

GraphicsEngine diagram

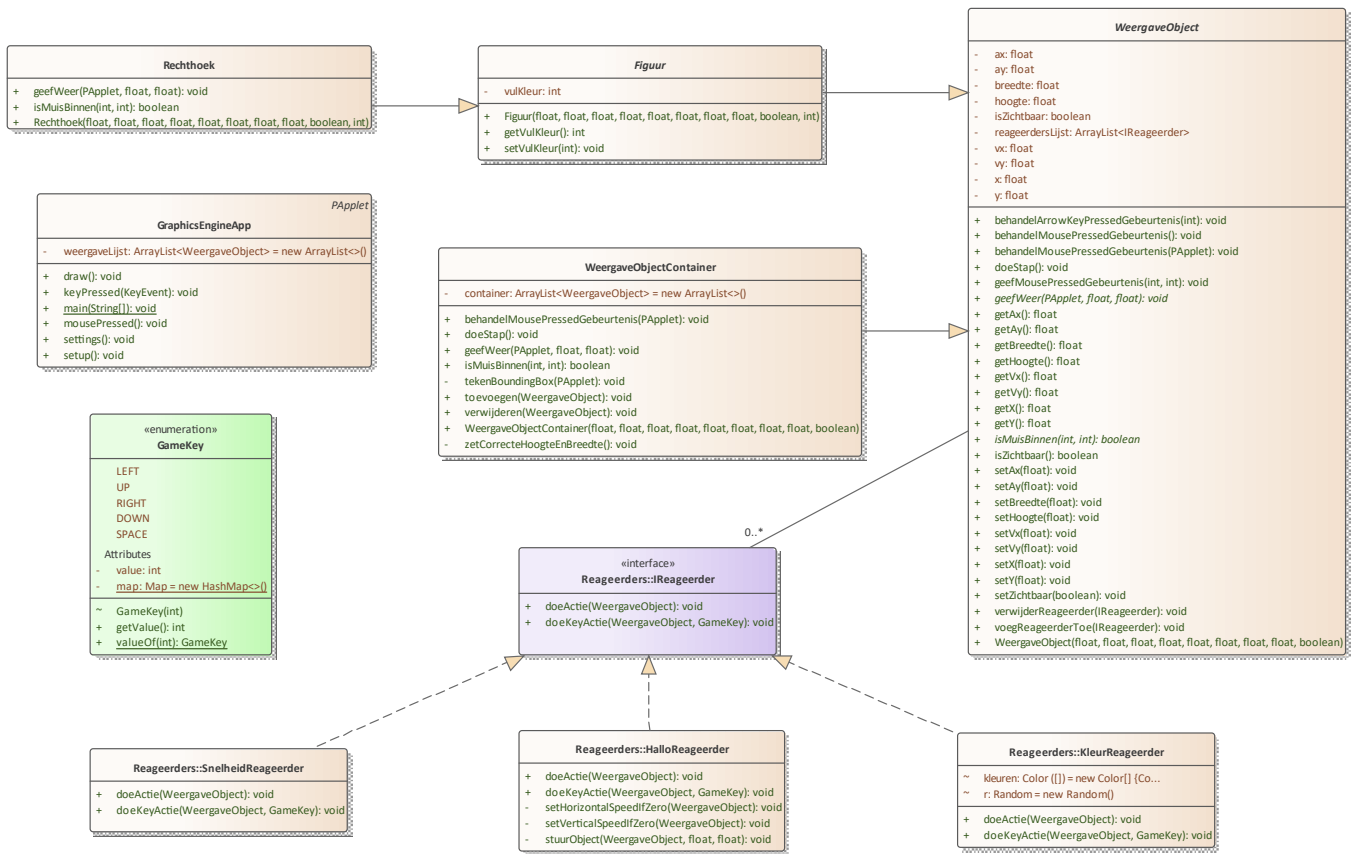


Figure 1: GraphicsEngine

