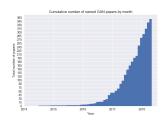
Deep Learning

GAN variants



Learning goals

- non-saturating loss
- conditional GANs

NON-SATURATING LOSS

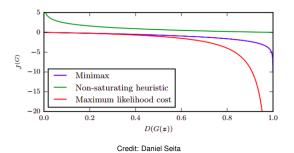


Figure: Various generator loss functions $(J^{(G)})$.

- It was discovered that a relatively strong discriminator could completely dominate the generator.
- When optimizing the minimax loss, as the discriminator gets good at identifying fake images, i.e. as $D(G(\mathbf{z}))$ approaches 0, the gradient with respect to the generator parameters vanishes.

NON-SATURATING LOSS

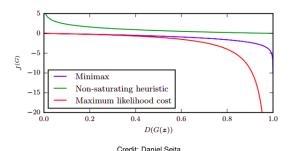


Figure: Various generator loss functions $(J^{(G)})$.

- Solution: Use a non-saturating generator loss instead: $J^{(G)} = -\frac{1}{2} \mathbb{E}_{\vec{z} \sim \rho(\vec{z})}[\log D(G(\mathbf{x}))]$
- In contrast to the minimax loss, when the discriminator gets good at identifying fake images, the magnitude of the gradient of J^(G) increases and the generator is able to learn to produce better images in successive iterations.

OTHER LOSS FUNCTIONS

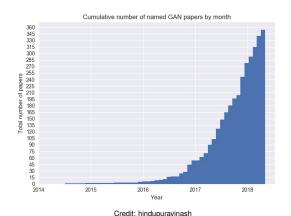
Various losses for GAN training with different properties have been proposed:

GAN	DISCRIMINATOR LOSS	GENERATOR LOSS
MM GAN	$\mathcal{L}_{\mathbf{D}}^{\text{GAN}} = -\mathbb{E}_{x \sim p_d}[\log(D(x))] - \mathbb{E}_{\hat{x} \sim p_g}[\log(1 - D(\hat{x}))]$	$\mathcal{L}_{\mathrm{G}}^{\mathrm{GAN}} = \mathbb{E}_{\hat{x} \sim p_g}[\log(1 - D(\hat{x}))]$
NS GAN	$\mathcal{L}_{\text{D}}^{\text{NSGAN}} = -\mathbb{E}_{x \sim p_d}[\log(D(x))] - \mathbb{E}_{\hat{x} \sim p_g}[\log(1 - D(\hat{x}))]$	$\mathcal{L}_{\mathrm{G}}^{\mathrm{NSGAN}} = -\mathbb{E}_{\hat{x} \sim p_g}[\log(D(\hat{x}))]$
WGAN	$\mathcal{L}_{\scriptscriptstyle \mathrm{D}}^{\scriptscriptstyle \mathrm{WGAN}} = -\mathbb{E}_{x \sim p_d}[D(x)] + \mathbb{E}_{\hat{x} \sim p_g}[D(\hat{x})]$	$\mathcal{L}_{\mathbf{G}}^{\text{WGAN}} = -\mathbb{E}_{\hat{x} \sim p_g}[D(\hat{x})]$
WGAN GP	$\mathcal{L}_{\text{d}}^{\text{wgangp}} = \mathcal{L}_{\text{d}}^{\text{wgan}} + \lambda \mathbb{E}_{\hat{x} \sim p_g}[(\nabla D(\alpha x + (1 - \alpha \hat{x}) _2 - 1)^2]$	$\mathcal{L}_{\mathrm{G}}^{\mathrm{wgangp}} = -\mathbb{E}_{\hat{x} \sim p_g}[D(\hat{x})]$
LS GAN	$\mathcal{L}_{\mathrm{D}}^{\mathrm{LSGAN}} = -\mathbb{E}_{x \sim p_d}[(D(x) - 1)^2] + \mathbb{E}_{\hat{x} \sim p_g}[D(\hat{x})^2]$	$\mathcal{L}_{\mathrm{G}}^{\mathrm{LSGAN}} = -\mathbb{E}_{\hat{x} \sim p_g}[(D(\hat{x} - 1)^2]$
DRAGAN	$\mathcal{L}_{\mathbf{D}}^{\text{DRAGAN}} = \mathcal{L}_{\mathbf{D}}^{\text{GAN}} + \lambda \mathbb{E}_{\hat{x} \sim p_d + \mathcal{N}(0,c)}[(\nabla D(\hat{x}) _2 - 1)^2]$	$\mathcal{L}_{G}^{DRAGAN} = \mathbb{E}_{\hat{x} \sim p_g}[\log(1 - D(\hat{x}))]$
BEGAN	$\mathcal{L}_{\text{D}}^{\text{BEGAN}} = \mathbb{E}_{x \sim p_d}[x - \text{AE}(x) _1] - k_t \mathbb{E}_{\hat{x} \sim p_g}[\hat{x} - \text{AE}(\hat{x}) _1]$	$\mathcal{L}_{\mathrm{G}}^{\scriptscriptstyle\mathrm{BEGAN}} = \mathbb{E}_{\hat{x} \sim p_g}[\hat{x} - \mathrm{AE}(\hat{x}) _1]$

Source: Lucic et al. 2016

ARCHITECTURE-VARIANT GANS

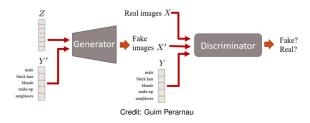
Motivated by different challenges in GAN training procedure described, there have been several types of architecture variants proposed. Understanding and improving GAN training is a very active area of research.



CONDITIONAL GANS: MOTIVATION

- In an ordinary GAN, the only thing that is fed to the generator are the latent variables **z**.
- A conditional GAN allows you to condition the generative model on additional variables.
- E.g. a generator conditioned on text input (in addition to **z**) can be trained to generate the image described by the text.

CONDITIONAL GANS: ARCHITECTURE



- In a conditional GAN, additional information in the form of vector y
 is fed to both the generator and the discriminator.
- z can then encode all variations in z that are not encoded by y.
- E.g. y could encode the class of a hand-written number (from 0 to 9). Then, z could encode the style of the number (size, weight, rotation, etc).

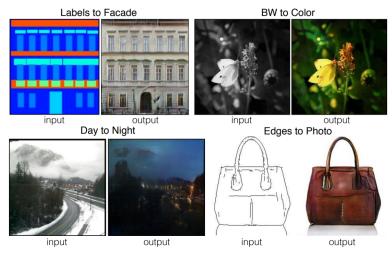
CONDITIONAL GANS: EXAMPLE

MNIST digits generated conditioned on their class label.

```
 \begin{array}{c} [1,0,0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,1,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,1,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,1,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,1,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,1,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,1,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0] \longrightarrow \\ [0,0,0,0,0] \longrightarrow \\ [0,0,0,0] \longrightarrow \\ [0,0,0] \longrightarrow \\ [0,0] \longrightarrow \\ [0,0]
```

Figure: When the model is conditioned on a one-hot coded class label, it generates random images that belong (mostly) to that particular class. The randomness here comes from the randomly sampled **z**. (Note: **z** is implicit. It is not shown above.)

CONDITIONAL GANS: MORE EXAMPLES



Source: Isola et al. 2016

Figure: Conditional GANs can translate images of one type to another. In each of the 4 examples above, the image on the left is fed to the network and the image on the right is generated by the network.

MORE GENERATIVE MODELS

- Today, we learned about one kind of (directed) generative models:
- There are other interesting generative models, e.g.:
 - autoregressive models
 - restricted Boltzmann machines.
- Note:
 - It is important to bear in mind that generative models are not a solved problem.
 - There are many interesting hybrid models that combine two or more of these approaches.

REFERENCES



Ian J. Goodfellow, Jean Pouget-Abadie, Mehdi Mirza, Bing Xu, David Warde-Farley, Sherjil Ozair, Aaron Courville, Yoshua Bengio (2014) Generative Adversarial Networks

acriciative Adversarial Networks

https://arxiv.org/abs/1406.2661



Santiago Pascual, Antonio Bonafonte, Joan Serra (2017) SEGAN: Speech Enhancement Generative Adversarial Network

https://arxiv.org/abs/1703.09452



Ian Goodfellow (2016)

NIPS 2016 Tutorial: Generative Adversarial Networks

https://arxiv.org/abs/1701.00160



Lilian Weng (2017)

From GAN to WGAN

 $https://lilianweng.\ github.\ io/lil-log/2017/08/20/from-GAN-to-WGAN.\ html$

REFERENCES



Mark Chang (2016)

Generative Adversarial Networks

https://www.slideshare.net/ckmarkohchang/generative-adversarial-networks



Lucas Theis, Aaron van den Oord, Matthias Bethge (2016)

A note on the evaluation of generative models

https://arxiv.org/abs/1511.01844



Aiden Nibali (2016)

The GAN objective, from practice to theory and back again

https://aiden.nibali.org/blog/2016-12-21-gan-objective/



Mehdi Mirza, Simon Osindero (2014)

Conditional Generative Adversarial Nets

https://arxiv.org/abs/1411.1784



Phillip Isola, Jun-Yan Zhu, Tinghui Zhou, Alexei A. Efros (2016)

Image-to-Image Translation with Conditional Adversarial Networks

https://arxiv.org/abs/1611.07004

REFERENCES



Guim Perarnau (2017)

Fantastic GANs and where to find them

 $https://guimperarnau.\ com/blog/2017/03/\\ Fantastic-GANs-and-where-to-find-them$