

Activity 2: Loop-Based Basic Calculator with Operation Selection

Objective

Create a loop-based calculator program that repeatedly performs user-selected arithmetic operations until the user chooses to exit.

Implementation Steps

1. Create a new C# Console Application.
2. Continuously run the program until the user selects the **Exit (=)** option.
3. Prompt the user to input the first number.
 - The input must be a whole number (integer).
4. Prompt the user to input the second number.
 - The input must be a whole number (integer).
5. Prompt the user to choose an operation.
 - Allowed operations are:
 - Addition (+)
 - Subtraction (-)
 - Multiplication (*)
 - Division (/)
 - Modulo (%)
 - Exit (=)
6. Validate the selected operation.
 - If the operation is not valid, display the message:
"Incorrect Operation Used, please try again"
 - Ask for the operation again without terminating the program.
7. Handle the selected operation:
 - **Exit (=)** → terminate the program loop.
 - **Addition (+), Subtraction (-), Multiplication (*)** → perform operation and display integer result.
 - **Division (/)** →
 - If the second number is zero, return null and display "Cannot divide by zero"
 - Otherwise, display the result as a decimal (double).

- **Modulo (%)** →
 - If the second number is zero, return null and display "Cannot modulo by zero"
 - Otherwise, display the remainder as an integer.
- 8. After displaying the result (or the zero-division message), return to Step 3 and allow the user to perform another calculation.

```
calculator.csharp

Enter first number: 20
Enter second number: 6
Choose operation (+,-,*,/,%,=): /

Result: 3.33

Enter first number: 20
Enter second number: 6
Choose operation (+,-,*,/,%,=): ;

Incorrect Operation Used, please try again

Choose operation (+,-,*,/,%,=): %

Result: 2

Enter first number: 20
Enter second number: 6
Choose operation (+,-,*,/,%,=): =

Program terminated.
```