# **Guitar Technique Examples**

#### Down & Up Picking



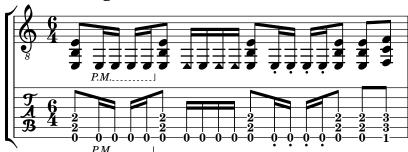
This diagram tells you the first note is to be down-picked and the last note is to be up-picked.

#### **Tremolo Picking**



Each of the four notes are to be alternate picked very rapidly and continuously.

#### **Palm Muting**



Palm mute by resting the edge of the picking hand's palm on the strings near the bridge.

Comment: The P.M. textspanner doesn't appear in the TabStaff. There is a need to indicate palm muting especially in tabFullNotation. The staccato dot is sometimes misused for this purpose.

How can I use the P.M. textspanner in Tabstaff or draw a triangle around the palm muted notes in tablature? The TextSpanner shows up in tabFullNotation. I think you mean the standard tab here?

# Pick Rake



Drag the pick across the strings shown with a single sweep. Often used to augment a rake's last note.

# **Arpeggiated Chords**



Play the notes of the chord by strumming across the relevant strings in the direction of the arrow head.



Pick first note and hammer-on with the fretting hand for the second note. Then pick the third note and pull-off for the fourth note.

# Note Trills fp.... C ((\*\*)) 8 fp.... Fp.... 3 A C 3

Rapidly alternate between the first note and the note indicated in brackets with fretting hand hammer-ons and pull-offs.

There should be a number instead of a note in parentheses on the second line/string instead of the sixth line/string of the TabStaff!

This should be handled as a bug IMHO.





Pick 1st note and slide to the 2nd note. The last two notes show a slide with the last note being re-picked.



Chord slides are also possible but difficult. Collision warnings.

In standard notation the slides are (if at all) hardly visible.

Have you seen http://lists.gnu.org/archive/html/lilypond-user/2010-04/msg00348.html? There's nothing in the LSR yet, but perhaps it can be included in future versions.

# **Left Hand Tapping**



Sound the notes marked with a square by hammering on/tapping with the fretting hand fingers.

Not possible, yet?! The first 5 and the two 7s should be marked with a square. The pull offs are sometimes indicated by "P" or "PO".

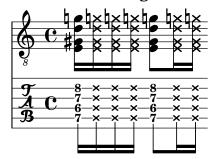
# **Right Hand Tapping**



Tap (hammer on) with a finger of the picking hand onto the fret marked with a circle.

Not possible, yet?! The 12s should be marked with a circle.

### **Fret Hand Muting**



X markings represent notes and strings that are muted by the fretting hand when struck by the picking hand.

BTW: \deadNotesOn prints (unnecessary) reminder and cautionary accidentals in standard notation! You explicitly forced accidentals via! and?, but q just works out of the box now.

### Bend Up/Down



Fret the start note (here the 5th fret) and bend up to pitch of the 7th fret, before releasing again. Quite often the target notes of bends are indicated in tablature by numbers in brackets in combination with some text markups such as "BU" and "BD" or "RB", e.g.: 5 BU (7) BD (5). Needs some tweaking/TODO. Marc Hohl created a more elegant solution for bends but it's not yet part of the LilyPond package.

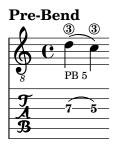
This stuff needs to be redone properly, so it isn't included yet.



Bend up to the target note (here 7th fret), then re-pick the note while holding the bent note at the pitch shown.

Some tablature editions use numbers in brackets in combination with some text markups such as "BU", e.g.: 5 BU (7) (7).

Needs some tweaking/TODO. Marc Hohl created a more elegant solution for bends but it's not yet part of the LilyPond package.



Bend the note up from the 5th fret to the pitch of the 7th fret note, then pick it and release to 5th fret note.

Some tablature editions use numbers in brackets in combination with some text markups such as "BD" or "RB", e.g.: (7) BD (5). Needs some tweaking/TODO. Marc Hohl created a more elegant solution for bends but it's not yet part of the LilyPond package.

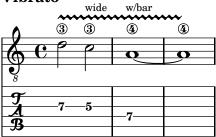
# **Quarter Tone Bend**



Pick the note and then bend up a quarter tone.

Some tablature editions use a curved arrow in combination with 1/4 Needs some tweaking/TODO. Marc Hohl created a more elegant solution for bends but it's not yet part of the LilyPond package.

#### Vibrato



The fretting hand vibrates the note by small bend ups and releases.

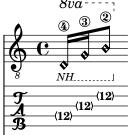
The last example is a tremolo arm vibrato.

Maybe someone can think of a better solution?

Textspanners cannot be used with a single note.

BTW: The command \hideNotes does not work in tablature.

#### **Natural Harmonics**



Pick the note whilst lightly touching the string directly over the fret indicated.

The commands \harmonicByFret and \harmonicByRatio will probably be included in 2.13.42.

They are included for versions >2.13.41.

# Fretted-string Harmonics ("Artificial" Harmonics)



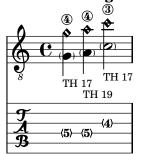
Fret the note as shown, then lightly place the index finger directly over fret AH 'x' and pick.

#### Fretted-string Harmonics (Pinched Harmonics)



Fret the note as shown but dig into the strings with the side of the thumb as you sound it with the pick. Pinched harmonics are sometimes engraved as fret numbers in triangles.

#### **Fretted-string Harmonics (Tapped Harmonics)**



Fret the note as shown but sound it with a quick right hand tap at the fret shown (TH 17) for a harmonic.

# Fretted-string Harmonics (Touch Harmonics)



A previously sounded note is touched above the fret marked TCH (e.g. TCH 9) to sound harmonic.

TODO: Tremolo arm notation (tremolo arm bends, scoop and doop, dive bomb, gargle), pick scrape, violining and a Tabkey.