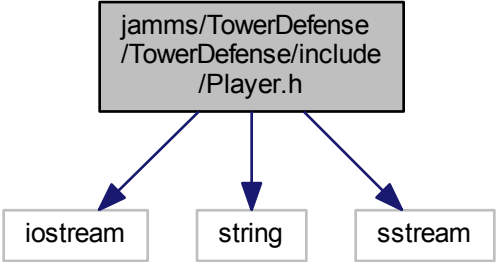


jamms/TowerDefense
/TowerDefense/include
/Player.h



```
graph TD; A["jamms/TowerDefense  
/TowerDefense/include  
/Player.h"] --> B[iostream]; A --> C[string]; A --> D[sstream];
```

The diagram illustrates the dependencies of the file `jamms/TowerDefense/TowerDefense/include/Player.h`. It is represented by a gray rectangular box at the top. Three blue arrows originate from the bottom of this box and point to three separate white rectangular boxes below it. These boxes are labeled `iostream`, `string`, and `sstream` from left to right, indicating that `Player.h` includes these three standard C++ headers.

iostream

string

sstream