Sloan Griffin

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http://sloangrif.github.io

Objective

Seeking a professional internship utilizing my creative, computer, and interpersonal skills, within a company that bridges the gap between engineering and design.

Education

Bachelor of Science in Digital Arts and Science Engineering   **Expected May 2017**

University of Florida, Gainesville FL   GPA: 3.33/4

Experience

UI/ Graphic Design Intern   Grooveshark - Gainesville, FL   **Oct 2014-May 2015**

Music service that provides free streaming music to over 30 million users, bridging the gap between listener and artist.

- Created / presented Marvel application prototypes of mobile and web product designs to design team
- Use of Adobe Photoshop and Illustrator to create/perfect content for web and mobile application designs focused on improving clarity and usability

Projects

Designer   STEM'd inc. - Gainesville, FL   **Spring 2015**

A social network created for scientific minds to "Learn, Collaborate, and Innovate". This website is a student founded project. Over 200 members joined in less than three weeks.

- Responsible for the idea/creation of site logo with the use of Adobe Photoshop and Illustrator.
- Collaborated with founder to determine the most suitable designs to promote website

Developer/Designer Intern   Mapn inc. - Gainesville, FL   **Fall 2015**

Mapn is a video broadcasting web application that promotes users to upload videos to promote local businesses. Worked as an intern for this startup company along with a team of five others as apart of a software engineering course. Used Agile and Scrum methodologies.

- Responsible for working with business owner to design user friendly mockups for each page of the web application.
- Created a 'My Videos' page which retrieved each video from the API that a user uploaded to the site and the number of likes and dislikes each video received.

Involvement

Women in Computer Science Engineering - Webmaster   **2015-Present**

- Developed a clean and user friendly website that users can easily navigate to learn about the club.
- Use of HTML and CSS to code club website.

Skills

- Proficiency in Unity, Final Cut Pro, Autodesk Maya, Processing and Adobe (Photoshop, Illustrator)
- Front end web development and design (HTML, CSS)
- Hobbyist Video Editor, 3-D Animator, and Pianist