```
rapidxml::xml_base
       < Ch >
# m_name
# m_value
# m_name_size
# m_value_size
# m_parent
+ xml_base()
+ name()
+ name_size()
+ value()
+ value size()
+ name()
+ name()
+ value()
+ value()
+ parent()
# nullstr()
rapidxml::xml_node
       < Ch >
                               rapidxml::memory_pool
                                         < Ch >
m_type
- m_first_node
- m_last_node
- m_first_attribute
                               - m_begin
                               - m_ptr
- m_end
- m_last_attribute
                               - m_static_memory
- m_alloc_func
- m_free_func
m_prev_sibling
m_next_sibling
+ xml node()
                               + memory_pool()
                               + ~memory_pool()
+ type()
+ document()
                               + allocate_node()
                               + allocate_attribute()
+ first_node()
+ last_node()
                               + allocate_string()
                               + clone_node()
+ previous_sibling()
                               + clear()
+ next_sibling()
+ first_attribute()
                               + set_allocator()
+ last_attribute()
                               - init()
+ type()
                               align()
                               allocate_raw()allocate_aligned()
and 14 more...
xml_node()
operator=()
       rapidxml::xml_document
                        < Ch >
       + xml_document()
       + parse()
       + clear()
       - parse_bom()
       - parse_xml_declaration()
       parse_comment()parse_doctype()
       - parse_pi()
       parse_and_append_data()
       parse_cdata()
       parse_element()
       parse_node()
       parse_node_contents()parse_node_attributes()insert_coded_character()
       - skip()

    skip and expand character refs()
```