STEPHAN LEZNIKOV

Entry-Level Software Engineer

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nttps://github.com/sleznikov

Toronto, ON

WORK EXPERIENCE

Golf Course Grounds Maintenance Specialist

Clublink

May 2023 - September

Whitchurch-Stouffville, ON

- Thrived in fast-paced environments, efficiently handling urgent landscaping tasks such as repairing course features before major events or tournaments.
- Collaborated seamlessly with fellow landscapers, groundskeepers, and other staff to accomplish shared goals and maintain the golf course's overall appearance and functionality.

PROJECTS

QUANTT

Quantitative Machine Learning Model Analyst

- iii October 2023 current
 - Spearheaded the design and development of advanced quantitative machine learning models to analyze financial market trends, employing statistical methods and algorithms to generate actionable insights for investment strategies.
 - Employed statistical tools and programming languages such as Python and R to process large datasets and derive valuable quantitative insights.

Queens AutoDrive

Simulation System Developer

- 🖮 September 2023 current
 - Played a crucial role in detecting and addressing potential system vulnerabilities by simulating complex real-world situations, ensuring the machine learning model's reliability in a variety of conditions.
 - Worked closely with machine learning engineers to integrate simulation platforms seamlessly with the self-driving car's machine learning models, facilitating efficient testing and iterative development cycles.

CAREER OBJECTIVE

Dedicated second year computer science student with a strong command of a plethora of coding languages, seeking to be a summer intern. Eager to bring my ability to develop, test, and maintain software to a dynamic team that values innovation.

EDUCATION

Bachelor's of Science Computer Science

Queens University

- 🖮 September 2022 current
- Kingston, ON

SKILLS

- Pvthon
- R
- Java
- JavaScript/Node
- HTML/HTML5
- C
- CSS
- C++
- Vim
- Git
- Linux
- Tensorflow
- PostgreSQL
- MySQL
- Hugging Face + LLM