

CSE 310

Data Structures and Algorithms

Asymptotic Notations

- Time complexity of an algorithm revisited
 - Worst-case running time
 - Asymptotic running time
- Asymptotic notations
- Review of commonly-used functions & notations

Time complexity of an algorithm

- We saw the analysis of the Insertion Sort algorithm: its best-case and worst-case time complexity.
- Sometimes we want to know the lower bound on the running time: the best-case complexity
- We often care more about the worst-case complexity of an algorithm.
 - The worst-case running time is an *upper bound* on running time of an algorithm on *any* input.
 - For some algorithms, the worst case occurs fairly often (e.g., searching for absent data in a database)

$$T(n) = c_1n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) \\ + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

- The “average case” is often roughly as bad as the worst case.
 - Look at the Insertion Sort algorithm again

“On average”, we check half of the sub-array $A[1..j-1]$

→ $t_j = j/2$ (“on average”)

→ Average-case running time is a quadratic function on n
 -- the same as the worst case

- Further, often the “average case” is difficult to compute
- So, unless stated explicitly otherwise, when we talk about “time complexity”, we mean the worse case by default.

- Also, we care more about the complexity when n becomes very huge \rightarrow asymptotic complexity

- To further simplify the analysis, we are concerned with only the *order of growth* rather than the exact running time

- E.g., $3n^2 + 2n + 9 \rightarrow 3n^2 \rightarrow n^2$

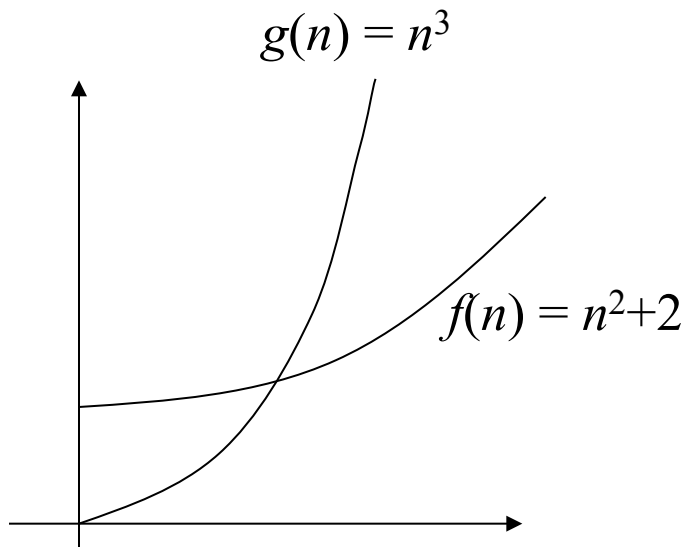
- We will define some formal notations for such analysis

- O , Ω , Θ -notations

O-notation

- This is used to denote the asymptotic **upper bound (to within a constant factor)** on a function, in particular on the **running time of an algorithm**.
 - For a given $g(n)$, $O(g(n))$ is the set of functions
$$O(g(n)) = \{f(n): \text{there exist positive constants } c, n_0 \text{ such that } 0 \leq f(n) \leq c g(n) \text{ for all } n \geq n_0\}.$$
- While it is a little abuse of notation, we often write something like $f(n) = O(n^2)$, or $t(n) = O(g(n))$, *etc.*
 - $f(n) = O(n^2)$ means $f(n)$ is a member of the set $O(n^2)$
 - Or simply $f(n)$ is upper bounded by n^2 .
 - $t(n) = O(g(n))$ means $t(n)$ is a member of the set $O(g(n))$
 - Or simply $t(n)$ is upper-bounded by $g(n)$.

O-notation illustrated



$$f(n) = O(g(n)) = O(n^3)$$

Questions:

Can we write $f(n) = O(n^4)$?

Can we write $f(n) = O(n^2)$?

Ω -notation

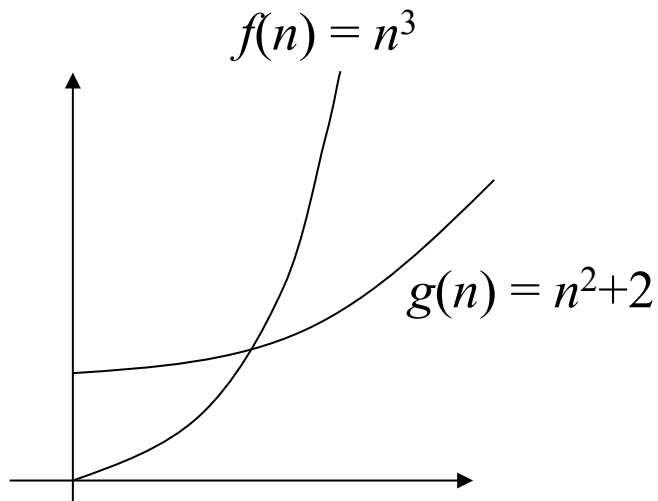
- This is used to denote the asymptotic **lower bound (to within a constant factor)** on a function, in particular on the **running time of an algorithm**.

- For a given $g(n)$, $\Omega(g(n))$ is the set of functions

$$\Omega(g(n)) = \{f(n): \text{there exist positive constants } c, n_0 \text{ such that } 0 \leq c g(n) \leq f(n) \text{ for all } n \geq n_0\}.$$

- Similar to before, we often write things like $f(n) = \Omega(n^2)$, or $t(n) = \Omega(g(n))$, etc.
 - $f(n) = \Omega(n^2)$ means $f(n)$ is a member of the set $\Omega(n^2)$
 - Or simply $f(n)$ is lower-bounded by n^2
 - $t(n) = \Omega(g(n))$ means $t(n)$ is a member of the set $\Omega(g(n))$
 - Or simply $t(n)$ is lower-bounded by $g(n)$

Ω -notation illustrated



$$f(n) = \Omega(g(n)) = \Omega(n^2)$$

Questions:

Can we write $f(n) = \Omega(n^3)$?

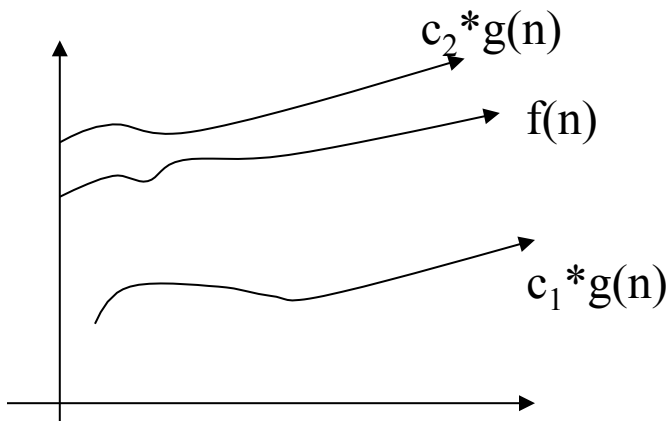
Can we write $f(n) = \Omega(n)$?

Yes, but not very practically useful in the latter case

Θ -notation

- This is used to denote asymptotic tight **bound (to within a constant factor)** on a function, in particular on the **running time of an algorithm**.
 - For a given $g(n)$, $\Theta(g(n))$ is the set of functions
$$\Theta(g(n)) = \{f(n): \text{there exist positive constants } c_1, c_2, n_0 \text{ such that } 0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n) \text{ for all } n \geq n_0\}.$$
- Similar to before, we often write things like $f(n) = \Theta(n^2)$, or $t(n) = \Theta(g(n))$, etc.
 - $f(n) = \Theta(n^2)$ means $f(n)$ is a member of the set $\Theta(n^2)$
 - Or simply $f(n)$ has the **same order of growth as** n^2
 - $t(n) = \Theta(g(n))$ means $t(n)$ is a member of the set $\Theta(g(n))$
 - Or simply $t(n)$ has the **same order of growth as** $g(n)$

Θ -notation illustrated



$$f(n) = \Theta(g(n))$$

Theorem 3.1

$f(n)$ is $\Theta(g(n))$ if and only if (iff)

$$f(n) = O(g(n)) \text{ and } f(n) = \Omega(g(n))$$

Usually, people use the O -notation even when we have a tight bound.

Some helpful tricks for O , Ω , Θ

- Assume the following:

$$f(n) = O(s(n))$$

$$g(n) = O(r(n))$$

Then

$$c * f(n) = O(s(n)) \quad (\text{for any constant } c > 0)$$

$$f(n) + c = O(s(n)) \quad (\text{for any constant } c)$$

$$f(n) + g(n) = O(s(n) + r(n))$$

$$f(n) * g(n) = O(s(n) * r(n))$$

Some helpful tricks (cont'd)

- Consider only the **leading term** of a formula (drop lower-order terms).

ex:
$$\begin{aligned} f(n) &= n^3 + 2n^2 - n + 5 = O(n^3) \\ &= \Omega(n^3) \\ &= \Theta(n^3) \end{aligned}$$

(However, $f(n) = \Omega(n^2)$ but $f(n) \neq O(n^2)$
 $f(n) = O(n^9)$ but $f(n) \neq \Omega(n^9)$)

- Ignore the leading term's coefficient

ex:
$$\begin{aligned} f(n) &= 3n^3 - 2n^2 = O(n^3) \\ &= \Omega(n^3) \quad (\text{therefore also } \Theta(n^3)) \end{aligned}$$

$$\begin{aligned} f(n) &= 3 \cdot 2^n + \log n = O(2^n) \\ &= \Omega(2^n) \quad (\text{therefore also } \Theta(2^n)) \end{aligned}$$

Efficiency of Algorithms

- So what can we do with those fancy notations?
 - They help us to analyze and compare algorithms
- We consider one algorithm to be **more efficient** than another if its **worst-case** running time has a **lower order of growth**.
 - This evaluation may not be true for small inputs, but is true for large enough inputs → Asymptotic performance.

Example: An algorithm with $\Theta(n^2)$ worst-case running time will run more quickly than a $\Theta(n^3)$ worst-case running time algorithm, for large enough inputs.

- Usually we say that an algorithm is efficient if it runs in **polynomial time** (or less) --- **non-polynomial** $e^n, 2^n, n^n, \dots$

Optimal Algorithms

- An **optimal** algorithm for solving a certain problem is one that has **minimum asymptotic running time** among **all possible** algorithms for solving the problem.

↓
usually not easy to determine

- Note: an optimal algorithm defined as such is not necessarily one that finds an *optimal solution* to the given problem; similar definitions can be made for **space optimality**.

Example:

Merge-Sort, Heap-Sort are optimal algorithms for the problem of sorting by comparison, since their running time is $O(n \log n)$ and we can show a lower bound of $\Omega(n \log n)$ for sorting by comparison.

Common Functions & Properties

- Refer to Section 3.2 for reviewing the following concepts, definitions, or functions:
 - Monotonicity
 - Floors and ceilings: $\lfloor x \rfloor$, $\lceil x \rceil$
 - Modular arithmetic: $a \bmod n = a - n \lfloor a/n \rfloor$
 - Polynomials
 - Exponentials
 - Logarithms
 - Factorials: $n! = 1*2*3*\dots*n$
 - Stirling's approximation

Summary & Reading Assignment

- The time complexity of an algorithm depends on
 - Input size (e.g., 6 elements v.s. 6000 elements)
 - Input itself (e.g., partially sorted or not.)
- Analysis of an algorithm: best-case, worst-case, average-case
- Performance bounds: upper, lower, tight
- Analysis via asymptotic notations: O , Ω , Θ

Again: usually, people use the O -notation even when we have a tight bound → Make sure you at least know what $t(n) = O(g(n))$ means.

- Read Chapter 3 to review topics covered in this set of slides (except the o -notation (small o) and ω -notation (small ω)).
- To prepare for next week, read Section 2.3, Introduction of Chapter 4 (before Sect. 4.1), Sections 4.3, 4.4, 4.5.