

Last time (1970): Ridge Regression

$$\text{Solve: } \hat{\beta}_\lambda^R = \underset{\tilde{\beta} \in \mathbb{R}^p}{\operatorname{argmin}} \left\{ \underbrace{\sum_{i=1}^n (Y_i - X_i^T \tilde{\beta})^2}_{\text{Squared Error}} + \lambda \underbrace{\sum_{j=1}^p \tilde{\beta}_j^2}_{\text{Quadratic Penalty}} \right\}$$

- Closed Form solution

$$\hat{\beta}_\lambda^R = (X^T X + \lambda I_p)^{-1} X^T Y$$

$$\hat{\beta} = (X^T X)^{-1} X^T Y$$

- Shrinkage Estimator, send the estimator towards zero
→ Variance ↓ bias ↑

- Sometimes called L^2 -regularization

- It Doesn't do variable selection → Hard to interpret

Lasso (1996) ⇒ Least absolute selection + shrinkage operator

$$\hat{\beta}_\lambda^L = \underset{\tilde{\beta} \in \mathbb{R}^p}{\operatorname{argmin}} \left\{ \underbrace{\sum_{i=1}^n (Y_i - X_i^T \tilde{\beta})^2}_{\text{Squared error}} + \lambda \underbrace{\sum_{j=1}^p |\tilde{\beta}_j|}_{\text{Absolute / linear penalty}} \right\}$$

(also called L^1 -regularization)

- Why is it interesting?

→ Does Both Shrinkage + Selection at same time

→ Convex optimization Problem (Easier to solve than non-convex)

→ No closed Form solution.

* OLS and Ridge are unique in that Most

Statistical Machine Learning Methods do not

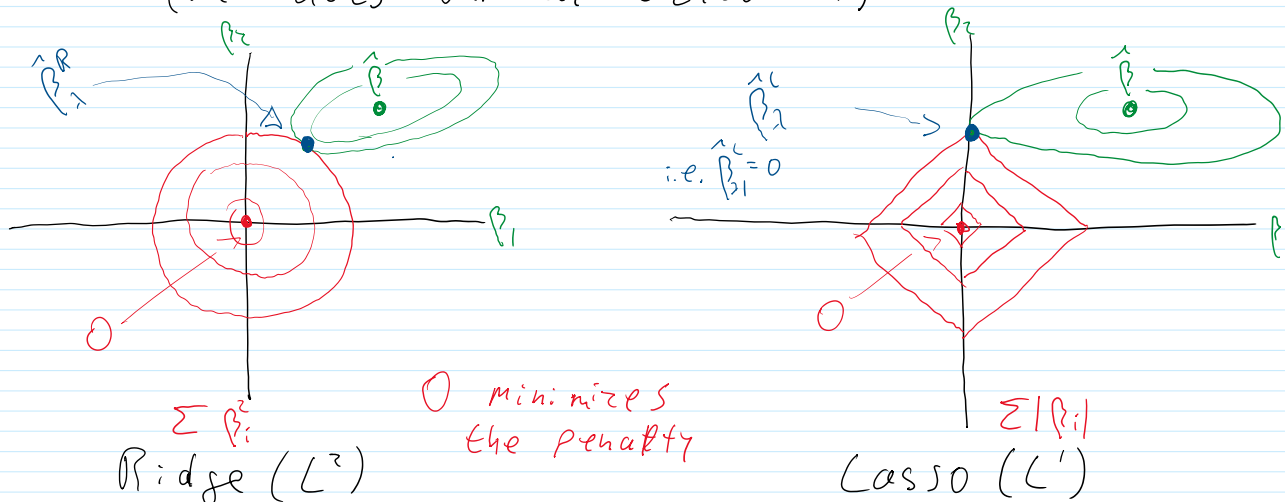
have a nice closed Form solution ⇒ i.e. Need a computer!

→ This work spawned countless

Computer:

→ This work spawned countless
Follow up papers on Theory.

Picture version of why Lasso sets some $\hat{\beta}_{\lambda; j}^L = 0$
(i.e. does variable selection)

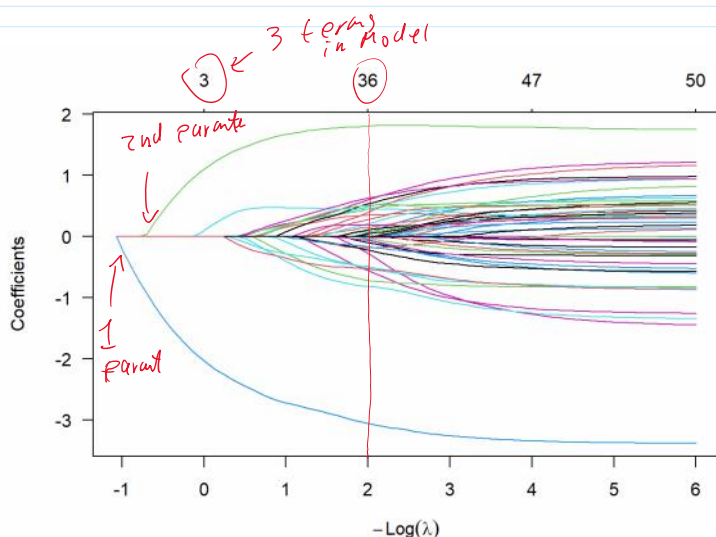


$\hat{\beta}$ Least squares so it is the "best" point
to minimize $\sum (y_i - x_i^T \hat{\beta})^2$

Elastic Net (2005): Zou + Hastie
why not do both Lasso + Ridge!

$$\hat{\beta}_{\lambda}^{EN} = \underset{\tilde{\beta} \in \mathbb{R}^p}{\operatorname{argmin}} \left\{ \underbrace{\sum_{i=1}^n (y_i - x_i^T \tilde{\beta})^2}_{\text{Squared Error}} + \underbrace{\lambda_1 \sum_{j=1}^p |\tilde{\beta}_j|}_{L^1 \text{ penalty}} + \underbrace{\lambda_2 \sum_{j=1}^p \tilde{\beta}_j^2}_{L^2 \text{ penalty}} \right\}$$

Claim: "Better" than Lasso but still does Shrinkage + Selection



"Lasso Paths"

- Each line is a parameter that "enters" the Model as $\lambda \downarrow$ or $-\log \lambda \uparrow$
- Every choice of λ (cross section of plot) is a Lasso regression Model.

$$\hat{\beta}^R = (X^T X + \lambda I)^{-1} X^T y$$

$$\text{or } \sum_{i=1}^n x_i y_i \quad \text{or } \sum_{i=1}^n x_i^2 y_i$$

$$\hat{\beta}_\lambda^R = (X^T X + \underbrace{\lambda I}_{\text{like adding } \lambda \text{ to each term in the denominator}})^{-1} X^T Y, \text{ e.g. } \frac{\sum x_i y_i}{\sum x_i^2} \text{ or } \frac{\sum x_i y_i}{\sum x_i^2 + \lambda}$$

People have proven "sparsistency" \rightarrow sparse + consistency

if the true β has, say, $\beta_i = 0$

then $\hat{\beta}_\lambda^L$ will $\rightarrow 0$ For large enough sample n .