

COMP345/Assignment1  
\_noGUI/CritterGroupGenerator  
/CritterGroupGenerator/include  
/CritterWave.h

```
graph BT; A["COMP345/Assignment1_noGUI/CritterGroupGenerator/CritterGroupGenerator/src/Driver.cpp"] --> B["COMP345/Assignment1_noGUI/CritterGroupGenerator/CritterGroupGenerator/include/CritterWave.h"]; C["COMP345/Assignment1_noGUI/CritterGroupGenerator/CritterGroupGenerator/src/gameObjects/CritterWave.cpp"] --> B;
```

COMP345/Assignment1  
\_noGUI/CritterGroupGenerator  
/CritterGroupGenerator/src  
/Driver.cpp

COMP345/Assignment1  
\_noGUI/CritterGroupGenerator  
/CritterGroupGenerator/src  
/gameObjects/CritterWave.cpp