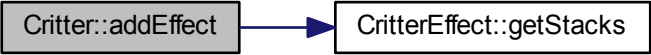


Critter::addEffect



```
graph LR; A[Critter::addEffect] --> B[CritterEffect::getStacks]
```

A diagram showing a call from Critter::addEffect to CritterEffect::getStacks. The first box, Critter::addEffect, is shaded gray and has a black border. A blue arrow points from its right side to the second box, CritterEffect::getStacks, which is white with a black border.

CritterEffect::getStacks