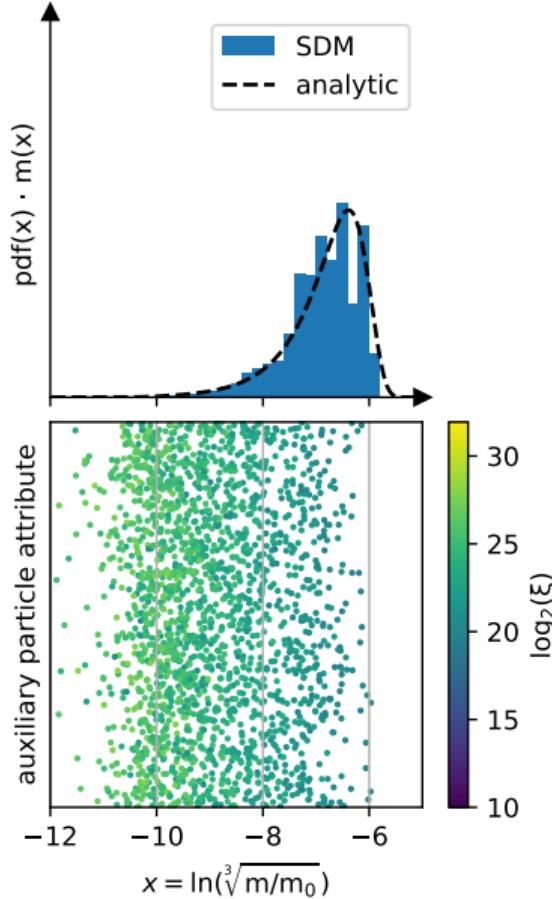


```

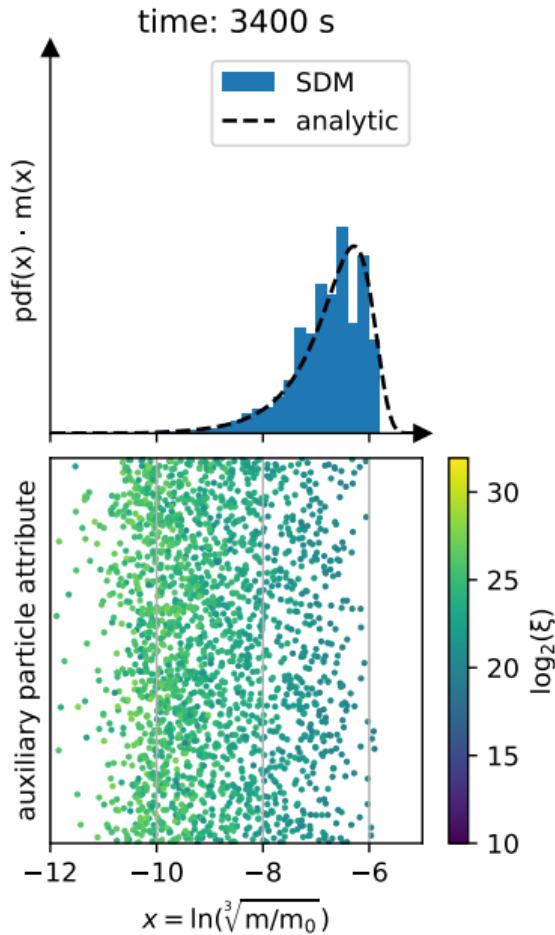
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
6     Δt: float,
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25                m[k] += γ * m[j]
26            else:
27                ξ[j] = ξ[k] // 2
28                ξ[k] -= ξ[j]
29                m[k] += γ * m[j]
30                m[j] = m[k]

```

time: 3300 s



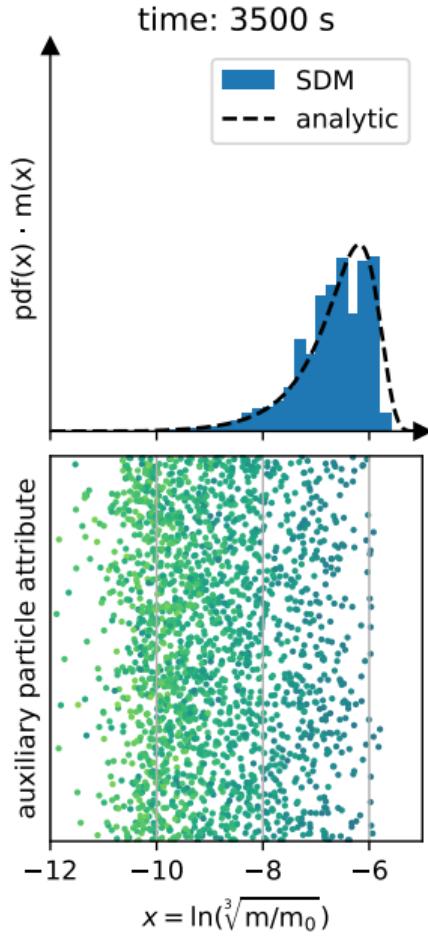
```
1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
4     m: abc.MutableSequence[float],
5     kern: abc.Callable[[float, float], float],
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```

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27                ξ[j] = ξ[k] // 2
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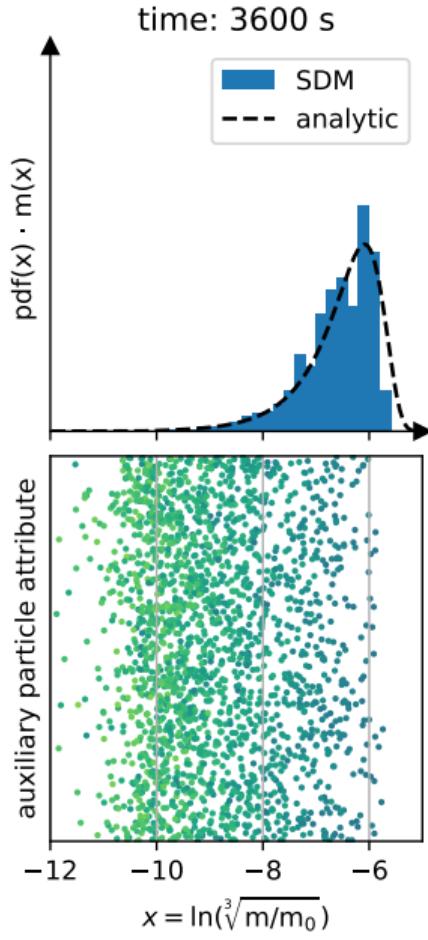
```



```

1 def sdm(*,
2     rng: np.random.Generator,
3     ξ: abc.MutableSequence[int],
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```



```

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28                ξ[k] -= ξ[j]
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```



Shin-ichiro Shima

The super-droplet method for the numerical simulation of clouds and precipitation: a particle-based and probabilistic microphysics model coupled with a non-hydrostatic model

[PDF] from arxiv.org
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Authors S Shima, Kanya Kusano, Akio Kawano, Tooru Sugiyama, Shintaro Kawahara

Publication date 2009/7/1

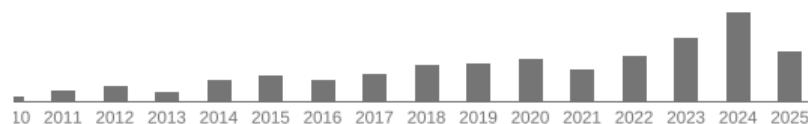
Journal Quarterly Journal of the Royal Meteorological Society

Volume 135

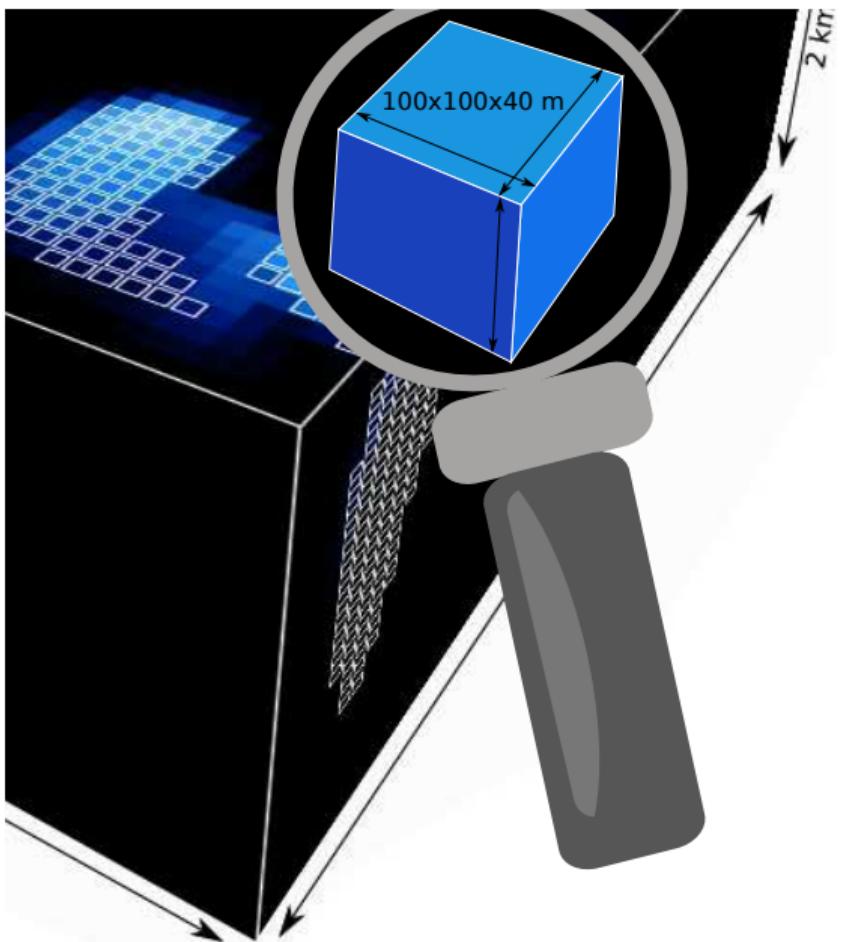
Issue 642

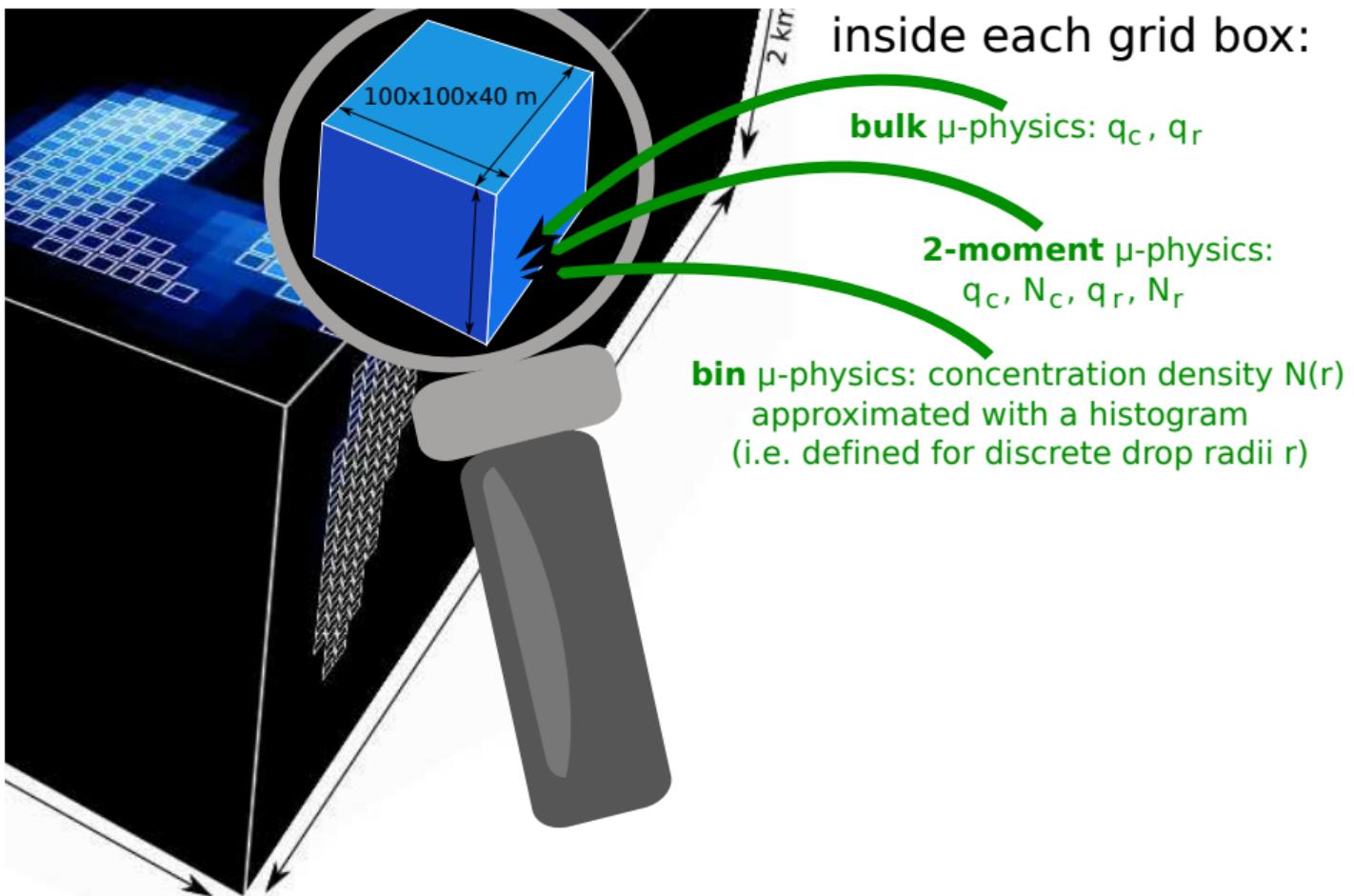
Pages 1307-1320

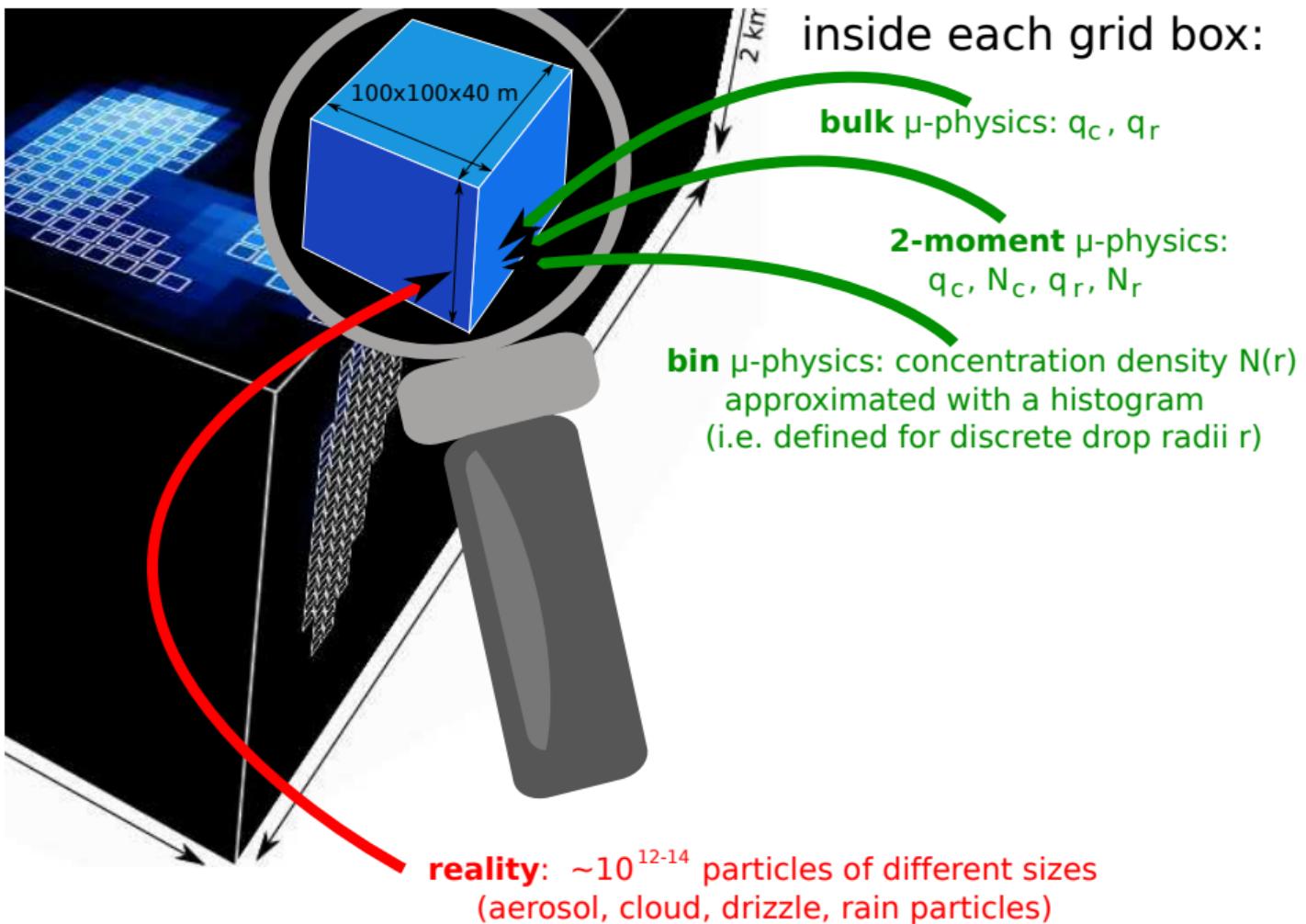
Total citations [Cited by 309](#)

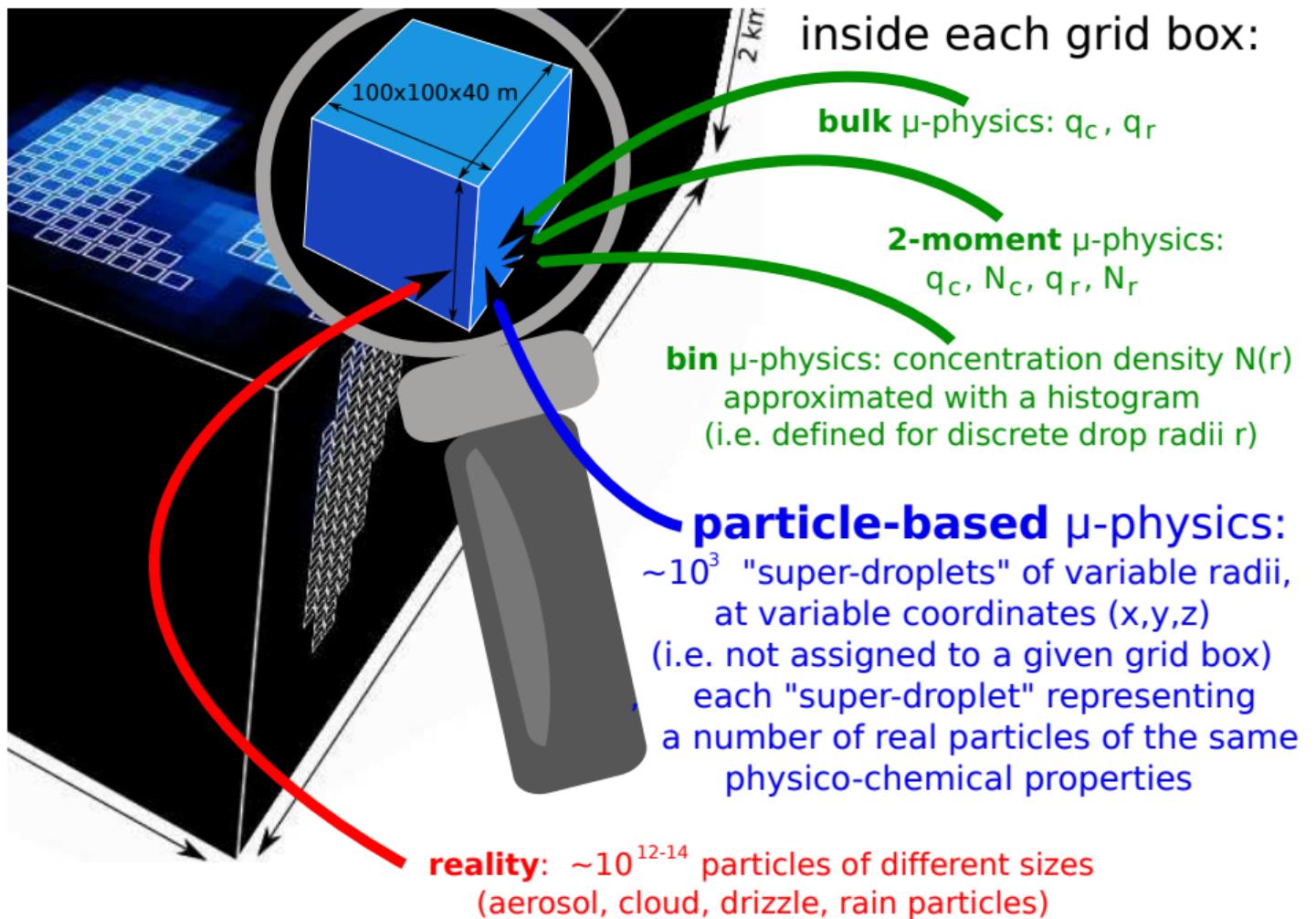


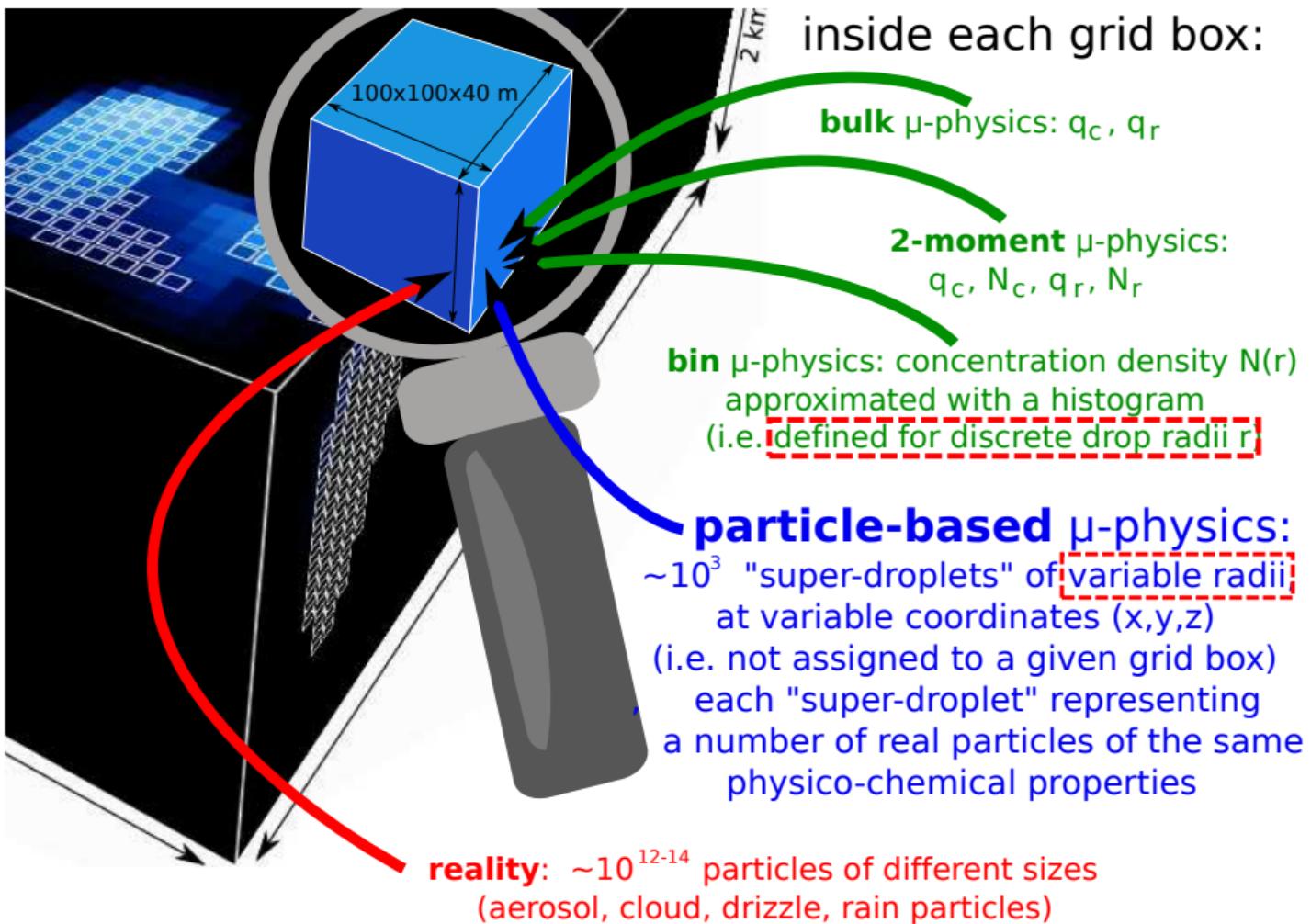
Arabas & Shima 2013: SDM in LES











model validation: Fast-FSSP (Forward Scattering Spectrometer Probe)

- measures laser light scattered by cloud droplets



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- range: $2 - 50 \mu m$ in diameter



model validation: Fast-FSSP (Forward Scattering Spectrometer Probe)

- measures laser light scattered by cloud droplets
- single-particle counter
- range: $2 - 50 \mu m$ in diameter
- developed by Météo-France



model validation: OAP-2DS (2-dimensional "stereo" optical array probe)



(OAP-2DS under the SPEC Learjet fuselage)

- registers shadows of particles on two photodiode arrays

model validation: OAP-2DS (2-dimensional "stereo" optical array probe)



(OAP-2DS under the SPEC Learjet fuselage)

- registers shadows of particles on two photodiode arrays
- multiple droplets at a time, particle spectra via image analysis

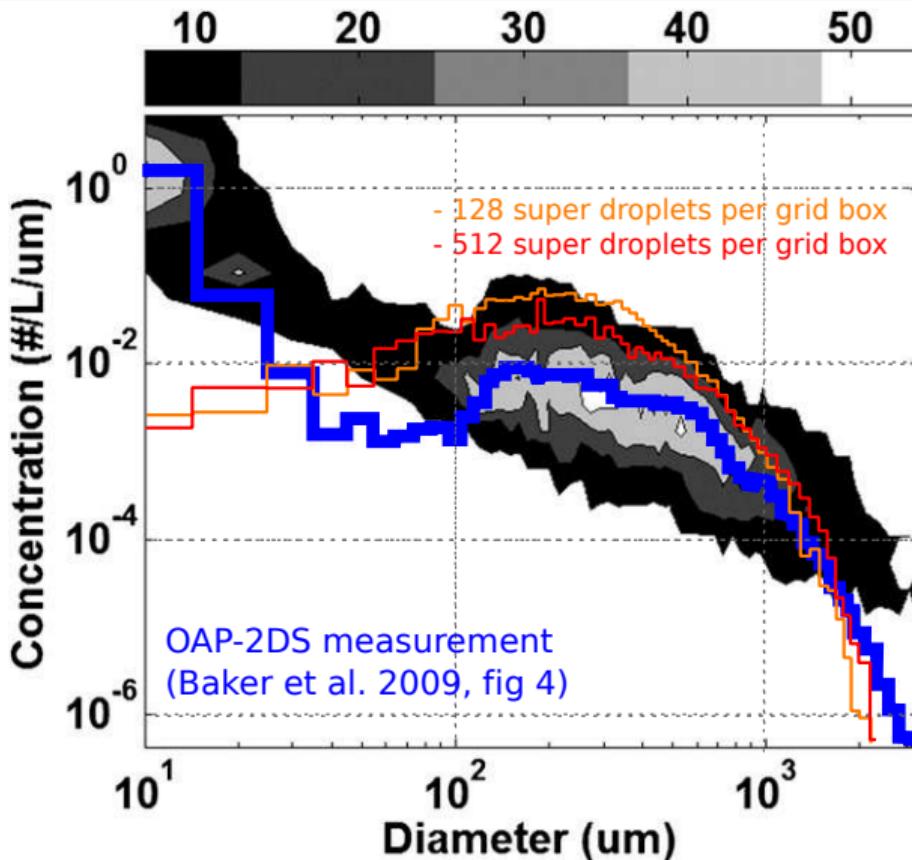
model validation: OAP-2DS (2-dimensional "stereo" optical array probe)



(OAP-2DS under the SPEC Learjet fuselage)

- registers shadows of particles on two photodiode arrays
- multiple droplets at a time, particle spectra via image analysis
- sizes cloud, drizzle and rain particles (5–3000 μm diam.)

model validation: OAP-2DS spectra vs. RICO SDM simulations

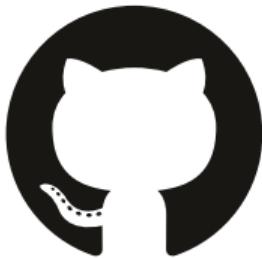


data in the plot based on:

- measurements (Baker et al.)
~~ ca. 10h of research flight
- simulation (Arabas & Shima)
~~ ca. 10h on ES2 (~100 TFLOPS)

PySDM: JIT-compiled SDM (open-source Python package)

100%  python™ open-source code:



/ OPEN

ATMOS



PySDM

PySDM goals:

- implementation of SDM + particle-based/Monte-Carlo models of other cloud processes

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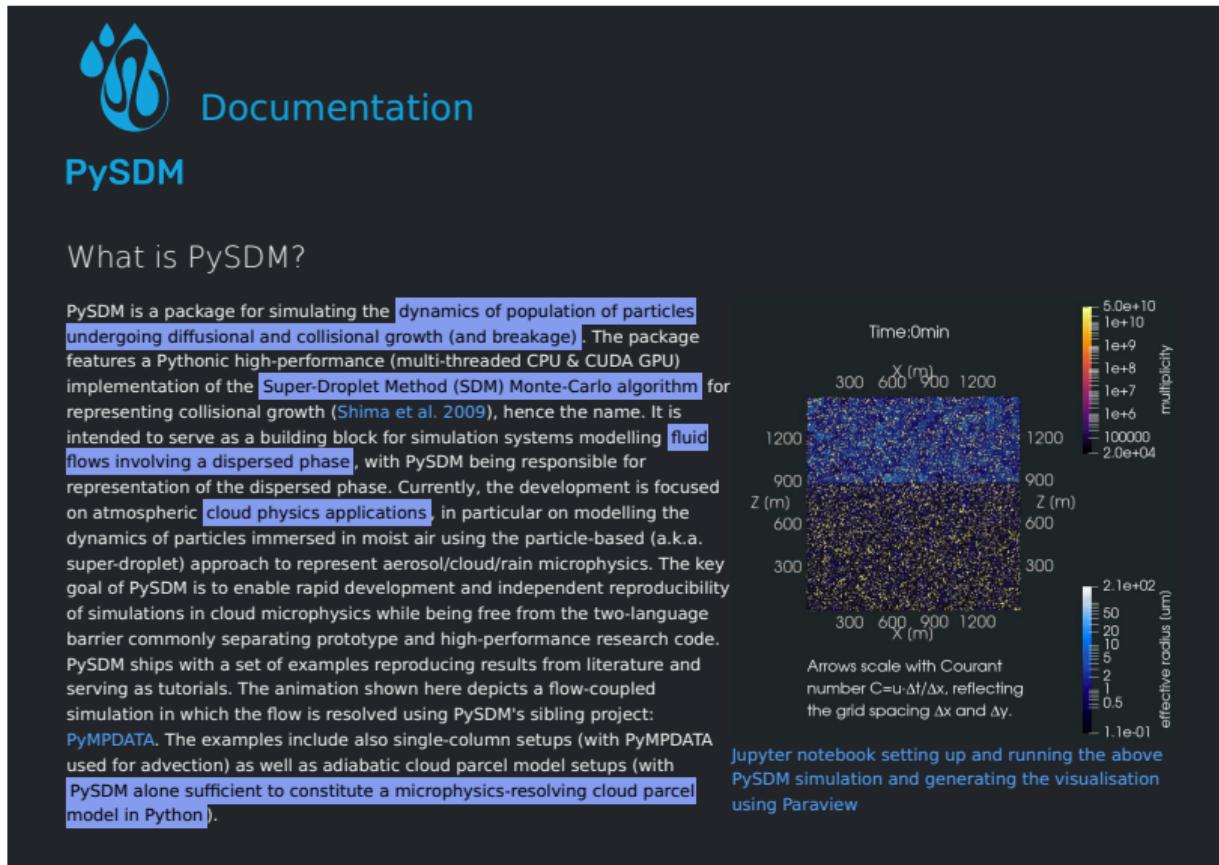
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KPI: instant and anonymous execution of arbitrary version in commodity environments



**collisional breakup for (Py)SDM:
de Jong et al. 2023**

Monte-Carlo collisional breakup (constant super-droplet number formulation)

Geosci. Model Dev., 16, 4193–4211, 2023
<https://doi.org/10.5194/gmd-16-4193-2023>
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Geoscientific
Model Development
Open Access


Development and technical paper

Breakups are complicated: an efficient representation of collisional breakup in the superdroplet method

Emily de Jong¹, John Ben Mackay^{2,a}, Oleksii Bulenok³, Anna Jaruga⁴, and Sylwester Arabas^{5,b,c}

¹Department of Mechanical and Civil Engineering, California Institute of Technology, Pasadena, CA, USA

²Scripps Institution of Oceanography, San Diego, CA, USA

³Faculty of Mathematics and Computer Science, Jagiellonian University, Kraków, Poland

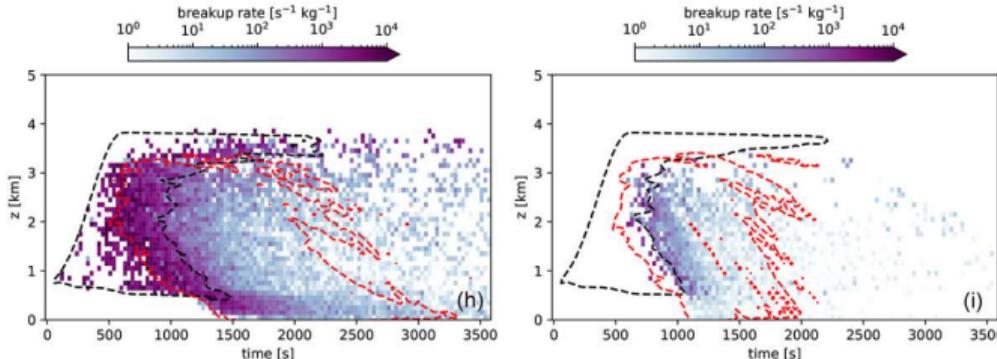
⁴Department of Environmental Science and Engineering, California Institute of Technology, Pasadena, CA, USA

⁵Faculty of Physics and Applied Computer Science, AGH University of Krakow, Kraków, Poland

^aformerly at: Department of Environmental Science and Engineering, California Institute of Technology, Pasadena, CA, USA

^bformerly at: Department of Atmospheric Sciences, University of Illinois Urbana-Champaign, Urbana, IL, USA

^cformerly at: Faculty of Mathematics and Computer Science, Jagiellonian University, Kraków, Poland



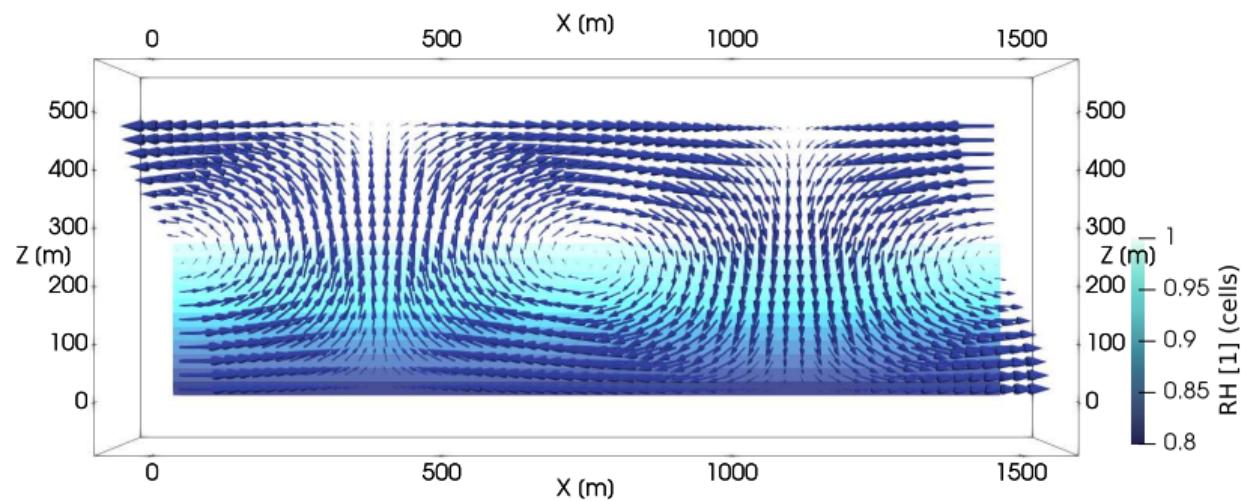
Monte-Carlo immersion freezing in (Py)SDM

immersion freezing: bacteria and the Olympics



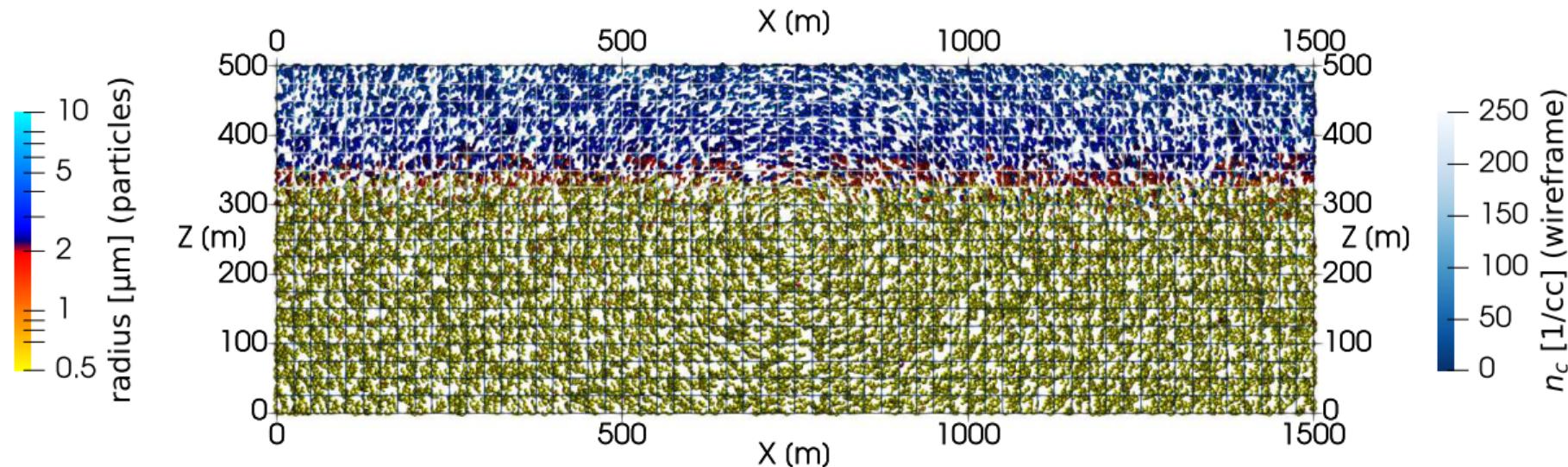
[https://www.reuters.com/markets/commodities/
making-snow-stick-wind-challenges-winter-games-slope-makers-2021-11-29/](https://www.reuters.com/markets/commodities/making-snow-stick-wind-challenges-winter-games-slope-makers-2021-11-29/)

immersion freezing: singular vs. time-dependent in flow-coupled simulation



immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 60 s (spin-up till 600.0 s)



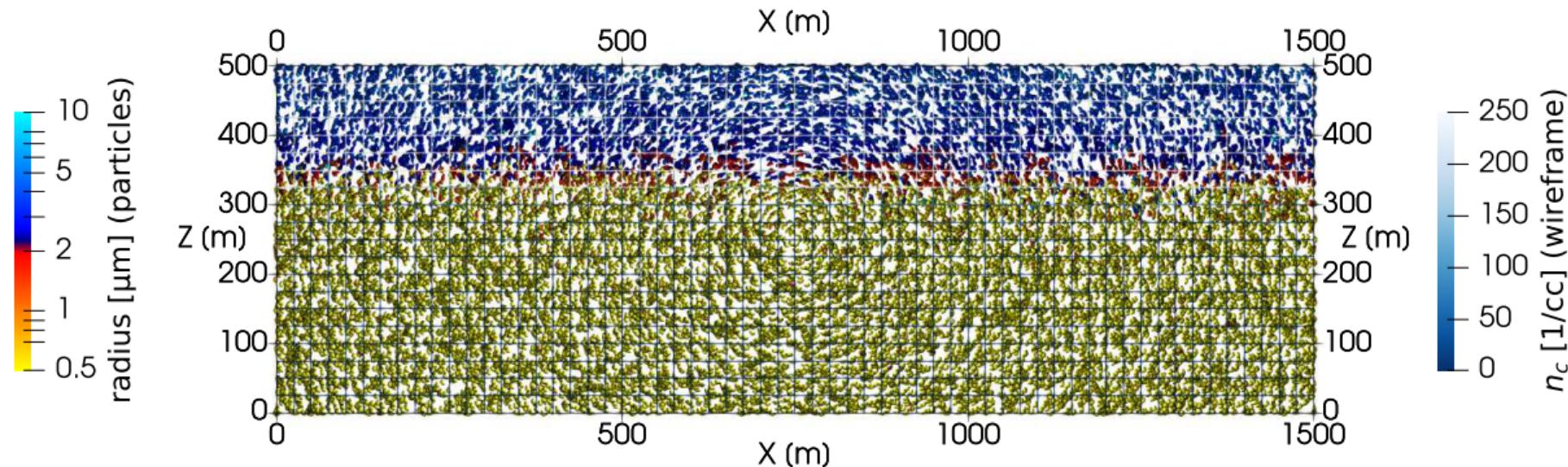
16+16 super-particles/cell for INP-rich + INP-free particles

$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 90 s (spin-up till 600.0 s)



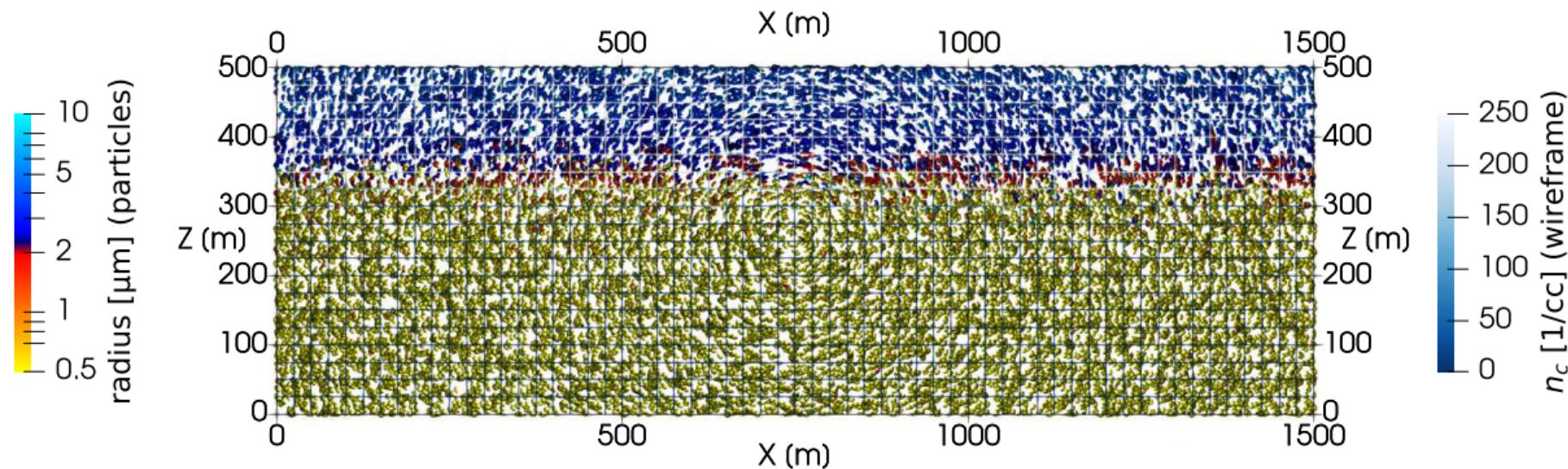
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 120 s (spin-up till 600.0 s)



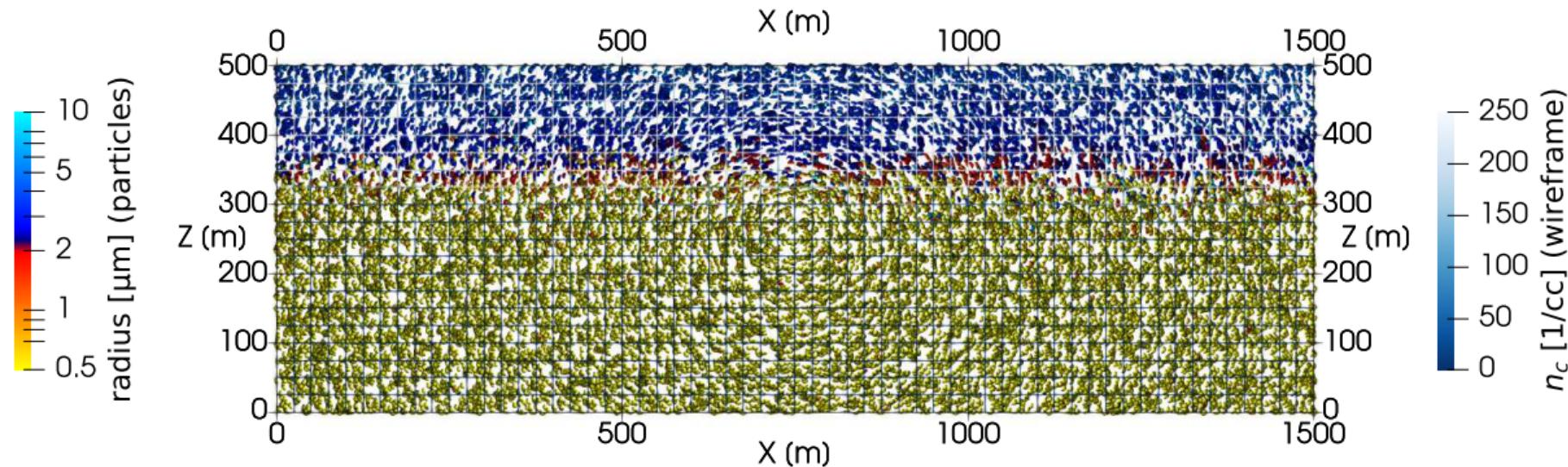
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 150 s (spin-up till 600.0 s)



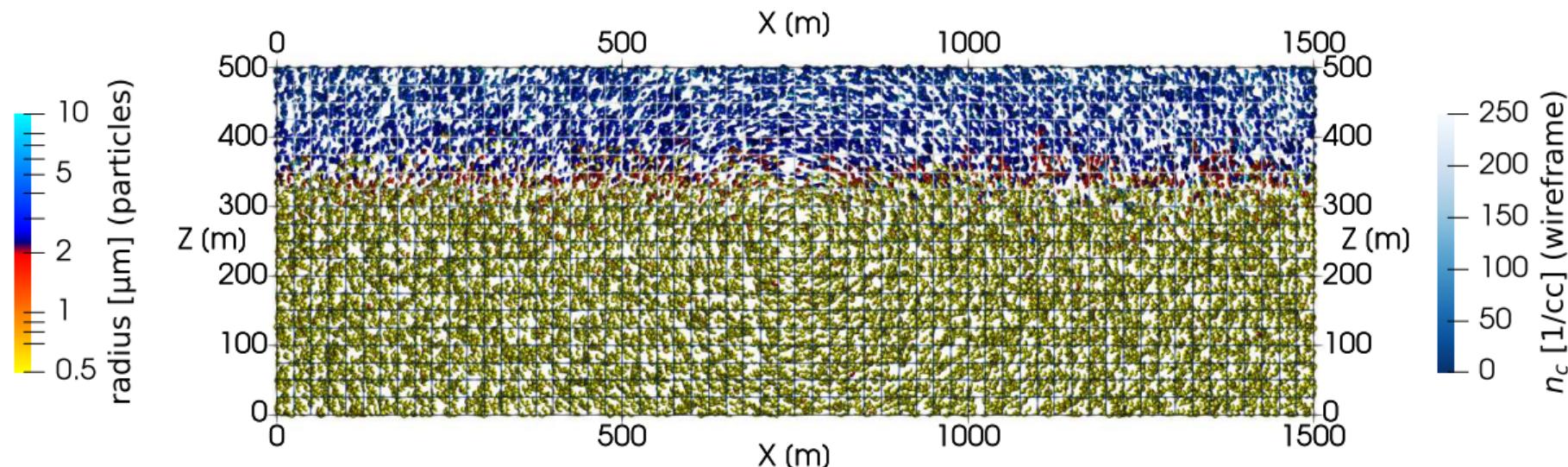
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 180 s (spin-up till 600.0 s)



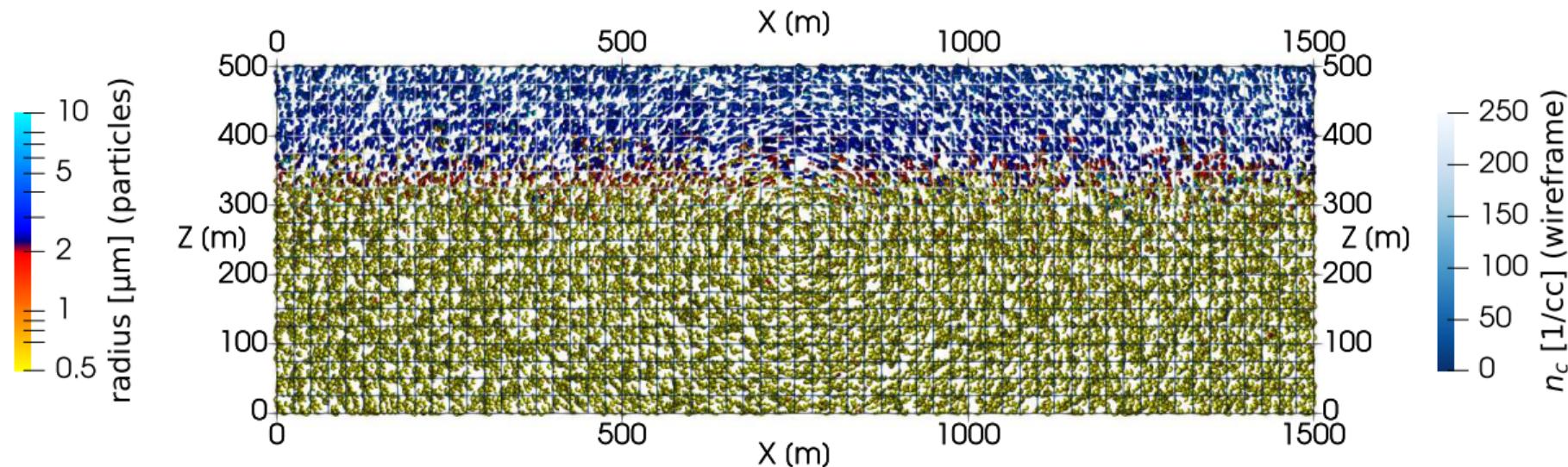
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 210 s (spin-up till 600.0 s)



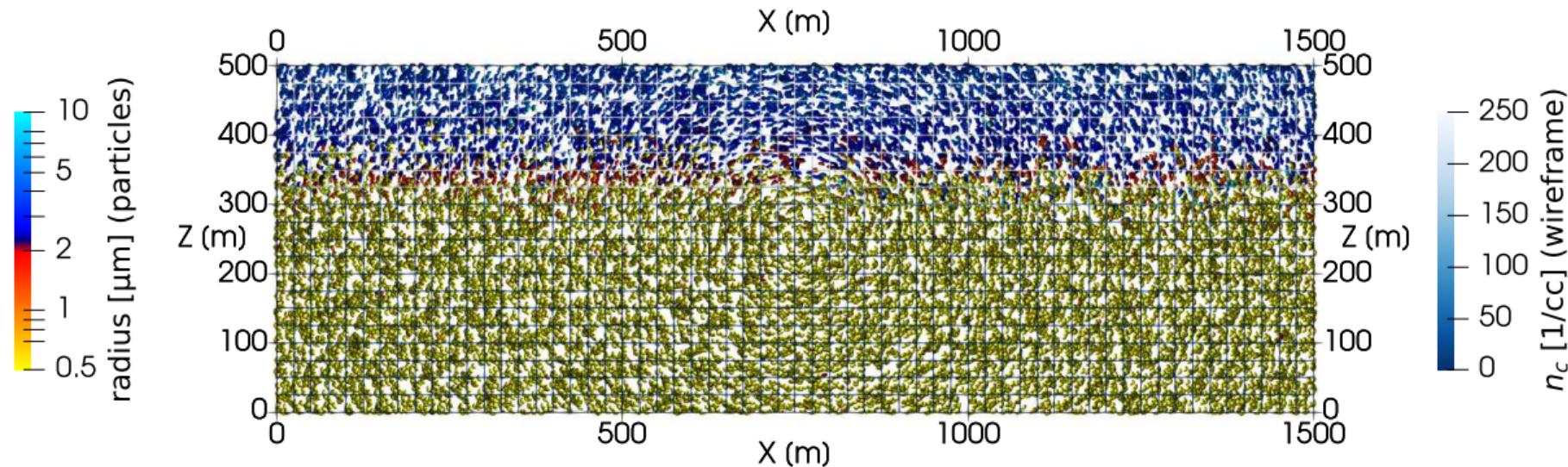
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 240 s (spin-up till 600.0 s)



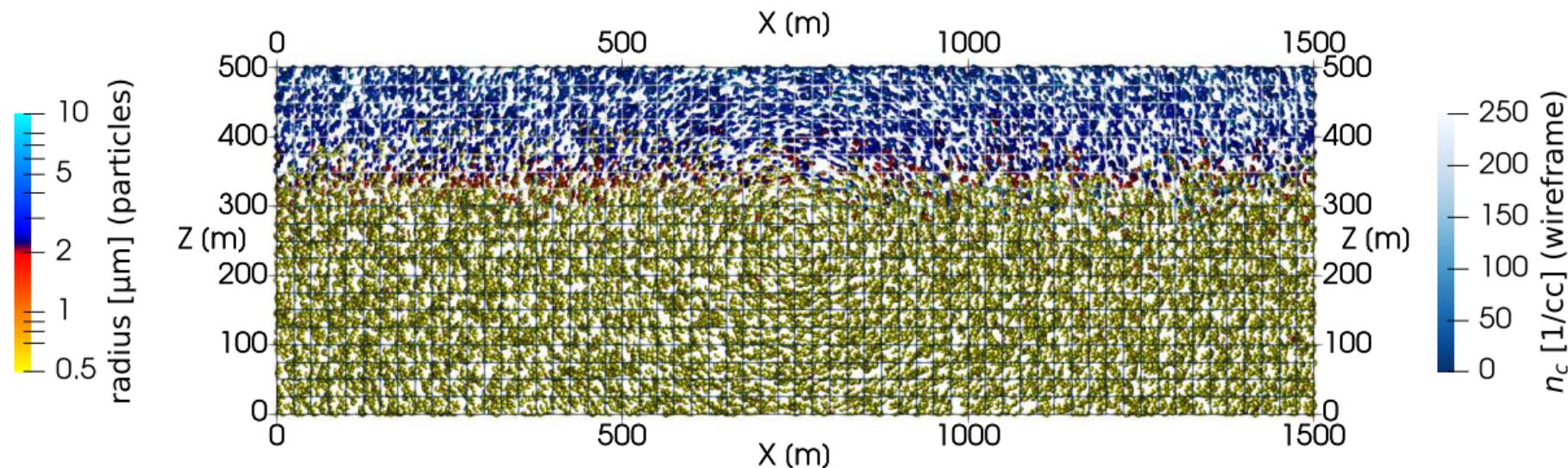
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 270 s (spin-up till 600.0 s)



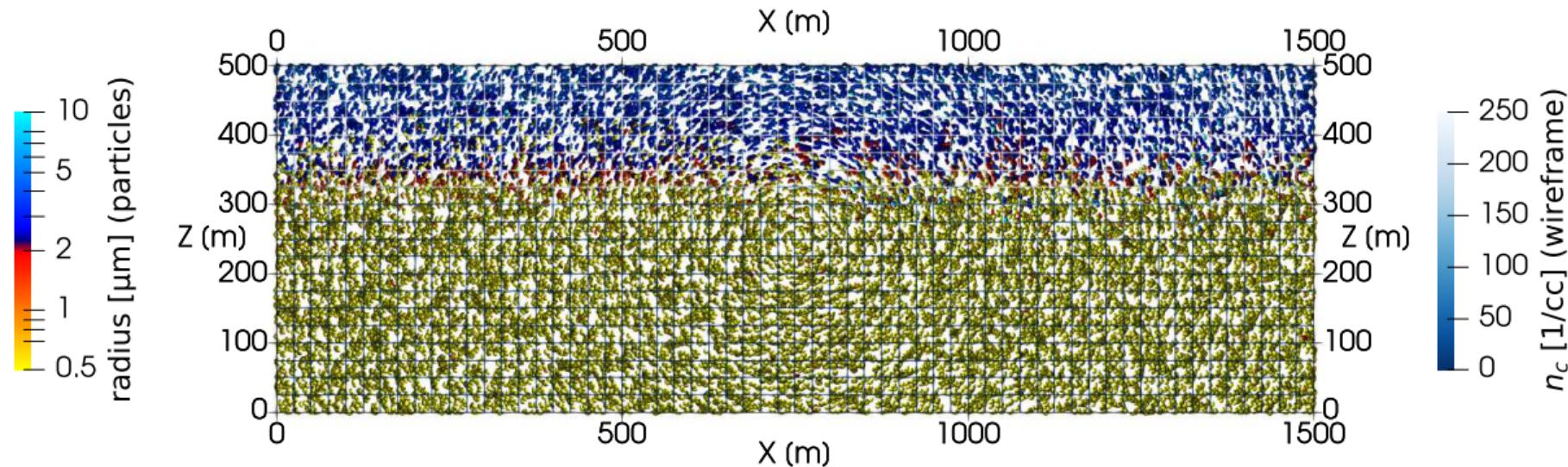
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 300 s (spin-up till 600.0 s)



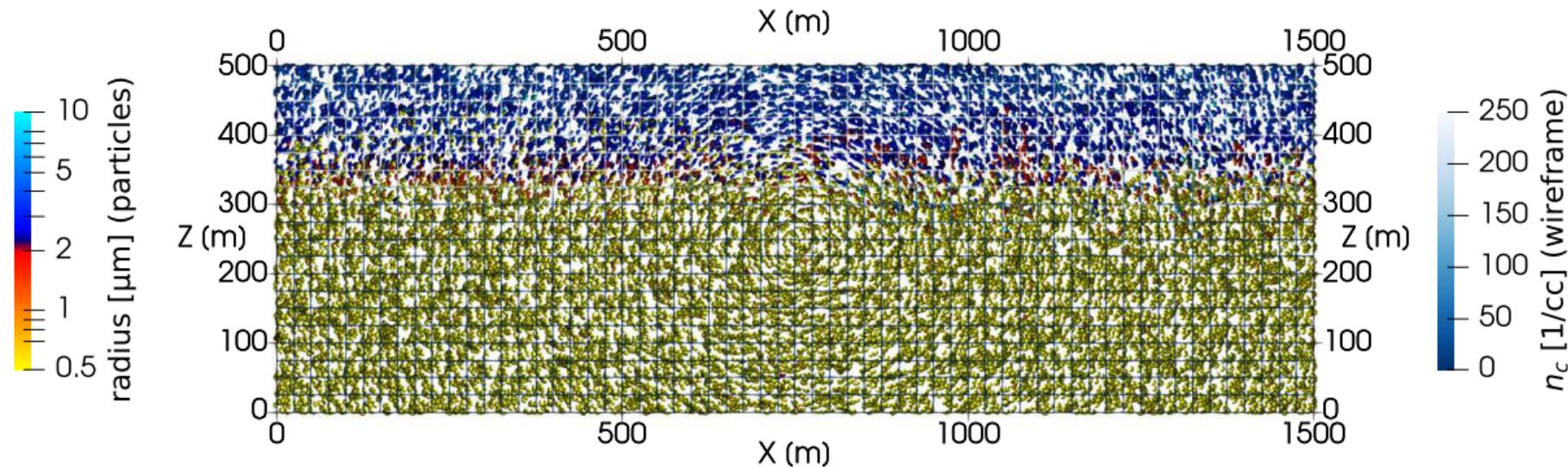
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 330 s (spin-up till 600.0 s)



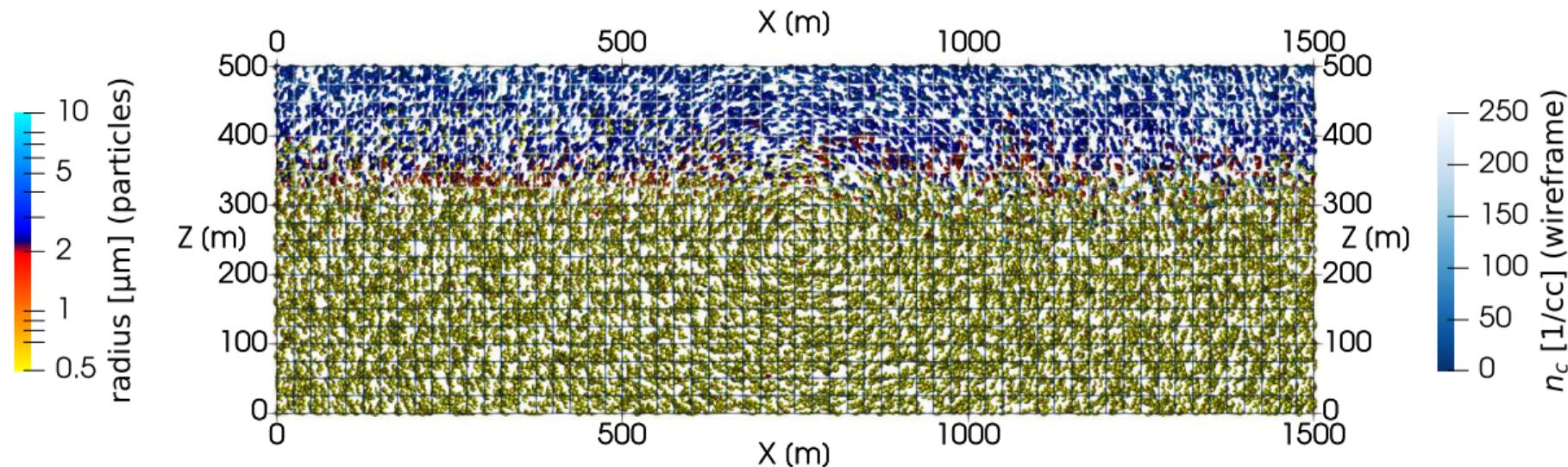
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 360 s (spin-up till 600.0 s)



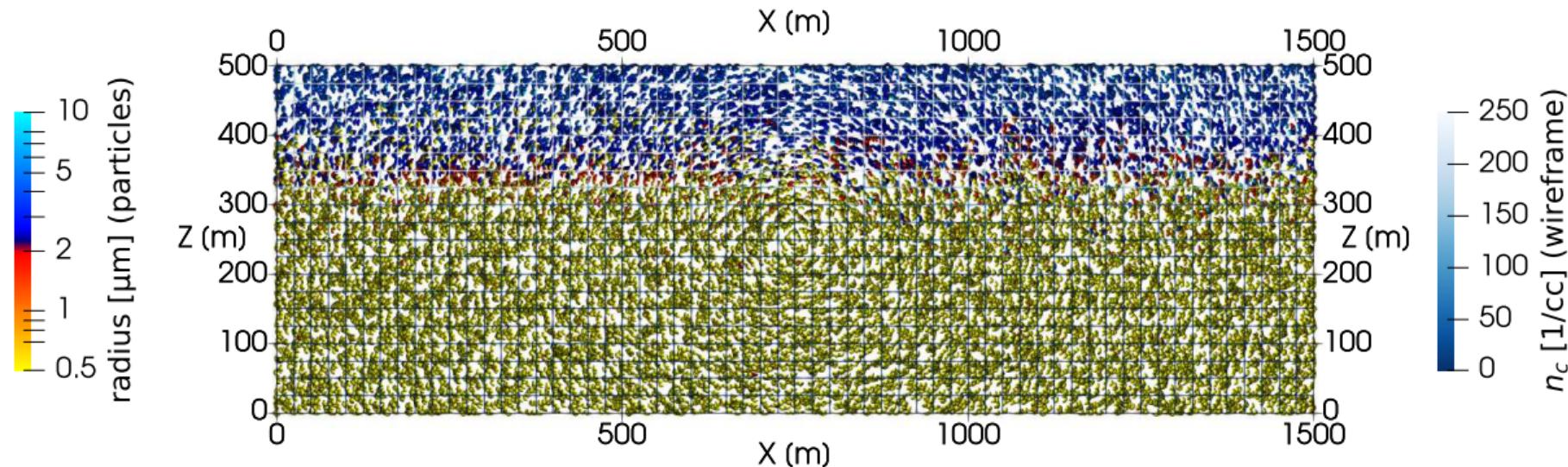
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 390 s (spin-up till 600.0 s)



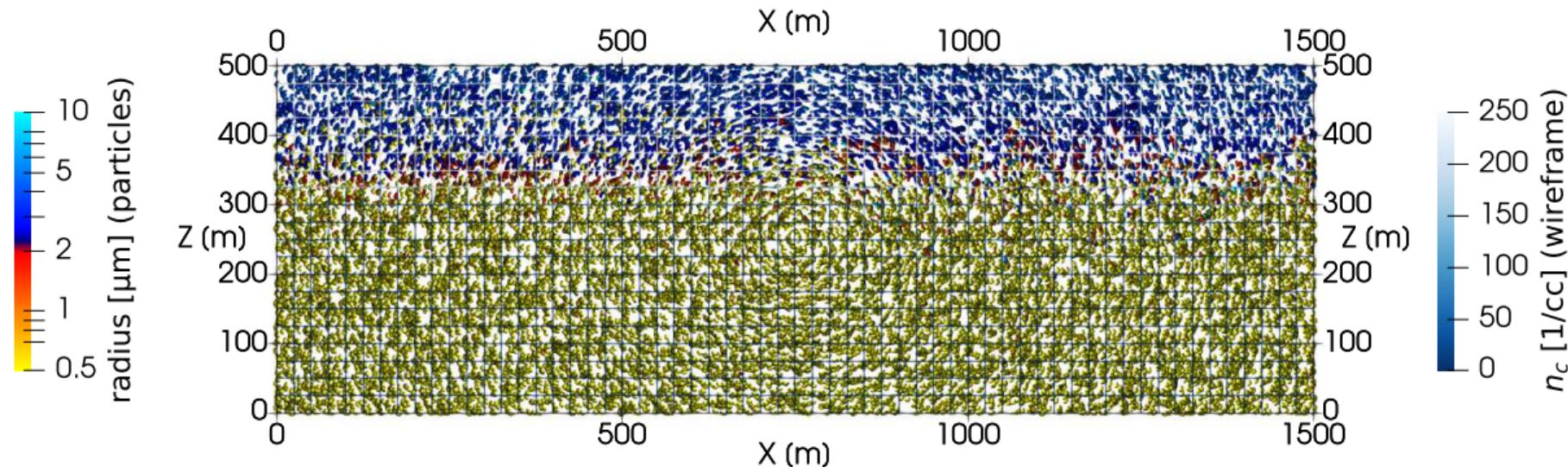
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 420 s (spin-up till 600.0 s)



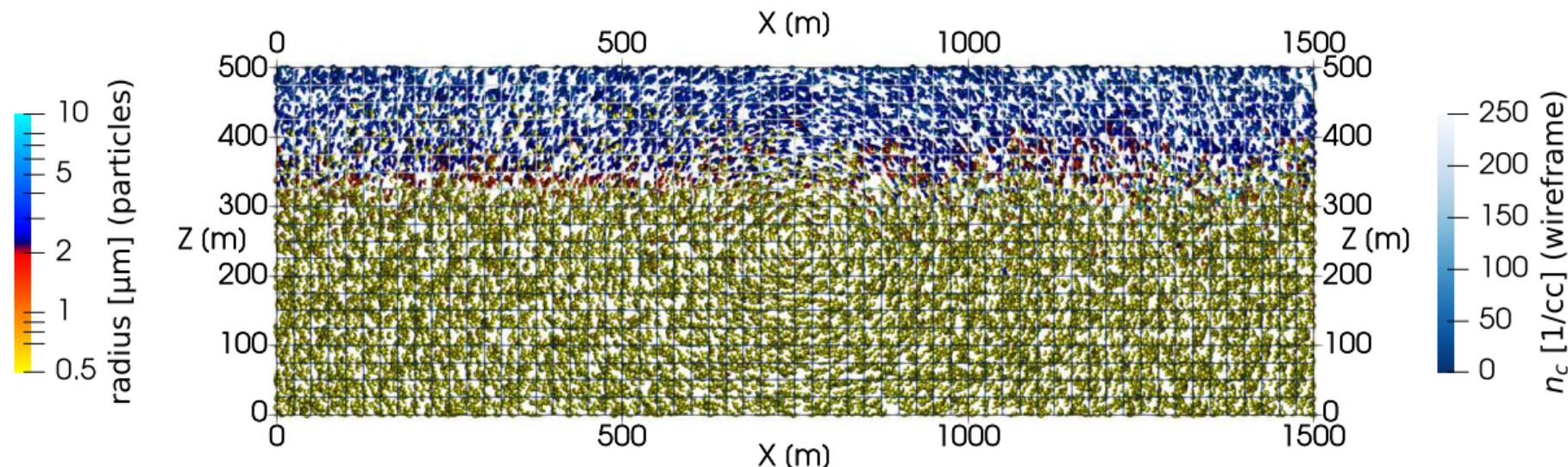
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 450 s (spin-up till 600.0 s)



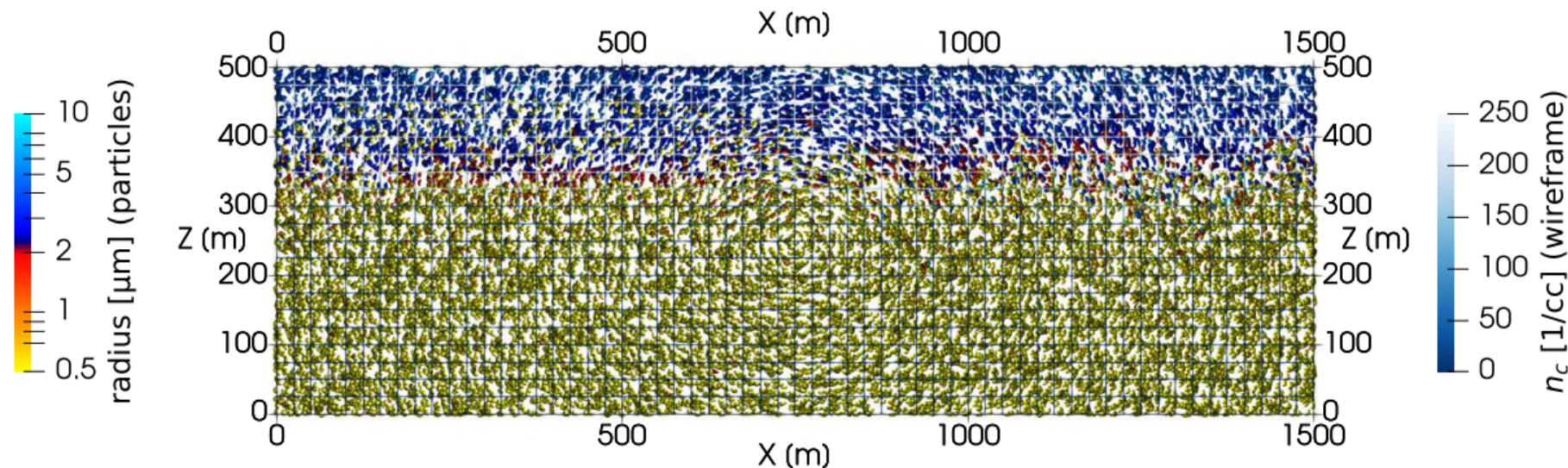
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 480 s (spin-up till 600.0 s)



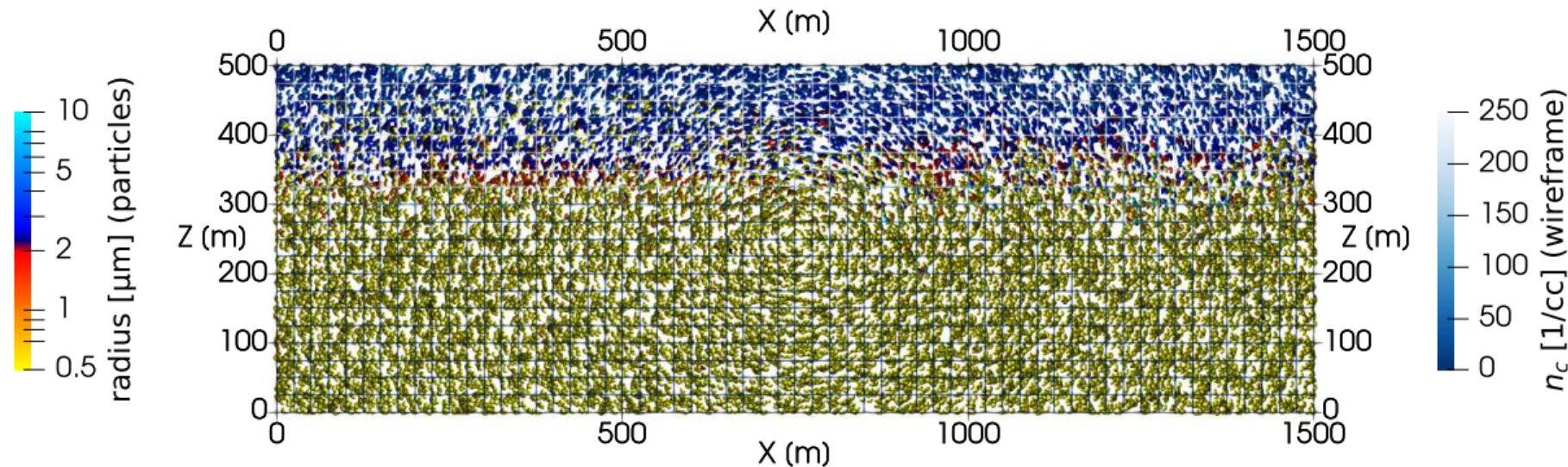
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 510 s (spin-up till 600.0 s)



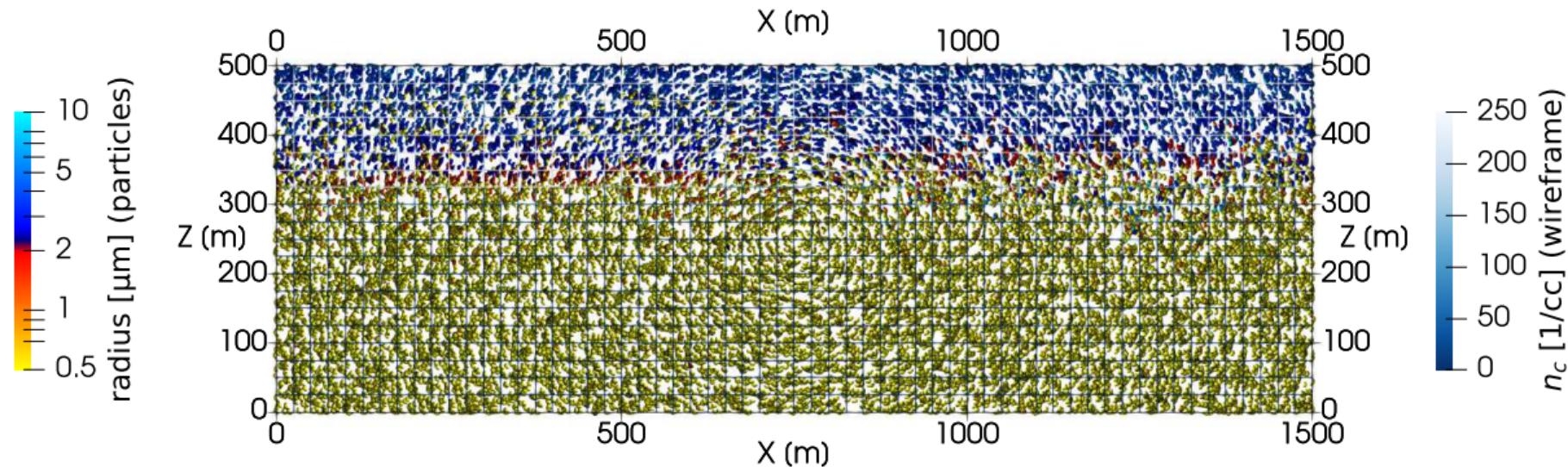
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 540 s (spin-up till 600.0 s)



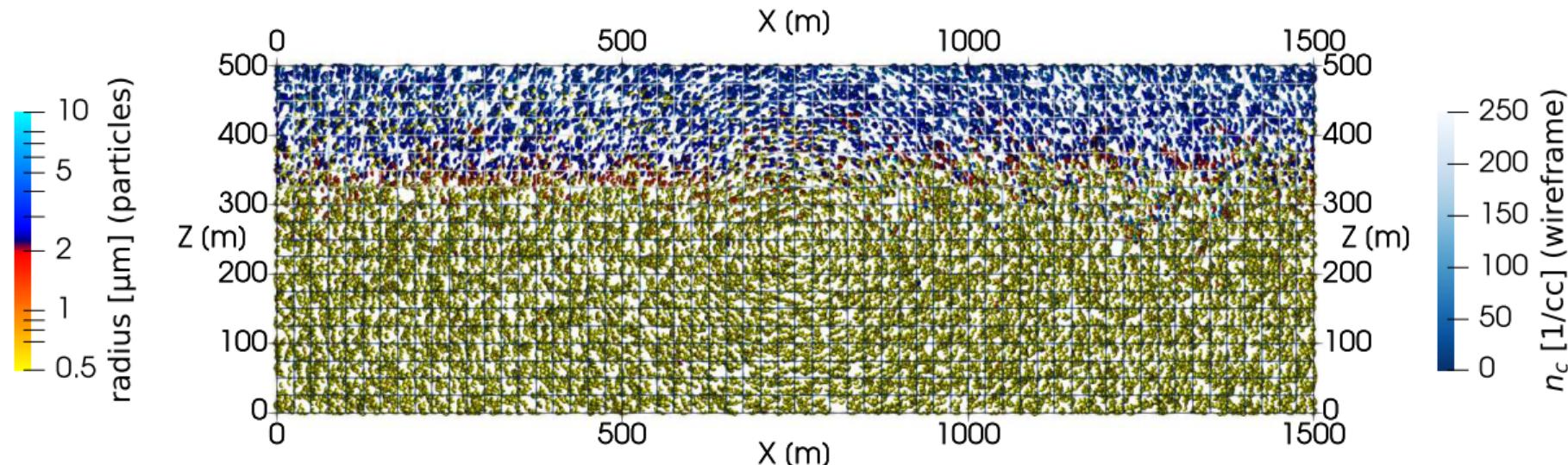
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 570 s (spin-up till 600.0 s)



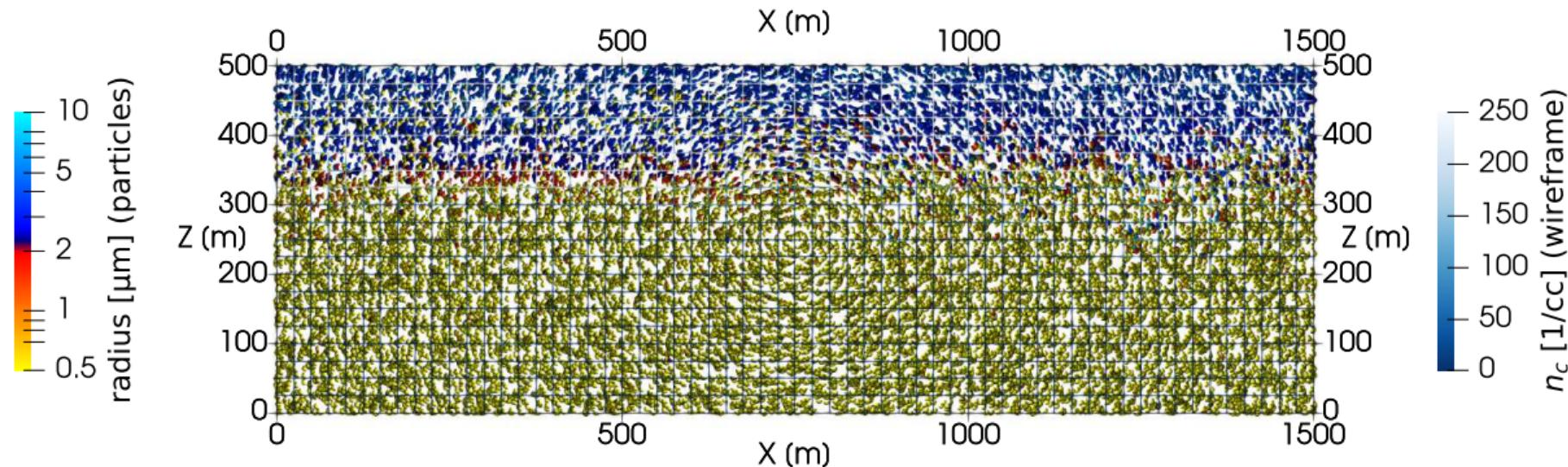
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immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 600 s (spin-up till 600.0 s)



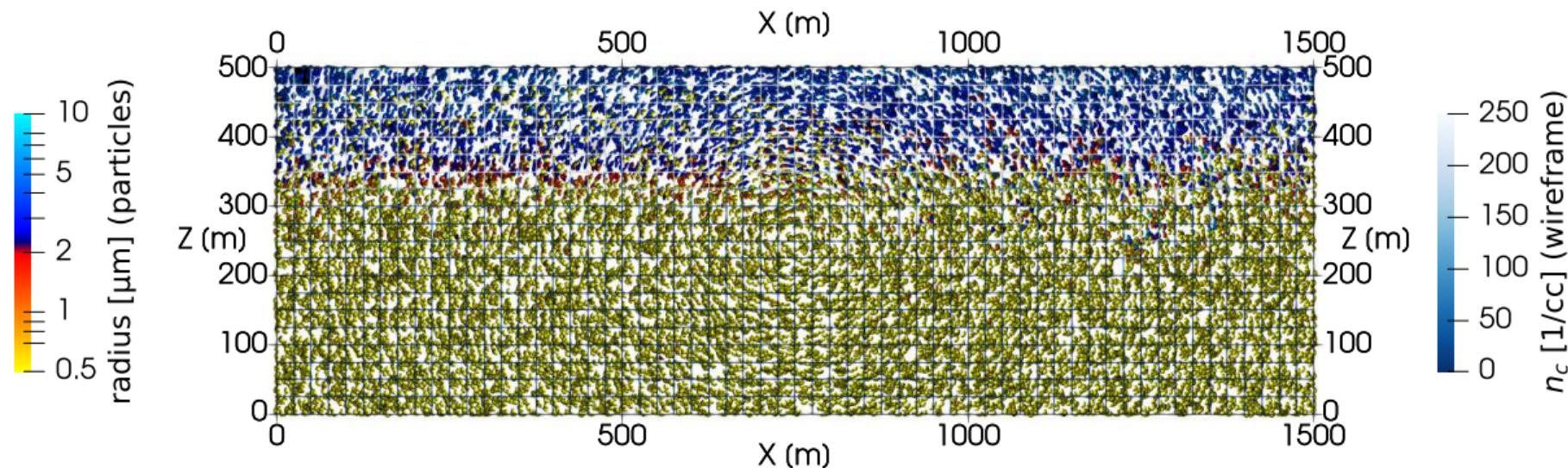
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 630 s (spin-up till 600.0 s)



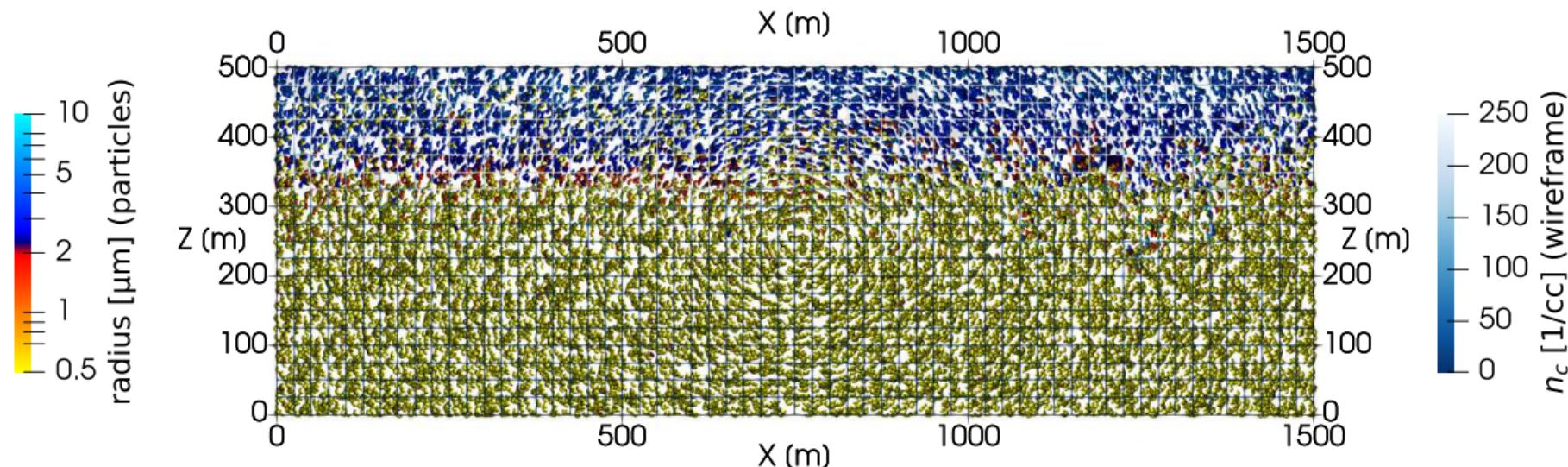
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immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 660 s (spin-up till 600.0 s)



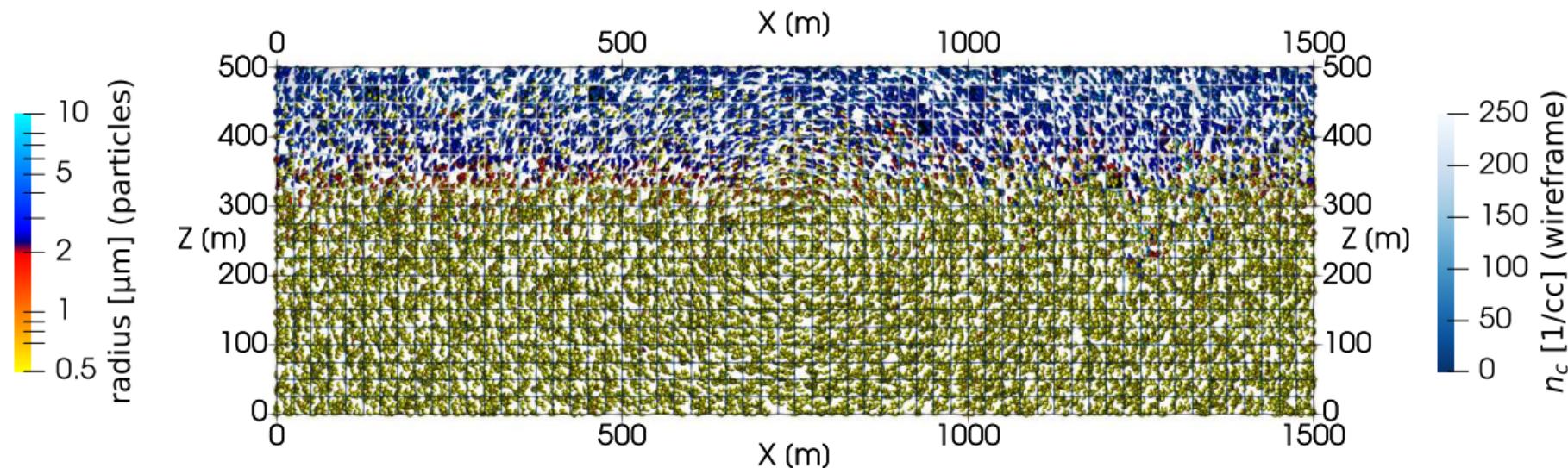
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 690 s (spin-up till 600.0 s)



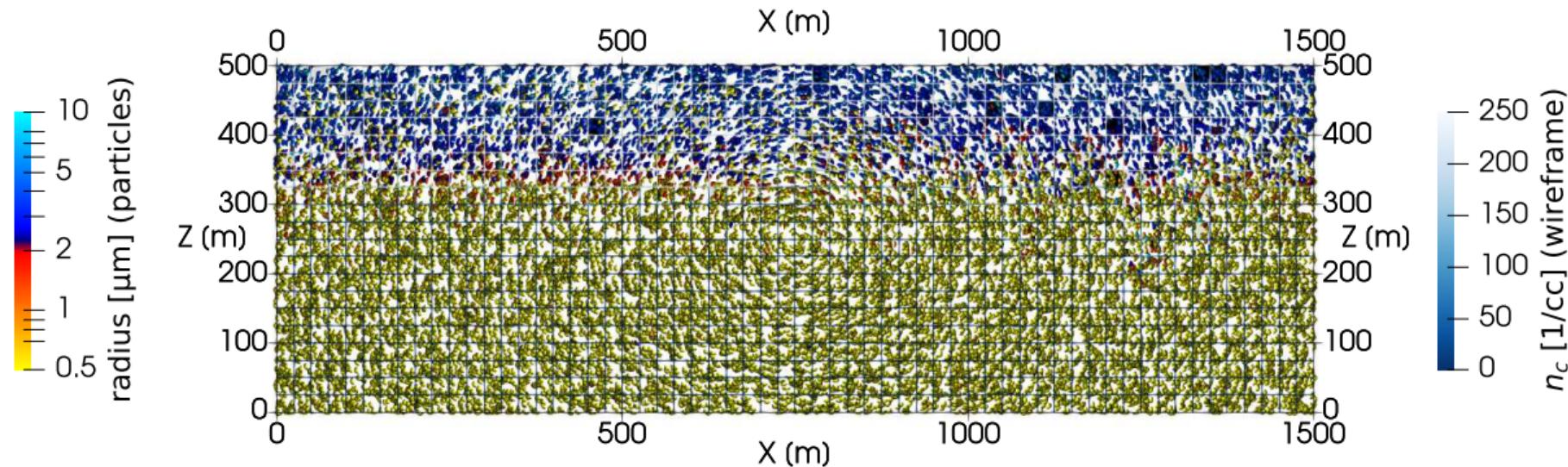
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immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 720 s (spin-up till 600.0 s)



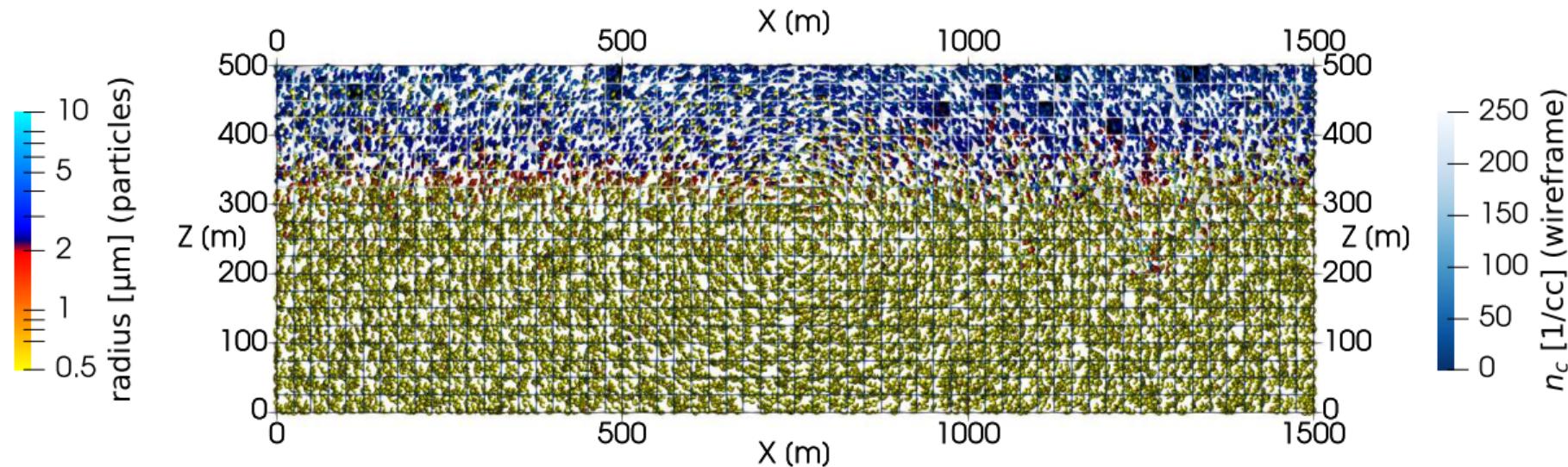
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immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 750 s (spin-up till 600.0 s)



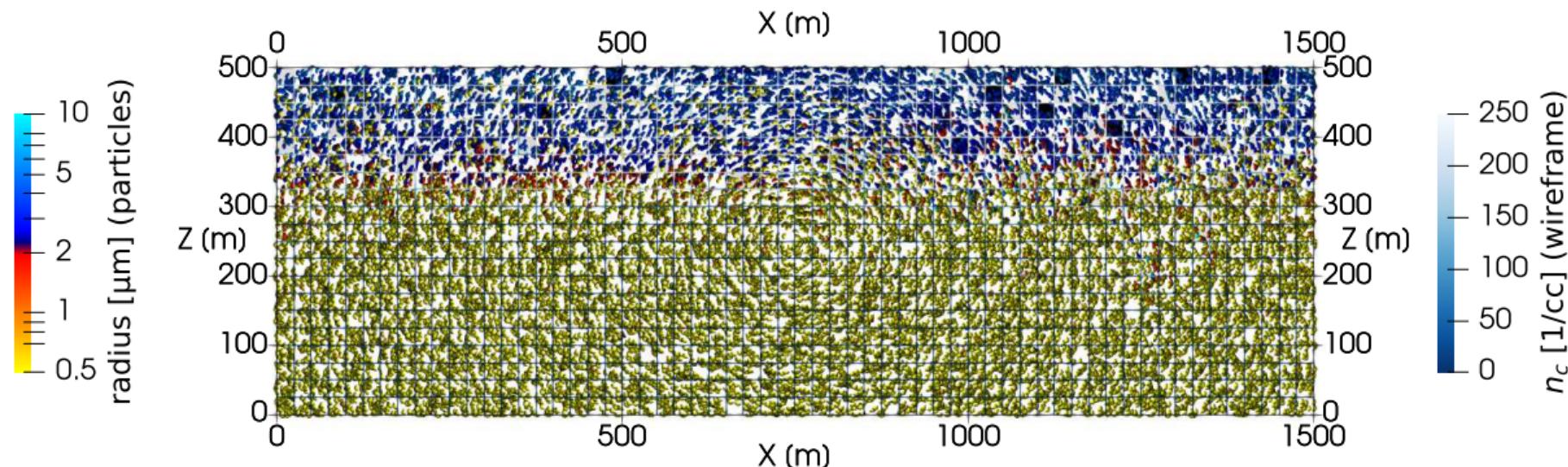
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immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 780 s (spin-up till 600.0 s)



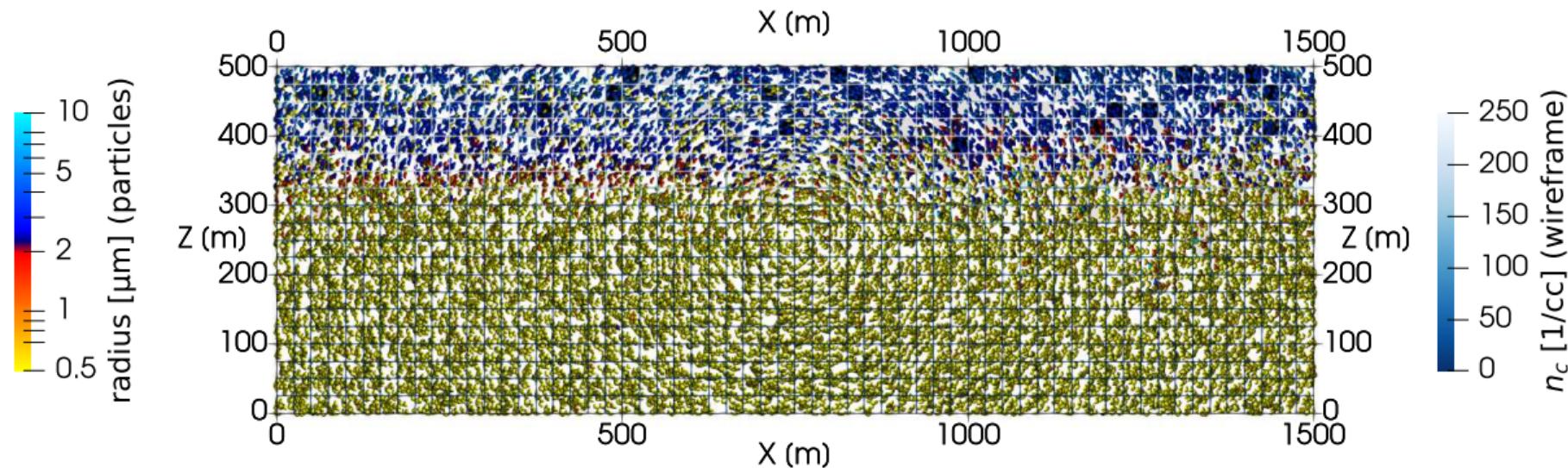
16+16 super-particles/cell for INP-rich + INP-free particles

$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 810 s (spin-up till 600.0 s)



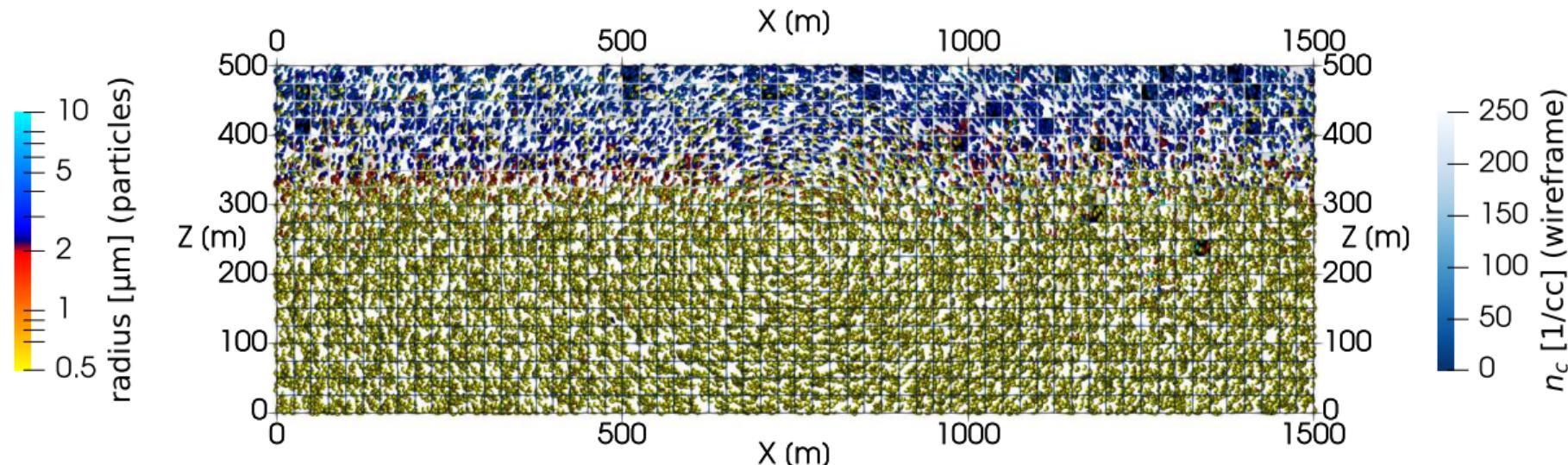
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 840 s (spin-up till 600.0 s)



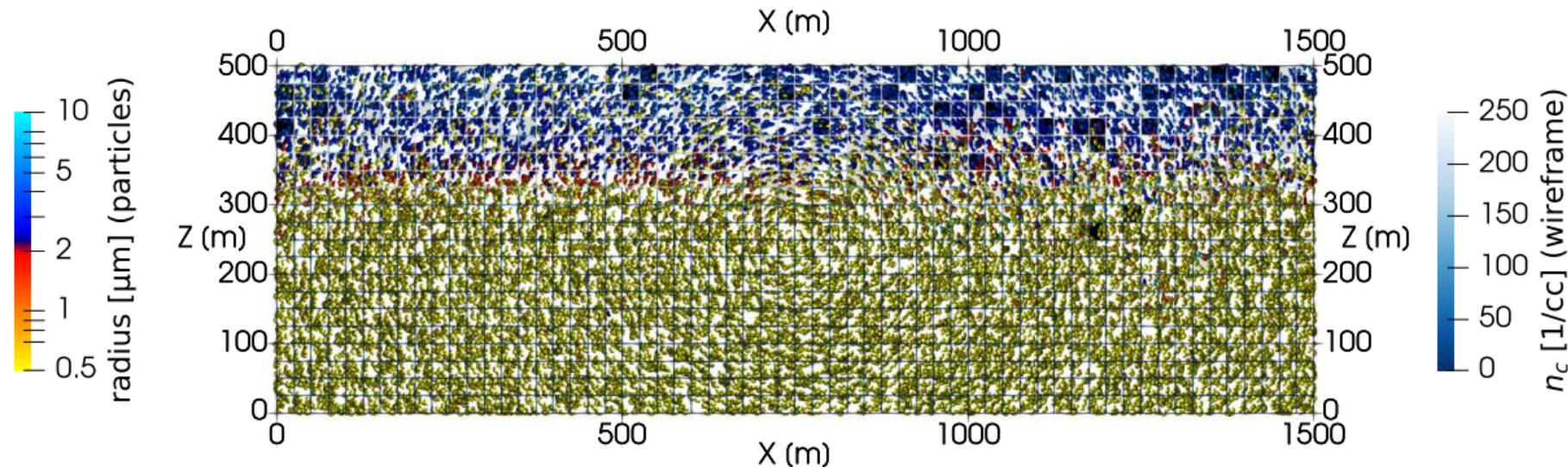
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$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 870 s (spin-up till 600.0 s)



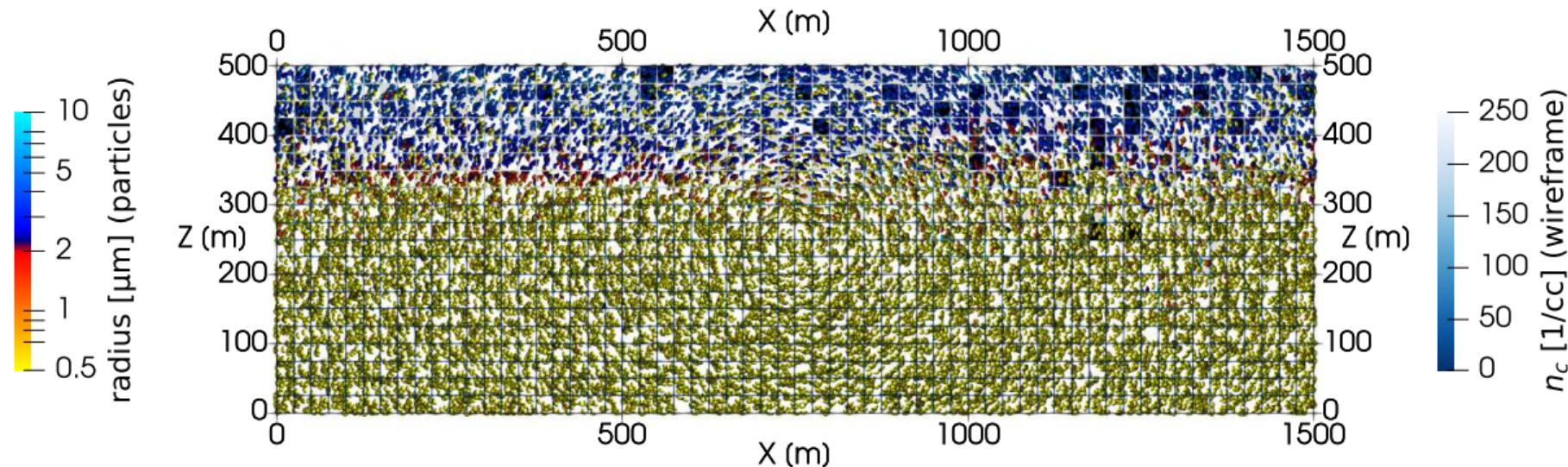
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$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 900 s (spin-up till 600.0 s)



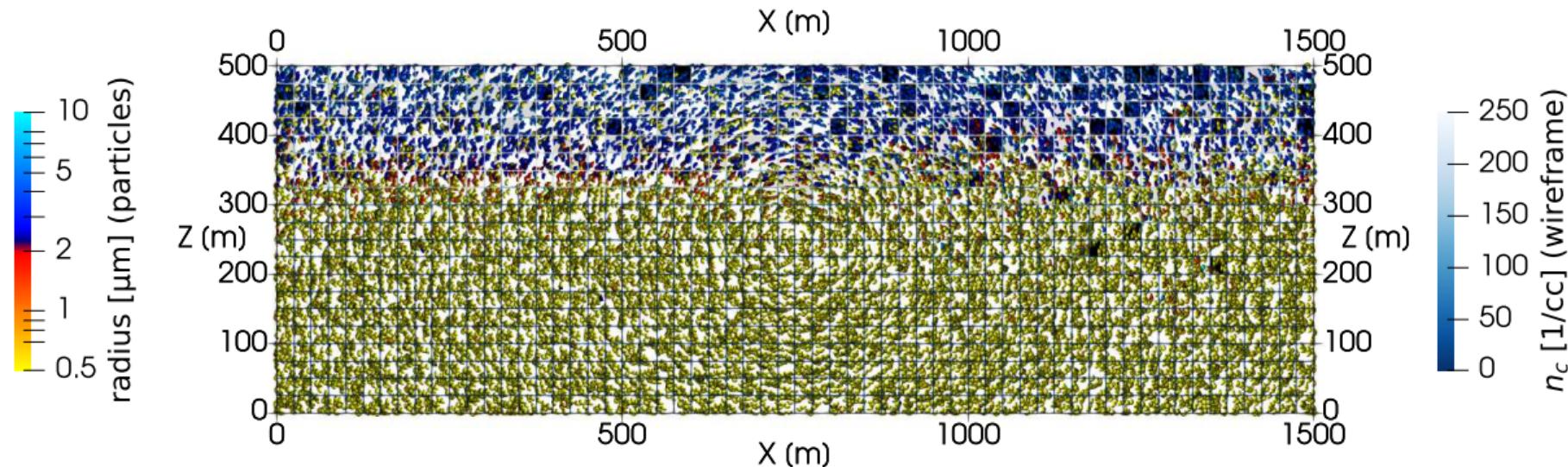
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$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 930 s (spin-up till 600.0 s)



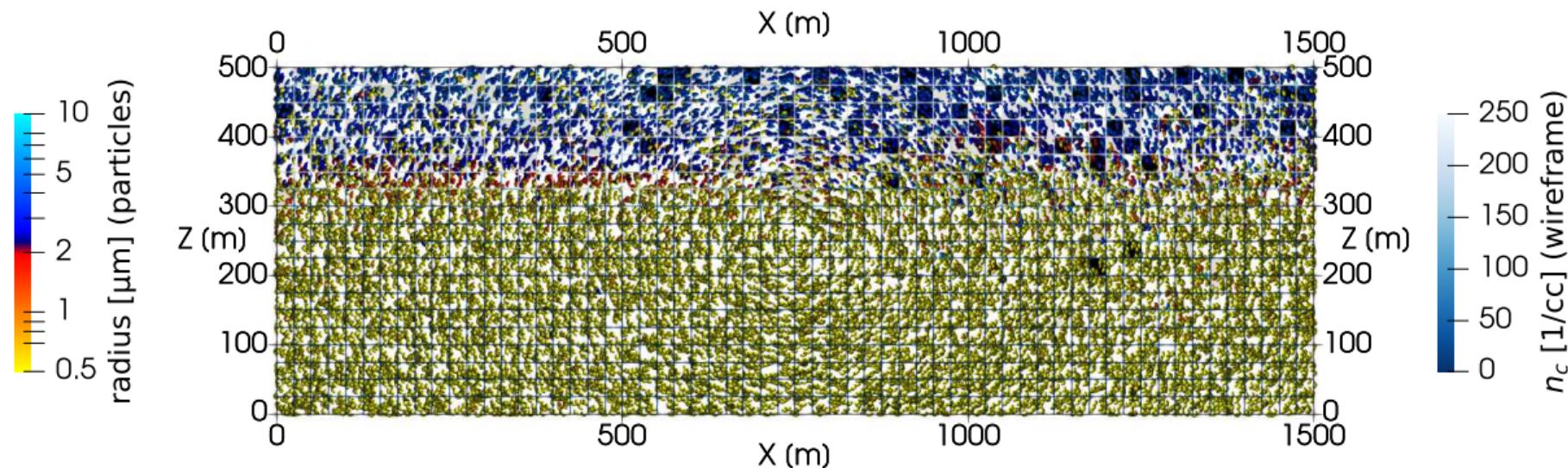
16+16 super-particles/cell for INP-rich + INP-free particles

$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 960 s (spin-up till 600.0 s)



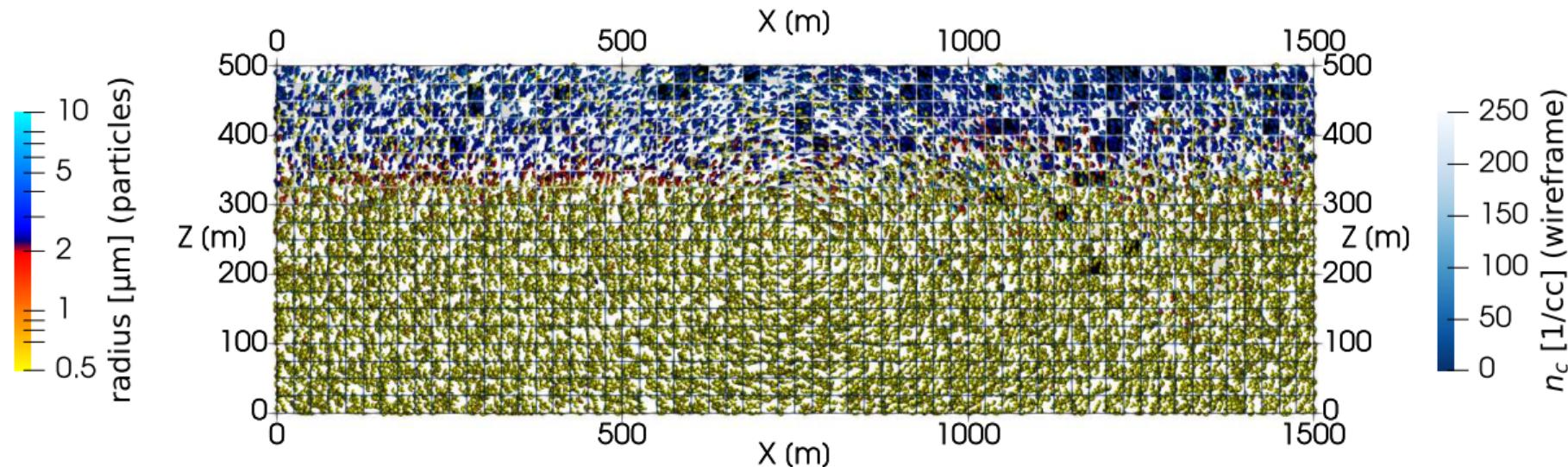
16+16 super-particles/cell for INP-rich + INP-free particles

$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 990 s (spin-up till 600.0 s)

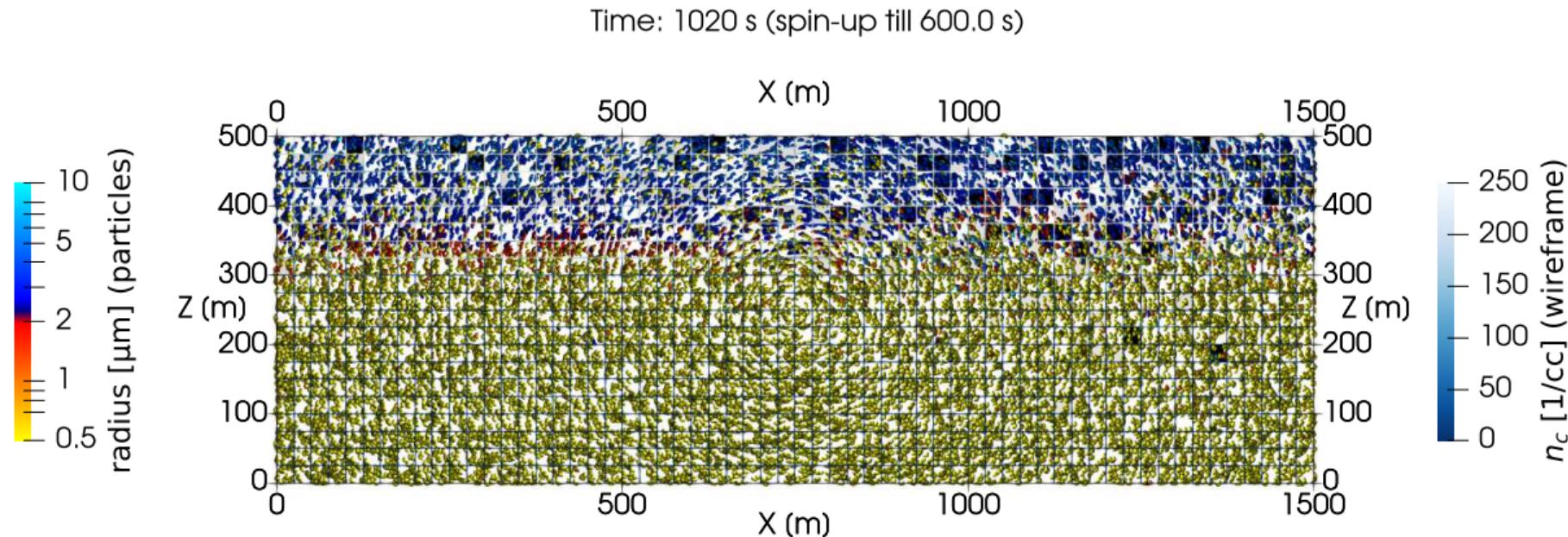


16+16 super-particles/cell for INP-rich + INP-free particles

$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

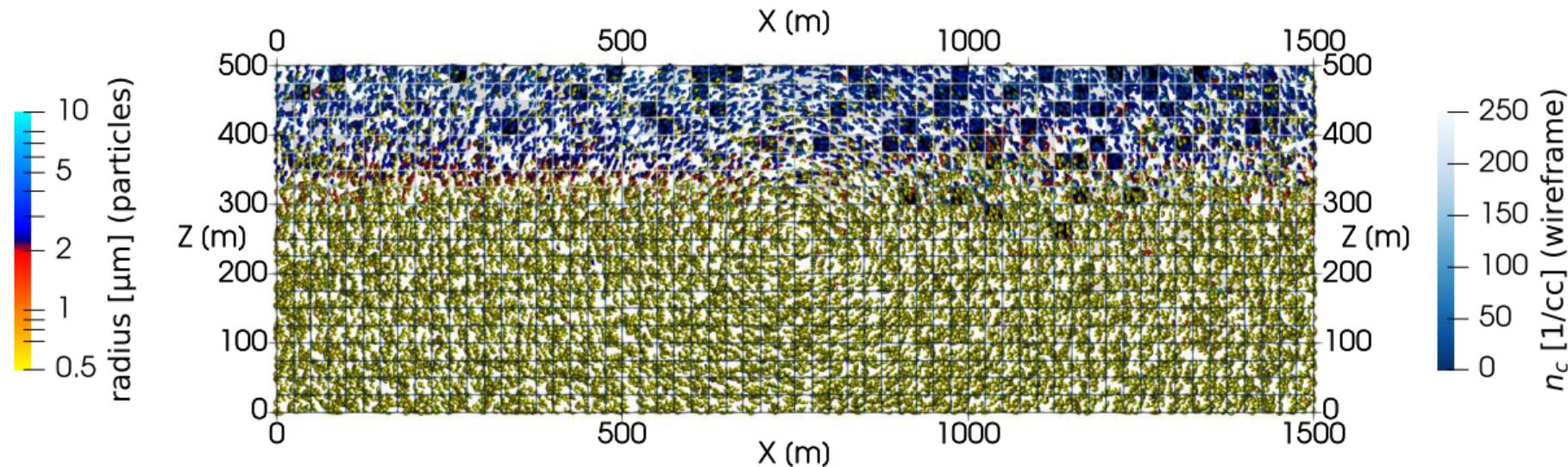
spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation



immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 1050 s (spin-up till 600.0 s)



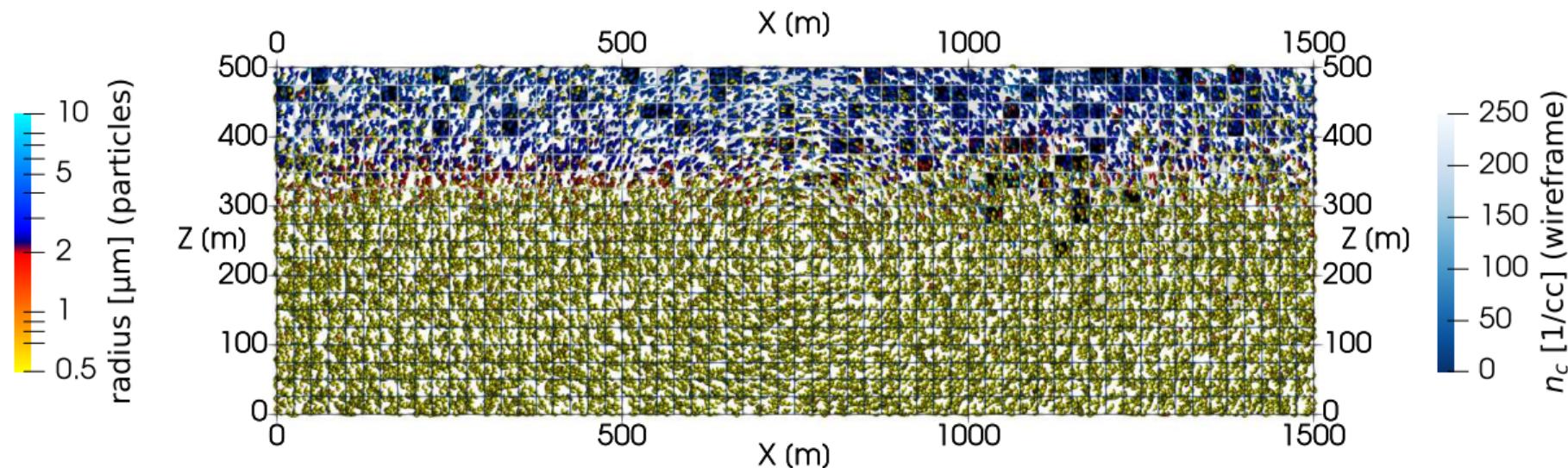
16+16 super-particles/cell for INP-rich + INP-free particles

$N_{\text{aer}} = 300/\text{cc}$ (two-mode lognormal) $N_{\text{INP}} = 150/L$ (lognormal, $D_g = 0.74 \mu\text{m}$, $\sigma_g = 2.55$)

spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 1080 s (spin-up till 600.0 s)



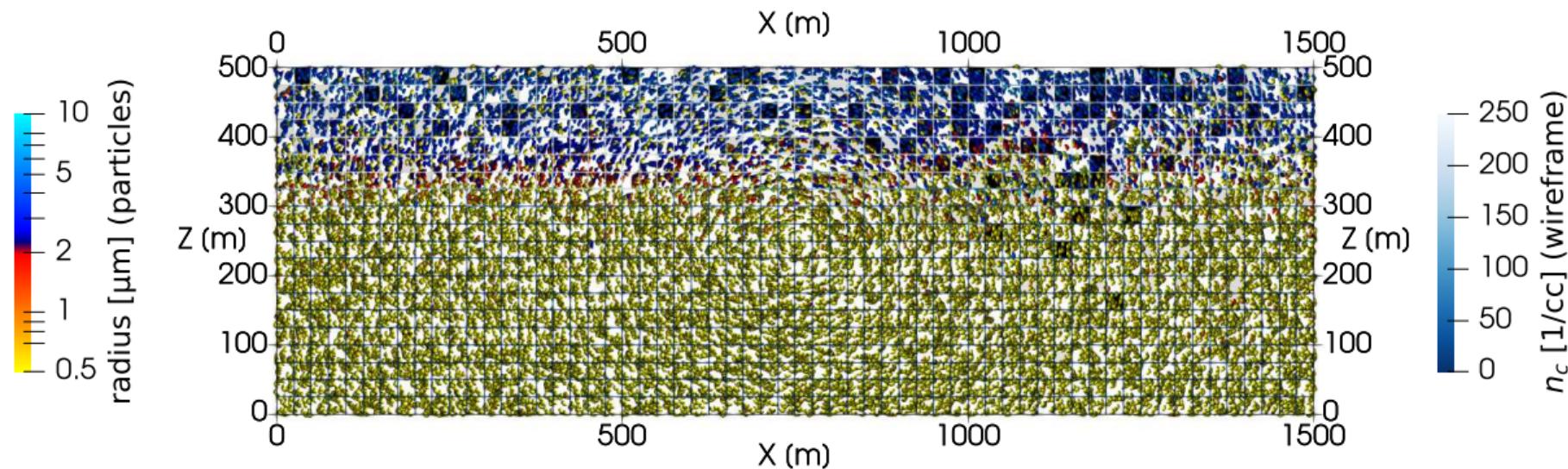
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 1110 s (spin-up till 600.0 s)



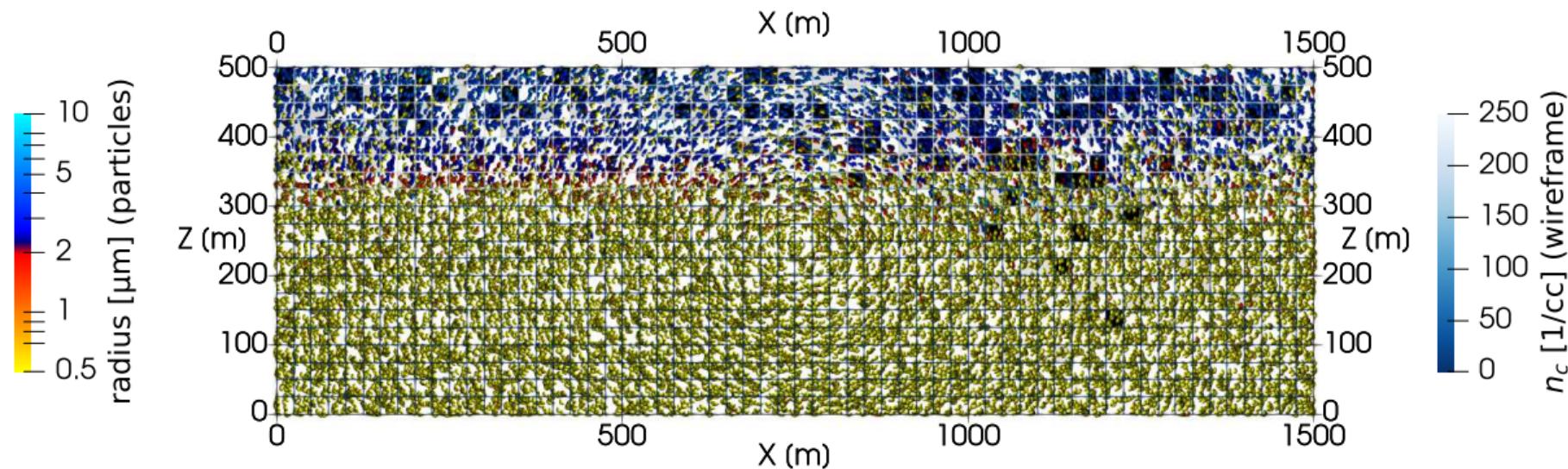
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 1140 s (spin-up till 600.0 s)



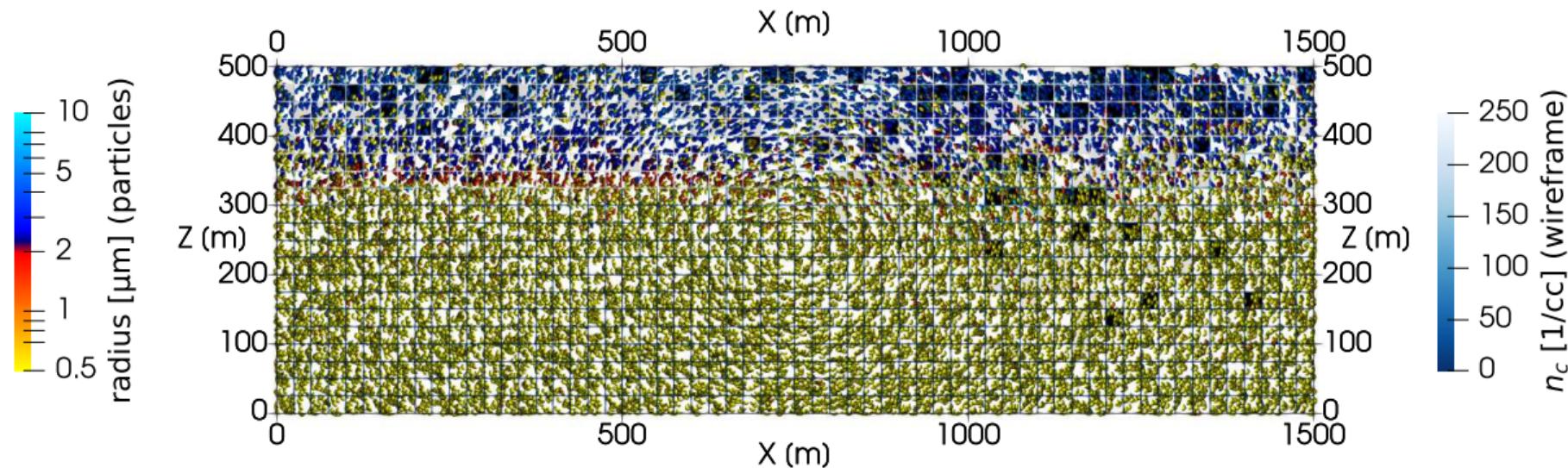
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 1170 s (spin-up till 600.0 s)



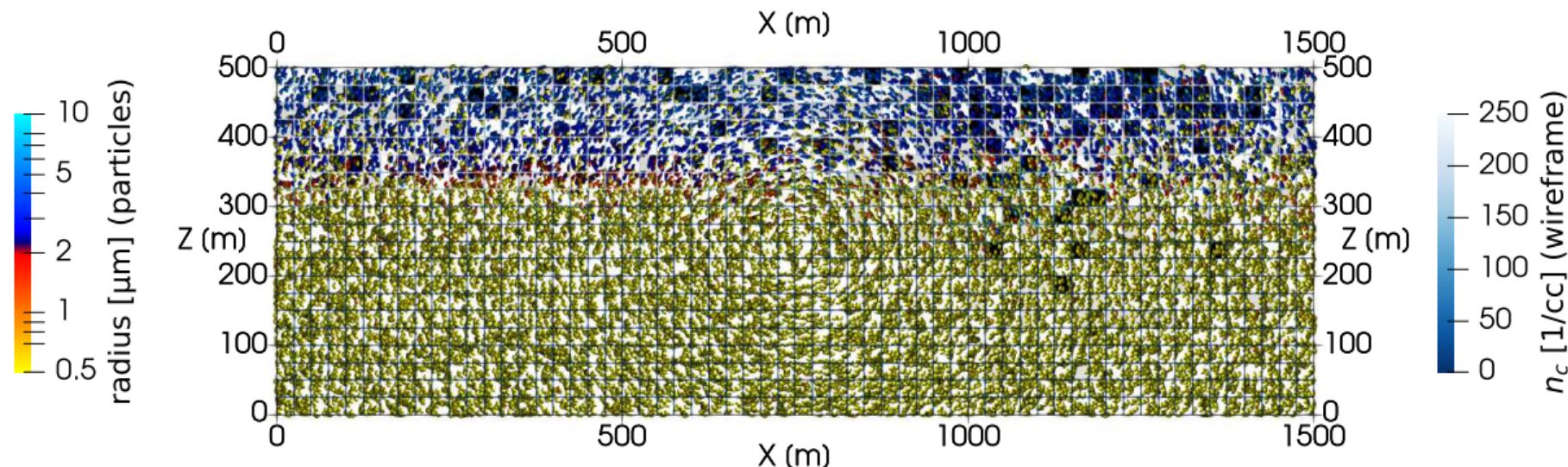
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spin-up = freezing off; subsequently frozen particles act as tracers

immersion freezing: singular vs. time-dependent in flow-coupled simulation

Time: 1200 s (spin-up till 600.0 s)



16+16 super-particles/cell for INP-rich + INP-free particles

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spin-up = freezing off; subsequently frozen particles act as tracers

PySDM companion packages:
PyMPDATA & Numba-MPI



🔍

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pympdata-mpi 0.1.1

[pip install pympdata-mpi](#) ⬇️

✓ [Latest version](#)

Released: Apr 4, 2025

PyMPDATA + numba-mpi coupler sandbox

Navigation

- [Project description](#)
- [Release history](#)
- [Download files](#)

Verified details

 These details have been [verified by PyPI](#)

Maintainers

 Sfonxu

Project description

PyMPDATA-MPI

 Python 3  LLVM  Numba  Linux  macOS  Maintained? yes

 PL Funding by NCN  License GPL v3  Copyright Jagiellonian University  DOI 10.5281/zenodo.10866521

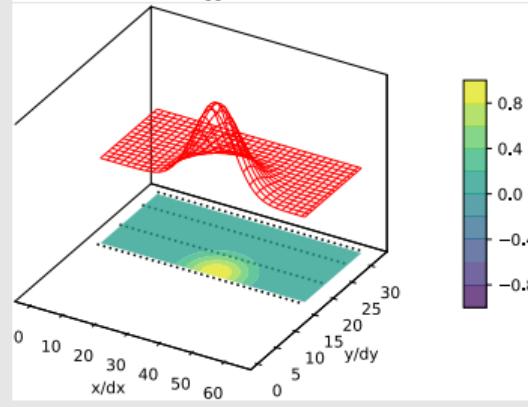
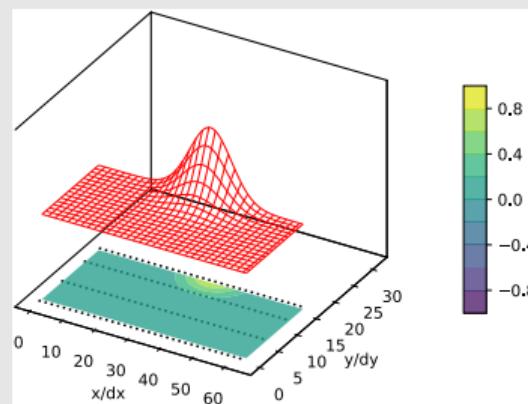
 pull requests 7 open  pull requests 131 closed
 Issues 14 open  Issues 36 closed
 tests+pytest no status  pypi package 0.1.1  docs getdocdev  codecov 72%

PyMPDATA-MPI constitutes a [PyMPDATA](#) + [numba-mpi](#) coupler enabling numerical solutions of transport equations with the MPDATA numerical scheme in a hybrid parallelisation model with both multi-threading and MPI distributed memory communication. PyMPDATA-MPI adapts to API of PyMPDATA offering domain decomposition logic.

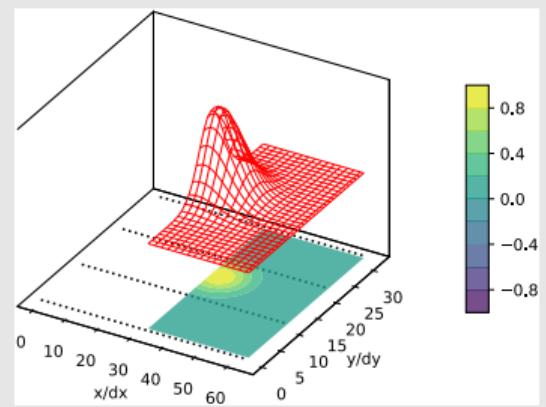
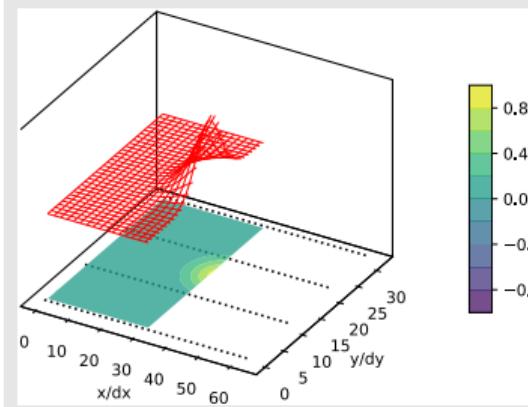
33

PyMPDATA-MPI: customisable hybrid threading + MPI parallelisation

threading dim = MPI dim



threading dimension \neq MPI dimension



Derlatka et al. 2024 (SoftwareX, doi:10.1016/j.softx.2024.101897)

introducing Numba-MPI (now a dependency of py-pde)



ScienceDirect®

SoftwareX

Volume 28, December 2024, 101897

Original software publication

Numba-MPI v1.0: Enabling MPI communication within Numba/LLVM JIT-compiled Python code

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<https://doi.org/10.1016/j.softx.2024.101897>

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Abstract

The numba-mpi package offers access to the Message Passing Interface (MPI) routines from Python code that uses the Numba just-in-time (JIT) compiler. As a result, high-performance and multi-threaded Python code may utilize MPI communication facilities without leaving the JIT-compiled code blocks, which is not possible with the mpi4py package, a higher-level Python interface to MPI. For debugging or code-coverage analysis purposes, numba-mpi retains full functionality of the code even if the JIT compilation is disabled.

habilitation application

A: Methods and Tools for Modelling of Atmospheric Cloud Microphysics:

A1: Arabas, Pawlowska 2011

"Adaptive method of lines for multi-component aerosol condensational growth and CCN activation"

Geosci. Model Dev. (EGU)

A2: Arabas, Shima 2013

"Large-Eddy Simulations of Trade Wind Cumuli Using Particle-Based Microphysics with Monte Carlo Coalescence"

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A5: Olesik, Banaśkiewicz, Bartman, Baumgartner, Unterstrasser, **Arabas** 2022

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"Immersion Freezing in Particle-Based Aerosol-Cloud Microphysics: A Probabilistic Perspective on Singular and Time-Dependent Models"

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(underlined names indicate mentored students)

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(underlined names indicate mentored students)

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