Chapter 5 Principles of Voice Leading

MUS 112

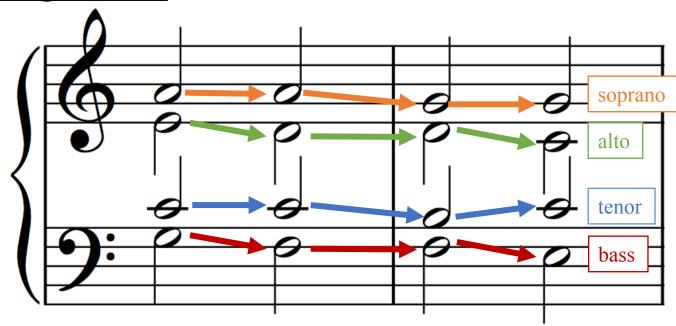
February 13-15, 2017



Introduction

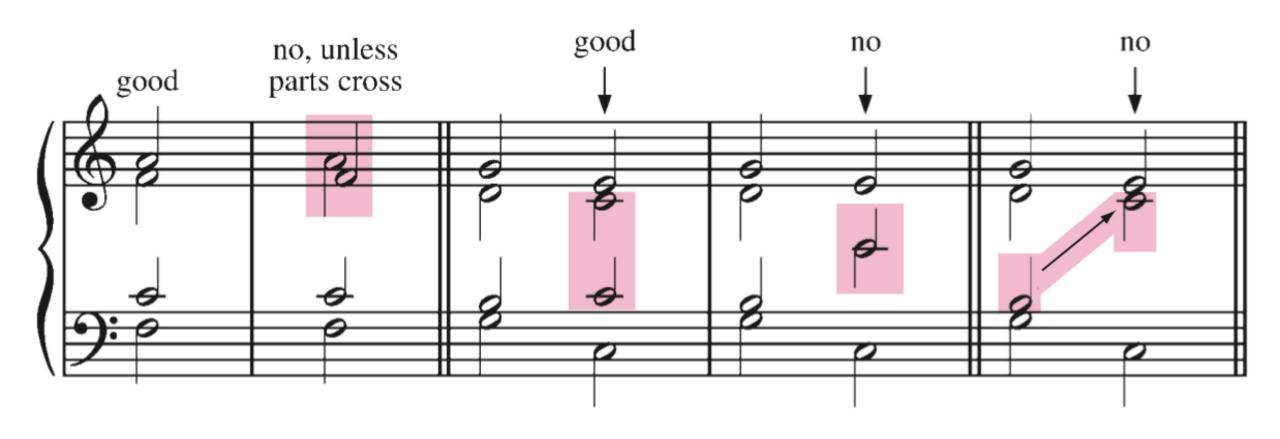
- We have looked at most of the chords you will see in tonal music.
- Harmonic Progression: A series of chords

When notating multiple parts or voices on a single staff, it is necessary to have the stems of the top part point up and the the stems of the bottom part point down



- **Voice Leading**: The way in which chords in a harmonic progression connect
- **Part Writing**: Voice-leading of several individual musical lines, that result in chords when the lines are combined.

Notating Chords



Where we are headed.....

- We are beginning on our journey of mastering chorale writing.
 - Goal: Three and four voice chorales that include any chord/inversion you choose, modulate to other keys, mix the major and minor modes, and chromatically embellish melodies.
- Why?
 - By developing all of theses skills you master the intricacies of tonal harmony
 - Doing so will allow you to:
 - Have more flexibility as a composer.
 - Have more understanding as a listening.
 - Make more informed musical decisions as a performer.
- Chorale writing provides us an ideal tool to develop these skills

The Melodic Line

- The fundamental element of chorale writing is the melodic line.
- Chorales are built by layering melodies on top of one another.
- Let's begin by developing the ability to write simple melodic lines in *vocal style*
 - A melody that easily lends itself to singing
- There are five guidelines to follow to compose a melody in vocal style.
 - Rhythm, Harmony, Contour, Leaps, Tendency Tones

Guidelines for Composing a Melodic Line

1. Rhythm

- Keep the rhythm simple, with most durations being equal to or longer than the duration of the beat.
- The initial note should occur on a strong beat.

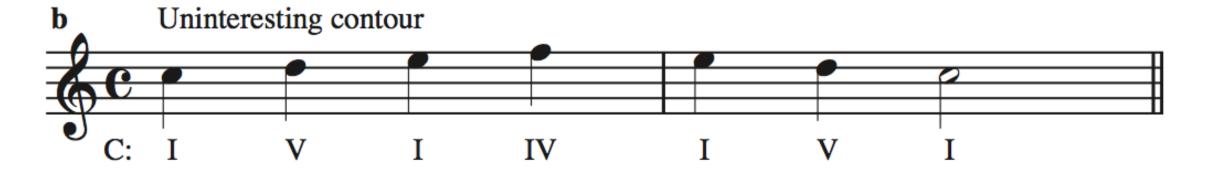
2. Harmony

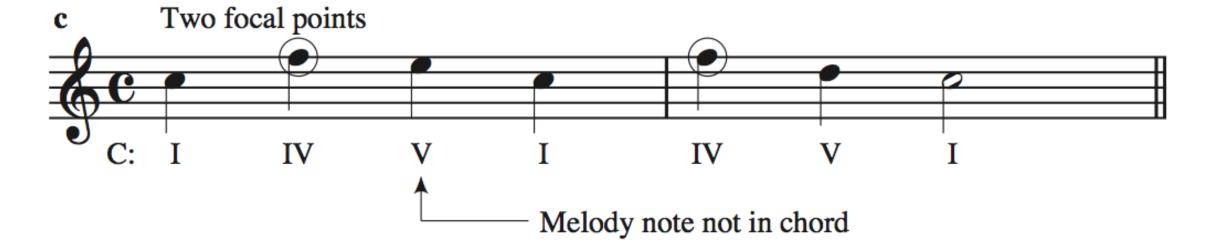
• Every melody note should belong to the chord that is to harmonize it.

3. Contour

- The melody should be primarily **conjunct**(stepwise).
- The shape of the melody should be interesting but clear and simple, with a single focal point, the highest note of the melody.







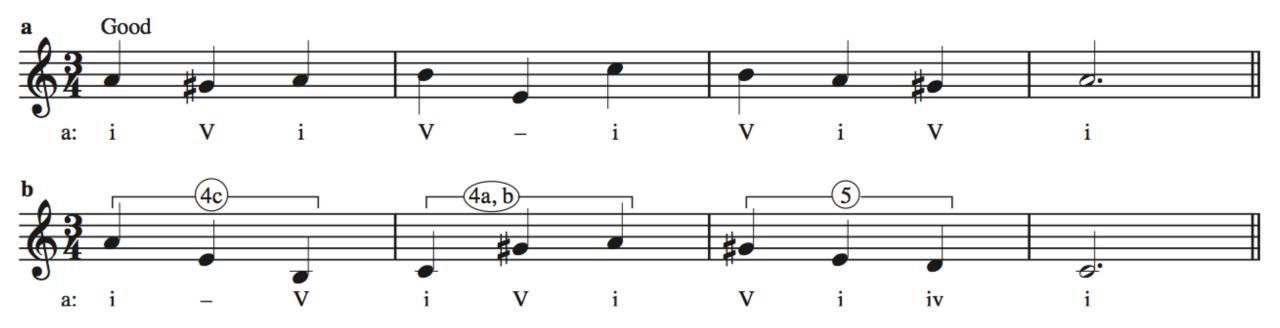
Guidelines for Composing a Melodic Line

4. Leaps

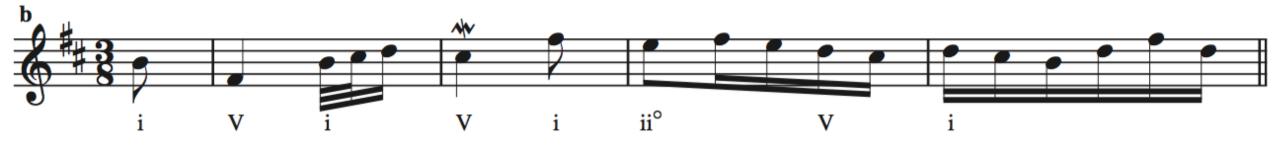
- Avoid the following intervals
 - augmented intervals
 - 7ths
 - intervals larger than a P8.
 - Diminished intervals may be used if the melody changes direction by step immediately after the interval.
- A melodic interval larger than a P4 is usually best approached and left in the direction opposite to the leap.
- When smaller leaps are used consecutively in the same direction, they should outline a triad.

5. Tendency tones

- ^7 has a strong tendency to move up to ^1.
 - An exception to this is the scale wise line descending from 1: 1-7-6-5.
- The only other tendency tone that needs to be considered is ^4, which often moves down to ^3, but not with the regularity with which ^7 goes to ^1.



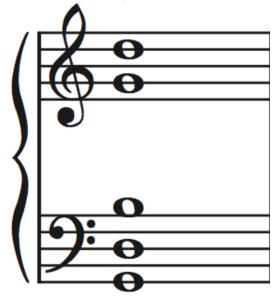
• Many ornate and complicated melodies, are just elaborations of these of these guidelines.



Composition Assignment No. 1

Voicing a Single Chord

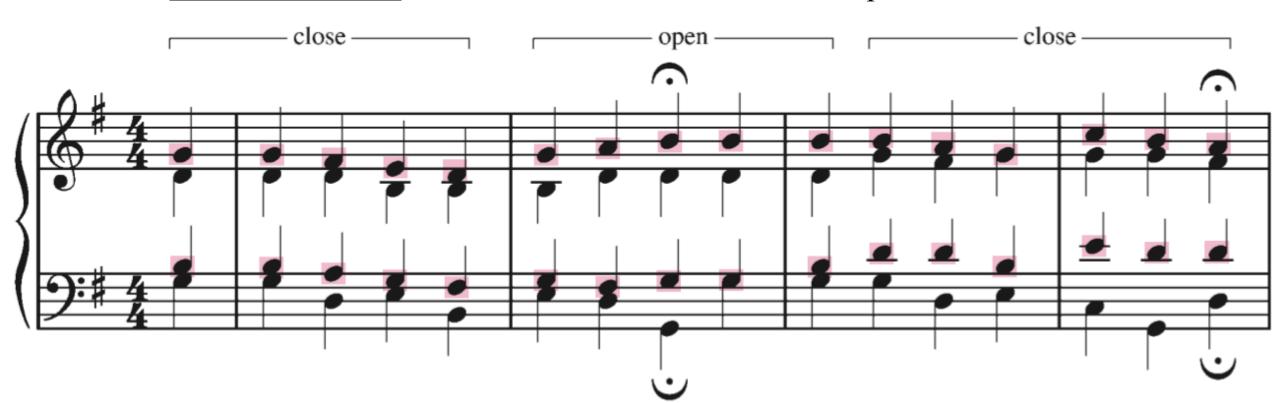
- Once you have decided on what chord to write, you must decide how to voice it.
- **Voicing**: The distribution or spacing of the members in a single chord.



• As you can imagine, there are innumerable possibilities for the voicing for any given chord

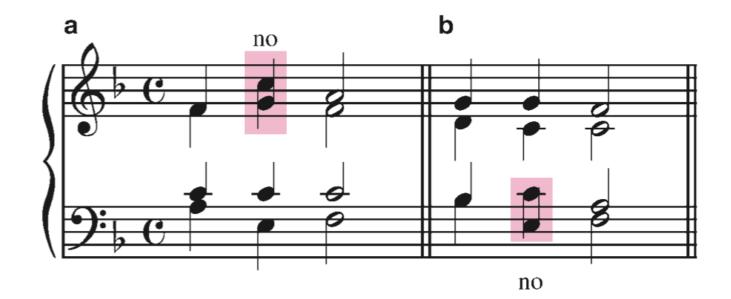
Voicing a Single Chord

- There are two ways that we can describe the voicing of a chord:
 - Open Structure: more than an octave between the soprano and tenor voice
 - Closed Structure: Less than an octave between the soprano and tenor voice



Part-writing Guidelines

- Avoid **Crossed Voices**.
 - This is where a voice is higher than the voice part above it, or lower than the voice part below it.



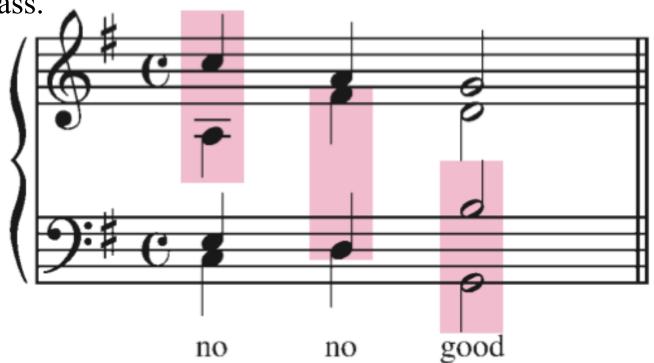
Part-writing Guidelines

Voice Spacing

Avoid overly spacious chord voicings

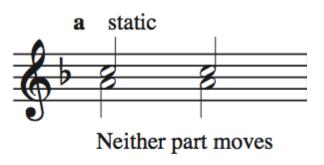
• There should be no more than an octave between each voice, excluding

between the tenor and bass.



Parallel Motion

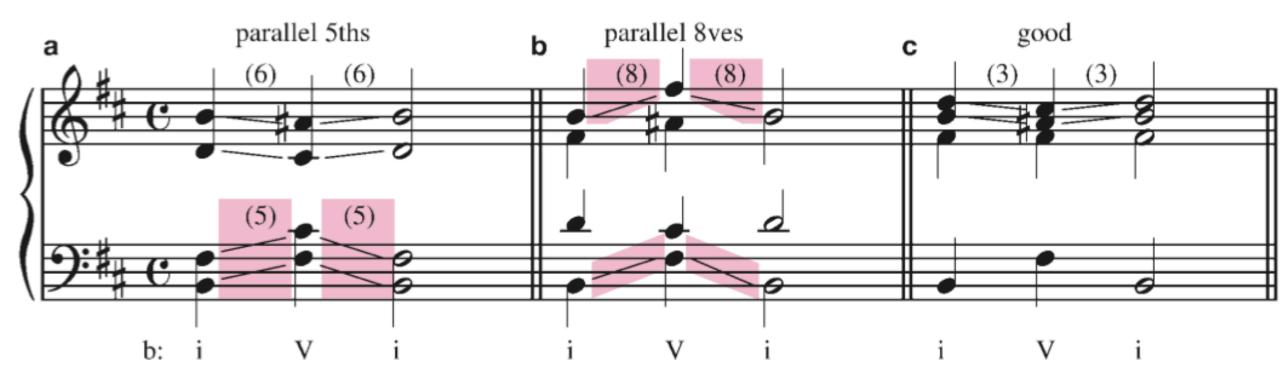
- In tonal music, it is important to consider the relationships between any voice in the texture and every other voice in the texture.
 - When music progresses from one chord to the next, there are five possible relationships between any two voices (or parts).



• In a four-part texture, there are six distinct pairs of voices, that each have their own movement type for each chord change.

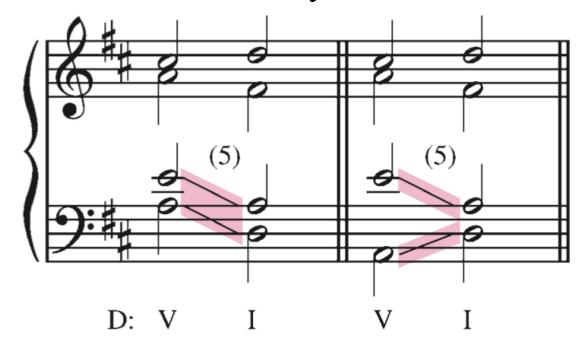
Objectionable Parallel Movement

- A hallmark of this style we are learning is the independence of voices.
- P5 and P8 are the most stable and pure intervals
 - When two voices are at an interval of a P5 or P8 and move in parallel motion the voices become linked and the independence of each voice is lost.



Contrary 5ths and Octaves

• We also avoid contrary movement in 5ths and octaves.



• These have a similar sonic effect as parallel 5ths and octaves

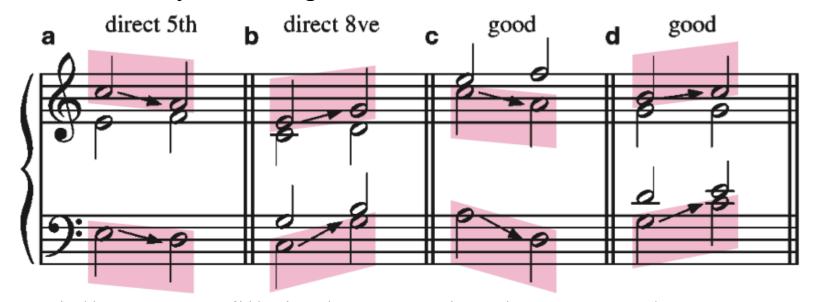
Unequal 5ths

- Unequal 5ths are parallel 5ths where one of the fifths is diminished.
 - $^{\circ}5 \rightarrow P5$
 - $P5 \rightarrow ^{o}5$
- These are generally considered acceptable, unless the unequal fifth involves the bass voice and is moving from $^{\circ}5 \rightarrow P5$
- Just avoid them



Direct Fifths and Octaves

- A direct fifth or octave results when the outer voices move in the same direction and arrive on a perfect fifth or octave. The soprano part must be leaping.
 - This sounds very close to parallel fifths and octaves, so we avoid them.



• Essentially, our ear fills in the notes that the soprano leaps over, and this creates the illusion of parallel motion.