

## CS458/558 Introduction to Computer Security

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## Buffer Overflow Attack

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### Buffer Overflow

- Buffer overflow: the **top vulnerability** in Linux/Unix
- A **buffer** can be formally defined as "a contiguous block of computer memory that holds more than one instance of **the same data type**".
- In C and C++, buffers are usually implemented using **arrays**.
- An extremely common kind of buffer is simply **an array of characters**.
- A **buffer overflow** is the result of stuffing more data into a buffer than it can handle.

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### Buffer Overflow: Basic Example

- A program has defined two data items which are adjacent in memory: **an 8-byte-long string buffer A**, and **a 2-byte string buffer B**.
- Initially, A contains nothing and B contains character `'a'`.

|   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|
| A | A | A | A | A | A | A | A | B | B |
|   |   |   |   |   |   |   |   | a |   |

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### Buffer Overflow: Basic Example (Cont.)

- Now, the program attempts to store the string **classroom** in the **A** buffer, followed by a `'\0'` to mark the end of the string. Assume that characters are one byte wide.

|   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|
| A | A | A | A | A | A | A | A | B | B |
|   |   |   |   |   |   |   |   | a |   |

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### Buffer Overflow: Basic Example (Cont.)

- Now, the program attempts to store the character string **classroom** in the **A** buffer, followed by a `'\0'` to mark the end of the string. Assume that characters are one byte wide.
- If we do not check the length of the string, it overwrites the value of B

|     |     |     |     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| A   | A   | A   | A   | A   | A   | A   | A   | B   | B   |
| 'c' | 'l' | 'a' | 's' | 's' | 'r' | 'o' | 'o' | 'm' | '0' |

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### Buffer Overflow: Example (buffer1.c)

```
#include <stdio.h>

int foo(){
    unsigned int yy = 0;
    char buffer[5]; char ch; int i = 0;
    while ((ch = getchar()) != '\n')
        buffer[i++] = ch;
    buffer[i] = '\0';
    printf("Input: %s\n", buffer);
    printf("yy = %d\n", yy);
    return 0;
}

int main() {
    while(1) foo();
}
```

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    printf("Input: %s\n", buffer);
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int main() {
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}
```

*bingsun2% buffer1*  
*abcd*

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```
#include <stdio.h>

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    char buffer[5]; char ch; int i = 0;
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        buffer[i++] = ch;
    buffer[i] = '\0';
    printf("Input: %s\n", buffer);
    printf("yy = %d\n", yy);
    return 0;
}

int main() {
    while(1) foo();
}
```

*bingsun2% buffer1*  
*abcd*  
*Input: abcd*  
*yy = 0*  
*abcdefghijklmn*

### Buffer Overflow: Example (buffer1.c)

```
#include <stdio.h>

int foo(){
    unsigned int yy = 0;
    char buffer[5]; char ch; int i = 0;
    while ((ch = getchar()) != '\n')
        buffer[i++] = ch;
    buffer[i] = '\0';
    printf("Input: %s\n", buffer);
    printf("yy = %d\n", yy);
    return 0;
}

int main() {
    while(1) foo();
}
```

*bingsun2% buffer1*  
*abcd*  
*Input: abcd*  
*yy = 0*  
*abcdefghijklmn*  
*Input: abcdefghijklmn*  
*yy = 1835925504*

### Buffer Overflow: Example2 (buffer.c)

```
void f(char *str) {
    char buffer[16];
    strcpy(buffer, str);
}

void main() {
    char large_string[256];
    int i; for (i = 0; i < 255; i++)
        large_string[i] = 'A';
    f(large_string);
}
```

### Buffer Overflow: Example2 (buffer.c)

```
void f(char *str) {
    char buffer[16];
    strcpy(buffer, str);
}

void main() {
    char large_string[256];
    int i; for (i = 0; i < 255; i++)
        large_string[i] = 'A';
    f(large_string);
}
```

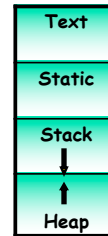
- Output: bus error
- \* Access memory that the CPU cannot physically address (the return address is overwritten).

## What Damage Can Buffer Overflow Cause

- You could run into unpredictable behavior from a program vulnerable to buffer overflow.
- The return address may be overwritten. In most cases, such overwrite of the return address would create a pointer to some invalid location in the memory - segmentation fault.

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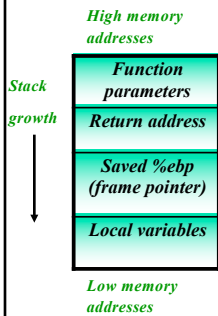
## Process Memory Organization



- A process is divided into four regions
  - Text:** Program code; read-only. any attempts to write to it will result in segmentation fault.
  - Statically allocated memory** (global and static data)
  - Stack:** local variables, arguments, return address, etc.
  - Dynamically allocated memory** (heap)

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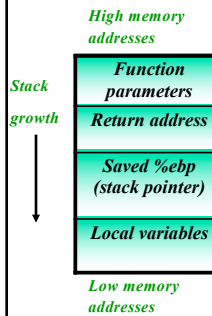
## Stack Frames



- Consists of **stack frames** that are pushed when calling a function and popped when returning.
- Stack pointer (esp)** - a register that points to the top of the stack.
- Frame pointer (ebp)** - A pointer to the stack frame from which the current stack frame was entered.
- When a function is called, the return address, ebp, and the variables are pushed on the stack.

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## Stack Frames



- The return address has a higher address than the local variables.
- When we overflow the buffer, the return address may be overwritten.

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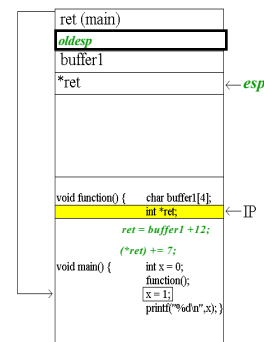
## Example: Modify the Execution Flow (attack.c)

```
#include<stdio.h>
void function() {
    char buffer1[4];
    int *ret;
    ret = buffer1 + 12;
    (*ret) += 7;
}

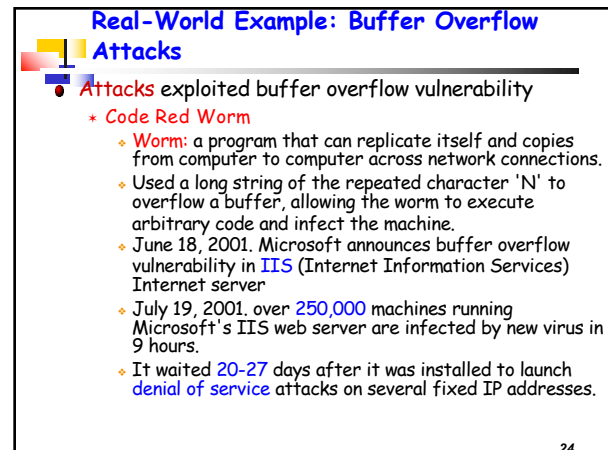
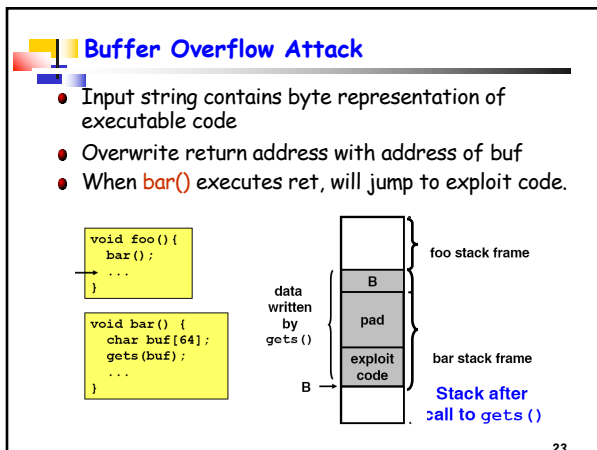
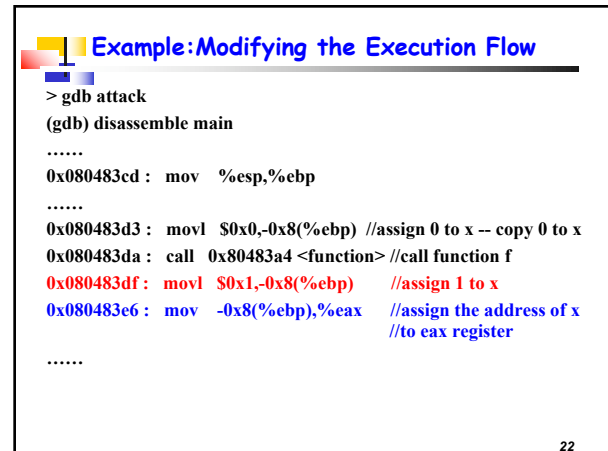
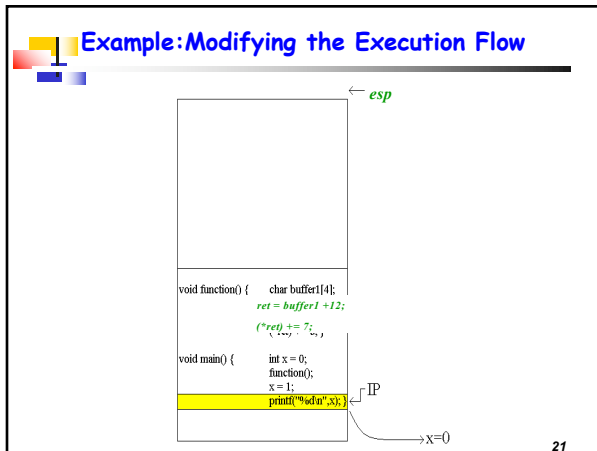
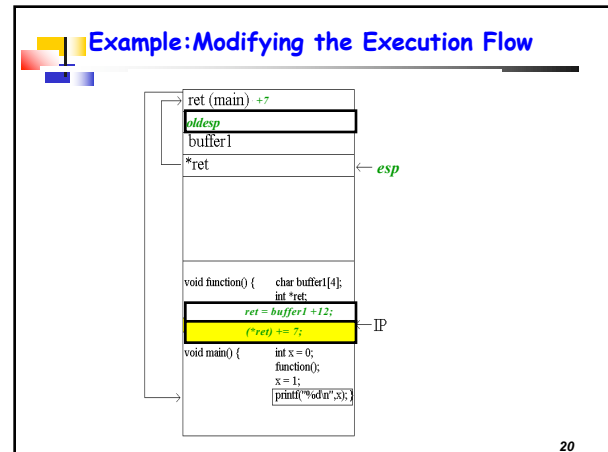
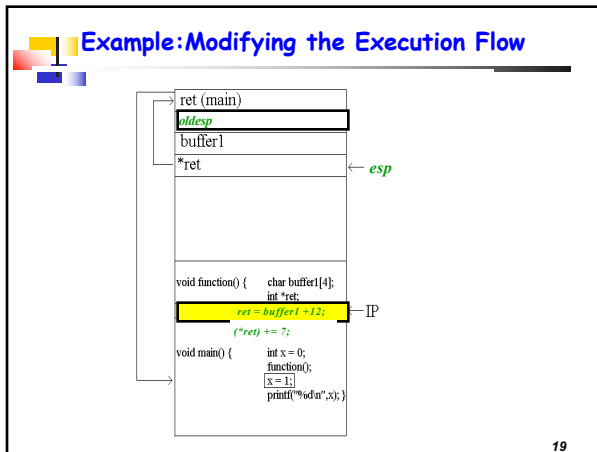
int main() {
    int x = 0;
    function();
    x = 1;
    printf("%d\n",x);
}
```

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## Example: Modifying the Execution Flow



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## Real-World Example: Buffer Overflow Attacks

- **Attacks** exploited buffer overflow vulnerability
  - \* **Internet worm**: spread by sending code to the finger daemon.
    - Early versions of the finger server used `gets()` to read the argument sent by the client:
 

```
finger <username>
```
    - By exploiting the weakness in this system call, the worm was able to load its own code into the finger daemon's read buffer, overwrite the return address in `gets()`'s stack frame and begin executing itself.

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## Common C and C++ Mistakes that Permit Buffer Overflows

### Common C and C++ Mistakes that Permit Buffer Overflows

- Fundamentally, any time your program reads or copies data into a buffer, it needs to check that **there's enough space before making the copy**.
- Sadly, there are **a large number of dangerous functions** that come with C and C++ that even fail to do this - arrays become the favorite targets of buffer overflow attacks.
  - \* `strcpy`, `strcat`, `sprintf`, `vsprintf`, `gets`, `scanf`, .....
- Using the format `%s` in `scanf()` set of functions is almost always a mistake when reading untrusted input.

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### Counter Buffer Overflows

- **Make standard library routines more resistant to attack.**
  - \* Lucent developed `libsafe`, a wrapper of several standard C functions like `strcpy()` known to be vulnerable to stack-smashing attacks.
  - \* The `libsafe` versions of those functions check to make sure that array overwrites can't exceed the stack frame
  - \* However, this approach only protects those specific functions, not stack overflow vulnerabilities in general

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### Counter Buffer Overflows

- **Canary-based defenses**
  - \* Researcher Crispin Cowan created an interesting approach called `StackGuard`.
  - \* `Stackguard` modifies the C compiler (`gcc`) so that a canary value is inserted in front of return address.
  - \* Before any function returns, it checks to make sure that the canary value hasn't changed.
  - \* If an attacker overwrites the return address, the canary's value will probably change and the system can stop instead.
  - \* **Disable**: `fno-stack-protector` (`gcc`)

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### Counter Buffer Overflows

- **Address Space Layout Randomization (ASLR)**
  - \* ASLR randomly arranges the position of the memory, including the memory position of stack, heap, and libraries.
  - \* With ASLR, every time when a program executes, the stack will have a different start address.
  - \* **Disable/enable**
  - \* `echo 0/1 > /proc/sys/kernel/randomize_vs_space`
    - \* 0 - No randomization. Everything is static.
    - \* 1 - Shared libraries, stack, `mmap()`, and heap are randomized.

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## References

- <http://www.maths.leeds.ac.uk/~read/bofs.html>
- [http://www.windowsecurity.com/articles/Analysis\\_of\\_Buffer\\_Overflow\\_Attacks.html](http://www.windowsecurity.com/articles/Analysis_of_Buffer_Overflow_Attacks.html)

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## SQL Injection Attack



<http://www.unixwiz.net/techtips/sql-injection.html>

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## What is SQL?

- SQL stands for **Structured Query Language**
- Is used for many database systems including Microsoft SQL Server, Oracle, MySQL, etc.
- SQL can:
  - \* Retrieve data from a database (*SELECT*)
  - \* Insert new records in a database (*INSERT*)
  - \* Delete records from a database (*DELETE*)
  - \* Update records in a database (*UPDATE*)
  - \* Create a new database table (*CREATE TABLE*)
  - \* Drop a database table (*DROP TABLE*)

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## SQL Database Tables

- A relational database contains one or more tables identified each by a name
- E.g. a database table "users"

| UserID | Name   | LastName | Login     | Password  |
|--------|--------|----------|-----------|-----------|
| 1      | John   | Smith    | jsmith    | hello     |
| 2      | Mary   | Taylor   | mary      | qwerty    |
| 3      | Daniel | Thompson | dthompson | dthompson |

- Query:  
*SELECT LastName FROM users WHERE UserID = 1;*

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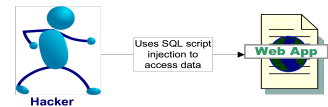
- Query:  
*SELECT LastName FROM users WHERE UserID = 1;*  
**Result: Smith**

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## What is a SQL Injection Attack?

- Convince the application to run SQL code that was not intended.
- Many web applications take user input from a form.
- Often this user input is used literally in the construction of a **SQL query** submitted to a database. For example:

*SELECT productdata FROM table  
WHERE productname = 'user input product name'*



<http://www.ja-sig.org/wiki/download/attachments/19378/JASIGWinter2006-Security-Reviews.ppt?version=1>

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### SQL Injection Attack: Example

- SQL Query in Web application code:

```
SQLQuery = "SELECT * FROM users
WHERE login = '" + userName +
" and password= '" + password + "';"
```

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### SQL Injection Attack: Example

- SQL Query in Web application code:

```
SQLQuery = "SELECT * FROM users
WHERE login = '" + userName +
" and password= '" + password + "';"
```

- Input: **a' or 't' = 't'; --**  
**SELECT \* FROM users**  
**WHERE login = 'a' or 't' = 't';**  
**--'; and password='';**  
 ' : Close the user input field.  
 -- : Comments out the rest of the line.

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### SQL Injection Attack: Example

- SQL Query in Web application code:

```
SQLQuery = "SELECT * FROM users
WHERE login = '" + userName +
" and password= '" + password + "';"
```

- Input: **a' or 't' = 't'; --**  
**SELECT \* FROM users**  
**WHERE login = 'a' or 't' = 't';**  
**--'; and password='';**  
 ' : Close the user input field.  
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Allow an attacker to bypass the security and retrieve information from the database

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### SQL Injection Attack: Example

- SQL Query in Web application code:

```
SQLQuery = "SELECT * FROM users
WHERE login = '" + userName +
" and password= '" + password + "';"
```

- Input: **a' or 't' = 't'; DROP TABLE users; --**  
**SELECT \* FROM users**  
**WHERE login = 'a' or 't' = 't';**  
**DROP TABLE users;**  
**--'; and password='';**

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### SQL Injection Attack: Example

- SQL Query in Web application code:

```
SQLQuery = "SELECT * FROM users
WHERE login = '" + userName +
" and password= '" + password + "';"
```

- Input: **a' or 't' = 't'; DROP TABLE users; --**  
**SELECT \* FROM users**  
**WHERE login = 'a' or 't' = 't';**  
**DROP TABLE users;**  
**--'; and password='';**

The hacker deletes the users table

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### Other Injection Possibilities

- Using SQL injections, attackers can:
  - Add new data to the database
    - Could be embarrassing to find yourself selling some strange items on an eCommerce site
  - Modify data currently in the database
    - Could be very costly to have an expensive item suddenly be deeply 'discounted'

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## Normal SQL Injection

- The attacker formats his query to match the developer's by using the information contained in the error message that are returned in the response.

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## Example: Normal SQL Injection

- Assume that the site that we will be targeting is <http://www.site.com/login.php>.



- After we provide the username and the password, hit the button, an HTTP GET request is sent to login.php with the values that we entered ([www.site.com/login.php?user=USER&pass=PASS](http://www.site.com/login.php?user=USER&pass=PASS))
- Try to find a SQL Injection flaw.

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## Step 1

- Code:  
<http://www.site.com/login.php?user='a'&pass='a'>
- After clicking the submit button, we receive an error page, e.g.  
*Microsoft OLE DB Provider for SQL Server error '80000000'*  
*Error on query SELECT id FROM tblUsers WHERE username = 'a' AND password = 'a'*  
*/login.php, line 31*
- SQL server belongs to microsoft → the comment character is --.

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## Step 2

- Now that we know that the site is vulnerable and that we have the original SQL Query we can think of a input that can change the query to do our willing.
- One good query would be:

```
SELECT * FROM tblUsers WHERE username = 'admin'--'AND password='a'
```

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## Step 2

- Now that we know that the site is vulnerable and that we have the original SQL Query we can think of a input that can change the query to do our willing.
- One good query would be:  
*SELECT \* FROM tblUsers WHERE username = 'admin'--'AND password='a'*

The above query would result into logging in as admin without needing the password.

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## Real World Examples

- It is probably the most common website vulnerability today.
- It is a flaw in **web application development**, not a DB or web server problem
- On Jan. 13, 2006, hackers broke into a Rhode Island government web site and allegedly stole credit card data from individuals who have done business online with state agencies.
- On June 29, 2007, Hacker defaces Microsoft UK web page using SQL injection
- On Aug. 12, 2007, The United Nations web site was defaced using SQL injection.

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## Defenses

- Check the **syntax** of input for validity
  - \* Many classes of input have fixed languages
    - ✦ Email addresses, dates, part numbers, etc.
  - \* Scan query string for **undesirable word combinations** that indicate SQL statements, e.g. --, select, insert, drop, etc.
- Have **length limits** on input: many SQL injection attacks depend on entering long strings.

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## Defenses

- **Modify Error Reports**
  - \* In error reports, some time full query is shown, pointing to the syntax error involved, and attacker could use it for further attacks.
  - \* The developer should handle or configure the error reports in such a way that error cannot be shown to outside users.

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## References

- <http://www.cert.org.in/knowledgebase/whitepapers/ciwp-2005-06.pdf>
- <http://www.securitydocs.com/pdf/3348.PDF>
- <http://fr3dc3rv.blogspot.com/2007/03/sql-injection-part-1.html>

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