

# User documentation

This documentation will guide you through the proper use of the application. Read this file thoroughly.

## Functionality:

- Specifying competitions/activities names
- Recording the final results of 3 competitors
- Resetting the stopwatches back to default
- Watching the current local time
- Showing hints to users with glowing animation effects
- Simultaneous use of 3 stopwatches for every activity

★ Users can use up to 3 stopwatches to simultaneously define the winners (3 people) of any activities or competitions. The current stopwatch, that users hovered over, will have a glowing animation effect. So, users know where they currently are.

★ The first line below stopwatch buttons allows specifying an activity/competition name. When a **start** button is clicked, a stopwatch runs and shows the elapsed time. Users can't reset it unless all the winners are defined. So, users won't accidentally reset it. This prevents from data loss.

★ In order to define a winner's time result, hit a **stop** button whenever they finish. The result will be automatically added

below an activity/competition name. The 1st result will be coloured as gold. The 2nd as silver. The 3rd as bronze.

★ While a stopwatch runs, a **stop** button will have a glowing animation effect around it. This is a hint for users, if they forget how to use the application.

★ When all the results are defined, a **reset** button will have a glowing animation effect around it. **Start** and **stop** buttons will disappear temporarily. This is another hint for users.

★ This application is already deployed and available to use via the link: <https://sleeplessglory.github.io/competition-records>