

# 18.4 eUSCI\_A UART Registers

The eUSCI\_A registers applicable in UART mode and their address offsets are listed in Table 18-7. The base address can be found in the device-specific data sheet.

Table 18-7. eUSCI\_A UART Registers

Offset	Acronym	Register Name	Туре	Access	Reset	Section
00h	UCAxCTLW0	eUSCI_Ax Control Word 0	Read/write	Word	0001h	Section 18.4.1
01h	UCAxCTL0 <sup>(1)</sup>	eUSCI_Ax Control 0	Read/write	Byte	00h	
00h	UCAxCTL1	eUSCI_Ax Control 1	Read/write	Byte	01h	
02h	UCAxCTLW1	eUSCI_Ax Control Word 1	Read/write	Word	0003h	Section 18.4.2
06h	UCAxBRW	eUSCI_Ax Baud Rate Control Word	Read/write	Word	0000h	Section 18.4.3
06h	UCAxBR0 <sup>(1)</sup>	eUSCI_Ax Baud Rate Control 0	Read/write	Byte	00h	
07h	UCAxBR1	eUSCI_Ax Baud Rate Control 1	Read/write	Byte	00h	
08h	UCAxMCTLW	eUSCI_Ax Modulation Control Word	Read/write	Word	00h	Section 18.4.4
0Ah	UCAxSTATW	eUSCI_Ax Status	Read/write	Word	00h	Section 18.4.5
0Ch	UCAxRXBUF	eUSCI_Ax Receive Buffer	Read/write	Word	00h	Section 18.4.6
0Eh	UCAxTXBUF	eUSCI_Ax Transmit Buffer	Read/write	Word	00h	Section 18.4.7
10h	UCAxABCTL	eUSCI_Ax Auto Baud Rate Control	Read/write	Word	00h	Section 18.4.8
12h	UCAxIRCTL	eUSCI_Ax IrDA Control	Read/write	Word	0000h	Section 18.4.9
12h	UCAxIRTCTL	eUSCI_Ax IrDA Transmit Control	Read/write	Byte	00h	
13h	UCAxIRRCTL	eUSCI_Ax IrDA Receive Control	Read/write	Byte	00h	
1Ah	UCAxIE	eUSCI_Ax Interrupt Enable	Read/write	Word	00h	Section 18.4.10
1Ch	UCAxIFG	eUSCI_Ax Interrupt Flag	Read/write	Word	02h	Section 18.4.11
1Eh	UCAxIV	eUSCI_Ax Interrupt Vector	Read	Word	0000h	Section 18.4.12

<sup>(1)</sup> It is recommended to access these registers using 16-bit access. If 8-bit access is used, the corresponding bit names must be followed by "\_H".



# 18.4.1 UCAxCTLW0 Register

eUSCI\_Ax Control Word Register 0

### Figure 18-12. UCAxCTLW0 Register

15	14	13	12	11	10	9	8
UCPEN	UCPAR	UCMSB	UC7BIT	UCSPB	UCM	ODEx	UCSYNC
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0
7	6	5	4	3	2	1	0
UCS	SELx	UCRXEIE	UCBRKIE	UCDORM	UCTXADDR	UCTXBRK	UCSWRST
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-1

Can be modified only when UCSWRST = 1.

## Table 18-8. UCAxCTLW0 Register Description

Bit	Field	Туре	Reset	Description
15	UCPEN	RW	0h	Parity enable  0b = Parity disabled  1b = Parity enabled. Parity bit is generated (UCAxTXD) and expected (UCAxRXD). In address-bit multiprocessor mode, the address bit is included in the parity calculation.
14	UCPAR	RW	Oh	Parity select. UCPAR is not used when parity is disabled.  0b = Odd parity  1b = Even parity
13	UCMSB	RW	Oh	MSB first select. Controls the direction of the receive and transmit shift register.  0b = LSB first  1b = MSB first
12	UC7BIT	RW	Oh	Character length. Selects 7-bit or 8-bit character length.  0b = 8-bit data  1b = 7-bit data
11	UCSPB	RW	Oh	Stop bit select. Number of stop bits.  0b = One stop bit  1b = Two stop bits
10-9	UCMODEx	RW	Oh	eUSCI_A mode. The UCMODEx bits select the asynchronous mode when UCSYNC = 0.  00b = UART mode  01b = Idle-line multiprocessor mode  10b = Address-bit multiprocessor mode  11b = UART mode with automatic baud-rate detection
8	UCSYNC	RW	0h	Synchronous mode enable 0b = Asynchronous mode 1b = Synchronous mode
7-6	UCSSELx	RW	0h	eUSCI_A clock source select. These bits select the BRCLK source clock.  00b = UCLK  01b = ACLK  10b = SMCLK  11b = SMCLK
5	UCRXEIE	RW	Oh	Receive erroneous-character interrupt enable  0b = Erroneous characters rejected and UCRXIFG is not set.  1b = Erroneous characters received set UCRXIFG.
4	UCBRKIE	RW	Oh	Receive break character interrupt enable  0b = Received break characters do not set UCRXIFG.  1b = Received break characters set UCRXIFG.



## Table 18-8. UCAxCTLW0 Register Description (continued)

Bit	Field	Туре	Reset	Description
3	UCDORM	RW	0h	Dormant. Puts eUSCI_A into sleep mode.
				0b = Not dormant. All received characters set UCRXIFG.
				1b = Dormant. Only characters that are preceded by an idle-line or with address bit set UCRXIFG. In UART mode with automatic baud-rate detection, only the combination of a break and synch field sets UCRXIFG.
2	UCTXADDR	RW	0h	Transmit address. Next frame to be transmitted is marked as address, depending on the selected multiprocessor mode.
				0b = Next frame transmitted is data.
				1b = Next frame transmitted is an address.
1	UCTXBRK	RW	0h	Transmit break. Transmits a break with the next write to the transmit buffer. In UART mode with automatic baud-rate detection, 055h must be written into UCAxTXBUF to generate the required break/synch fields. Otherwise, 0h must be written into the transmit buffer.
				0b = Next frame transmitted is not a break.
				1b = Next frame transmitted is a break or a break/synch.
0	UCSWRST	RW	1h	Software reset enable
				0b = Disabled. eUSCI_A reset released for operation.
				1b = Enabled. eUSCI_A logic held in reset state.

# 18.4.2 UCAxCTLW1 Register

eUSCI\_Ax Control Word Register 1

## Figure 18-13. UCAxCTLW1 Register

15	14	13	12	11	10	9	8
			Rese	erved			
r-0	r-0	r-0	r-0	r-0	r-0	r-0	r-0
7	6	5	4	3	2	1	0
		Rese	erved			UCG	SLITx
r-0	r-0	r-0	r-0	r-0	r-0	rw-1	rw-1

## Table 18-9. UCAxCTLW1 Register Description

Bit	Field	Туре	Reset	Description
15-2	Reserved	R	0h	Reserved
1-0	UCGLITX	RW	3h	Deglitch time  00b = Approximately 2 ns  01b = Approximately 50 ns  10b = Approximately 100 ns  11b = Approximately 200 ns



### 18.4.3 UCAxBRW Register

eUSCI\_Ax Baud Rate Control Word Register

### Figure 18-14. UCAxBRW Register

15	14	13	12	11	10	9	8
			UCI	BRx			
rw	rw	rw	rw	rw	rw	rw	rw
7	6	5	4	3	2	1	0
			UCI	BRx			
rw	rw	rw	rw	rw	rw	rw	rw

Can be modified only when UCSWRST = 1.

## Table 18-10. UCAxBRW Register Description

Bit	Field	Туре	Reset	Description
15-0	UCBRx	RW	0h	Clock prescaler setting of the Baud rate generator

## 18.4.4 UCAxMCTLW Register

eUSCI\_Ax Modulation Control Word Register

# Figure 18-15. UCAxMCTLW Register

15	14	13	12	11	10	9	8
			UCI	BRSx			
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0
7	6	5	4	3	2	1	0
	UCB	RFx			Reserved		UCOS16
rw-0	rw-0	rw-0	rw-0	rO	r0	r0	rw-0

Can be modified only when UCSWRST = 1.

### Table 18-11. UCAxMCTLW Register Description

Bit	Field	Туре	Reset	Description
15-8	UCBRSx	RW	0h	Second modulation stage select. These bits hold a free modulation pattern for BITCLK.
7-4	UCBRFx	RW	Oh	First modulation stage select. These bits determine the modulation pattern for BITCLK16 when UCOS16 = 1. Ignored with UCOS16 = 0. The "Oversampling Baud-Rate Generation" section shows the modulation pattern.
3-1	Reserved	R	0h	Reserved
0	UCOS16	RW	Oh	Oversampling mode enabled 0b = Disabled 1b = Enabled



# 18.4.5 UCAxSTATW Register

eUSCI\_Ax Status Register

### Figure 18-16. UCAxSTATW Register

15	14	13	12	11	10	9	8
			Rese	erved			
r0	r0	r0	r0	r0	rO	rO	rO
7	6	5	4	3	2	1	0
UCLISTEN	UCFE	UCOE	UCPE	UCBRK	UCRXERR	UCADDR UCIDLE	UCBUSY
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	r-0

Can be modified only when UCSWRST = 1.

## Table 18-12. UCAxSTATW Register Description

Bit	Field	Type	Reset	Description
15-8	Reserved	R	0h	Reserved
7	UCLISTEN	RW	Oh	Listen enable. The UCLISTEN bit selects loopback mode.  0b = Disabled  1b = Enabled. UCAxTXD is internally fed back to the receiver.
6	UCFE	RW	0h	Framing error flag. UCFE is cleared when UCAxRXBUF is read.  0b = No error  1b = Character received with low stop bit
5	UCOE	RW	0h	Overrun error flag. This bit is set when a character is transferred into UCAxRXBUF before the previous character was read. UCOE is cleared automatically when UCxRXBUF is read, and must not be cleared by software. Otherwise, it does not function correctly.  0b = No error  1b = Overrun error occurred.
4	UCPE	RW	Oh	Parity error flag. When UCPEN = 0, UCPE is read as 0. UCPE is cleared when UCAxRXBUF is read.  0b = No error  1b = Character received with parity error
3	UCBRK	RW	Oh	Break detect flag. UCBRK is cleared when UCAxRXBUF is read.  0b = No break condition  1b = Break condition occurred.
2	UCRXERR	RW	Oh	Receive error flag. This bit indicates a character was received with one or more errors. When UCRXERR = 1, on or more error flags, UCFE, UCPE, or UCOE is also set. UCRXERR is cleared when UCAXRXBUF is read.  0b = No receive errors detected  1b = Receive error detected
1	UCADDR UCIDLE	RW	0h	UCADDR: Address received in address-bit multiprocessor mode. UCADDR is cleared when UCAxXBUF is read.  UCIDLE: Idle line detected in idle-line multiprocessor mode. UCIDLE is cleared when UCAxRXBUF is read.  0b = UCADDR: Received character is data. UCIDLE: No idle line detected 1b = UCADDR: Received character is an address. UCIDLE: Idle line detected
0	UCBUSY	R	Oh	eUSCI_A busy. This bit indicates if a transmit or receive operation is in progress.  0b = eUSCI_A inactive  1b = eUSCI_A transmitting or receiving



# 18.4.6 UCAxRXBUF Register

eUSCI\_Ax Receive Buffer Register

### Figure 18-17. UCAxRXBUF Register

15	14	13	12	11	10	9	8
			Rese	erved			
r-0	r-0	r-0	r-0	r-0	r-0	r-0	r-0
7	6	5	4	3	2	1	0
			UCR)	(BUFx			
r	r	r	r	r	r	r	r

### Table 18-13. UCAxRXBUF Register Description

Bit	Field	Туре	Reset	Description
15-8	Reserved	R	0h	Reserved
7-0	UCRXBUFx	R		The receive-data buffer is user accessible and contains the last received character from the receive shift register. Reading UCAxRXBUF resets the receive-error bits, the UCADDR or UCIDLE bit, and UCRXIFG. In 7-bit data mode, UCAxRXBUF is LSB justified and the MSB is always reset.

# 18.4.7 UCAxTXBUF Register

eUSCI\_Ax Transmit Buffer Register

### Figure 18-18. UCAxTXBUF Register

			•		_		
15	14	13	12	11	10	9	8
			Rese	erved			
r-0	r-0	r-0	r-0	r-0	r-0	r-0	r-0
7	6	5	4	3	2	1	0
			UCT	(BUFx			
rw	rw	rw	rw	rw	rw	rw	rw

### Table 18-14. UCAxTXBUF Register Description

Bit	Field	Туре	Reset	Description
15-8	Reserved	R	0h	Reserved
7-0	UCTXBUFx	RW	0h	The transmit data buffer is user accessible and holds the data waiting to be moved into the transmit shift register and transmitted on UCAxTXD. Writing to the transmit data buffer clears UCTXIFG. The MSB of UCAxTXBUF is not used for 7-bit data and is reset.



# 18.4.8 UCAxABCTL Register

eUSCI\_Ax Auto Baud Rate Control Register

### Figure 18-19. UCAxABCTL Register

15	14	13	12	11	10	9	8
			Rese	erved			
r-0	r-0	r-0	r-0	r-0	r-0	r-0	r-0
7	6	5	4	3	2	1	0
Res	erved	UCDI	ELIMx	UCSTOE	UCBTOE	Reserved	UCABDEN
r-0	r-0	rw-0	rw-0	rw-0	rw-0	r-0	rw-0

Can be modified only when UCSWRST = 1.

## Table 18-15. UCAxABCTL Register Description

Bit	Field	Туре	Reset	Description	
15-6	Reserved	R	0h	Reserved	
5-4	UCDELIMX	RW	Oh	Oh Break/synch delimiter length  00b = 1 bit time  01b = 2 bit times  10b = 3 bit times	
				11b = 4 bit times	
3	UCSTOE	RW	Oh	Synch field time out error  0b = No error  1b = Length of synch field exceeded measurable time.	
2	UCBTOE	RW	Oh	Break time out error  0b = No error  1b = Length of break field exceeded 22 bit times.	
1	Reserved	R	0h	Reserved	
0	UCABDEN	RW	Oh	Automatic baud-rate detect enable  0b = Baud-rate detection disabled. Length of break and synch field is not measured.  1b = Baud-rate detection enabled. Length of break and synch field is measured and baud-rate settings are changed accordingly.	



# 18.4.9 UCAxIRCTL Register

eUSCI\_Ax IrDA Control Word Register

### Figure 18-20. UCAxIRCTL Register

15	14	13	12	11	10	9	8
		UCIRRXPL	UCIRRXFE				
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0
7	6	5	4	3	2	1	0
		UCIR	TXPLx	UCIRTXCLK	UCIREN		
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0

Can be modified only when UCSWRST = 1.

## Table 18-16. UCAxIRCTL Register Description

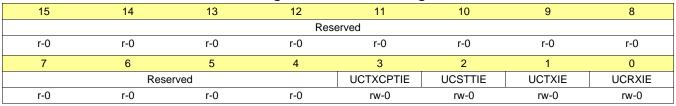
Bit	Field	Туре	Reset	Description
15-10	UCIRRXFLx	RW	0h	Receive filter length. The minimum pulse length for receive is given by: $t_{MIN} = (UCIRRXFLx + 4)  /  [2 \times f_{IRTXCLK}]$
9	UCIRRXPL	RW	Oh	IrDA receive input UCAxRXD polarity  0b = IrDA transceiver delivers a high pulse when a light pulse is seen.  1b = IrDA transceiver delivers a low pulse when a light pulse is seen.
8	UCIRRXFE	RW	Oh	IrDA receive filter enabled  0b = Receive filter disabled  1b = Receive filter enabled
7-2	UCIRTXPLx	RW	0h	Transmit pulse length.  Pulse length $t_{PULSE} = (UCIRTXPLx + 1) / [2 \times f_{IRTXCLK}]$
1	UCIRTXCLK	RW	Oh	IrDA transmit pulse clock select 0b = BRCLK 1b = BITCLK16 when UCOS16 = 1. Otherwise, BRCLK.
0	UCIREN	RW	Oh	IrDA encoder/decoder enable  0b = IrDA encoder/decoder disabled  1b = IrDA encoder/decoder enabled



# 18.4.10 UCAxIE Register

eUSCI\_Ax Interrupt Enable Register

### Figure 18-21. UCAxIE Register



### **Table 18-17. UCAxIE Register Description**

Bit	Field	Туре	Reset	Description
15-4	Reserved	R	0h	Reserved
3	UCTXCPTIE	RW	Oh	Transmit complete interrupt enable 0b = Interrupt disabled 1b = Interrupt enabled
2	UCSTTIE	RW	Oh	Start bit interrupt enable 0b = Interrupt disabled 1b = Interrupt enabled
1	UCTXIE	RW	Oh	Transmit interrupt enable 0b = Interrupt disabled 1b = Interrupt enabled
0	UCRXIE	RW	0h	Receive interrupt enable 0b = Interrupt disabled 1b = Interrupt enabled



# 18.4.11 UCAxIFG Register

eUSCI\_Ax Interrupt Flag Register

### Figure 18-22. UCAxIFG Register

15	14	13	12	11	10	9	8
			Re	served			
r-0	r-0	r-0	r-0	r-0	r-0	r-0	r-0
7	6	5	4	3	2	1	0
	Res	erved		UCTXCPTIFG	UCSTTIFG	UCTXIFG	UCRXIFG
r-0	r-0	r-0	r-0	rw-0	rw-0	rw-1	rw-0

### Table 18-18. UCAxIFG Register Description

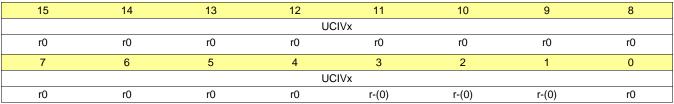
Bit	Field	Туре	Reset	Description
15-4	Reserved	R	0h	Reserved
3	UCTXCPTIFG	RW	Oh	Transmit complete interrupt flag. UCTXCPTIFG is set when the entire byte in the internal shift register got shifted out and UCAxTXBUF is empty.  0b = No interrupt pending  1b = Interrupt pending
2	UCSTTIFG	RW	0h	Start bit interrupt flag. UCSTTIFG is set after a Start bit was received  0b = No interrupt pending  1b = Interrupt pending
1	UCTXIFG	RW	1h	Transmit interrupt flag. UCTXIFG is set when UCAxTXBUF empty.  0b = No interrupt pending  1b = Interrupt pending
0	UCRXIFG	RW	Oh	Receive interrupt flag. UCRXIFG is set when UCAxRXBUF has received a complete character.  0b = No interrupt pending 1b = Interrupt pending



# 18.4.12 UCAxIV Register

eUSCI\_Ax Interrupt Vector Register

### Figure 18-23. UCAxIV Register



### Table 18-19. UCAxIV Register Description

Bit	Field	Туре	Reset	Description
15-0	UCIVx	R	0h	eUSCI_A interrupt vector value
				00h = No interrupt pending
				02h = Interrupt Source: Receive buffer full; Interrupt Flag: UCRXIFG; Interrupt Priority: Highest
				04h = Interrupt Source: Transmit buffer empty; Interrupt Flag: UCTXIFG
				06h = Interrupt Source: Start bit received; Interrupt Flag: UCSTTIFG
				08h = Interrupt Source: Transmit complete; Interrupt Flag: UCTXCPTIFG; Interrupt Priority: Lowest