CPSC 121 Midterm 2 Monday, November 7th, 2011

Name:	Student ID:
Signature:	
Your signature acknowledges your understan	nding of and agreement to the rules below.

- You have 110 minutes to write the 13 questions on this examination. A total of 80 marks are available.
- You may have as an aide up to 3 textbooks and a 3 inch stack of paper notes and nothing else. No electronic devices allowed; so, no cell phones and no calculators.
- Keep your answers short. If you run out of space for a question, you have likely written too much.
- The number in square brackets to the left of the question number indicates the number of marks allocated for that question. Use these to help you plan your use of time on the exam.
- Clearly indicate your answer to each problem. If your answer is not in the provided blank, then indicate where the answer is, and at the answer's location indicate the question it addresses.
- Good luck!

Question	Marks
1	
2	
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11	
12	
13	
Total	

UNIVERSITY REGULATIONS:

- Each candidate should be prepared to produce, upon request, his/her UBC card.
- No candidate shall be permitted to enter the examination room after the expiration of one half hour, or to leave during the first half hour of the examination.
- CAUTION: candidates guilty of any of the following, or similar, dishonest practices shall be immediately dismissed from the examination and shall be liable to disciplinary action.
 - 1. Having at the place of writing, or making use of, any books, papers or memoranda, electronic equipment, or other memory aid or communication devices, other than those authorised by the examiners.
 - 2. Speaking or communicating with other candidates.
 - 3. Purposely exposing written papers to the view of other candidates. The plea of accident or forgetfulness shall not be received.
- Candidates must not destroy or mutilate any examination material; must hand in all examination papers; and must not take any examination material from the examination room without permission of the invigilator.

[6] 1.	brief!	or disprove each of the following statements.	(Your proof/disproof sh	nould be very
	[3] a.	$\forall x \in \mathbf{Z}, (x > 18 \land x < 22 \land \mathrm{Odd}(x)) \to \mathrm{Prin}$	me(x).	
		The statement is (circle one): Proof/Disproof:	TRUE	FALSE
	[3] b.	$\forall x \in \mathbf{Z}, (x > 2 \land x < 6 \land \mathrm{Odd}(x)) \to \mathrm{Prime}$. ,	
		The statement is (circle one): Proof/Disproof:	TRUE	FALSE
[7] 2.	Consi equal	der the following theorem: Any real number of 121.	an be added to some re	eal number to
	[2] a.	Translate this theorem into predicate logic.		
	[5] b.	Prove the theorem. (Your proof should be in the though it will likely be brief.)	e style we have learned	in CPSC 121

[3] 3. Move the negation on the following statement "inward" as much as possible. When you're done, negation(s) should appear *only* on predicates—e.g., $\sim M(a,b)$ or $b \neq c$ —and *not* on quantifiers or parenthesized expressions.

$$\sim \exists a \in \mathbf{Z}, \operatorname{Foo}(a) \wedge (\forall b \in \mathbf{Z}^+, ab < a + b).$$

[3] 4. Apply the contrapositive equivalence rule to the following statement. Again, in your result, move all negations inward as much as possible.

$$\forall x \in D, (\exists y \in E, P(x, y) \land Q(y)) \rightarrow R(x).$$

- [8] 5. Let V be the set of voters. Let C be the set of candidates. Let $\operatorname{Prefers}(v,c_1,c_2)$ mean voter v prefers candidate c_1 to candidate c_2 . Let $\operatorname{Beats}(c_1,c_2)$ mean candidate c_1 beats candidate c_2 in the election. (Do not assume $\operatorname{Prefers}(v,c,c)$ or $\operatorname{Beats}(c,c)$ is always false for any voter v and candidate c.)
 - [4] a. Translate this statement to predicate logic: If every voter prefers one candidate to a second *different* candidate, then the second one cannot beat the first in the election.

[4] b. Define a predicate Mid(v, c) meaning voter v prefers some *other* candidate to c but also prefers c to some *third* candidate.

$$\mathrm{Mid}(v,c) \equiv$$

[2] 6. In proving the following theorem with direct proof techniques, you would choose values for y and z. Which of a, b, and c can y's and z's values depend on?

Theorem: $\forall a \in A, \forall b \in B, \exists y \in Y, P(a,b,y) \land \forall c \in C, (Q(y,c) \rightarrow \exists z \in Z, R(b,c,z,y)).$

y's value can depend on: (circle ALL correct answers) a b c NONE OF THESE

z's value can depend on: (circle ALL correct answers) a b c NONE OF THESE

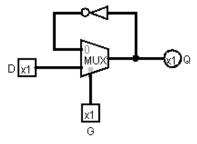
[5] 7.	For each of the following the list that could be a promising List of methods:				the following
	(A) Witness proof (construc	ctive/non-constr	active proof of e	xistence)	
	(B) Exhaustive proof.		F	,	
	(C) "Without loss of genera	lity" proof (gen	eralizing from tl	ne generic partic	cular)
	(D) Antecedent assumption.		-		
	(E) Proof by contradiction.				
	$ (\forall x \in D, P(x)) -$	$\rightarrow q$			
	$\underline{\qquad} \forall z \in \mathbf{R}^+, \exists y \in \mathbf{F}$	$\mathbf{R}, y < z \wedge M(y)$,z).		
	$\exists q \in S, K(q) \lor \sim$	R(q).			
	$\underline{\qquad} \forall x \in C, \forall y \in D,$	A(x, y), where	C is the set of st	udents in CPSC	121 this term.
[6] 8.	For each of the following theoretic proof by contradiction, no use of the techniques from the problanks you don't need. So, for a proof that starts as and then antecedent assumption and nothing in blank #5.	se of logical eque revious problem a witness proof	ivalences—that in the order yo , then uses "with	you can by wri u would use the hout loss of gen	ting the letters m. Ignore any erality" twice,
	and nothing in claim net				
	Theorem: $\forall z \in \mathbf{Z}^+, \exists p \in S,$,Q(z,p).			
	Strategy steps: #1	#2	#3	#4	#5
	Theorem: $\forall x \in \mathbf{Z}, (\exists y \in \mathbf{Z},$	Froogly (x, y)	$\rightarrow (\exists z \in \mathbf{Z}^+, \mathbf{F})$	$\text{Troogly}(x,z) \to$	x>z.
	Strategy steps: #1				
	Theorem: If the product of t two integers are <i>flibbergyboo</i>	•	•	ense words" pro	perty, then the
	Strategy steps: #1	#2	#3	#4	#5

[4] 9. After a traumatic head injury—received while working as an international logic spy—you discover the following partial proof on the back of your hand. Write out the theorem the proof addresses in as much detail as possible.

Without loss of generality, let x be a positive integer. We now consider the contrapositive of the remaining theorem. Assume R(x) holds. Let y=5x. We now show that S(x,y) holds but S(y,x) does not. We proceed by...[further notes obscured by either blood or ketchup]

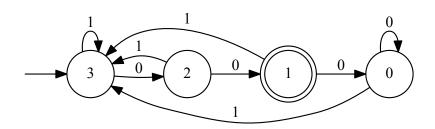
[4] 10. We used a multiplexer to build a latch, a circuit capable of loading and storing a value.

Consider the following proposed design for a different latch. The latch's intended semantics are: (1) When G is 1, the latch loads a new value from D (outputting that value). (2) When G is 0 the latch stores the *negation* of the value it loaded from D.



Does this circuit work correctly? Briefly justify your answer.

[13] 11. Consider the following DFA:



[2] a. Circle **all** of the following inputs that will be accepted by this DFA:

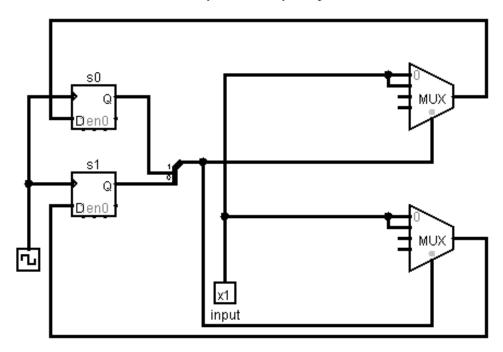
the empty string 0100 1011000 00 1 000000 0000001

[3] b. Clearly and concisely describe the language accepted by this DFA.

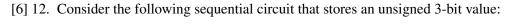
[2] c. Fill in the following truth table indicating what the next state of the DFA should be after receiving an input in state 2. For this and subsequent parts, s_0 is the first (leftmost) bit of the state number. s_1 is the second (right-most) bit of the state number.

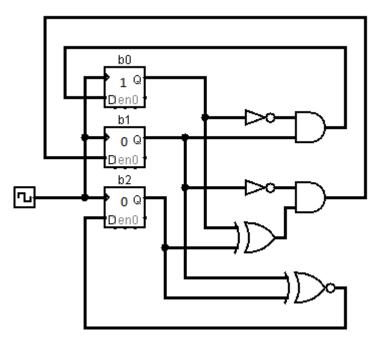
$$\begin{array}{c|cc}
input & s_0 & s_1 \\
1 & & & \\
0 & & & & \\
\end{array}$$

[4] d. Complete the following circuit implementing this DFA. Note that we have implemented circuits for states 0 and 1; you need only complete states 2 and 3.



[2] e. Finally design a circuit that, given the state of the DFA as input, determines whether the DFA is in an accepting state.





As shown, the circuit stores the number 4, with $b_0 = 1, b_1 = 0, b_2 = 0$. Complete the following table indicating what state the circuit will be in for the next three clock ticks. The table shows how the circuit reached the point where it stores 4, starting from storing 0.

After 0 ticks:	0
After 1 tick:	1
After 2 ticks:	2
After 3 ticks:	4
After 4 ticks:	
After 5 ticks:	
After 6 ticks:	

[13] 13. Prove the following theorem: If an integer greater than 1 divides two positive integers a and b, then a and b both divide some integer less than ab (the product of a and b).

Your proof should be in the style we have learned in CPSC 121.

Reminder: p divides q exactly when there is an integer k such that pk = q.