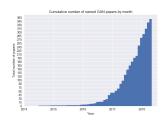
# **Deep Learning**

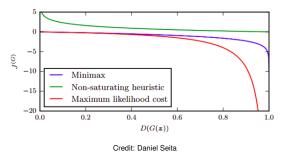
# **GAN** variants



### Learning goals

- non-saturating loss
- conditional GANs

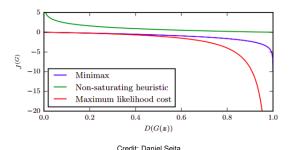
# NON-SATURATING LOSS



**Figure:** Various generator loss functions  $(J^{(G)})$ .

- It was discovered that a relatively strong discriminator could completely dominate the generator.
- When optimizing the minimax loss, as the discriminator gets good at identifying fake images, i.e. as  $D(G(\mathbf{z}))$  approaches 0, the gradient with respect to the generator parameters vanishes.

# NON-SATURATING LOSS



**Figure:** Various generator loss functions ( $J^{(G)}$ ).

- Solution: Use a non-saturating generator loss instead:  $J^{(G)} = -\frac{1}{2} \mathbb{E}_{\vec{z} \sim p(\vec{z})}[\log D(G(\mathbf{x}))]$
- In contrast to the minimax loss, when the discriminator gets good at identifying fake images, the magnitude of the gradient of J<sup>(G)</sup> increases and the generator is able to learn to produce better images in successive iterations.

### OTHER LOSS FUNCTIONS

Various losses for GAN training with different properties have been proposed:

| GAN     | DISCRIMINATOR LOSS   | GENERATOR LOSS  |
|---------|--|---|
| MM GAN  | $\mathcal{L}_{\mathbf{D}}^{\text{GAN}} = -\mathbb{E}_{x \sim p_d}[\log(D(x))] - \mathbb{E}_{\hat{x} \sim p_g}[\log(1 - D(\hat{x}))]$   | $\mathcal{L}_{\mathrm{G}}^{\mathrm{GAN}} = \mathbb{E}_{\hat{x} \sim p_g}[\log(1 - D(\hat{x}))]$                   |
| NS GAN  | $\mathcal{L}_{\text{D}}^{\text{NSGAN}} = -\mathbb{E}_{x \sim p_d}[\log(D(x))] - \mathbb{E}_{\hat{x} \sim p_g}[\log(1 - D(\hat{x}))]$   | $\mathcal{L}_{\mathrm{G}}^{\mathrm{NSGAN}} = -\mathbb{E}_{\hat{x} \sim p_g}[\log(D(\hat{x}))]$                    |
| WGAN    | $\mathcal{L}_{\mathrm{D}}^{\mathrm{WGAN}} = -\mathbb{E}_{x \sim p_d}[D(x)] + \mathbb{E}_{\hat{x} \sim p_g}[D(\hat{x})]$  | $\mathcal{L}_{\mathrm{G}}^{\mathrm{wgan}} = -\mathbb{E}_{\hat{x} \sim p_g}[D(\hat{x})]$                           |
| WGAN GP | $\mathcal{L}_{\text{D}}^{\text{WGANGP}} = \mathcal{L}_{\text{D}}^{\text{WGAN}} + \lambda \mathbb{E}_{\hat{x} \sim p_g}[(  \nabla D(\alpha x + (1 - \alpha \hat{x})  _2 - 1)^2]$  | $\mathcal{L}_{\mathrm{G}}^{\mathrm{wgangp}} = -\mathbb{E}_{\hat{x} \sim p_g}[D(\hat{x})]$                         |
| LS GAN  | $\mathcal{L}_{\mathrm{D}}^{\mathrm{LSGAN}} = -\mathbb{E}_{x \sim p_d}[(D(x) - 1)^2] + \mathbb{E}_{\hat{x} \sim p_g}[D(\hat{x})^2]$   | $\mathcal{L}_{\mathrm{G}}^{\mathrm{LSGAN}} = -\mathbb{E}_{\hat{x} \sim p_g}[(D(\hat{x} - 1)^2]$                   |
| DRAGAN  | $\mathcal{L}_{\scriptscriptstyle D}^{\scriptscriptstyle \mathrm{DRAGAN}} = \mathcal{L}_{\scriptscriptstyle D}^{\scriptscriptstyle \mathrm{GAN}} + \lambda \mathbb{E}_{\hat{x} \sim p_d + \mathcal{N}(0,c)}[(  \nabla D(\hat{x})  _2 - 1)^2]$ | $\mathcal{L}_{\mathrm{G}}^{\mathrm{DRAGAN}} = \mathbb{E}_{\hat{x} \sim p_g}[\log(1 - D(\hat{x}))]$                |
| BEGAN   | $\mathcal{L}_{\text{D}}^{\text{BEGAN}} = \mathbb{E}_{x \sim p_d}[  x - \text{AE}(x)  _1] - k_t \mathbb{E}_{\hat{x} \sim p_g}[  \hat{x} - \text{AE}(\hat{x})  _1]$  | $\mathcal{L}_{\mathrm{G}}^{\mathrm{BEGAN}} = \mathbb{E}_{\hat{x} \sim p_g}[  \hat{x} - \mathrm{AE}(\hat{x})  _1]$ |

Source: Lucic et al. 2016

# **ARCHITECTURE-VARIANT GANS**

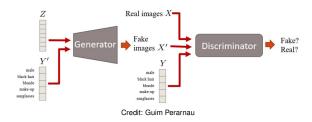
Motivated by different challenges in GAN training procedure described, there have been several types of architecture variants proposed. Understanding and improving GAN training is a very active area of research.



# **CONDITIONAL GANS: MOTIVATION**

- In an ordinary GAN, the only thing that is fed to the generator are the latent variables **z**.
- A conditional GAN allows you to condition the generative model on additional variables.
- E.g. a generator conditioned on text input (in addition to **z**) can be trained to generate the image described by the text.

#### **CONDITIONAL GANS: ARCHITECTURE**



- In a conditional GAN, additional information in the form of vector y
  is fed to both the generator and the discriminator.
- z can then encode all variations in z that are not encoded by y.
- E.g. y could encode the class of a hand-written number (from 0 to 9). Then, z could encode the style of the number (size, weight, rotation, etc).

#### CONDITIONAL GANS: EXAMPLE

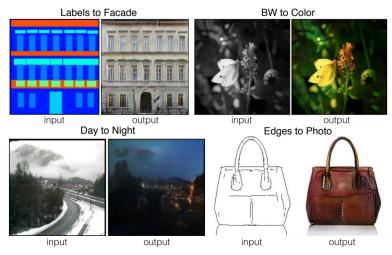
MNIST digits generated conditioned on their class label.

```
 \begin{array}{c} [1,0,0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,1,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,1,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,1,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,1,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,1,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,1,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0] \longrightarrow \\ [0,0,0,0] \longrightarrow \\ [0,0,0,0] \longrightarrow \\ [0,0,0] \longrightarrow \\ [0,0] \longrightarrow
```

Source: Mirza et al. 2014

**Figure:** When the model is conditioned on a one-hot coded class label, it generates random images that belong (mostly) to that particular class. The randomness here comes from the randomly sampled **z**. (Note: **z** is implicit. It is not shown above.)

# **CONDITIONAL GANS: MORE EXAMPLES**



Source: Isola et al. 2016

**Figure:** Conditional GANs can translate images of one type to another. In each of the 4 examples above, the image on the left is fed to the network and the image on the right is generated by the network.

# MORE GENERATIVE MODELS

- Today, we learned about one kind of (directed) generative models:
- There are other interesting generative models, e.g.:
  - autoregressive models
  - · restricted Boltzmann machines.

#### Note:

- It is important to bear in mind that generative models are not a solved problem.
- There are many interesting hybrid models that combine two or more of these approaches.

#### REFERENCES



Ian J. Goodfellow, Jean Pouget-Abadie, Mehdi Mirza, Bing Xu, David Warde-Farley, Sherjil Ozair, Aaron Courville, Yoshua Bengio (2014) Generative Adversarial Networks

https://arxiv.org/abs/1406.2661



Santiago Pascual, Antonio Bonafonte, Joan Serra (2017)

SEGAN: Speech Enhancement Generative Adversarial Network

 $https://arxiv.\ org/abs/1703.\ 09452$ 



Ian Goodfellow (2016)

NIPS 2016 Tutorial: Generative Adversarial Networks

https://arxiv.org/abs/1701.00160



Lilian Weng (2017)

From GAN to WGAN

 $https://lilianweng.\ github.\ io/lil-log/2017/08/20/from-GAN-to-WGAN.\ html$ 

#### **REFERENCES**



Mark Chang (2016)

Generative Adversarial Networks

 $https://{\it www. slideshare. net/ckmarkohchang/} \\ generative-adversarial-networks$ 



Lucas Theis, Aaron van den Oord, Matthias Bethge (2016)

A note on the evaluation of generative models

https://arxiv.org/abs/1511.01844



Aiden Nibali (2016)

The GAN objective, from practice to theory and back again

https://aiden.nibali.org/blog/2016-12-21-gan-objective/



Mehdi Mirza, Simon Osindero (2014)

Conditional Generative Adversarial Nets

https://arxiv.org/abs/1411.1784

#### **REFERENCES**



Phillip Isola, Jun-Yan Zhu, Tinghui Zhou, Alexei A. Efros (2016) Image-to-Image Translation with Conditional Adversarial Networks https://arxiv.org/abs/1611.07004



Guim Perarnau (2017)

Fantastic GANs and where to find them

 $https://guimperarnau.\ com/blog/2017/03/\\ Fantastic-GANs-and-where-to-find-them$