

Deep Learning

Chapter 9: Autoencoders

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LECTURE OUTLINE

Autoencoders - Basic Principle

Undercomplete Autoencoders

Principal Component Analysis as Autoencoder

Autoencoders - Basic Principle

AUTOENCODER (AE)-TASK AND STRUCTURE

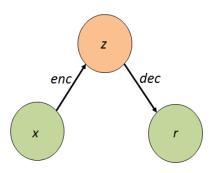
- Autoencoders (AEs) are unsupervised approach for learning a lower dimensional feature representation from unlabeled training data.
- Task: Learn a lossy compression of the data
- Autoencoders consist of two parts:
 - encoder learns mapping from the data, x, to a low-dimensional latent space of z, z = enc(x).
 - **decoder** learns mapping back from latent, z, to a reconstructed observation of \hat{x} , $\hat{\mathbf{x}} = dec(\mathbf{z})$.
- Loss function Loss function doesnot use any labels and it measures the quality of the reconstruction compared to the input:

$$L(\mathbf{x}, dec(enc(\mathbf{x})))$$

- Goal: Learn good internal representations z (also called code).
- Autoencoding is a form of compression! Smaller latent space will force a larger training bottleneck

AUTOENCODER (AE)- COMPUTATIONAL GRAPH

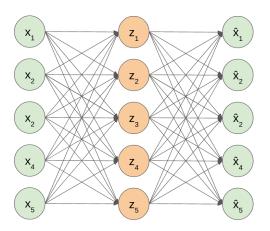
The general structure of an AE as a computational graph:



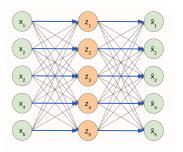
- An AE has two computational steps:
 - the encoder *enc*, mapping **x** to **z**.
 - the decoder dec, mapping **z** to **x**.

Undercomplete Autoencoders

- A naive implementation of an autoencoder would simply learn the identity dec(enc(x)) = x.
- This would not be useful.



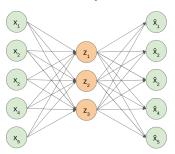
- A naive implementation of an autoencoder would simply learn the identity $dec(enc(\mathbf{x})) = \mathbf{x}$.
- This would not be useful.



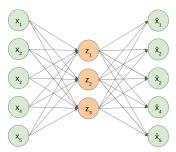
 Therefore we have a "bottleneck" layer: We restrict the architecture, such that

$$dim(\mathbf{z}) < dim(\mathbf{x})$$

• Such an AE is called undercomplete.



- In other words: In an undercomplete AE, the hidden layer has fewer neurons than the input layer.
- \rightarrow That will force the AE to
 - capture only the most salient features of the training data!
 - learn a "compressed" representation of the input.



- Training an AE is done by minimizing the risk, where the loss function penalizes the reconstruction dec(enc(x)) for differing from x.
- The L2-loss

$$\|\mathbf{x} - dec(enc(\mathbf{x}))\|_2^2$$

is a typical choice, but other loss functions are possible as well.

 For optimization, the very same optimization techniques as for standard feed-forward nets are applied (SGD, RMSProp, ADAM....).

- Let us try to compress the MNIST data as good as possible.
- Therefore, we will fit a simple undercomplete autoencoder to learn the best possible representation
- We fit the autoencoder for different dimensions of the internal representation **z** (different "bottleneck" sizes).

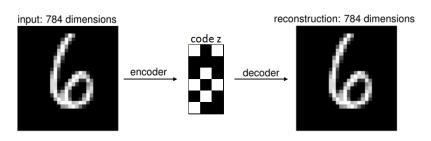


Figure: Flow chart of our our autoencoder: reconstruct the input with fixed dimensions $dim(\mathbf{z}) \ll dim(\mathbf{x})$.

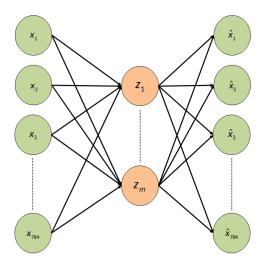


Figure: Architecture of the autoencoder.

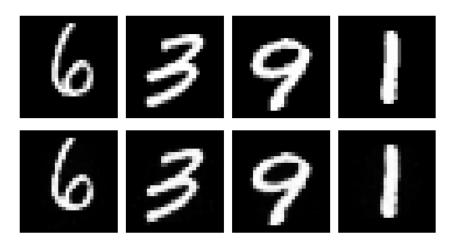


Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 784 = dim(x).

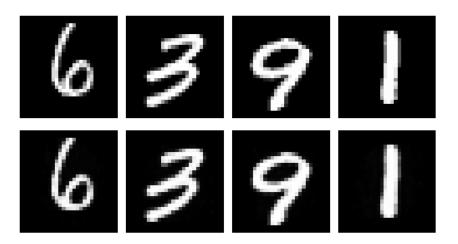


Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 256.

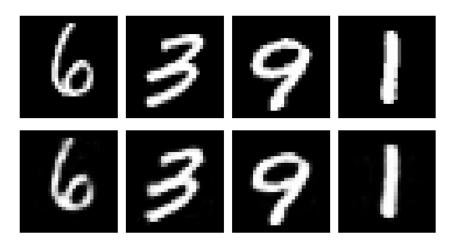


Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 64.



Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 32.

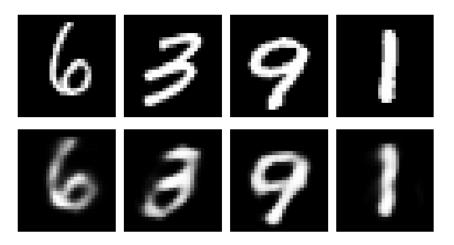


Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 16.



Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 8.



Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 4.



Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 2.

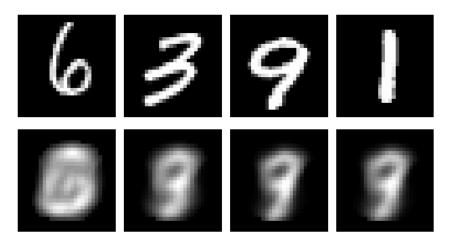
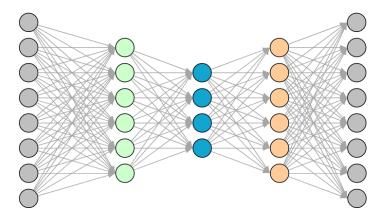


Figure: The top row shows the original digits, the bottom row the reconstructed ones.

• dim(z) = 1.

INCREASING THE CAPACTLY OF AES

Increasing the number of layers adds capacity to autoencoders:

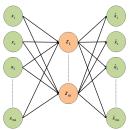


Principal Component Analysis as Autoencoder

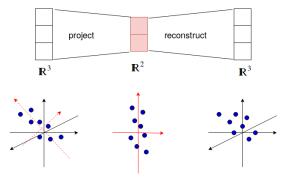
- Consider the same simple undercomplete autoencoder architecture as above, but this time with
 - linear encoder function enc(x), and
 - linear decoder function dec(z).

Further we use the L2-loss $\|\mathbf{x} - dec(enc(\mathbf{x}))\|_2^2$ and assume that inputs are normalized to zero mean.

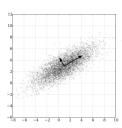
 In other words: We want to find the linear projection of the data with the minimal L2-reconstruction error.



 It can be shown that, given a dim(z) = k, the optimal solution is an orthogonal linear transformation (i.e. a rotation of the coordinate system) given by the k singular vectors with largest singular values.



- This is an equivalent formulation to Principal Component
 Analysis (PCA), which uses an orthogonal transformation to
 convert a set of observations of possibly correlated variables into a
 set of values of linearly uncorrelated variables called principal
 components.
- The transformation is defined in such a way that the first principal component has the largest possible variance (that is, accounts for as much of the variability in the data as possible)



- The formulations are equivalent: "Find a linear projection into a k-dimensional space that ..."
 - "... minimizes the L2-reconstruction error" (AE-based formulation)
 - "... maximizes the variance of the projected datapoints" (statistical formulation).

 An AE with a non-linear decoder/encoder can be seen as a non-linear generalization of PCA.

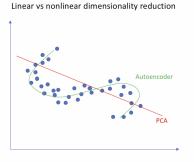


Figure: Credits: Jeremy Jordan "Introduction to autoencoders"

REFERENCES



Ian Goodfellow, Yoshua Bengio and Aaron Courville (2016)

Deep Learning

http://www.deeplearningbook.org/