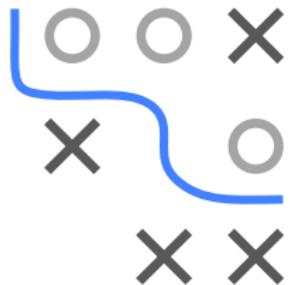


Introduction to Machine Learning

Evaluation

Multi-Class AUC



		AUC(pos neg) = AUC(1 3)		
		$\hat{\pi}_1$	$\hat{\pi}_2$	$\hat{\pi}_3$
pos	1	0.7	0.2	0.1
	2	0.3	0.5	0.2
neg	2	0.4	0.5	0.1
	3	0.6	0.1	0.3
neg	3	0.1	0.1	0.8

		AUC(pos neg) = AUC(3 1)		
		$\hat{\pi}_1$	$\hat{\pi}_2$	$\hat{\pi}_3$
neg	1	0.7	0.2	0.1
	2	0.3	0.5	0.2
pos	2	0.4	0.5	0.1
	3	0.6	0.1	0.3
pos	3	0.1	0.1	0.8

Learning goals

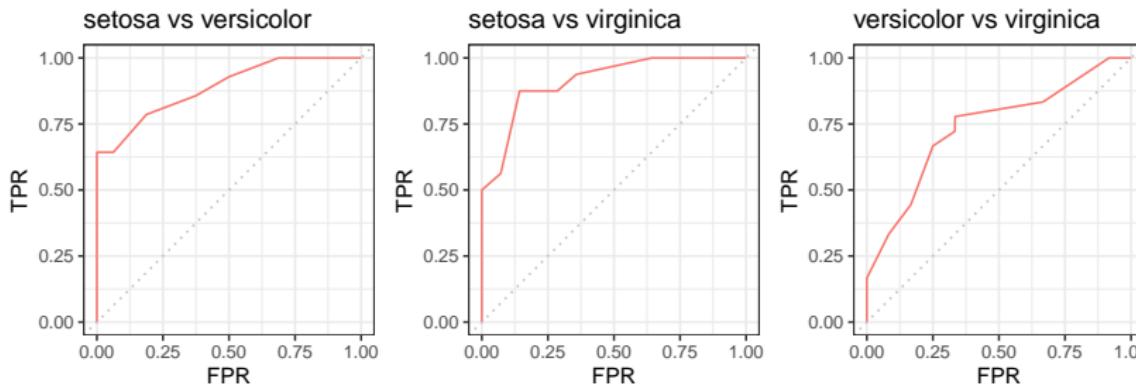
- Understand that generalizing AUC to multi-class is not trivial
- Learn how multi-class AUC can be derived

MULTI-CLASS AUC

- AUC and other ROC metrics for binary classification
- Different ways to estimate **multi-class AUC**
- Often based on aggregated binary AUCs:
e.g. 1-vs-1 or 1-vs-rest



Example: 1-vs-1 on iris



MULTI-CLASS AUC

- Def $AUC(k | \ell)$ for classes k (pos) and ℓ (neg)
- Compute AUC: Subset preds to rows of true k and ℓ , use $\hat{\pi}_k$
- Interpret: Prob that random member of ℓ has a lower prob to belong to class k than random member of class k .



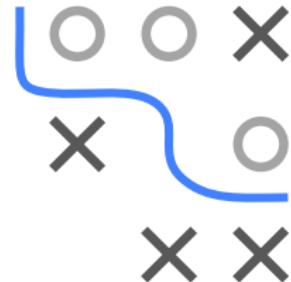
Example: $AUC(3|1)$ with $g = 3$ classes

		AUC(pos neg) = AUC(3 1)		
		$\hat{\pi}_1$	$\hat{\pi}_2$	$\hat{\pi}_3$
neg	1	0.7	0.2	0.1
	1	0.5	0.3	0.2
2	2	0.3	0.5	0.2
	2	0.4	0.5	0.1
pos	3	0.6	0.1	0.3
pos	3	0.1	0.1	0.8

- ❶ Subset pred rows to true classes 1 and 3
- ❷ Use $k = 3$ as pos and $\ell = 1$ as neg class
- ❸ Compute standard AUC with $\hat{\pi}_3$ as scores
- ❹ $AUC(3|1) = 1$:
all pos have higher $\hat{\pi}_3$ than negs

MULTI-CLASS AUC

- For binary classes: always $\text{AUC}(1|0) = \text{AUC}(0|1)$
- For multi-class usually: $\text{AUC}(k | \ell) \neq \text{AUC}(\ell | k)$
- **Example** with $g = 3$ where $\text{AUC}(1|3) \neq \text{AUC}(3|1)$:
 - $\text{AUC}(3|1) = 1$ (RHS) as before
 - $\text{AUC}(1|3) \neq 1$ (LHS)



AUC(pos neg) = AUC(1 3)				
	Y	$\hat{\pi}_1$	$\hat{\pi}_2$	$\hat{\pi}_3$
pos	1	0.7	0.2	0.1
pos	1	0.5	0.3	0.2
	2	0.3	0.5	0.2
	2	0.4	0.5	0.1
neg	3	0.6	0.1	0.3
neg	3	0.1	0.1	0.8

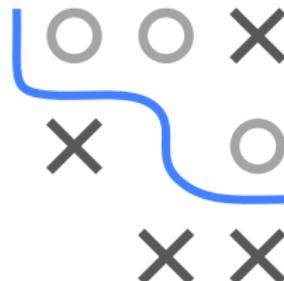
AUC(pos neg) = AUC(3 1)				
	Y	$\hat{\pi}_1$	$\hat{\pi}_2$	$\hat{\pi}_3$
neg	1	0.7	0.2	0.1
neg	1	0.5	0.3	0.2
	2	0.3	0.5	0.2
	2	0.4	0.5	0.1
pos	3	0.6	0.1	0.3
pos	3	0.1	0.1	0.8

MULTI-CLASS AUC

Hand and Till (2001) proposed to avg AUC via **1-vs-1**:

- For all class pairs, compute $\text{AUC}(k | \ell)$.

$$\text{AUC}_{MC} = \frac{1}{g(g-1)} \sum_{k \neq \ell} \text{AUC}(k|\ell) \in [0, 1].$$



Comments:

- Other defs use **1-vs-rest** and need to avg only g AUC values
- 1-vs-rest creates imbal classes even if orig classes are balanced
- Imbalanced classes can be considered by weighting individual AUC values with class priors [Ferri et al. (2003)]