



Email

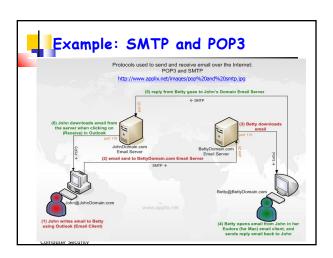
- Email is one of the most widely used network-based application.
- Every user is uniquely identified by an email address: user@domain
 - ♦ User: identifies the user of a domain
 - ❖ Domain: identifies the organization or a host machine
- Using a mailbox principle
 - * A sender does not require the receiver to be online.
- Currently message contents are not secure
 - May be inspected either in transit or by privileged users on destination system

Simple Mail Transfer Protocol (SMTP)

- SMTP: deliver email from the sender's email client to the recipient's email server.
 - Mails that cannot be delivered keep waiting in the spooling area
 - Client process will repeat its delivery attempts periodically
 - >After several repetitions that mail will be removed from the spooling area.

POP3

- POP3 (Post Office Protocol version 3): handle email between Email Server and the recipient's local Email Client.
 - The email will stay on the recipient's email server until it is explicitly requested to be downloaded by the recipient's Email client (e.g. Outlook or Eudora) over, e.g. POP3 protocol.





SMTP Provides No Security

- Emails can be altered en route
- There is no way to validate the identity of the email source
 - Email headers (except the first received header) can be easily forged.
 - Received header: the IP address of the last computer through which the message has passed before being delivered

7



SMTP Commands: Client → Server

- HELO: Initiates a conversation with the mail server.
- Mail FROM: Indicates who is sending the mail. E.g. MAIL FROM: <user1@google.com>
- RCPT TO: Indicates who is receiving the mail. E.g. RCPT TO: <u>user2@yahoo.com</u>

You can indicate more than one user by issuing multiple RCPT commands.

- DATA: Indicates that you are about to send the text (or body) of the message. The message ends with '.'
- QUIT: Indicates that the conversation is over.



SMTP Replies: Server o Client

- 220: service ready
- **250:** requested mail action OK, completed
- 421: service is not available
- 450: requested action aborted
- 500: syntax error
-



Connect to port 25

HELO mail1.com

250 ... Pleased to meet you

MAIL FROM: user1@mail1.com

250 OK

RCPT TO: cs5712013@gmail.com

250 Accepted

DATA

354 Enter message, ending with "." on a line by itself test this function

250 OK

QUIT

Connection closed by foreign host.



Spam Email

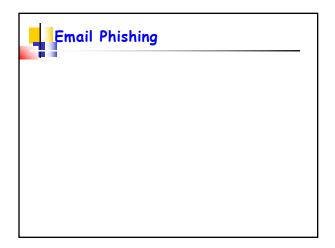
- Spam emails: unsolicited bulk email
 - are sent to a large group of individuals in an effort to force the email onto people who would otherwise choose not to receive this message.

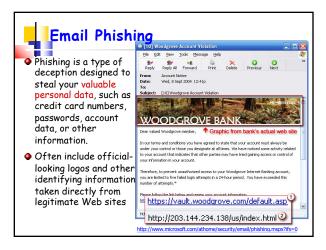


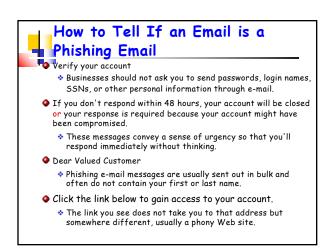
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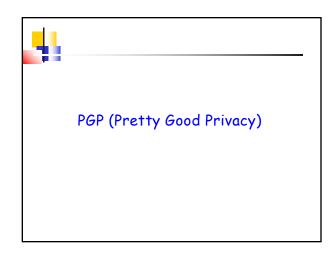
- Spam emails: unsolicited bulk email
 - are sent to a large group of individuals in an effort to force the email onto people who would otherwise choose not to receive this message.
- Detecting Spam email
 - Based on the IP address or email address from which the spam email is sent.
 - ♦ However,
 - >the from and reply-to headers can be forged
 - >The spammer can hide the IP address using botnetworks or open proxy

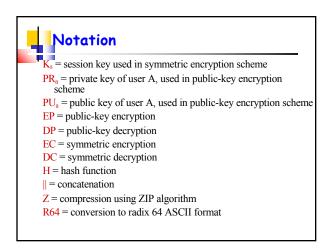
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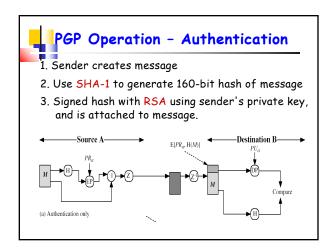


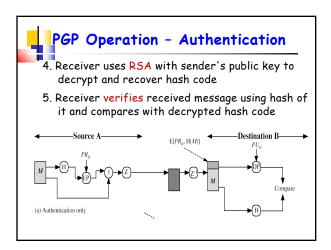


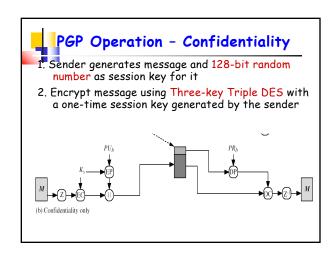


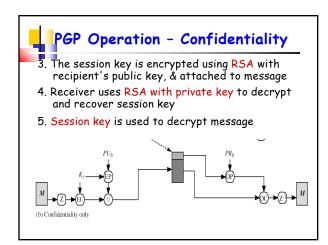


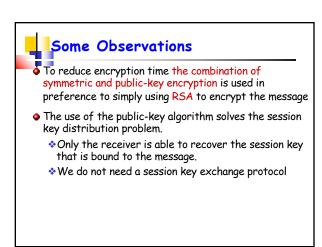


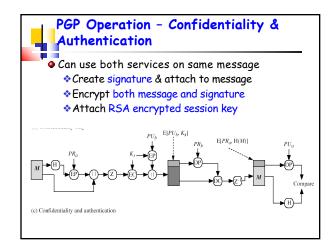


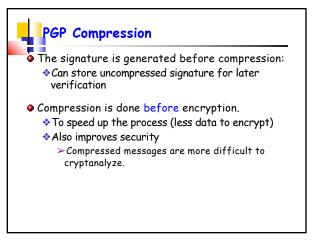






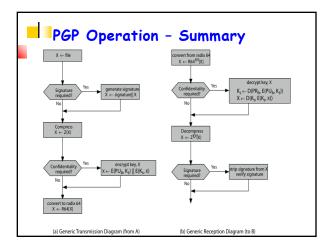






PGP Operation - Email Compatibility

- After the above security operations, the resulting message will contain some arbitrary octets.
- However email was designed only for ASCII text
- Hence PGP must convert raw binary data into printable ASCII characters - uses radix-64 algorithm



PGP Public & Private Keys

- A user may have multiple public/private key pairs
 - To interact with different groups of correspondents
 - Enhance security by limiting the amount of material encrypted with any one key
- Need to identify which public-key is actually used to encrypt session key in a message

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 - ❖ To interact with different groups of correspondents
 - Enhance security by limiting the amount of material encrypted with any one key
- Need to identify which public-key is actually used to encrypt session key in a message
 - Could send full public-key with every message, but this is inefficient - an RSA public key may be hundreds of decimal digits in length

PGP Public & Private Keys

- Solution: Associate an identifier with each public-key

 the combination of user ID and key ID would be
 sufficient to identify a key uniquely.
 - Key IDs must be assigned and stored so that both sender and receiver can map from Key ID to public key
 - PGP: The key ID associated with each public-key consists of its least significant 64 bits (PU mod 2⁶⁴).
 - ➤ Very likely be unique

Key ID

- Key ID is also required for the PGP digital signature.
 - Sender may use one of a number of private keys to encrypt the message digest
 - Receiver must know which public key is intended for use.
 - The digital signature of a message includes the 64-bit key ID of the required public key.
 - When the message is received, the recipient verifies that the key ID is for a public key that he/she knows for that sender.

