

CMPUT 328 Midterm Review

October 8 2025

Calc Background for BP

When solving BP questions, you need to generalize these rules to vector-valued functions.

You only need the rules highlighted, because the components you see in NNs are pretty limited!

(think of your matrix-multiplications, ReLUs, CEs, etc., all very repetitive!)

$$\text{Constant Rule: } \frac{d}{dx}(c) = 0$$

$$\text{Constant Multiple Rule: } \frac{d}{dx}[cf(x)] = cf'(x)$$

$$\text{Power Rule: } \frac{d}{dx}(x^n) = nx^{n-1}$$

$$\text{Sum Rule: } \frac{d}{dx}[f(x) + g(x)] = f'(x) + g'(x)$$

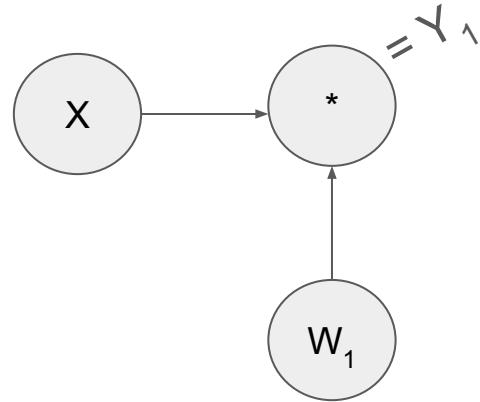
$$\text{Difference Rule: } \frac{d}{dx}[f(x) - g(x)] = f'(x) - g'(x)$$

$$\text{Product Rule: } \frac{d}{dx}[f(x)g(x)] = f(x)g'(x) + g(x)f'(x)$$

$$\text{Quotient Rule: } \frac{d}{dx}\left[\frac{f(x)}{g(x)}\right] = \frac{g(x)f'(x) - f(x)g'(x)}{[g(x)]^2}$$

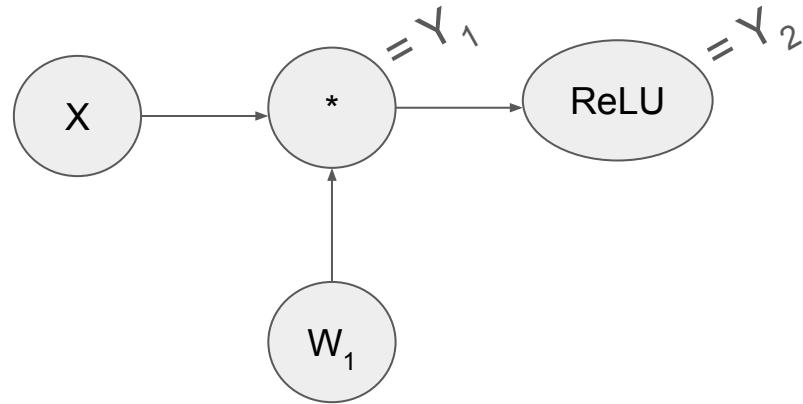
$$\text{Chain Rule: } \frac{d}{dx}f(g(x)) = f'(g(x))g'(x)$$

Neural Networks are Functions



Equivalently,
 $Y_1 = X W_1$

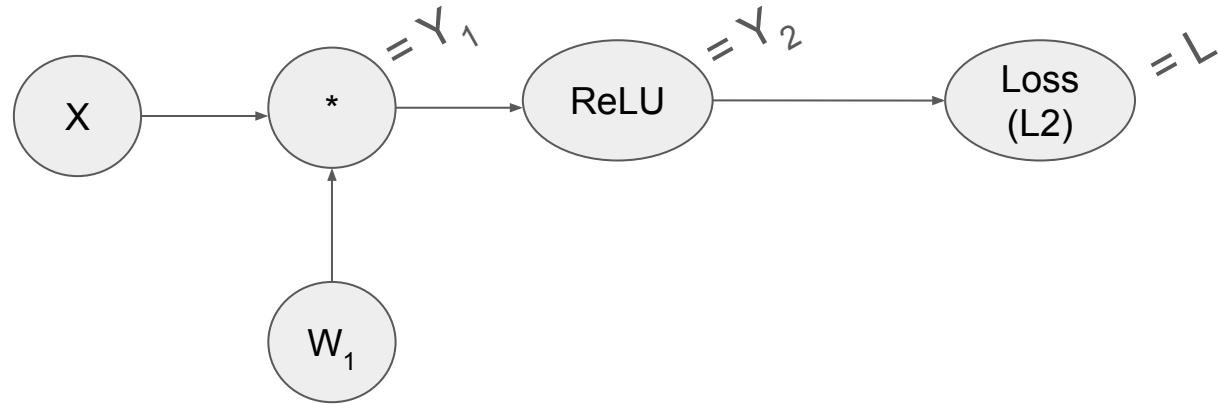
Neural Networks are (Compositions of) Functions



Equivalently,
 $Y_1 = X W_1$

$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$

Neural Networks are (Compositions of) Functions

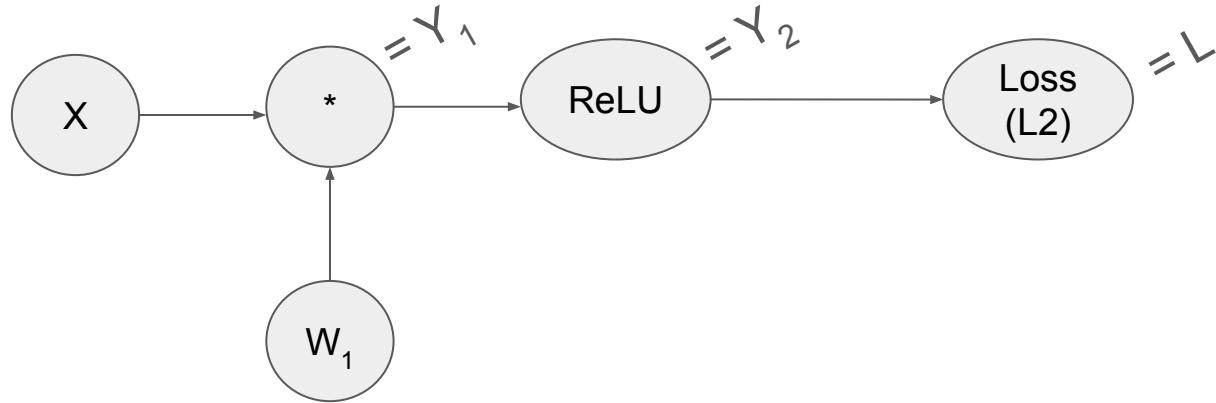


$$Y_1 = X W_1$$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2 = \frac{1}{2} \|\text{ReLU}(Y_1) - Y\|^2 = \frac{1}{2} \|\text{ReLU}(Y_1) - Y\|^2 = \frac{1}{2} \|\text{ReLU}(X W_1) - Y\|^2$$

Partials of What?



To learn, the network needs to know how to change its parameters (W_1 in this case) to minimize the loss ($L2$ in this case).

The first step to this is computing the partial derivative of L with respect to W_1 .

Side Mark - Gradient Descent

To learn, the network needs to know how to change its parameters (W_1 in this case) to minimize the loss (L_2 in this case).

The first step to this is computing the partial derivative of L with respect to W_1

Repeat until converge {

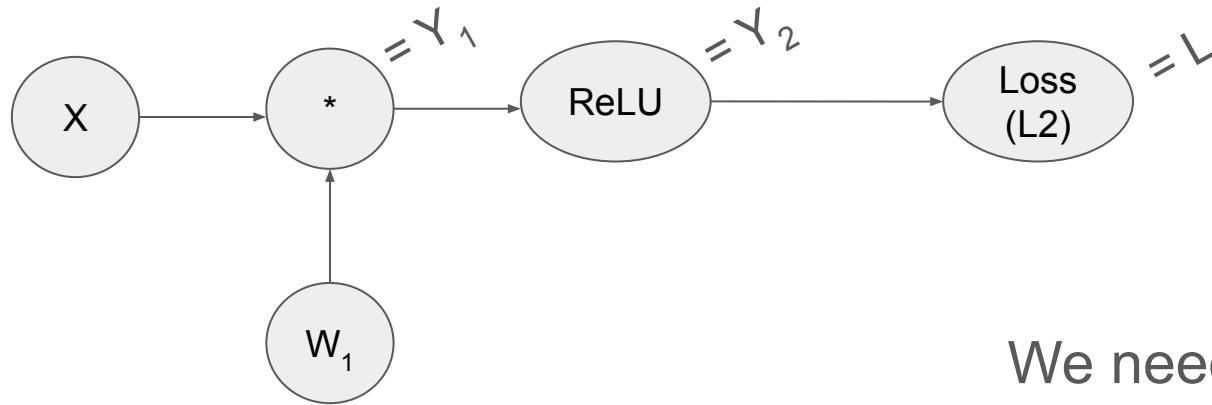
$$w = w - \alpha \left[\frac{\partial Loss}{\partial w} \right]$$

$$b = b - \alpha \left[\frac{\partial Loss}{\partial b} \right]$$

}

Where does this update even come from?? I will tell you later. Otherwise, memorize this because you will see it all the time.

Notation



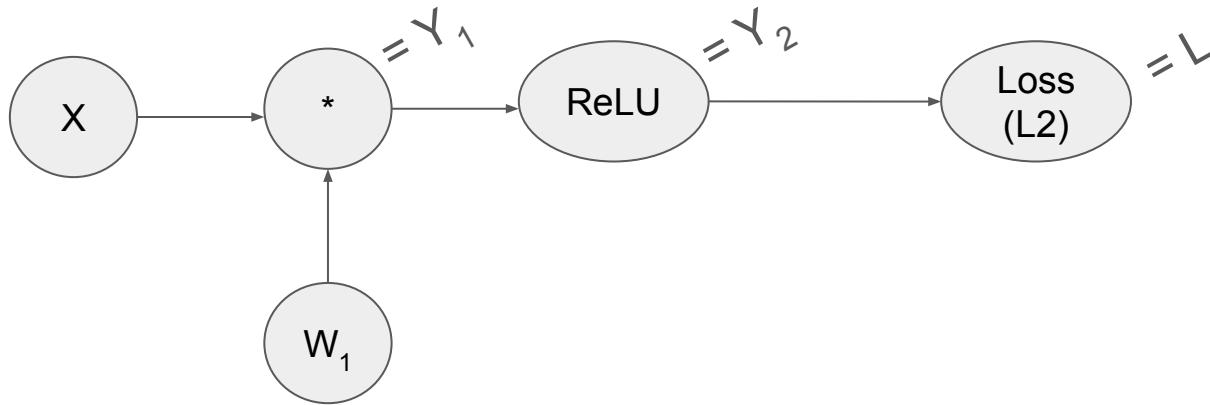
We need to solve for

$$\frac{\partial L}{\partial W_1} = \delta W_1$$

(assume wrt L always)

“dell vs delta”

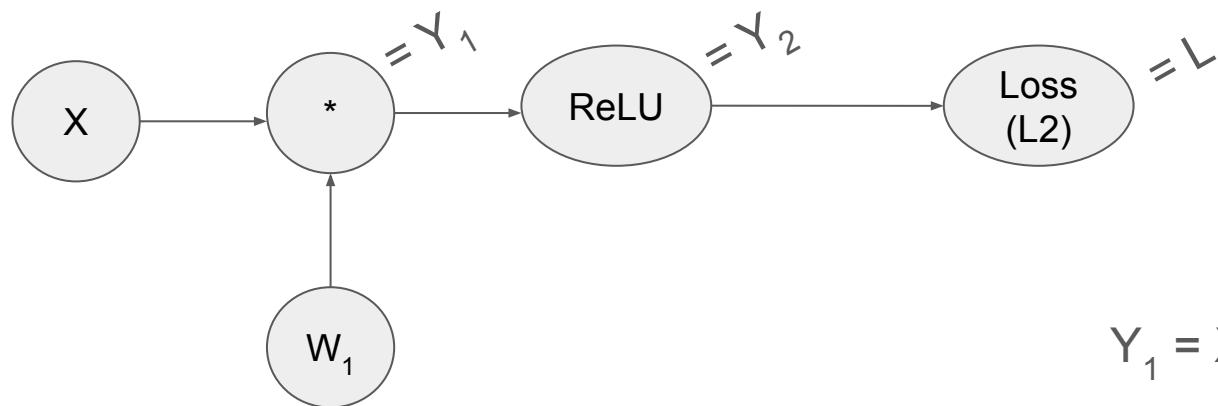
1. Draw the chain (done)



Tips:

- Nodes should be **operations** (mat-mul, activation functions, loss functions)
- Label the intermediate variables (I default to y_n)
- Draw incoming parameters and targets vertically (like how W_1 is drawn)

2. Write out Intermediate Function Definitions (optional, helps me)

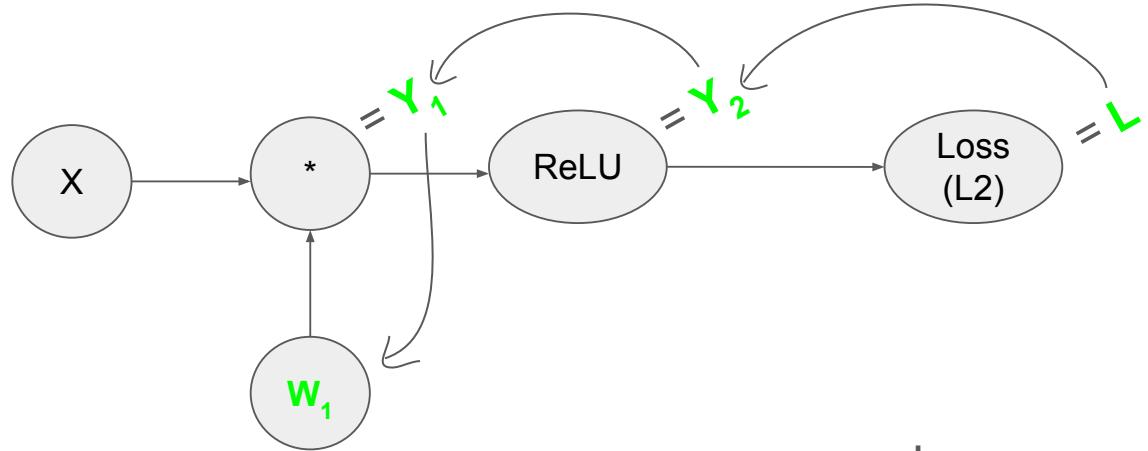


$$Y_1 = X W_1$$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2$$

3. Trace the chain/definitions for partials



$$Y_1 = X W_1$$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2$$

In any case, you should see
 $\partial L / \partial W_1$
 $= \partial L / \partial Y_2 \quad \partial Y_2 / \partial Y_1 \quad \partial Y_1 / \partial W_1$

4. Plug and Chug the Derivative Definitions (START AT THE END BC THAT'S THE POINT OF BP)

In any case, you should see

$$\frac{\partial L}{\partial W_1} = \frac{\partial L}{\partial Y_2} \circ \frac{\partial Y_2}{\partial Y_1} \circ \frac{\partial Y_1}{\partial W_1}$$

(1) (2) (3)

$$Y_1 = X W_1$$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2$$

4. Plug and Chug the Derivative Definitions

$$= \boxed{\partial L / \partial Y_2} \quad \partial Y_2 / \partial Y_1 \quad \partial Y_1 / \partial W_1$$

1 2 3

I need $\partial L / \partial Y_2$

$$\frac{\partial L}{\partial Y}$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2 = \frac{1}{2} (Y_2 - Y)^2$$

$$\partial L / \partial Y_2 = (Y_2 - Y)$$

$$Y_1 = X \boxed{W_1}$$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(\boxed{Y_1})$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2$$

↑

$$\frac{\partial \frac{1}{2} \|Y_2 - Y\|^2}{\partial Y_2} =$$

4. Plug and Chug the Derivative Definitions

$$= \partial L / \partial Y_2 \quad \boxed{\partial Y_2 / \partial Y_1} \quad \partial Y_1 / \partial W_1$$

1 2 3

I need $\partial Y_2 / \partial Y_1$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

$$Y_1 = X W_1$$

Wait... what's the
derivative of ReLU??

$$L = \frac{1}{2} \|Y_2 - Y\|^2$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2$$

Side Mark: ReLU Derivative and Jacobians

I need $\partial Y_2 / \partial Y_1$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

The Jacobian is the collection of all partial derivatives of a function. It is a matrix.

Think of it as a generalization of the gradient to vector functions.

$$\begin{bmatrix} \vdots \\ \vdots \end{bmatrix} \xrightarrow{\text{when}} \begin{bmatrix} \vdots \\ \vdots \end{bmatrix}$$

$$\mathbf{x} = (x_1, \dots, x_n) \in \mathbb{R}^n$$

$$\mathbf{f}(\mathbf{x}) = (f_1(\mathbf{x}), \dots, f_m(\mathbf{x})) \in \mathbb{R}^m$$

$$\mathbf{J}_{\mathbf{f}} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix}$$

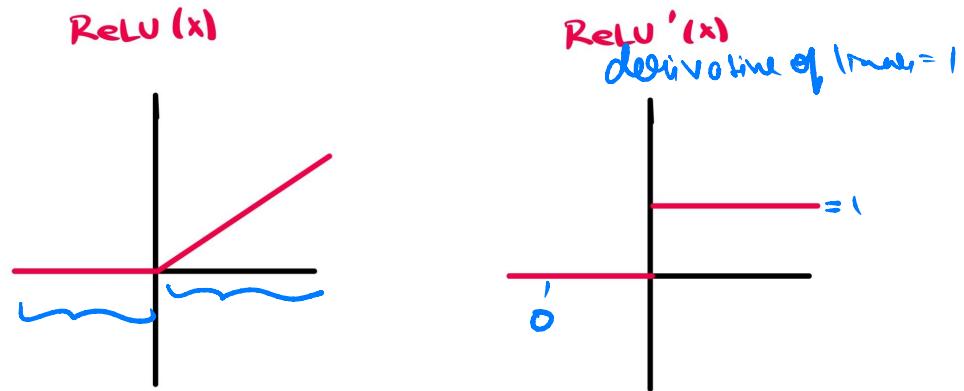
Notice how the columns are consistent across input variables

Side Mark: ReLU Derivative and Jacobians

ReLU is piecewise, so we can compute its piecewise derivative. It's technically continuous but not differentiable, but we don't really care for BP.

$$\text{ReLU} = \begin{cases} 0 & \text{if } x \leq 0 \\ x & \text{if } x > 0 \end{cases}$$

$$\text{ReLU}' = \begin{cases} 0 & \text{if } x \leq 0 \\ 1 & \text{if } x > 0 \end{cases}$$



Side Mark: ReLU Derivative and Jacobians

say $x = [-10, 10, 0]$

so $\text{ReLU}(x) = [0, 10, 0]$

also, $\text{ReLU} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ (in this example)

↑ ↑
Jacobian has 3 columns 3 rows

$$\begin{bmatrix} \frac{\partial R_1}{\partial x_1} & \frac{\partial R_1}{\partial x_2} = 0 & \frac{\partial R_1}{\partial x_3} = 0 \\ \frac{\partial R_2}{\partial x_1} = 0 & \frac{\partial R_2}{\partial x_2} & \frac{\partial R_2}{\partial x_3} = 0 \\ \frac{\partial R_3}{\partial x_1} = 0 & \frac{\partial R_3}{\partial x_2} = 0 & \frac{\partial R_3}{\partial x_3} \end{bmatrix}$$

$$\text{relu}(x) = [R_1(x_1), R_2(x_2), R_3(x_3)]$$

Side Mark: ReLU Derivative and Jacobians

$$\begin{bmatrix} \frac{\partial R_1}{\partial x_1} & \frac{\partial R_1}{\partial x_2} & \frac{\partial R_1}{\partial x_3} \\ \frac{\partial R_2}{\partial x_1} & \frac{\partial R_2}{\partial x_2} & \frac{\partial R_2}{\partial x_3} \\ \frac{\partial R_3}{\partial x_1} & \frac{\partial R_3}{\partial x_2} & \frac{\partial R_3}{\partial x_3} \end{bmatrix} = \begin{bmatrix} 0/1 & 0/1 & 0/1 \\ 0/1 & 0/1 & 0/1 \\ 0/1 & 0/1 & 0/1 \end{bmatrix}$$

since $\text{ReLU}' = \begin{cases} 0 & \text{if } x \leq 0 \\ 1 & \text{if } x > 0 \end{cases}$

Side Mark: ReLU Derivative and Jacobians



say $x = [-10, 10, 0]$

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\uparrow \uparrow
Jacobian has 3 columns 3 rows

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\begin{aligned} \text{ReLU}' &= \{0 \text{ if } x \leq 0 \\ &\quad 1 \text{ if } x > 0\} \end{aligned}$$

Back Home: ReLU Derivative and Jacobians

I need $\partial Y_2 / \partial Y_1$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

Oh no, I didn't give you any values for X to compute the ReLU from!!
All you do in this case is denote the partial as the Jacobian, maybe like

$$\partial Y_2 / \partial Y_1 = J_{\text{relu}}$$

4. Plug and Chug the Derivative Definitions

$$= \cancel{\partial L / \partial Y_2} \quad \cancel{\partial Y_2 / \partial Y_1} \quad \boxed{\partial Y_1 / \partial W_1}$$

1 2 3

I need $\partial Y_1 / \partial W_1$

$$Y_1 = X W_1$$

that's easy, we just need the mat-mul rule, ie.,

$$\partial Y_1 / \partial W_1 = X$$

$$Y_1 = X W_1$$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2$$

5. Put it all together!

$$= \frac{\partial L}{\partial Y_2} \quad \frac{\partial Y_2}{\partial Y_1} \quad \frac{\partial Y_1}{\partial W_1}$$

(1) (2) (3)

$$Y_1 = X W_1$$

$$Y_2 = \text{ReLU}(X W_1) = \text{ReLU}(Y_1)$$

$$L = \frac{1}{2} \|Y_2 - Y\|^2$$

$$\frac{\partial L}{\partial Y_2} = (Y_2 - Y) \rightarrow L^2 \text{ der.}$$

$$\frac{\partial Y_2}{\partial Y_1} = J_{\text{relu}} \rightarrow \text{relu der.}$$

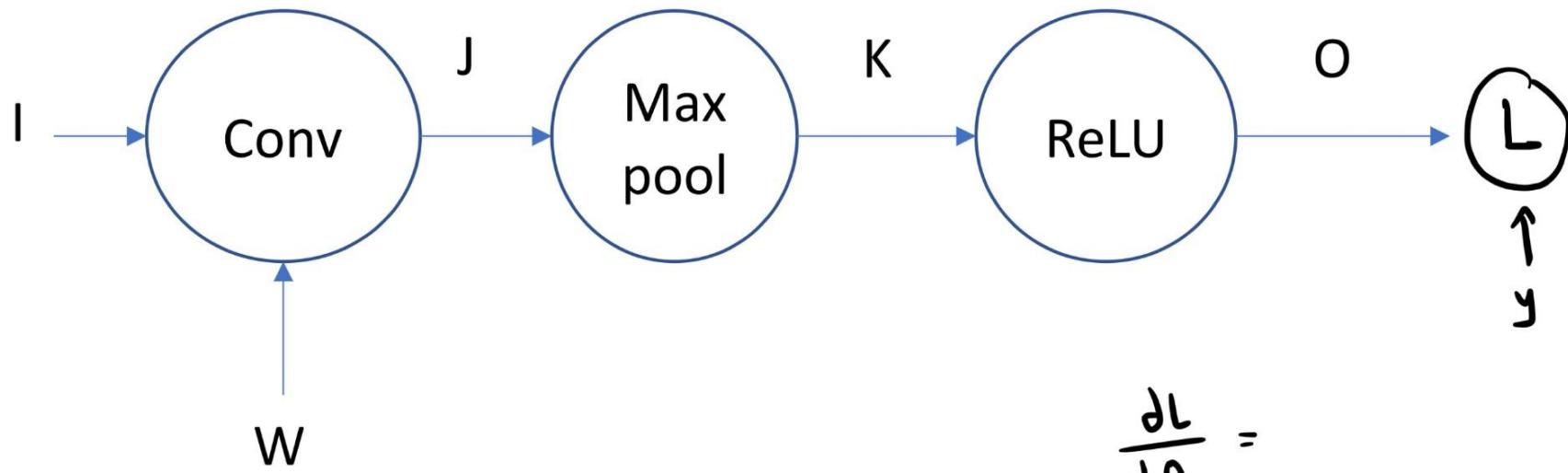
$$\frac{\partial Y_1}{\partial W_1} = X$$

so

$$\frac{\partial L}{\partial W_1} = \boxed{(Y_2 - Y) J_{\text{relu}} X}$$

How about BP for Convolutions, Max Pooling, etc.?

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How about BP for Convolutions, Max Pooling, etc.?

MAX POOL

$$\frac{\partial L}{\partial J} = \frac{\partial L}{\partial O} \frac{\partial O}{\partial K} \frac{\partial K}{\partial J}$$

$$K = \text{max_pool}(J) \rightarrow$$

max-pool

$$\begin{bmatrix} 2 & -4 & -6 & -1 \\ -1 & -9 & 9 & -2 \end{bmatrix}$$

↑
zero out
all not selected
terms

$$\frac{\partial K}{\partial J} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

1 x 2 2 x

2

$$\frac{\partial L}{\partial J} = \frac{\partial L}{\partial O} \frac{\partial O}{\partial K} \frac{\partial K}{\partial J} = [-5 \quad -1] \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

1 x 2

CONV WRT FILTER

$$\frac{\partial L}{\partial W} = \frac{\partial L}{\partial O} \frac{\partial O}{\partial K} \frac{\partial K}{\partial J} \frac{\partial J}{\partial w}$$

$J = \text{conv}(x; w)$

$$\frac{\partial L}{\partial w} = \text{conv}\left(x, \frac{\partial L}{\partial J}\right)$$

MAX POOL GRAD ALWAYS HAS SIZE OF INPUT

$$\begin{bmatrix} \delta_{k_1} & 0 & 0 & 0 \\ 0 & 0 & \delta_{k_2} & 0 \end{bmatrix}$$

$$\begin{bmatrix} -5 & 0 & 0 & 0 \\ 0 & 0 & -10 \end{bmatrix}$$

DO NEED
 $\frac{\partial L}{\partial J}$ TO HAVE
 2x4 DIM...

1	3	2	4	6	4
4	8	3	1	0	2
2	1	4	3	9	1
4	7	2	3	9	2

$$\begin{bmatrix} -5 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \end{bmatrix}$$

$$\begin{array}{r}
 -20 -4 \\
 -15 -1 \\
 -10 \\
 -40 -3 \\
 -15 -9
 \end{array}
 \quad
 \begin{bmatrix} -8 & -16 & -10 \\ -24 & -43 & -24 \\ -12 & -8 & -29 \end{bmatrix} = \frac{\partial K}{\partial J}$$

CONV WRIT INPUT

$$\frac{\partial L}{\partial x} = \text{pad}\left(\frac{\partial L}{\partial J}\right) + \text{flip}(W)$$

↓

$$\begin{bmatrix} -5 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \end{bmatrix}$$

ix

-1	0	1
-1	0	1
-1	0	1



$\text{flip}(W) =$

$$\begin{bmatrix} -5 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & -1 \\ 1 & 0 & -1 \\ 1 & 0 & -1 \end{bmatrix}$$



add

$h-1$ rows

$w-1$ cols

7

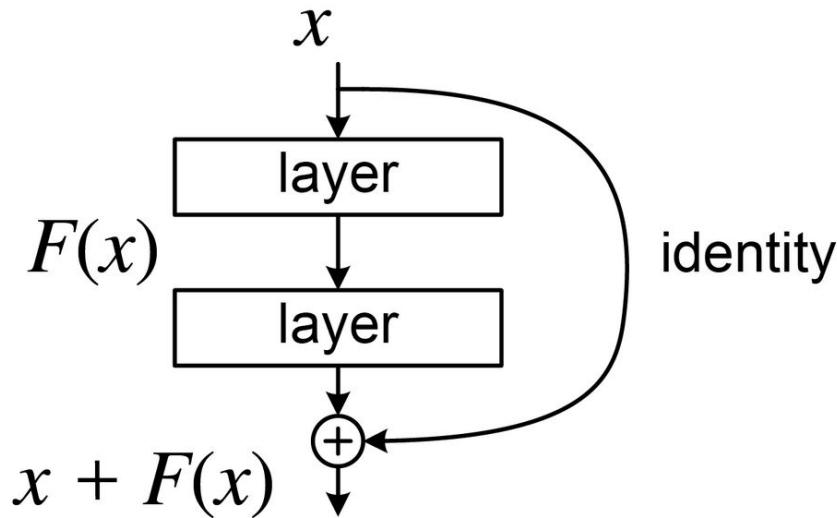
$h \times w$
is dimension
of FILTER.

$$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -5 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & -1 \\ 1 & 0 & -1 \\ 1 & 0 & -1 \end{bmatrix}$$

$$\frac{\partial L}{\partial x} = \begin{bmatrix} 5 & 0 & -5 & 0 & 0 & 0 \\ 5 & 0 & -4 & 0 & -1 & 0 \\ 5 & 0 & -4 & 0 & -1 & 0 \\ 0 & 0 & 1 & 0 & -1 & 0 \end{bmatrix}$$

A ResNet Example



Can you already see how this will affect the chain? It won't complicate the partials computation that much.

A Transformer Example

1.