

# 1 Enumerable sets

Let  $\mathcal{F} : \mathcal{D}_{\mathcal{F}} \subseteq \omega^k \times \Sigma^{*l} \rightarrow \omega^n \times \Sigma^{*m}$ . We define

$$\begin{aligned} \mathcal{F}_{(i)} : \mathcal{D}_{\mathcal{F}} \subseteq \omega^k \times \Sigma^{*l} &\mapsto \omega & 1 \leq i \leq n \\ \mathcal{F}_{(i)} : \mathcal{D}_{\mathcal{F}} \subseteq \omega^k \times \Sigma^{*l} &\mapsto \Sigma^* & n+1 \leq i \leq n+m \end{aligned}$$

We say a set  $S \subseteq \omega^n \times \Sigma^{*m}$  is  $\Sigma$ -effectively enumerable if it is empty or there is a function  $\mathcal{F} : \omega \rightarrow \omega^n \times \Sigma^{*m}$  s.t.  $\text{Im}_{\mathcal{F}} = S$  and  $\mathcal{F}_{(i)}$  is  $\Sigma$ -computable for all  $1 \leq i \leq n+m$ .

**Theorem 1** *A non-empty set  $S \subseteq \omega^n \times \Sigma^{*m}$  is  $\Sigma$ -effectively enumerable if and only if there is an effective procedure  $\mathcal{P}$  s.t.*

- The input space is  $\omega$
- $\mathcal{P}$  halts for all  $x \in \omega$
- The output set is  $S$ —i.e. whenever  $\mathcal{P}$  halts, it outputs an element of  $S$ , and for every  $(\vec{x}, \vec{\alpha}) \in S$  there is some input  $x \in \omega$  s.t.  $\mathcal{P}(x) \mapsto_{\text{halting}} (\vec{x}, \vec{\alpha})$ .

## 1.1 Prime numbers and enumerable sets

Let  $\Sigma \neq \emptyset$  be an alphabet with a total order  $\leq$ . Let  $S \subseteq \omega^n \times \Sigma^{*m}$  a  $\Sigma$ -mixed set of arbitrary dimensions. Notice that for any  $n$ -tuple  $(x_1, \dots, x_n)$ , with  $x_i \in \omega$ , we can find a corresponding  $\varphi \in \mathbb{N}$  s.t.

$$\varphi = 2^{x_1} 3^{x_2} \dots pr(n)^{x_n}$$

In other words,  $(x_1, \dots, x_n)$  corresponds to the exponents of the  $n$  prime factors of a unique natural number. At the same time, the  $m$ -tuple  $(\alpha_1, \dots, \alpha_m)$  corresponds to a unique  $\psi \in \mathbb{N}$  s.t.

$$\psi = 2^{y_1} 3^{y_2} \dots pr(m)^{y_m}$$

where  $\alpha_j = *^{\leq}(y_j)$ . In other words,  $(\alpha_1, \dots, \alpha_m)$  corresponds to a unique natural number whose  $m$  prime factors have exponents given by the position of each word in the language.

Both of these relations come from the uniqueness of prime factorizations. They provide a way to enumerate  $\Sigma$ -mixed sets. In particular, if  $S$  is  $\Sigma$ -total we enumerate it mapping each  $x \in \omega$  to  $((x)_1, \dots, (x)_n, *^{\leq}((x)_{n+1}), *^{\leq}((x)_m))$ . If  $S$  is not  $\Sigma$ -total, then one can still enumerate it assuming that it is  $\Sigma$ -computable.

Indeed, one maps  $x$  to the corresponding  $(n+m)$ -tuple described above if the tuple is in  $S$ , and leaves the procedure undefined (or without halt) otherwise. This can be expressed as follows:

Because  $\Sigma$ -total sets are enumerable (as pointed out above), any  $\Sigma$ -mixed set that is  $\Sigma$ -computable is enumerable (via restriction of the  $\Sigma$ -total enumeration).

## 2 Coding infinite tuples

We define  $\omega^{\mathbb{N}} := \{(s_1, s_2, \dots) : s_i \in \omega\}$  and  $\omega^{[\mathbb{N}]} \subseteq \omega^{\mathbb{N}} := \{(s_1, s_2, \dots) : s_i \in \omega \wedge \exists k \in \omega : i \geq k \Rightarrow s_i = 0\}$ .

### 2.1 The $i$ th prime function

We define

$$\begin{aligned} pr : \mathbb{N} &\mapsto \omega \\ n &\mapsto \text{the } n\text{th prime number} \end{aligned}$$

**Theorem 2** *For all  $x \in \mathbb{N}$  there is a unique infinituple  $\vec{s} \in \omega^{[\mathbb{N}]}$  s.t.*

$$x = \prod_{i=1}^{\infty} pr(i)^{s_i}$$

The theorem follows trivially from the definition of  $\omega^{[\mathbb{N}]}$  and the fundamental theorem of arithmetic.

**Problem 1** *Prove the previous theorem via complete induction.*

The base case is trivial. Assume the statement holds for all  $n \leq k$ . The fundamental theorem of arithmetic ensures that  $k+1 = p_1 \cdot \dots \cdot p_m$  where  $p_i$  is prime. Assume the factorization above is ordered (this is,  $p_{j+1} > p_j$  for all  $j \in [1, m]$ ). Then  $k+1 = p_m \cdot q$  with  $q = p_1 \cdot \dots \cdot p_{m-1}$ .

*Subproof.* We will prove  $k+1 = p_m \cdot q \Rightarrow q \leq k$ . Assume the premise holds and the consequence does not. Since  $q > k$  we have  $q \cdot x > k+1$  for all  $x > 1$ . Then  $q \cdot x > k+1$  for all  $x$  that is prime. Then  $q \cdot p_m \neq k+1$  which is a contradiction. Then, if  $k+1 = q \cdot p_m$ , we have  $q \leq k$ . ■

Since  $q \leq k$ , via inductive hypothesis,  $q$  takes the productorial form of the theorem above. Then  $k + 1 = q \cdot pr(j)$  where  $pr(j) = p_m$ . Then the theorem holds for all  $n \in \mathbb{N}$ .

**Theorem 3** *If  $p, p_1, \dots, p_m$  are prime ( $m \geq 1$ ) and  $p \mid p_1 \dots p_m$ , then  $p = p_i$  for some  $i$ .*

We use  $\langle s_1, s_2, \dots \rangle$  to denote the number  $x = \prod_{n=1}^{\infty} pr(n)^{s_n}$ . We use  $(x)_i$  to denote  $s_i$  in said tuple and  $(x)$  to denote the infinituple itself.

**Theorem 4** *The functions*

$$\begin{array}{ll} \mathbb{N} \mapsto \omega^{[\mathbb{N}]} & \omega^{[\mathbb{N}]} \mapsto \mathbb{N} \\ x \mapsto (x) = ((x)_1, (x)_2, \dots) & (s_1, s_2, \dots) \mapsto \langle s_1, s_2, \dots \rangle \end{array}$$

*are bijections each the inverse of the other.*

The theorem should be intuitive. The function that maps a number  $x$  to the infinituple of its prime exponents is the inverse of the function which takes an infinituple and maps it to the product of its prime factors with the corresponding exponents.

**Theorem 5**

$$(x)_i = \max_t (pr(i)^t \mid x)$$

We define

$$\begin{array}{l} Lt : \mathbb{N} \mapsto \omega \\ x \mapsto \begin{cases} \max_i (x)_i \neq 0 & x \neq 1 \\ 0 & x = 1 \end{cases} \end{array}$$

The function returns the index of the maximum prime factor (that is not zero-exponentiated) in the factorization of  $x$ . Since, in this factorizations, all prime factors beyond  $Lt(x)$  are zero,  $Lt(x)$  can be understood as an upper-bound of the factorization. This is formalized in the following theorem.

**Theorem 6**

$$x = \prod_{i=1}^{Lt(x)} pr(i)^{(x)_i}$$

**Problem 2** Prove the previous theorem.

We know  $x = \prod_{i=1}^{\infty} pr(i)^{(x)_i}$  where  $(x) \in \omega^{[\mathbb{N}]}$ . Then, by definition, there is some  $k \in \omega$  s.t.  $(x)_i = 0$  if  $i \geq k$ . Then  $x = \prod_{i=1}^{k-1} pr(i)^{(x)_i} \times \prod_{i=k}^{\infty} pr(i)^0 = \prod_{i=1}^{k-1} pr(i)^{(x)_i}$

We want to prove  $k - 1 = Lt(x)$ . However, this follows from definition, since we have defined  $k - 1$  to be the maximum value after which all  $(x)_{j>k-1} = 0$ . Then  $k - 1 = Lt(x)$ . ■

## 2.2 Orders over $\Sigma$

Let  $\Sigma$  an alphabet with  $n$  symbols. We want to find a bijection between  $\omega$  and  $\Sigma^*$  assuming some order  $\leq$  over  $\Sigma$ . Let  $s^{\leq} : \Sigma^* \mapsto \Sigma^*$  be

$$\begin{aligned} s^{\leq}((a_n)^m) &= (a_1)^{m+1} & m \geq 0 \\ s^{\leq}(\alpha a_i (a_n)^m) &= \alpha a_{i+1} (a_1)^m & 1 \leq i < n, m \geq 0 \end{aligned}$$

This function enumerates the language ordered  $\Sigma$ . For example, consider  $\Sigma = \{ @, ! \}$  with  $@ < !$ . Then

$$\begin{aligned} s^{\leq}(\epsilon) &= s^{\leq}(!^0) = @ \\ s^{\leq}(@) &= s^{\leq}(\epsilon @ (!)^0) = \epsilon ! \epsilon = ! \\ &\vdots \end{aligned}$$

Repeated application of this logic outputs the following enumeration:

$$@, !, @@, @!, !@, !!, @@@, @@!, @!@, @!!, !@@, !@!, !!@, !!!, \dots$$

The reason why  $s^{\leq}(\beta)$  enumerates the language is that every  $\beta$  is either of the form  $(a_n)^m$  or  $\alpha a_i (a_n)^m$ . This is, it is either a word with only the last character to a certain exponent, or a word with some subchain before the last character to a certain exponent.

Now we are ready to define a bijection between  $\omega$  and  $\Sigma^*$ . Let

$$\begin{aligned} *^{\leq} : \omega &\mapsto \Sigma^* \\ x &\mapsto \begin{cases} \epsilon & x = 0 \\ s^{\leq}(*^{\leq}(i)) & x = i + 1 \end{cases} \end{aligned}$$

For example, using the same alphabet as before, this function maps

$$\begin{aligned}
0 &\mapsto \epsilon \\
1 &\mapsto @ \\
2 &\mapsto ! \\
3 &\mapsto @@ \\
4 &\mapsto @! \\
5 &\mapsto !@ \\
6 &\mapsto !! \\
7 &\mapsto @@@ \\
&\vdots
\end{aligned}$$

Now, observe that any  $\alpha \in \Sigma^*$  is a concatenation of unique symbols, and that each of this unique symbols is the  $i$ th element of  $\Sigma^*$  for some  $i$ . We write to express this  $\alpha = a_{i_k} \dots a_{i_0}$  where  $i_k, i_{k-1}, \dots, i_0 \in \{1, \dots, n\}$ . Then we define the inverse of the previous function as follows:

$$\begin{aligned}
\#^{\leq} : \Sigma^* &\mapsto \omega \\
\epsilon &\mapsto 0 \\
a_{i_k} \dots a_{i_0} &\mapsto i_k n^k + \dots + i_0 n^0
\end{aligned}$$

For example, consider  $\alpha = @!@ = a_1 a_2 a_1$ . Then  $\#^{\leq}(\alpha) = 1 \times 2^2 + 2 \times 2^1 + 1 \times 2^0 = 4 + 4 + 1 = 9$ . It is easy to verify that  $*^{\leq}(9) = @!@$ .

Thus, the functions given produce a perfect bijection between numbers and words. Each word can be univocally determined by its numeric position in the language; each number can be univocally determined by a word whose position in the language is that number.

**Theorem 7** *Let  $n \geq 1$ . Then any  $x \in \mathbb{N}$  is uniquely written as  $x = i_k n^k + i_{k-1} n^{k-1} + \dots + i_0 n^0$  with  $k \geq 0, 1 \leq i_j \leq n$  for all  $j$ .*

## 2.3 Extending the order to words

We can extend  $\leq$  from  $\Sigma$  onto  $\Sigma^*$  by letting  $\alpha \leq \beta$  if and only if  $\#^{\leq}(\alpha) \leq \#^{\leq}(\beta)$ .

### 3 Turing

From now on, we will attempt formalizations of three so far informal concepts:

- $\Sigma$ -effectively computable functions
- $\Sigma$ -effectively computable sets
- $\Sigma$ -effectively enumerable sets

The first formalization is given by Turing.

#### 3.1 Turing machine

A Turing machine is a 7-uple  $M = (Q, \Sigma, \Gamma, \delta, q_0, B, F)$  where

- $Q$  is a set of states
- $\Gamma \supset \Sigma$  is an alphabet
- $\Sigma$  is the input alphabet
- $B \in \Gamma - \Sigma$  is a blank symbol
- $\delta : Q \mapsto \mathcal{P}(Q \times \Gamma \times \{L, R, K\})$
- $q_0 \in Q$  is the initial state
- $F \subseteq Q$  is the set of final states

**Problem 3** *If  $M$  a Turing machine then  $\delta$  is a  $\Sigma$ -mixed function.*

A function is said to be a  $\Sigma$ -mixed function if  $\mathcal{D}_f \subseteq \omega^n \times \Sigma^{*m}$  for some  $n, m \geq 0$  and  $\mathcal{I}_f \subseteq \omega$  or  $\mathcal{I}_f \subseteq \Sigma^*$ . The  $\delta$  function satisfies neither of these properties; its domain is a set of states  $Q \not\subseteq \Sigma^{*m}$  and its image is a set of sets.

**Problem 4** *If  $M$  a Turing machine,  $\mathcal{D}_\delta$  is a  $\Sigma$ -mixed set.*

A set  $S$  is said to be  $\Sigma$ -mixed iff  $S \subseteq \omega^n \times \Sigma^{*m}$  for some  $n, m \geq 0$ . We have already mentioned that  $\mathcal{D}_\delta = Q \not\subseteq \omega^n \times \Sigma^{*m}$  for any  $n, m$ . Then  $\mathcal{D}_\delta$  is not  $\Sigma$ -mixed.

**Problem 5** *If  $M$  a Turing machine, then  $\mathcal{I}_\delta$  is  $\Sigma$ -mixed.*

False again.

### 3.2 Deterministic Turing machine

A Turing machine is said to be deterministic iff  $|\delta(p, \sigma)| \leq 1$  for all  $p \in Q, \sigma \in \Gamma$ .

### 3.3 Instantaneous descriptions

An instantaneous description is a word of the form  $\alpha q \beta$  where  $\alpha, \beta \in \Gamma^*$ ,  $[\beta]_{|\beta|} \neq B$  and  $q \in Q$ . If the instantaneous description is  $\alpha_1 \alpha_2 \dots \alpha_n q \beta_1 \beta_2 \dots \beta_m B B B \dots$ , we read: *The Turing machine is in state  $q$  and it is reading  $\beta_1$* . We use  $\mathbb{D}$  to denote the set of instantaneous descriptions. We define

$$\begin{aligned} St : \mathbb{D} &\mapsto Q \\ d &\mapsto \text{Only symbol of } Q \text{ that is in } d \end{aligned}$$

**Problem 6** Let  $d \in \mathbb{D}$  an instantaneous description. Then  $Ti(d)$  is a triple.

False:  $d$  is not a triple but a single element of  $(\Gamma \cup Q)^*$ .

**Problem 7** If  $d \in \mathbb{D}$  then  $St(d) = d \cap Q$

False. The operation  $d \cap Q$  makes no sense, insofar as  $d$  is a symbol. It would be correct to say  $St(d) = \{d_1, d_2, \dots, d_m\} \cap Q$  where  $d_i$  are the characters in the word  $d$ .

### 3.4 State transitions

*Preliminary def.*

Given  $\alpha \in (\Gamma \cup Q)^*$  we define

$$\begin{aligned} [\epsilon] &= \epsilon \\ [\alpha\sigma] &= \alpha\sigma \text{ if } \sigma \neq B \\ [\alpha B] &= [\alpha] \end{aligned}$$

Thus,  $[[\alpha]]$  removes the trailing blank symbols of  $\alpha$  (if any).

Given  $d_1, d_2 \in \mathbb{D}$  with  $d_1 = \alpha p \beta$ , we say  $d_1 \vdash d_2$  if, given  $\alpha \in \Gamma, \alpha, \beta \in \Gamma^*, p, q \in Q$ , one of the following three cases hold.

(Case 1)  $\alpha \neq \epsilon$ , and

$$\delta(p, [\beta B]_1) \ni (q, \sigma, L)$$

and

$$d_2 = \lfloor \alpha \frown q[\alpha]_{|\alpha|} \sigma \frown \beta \rfloor$$

*Interpretation.* The Turing machine at state  $p$  will write  $\sigma$  at its current position, transition to state  $q$ , and move to the left.

*Example.* Let  $\Sigma = \{ @, \# \}$ . Assuming  $\delta(p) = \{(q, \#, L)\}$ , then the following is an example of *Case 1*.

$$@ \# @ p @ @ @ B B B \vdash @ \# q @ \# @ @ B B \dots$$

(Case 2)

$$\delta(p, [\beta B]_1) \ni (q, \sigma, R)$$

and

$$d_2 = \alpha \sigma q \frown \beta$$

*Interpretation.* The Turing machine at state  $p$  will write  $\sigma$  at its current position, transition to state  $q$ , and move to the right.

*Example.* Let  $\Sigma = \{ @, \# \}$ . Assuming  $\delta(p) = \{(q, \#, R)\}$ , then the following is an example of *Case 2*.

$$@ \# @ p @ @ @ B B B \vdash @ \# @ \# q @ @ B B \dots$$

(Case 3)

$$\delta(p, [\beta B]_1) \ni (q, \sigma, K)$$

and

$$d_2 = \lfloor \alpha q \sigma \frown \beta \rfloor$$



*Interpretation.* The Turing machine at state  $p$  will write  $\sigma$  at its current position, transition to state  $q$ , and stay at the same position.

*Example.* Let  $\Sigma = \{ @, \# \}$ . Assuming  $\delta(p) = \{(q, \#, K)\}$ , then the following is an example of *Case 2*.

$$@ \# @ p @ @ @ B B B \vdash @ \# @ q \# @ @ B B \dots$$

We say  $d \vdash^n d'$  if there are  $d_1, \dots, d_{n+1}$  s.t.  $d = d_1, d' = d_{n+1}$ , and  $d_i \vdash d_{i+1}$  for all  $i = 1, \dots, n$ . Observe that  $d \vdash^0 d'$  if  $d = d'$ . Finally, we denote  $d \vdash^* d'$  iff  $(\exists n \in \omega) d \vdash^n d'$ .

**Problem 8** Determine true or false for the following propositions.

(1)  $d \vdash d$  for all  $d \in \mathbb{D}$ . The proposition is false. It is trivial to find a counterexample.

(2) If  $\alpha p \beta \not\vdash d$  for every  $d \in \mathbb{D}$ , then  $\delta(p, [\beta B]_1) = \emptyset$ . Assume  $\alpha p \beta \not\vdash d$  for every  $d \in \mathbb{D}$ . Assume  $\delta(p, [\beta B]_1) \neq \emptyset$ . Then there must be some  $\{(q, \sigma, D)\}$  with  $D \in \{L, R, K\}$  that corresponds to this evaluation of  $\delta$ . But then there would exist some  $d$ , given by the case division above and depending on the value of  $D$ , s.t.  $\alpha p \beta \vdash d$ . But this is a contradiction. The statement is true.

(3) If  $(p, \alpha, L) \in \delta(p, a)$  then  $pa \not\vdash d$  for all  $d \in \mathbb{D}$ . This is correct. Remember that for a transition to the left to be defined we require that a substring  $\alpha \neq \epsilon$  precede the Machine's head. (See *Case 1*, requirement  $\alpha \neq \epsilon$ .) But here  $d_1 = pa$  has an initial segment  $\epsilon$  preceding  $p$ . Then  $pa \neq d$  for any  $d$ . The statement is true.

(4) Given  $d_1, d_2 \in \mathbb{D}$ , if  $d_1 \vdash d_2$  then  $|d_1| \leq |d_2| + 1$ . It makes no sense to say  $|d_1| \leq |d_2| + 1$  insofar as an instantaneous description contains infinitely many symbols  $B$  at the end. So the statement, as it is phrased, is false. However, consider the alternative postulate:  $d_1 \vdash d_2 \Rightarrow |[d_1]| \leq |[d_2]| + 1$ . Two instantaneous description over the same machine always have the same number of symbols. So  $|[d_1]| = |[d_2]|$ , which makes the statement trivially true.

**Problem 9** Prove that  $M$  is deterministic iff for each  $d \in \mathbb{D}$  there is at most one  $d' \in \mathbb{D}$  s.t.  $d \vdash d'$ .

( $\Rightarrow$ ) Assume  $M$  is deterministic. Then for any  $d \in \mathbb{D}$  of the form  $\alpha q \beta B B \dots$ , we have either  $\delta(q) = \{(q', \sigma, D)\}$  or  $\delta(q) = \emptyset$ . If  $\delta(q) = \emptyset$ , then (by definition of  $\vdash$ ) there is no instantaneous description  $d'$  s.t.  $d \vdash d'$ . If  $\delta(q) = \{(q', \sigma, D)\}$ , then two cases are possible. (1)  $d$  holds the assumptions sustaining the case definition of  $\vdash$ , in which case the transition is uniquely determined by  $(q', \sigma, D)$ . (2)  $d$  does not hold the assumptions sustaining the case definition of  $\vdash$  (e.g.  $D = L, \alpha = \epsilon$ ), in which case there is by definition no  $d'$  s.t.  $d \vdash d'$ .

( $\Leftarrow$ ) Assume that, for all  $d \in \mathbb{D}$ , there is at most one  $d'$  s.t.  $d \vdash d'$ . If there is only one  $d'$  satisfying  $d = \alpha q \beta B B \dots \vdash d'$ , then by definition of  $\vdash$  it corresponds to a unique  $(q', \sigma, D)$  s.t.  $\delta(q) = \{(q', \sigma, D)\}$ . If there is no  $d'$  s.t.  $d \vdash d'$ , then one of two cases may occur. (1)  $\lfloor d \rfloor = \epsilon q \beta$  and  $\delta(q) = (q')$ .

### 3.5 Halting and languages

Given  $d \in \mathbb{D}$ , we say  $M$  halts starting from  $d$  if there is some  $d' \in \mathbb{D}$  s.t.

$$\begin{aligned} d &\vdash^* d' \\ d' &\not\vdash d'' \text{ for all } d'' \in \mathbb{D} \end{aligned}$$

We say a word  $w \in \Sigma^*$  is accepted by a Turing machine  $M$  *by reach of final state* if

$$\exists d \in \mathbb{D} : \lfloor q_0 B w \rfloor \vdash^* d \wedge St(d) \in F$$

The language accepted by a turing machine is

$$\mathcal{L}(M) = \{w \in \Sigma^* : w \text{ is accepted by reach of final state} \}$$

## 4 Godel

**Definition 1** A set  $S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m$  is rectangular if  $S_i \subseteq \omega$ ,  $L_i \subseteq \Sigma^*$  for all  $i$ .

**Lemma 1**  $S$  is rectangular if and only if  $(\vec{x}, \vec{\alpha}) \in S \wedge (\vec{y}, \vec{\beta}) \in S$  implies  $(\vec{x}, \vec{\beta}) \in S$ .

*Example.* The set  $\{(0, \#\#), (1, \% \% \%)\}$  is not rectangular ((1, ##), (0, %%%) are not in  $S$ .) Observe how this set cannot be expressed as a product of subsets of  $\omega$  and  $\Sigma$ . Thus, the concept of *rectangular set* is equivalent to *a set formed via Cartesian product*.

*Notation.* If  $f : \omega_1 \times \dots \times \omega_n \times \alpha_1 \times \alpha_m \rightarrow \Lambda$  we write  $f \sim (n, m, \Lambda)$ , and read  $f$  is of type  $n, m$  to  $\Lambda$ .

*Notation.* If  $f_1, \dots, f_n$   $\Sigma$ -mixed functions, then

$$[f_1, \dots, f_n](\vec{x}, \vec{\alpha}) = (f_1(\vec{x}, \vec{\alpha}), \dots, f_n(\vec{x}, \vec{\alpha}))$$

*The pattern of primitive recursion.* Primitive recursion consists of defining any function  $R \sim (n, m, *)$  with a base case given by  $f$  and a recursive case given by  $g$ .  $f$  will always *lack the recursion parameter*, so if we are making recursion over numbers, it will have one less numeric argument than  $R$ ; if we are making recursion over letters, it will have one less alphabetic argument than  $R$ . On the contrary,  $g$  will always a recursion over  $R$  in its arguments. Thus, if  $R \mapsto \omega$ ,  $g$  will have one numeric argument more than  $R$  (the value of  $R$  in the recursive step); if  $R \mapsto \Sigma$ , then  $g$  will have one alphabetic argument more than  $R$  (same).

### 4.1 Numeric to numeric

Let  $R \sim (n, m, \#)$ . Then functions  $f \sim (n-1, m, \#)$ ,  $g \sim (n+1, m, \#)$  recursively define  $R$  if and only if

$$\begin{cases} R(0, \vec{x}, \vec{\alpha}) &= f(\vec{x}, \vec{\alpha}) \\ R(t+1, \vec{x}, \vec{\alpha}) &= g(R(t, \vec{x}, \vec{\alpha}), t, \vec{x}, \vec{\alpha}) \end{cases}$$

We use the notation  $R(f, g)$  to say  $R$  is defined by primitive recursion by  $f$  and  $g$ .

**Problem 10** Find functions that recursively define  $R = \lambda t [2^t]$

Since  $R(1, 0, \#)$  we know  $f \sim (0, 0, \#)$  is a constant function and  $g \sim (2, 0, \#)$ . Since  $R(0) = 1$  we know  $f = C_1^{0,0}$ . Observe that  $R(t+1) = R(t) \times 2$ . Thus we may let  $g = \lambda x[2 \cdot x] \circ p_1^{2,0}$ .

*Example.*  $R(2) = \lambda x[2x] \circ p_1^{2,0}(R(1), 2) = 2 \times R(1) = 2 \times (2 \times R(0)) = 2 \times 2 \times 1 = 4$ .

**Problem 11** Define  $R(t) = \lambda t x_1 [x_1^t]$  recursively.

Since  $R \sim (2, 0, \#)$  we know  $f \sim (1, 0, \#)$  and  $g \sim (3, 0, \#)$ . Now,  $R(0, x_1) = 1 \implies f = C_1^{1,0}$ . Since  $R(t+1, x_1) = R(t, x_1) \cdot x_1$  we observe that  $g = \lambda xy[xy] \circ [p_1^{3,0}, p_3^{3,0}]$ . Since each  $p_k^{3,0} \sim (3, 0, \#)$  we have that  $g$  is of the desired type.

**Problem 12** Is it true that  $R(\lambda xy[0], p_2^{4,0}) = p_1^{3,0}$ ?

$R \sim (2, 0, \#); f \sim (2, 0, \#)$ . So  $f$  cannot be a primitive constructor of  $R$ .

**Problem 13** Determine true or false: If  $f : \omega^2 \rightarrow \omega$  and  $g : \omega^4 \rightarrow \omega$ , then for each  $(x, y) \in \omega^2$  we have

$$R(f, g)(2, x, y) = g \circ \left( g \circ \left[ f \circ [p_2^{3,0}, p_2^{3,0}], p_1^{3,0}, p_2^{3,0}, p_3^{3,0} \right] \right) (0, x, y).$$

Passing the arguments into the functions this results in

$$\begin{aligned} R(f, g)(2, x, y) &= g \circ (g \circ [f(x, x), 0, x, y]) \\ &= g \circ (g(f(x, x), 0, x, y)) \end{aligned}$$

But the expression makes no sense, since  $\zeta = g(f(x, x), 0, x, y) \in \omega$  is not a function and hence  $g \circ \zeta$  is undefined.

## 4.2 Numeric to alphabet

Let  $R \sim (n, m, \Sigma)$ . Then functions  $f \sim (n-1, m, \Sigma), g \sim (n, m+1, \Sigma)$  recursively define  $R$  if and only if

$$\begin{aligned} R(0, \vec{x}, \vec{\alpha}) &= f(\vec{x}, \vec{\alpha}) \\ R(t+1, \vec{x}, \vec{\alpha}) &= g\left(t, \vec{x}, \vec{\alpha}, R(t, \vec{x}, \vec{\alpha})\right) \end{aligned}$$

**Problem 14** Let  $\Sigma = \{\%, @, ?\}$ . Define  $R = \lambda tx_1[\%@\% \%\% \%\% ?^t]$  via primitive recursion.

Let  $f = C_{\%@\% \%\% \%\%}^{1,0}$  and  $g = d_? \circ \left[ p_3^{2,1} \right]$ . For example,  $R(3, x_1) = d_? \circ [R(2, x_1)] = d_? \circ [d_? \circ R[1, x_1]] = d_? \circ \left[ d_? \circ \left[ d_? \circ \left[ C_{\%@\% \%\% \%\%}^{1,0} \right] \right] \right] = \%@\% \%\% \%\% ???$ .

**Problem 15** True or false: If  $f, g$  are  $\Sigma$ -mixed s.t.  $R(f, g) \sim (1 + n, m, *)$ , then  $f \sim (n, m, *)$  and  $g \sim (n, m + 1, *)$ .

False. The  $g$  function must have the same number of numeric arguments than  $R$ .

### 4.3 Alphabet to numeric

If  $\Sigma$  an alphabet, then a  $\Sigma$ -indexed family of functions is a function  $\mathcal{G}$  s.t.  $D_{\mathcal{G}} = \Sigma$  and for each  $a \in D_{\mathcal{G}}$  there is a function  $\mathcal{G}(a)$ . We write  $\mathcal{G}_a$  instead of  $\mathcal{G}(a)$ .

If  $R \sim (n, m, \omega)$  then  $R$  can be recursively defined by  $f \sim (n, m - 1, \omega)$  an indexed family  $\mathcal{G}$  s.t.  $\mathcal{G}_a \sim (n + 1, m, \omega)$  as follows:

$$\begin{cases} R(F, \mathcal{G})(\vec{x}, \vec{\alpha}, \epsilon) = f(\vec{x}, \vec{\alpha}) \\ R(f, \mathcal{G})(\vec{x}, \vec{\alpha}, \alpha a) = \mathcal{G}_a \left( R(\vec{x}, \vec{\alpha}, \alpha), \vec{x}, \vec{\alpha}, \alpha \right) \end{cases}$$

**Problem 16** Let  $\Sigma = \{\%, @, ?\}$ . Find  $f, \mathcal{G}$  s.t.  $R = \lambda \alpha_1 \alpha [|\alpha_1| + |\alpha|_@]$ .

$R \sim (0, 2, \#)$ . Since  $R(\alpha_1, \epsilon) = |\alpha_1|$  we let  $f := \lambda \alpha = |\alpha|$ . Now,  $g \sim (1, 2, \#)$  is given by  $g := \mathcal{G}$  where

$$\begin{aligned} \mathcal{G} : \Sigma &\rightarrow \{Suc \circ p_1^{1,2}, p_1^{1,2}\} \\ \% &= p_2^{1,2} \\ ? &= p_2^{1,2} \\ @ &= Suc \circ p_2^{1,2} \end{aligned}$$

For example,  $R(??, @ \% ? @) = \mathcal{G}_@ (R(@ \% ?), ??, @) = 1 + R(??, @ \% ?)$ . This boils down to  $1 + R(??, @) = 1 + 1 + R(??, \epsilon) = 2 + |??| = 2$ , the desired output.

## 4.4 Alphabet to alphabet

If  $R \sim (n, m, *)$  then  $f \sim (n, m - 1, *)$  and  $\mathcal{G}$  a  $\Sigma$ -indexed family, with  $\mathcal{G}_a \sim (n, m + 1, *)$  for all  $a \in \Sigma$ , define  $R$  via primitive recursion if

$$\begin{cases} R(\vec{x}_n, \vec{\alpha}_{m-1}, \epsilon) &= f(\vec{x}, \vec{\alpha}) \\ R(\vec{x}_n, \vec{\alpha}_{m-1}, \alpha a) &= \mathcal{G}_a(\vec{x}, \vec{\alpha}, \alpha, R(\vec{x}, \vec{\alpha}, \alpha)) \end{cases}$$

**Problem 17** Let  $\Sigma = \{ @, ? \}$ . Define  $R = \lambda \alpha_1 \alpha [\alpha_1 \alpha]$  recursively.

Observe that  $R \sim (0, 2, *)$ .  $R(\alpha_1, \epsilon) = \alpha_1 \implies f := \lambda \alpha [\alpha]$ . Now, we let  $\mathcal{G}_a = d_a \circ p_3^{0,3}$  for all  $a \in \Sigma$ , and the recursion is complete.

*Example.* The evaluation for arbitrary inputs looks as follows:

$$\begin{aligned} R(?@?, @?) &= d_? (R(?@?, @)) \\ &= d_? (d_@ (R(?@?, \epsilon))) \\ &= d_? (d_@ (?@?)) \\ &= d_? (?@?@) \\ &=?@?@? \end{aligned}$$

## 4.5 The point of primitive recursion

**Theorem 8** If  $f, g$  are  $\Sigma$ -computable then  $R(f, g)$  is too.

## 4.6 The primitive recursive set

Let  $\Sigma$  a language. We define  $PR_0^\Sigma = \{ Suc, Pred, C_0^{0,0}, C_\epsilon^{0,0} \} \cup \{ d_a \} \cup \{ p_j^{n,m} \}$ . Observe that every  $\mathcal{F} \in PR_0^\Sigma$  is  $\Sigma$ -computable. Then we define

$$PR_{k+1}^\Sigma = PR_k^\Sigma \cup \{ f \circ [f_1 \dots f_r] : f \text{ and } f_i \in PR_k^\Sigma \} \cup \{ R(f, g) : f, g \in PR_k^\Sigma \}$$

In other words,  $PR_k^\Sigma$  is the set of all functions that are either compositions of functions in  $PR_{k-1}^\Sigma$  or functions built via primitive recursion by functions in  $PR_{k-1}^\Sigma$ . The total primitive recursive set  $PR^\Sigma$  is defined as  $PR^\Sigma = \bigcup_{k \geq 0} PR_k^\Sigma$ .

*Note.* Observe that when we include  $R(f, g) : f, g \in PR_k^\Sigma$ , we also include the case where  $g = \mathcal{G}$  an indexed family of functions.

*Observation* Due to the previous theorem, we know  $\mathcal{F} \in PR \implies \mathcal{F}$  is  $\Sigma$ -computable.

I provide a list of functions that are in  $PR^\Sigma$  for any  $\Sigma$ .

- Addition, multiplication and factorial
- String concatenation and string length
- All constant functions  $C_k^{n,m}$  for any  $k, n, m \in \omega$ .
- Two-variable exponentiation:  $\lambda xy [x^y]$ .
- Two-variable string exponentiation:  $\lambda x\alpha [\alpha^x]$ .

With  $x - y := \max(x - y, 0)$  the list may continue:

- The maximum of two numeric variables
- The predicates  $x = y, x \leq y, \alpha = \beta$ .
- The predicate  $x$  is even.
- The predicate  $x = |\alpha|$ .
- The predicate  $\alpha^x = \beta$ .

## 4.7 Predicates

The  $\vee, \wedge$  operators are defined only for predicates of the same type. In other words,  $P \circ Q$ , where  $\circ \in \{\wedge, \vee\}$ , is defined only if  $P \sim (n, m, \#) \wedge Q \sim (n, m, \#)$ . If  $P, Q$  are  $\Sigma$ -p.r. then  $P \circ Q$  and  $\neg P$  also are. Furthermore,  $P, Q$  must have the same domains.

## 4.8 Primitive recursive sets

A  $\Sigma$ -mixed  $S \sim (n, m)$  set is primitive recursive if and only if its characteristic function  $\chi_S^{\omega^n \times \Sigma^{m*}}$  is p.r. Recall that  $\chi_S^{n,m} = \lambda \vec{x} \vec{\alpha} [(\vec{x}, \vec{\alpha}) \in S]$ .

If  $S_1, S_2$  are  $\Sigma$ -p.r. then their union, intersection and difference are. The proof follows from the fact that

$$\begin{aligned}\chi_{S_1 \cup S_2} &= (\chi_{S_1} \vee \chi_{S_2}) \\ \chi_{S_1 \cap S_2} &= (\chi_{S_1} \wedge \chi_{S_2}) \\ \chi_{S_1 - S_2} &= \lambda xy [x - y] \circ [\chi_{S_1}, \chi_{S_2}]\end{aligned}$$

The only property here that may not be immediately intuitive is the last one. But observe that  $S_1 - S_2 = \{s \in S_1 : s \notin S_2\}$ . Now, let  $\chi_{S_1}(\vec{x}, \vec{\alpha}) = a, \chi_{S_2}(\vec{x}, \vec{\alpha}) = b$ . Evidently, if the  $n + m$ -tuple is in  $S_1$  but not in  $S_2$ ,  $a - b = 1$ . If the tuple is in both sets,  $a - b = 0$ . Etc.



**Theorem 9** A rectangular set  $S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m$  is  $\Sigma$ -p.r. if and only if each  $S_1, \dots, S_n, L_1, \dots, L_m$  is  $\Sigma$ -p.r.

This theorem is important, insofar as it allows us to evaluate whether a Cartesian product is  $\Sigma$ -p.r. only by looking at its set factors. This theorem should follow from the properties of primitive recursive sets mentioned before.

**Theorem 10** If  $f \sim (n, m, \Omega)$  is  $\Sigma$ -p.r. (not necessarily  $\Sigma$ -total) and  $S$  is a  $\Sigma$ -p.r. set, then  $f|_S$  is  $\Sigma$ -p.r.

The previous theorem is useful in proving a function is  $\Sigma$ -p.r. For example, let  $P = \lambda x \alpha \beta \gamma [x = |\gamma| \wedge \alpha = \gamma^{Pred(|\beta|)}]$ . We cannot use the fact that both predicate functions are  $\Sigma$ -p.r. to conclude that  $P$  is  $\Sigma$ -p.r., because  $P_1 = \lambda x \alpha [x = |\alpha|]$  and  $P_2 = \lambda x \alpha \beta \gamma [\alpha = \gamma^{Pred(|\beta|)}]$  do not have the same domains. Simply observe that  $\beta$  cannot take the value  $\epsilon$  in  $P_2$ , but it can take in  $P_1$ .

However, observe that  $\mathcal{D}_P = \omega \times \Sigma^* \times (\Sigma^* - \epsilon) \times \Sigma^*$ . This set is  $\Sigma$ -p.r. because  $\chi_{\mathcal{D}_P}^{1,3} = \neg \lambda [\alpha = \beta] \circ [p_3^{1,3}, C_\epsilon^{1,3}]$  is  $\Sigma$ -p.r. Now, we can safely say that  $P = P_1|_{\mathcal{D}_P} \wedge P_2$ , ensuring with the restriction that both predicates have the same domain. Since  $\mathcal{D}_P$  is  $\Sigma$ -p.r. so is  $P_1|_{\mathcal{D}_P}$ , from which readily follows that so is  $P$ . ■

**Theorem 11** A set  $S$  is  $\Sigma$ -p.r. if and only if it is the domain of a  $\Sigma$ -p.r. function.

## 4.9 Case division

If  $f_1, \dots, f_n$  are s.t.  $D_{f_j} \cap D_{f_k} = \emptyset$  for  $j \neq k$  and  $f_j \mapsto \Omega$ , then  $\mathcal{F} = f_1 \cup \dots \cup f_n$  is s.t.

$$\mathcal{F} : D_{f_1} \cup \dots \cup D_{f_n} \rightarrow \Omega$$

$$e \rightarrow \begin{cases} f_1(e) & e \in D_{f_1} \\ \vdots \\ f_n(e) & e \in D_{f_n} \end{cases}$$

Under the same constraints, if  $f_i$  is  $\Sigma$ -p.r. for all  $i$ , then  $\mathcal{F}$  is  $\Sigma$ -p.r. This reveals a proving method. Given a function  $\mathcal{H}$ , we can prove it is  $\Sigma$ -p.r. by proving it is the union of  $\Sigma$ -p.r. functions, under the constraint that the domains of these functions are disjoint.

For example, this can be used to prove that  $\lambda \alpha [[\alpha]_i]$  is  $\Sigma$ -p.r. Assume a language  $\Sigma$ . Then

$$[\alpha a]_i = \begin{cases} a & i = |\alpha| + 1 \\ [\alpha]_i & \text{otherwise} \end{cases}$$

for any  $a \in \Sigma$ . The base case is the trivial  $[\epsilon]_i = \epsilon$ . From this follows that  $R = [\alpha]_i \sim (1, 1)$  is defined via primitive recursion by  $f = C_\epsilon^{1,0}$  and  $\mathcal{G}$  an indexed family where  $\mathcal{G}_a$  is of the form above for every  $a$ . Evidently  $f$  is  $\Sigma$ -p.r.; now we want to prove  $\mathcal{G}_a$  is  $\Sigma$ -p.r. for any  $a \in \Sigma$ .

Observe that the sets  $S = \{(i, \alpha, \zeta) : i = |\alpha| + 1\}$  and its complement  $\bar{S}$  are disjoint and  $\Sigma$ -p.r. (We skip the proof of this statement.) It follows from the division by cases that

$$\mathcal{G}_a = p_3^{1,2}|_S \cup C_a^{1,2}|_{\bar{S}}$$

is  $\Sigma$ -p.r. Thus,  $R = [\alpha]_i$  is  $\Sigma$ -p.r.

**Problem 18** Let  $\Sigma = \{ @, \$ \}$ . Let  $h : \mathbb{N} \times \Sigma^+ \mapsto \omega$  be  $x^2$  if  $x + |\alpha|$  is even, 0 otherwise. Prove that  $f$  is  $\Sigma$ -p.r.

*Complete.*

**Problem 19** Let  $h$  have  $\mathcal{D}_h = \{(x, y, \alpha) : x \leq y\}$  and be s.t.  $R \mapsto x^2$  if  $|\alpha| \leq y$ , zero otherwise. Show  $h$  is  $\Sigma$ -p.r.

Let  $S := \{(x, y, \alpha) \in \mathcal{D}_h : y \leq |\alpha|\}$ . Evidently,  $h = f_1 = C_0^{2,3}$  when  $|\alpha| > y$  (this is, when the argument is in  $\bar{S}$ ). When the argument is in  $S$ , it is  $f_2 = \lambda x[x^2] \circ [p_1^{2,1}]$ . It is trivial to observe both functions are  $\Sigma$ -p.r. Then  $h = f_1|_{\bar{S}} \cup f_2|_S$ , where of course  $S \cup \bar{S} = \mathcal{D}_h$ .

## 4.10 Summation, product and concatenation

Let  $f \sim (n + 1, m, \#)$  with domain  $\mathcal{D}_f = \omega \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m$ , with  $S_i \subseteq \omega, L_i \subseteq \Sigma^*$ . Then we define  $\sum_{t=x}^{t=y} f(t, \vec{x}, \vec{\alpha})$  in the usual way, with the constraint that the sum is 0 if  $y < x$ . In the same way we define  $\prod_{t=x}^{t=y} f(t, \vec{x}, \vec{\alpha})$  and the concatenation  $\subset_{t=x}^{t=y} f(t, \vec{x}, \vec{\alpha})$  for the case  $L_f \subseteq \Sigma^*$ .

The domain of each of these is  $\mathcal{D} = \omega \times \omega \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m$ , where the first two  $\omega$  elements are the  $x, y$  domains of the sum.

**Theorem 12** If  $f$  is  $\Sigma$ -p.r. then the functions are  $\Sigma$ -p.r.

To understand why, let  $G = \lambda t x \vec{x} \vec{\alpha} \left[ \sum_{i=x}^{t=x} f(i, \vec{x}, \vec{\alpha}) \right]$ . Evidently,  $G = \circ \left[ p_2^{n+2,m}, p_1^{n+2,m}, p_3^{n+2,m}, \dots, p_{n+2+m}^{n+2,m} \right]$  and so we only need to prove  $G$  is  $\Sigma$ -p.r. Observe that

$$G(0, x, \vec{x}, \vec{\alpha}) = \begin{cases} 0 & x > 0 \\ f(0, \vec{x}, \vec{\alpha}) & x = 0 \end{cases}$$

$$G(t+1, x, \vec{x}, \vec{\alpha}) = \begin{cases} 0 & x > t+1 \\ G(t, x, \vec{x}, \vec{\alpha}) + f(t+1, \vec{x}, \vec{\alpha}) & \end{cases}$$

Thus, if we let each of these functions be called  $h, g$  we have that  $G = R(h, g)$ . Suffices to show  $h, g$  are  $\Sigma$ -p.r. This can be proven using division by cases and domain restriction.

**Problem 20** Prove that  $G = \lambda x x_1 \left[ \sum_{t=1}^{t=x} \text{Pred}(x_1)^t \right]$  is  $\Sigma$ -p.r.

We know  $f = \lambda x t \left[ \text{Pred}(x)^t \right]$  is  $\Sigma$ -p.r. (trivial to show). Let  $\mathcal{G} = \lambda x y x_1 \left[ \sum_{t=x}^{t=y} f(x_1, t) \right]$ . We know from the last theorem that  $\mathcal{G}$  is  $\Sigma$ -p.r. It is evident that  $G = \mathcal{G} \circ \left[ C_1^{2,0}, p_1^{2,0}, p_2^{2,0} \right]$ . Then  $G$  is  $\Sigma$ -p.r. ■

*Show it to me.* Well,  $G(x, x_1) = \left( \mathcal{G} \circ \left[ C_1^{2,0}, p_1^{2,0}, p_2^{2,0} \right] \right) (x, x_1) = \mathcal{G}(0, x, x_1) = \sum_{t=0}^{t=x} f(x_1, t)$ .

**Problem 21** Show that  $G = \lambda x y \alpha \left[ \prod_{t=y+1}^{t=|\alpha|} (t + |\alpha|) \right]$  is  $\Sigma$ -p.r.

It is trivial to show  $f = \lambda t \alpha \left[ t + |\alpha| \right]$  is  $\Sigma$ -p.r. Let

$$\mathcal{G} = \lambda x y \alpha \left[ \prod_{t=x}^{t=y} (t + |\alpha|) \right]$$

which is  $\Sigma$ -p.r. Observe that  $G(x, y, \alpha) = \mathcal{G}(y+1, |\alpha|, \alpha)$ . Then

$$G = \mathcal{G} \circ \left[ \text{Suc} \circ p_2^{2,1}, \lambda \alpha [|\alpha|] \circ p_3^{2,1}, p_3^{2,1} \right]$$

Then  $G$  is  $\Sigma$ -p.r. ■

Prove that

$$\lambda x y z \alpha \beta \left[ \sum_{t=3}^{t=z+5} \alpha^{\text{Pred}(z) \cdot t} \beta^{\text{Pred}(\text{Pred}(|\alpha|))} \right]$$

is  $\Sigma$ -p.r.

Let  $G$  denote the function in question. First of all, observe that  $\mathcal{D}_G = \omega^2 \times \mathbb{N} \times \Sigma^{*2}$ —which means  $G$  is not  $\Sigma$ -total. Let us divide our proof by parts.

(1) Let  $\mathcal{F} = \lambda xy\alpha\beta \left[ \alpha^{Pred(x) \cdot y} \beta^{Pred(Pred(|\alpha|))} \right]$ , where evidently  $\mathcal{F} \sim (2, 2, *)$  with  $x \in \mathbb{N}$ . Observe that

$$\begin{aligned} \mathcal{F}_1 &:= \lambda xy\alpha \left[ \alpha^{Pred(x)y} \right] \\ &= \lambda x\alpha [\alpha^x] \circ \left[ \lambda xy [xy] \circ \left[ Pred \circ p_1^{2,1}, p_2^{2,1} \right], p_3^{2,1} \right] \\ \mathcal{F}_2 &:= \lambda \alpha\beta \left[ \alpha^{Pred(Pred(|\alpha|))} \right] \\ &= \lambda x\alpha [\alpha^x] \circ \left[ p_1^{0,2}, Pred \circ \left[ Pred \circ \left[ \lambda \alpha[|\alpha|] \circ p_2^{0,2} \right] \right] \right] \end{aligned}$$

and evidently

$$\begin{aligned} \mathcal{F} &= \lambda xy\alpha\beta [\mathcal{F}_1(x, y, \alpha) \mathcal{F}_2(\beta, \alpha)] \\ &= \lambda \alpha\beta [\alpha\beta] \circ \left[ \mathcal{F}_1 \circ \left[ p_1^{2,2}, p_2^{2,2}, p_3^{2,2} \right], \mathcal{F}_2 \circ \left[ p_4^{2,2}, p_5^{2,2} \right] \right] \end{aligned}$$

This proves  $\mathcal{F}$  is  $\Sigma$ -p.r.

(2) It is evident that  $G = \lambda xyz\alpha\beta \left[ \subset_{t=3}^{t=z+5} \mathcal{F}(z, t, \alpha, \beta) \right]$ . If we let

$$\mathcal{G} := \lambda xyz\alpha\beta \left[ \subset_{t=x}^{t=y} \mathcal{F}(z, t, \alpha, \beta) \right]$$

it is evident that  $G = \mathcal{G} \circ \left[ C_3^{3,2}, \lambda z[z+5] \circ p_3^{3,2}, p_3^{3,2}, p_4^{3,2}, p_5^{3,2} \right]$ . Then  $G$  is  $\Sigma$ -p.r. ■

## 4.11 Predicate quantification

If  $P : S_0 \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m$  is a predicate and  $S \subseteq S_0$ , then

$(\forall t \in S)_{t \leq x} P(t, \vec{x}, \vec{\alpha})$  is 1 when  $P(t, \vec{x}, \vec{\alpha}) = 1$  for all  $t \in \{u \in S : u \leq x\}$ .

The domain of the quantified proposition is  $\omega \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m$ , where the first argument (accounted by  $\omega$ ) is the upper bound  $x$ . We generalize, where  $L \subseteq L_{m+1}, S \subseteq S_0$ :

$$\begin{aligned} (\forall t \in S)_{t \leq x} P(t, \vec{x}, \vec{\alpha}) &: \omega \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m \rightarrow \{0, 1\} \\ (\exists t \in S)_{t \leq x} P(t, \vec{x}, \vec{\alpha}) &: \omega \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m \rightarrow \{0, 1\} \\ (\forall \alpha \in L)_{|\alpha| \leq x} P(\vec{x}, \vec{\alpha}, \alpha) &: \omega \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m \rightarrow \{0, 1\} \\ (\exists \alpha \in L)_{|\alpha| \leq x} P(\vec{x}, \vec{\alpha}, \alpha) &: \omega \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m \rightarrow \{0, 1\} \end{aligned}$$

It is important to observe that the set over which the quantification is done is a subset of the set from which comes the driving variable  $t$  (in the numeric case) or  $\alpha$  (in the alphabetic case).

**Theorem 13** (1) If  $P : S_0 \times S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m \rightarrow \omega$  a predicate  $\Sigma$ -p.r., and  $S \subseteq S_0$  is  $\Sigma$ -p.r., then both quantifications over  $P$  are  $\Sigma$ -p.r.

(2) If  $P : S_1 \times \dots \times S_n \times L_1 \times \dots \times L_m L_{m+1} \rightarrow \omega$  a predicate  $\Sigma$ -p.r., and  $L \subseteq L_{m+1}$  is  $\Sigma$ -p.r., then both quantifications over  $P$  are  $\Sigma$ -p.r.

The theorem above states that the quantification over a  $\Sigma$ -p.r. set of a  $\Sigma$ -p.r. predicate is itself  $\Sigma$ -p.r. Though unbounded quantification does not preserve these properties, in general a bound exists "naturally" for quantifications, which serves to prove that a bounded quantification is  $\Sigma$ -p.r.. Consider the following example.

*Example.* The predicate  $\lambda xy[x \mid y]$  is  $\Sigma$ -p.r, because  $P = x_1 x_2 [x_2 = tx_1]$  is  $\Sigma$ -p.r. Since  $P$  is  $\Sigma$ -p.r., any **bounded** quantification of it over a  $\Sigma$ -p.r. set is itself  $\Sigma$ -p.r. For example,

$$\lambda x x_1 x_2 [(\exists t \in \omega)_{t \leq x} x_2 = tx_1]$$

is  $\Sigma$ -p.r. Now, observe that if  $x_2 = tx_1$  then it is necessary that  $t \leq x_2$ . But

$$\begin{aligned} & \lambda x_1 x_2 [(\exists t \in \omega)_{t \leq x_2} x_2 = tx_1] \\ &= \lambda x x_1 x_2 [(\exists t \in \omega)_{t \leq x} x_2 = tx_1] \circ [p_2^{2,0}, p_1^{2,0}, p_2^{2,0}] \end{aligned}$$

Then the **bounded** quantification, with  $x_2$  as bound, is  $\Sigma$ -p.r.

**Problem 22** Let  $\Sigma = \{ @, ! \}$ . Show that  $S = \{ (2^x, @^x, !) : x \in \omega \wedge x \text{ impar} \}$  is  $\Sigma$ -p.r.

For clarity, observe that a few elements of  $S$  are

$$(2, @, !), (8, @@@, !), (32, @@@@, !), \dots$$

Let  $P_1 = \lambda xy\alpha [x = 2^{y+1}]$ ,  $P_2 = \lambda xy\alpha [\alpha = @^{y+1}]$ . It is clear that  $\mathcal{D}_{P_1} = \mathcal{D}_{P_2}$ . It is trivial to prove that both are  $\Sigma$ -p.r. Then  $P_1 \wedge P_2$  is  $\Sigma$ -p.r. Then

$$\chi_S^{1,2} = \lambda xy\alpha\beta [(\exists k \in \omega)_{k \leq x} (P_1(y, k, \alpha) \wedge P_2(y, y, \alpha)) \wedge \beta = !]$$

is  $\Sigma$ -p.r.

## 4.12 Minimization of numeric variable

Let  $P$  an arbitrary predicate over a numeric variable. If there is some  $t \in \omega$  s.t.  $P(t, \vec{x}, \vec{\alpha})$  holds, we use  $\min_t P(t, \vec{x}, \vec{\alpha})$  to denote the minimum  $t$  that holds. This is **not defined** if there is no tuple  $(\vec{x}, \vec{\alpha})$  over which the predicate holds. Furthermore,  $\min_t P(t, \vec{x}, \vec{\alpha}) = \min_i P(i, \vec{x}, \vec{\alpha})$ ; this is,  $\min_t$  does not depend on the variable  $t$ .

We define

$$M(P) = \lambda \vec{x} \vec{\alpha} \left[ \min_t P(t, \vec{x}, \vec{\alpha}) \right]$$

We say  $M(P)$  is obtained via minimization of the numeric variable from  $P$ .

*Example.* Let  $Q : \omega \times \mathbb{N}$  be s.t.  $Q(x, y)$  denotes the quotient of  $\frac{x}{y}$ . This quotient is by definition the maximum element of  $\{t \in \omega : ty \leq x\}$ . Let  $P = \lambda txy [ty \leq x]$ . Observe that

$$\mathcal{D}_{M(P)} = \{(x, y) \in \omega^2 : (\exists t \in \omega) P(t, x, y) = 1\}$$

If  $(x, y) \in \omega \times \mathbb{N}$ , one can show that  $\min_t x < ty = Q(x, y) + 1$ . Then  $M(P) = \text{Suc} \circ Q$ .

**The U rule.** If  $f$  is a  $\Sigma$ -mixed function with type  $(n, m, \#)$  and we want to find a predcat  $P$  s.t.  $f = M(P)$ , it is sometimes useful to design  $P$  so

$$f(\vec{x}, \vec{\alpha}) = \text{only } t \in \omega \text{ s.t. } P(t, \vec{x}, \vec{\alpha})$$

**Problem 23** Use the **U rule** to find a predicate  $P$  s.t.  $M(P) = \lambda x [\text{integer part of } \sqrt{x}]$ .

Let  $f(x)$  denote the integer part of  $\sqrt{x}$ . If  $f(x) = y$  then  $y^2 \leq x \wedge (y+1)^2 > x$ . Then letting  $P = \lambda xy [x^2 \leq y \wedge (x+1)^2 > y]$  ensures that  $M(P(x, y)) = f(x)$ .

**Problem 24** Find  $P$  s.t.  $M(P) = \lambda xy [x - y]$ .

Since  $x - y$  is unique for each pair  $x, y$ ,  $P = \lambda xyz [z = x - y]$ . Then  $\min_z P(x, y, z) = \lambda xy [x - y]$ . For example,  $3 - 5 = 0$  and  $\min_z P(3, 5, z) = 0$ .

**Theorem 14** If  $P$  a predicate that is effectively computable and  $\mathcal{D}_P$  is effectively computable, then  $M(P)$  is effectively computable.

## 5 Recursive function

Now we define  $R_0^\Sigma = PR_0^\Sigma$  and

$$\begin{aligned} R_{k+1}^\Sigma = & R_k^\Sigma \\ & \cup \{f \circ [f_1, \dots, f_n] : f_i \in R_k^\Sigma\} \\ & \cup \{R(f, g) : f, g \in R_k^\Sigma\} \\ & \cup \{M(P) : P \text{ is } \Sigma\text{-total} \wedge P \in R_k^\Sigma\} \end{aligned}$$

In other words, recursive functions are all primitive recursive functions plus all predicate minimization functions over  $\Sigma$ -total and recursive predicates.

We define  $R^\Sigma = \bigcup_{k \geq 0} R_k^\Sigma$ .

**Theorem 15** *If  $f \in R^\Sigma$  then  $f$  is  $\Sigma$ -effectively computable.*

**Theorem 16** *Not every  $\Sigma$ -recursive function is  $\Sigma$ -p.r. In other words,*

$$PR^\Sigma \subseteq R^\Sigma \text{ but } PR^\Sigma \neq R^\Sigma$$

It is obvious by definition that if  $f$  is  $\Sigma$ -p.r. then it is recursive. But if a function is recursive, it could very well be a minimization predicate over a  $\Sigma$ -total function that is not  $\Sigma$ -p.r. itself! In other words,

$$R^\Sigma - PR^\Sigma = \{M(P) : P \text{ is } \Sigma\text{-p.r.} \wedge P \in R^\Sigma \wedge M(P) \text{ is not } \Sigma\text{-p.r.}\}$$

In fact, the theorems in previous sections ensured that if  $P$  is  $\Sigma$ -p.r. and so is  $\mathcal{D}_P$ , then  $M(P)$  is  $\Sigma$ -effectively computable. Which doesn't entail that it is  $\Sigma$ -p.r.

**Theorem 17** *If  $P \sim (n+1, m, \#)$  is a  $\Sigma$ -p.r. predicate then (1)  $M(P)$  is  $\Sigma$ -recursive. If there is a  $\Sigma$ -p.r. function  $f \sim (n, m, \#)$  s.t.  $M(P)(\vec{x}, \vec{\alpha}) = \min_t P(t, \vec{x}, \vec{\alpha}) \leq f(\vec{x}, \vec{\alpha})$  for all  $(\vec{x}, \vec{\alpha}) \in \mathcal{D}_{M(P)}$ , then  $M(P)$  is  $\Sigma$ -p.r.*

The theorem above gives the conditions to say whether  $M(P)$  is recursive and whether it is  $\Sigma$ -p.r. It is recursive simply if  $P$  is  $\Sigma$ -p.r. And it is  $\Sigma$ -p.r. if  $M(P)$  is bounded by some function  $f$  for all values in the domain of  $M(P)$ .

**Theorem 18** *The quotient function, the remainder function, and the  $i$ th prime function are  $\Sigma$ -p.r.*

## 5.1 Minimization of alphabetic variable

We define  $M^{\leq}(P) = \lambda \vec{x} \vec{\alpha} [\min_{\alpha}^{\leq} P(\vec{x}, \vec{\alpha}, \alpha)]$ , where  $\leq$  is some order over the language  $\Sigma$  in question.

**Theorem 19** *If  $P$  is  $\Sigma$ -p.r. predicate over a string, then the same conditions apply for  $M(P)$  to be  $\Sigma$ -p.r. as in the theorem for predicates over numbers.*

**Problem 25** *Prove that  $\lambda \alpha [\sqrt{\alpha}]$  is  $\Sigma$ -p.r.*

Observe that  $\lambda \alpha [\sqrt{\alpha}] = \min_{\alpha} \lambda \alpha \beta [\beta = \alpha \alpha]$ . The predicate, which we call  $P$ , is trivially  $\Sigma$ -p.r. This means that  $\lambda \alpha [\sqrt{\alpha}] \in R^{\Sigma}$ .

Let  $M(P)$  denote the minimization above. Then  $M(P(\alpha, \beta)) \leq \beta$ . In other words,  $M(P)$  is bounded by  $f = \lambda \alpha [\alpha]$ . Then  $\lambda \alpha [\sqrt{\alpha}] \in PR^{\Sigma}$ .

## 5.2 Enumerable sets

We say  $S \subseteq \omega^n \times \Sigma^{*2}$  is  $\Sigma$ -recursively enumerable if it is empty or there is a function  $\mathcal{F} : \omega \rightarrow \omega^n \times \Sigma^{*2}$  s.t.

- $Im_{\mathcal{F}} = S$
- $\mathcal{F}_{(i)}$  is  $\Sigma$ -recursive for every  $1 \leq i \leq n + m$ .

Here,  $\Sigma$ -recursive functions model  $\Sigma$ -computable functions.

## 5.3 Recursive sets

The Godelian model of a  $\Sigma$ -effectively computable set is simple. A set  $S$  is  $\Sigma$ -recursive when  $\chi_S$  is  $\Sigma$ -recursive.

## 5.4 Alphabet independence

**Theorem 20** *Let  $\Sigma, \Gamma$  two alphabets. If  $f$  is  $\Sigma$ -mixed and  $\Gamma$ -mixed, then  $f$  is  $\Sigma$ -recursive iff it is  $\Gamma$ -recursive. The analogue applies to recursive sets and this extends to primitive recursion.*

The theorem above states that recursiveness or primitive-recursiveness is independent of any given alphabet.



## 6 Neumann

### 6.1 The $S^\Sigma$ language

We provide von Neumann's model of  $\Sigma$ -effectively computable function. We use  $Num = \{0, 1, \dots, 9\}$  a set of *symbols* (not numbers) and define  $S : Num^* \mapsto Num^*$  as

$$\begin{aligned} S(\epsilon) &= 1 \\ S(\alpha 0) &= \alpha 1 \\ S(\alpha 2) &= \alpha 3 \\ &\vdots \\ S(\alpha 9) &= S(\alpha) 0 \end{aligned}$$

It is easy to observe that  $S$  is a "counting" or "enumerating" function of the alphabet  $Num$ . We define

$$\begin{aligned} \_ : \omega &\mapsto Num^* \\ \overline{0} &\mapsto \epsilon \\ \overline{n+1} &\mapsto S(\overline{n}) \end{aligned}$$

In other words,  $\overline{n}$  simply denotes the alphabetic symbol of  $Num$  that denotes the number  $n$ . The whole syntax of the  $S^\Sigma$  language is given by  $\Sigma \cup \Sigma_p$ , where

$$\Sigma_p = Num \cup \{\leftarrow, +, =, ., \neq, \curvearrowright, \epsilon, N, K, P, L, I, F, G, O, T, B, E, S\}$$

It is important to note that these are *symbols* or *strings*, not values. The  $\epsilon$  in  $\Sigma_p$  is not the empty letter, but the symbol that denotes it. The  $\overline{+}$ ,  $\overline{-}$  signs are not the operations plus and minus, but the same symbols that denote these operations.

### 6.2 Variables, labels, and instructions

Any word of the form  $N\overline{k}$  is a numeric variable;  $P\overline{k}$  is an alphabetic variable;  $L\overline{k}$  is a label.

The basic instructions in  $S^\Sigma$  make use of these; for a list of the instructions, consult the original source. In general, an instruction of  $S^\Sigma$  is any word of the form  $\alpha I$ , where  $\alpha \in \{L\overline{n} : n \in \mathbb{N}\}$  and  $I$  is a basic instruction. We use  $Ins^\Sigma$  to denote the set of all instructions in  $S^\Sigma$ . When  $I = L\overline{n}J$  and  $J$  a basic instruction, we say  $L\overline{n}$  is the label of  $J$ .

### 6.3 Programs in $\mathcal{S}^\Sigma$

A program in  $\mathcal{S}^\Sigma$  is any word  $I_1 \dots I_n$ , with  $n \geq 1$ , s.t.  $I_k \in \text{Ins}^\Sigma$  for all  $1 \leq k \leq n$  and the following property holds:

**GOTO Law:** For every  $1 \leq i \leq n$ , if  $\text{GOTOL}\bar{m}$  is the end of  $I_i$ , then there is some  $j$ ,  $1 \leq j \leq n$ , s.t.  $I_j$  has label  $L\bar{m}$ .

Informally, a program is any chain of instructions satisfying that GOTO instructions map to actual labels in the program.

We use  $\text{Pro}^\Sigma$  to denote the set of all programs in  $\mathcal{S}^\Sigma$ .

**Theorem 21** *Let  $\Sigma$  a finite alphabet. Then*

- *If  $I_1 \dots I_n = J_1 \dots J_m$ , with  $I_k, J_k \in \text{Ins}^\Sigma$ , then  $n = m$  and  $I_k = J_k$  for all  $k$ .*
- *If  $\mathcal{P} \in \text{Pro}^\Sigma$  then there is a unique set of instructions  $I_1 \dots I_n$  s.t.  $\mathcal{P} = I_1 \dots I_n$ .*

The theorem above establishes that any program in  $\text{Pro}^\Sigma$  is a *unique* concatenation of instructions. We use  $n(\mathcal{P})$  to denote the number of instructions that make up  $\mathcal{P} \in \text{Pro}^\Sigma$ . By convention, if  $\mathcal{P} = I_1^\mathcal{P} \dots I_{n(\mathcal{P})}^\mathcal{P}$ , then  $I_j^\mathcal{P} = \epsilon$  if  $j \notin [1, n(\mathcal{P})]$ . In other words, we understand that a program contains infinitely many empty symbols to the right and left (like in Turing machines).

*Observation.*  $n(\alpha)$  and  $I_j^\alpha$  are defined only when  $\alpha \in \text{Pro}^\Sigma$ ,  $i \in \omega$ . This means the domain of  $\lambda\alpha[n(\alpha)]$  is  $\text{Pro}^\Sigma \subseteq \Sigma \cup \Sigma_p$  and that of  $\lambda i\alpha[I_i^\alpha]$  is  $\omega \times \text{Pro}^\Sigma$ .

**Problem 26** *Is it true that  $\text{Ins}^\Sigma \cap \text{Pro}^\Sigma = \emptyset$ ? And is it true that  $\lambda i\mathcal{P}[I_i^\mathcal{P}]$  has domain  $\{(i, \mathcal{P}) \in \mathbb{N} \times \text{Pro}^\Sigma : i \leq n(\mathcal{P})\}$ ?*

Both statements are false. A single instruction in  $\text{Ins}^\Sigma$  can be a program (as long as it is not a GOTO statement to a non-existent label). Furthermore,  $\lambda i\mathcal{P}[I_i^\mathcal{P}]$  is defined for  $i = 0$  (it maps to  $\epsilon$ ) and for  $i \geq n(\mathcal{P})$  (it also maps to  $\epsilon$ ).

**Problem 27** *Prove: If  $\mathcal{P}_1, \mathcal{P}_2 \in \text{Pro}^\Sigma$  then  $\mathcal{P}_1\mathcal{P}_2 = \mathcal{P}_2\mathcal{P}_1 \Rightarrow \mathcal{P}_1 = \mathcal{P}_2$ .*

This follows from the theorem that guarantees that any program  $\mathcal{P} \in \text{Pro}^\Sigma$  is a *unique* concatenation of instructions. Let  $\mathcal{P}_1 = I_1^{\mathcal{P}_1} \dots I_{n(\mathcal{P}_1)}^{\mathcal{P}_1}$  and  $\mathcal{P}_2 = I_1^{\mathcal{P}_2} \dots I_{n(\mathcal{P}_2)}^{\mathcal{P}_2}$ . Assume  $\mathcal{P}_1\mathcal{P}_2 = \mathcal{P}_2\mathcal{P}_1$ . Then

$$I_1^{\mathcal{P}_1} \dots I_{n(\mathcal{P}_1)}^{\mathcal{P}_1} I_1^{\mathcal{P}_2} \dots I_{n(\mathcal{P}_2)}^{\mathcal{P}_2} = I_1^{\mathcal{P}_2} \dots I_{n(\mathcal{P}_2)}^{\mathcal{P}_2} I_1^{\mathcal{P}_1} \dots I_{n(\mathcal{P}_1)}^{\mathcal{P}_1}$$

Then, from the last theorem follows that  $I_k^{\mathcal{P}_1} = I_k^{\mathcal{P}_2}$ . From this follows directly that  $\mathcal{P}_1 = \mathcal{P}_2$ . ■

## 6.4 States in programs of $\mathcal{S}^\Sigma$

We define  $Bas : Ins^\Sigma \mapsto (\Sigma \cup \Sigma_p)^*$ , the program that returns the substring of an instruction corresponding to its basic instruction, as

$$Bas(I) = \begin{cases} J & I = L\bar{k}J \\ I & \text{otherwise} \end{cases}$$

Recall that

$$\sim_\alpha = \begin{cases} [\alpha]_2 \dots \alpha|\alpha| & |\alpha| \geq 2 \\ \epsilon & \text{otherwise} \end{cases}$$

We define  $\omega^\mathbb{N} = \{(s_1, s_2, \dots) : \exists n \in \mathbb{N} : i > n \Rightarrow s_i = 0\}$ . This is,  $\omega^\mathbb{N}$  denotes the set of infinite tuples that from some index onwards contain only zeroes. Similarly,  $\Sigma^{*\mathbb{N}}$  denotes the set of infinite alphabetic tuples that contain only  $\epsilon$  from some index onwards.

A **state** is a tuple  $(\vec{s}, \vec{\sigma}) \in \omega^\mathbb{N} \times \Sigma^{*\mathbb{N}}$ . If  $i \geq i$  we say  $s_i$  has the value of the  $Ni$  variable in the state, and  $\sigma_i$  the value of the  $Pi$  variable in the state. Thus, a state is a pair of infinite tuples containing the values of the variables in a program.

We use

$$[[x_1, \dots, x_n, \alpha_1, \dots, \alpha_m]]$$

to denote the state  $((x_1, \dots, x_n, 0, 0, \dots), (\alpha_1, \dots, \alpha_m, \epsilon, \epsilon, \dots))$ .

## 6.5 Instantaneous description of a program in $\mathcal{S}^\Sigma$

Since a program  $\mathcal{P} \in Pro^\Sigma$  may contain GOTO instructions, it is not always the case that  $I_{k+1}^\mathcal{P}$  is executed after  $I_k^\mathcal{P}$ . Thus, when running a program, we not only need to consider its state but the specific instruction to be executed. An instantaneous description is a mathematical object which describes all this information.

Formally, an instantaneous description is triple  $(i, \vec{s}, \vec{\sigma}) \in \omega \times \omega^\mathbb{N} \times \Sigma^{*\mathbb{N}}$ . These Cartesian product is the set of all possible instantaneous descriptions. The triple reads: The following instruction is  $I_i^\mathcal{P}$  and the current state is  $(\vec{s}, \vec{\sigma})$ . Observe that if  $i \notin [1, n(\mathcal{P})]$ , then the description reads: We are in state  $(\vec{s}, \vec{\sigma})$  and we must execute  $\epsilon$  (nothing).

We define the successor function

$$S_{\mathcal{P}} : \omega \times \omega^{\mathbb{N}} \times \Sigma^{*\mathbb{N}} \mapsto \omega \times \omega^{\mathbb{N}} \times \Sigma^{*\mathbb{N}}$$

which maps an instantaneous description to the successor instantaneous description (the one after executing the instruction in the first). In other words,

## 6.6 Computation from a given state

Let  $\mathcal{P} \in Pro^{\Sigma}$  and a state  $(\vec{s}, \vec{\sigma})$ . The *computation* of  $\mathcal{P}$  from  $(\vec{s}, \vec{\sigma})$  is defined as

$$\left( (1, \vec{\sigma}, \vec{\sigma}), S_{\mathcal{P}}(1, \vec{s}, \vec{\sigma}), S_{\mathcal{P}}(S_{\mathcal{P}}(1, \vec{s}, \vec{\sigma})), \dots \right)$$

In other words, the *computation* of  $\mathcal{P}$  is the infinite tuple whose  $i$ th element is the instantaneous description of  $\mathcal{P}$  after  $i - 1$  instructions have been executed.

We say  $S_{\mathcal{P}}(\dots S_{\mathcal{P}}(S_{\mathcal{P}}(1, \vec{s}, \vec{\sigma})))$  is the instantaneous description obtained after  $t$  steps if the number of times  $S_{\mathcal{P}}$  was executed is  $t$ .

**Problem 28** Give true or false for the following statements.

*Statement 1:* If  $S_{\mathcal{P}}(i, \vec{s}, \vec{\alpha}) = (i, \vec{s}, \vec{\alpha})$  then  $i \notin [1, n(\mathcal{P})]$ . The statement is false. It could be the case that  $i \notin [1, n(\mathcal{P})]$ , in which case we would say the program halted. However, consider the program

*L1 GOTO L1*

Evidently,  $S_{\mathcal{P}}(1, \vec{s}, \vec{\alpha}) = (1, \vec{s}, \vec{\alpha})$ , and  $1 \leq 1 \leq n(\mathcal{P})$ .

*Statement 2.* Let  $\mathcal{P} \in Pro^{\Sigma}$  and  $d$  an instantaneous description whose first coordinate is  $i$ . If  $I_i^{\mathcal{P}} = N_2 \leftarrow N_2 + 1$ , then

$$S_{\mathcal{P}}(d) = (i + 1, (N_1, Suc(N_2), N_3, \dots), (P_1, P_2, P_3, \dots))$$

The statement is true via direct application of the  $S_{\mathcal{P}}$  function.

*Statement 3.* Let  $\mathcal{P} \in Pro^{\Sigma}$  and  $(i, \vec{s}, \vec{\sigma})$  an instantaneous description. If  $Bas(I_i^{\mathcal{P}}) = IF\ P_3\ BEGINS\ a\ GOTO\ L_6$  and  $[P_3]_1 = a$ , then  $S_{\mathcal{P}}(i, \vec{s}, \vec{\sigma}) = (j, \vec{s}, \vec{\sigma})$ , where  $j$  is the least number  $l$  s.t.  $I_l^{\mathcal{P}}$  has label  $L_6$ .

Because  $[P_3]_1 = a$ , the value of  $S_{\mathcal{P}}(i, \vec{s}, \vec{\sigma})$  must indeed contain the instruction that has label  $L_6$ . This instruction is the  $j$ th instruction for some  $j$ , etc. The statement is true.

## 6.7 Halting

When the first coordinate of  $S_{\mathcal{P}} \left( \dots S_{\mathcal{P}} \left( S_{\mathcal{P}} \left( 1, \vec{s}, \vec{\sigma} \right) \right) \right)$  with  $t$  steps is  $n(\mathcal{P}) + 1$ , we say  $\mathcal{P}$  halts after  $t$  steps when starting from  $(\vec{s}, \vec{\sigma})$ .

If none of the first coordinates in the computation of  $\mathcal{P}$ ,

$$\left( (1, \vec{\sigma}, \vec{\sigma}), S_{\mathcal{P}} \left( 1, \vec{s}, \vec{\sigma} \right), S_{\mathcal{P}} \left( S_{\mathcal{P}} \left( 1, \vec{s}, \vec{\sigma} \right) \right), \dots \right)$$

is  $n(\mathcal{P})$ , we say  $\mathcal{P}$  does not halt starting from  $(\vec{s}, \vec{\sigma})$ .

## 6.8 $\Sigma$ -computable functions

We give the model of a  $\Sigma$ -effectively computable function in the paradigm of von Neumann. Intuitively,  $f$  is  $\Sigma$ -computable if there is some  $\mathcal{P} \in Pro^{\Sigma}$  that computes it.

Given  $\mathcal{P} \in Pro^{\Sigma}$ , for every pair  $n, m \geq 0$ , we define  $\Psi_{\mathcal{P}}^{n,m,\#}$  as follows:

$$\mathcal{D}_{\Psi_{\mathcal{P}}^{n,m,\#}} = \{ (\vec{x}, \vec{\alpha}) \in \omega^n \times \Sigma^{*m} : \mathcal{P} \text{ halts from } [[x_1, \dots, x_n, \alpha_1, \dots, \alpha_m]] \}$$

$$\Psi_{\mathcal{P}}^{n,m,\#}(\vec{x}, \vec{\alpha}) = \text{Value of } N_1 \text{ in halting state from } [[x_1, \dots, x_n, \alpha_1, \dots, \alpha_m]]$$

We analogously define  $\Psi_{\mathcal{P}}^{n,m,*}$  for the alphabetic case, where the domain is the same and the value is that of  $P_1$  in the halting state.

A  $\Sigma$ -mixed function, not necessarily total, is  $\Sigma$ -computable if there is a program  $\mathcal{P} \in Pro^{\Sigma}$  s.t.  $f \sim (n, m, \varphi) = \Psi_{\mathcal{P}}^{n,m,\varphi}$ , with  $\varphi \in \{\#, *\}$ . We say  $f$  is computed by  $\mathcal{P}$ .

**Theorem 22** *If  $f$  is  $\Sigma$ -computable, then it is  $\Sigma$ -effectively computable.*

The previous theorem should be obvious. Any program in  $\mathcal{S}^{\Sigma}$  can be translated into an effective procedure with relative simplicity.

**Problem 29** *Let  $\Sigma = \{ @, ! \}$ . Give a program that computes  $f : \{0, 1, 2\} \mapsto \omega$  given by  $f(0) = f(1) = 0, f(2) = 5$ .*

Evidently  $f \sim (1, 0, \#)$  and so we must find some  $\mathcal{P} \in Pro^{\Sigma}$  s.t.  $\Psi_{\mathcal{P}}^{1,0,\#}(x) = f(x)$ . The program must let  $N_1$  hold the value 0 if the starting state is either  $[[0]]$  or  $[[1]]$ , and the value 5 if the starting state is  $[[2]]$ . In all other cases, it must not halt, to ensure that the domain of  $\Psi_{\mathcal{P}}^{1,0,\#}$  is the same as that of  $f$ . The desired program is

$$\begin{aligned}
& N_2 \leftarrow N_1 \\
& N_2 \leftarrow N_2 - 1 \\
& \text{IF } N_2 \neq 0 \text{ GOTO } L_1 \\
& \text{GOTO } L_4 \\
L_1 & N_2 \leftarrow N_2 - 1 \\
& \text{IF } N_2 \neq 0 \text{ GOTO } L_2 \\
& \text{GOTO } L_3 \\
L_2 & \text{GOTO } L_2 \\
L_3 & N_1 \leftarrow N_1 + 1 \\
& N_1 \leftarrow N_1 + 1 \\
& N_1 \leftarrow N_1 + 1 \\
& \text{GOTO } L_5 \\
L_4 & N_1 \leftarrow 0 \\
L_5 & \text{SKIP}
\end{aligned}$$

If  $\mathcal{P}$  denotes this program, it is evident that  $\mathcal{P}$  only halts for starting states  $[[x_1]]$  with  $x_1 \in \{0, 1, 2\}$ . Thus, the domain of  $\Psi_{\mathcal{P}}^{1,0,\#}$  is precisely  $\mathcal{D}_f$ . It is easy to verify that, more generally,  $\Psi_{\mathcal{P}}^{1,0,\#} = f$ .

**Problem 30** Using the same alphabet as in the previous problem, find  $\mathcal{P} \in \text{Pro}^\Sigma$  that computes  $\lambda xy[x + y]$ .

The desired program is

$$\begin{aligned}
L_1 & \text{IF } N_2 = 0 \text{ GOTO } L_3 \\
& N_1 \leftarrow N_1 + 1 \\
& N_2 \leftarrow N_2 - 1 \\
& \text{GOTO } L_1 \\
L_3 & \text{SKIP}
\end{aligned}$$

**Problem 31** Same for  $C_0^{1,1} \upharpoonright_{\{0,1\} \times \Sigma^*}$

Since the domain of the constant function is restricted to  $\{0, 1\} \times \Sigma^*$ , we must ensure the program only halts for states  $[[x_1, x_2, \alpha]]$  s.t.  $x_1, x_2 \in \{0, 1\}$ . Thus, the program is

$N_1 \leftarrow N_1 - 1$   
 $N_2 \leftarrow N_2 - 1$   
 $IF N_2 \neq 0 \text{ GOTO } L_1$   
 $IF N_1 \neq 0 \text{ GOTO } L_1$   
 $\text{GOTO } L_2$   
 $L_1 \text{ GOTO } L_1$   
 $L_2 \text{ SKIP}$

**Problem 32** Same for  $\lambda i \alpha[[\alpha]_i]$  (same alphabet).

$IF N_0 \neq 0 \text{ GOTO } L_1$   
 $P_1 \leftarrow \epsilon$   
 $\text{GOTO } L_{100}$   
 $L_1 N_1 \leftarrow N_1 - 1$   
 $L_2 N_1 \leftarrow N_1 - 1$   
 $P_1 \leftarrow \sim P_1$   
 $IF N_1 \neq 0 \text{ GOTO } L_2$   
 $IF P_1 \text{ STARTSWITH } @ \text{ GOTO } L_2$   
 $IF P_1 \text{ STARTSWITH } ! \text{ GOTOL}_3$   
 $\text{GOTOL}_{100}$   
 $L_3 P_1 \leftarrow !$   
 $L_2 P_1 \leftarrow @$   
 $L_{100} \text{ SKIP}$

*Example.* Let  $\alpha = @!!@@$ . Assume we give  $[[4, \alpha]]$ . Since  $4 \neq 0$  we go to  $L_1$  immediately. Here  $N_1$  is set to three. Then  $N_1$  is set to two and  $P_1$  is set to  $!!@@$ . Since  $N_1 \neq 0$ ,  $N_1$  is now set to 1 and  $P_1$  to  $!@@$ . Once more,  $N_1$  is now set to 0 and  $P_1$  to  $@@$ . Since now  $N_1 = 0$ , we know the starting character of  $P_1$  is the one we looked for. We set  $P_1$  to be its first character (if  $P_1 = \epsilon$  it has no first character and nothings needs to be done, because this means the input  $[[x_1, \alpha]]$  had  $x_1 > |\alpha|$ ). The other cases also work.

**Problem 33** Give a program that computes  $s^{\leq}$  where  $@ < !$ .

Recall that  $s^{\leq} : \Sigma^* \mapsto \Sigma^*$  is defined as

$$\begin{aligned} s^{\leq}((a_n)^m) &= (a_1)^{m+1} & m \geq 0 \\ s^{\leq}(\alpha a_i (a_n)^m) &= \alpha a_{i+1} (a_1)^m & 1 \leq i < n, m \geq 0 \end{aligned}$$

In our case, this functions enumerates the language in question as follows:

$\epsilon, @, !, @@, @!, !@, !!, @@@, @@!, @!@, @!@, !@@, !!@, !!!, \dots$

## 6.9 Macros

A macro is the template of a program that computes a  $\Sigma$ -mixed function. There are two types:

- Those that assign that simulate setting the value of a variable to a function of others;
- Those that use IF statements that direct a program to a label if a predicate function of other variables is true.

A macro is not a program because it does not necessarily hold to **GOTO law**. The formal definition of a macro is hand-wavy and long; check the source. The variables of a macro that are only used within the macro are the *auxiliary variables*. The variables the receive the input (from within some program) are the *official variables*.

**Theorem 23** *Let  $\Sigma$  a finite alphabet. Then if  $f$  a  $\Sigma$ -computable function, there is a macro  $\left[ \overline{Zn+1} \leftarrow f(V_1, \dots, V_{\overline{n}}, W_1, \dots, W_{\overline{m}}) \right]$  with  $Z \in \{V, W\}$  depending on the value of  $f$ .*

**Example.** The function  $\mathcal{F} = \lambda xy[x + y]$  is  $\Sigma$ -computable. Then there is a macro that computes it. Such macro is:



```

V4 ← V2
V5 ← V3
V1 ← V4
A1 IF V5 ≠ 0 GOTO A2
      GOTO A3
A2 V5 ← V5 - 1
      V1 ← V1 + 1
      GOTO A1
A3 SKIP

```

We replace  $V_1$  with that variable where the output is to be stored,  $V_2, V_3$  with the variables the are to be summed, and this performs the sum of two variables. Now, to program  $\lambda xy[x \cdot y]$  we can use the following:

```

L1 IF N2 ≠ 0 GOTO L2
      GOTO L3
L2 [N3 ←  $\mathcal{F}(N_3, N_1)$ ]
      N2 ← N2 - 1
      GOTO L1
L3 N1 ← N3

```

**Problem 34** Let  $\Sigma = \{ @, ! \}$  and  $f \sim (0, 1, \#)$  a  $\Sigma$ -computable function. Let  $L = \{ \alpha \in \mathcal{D}_f : f(\alpha) = 1 \}$ . Using the macro  $[V_1 \leftarrow f(W_1)]$ , give a program  $\mathcal{P} \in \text{Pro}^\Sigma$  s.t.  $\mathcal{D}_{\Psi_{\mathcal{P}}^{0,1,\#}} = L$ .

$\mathcal{D}_{\Psi_{\mathcal{P}}^{0,1,\#}} = L$  if and only if  $\mathcal{P}$  halts only when starting from a state  $[[\alpha \in L]]$   
Such  $\mathcal{P}$  may be

```

[N1 ←  $f(P_1)$ ]
IF N1 ≠ 0 GOTO L1
GOTO L2
L1 GOTO L1
L2 SKIP

```

Incidentally, it is easy to observe that  $\Psi_{\mathcal{P}}^{0,1,\#} = f|_L$ .

**Problem 35** Let  $\Sigma = \{ @, ! \}$  and  $f \sim (1, 0, *)$  a  $\Sigma$ -computable function. Using  $[W_1 \leftarrow f(V_1)]$ , give a program  $\mathcal{P} \in \text{Pro}^\Sigma$  s.t.  $\mathcal{D}_{\Psi_{\mathcal{P}}^{1,0,*}} = \text{Im}_f$ .

We require a program  $\mathcal{P} \in \text{Pro}^\Sigma$  s.t.  $\mathcal{P}$  halts only from a starting state of the form  $[[\alpha \in \text{Im}_f]]$ . Such a program may be

$$\begin{aligned} L_1 \quad & [P_2 \leftarrow f(N_1)] \\ & [IF P_1 = P_2 GOTO L_2] \\ & N_1 \leftarrow N_1 + 1 \\ & GOTO L_1 \\ L_2 \quad & \text{Skip} \end{aligned}$$

where  $[IF W_1 = W_2 GOTO A_1]$  is the macro

$$\begin{aligned} & W_3 \leftarrow W_1 \\ & W_4 \leftarrow W_2 \\ A_1 \quad & IF W_3 \text{BEGINS @ GOTO } A_2 \\ & IF W_3 \text{BEGINS ! GOTO } A_3 \\ & A_2 \quad \quad \quad IF W_4 \text{BEGINS @ GOTO } A_4 \\ & \quad \quad \quad GOTO A_{1000} \\ A_3 \quad & IF W_4 \text{BEGINS ! GOTO } A_4 \\ A_4 \quad & W_3 \leftarrow \neg W_3 \\ & W_4 \leftarrow \neg W_4 \\ & GOTO A_5 \\ A_{1000} \quad & SKIP \end{aligned}$$

that checks if two *not-empty* strings are equal and jumps to the official label  $A_5$  if the case is true.

## 6.10 Enumerable sets

A non-empty  $\Sigma$ -mixed set  $S$  is  $\Sigma$ -enumerable if and only if there are programs  $\mathcal{P}_1, \dots, \mathcal{P}_{n+m}$  s.t.

$$\begin{aligned} \mathcal{D}_{\Psi_{\mathcal{P}_1}^{n,m,\#}} &= \dots = \mathcal{D}_{\Psi_{\mathcal{P}_n}^{n,m,\#}} = \omega \\ \mathcal{D}_{\Psi_{\mathcal{P}_{n+1}}^{n,m,\#}} &= \dots = \mathcal{D}_{\Psi_{\mathcal{P}_{n+m}}^{n,m,\#}} = \omega \end{aligned}$$

and

$$S = Im \left[ \Psi_{\mathcal{P}_1}^{n,m,\#}, \dots, \Psi_{\mathcal{P}_n}^{n,m,\#}, \Psi_{\mathcal{P}_{n+1}}^{n,m,\#}, \dots, \Psi_{\mathcal{P}_{n+m}}^{n,m,\#} \right]$$

In other words, for each input  $x \in \omega$ , the  $i$ th program  $\mathcal{P}_i$  computes the value of the  $i$ th element in a tuple of  $S$ . Another way to put this is

**Theorem 24** *If  $S$  a non-empty  $\Sigma$ -mixed set, then it is equivalent to say:*

- (1)  $S$  is  $\Sigma$ -enumerable.
- (2) *There is a  $\mathcal{P} \in Pro^\Sigma$  satisfying the following two properties. a. For all  $x \in \omega$ ,  $\mathcal{P}$  halts from  $\llbracket x \rrbracket$  into a state of the form  $\llbracket x_1, \dots, x_n, \alpha_1, \dots, \rrbracket$  when  $(x_1, \dots, x_n, \alpha_1, \dots, \alpha_n) \in S$ . b. For any tuple  $(x_1, \dots, x_n, \alpha_1, \dots, \alpha_m) \in S$ , there is a  $x \in \omega$  s.t.  $\mathcal{P}$  halts starting from  $\llbracket x \rrbracket$  in a state of the form  $\llbracket x_1, \dots, x_n, \alpha_1, \dots, \alpha_m \rrbracket$*

When a program satisfies these properties, we say it *enumerates*  $S$ .

## 7 $\Sigma$ -computable sets

A  $\Sigma$ -mixed set  $S$  is said to be  $\Sigma$ -computable if  $\chi_S^{\omega^n \times \Sigma^{*m}}$  is  $\Sigma$ -computable. This is,  $S$  is  $\Sigma$ -computable if and only if there is a  $\mathcal{P} \in Pro^\Sigma$  s.t.  $\mathcal{P}$  computes  $\chi_S^{\omega^n \times \Sigma^{*m}}$ .

Observe that this means that  $\mathcal{P}$  halts with  $N_1 = 1$  when starting from  $\llbracket \vec{x}, \vec{\alpha} \rrbracket$  if  $(\vec{x}, \vec{\alpha}) \in S$ , and halts with  $N_1 = 0$  otherwise. We say  $\mathcal{P}$  *decides* the belonging to  $S$ .

Observe that if  $\chi_S^{\omega^n \times \Sigma^{*m}}$  is  $\Sigma$ -computable, then there is a macro

$$\left[ IF \chi_S^{\omega^n \times \Sigma^{*m}} (V_1 \dots, V_{\bar{n}}, W_1, \dots, W_{\bar{m}}) GOTO A_1 \right]$$

We will write this macro as  $[IF (V_1, \dots, V_{\bar{n}}, W_1, \dots, W_{\bar{m}}) \in S GOTO A_1]$ . Of course, this macro is only valid when  $S$  is a  $\Sigma$ -computable set.

**Theorem 25** *In Godel's paradigm,  $S$  is  $\Sigma$ -computable iff it is the domain of a  $\Sigma$ -computable function. This statement does not hold in von Neumann's paradigm. There are sets that are domains of  $\Sigma$ -computable functions that are not  $\Sigma$ -computable themselves.*

## 8 Paradigm battles

### 8.1 Neumann triumphs over Godel

**Theorem 26** *If  $h$  is  $\Sigma$ -recursive then it is  $\Sigma$ -computable.*

A corollary is that every  $\Sigma$ -recursive function has a corresponding macro.