Data Codebook

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| Variable | Definition |
| Games | Represents the type of games we chose by (FILL IN FOR ME PLS)  1 = GTA5 , 2 = Forza\_Horizon5, 3 = Cyberpunk2077 = 3 |
| GPU\_Types | Represents the type of graphic processing unit (GPU)  1= MSI\_RTX3060ti, 2 = GTX1060 |
| CPU\_Frequency | Represents the central processing unit (CPU) frequency  1 = 5600x3.2GHz, 2 = 5600x3.7GHz, 3 = 5600x4.2GHz |
| Average\_FPS | Represents the average frames per second (FPS) in gigahertz (GHz) which is the response variable of our study |