



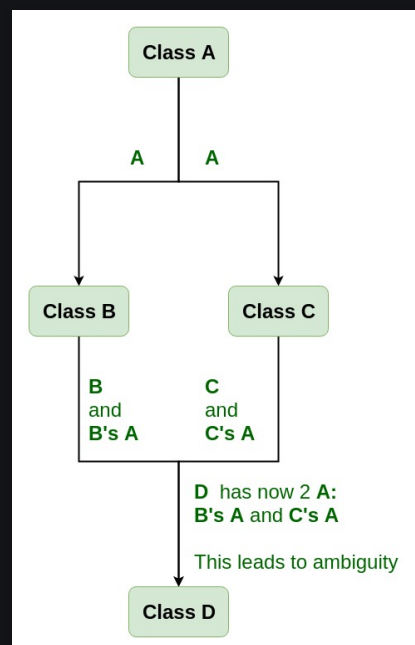
# Virtual base class in C++

Difficulty Level : Medium • Last Updated : 14 Mar, 2019

Virtual base classes are used in virtual inheritance in a way of preventing multiple "instances" of a given class appearing in an inheritance hierarchy when using multiple inheritances.

## Need for Virtual Base Classes:

Consider the situation where we have one class **A**. This class is **A** is inherited by two other classes **B** and **C**. Both these class are inherited into another in a new class **D** as shown in figure below.



As we can see from the figure that data members/function of class **A** are inherited twice to class **D**. One through class **B** and second through class **C**.

When any data / function member of class **A** is accessed by an object of class **D**, ambiguity arises as to which data/function member would be called? One

inherited through **B** or the other inherited through **C**. This confuses compiler and it displays error.

**Example:** To show the need of Virtual Base Class in C++

```
#include <iostream>
using namespace std;

class A {
public:
    void show()
    {
        cout << "Hello form A \n";
    }
};

class B : public A {
};

class C : public A {
};

class D : public B, public C {
};

int main()
{
    D object;
    object.show();
}
```

### Compile Errors:

```
prog.cpp: In function 'int main()':
prog.cpp:29:9: error: request for member 'show' is ambiguous
    object.show();
           ^
prog.cpp:8:8: note: candidates are: void A::show()
    void show()
           ^
prog.cpp:8:8: note:                  void A::show()
```

## How to resolve this issue?

To resolve this ambiguity when class **A** is inherited in both class **B** and class **C**, it is declared as **virtual base class** by placing a keyword **virtual** as :

### Syntax for Virtual Base Classes:

#### Syntax 1:

```
class B : virtual public A
{
};
```

#### Syntax 2:

```
class C : public virtual A
{
};
```

**Note:** **virtual** can be written before or after the **public**. Now only one copy of data/function member will be copied to class **C** and class **B** and class **A** becomes the virtual base class.

Virtual base classes offer a way to save space and avoid ambiguities in class hierarchies that use multiple inheritances. When a base class is specified as a virtual base, it can act as an indirect base more than once without duplication of its data members. A single copy of its data members is shared by all the base classes that use virtual base.

### Example 1

```
#include <iostream>
using namespace std;

class A {
public:
    int a;
    A() // constructor
    {
        a = 10;
    }
};

class B : public virtual A {
};
```

```
class C : public virtual A {  
};  
  
class D : public B, public C {  
};  
  
int main()  
{  
    D object; // object creation of class d  
    cout << "a = " << object.a << endl;  
  
    return 0;  
}
```

### Output:

```
a = 10
```

**Explanation :** The class **A** has just one data member **a** which is **public**. This class is virtually inherited in class **B** and class **C**. Now class **B** and class **C** becomes virtual base class and no duplication of data member **a** is done.

### Example 2:

```
#include <iostream>  
using namespace std;  
  
class A {  
public:  
    void show()  
    {  
        cout << "Hello from A \n";  
    }  
};  
  
class B : public virtual A {  
};  
  
class C : public virtual A {  
};  
  
class D : public B, public C {  
};  
  
int main()  
{  
    D object;  
    object.show();  
}
```

```
D object;  
object.show();  
}
```

**Output:**

Hello from A

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