

# WHAT'S NEW IN THE FAUST ECOSYSTEM AND COMMUNITY?

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<https://github.com/sletz/IFC-2022>

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# AGENDA

Compiler: new backends, new options, internal API access

New architectures

Debugging, optimizing, deploying

New libraries: added in standard and external ones

Documentation, workshops, tutorials

Animating the community

Perspectives ?

# **COMPILER: BACKENDS**

Three new backends in the compiler:

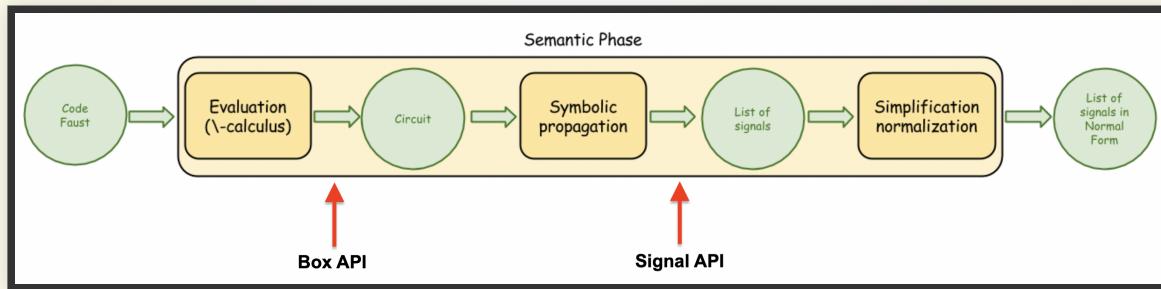
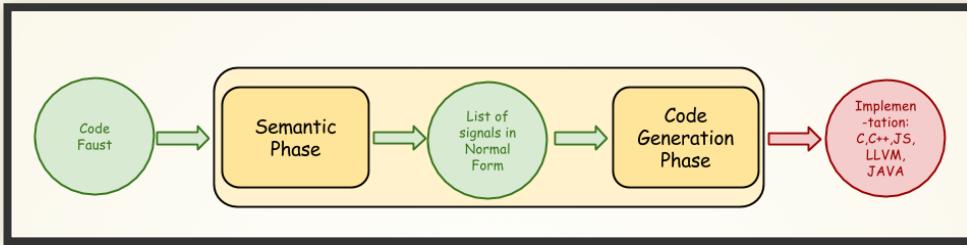
- **C# backend** contributed by Mike Oliphant (possibly allowing dynamic compilation using the .NET compiler system )
- **Dlang backend** contributed by Ethan Recker, to be used in Dplug (audio plug-in framework)
- **Julia backend**: close interaction with the Julia environment (Machine Learning at signal level)

# **COMPILER: OPTIONS**

Reworked **-mem** option to better control the DSP  
memory layout (embedded platforms)

New **-os** option (one-sample) and separated **control**  
and **compute** functions to generate C/C++ code  
adapted to FPGA export (**FAST** project)

# ACCESSING "INTERNAL" APIS IN THE COMPILER



Using the signal simplification (normal form) and code generation phases

# THE BOX API

Exposed in `libfaust-box.h` C++ header with tutorial  
here

Testing something different than Faust Block Diagram  
Algebra ?

Building box expressions algorithmically, Machine  
Learning at symbolic level ?

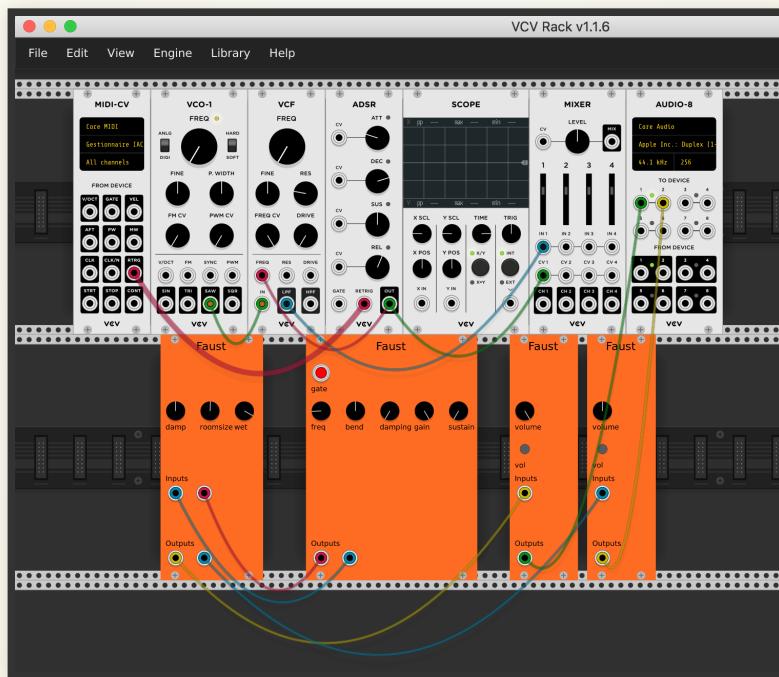
# THE SIGNAL API

Exposed in `libfaust-signal.h` C++ header with tutorial  
here

Building signal based new languages ? Graphical ones?  
Elementary audio language as an example

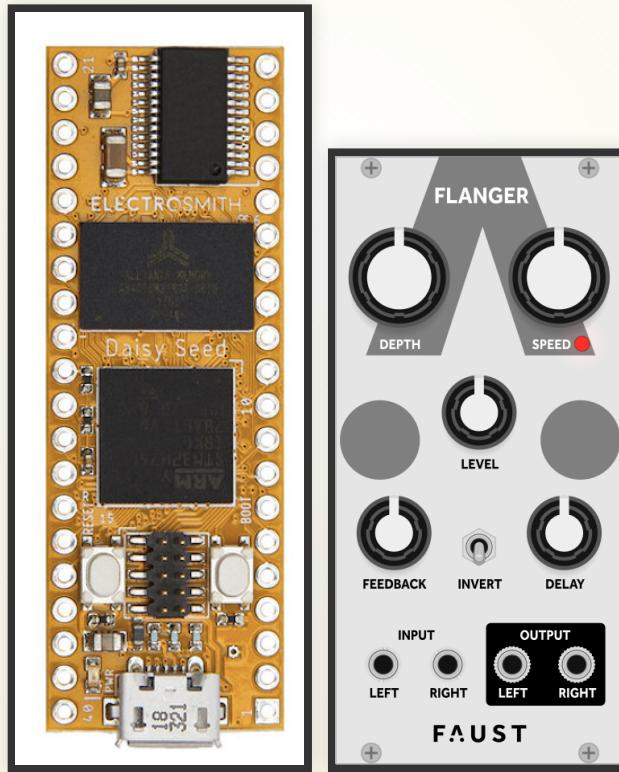
# NEW ARCHITECTURES (1)

## Modular Synthesis with VCV Rack: faust2vcvrack



# NEW ARCHITECTURES (2)

Electro-Smith Daisy seed, patch... programming with  
**faust2daisy** or **Eurorack-blocks**



# DEBUGGING

New **-ct** and **-cat** options to check tables

New **-me** option to check math function domains

Improved **interp-tracer** tool (using the Interp backend)

Debugging documentation

# OPTIMIZING

Improved **faustbench** and **faustbench-llvm** tools to  
discover the best compilation options for a given DSP

The **faust2object** tool for multi-CPU compilation

A real use-case with Expressive E Noisy synthesizer

Optimizing documentation

## **ADDED STANDARD LIBRARIES**

**aanl.lib** library developed by Dario Sanfilippo (Aliasing-suppressed nonlinearities through first-order and second-order approximations of continuous-time signals)

**fds.lib** library developed by Riccardo Russo (Finite Difference Schemes physical models)

**wdmodels.lib** library developed by Dirk Roosenburg (Wave Digital Filter)

# COMMUNITY CONTRIBUTIONS

**abclib** library developed by CICM/MUSIDANSE (research, teaching, and creation in mixed music)

**Edge of Chaos** library developed by Dario Sanfilippo (musical complex adaptive systems)

**realfaust** library developed by Dario Sanfilippo (domain-limited versions on math functions)

**bitDSP-faust** library developed by Till Boermann and Dario Sanfilippo (bit-based algorithms)

**SEAM library** library developed by Alvise Vidolin and Nicola Bernardini (Sustained Electro-Acoustic Music)

# **DOCUMENTATION, WORKSHOPS, TUTORIALS**

Documentation: architectures, debugging, optimizing,  
librairies...

Workshops given during COVID time

Several tutorials added

# COMMUNITY

Rebirth of the Faust Slack

#faust channel on The Audio Programmer community  
(Joshua Hodge)

Two Google Summer of Code projects accepted this year: **Integration in HISE (Roman Sommer)** and **Integration in Bespoke (Drew James)**

Powered by Faust page

# PERSPECTIVES ?

Analyzing the Faust survey

Faust ideas page

Your ideas ?