

WHAT'S NEW IN THE FAUST ECOSYSTEM AND COMMUNITY?

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AGENDA

Compiler: new backends, new options, internal API access

New architectures

Debugging, optimizing, deploying

New libraries: added in standard and external ones

Documentation, workshops, tutorials

Animating the community

Perspectives ?

COMPILER: BACKEND

Three new backends in the compiler:

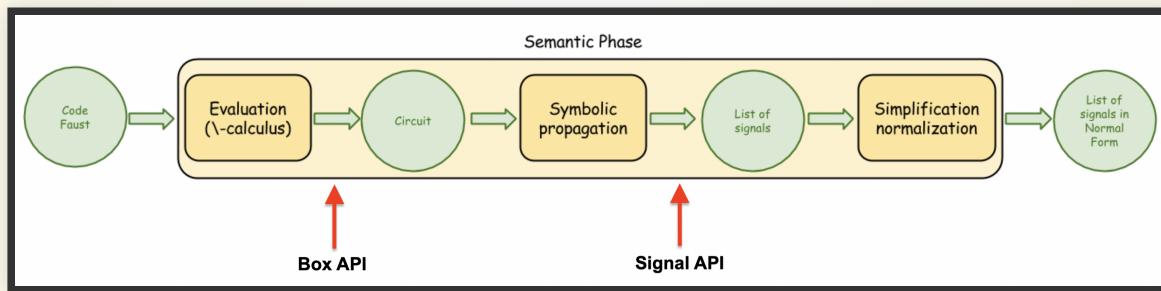
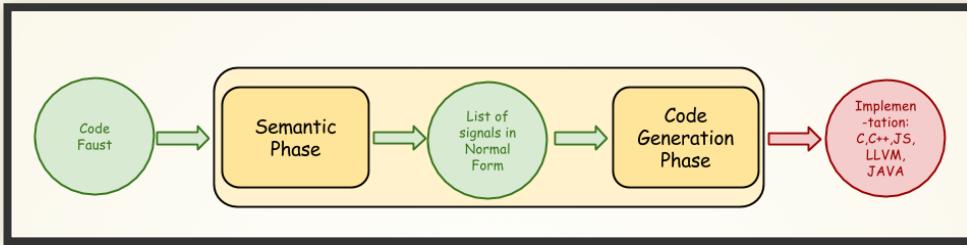
- **C# backend** contributed by Mike Oliphant (possibly allowing dynamic compilation using the .NET compiler system)
- **Dlang backend** contributed by Ethan Recker, to be used in Dplug (audio plug-in framework)
- **Julia backend**: close interaction with the Julia environment (Machine Learning at signal level)

COMPILER: OPTIONS

Reworked **-mem** option to better control the DSP
memory layout (embedded platforms)

New **-os** option (one-sample) and separated **control**
and **compute** functions to generate C/C++ code
adapted to FPGA export (**FAST** project)

ACCESSING "INTERNAL" APIS IN THE COMPILER



Using the signal simplification (normal form) and code generation phases

THE BOX API

Exposed in `libfaust-box.h` C++ header with tutorial
here

Testing something different than Faust Block Diagram
Algebra ?

Building box expressions algorithmically, Machine
Learning at symbolic level ?

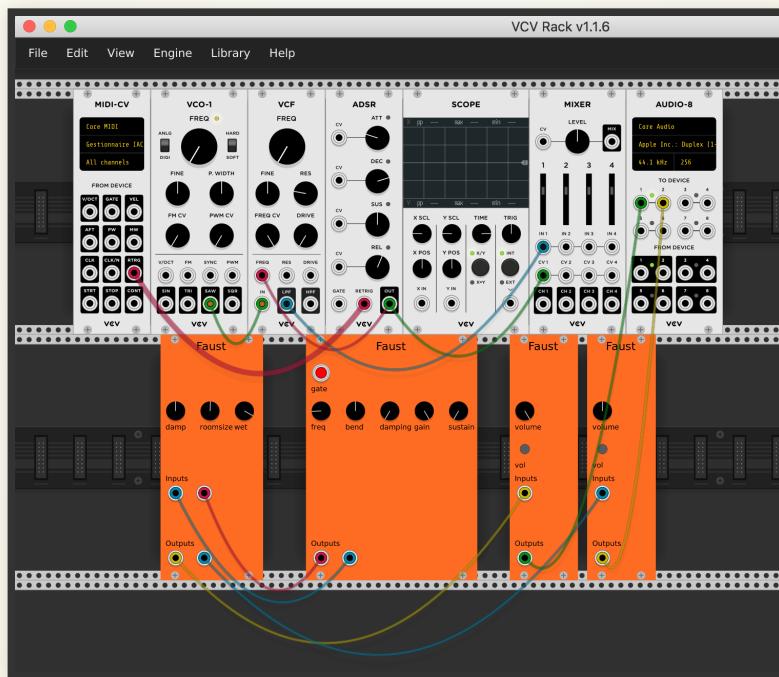
THE SIGNAL API

Exposed in `libfaust-signal.h` C++ header with tutorial
here

Building signal based new languages ? Gaphical ones?
Elementary audio language as an example

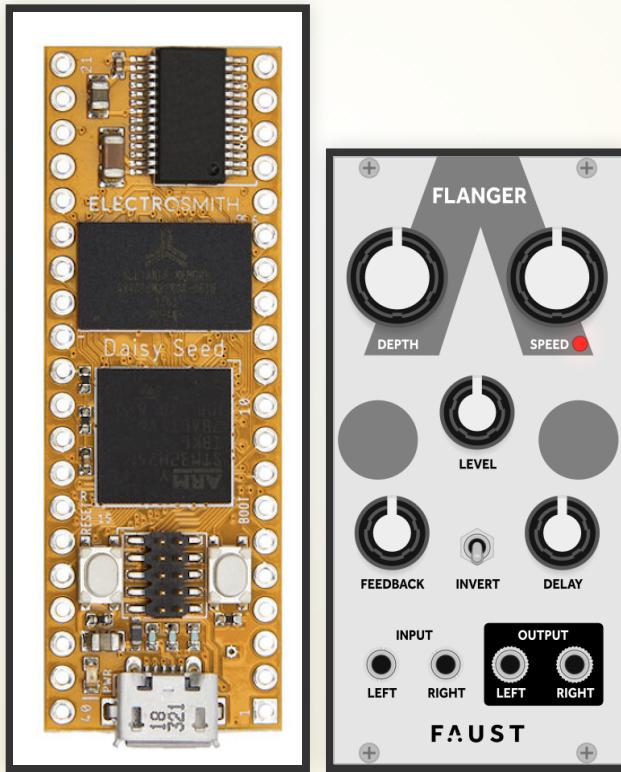
NEW ARCHITECTURES (1)

Modular Synthesis with VCV Rack: faust2vcvrack



NEW ARCHITECTURES (2)

Electro-Smith Daisy seed, patch... programming with
faust2daisy or **Eurorack-blocks**



DEBUGGING

New **-ct** and **-cat** options to check tables

New **-me** option to check math function domains

Improved **interp-tracer** tool (using the Interp backend)

Debugging documentation

OPTIMIZING

Improved **faustbench** and **faustbench-llvm** tools to
discover the best compilation options for a given DSP

The **faust2object** tool for multi-CPU compilation

A real use-case with Expressive E Noisy synthesizer

Optimizing documentation

ADDED STANDARD LIBRARIES

aanl.lib library developed by Dario Sanfilippo (Aliasing-suppressed nonlinearities through first-order and second-order approximations of continuous-time signals)

fds.lib library developed by Riccardo Russo (Finite Difference Schemes physical models)

wdmodels.lib library developed by Dirk Roosenburg (Wave Digital Filter)

COMMUNITY CONTRIBUTIONS

abclib library developed by CICM/MUSIDANSE (research, teaching, and creation in mixed music)

Edge of Chaos library developed by Dario Sanfilippo (musical complex adaptive systems)

realfaust library developed by Dario Sanfilippo (domain-limited versions on math functions)

bitDSP-faust library developed by Till Boermann and Dario Sanfilippo (bit-based algorithms)

SEAM library library developed by Alvise Vidolin and Nicola Bernardini (Sustained Electro-Acoustic Music)

DOCUMENTATION, WORKSHOPS, TUTORIALS

Documentation: architectures, debugging, optimizing,
librairies...

Workshops given during COVID time

Several tutorials added

COMMUNITY

Rebirth of the Faust Slack

#faust channel on The Audio Programmer community
(Joshua Hodge)

Two Google Summer of Code projects accepted this year: **Integration in HISE (Roman Sommer)** and **Integration in Bespoke (Drew James)**

Powered by Faust page

PERSPECTIVES ?

Analyzing the Faust survey

Faust ideas page

Your ideas ?