

Sloan Griffin

sgriffin@ufl.edu

352.585.6898

<http://sloangrif.github.io>

Objective

Seeking a full time position utilizing my creative, computer, and interpersonal skills, within a company that bridges the gap between engineering and design.

Education

Bachelor of Science in Digital Arts and Science Engineering

Expected May 2017

University of Florida, Gainesville FL GPA: 3.33/4

Experience

CTO Interactive Web Design Intern VMware - Palo Alto, CA

May 2016-Aug 2016

Worked on an Innovation Design and Development team meant to give engineers tools to help foster an innovative environment.

- Utilized design skills to create branding for a new web application
- Used Ruby on Rails, HAML, and CSS/SCSS to dynamically retrieve information from a website to create and style a PDF version of a company website

UI/ Graphic Design Intern Grooveshark - Gainesville, FL

Oct 2014-May 2015

Music service that provides free streaming music to over 30 million users, bridging the gap between listener and artist.

- Created / presented Marvel application prototypes of mobile and web product designs to design team
- Use of Adobe Photoshop and Illustrator to create/perfect content for web and mobile application designs focused on improving clarity and usability

Projects

Designer STEM'd inc. - Gainesville, FL

Spring 2015

A social network created for scientific minds to "Learn, Collaborate, and Innovate". This website is a student founded project. Over 200 members joined in less than three weeks.

- Responsible for the idea/creation of site logo with the use of Adobe Photoshop and Illustrator.
- Collaborated with founder to determine the most suitable designs to promote website

Developer/Designer Intern Mapn inc. - Gainesville, FL

Fall 2015

Mapn is a video broadcasting web application. Worked as an intern for this startup company along with a team of five others as apart of a software engineering course. Used Agile and Scrum methodologies.

- Responsible for working with business owner to design user friendly mockups for each page of the web application.
- Created a 'My Videos' page which retrieved each video from the API that a user uploaded to the site and the number of likes and dislikes each video received.

Involvement

Women in Computer Science Engineering - Webmaster

2015-Present

- Developed a clean and user friendly website that users can easily navigate to learn about the club.
- Use of HTML and CSS to code club website. Consistently updating website to create a better experience for users.

Skills

- Proficiency in Unity, Final Cut Pro, Autodesk Maya, Processing and Adobe (Photoshop, Illustrator, Experience Design, inDesign),
- Web development and design (HTML, CSS, Ruby on Rails, Git)
- Hobbyist Video Editor, 3-D Animator, and Pianist