

**Note:** Same rules apply as on previous assignments. You may NOT import anything!

- P1** (10 pts) The probability that a given cell in Wumpus World (except [0, 0]) has a pit is 20%, and this independent of all other cells. You sensed a breeze in cells [0, 1] and [1, 0]. Give this observation, what is the probability that there is a pit in cell [1, 1]? You must show your work for this problem!

	0	1	2
0		B	
1	B	P?	
2			

- P2** (10 pts) In file "A7\_P2\_add1", write the function `add1(array)`, which takes a list called *array* of 0's and 1's to be treated as a binary number and *changes* *array* to be the next binary number. It returns True if it the next binary number can be represented *array*, and False otherwise.

Below are some examples of arrays before and after the call to `add1`, as well as their return values. Note that the arrays are drawn with the lowest index on the right to make seeing the addition easier.

	3	2	1	0
before call:	1	1	0	0
after call:	1	1	0	1
return value:	True			
	3	2	1	0
	1	0	1	1
	1	1	0	0
	True			
	3	2	1	0
	0	1	1	1
	1	0	0	0
	True			
	3	2	1	0
	1	1	1	1
	0	0	0	0
	False			

Do Problems 3 – 6 in the file "A8\_Uncertainty".

- P3** (5 pts) Write the function `probOfConfig(pit_config)` where `pit_config` is a square, 2-dimensional array with values P = 0 (for PIT) and NP = 1 (for NON-PIT). The function returns the probability of that configuration. Remember that each cell is assigned a pit with probability 0.2 and that this assignment is independent for each pit.

**P4** (10 pts) Write the function `nextConfig(pit_config)`, which works like the `add1` method, but in two dimensions. This function changes the array `pit_config` to its next numeric configuration, the same way as the `add1` method, but in two-dimensions.

The picture below shows you how `nextConfig` changes *config*  $i$  to *config*  $i + 1$  for all possible  $2 \times 2$  arrays. The function would change *config* 15 to *config* 0 and return False. For all other calls, the function would return True.

**You will receive +3 extra credit points if your function does not declare any arrays.**

	0	1		0	1		0	1		0	1		0	1		0	1
0	0	0		0	1	0	0	1		0	1	1	0	0	0	0	1
1	0	0		0	0	1	0	0		0	0	1	0	0	1	1	0
	0			1		2				3			4			5	

	0	1		0	1		0	1		0	1		0	1		0	1
0	0	1		0	1	1	0	0		0	1	0	0	1		0	1
1	1	0		1	0	0	0	1		0	1	0	1	1		0	1
	6			7		8				9			10			11	

	0	1		0	1		0	1		0	1			
0	0	0		0	1	0	0	1		0	1	1	1	1
1	1	1		1	1	1	1	1		1	1	1	1	1
	12			13		14				15				

**P5** (15 pts) Write the function `isConsistent(pit_config, obs)`, which takes a pit configuration and an observation (a square 2-D array with the same dimensions as `pit_config` containing values U (for Unvisited), B (for Breeze), and NB (for No Breeze). The function returns True if they are consistent, and False otherwise.

A pit configuration and an observation would be inconsistent if

- A cell has a pit and **ANY** adjacent cell was observed to have no breeze.
- A cell with a pit was observed to have either a breeze or no breeze, as the agent would be dead in a cell with a pit.
- A breeze is observed in a cell, all of whose neighbors have no pit (e.g., were visited).

**P6** (20 pts) Write the function `getProbs(query, obs)` which takes `query`, the coordinates of a cell in the form of a list  $[i, j]$ , where  $i$  and  $j$  are the row and column, respectively. The function also takes an observation. The function returns a list of the form:

`[prob_obs_and_query, prob_obs, total_prob, conditional_prob]`

where:

- `prob_obs_and_query` = the probability of both the observation happening *and* there being a pit in the queried cell.
- `prob_obs` = the probability of the observation
- `total_prob` = the sum of the probabilities of each configuration you cycle through.
- `conditional_prob` = the conditional probability of a pit in the query cell *given* the observation.

**P7** (10 pts) The universe for this problem is the set of people who are tried for a crime. Suppose we know the following facts:

- 90% of people who committed a crime are found guilty.
- 99% of people who did not commit a crime are found innocent.
- 80% of the people who are tried for a crime actually did commit the crime.

Use Bayes' theorem to answer the following:

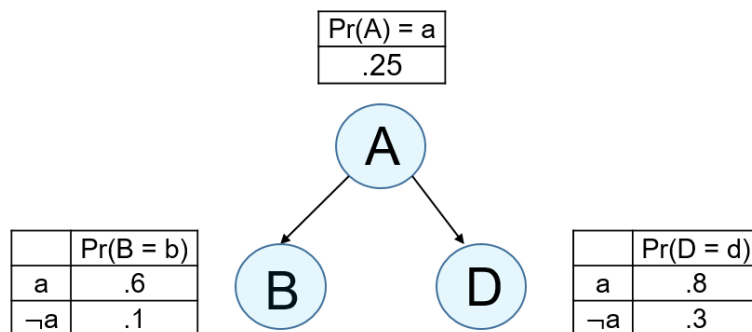
- What is the probability that a person who is tried and found innocent did commit the crime?
- What is the probability that a person who is tried and found guilty did not commit the crime?

For this problem, you must ***show your work in your own handwriting!*** (You may use a simple calculator, but show all equations with numbers before evaluating, as done in class with the disease example).

**P8** (10 pts) In Wumpus 2x2, we have the following observation:

	0	1
0	B	U
1	U	U

- Without directly computing  $\Pr(obs)$ , use Bayes' Theorem to compute  $\Pr(pit_{0,1} | obs)$  and  $\Pr(\neg pit_{0,1} | obs)$ . Use the same procedure as the example in the "Model for Problem 8" file, and show your work.
- Use the law for the probability of the union of events to compute  $\Pr(pit_{0,1} \wedge pit_{1,0} | obs)$



**P9** (10 pts) Evaluate the following probabilities for parts (3) through (6), based on the Bayesian network above. Do not evaluate the products or sums.

- 1)  $\Pr(a \wedge b \wedge d)$
- 2)  $\Pr(b \wedge d \mid a)$
- 3)  $\Pr(d)$
- 4)  $\Pr(b \wedge d)$
- 5)  $\Pr(a \mid b \wedge d)$