


PERSONAL INFORMATION

Stefan-Lucian Bucur



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WORK EXPERIENCE

15/11/2014–Present

Software developer

Executive Agency for Higher Education, Research, Development and Innovation Funding - UEFISCDI, Bucharest (Romania)

Development of web platforms for national research and education projects.

01/07/2013–01/09/2013

Game Developer - Summer School Internship

University "Politehnica" of Bucharest, Bucharest (Romania)

Development of a chat system for the virtual campus simulator 3DUPB <http://3d.upb.ro>.

15/06/2012–15/09/2012

Android Developer Internship

Under Development Office, Bucharest (Romania)

Development of Android applications.

EDUCATION AND TRAINING

01/10/2010–15/07/2014

Bachelor of Computer Science

EQF level 6

University "Politehnica" of Bucharest, Bucharest (Romania)

The courses covered a wide variety of theoretical and practical subjects regarding computer science ranging from basic calculus to advanced programming lessons. The full curriculum can be found on the faculty's website: acs.pub.ro

01/10/2014–Present

Masters in Management in Information Technology

EQF level 7

University "Politehnica" of Bucharest, Bucharest (Romania)

This Masters program completes the technical knowledge accumulated during college with a wide range of management skills. The full curriculum can be found at this [link](#).

PERSONAL SKILLS

Mother tongue(s)

Romanian

Other language(s)

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken interaction	Spoken production	
English	C2	C2	C1	C1	C1
French	B1	B1	B1	B1	B2

Levels: A1 and A2: Basic user - B1 and B2: Independent user - C1 and C2: Proficient user
Common European Framework of Reference for Languages

Communication skills - good communication skills accumulated during the various projects I participated in during college.

Digital competence Compiled programming languages : Java, C/C++, C#

Scripting languages : PHP, JavaScript, Python, Ruby on Rails, Unix, Bash, Matlab

Functional/Logic languages : Haskell, Scheme, Prolog

Web Development : HTML, CSS

Databases : Oracle SQL, MySQL, PL/SQL, Oracle Forms, Oracle Reports

Development environments and methodologies : Agile Development, SCRUM, Git, Mercurial, Subversion, Eclipse, NetBeans, Microsoft Visual Studio, MonoDevelop

Development knowledge : Game Development, Game Programming, OpenGL, GLSL, Artificial Intelligence, Machine Learning, Software ERP(Enterprise Resource Planning)