
SCRUM Meeting 2 for Sprint 1

Prepared by: Rose Soriano

Meeting Date: 11/4/21

Meeting Attendees

1. Joshua Kim
2. Brianna Navas
3. Daniel Chamorro
4. Sung Rung Yoo
5. Rose Soriano

Meeting Agenda Items

- Talk about updates with website code
- Updates on site theming
- Work on Sprint 1 deliverables
- Research API
- What we learned about Flask
- What we learned about making the website mobile friendly/responsive

Status Update Since Last Meeting

Accomplishments:

- Brianna:
 - Worked on Accessibility research about different font sizes and selected colors to use that follow WCAG AA guidelines
- Sung:
 - Worked on type tutorial page
 - Learned that the API doesn't show the movesets of different levels and learned that PokeAPI doesn't show all of the stat options for individual Pokemon only the highest
- Daniel:
 - Cloned repository and debugged some image issues.
- Josh:
 - Helped add attributes to JIRA issues.
 - Documented and recorded meeting notes.
 - Researching Spotify API.
- Rose:
 - Setting up AWS root account and invite members to create membership account. Look into setting up the RDS database.

Tasks Completed:

Task Description	Assigned to	Completed? (yes/no)
Decide on a font style	Everyone	yes
Decide on a color scheme	Everyone	yes
Code theming features to website in html/CSS/bootstrap	Sung, Rose, Brianna	no
Research API	Josh, Daniel,Sung	yes
Deciding frameworks to use	Everyone	yes
Set up AWS root account	Rose	yes

Before The Next Meeting

Plans:

- Implement new color scheme and font choices in the code
- Find better images for site background
- Learning about Flask

Task Assignments:

Task Description	Assigned to
Watch Flask Tutorial video	everyone
Finish researching about APIs	Josh, Sung

Minutes from Previous Meeting

We collectively looked at the Wireframe diagram to make sure everyone was on the same page of what our GUI would look like. Sung in his free time got ahead with setting up the GUI with HTML, CSS, and Bootstrap. He discovered a fault of information with PokeAPI. He talked to the group about how Pokemon movesets were specific to different levels of Pokemon. This is information not shown in PokeAPI and we might have to adjust our moveset recommendation feature accordingly. We planned some tasks to complete before our next meeting. One of them is to finish researching our API list to see how to implement them. We also wanted to finalize our GUI theme. This means deciding on a consistent and accessible color scheme and font style for our GUI.
