1 Enumerable sets

Let $\mathcal{F} : \mathcal{D}_{\mathcal{F}} \subseteq \omega^k \times \Sigma^{*l} \to \omega^n \times \Sigma^{*m}$. We define

$$\mathcal{F}_{(i)} : \mathcal{D}_{\mathcal{F}} \subseteq \omega^k \times \Sigma^{*l} \mapsto \omega \qquad\qquad 1 \leq i \leq n$$
$$\mathcal{F}_{(i)} : \mathcal{D}_{\mathcal{F}} \subseteq \omega^k \times \Sigma^{*l} \mapsto \Sigma^* \qquad\qquad n + 1 \leq i \leq m$$

We say a set $S \subseteq \omega^n \times \Sigma^{*m}$ is Σ-effectively enumerable if it is empty or there is a function $\mathcal{F} : \omega \to \omega^n \times \Sigma^{*m}$ s.t. $Im_{\mathcal{F}} = S$ and $\mathcal{F}_{(i)}$ is Σ-computable for all $1 \leq i \leq n + m$.

Theorem 1 *A non-empty set $S \subseteq \omega^n \times \Sigma^{*m}$ is Σ-effectively enumerable if and only if there is an effective procedure $\mathcal{P}$ s.t.*

- *The input space is ω*

- *$\mathcal{P}$ halts for all $x \in \omega$*

- *The output set is S—i.e. whenever $\mathcal{P}$ halts, it outputs an element of S, and for every $(\overrightarrow{x}, \overrightarrow{\alpha}) \in S$ there is some input $x \in \omega$ s.t. $\mathcal{P}(x) \mapsto_{halting} (\overrightarrow{x}, \overrightarrow{\alpha})$.*

1.1 Prime numbers and enumerable sets

Let $\Sigma \neq \emptyset$ be an alphabet with a total order $\leq$. Let $S \subseteq \omega^n \times \Sigma^{*m}$ a Σ-mixed set of arbitrary dimensions. Notice that for any n-tuple $(x_1, \ldots, x_n)$, with $x_i \in \omega$, we can find a corresponding $\varphi \in \mathbb{N}$ s.t.

$$\varphi = 2^{x_1} 3^{x_2} \ldots pr(n)^{x_n}$$

In other words, $(x_1, \ldots, x_n)$ corresponds to the exponents of the n prime factors of a unique natural number. At the same time, the m-tuple $(\alpha_1, \ldots, \alpha_m)$ corresponds to a unique $\psi \in \mathbb{N}$ s.t.

$$\psi = 2^{y_1} 3^{y_2} \ldots pr(m)^{y_m}$$

where $\alpha_j = *^{\leq}(y_j)$. In other words, $(\alpha_1, \ldots, \alpha_m)$ corresponds to a unique natural number whose m prime factors have exponents given by the position of each word in the language.

Both of these relations come from the uniqueness of prime factorizations. They provide a way to enumerate Σ-mixed sets. In particular, if S is Σ-total we enumerate it mapping each $x \in \omega$ to $((x)_1, \ldots, (x)_n, *^{\leq}((x)_{n+1}), *^{\leq}((x)_m))$. If S is not Σ-total, then one can still enumerate it assuming that it is Σ-computable.

Indeed, one maps x to the corresponding $(n+m)$-tuple described above if the tuple is in S, and leaves the procedure undefined (or without halt) otherwise. This can be expressed as follows:

Because Σ-total sets are enumerable (as pointed out above), any Σ-mixed set that is Σ-computable is enumerable (via restriction of the Σ-total enumeration).

2   Coding infinite tuples

We define $\omega^{\mathbb{N}} := \{(s_1, s_2, \ldots) : s_i \in \omega\}$ and $\omega^{[\mathbb{N}]} \subseteq \omega^{\mathbb{N}} := \{(s_1, s_2, \ldots) : s_i \in \omega \wedge \exists k \in \omega : i \geq k \Rightarrow s_i = 0\}$.

2.1   The ith prime function

We define

$$pr : \mathbb{N} \mapsto \omega$$
$$n \mapsto \text{ the } n\text{th prime number}$$

Theorem 2 *For all $x \in \mathbb{N}$ there is a unique infinituple $\overrightarrow{s} \in \omega^{[\mathbb{N}]}$ s.t.*

$$x = \prod_{i=1}^{\infty} pr(i)^{s_i}$$

The theorem follows trivially from the definition of $\omega^{[\mathbb{N}]}$ and the fundamental theorem of arithmetic.

Problem 1 *Prove the previous theorem via complete induction.*

The base case is trivial. Assume the statement holds for all $n \leq k$. The fundamental theorem of arithmetic ensures that $k + 1 = p_1 \cdot \ldots \cdot p_m$ where p_i is prime. Assume the factorization above is ordered (this is, $p_{j+1} > p_j$ for all $j \in [1, m]$). Then $k + 1 = p_m \cdot q$ with $q = p_1 \cdot \ldots \cdot p_{m-1}$.

> *Subproof.* We will prove $k + 1 = p_m \cdot q \Rightarrow q \leq k$. Assume the premise holds and the consequence does not. Since $q > k$ we have $q \cdot x > k + 1$ for all $x > 1$. Then $q \cdot x > k + 1$ for all x that is prime. Then $q \cdot p_m \neq k + 1$ which is a contradiction. Then, if $k + 1 = q \cdot p_m$, we have $q \leq k$. ∎

Since $q \leq k$, via inductive hypothesis, q takes the productorial form of the theorem above. Then $k + 1 = q \cdot pr(j)$ where $pr(j) = p_m$. Then the theorem holds for all $n \in \mathbb{N}$.

Theorem 3 *If $p, p_1, \ldots, p_m$ are prime ($m \geq 1$) and $p \mid p_1 \ldots p_m$, then $p = p_i$ for some i.*

We use $\langle s_1, s_2, \ldots \rangle$ to denote the number $x = \prod_{n=1}^{\infty} pr(n)^{s_n}$. We use $(x)_i$ to denote s_i in said tuple and (x) to denote the infinituple itself.

Theorem 4 *The functions*

$$\mathbb{N} \mapsto \omega^{[\mathbb{N}]} \qquad\qquad \omega^{[\mathbb{N}]} \mapsto \mathbb{N}$$
$$x \mapsto (x) = ((x)_1, (x)_2, \ldots) \qquad (s_1, s_2, \ldots) \mapsto \langle s_1, s_2, \ldots \rangle$$

are bijections each the inverse of the other.

The theorem should be intuitive. The function that maps a number x to the infinituple of its prime exponents is the inverse of the function which takes an infinituple and maps it to the product of its prime factors with the corresponding exponents.

Theorem 5
$$(x)_i = \max_t \left(pr(i)^t \mid x \right)$$

We define

$$Lt : \mathbb{N} \mapsto \omega$$
$$x \mapsto \begin{cases} \max_i \ (x)_i \neq 0 & x \neq 1 \\ 0 & x = 1 \end{cases}$$

The function returns the index of the maximum prime factor (that is not zero-exponentiated) in the factorization of x. Since, in this factorizations, all prime factors beyond $Lt(x)$ are zero, $Lt(x)$ can be understood as an upper-bound of the factorization. This is formalized in the following theorem.

Theorem 6
$$x = \prod_{i=1}^{Lt(x)} pr(i)^{(x)_i}$$

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Problem 2 *Prove the previous theorem.*

We know $x = \prod_{i=1}^{\infty} pr(i)^{(x)_i}$ where $(x) \in \omega^{[\mathbb{N}]}$. Then, by definition, there is some $k \in \omega$ s.t. $(x)_i = 0$ if $i \geq k$. Then $x = \prod_{i=1}^{k-1} pr(i)^{(x)_i} \times \prod_{i=k}^{\infty} pr(i)^0 = \prod_{i=1}^{k-1} pr(i)^{(x)_i}$

We want to prove $k - 1 = Lt(x)$. However, this follows from definition, since we have defined $k - 1$ to be the maximum value after which all $(x)_{j > k-1} = 0$. Then $k - 1 = Lt(x)$. ∎

2.2 Orders over Σ

Let Σ an alphabet with n symbols. We want to find a bijection between ω and Σ^* assuming some order $\leq$ over Σ. Let $s^{\leq} : \Sigma^* \mapsto \Sigma^*$ be

$$s^{\leq}((a_n)^m) = (a_1)^{m+1} \qquad\qquad m \geq 0$$
$$s^{\leq}(\alpha a_i (a_n)^m) = \alpha a_{i+1}(a_1)^m \qquad 1 \leq i < n, m \geq 0$$

This function enumerates the language ordered Σ. For example, consider $\Sigma = \{@, !\}$ with $@ <!$. Then

$$s^{\leq}(\epsilon) = s^{\leq}(!^0) = @$$
$$s^{\leq}(@) = s^{\leq}(\epsilon @ (!)^0) = \epsilon ! \epsilon = \ !$$
$$\vdots$$

Repeated application of this logic outputs the following enumeration:

$$@, !, @@, @!, !@, !!, @@@, @@!, @!@, @!!, !@@, !@!, !!@, !!!, \ldots$$

The reason why $s^{\leq}(\beta)$ enumerates the language is that every β is either of the form $(a_n)^m$ or $\alpha a_i (a_n)^m$. This is, it is either a word with only the last character to a certain exponent, or a word with some subchain before the last character to a certain exponent.

Now we are ready to define a bijection between ω and Σ^*. Let

$$*^{\leq} : \omega \mapsto \Sigma^*$$
$$x \mapsto \begin{cases} \epsilon & x = 0 \\ s^{\leq}\left(*^{\leq}(i)\right) & x = i + 1 \end{cases}$$

For example, using the same alphabet as before, this function maps

$$0 \mapsto \epsilon$$
$$1 \mapsto @$$
$$2 \mapsto !$$
$$3 \mapsto @@$$
$$4 \mapsto @!$$
$$5 \mapsto !@$$
$$6 \mapsto !!$$
$$7 \mapsto @@@$$
$$\vdots$$

Now, observe that any $\alpha \in \Sigma^*$ is a concatenation of unique symbols, and that each of this unique symbols is the ith element of Σ^* for some i. We write to express this $\alpha = a_{i_k} \ldots a_{i_0}$ where $i_k, i_{k-1}, \ldots, i_{k_0} \in \{1, \ldots, n\}$. Then we define the inverse of the previous function as follows:

$$\#^{\leq} : \Sigma^* \mapsto \omega$$
$$\epsilon \mapsto 0$$
$$a_{i_k} \ldots a_{i_0} \mapsto i_k n^k + \ldots + i_0 n^0$$

For example, consider $\alpha = @!@ = a_1 a_2 a_1$. Then $\#^{\leq}(\alpha) = 1 \times 2^2 + 2 \times 2^1 + 1 \times 2^0 = 4 + 4 + 1 = 9$. It is easy to verify that $*^{\leq}(9) = @!@$.

Thus, the functions given produce a perfect bijection between numbers and words. Each word can be univocally determined by its numeric position in the language; each number can be univocally determined by a word whose position in the language is that number.

Theorem 7 *Let $n \geq 1$. Then any $x \in \mathbb{N}$ is uniquely written as $x = i_k n^k + i_{k-1} n^{k-1} + \ldots + i_0 n_0$ with $k \geq 0, 1 \leq i_j \leq n$ for all j.*

2.3 Extending the order to words

We can extend $\leq$ from Σ onto Σ^* by letting $\alpha \leq \beta$ if and only if $\#^{\leq}(\alpha) \leq \#^{(\leq)}(\beta)$.

3 Turing

From now on, we will attempt formalizations of three so far informal concepts:

- Σ-effectively computable functions

- Σ-effectively computable sets

- Σ-effectively enumerable sets

The first formalization is given by Turing.

3.1 Turing machine

A Turing machine is a 7-uple $M = (Q, \Sigma, \Gamma, \delta, q_0, B, F)$ where

- Q is a set of states

- $\Gamma \supset \Sigma$ is an alphabet

- Σ is the input alphabet

- $B \in \Gamma - \Sigma$ is a blank symbol

- $\delta : Q \times \Gamma \mapsto \mathcal{P}(Q \times \Gamma \times \{L, R, K\})$

- $q_0 \in Q$ is the initial state

- $F \subseteq Q$ is the set of final states

Problem 3 *If M a Turing machine then δ is a Σ-mixed function.*

A function is said to be a Σ-mixed function if $\mathcal{D}_f \subseteq \omega^n \times \Sigma^{*m}$ for some $n, m \geq 0$ and $\mathcal{I}_f \subseteq \omega$ or $\mathcal{I}_f \subseteq \Sigma^*$. The δ function satisfies neither of these properties; its domain is a set of states $Q \times \Gamma \not\subseteq \Sigma^{*m}$ and its image is a set of sets.

Problem 4 *If M a Turing machine, $\mathcal{D}_\delta$ is a Σ-mixed set.*

A set S is said to be Σ-mixed iff $S \subseteq \omega^n \times \Sigma^{*m}$ for some $n, m \geq 0$. We have already mentioned that $\mathcal{D}_\delta = Q \times \Gamma \not\subseteq \omega^n \times \Sigma^{*m}$ for any n, m. Then $\mathcal{D}_\delta$ is not Σ-mixed.

Problem 5 *If M a Turing machine, then $\mathcal{I}_\delta$ is Σ-mixed.*

False again.

3.2 Deterministic Turing machine

A Turing machine is said to be deterministic iff $|\delta(p, \sigma)| \leq 1$ for all $p \in Q, \sigma \in \Gamma$.

3.3 Instantaneous descriptions

An instantaneous description is a word of the form $\alpha q \beta$ where $\alpha, \beta \in \Gamma^*$, $[\beta]_{|\beta|} \neq B$ and $q \in Q$. If the instantaneous description is $\alpha_1 \alpha_2 \ldots \alpha_n q \beta_1 \beta_2 \ldots \beta_m BBB \ldots$, we read: *The Turing machine is in state q and it is reading β_1*. We use $\mathbb{D}$ to denote the set of instantaneous descriptions. We define

$$St : \mathbb{D} \mapsto Q$$
$$d \mapsto \text{Only symbol of } Q \text{ that is in } d$$

Problem 6 *Let $d \in \mathbb{D}$ an instantaneous description. Then $Ti(d)$ is a triple.*

False: d is not a triple but a single element of $(\Gamma \cup Q)^*$.

Problem 7 *If $d \in \mathbb{D}$ then $St(d) = d \cap Q$*

False. The operation $d \cap Q$ makes no sense, insofar as d is a symbol. It would be correct to say $St(d) = \{d_1, d_2, \ldots, d_m\} \cap Q$ where d_i are the characters in the word d.

3.4 State transitions

Preliminary def.

Given $\alpha \in (\Gamma \cup Q)^*$ we define

$$\lfloor \epsilon \rfloor = \epsilon$$
$$\lfloor \alpha \sigma \rfloor = \alpha \sigma \text{ if } \sigma \neq B$$
$$\lfloor \alpha B \rfloor = \lfloor \alpha \rfloor$$

Thus, $[[\alpha]]$ removes the trailing blank symbols of α (if any).

Given $d_1, d_2 \in \mathbb{D}$ with $d_1 = \alpha p \beta$, we say $d_1 \vdash d_2$ if, given $\alpha \in \Gamma, \alpha, \beta \in \Gamma^*, p, q \in Q$, one of the following three cases hold.

(Case 1) $\alpha \neq \epsilon$, and

$$\delta\left(p, [\beta B]_1\right) \ni (q, \sigma, L)$$

and

$$d_2 = \lfloor \alpha^\frown q[\alpha]_{|\alpha|}\sigma^\frown\beta \rfloor$$

Interpretation. The Turing machine at state p will write σ at its current position, transition to state q, and move to the left.

Example. Let $\Sigma = \{@, \#\}$. Assuming $\delta(p) = \{(q, \#, L)\}$, then the following is an example of *Case 1*.

$$@ \# @ \, p \, @ \, @ \, @ \, B \, B \, B \vdash @ \# q \, @ \# @ \, @ \, B \, B \, \ldots$$

(Case 2)

$$\delta\left(p, [\beta B]_1\right) \ni (q, \sigma, R)$$

and

$$d_2 = \alpha \sigma q^\frown\beta$$

Interpretation. The Turing machine at state p will write σ at its current position, transition to state q, and move to the left.

Example. Let $\Sigma = \{@, \#\}$. Assuming $\delta(p) = \{(q, \#, R)\}$, then the following is an example of *Case 2*.

$$@ \# @ \, p \, @ \, @ \, @ \, B \, B \, B \vdash @ \# @ \# q \, @ \, @ \, B \, B \, \ldots$$

(Case 3)

$$\delta\left(p, [\beta B]_1\right) \ni (q, \sigma, K)$$

and

$$d_2 = \lfloor \alpha q \sigma^\frown\beta \rfloor$$

Interpretation. The Turing machine at state p will write σ at its current position, transition to state q, and stay at the same position.

Example. Let $\Sigma = \{@, \#\}$. Assuming $\delta(p) = \{(q, \#, K)\}$, then the following is an example of *Case 2*.

$$@ \ \# \ @ \ p \ @ \ @ \ @ \ B \ B \ B \vdash @ \ \# \ @ \ q \ \# \ @ \ @ \ B \ B \ \ldots$$

We say $d \vdash^n d'$ if there are $d_1, \ldots, d_{n+1}$ s.t. $d = d_1, d' = d_{n+1}$, and $d_i \vdash d_{i+1}$ for all $i = 1, \ldots, n$. Observe that $d \vdash^0 d'$ if $d = d'$. Finally, we denote $d \vdash^* d'$ iff $(\exists n \in \omega) \ d \vdash^n d'$.

Problem 8 *Determine true or false for the following propositions.*

(1) $d \vdash d$ for all $d \in \mathbb{D}$. The proposition is false. It is trivial to find a counterexample.

(2) If $\alpha p \beta \nvdash d$ for every $d \in \mathbb{D}$, then $\delta(p, [\beta B]_1) = \emptyset$. Assume $\alpha p \beta \nvdash d$ for every $d \in \mathbb{D}$. Assume $\delta(p, [\beta B]_1) \neq \emptyset$. Then there must be some $\{(q, \sigma, D)\}$ with $D \in \{L, R, K\}$ that corresponds to this evaluation of δ. But then there would exist some d, given by the case division above and depending on the value of D, s.t. $\alpha p \beta \vdash d$. But this is a contradiction. The statement is true.

(3) If $(p, \alpha, L) \in \delta(p, a)$ then $pa \nvdash d$ for all $d \in \mathbb{D}$. This is correct. Remember that for a transition to the left to be defined we require that a substring $\alpha \neq \epsilon$ precede the Machine's head. (See *Case 1*, requirement $\alpha \neq \epsilon$.) But here $d_1 = pa$ has an initial segment ϵ preceding p. Then $pa \neq d$ for any d. The statement is true.

(4) Given $d_1, d_2 \in \mathbb{D}$, if $d_1 \vdash d_2$ then $|d_1| \leq |d_2| + 1$. It makes no sense to say $|d_1| \leq |d_2| + 1$ insofar as an instantaneous description contains infinitely many symbols B at the end. So the statement, as it is phrased, is false. However, consider the alternative postulate: $d_1 \vdash d_2 \Rightarrow |\lfloor d_1 \rfloor| \leq |\lfloor d_2 \rfloor| + 1$. Two instantaneous description over the same machine always have the same number of symbols. So $|\lfloor d_1 \rfloor| = |\lfloor d_2 \rfloor|$, which makes the statement trivially true.

Problem 9 *Prove that M is deterministic iff for each $d \in \mathbb{D}$ there is at most one $d' \in \mathbb{D}$ s.t. $d \vdash d'$.*

($\Rightarrow$) Assume M is deterministic. Then for any $d \in \mathbb{D}$ of the form $\alpha q \beta B B \ldots$, we have either $\delta(q) = \{(q', \sigma, D)\}$ or $\delta(q) = \emptyset$. If $\delta(q) = \emptyset$, then (by definition of $\vdash$) there is no instantaneous description d' s.t. $d \vdash d'$. If $\delta(q) = \{(q', \sigma, D)\}$, then two cases are possible. *(1)* d holds the assumptions sustaining the case definition of $\vdash$, in which case the transition is uniquely determined by (q', σ, D). *(2)* d does not hold the assumptions sustaining the case definition of $\vdash$ (e.g. $D = L, \alpha = \epsilon$), in which case there is by definition no d' s.t. $d \vdash d'$

($\Leftarrow$) This does not hold!! Assume that, for all $d \in \mathbb{D}$, there is at most one d' s.t. $d \vdash d'$. Consider the case where there is no d' s.t. $d \vdash d'$. In the case where $\alpha = \varepsilon$ and

$$\delta(q) = \{(q', \sigma, L), (q'', \sigma', L)\}$$

the machine is non-deterministic without violating the assumption. In other words, that $d \vdash d'$ for at most one d' does not imply that the machine is deterministic.

3.5 Halting and languages

Given $d \in \mathbb{D}$, we say M halts starting from d if there is some $d' \in \mathbb{D}$ s.t.

$$d \vdash^* d'$$
$$d' \nvdash d'' \text{ for all } d'' \in \mathbb{D}$$

We say a word $w \in \Sigma^*$ is accepted by a Turing machine M *by reach of final state* if

$$\exists d \in \mathbb{D} : \lfloor q_0 B w \rfloor \vdash^* d \wedge St(d) \in F$$

The language accepted by a Turing machine is

$$\mathcal{L}(M) = \{w \in \Sigma^* : w \text{ is accepted by reach of final state }\}$$

Problem 10 *Let $\Sigma = \{a, b\}$. Find a Turing machine M that accepts the language $\{w \in \Sigma^* : |\omega|_a = 2|\omega|_b\}$*

As examples, here are some words accepted by the language: $\epsilon, aab, baa, ababaa, \ldots$ Our machine will operate in the following manner.

(1) It will parse the string looking for a b; if a b is found, it replaces it with y, sets the head of the machine to the beginning, and proceeds to parse for two as and replace them with xs. This gives

$$\delta(q_0, \sigma) = \begin{cases} \{(q_1, y, L)\} & \sigma = b \\ \{(q_0, \sigma, R)\} & \sigma = a \\ \{(q_9, \sigma, L)\} & \sigma = B \end{cases}$$

$$\delta(q_1, \sigma) = \begin{cases} \{(q_1, \sigma, L)\} & \sigma \neq \epsilon \\ \{(q_2, \epsilon, R)\} & \sigma = \epsilon \end{cases}$$

where q_1 resets the machine's head to the initial position. Now

$$\delta(q_2, \sigma) = \begin{cases} \{(q_3, x, R)\} & \sigma = a \\ \{(q_2, \sigma, R)\} & \sigma \neq a \end{cases}$$

$$\delta(q_3, \sigma) = \begin{cases} \{(q_4, x, R)\} & \sigma = a \\ \{(q_3, \sigma, R)\} & \sigma \neq a \end{cases}$$

The state q_4 occurs after two as have been found to correspond to a single b. Thus, we must return to q_0 with the machine head reset to its initial position.

$$\delta(q_4, \sigma) = \begin{cases} \{(q_4, \sigma, L)\} & \sigma \neq \epsilon \\ \{(q_0, \sigma, R)\} & \sigma = \epsilon \end{cases}$$

The only undefined state is q_9. This is the state reached after, in state q_0, the string is parsed but no b is found. If there is some a left in the string, then the word must not be accepted; but if no a exists, the word must be accepted. Thus, q_9 can parse from right to left looking for as; if ϵ is reached without as on the way, it should map to a final state. If some a is found, it should never halt.

$$\delta(q_9, \sigma) = \begin{cases} [(q_9, \sigma, L)] & \sigma \neq \in \{a, \epsilon\} \\ [(q_9, \sigma, K)] & \sigma = a \\ [(q_{\mathcal{F}}, \sigma, K)] & \sigma = \epsilon \end{cases}$$

where $q_{\mathcal{F}} \in F$ is the only final state. Of course, $\Gamma = \{a, b, x, y, B\}, Q = \{q_0, q_1, q_2, q_3, q_4, q_9, q_{\mathcal{F}}\}$.

4   Godel

Definition 1 *A set $S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m$ is rectangular if $S_i \subseteq \omega, L_i \subseteq \Sigma^*$ for all i.*

Lemma 1 *S is rectangular if and only if $(\overrightarrow{x}, \overrightarrow{\alpha}) \in S \wedge (\overrightarrow{y}, \overrightarrow{\beta}) \in S$ implies $(\overrightarrow{x}, \overrightarrow{\beta}) \in S$.*

Example. The set $\{(0, \#\#), (1, \%\%\%)\}$ is not rectangular $((1, \#\#), (0, \%\%\%)$ are not in S.) Observe how this set cannot be expressed as a product of subsets of ω and Σ. Thus, the concept of *rectangular set* is equivalent to *a set formed via Cartesian product.*

Notation. If $f : \omega_1 \times \ldots \times \omega_n \times \alpha_1 \times \alpha_m \rightarrow \Lambda$ we write $f \sim (n, m, \Lambda)$, and read f is of type n, m to Λ.

Notation. If $f_1, \ldots, f_n$ Σ-mixed functions, then

$$[f_1, \ldots, f_2] (\overrightarrow{x}, \overrightarrow{\alpha}) = \left(f_1(\overrightarrow{x}, \overrightarrow{\alpha}), \ldots, f_n(\overrightarrow{x}, \overrightarrow{\alpha}) \right)$$

The pattern of primitive recursion. Primitive recursion consists of defining any function $R \sim (n, m, *)$ with a base case given by f and a recursive case given by g. f will always *lack the recursion parameter*, so if we are making recursion over numbers, it will have one less numeric argument than R; if we are making recursion over letters, it will have one less alphabetic argument than R. On the contrary, g will always a recursion over R in its arguments. Thus, if $R \mapsto \omega$, g will have one numeric argument more than R (the value of R in the recursive step); if $R \mapsto \Sigma$, then g will have one alphabetic argument more than R (same).

4.1   Numeric to numeric

Let $R \sim (n, m, \#)$. Then functions $f \sim (n - 1, m, \#), g \sim (n + 1, m, \#)$ recursively define R if and only if

$$\begin{cases} R(0, \overrightarrow{x}, \overrightarrow{\alpha}) & = f(\overrightarrow{x}, \overrightarrow{\alpha}) \\ R(t + 1, \overrightarrow{x}, \overrightarrow{\alpha}) & = g\left(R(t, \overrightarrow{x}, \overrightarrow{\alpha}), t, \overrightarrow{x}, \overrightarrow{\alpha} \right) \end{cases}$$

We use the notation $R(f, g)$ to say R is defined by primitive recursion by f and g.

Problem 11 *Find functions that recursively define $R = \lambda t \left[2^t \right]$*

Since $R\,(1, 0, \#)$ we know $f \sim (0, 0, \#)$ is a constant function and $g \sim (2, 0, \#)$. Since $R(0) = 1$ we know $f = C_1^{0,0}$. Observe that $R(t + 1) = R(t) \times 2$. Thus we may let $g = \lambda x[2 \cdot x] \circ p_1^{2,0}$.

Example. $R(2) = \lambda x[2x] \circ p_1^{2,0}\,(R(1), 2) = 2 \times R(1) = 2 \times (2 \times R(0)) = 2 \times 2 \times 1 = 4$.

Problem 12 *Define* $R(t) = \lambda t x_1 \left[x_1^t\right]$ *recursively.*

Since $R \sim (2, 0, \#)$ we know $f \sim (1, 0, \#)$ and $g \sim (3, 0, \#)$. Now, $R(0, x_1) = 1 \implies f = C_1^{1,0}$. Since $R(t + 1, x_1) = R(t, x_1) \cdot x_1$ we observe that $g = \lambda x y[xy] \circ \left[p_1^{3,0}, p_3^{3,0}\right]$. Since each $p_k^{3,0} \sim (3, 0, \#)$ we have that g is of the desired type.

Problem 13 *Is it true that* $R(\lambda x y[0], p_2^{4,0}) = p_1^{3,0}$?

$R \sim (2, 0, \#)$; $f \sim (2, 0, \#)$. So f cannot be a primitive constructor of R.

Problem 14 *Determine true or false: If* $f : \omega^2 \to \omega$ *and* $g : \omega^4 \to \omega$, *then for each* $(x, y) \in \omega^2$ *we have*

$$R(f, g)(2, x, y) = g \circ \left(g \circ \left[f \circ \left[p_2^{3,0}, p_2^{3,0}\right], p_1^{3,0}, p_2^{3,0}, p_3^{3,0}\right]\right)(0, x, y).$$

Passing the arguments into the functions this results in

$$R(f, g)(2, x, y) = g \circ (g \circ [f(x, x), 0, x, y])$$
$$= g \circ (g\,(f(x, x), 0, x, y))$$

But the expression makes no sense, since $\zeta = g(f(x, x), 0, x, y) \in \omega$ is not a function and hence $g \circ \zeta$ is undefined.

4.2 Numeric to alphabet

Let $R \sim (n, m, \Sigma)$. Then functions $f \sim (n - 1, m, \Sigma), g \sim (n, m + 1, \Sigma)$ recursively define R if and only if

$$R(0, \overrightarrow{x}, \overrightarrow{\alpha}) = f(\overrightarrow{x}, \overrightarrow{\alpha})$$
$$R(t + 1, \overrightarrow{x}, \overrightarrow{\alpha}) = g\left(t, \overrightarrow{x}, \overrightarrow{\alpha}, R(t, \overrightarrow{x}, \overrightarrow{\alpha})\right)$$

Problem 15 *Let $\Sigma = \{\%, @, ?\}$. Define $R = \lambda t x_1 [\%@\%\%\%\%?^t]$ via primitive recursion.*

Let $f = C^{1,0}_{\%@\%\%\%\%}$ and $g = d_? \circ \left[p_3^{2,1} \right]$. For example, $R(3, x_1) = d_? \circ$ $[R(2, x_1)] = d_? \circ [d_? \circ R[1, x_1]] = d_? \circ \left[d_? \circ \left[d_? \circ \left[C^{1,0}_{\%@\%\%\%\%} \right] \right] \right] = \%@\%\%\%\%???$.

Problem 16 *True or false: If f, g are Σ-mixed s.t. $R(f, g) \sim (1 + n, m, *)$, then $f \sim (n, m, *)$ and $g \sim (n, m + 1, *)$.*

False. The g function must have the same number of numeric arguments than R.

4.3 Alphabet to numeric

If Σ an alphabet, then a Σ-indexed family of functions is a function $\mathcal{G}$ s.t. $D_\mathcal{G} = \Sigma$ and for each $a \in D_\mathcal{G}$ there is a function $\mathcal{G}(a)$. We write $\mathcal{G}_a$ instead of $\mathcal{G}(a)$.

If $R \sim (n, m, \omega)$ then R can be recursively defined by $f \sim (n, m-1, \omega)$ an indexed family $\mathcal{G}$ s.t. $\mathcal{G}_a \sim (n+1, m, \omega)$ as follows:

$$\begin{cases} R(F, \mathcal{G})(\overrightarrow{x}, \overrightarrow{\alpha}, \epsilon) = f(\overrightarrow{x}, \overrightarrow{\alpha}) \\ R(f, \mathcal{G})(\overrightarrow{x}, \overrightarrow{\alpha}, \alpha a) = \mathcal{G}_a \left(R(\overrightarrow{x}, \overrightarrow{\alpha}, \alpha), \overrightarrow{x}, \overrightarrow{\alpha}, \alpha \right) \end{cases}$$

Problem 17 *Let $\Sigma = \{\%, @, ?\}$. Find $f, \mathcal{G}$ s.t. $R = \lambda \alpha_1 \alpha \left[|\alpha_1| + |\alpha|_@ \right]$.*

$R \sim (0, 2, \#)$. Since $R(\alpha_1, \epsilon) = |\alpha_1|$ we let $f := \lambda \alpha = |\alpha|$. Now, $g \sim (1, 2, \#)$ is given by $g := \mathcal{G}$ where

$$\mathcal{G} : \Sigma \to \{Suc \circ p_1^{1,2}, p_1^{1,2}\}$$
$$\% = p_2^{1,2}$$
$$? = p_2^{1,2}$$
$$@ = Suc \circ p_2^{1,2}$$

For example, $R(??, @\%?@) = \mathcal{G}_@ \left(R(@\%?), ??, @ \right) = 1 + R(??, @\%?)$. This boils down to $1 + R(??, @) = 1 + 1 + R(??, \epsilon) = 2 + |??| = 2$, the desired output.

4.4 Alphabet to alphabet

If $R \sim (n, m, *)$ then $f \sim (n, m-1, *)$ and $\mathcal{G}$ a Σ-indexed family, with $\mathcal{G}_a \sim (n, m+1, *)$ for all $a \in \Sigma$, define R via primitive recursion if

$$
\begin{cases}
R(\vec{x}_n, \vec{\alpha}_{m-1}, \epsilon) & = f(\vec{x}, \vec{\alpha}) \\
R(\vec{x_n}, \vec{\alpha}_{m-1}, \alpha a) & = \mathcal{G}_a\left(\vec{x}, \vec{\alpha}, \alpha, R(\vec{x}, \vec{\alpha}, \alpha)\right)
\end{cases}
$$

Problem 18 *Let $\Sigma = \{@, ?\}$. Define $R = \lambda\alpha_1\alpha[\alpha_1\alpha]$ recursively.*

Observe that $R \sim (0, 2, *)$. $R(\alpha_1, \epsilon) = \alpha_1 \implies f := \lambda\alpha[\alpha]$. Now, we let $\mathcal{G}_a = d_a \circ p_3^{0,3}$ for all $a \in \Sigma$, and the recursion is complete.

Example. The evaluation for arbitrary inputs looks as follows:

$$
\begin{aligned}
R(?@?, @?) &= d_?\left(R(?@?, @)\right) \\
&= d_?\left(d_@\left(R(?@?, \epsilon)\right)\right) \\
&= d_?\left(d_@\left(?@?\right)\right) \\
&= d_?\left(?@?@\right) \\
&= ?@?@?
\end{aligned}
$$

4.5 The point of primitive recursion

Theorem 8 *If f, g are Σ-computable then $R(f, g)$ is too.*

4.6 The primitive recursive set

Let Σ a language. We define $PR_0^\Sigma = \left\{Suc, Pred, C_0^{0,0}, C_\epsilon^{0,0}\right\} \cup \{d_a\} \cup \left\{p_j^{n,m}\right\}$. Observe that every $\mathcal{F} \in PR_0^\Sigma$ is Σ-computable. Then we define

$$
PR_{k+1} = PR_k^\Sigma \cup \left\{f \circ [f_1 \ldots f_r] : f \text{ and } f_i \in PR_k^\Sigma \cup\right\} \cup \left\{R(f, g) : f, g \in PR_k^\Sigma\right\}
$$

In other words, PR_k^Σ is the set of all functions that are either compositions of functions in PR_{k-1}^Σ or functions built via primitive recursion by functions in PR_{k-1}^Σ. The total primitive recursive set PR^Σ is defined as $PR^\Sigma = \bigcup_{k\geq 0} PR_k^\Sigma$.

Note. Observe that when we include $R(f, g) : f, g \in PR_k^\Sigma$, we also include the case where $g = \mathcal{G}$ an indexed family of functions.

Observation Due to the previous theorem, we know $\mathcal{F} \in PR \implies \mathcal{F}$ is Σ-computable.

I provide a list of functions that are in PR^Σ for any Σ.

- Addition, multiplication and factorial

- String concatenation and string length

- All constant functions $C_k^{n,m}$ for any $k, n, m \in \omega$.

- Two-variable exponentiation: $\lambda xy \, [x^y]$.

- Two-variable string exponentiation: $\lambda x\alpha \, [\alpha^x]$.

With $x - y := \max(x - y, 0)$ the list may continue:

- The maximum of two numeric variables

- The predicates $x = y, x \leq y, \alpha = \beta$.

- The predicate x is even.

- The predicate $x = |\alpha|$.

- The predicate $\alpha^x = \beta$.

4.7 Predicates

The $\vee, \wedge$ operators are defined only for predicates of the same type. In other words, $P \circ Q$, where $\circ \in \{\wedge, \vee\}$, is defined only if $P \sim (n, m, \#) \wedge Q \sim (n, m, \#)$. If P, Q are Σ-p.r. then $P \circ Q$ and $\neg P$ also are. Furthermore, P, Q must have the same domains.

4.8 Primitive recursive sets

A Σ-mixed $S \sim (n, m)$ set is primitive recursive if and only if its characteristic function $\chi_S^{\omega^n \times \Sigma^{m*}}$ is p.r. Recall that $\chi_S^{n,m} = \lambda \overrightarrow{x} \overrightarrow{\alpha} \, [(\overrightarrow{x}, \overrightarrow{\alpha}) \in S]$.

If S_1, S_2 are Σ-p.r. then their union, intersection and difference are. The proof follows from the fact that

$$\chi_{S_1 \cup S_2} = \left(\chi_{S_1} \vee \chi_{S_2}\right)$$
$$\chi_{S_1 \cap S_2} = \left(\chi_{S_1} \wedge \chi_{S_2}\right)$$
$$\chi_{S_1 - S_2} = \lambda xy[x - y] \circ \left[\chi_{S_1}, \chi_{S_2}\right]$$

The only property here that may not be immediately intuitive is the last one. But observe that $S_1 - S_2 = \{s \in S_1 : s \notin S_2\}$. Now, let $\chi_{S_1}(\overrightarrow{x}, \overrightarrow{\alpha}) = a, \chi_{S_2}(\overrightarrow{x}, \overrightarrow{\alpha}) = b$. Evidently, if the $n + m$-tuple is in S_1 but not in S_2, $a - b = 1$. If the tuple is in both sets, $a - b = 0$. Etc.

Theorem 9 *A rectangular set $S_1 \times \ldots \times S_n \times L_1 \times \ldots L_m$ is Σ-p.r. if and only if each $S_1, \ldots, S_n, L_1, \ldots, L_m$ is Σ-p.r.*

This theorem is important, insofar as it allows us to evaluate whether a Cartesian product is Σ-p.r. only by looking at its set factors. This theorem should follow from the properties of primitive recursive sets mentioned before.

Theorem 10 *If $f \sim (n, m, \Omega)$ is Σ-p.r (not necessarily Σ-total) and S is a Σ-p.r. set, then $f_{|S}$ is Σ-p.r.*

The previous theorem is useful in proving a function is Σ-p.r. For example, let $P = \lambda x \alpha \beta \gamma \left[x = |\gamma| \wedge \alpha = \gamma^{Pred(|\beta|)} \right]$. We cannot use the fact that both predicate functions are Σ-p.r. to conclude that P is Σ-p.r., because $P_1 = \lambda x \alpha [x = |\alpha|]$ and $P_2 = \lambda x \alpha \beta \gamma [\alpha = \gamma^{Pred(|\beta|)}]$ do not have the same domains. Simply observe that β cannot take the value ϵ in P_2, but it can take in P_1.

However, observe that $\mathcal{D}_P = \omega \times \Sigma^* \times (\Sigma^* - \epsilon) \times \Sigma^*$. This set is Σ-p.r. because $\chi_{\mathcal{D}_P}^{1,3} = \neg \lambda [\alpha = \beta] \circ \left[p_3^{1,3}, C_\epsilon^{1,3} \right]$ is Σ-p.r. Now, we can safely say that $P = P_{1|\mathcal{D}_P} \wedge P_2$, ensuring with the restriction that both predicates have the same domain. Since $\mathcal{D}_P$ is Σ-p.r. so is $P_{1|\mathcal{D}_P}$, form which readily follows that so is P. ∎

Theorem 11 *A set S is Σ-p.r. if and only if it is the domain of a Σ-p.r. function.*

4.9 Case division

If $f_1, \ldots, f_n$ are s.t. $D_{f_j} \cap D_{f_k} = \emptyset$ for $j \neq k$ and $f_j \mapsto \Omega$, then $\mathcal{F} = f_1 \cup \ldots \cup f_n$ is s.t.

$$\mathcal{F} : D_{f_1} \cup \ldots \cup D_{f_n} \to \Omega$$

$$e \to \begin{cases} f_1(e) & e \in D_{f_1} \\ \vdots \\ f_n(e) & e \in D_{f_n} \end{cases}$$

Under the same constraints, if f_i is Σ-p.r. for all i, then $\mathcal{F}$ is Σ-p.r. This reveals a proving method. Given a function $\mathcal{H}$, we can prove it is Σ-p.r. by proving it is the union of Σ-p.r. functions, under the constraint that the domains of these functions are disjoint.

For example, this can be used to prove that $\lambda \alpha \left[[\alpha]_i \right]$ is Σ-p.r. Assume a language Σ. Then

$$[\alpha a]_i = \begin{cases} a & i = |\alpha| + 1 \\ [\alpha]_i & \text{otherwise} \end{cases}$$

for any $a \in \Sigma$. The base case is the trivial $[\epsilon]_i = \epsilon$. From this follows that $R = [\alpha]_i \sim (1, 1)$ is difined via primitive recursion by $f = C_\epsilon^{1,0}$ and $\mathcal{G}$ an indexed family where $\mathcal{G}_a$ is of the form above for every a. Evidently f is Σ-p.r.; now we want to prove $\mathcal{G}_a$ is Σ-p.r. for any $a \in \Sigma$.

Observe that the sets $S = \{(i, \alpha, \zeta) : i = |\alpha| + 1\}$ and its complement $\overline{S}$ are disjoint and Σ-p.r. (We skip the proof of this statement.) It follows from the division by cases that

$$\mathcal{G}_a = p_3^{1,2}{}_{|S} \cup C_a^{1,2}{}_{|\overline{S}}$$

is Σ-p.r. Thus, $R = [\alpha]_i$ is Σ-p.r.

Problem 19 *Let $\Sigma = \{@, \$\}$. Let $h : \mathbb{N} \times \Sigma^+ \mapsto \omega$ be x^2 if $x + |\alpha|$ is even, 0 otherwise. Prove that f is Σ-p.r.*

Complete.

Problem 20 *Let h have $\mathcal{D}_h = \{(x, y, \alpha) : x \leq y\}$ and be s.t. $R \mapsto x^2$ if $|\alpha| \leq y$, zero otherwise. Show h is Σ-p.r.*

Let $S := \{(x, y, \alpha) \in \mathcal{D}_h : y \leq |\alpha|\}$. Evidently, $h = f_1 = C_0^{2,3}$ when $|\alpha| > y$ (this is, when the argument is in $\overline{S}$). When the argument is in S, it is $f_2 = \lambda x[x^2] \circ [p_1^{2,1}]$. It is trivial to observe both functions are Σ-p.r. Then $h = f_{1|\overline{S}} \cup f_{2|S}$, where of course $S \cup \overline{S} = \mathcal{D}_h$.

4.10 Summation, product and concatenation

Let $f \sim (n + 1, m, \#)$ with domain $\mathcal{D}_f = \omega \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m$, with $S_i \subseteq \omega, L_i \subseteq \Sigma^*$. Then we define $\sum_{t=x}^{t=y} f(t, \overrightarrow{x}, \overrightarrow{\alpha})$ in the usual way, with the constraint that the sum is 0 if $y > x$. In the same way we deifne $\prod_{t=x}^{t=y} f(t, \overrightarrow{x}, \overrightarrow{\alpha})$ and the concatenation $\complement_{t=x}^{t=y} f(t, \overrightarrow{x}, \overrightarrow{\alpha})$ for the case $I_f \subseteq \Sigma^*$.

The domain of each of these is $\mathcal{D} = \omega \times \omega \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m$, where the first two ω elements are the x, y domains of the sum.

Theorem 12 *If f is Σ-p.r. then the functions are Σ-p.r.*

To understand why, let $G = \lambda t x \overrightarrow{x} \overrightarrow{\alpha} \left[\sum_{i=x}^{i=t} f(i, \overrightarrow{x}, \overrightarrow{\alpha}) \right]$. Evidently, $G = \circ \left[p_2^{n+2,m}, p_1^{n+2,m}, p_3^{n+2,m}, \ldots, p_{n+2+m}^{n+2,m} \right]$ and so we only need to prove G is Σ-p.r. Observe that

$$G(0, x, \overrightarrow{x}, \overrightarrow{\alpha}) = \begin{cases} 0 & x > 0 \\ f(0, \overrightarrow{x}, \overrightarrow{\alpha}) & x = 0 \end{cases}$$

$$G(t+1, x, \overrightarrow{x}, \overrightarrow{\alpha}) = \begin{cases} 0 & x > t+1 \\ G(t, x, \overrightarrow{x}, \overrightarrow{\alpha}) + f(t+1, \overrightarrow{x}, \overrightarrow{\alpha}) \end{cases}$$

Thus, if we let each of these functions be called h, g we have that $G = R(h, g)$. Suffices to show h, g are Σ-p.r. This can be proven using division by cases and domain restriction.

Problem 21 *Prove that* $G = \lambda x x_1 \left[\sum_{t=1}^{t=x} Pred(x_1)^t \right]$ *is Σ-p.r.*

We know $f = \lambda x t \left[Pred(x)^t \right]$ is Σ-p.r. (trivial to show). Let $\mathcal{G} = \lambda x y x_1 \left[\sum_{t=x}^{t=y} f(x_1, t) \right]$. We know from the last theorem that $\mathcal{G}$ is Σ-p.r. It is evident that $G = \mathcal{G} \circ \left[C_1^{2,0}, p_1^{2,0}, p_2^{2,0} \right]$. Then G is Σ-p.r. ∎

Show it to me. Well, $G(x, x_1) = \left(\mathcal{G} \circ \left[C_1^{2,0}, p_1^{2,0}, p_2^{2,0} \right] \right)(x, x_1) = \mathcal{G}(0, x, x_1) = \sum_{t=0}^{t=x} f(x_1, t)$.

Problem 22 *Show that* $G = \lambda x y \alpha \left[\prod_{t=y+1}^{t=|\alpha|} (t + |\alpha|) \right]$ *is Σ-p.r.*

It is trivial to show $f = \lambda t \alpha \left[t + |\alpha| \right]$ is Σ-p.r. Let

$$\mathcal{G} = \lambda x y \alpha \left[\prod_{t=x}^{t=y} (t + |\alpha|) \right]$$

which is Σ-p.r. Observe that $G(x, y, \alpha) = \mathcal{G}(y+1, |\alpha|, \alpha)$. Then

$$G = \mathcal{G} \circ \left[Suc \circ p_2^{2,1}, \lambda \alpha [|\alpha|] \circ p_3^{2,1}, p_3^{2,1} \right]$$

Then G is Σ-p.r. ∎
Prove that

$$\lambda x y z \alpha \beta \left[\complement_{t=3}^{t=z+5} \alpha^{Pred(z) \cdot t} \beta^{Pred(Pred(|\alpha|))} \right]$$

is Σ-p.r.

Let G denote the function in question. First of all, observe that $\mathcal{D}_G = \omega^2 \times \mathbb{N} \times \Sigma^{*2}$—which means G is not Σ-total. Let us divide our proof by parts.

(1) Let $\mathcal{F} = \lambda xy\alpha\beta \left[\alpha^{Pred(x)\cdot y}\beta^{Pred(Pred(|\alpha|))}\right]$, where evidently $\mathcal{F} \sim (2,2,*)$ with $x \in \mathbb{N}$. Observe that

$$\begin{aligned}
\mathcal{F}_1 &:= \lambda xy\alpha \left[\alpha^{Pred(x)y}\right] \\
&= \lambda x\alpha\,[\alpha^x] \circ \left[\lambda xy\,[xy] \circ \left[Pred \circ p_1^{2,1}, p_2^{2,1}\right], p_3^{2,1}\right] \\
\mathcal{F}_2 &:= \lambda\alpha\beta \left[\alpha^{Pred(Pred(|\alpha|))}\right] \\
&= \lambda x\alpha[\alpha^x] \circ \left[p_1^{0,2}, Pred \circ \left[Pred \circ \left[\lambda\alpha[|\alpha|] \circ p_2^{0,2}\right]\right]\right]
\end{aligned}$$

and evidently

$$\begin{aligned}
\mathcal{F} &= \lambda xy\alpha\beta[\mathcal{F}_1(x,y,\alpha)\mathcal{F}_2(\beta,\alpha)] \\
&= \lambda\alpha\beta[\alpha\beta] \circ \left[\mathcal{F}_1 \circ \left[p_1^{2,2}, p_2^{2,2}, p_3^{2,2}\right], \mathcal{F}_2 \circ \left[p_4^{2,2}, p_3^{2,2}\right]\right]
\end{aligned}$$

This proves $\mathcal{F}$ is Σ-p.r.

(2) It is evident that $G = \lambda xyz\alpha\beta \left[\subset_{t=3}^{t=z+5} \mathcal{F}(z,t,\alpha,\beta)\right]$. If we let

$$\mathcal{G} := \lambda xyz\alpha\beta \left[\underset{t=x}{\overset{t=y}{\subset}} \mathcal{F}(z,t,\alpha,\beta)\right]$$

it is evident that $G = \mathcal{G} \circ \left[C_3^{3,2}, \lambda z[z+5] \circ p_3^{3,2}, p_3^{3,2}, p_4^{3,2}, p_5^{3,2}\right]$. Then G is Σ-p.r. $\blacksquare$

4.11 Predicate quantification

If $P : S_0 \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m$ is a predicate and $S \subseteq S_0$, then

$(\forall t \in S)_{t \le x} P(t, \overrightarrow{x}, \overrightarrow{\alpha})$ is 1 when $P(t, \overrightarrow{x}, \overrightarrow{\alpha}) = 1$ for all $t \in \{u \in S : u \le x\}$. The domain of the quantified proposition is $\omega \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m$, where the first argument (accounted by ω) is the upper bound x. We generalize, where $L \subseteq L_{m+1}, S \subseteq S_0$:

$$\begin{aligned}
(\forall t \in S)_{t \le x} P(t, \overrightarrow{x}, \overrightarrow{\alpha}) &: \omega \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m \to \{0,1\} \\
(\exists t \in S)_{t \le x} P(t, \overrightarrow{x}, \overrightarrow{\alpha}) &: \omega \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m \to \{0,1\} \\
(\forall \alpha \in L)_{|\alpha| \le x} P(\overrightarrow{x}, \overrightarrow{\alpha}, \alpha) &: \omega \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m \to \{0,1\} \\
(\exists \alpha \in L)_{|\alpha| \le x} P(\overrightarrow{x}, \overrightarrow{\alpha}, \alpha) &: \omega \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m \to \{0,1\}
\end{aligned}$$

It is important to observe that the set over which the quantification is done is a subset of the set from which comes the driving variable t (in the numeric case) or α (in the alphabetic case).

Theorem 13 *(1) If $P : S_0 \times S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m \to \omega$ a predicate Σ-p.r., and $S \subseteq S_0$ is Σ-p.r., then both quantifications over P are Σ-p.r.*

(2) If $P : S_1 \times \ldots \times S_n \times L_1 \times \ldots \times L_m L_{m+1} \to \omega$ a predicate Σ-p.r., and $L \subseteq L_{m+1}$ is Σ-p.r., then both quantifications over P are Σ-p.r.

The theorem above states that the quantification over a Σ-p.r. set of a Σ-p.r. predicate is itself Σ-p.r. Though unbounded quantification does not preserve these properties, in general a bound exists "naturally" for quantifications, which serves to prove that a bounded quantification is Σ-p.r.. Consider the following example.

Example. The predicate $\lambda xy[x \mid y]$ is Σ-p.r, because $P = x_1 x_2 [x_2 = tx_1]$ is Σ-p.r. Since P is Σ-p.r., any **bounded** quantification of it over a Σ-p.r. set is itself Σ-p.r. For example,

$$\lambda x x_1 x_2 \left[(\exists t \in \omega)_{t \leq x} x_2 = tx_1 \right]$$

is Σ-p.r. Now, observe that if $x_2 = tx_1$ then it is necessary that $t \leq x_2$. But

$$\lambda x_1 x_2 \left[(\exists t \in \omega)_{t \leq x_2} x_2 = tx_1 \right]$$
$$= \lambda x x_1 x_2 \left[(\exists t \in \omega)_{t \leq x} x_2 = tx_1 \right] \circ \left[p_2^{2,0}, p_1^{2,0}, p_2^{2,0} \right]$$

Then the **bounded** quantification, with x_2 as bound, is Σ-p.r.

Problem 23 *Let $\Sigma = \{@, !\}$. Show that $S = \{(2^x, @^x, !) : x \in \omega \wedge x \text{ impar}\}$ is Σ-p.r.*

For clarity, observe that a few elements of S are

$$(2, @, !), (8, @@@, !), (32, @@@@@, !), \ldots$$

Let $P_1 = \lambda xy\alpha \left[x = 2^{y+1} \right]$, $P_2 = \lambda xy\alpha [\alpha = @^{y+1}]$. It is clear that $\mathcal{D}_{P_1} = \mathcal{D}_{P_2}$. It is trivial to prove that both are Σ-p.r. Then $P_1 \wedge P_2$ is Σ-p.r. Then

$$\chi_S^{1,2} = \lambda xy\alpha\beta \left[(\exists k \in \omega)_{k \leq x} (P_1(y, k, \alpha) \wedge P_2(y, y, \alpha)) \wedge \beta = ! \right]$$

is Σ-p.r.

4.12 Minimization of numeric variable

Let P an arbitrary predicate over a numeric variable. If there is some $t \in \omega$ s.t. $P(t, \overrightarrow{x}, \overrightarrow{\alpha})$ holds, we use $\min_t P(t, \overrightarrow{x}, \overrightarrow{\alpha})$ to denote the minimum t that holds. This is **not defined** if there is no tuple $(\overrightarrow{x}, \overrightarrow{\alpha})$ over which the predicate holds. Furthermore, $\min_t P(t, \overrightarrow{x}, \overrightarrow{\alpha}) = \min_i P(i, \overrightarrow{x}, \overrightarrow{\alpha})$; this is, $\min_t$ does not depend on the variable t.

We define

$$M(P) = \lambda \overrightarrow{x} \overrightarrow{\alpha} \left[\min_t P(t, \overrightarrow{x}, \overrightarrow{\alpha}) \right]$$

We say $M(P)$ is obtained via minimization of the numeric variable from P.

Example. Let $Q : \omega \times \mathbb{N}$ be s.t. $Q(x, y)$ denotes the quotient of $\frac{x}{y}$. This quotient is by definition the maximum element of $\{t \in \omega : ty \leq x\}$. Let $P = \lambda txy\,[ty \leq x]$. Observe that

$$\mathcal{D}_{M(P)} = \left\{ (x, y) \in \omega^2 : (\exists t \in \omega)P(t, x, y) = 1 \right\}$$

If $(x, y) \in \omega \times \mathbb{N}$, one can show that $\min_t x < ty = Q(x, y) + 1$. Then $M(P) = Suc \circ Q$.

The U rule. If f is a Σ-mixed function with type $(n, m, \#)$ and we want to find a predicat P s.t. $f = M(P)$, it is sometimes useful to design P so

$$f(\overrightarrow{x}, \overrightarrow{\alpha}) = \text{only } t \in \omega \text{ s.t. } P(t, \overrightarrow{x}, \overrightarrow{\alpha})$$

Problem 24 *Use the **U rule** to find a predicate P s.t. $M(P) = \lambda x[\text{integer part of } \sqrt{x}]$*
.

Let $f(x)$ denote the integer part of $\sqrt{x}$. If $f(x) = y$ then $y^2 \leq x \wedge (y+1)^2 > x$. Then letting $P = \lambda xy \left[x^2 \leq y \wedge (x+1)^2 > y \right]$ ensures that $M(P(x, y)) = f(x)$.

Problem 25 *Find P s.t. $M(P) = \lambda xy\,[x - y]$.*

Since $x - y$ is unique for each pair x, y, $P = \lambda xyz[z = x - y]$. Then $\min_z P(x, y, z) = \lambda xy[x - y]$. For example, $3 - 5 = 0$ and $\min_z P(3, 5, z) = 0$.

Theorem 14 *If P a predicate that is effectively computable and $\mathcal{D}_P$ is effectively computable, then $M(P)$ is effectively computable.*

5 Recursive function

Now we define $R_0^\Sigma = PR_0^\Sigma$ and

$$
\begin{aligned}
R_{k+1}^\Sigma =& R_k^\Sigma \\
& \cup \left\{ f \circ [f_1, \ldots, f_n] : f_i \in R_k^\Sigma \right\} \\
& \cup \{ R(f,g) : f,g \in R_k^\Sigma \} \\
& \cup \left\{ M(P) : \text{P is } \Sigma\text{-total} \wedge P \in R_k^\Sigma \right\}
\end{aligned}
$$

In other words, recursive functions are all primitive recursive functions plus all predicate minimization functions over Σ-total and recursive predicates.

We define $R^\Sigma = \bigcup_{k \geq 0} R_k^\Sigma$.

Theorem 15 *If $f \in R^\Sigma$ then f is Σ-effectively computable.*

Theorem 16 *Not every Σ-recursive function is Σ-p.r. In other words,*

$$
PR^\Sigma \subseteq R^\Sigma \text{ but } PR^\Sigma \neq R^\Sigma
$$

It is obvious by definition that if f is Σ-p.r. then it is recursive. But if a function is recursive, it could very well be a minimization predicate over a Σ-total function that is not Σ-p.r. itself! In other words,

$$
R^\Sigma - PR^\Sigma = \left\{ M(P) : P \text{ is } \Sigma\text{-p.r.} \wedge P \in R^\Sigma \wedge M(P) \text{ is not } \Sigma\text{-p.r.} \right\}
$$

In fact, the theorems in previous sections ensured that if P is Σ-p.r. and so is $\mathcal{D}_P$, then $M(P)$ is Σ-effectively computable. Which doesn't entail that it is Σ-p.r.

Theorem 17 *If $P \sim (n{+}1, m, \#)$ is a Σ-p.r. predicate then (1) $M(P)$ is Σ-recursive. If there is a Σ-p.r. function $f \sim (n, m, \#)$ s.t. $M(P)(\overrightarrow{x}, \overrightarrow{\alpha}) = \min_t P(t, \overrightarrow{x}, \overrightarrow{\alpha}) \leq f(\overrightarrow{x}, \overrightarrow{\alpha})$ for all $(\overrightarrow{x}, \overrightarrow{\alpha}) \in \mathcal{D}_{M(P)}$, then $M(P)$ is Σ-p.r.*

The theorem above gives the conditions to say whether $M(P)$ is recursive and whether it is Σ-p.r. It is recursive simply if P is Σ-p.r. And it is Σ-p.r. if $M(P)$ is bounded by some function f for all values in the domain of $M(P)$.

Theorem 18 *The quotient function, the remainder function, and the ith prime function are Σ-p.r.*

5.1 Minimization of alphabetic variable

We define $M^{\leq}(P) = \lambda \overrightarrow{x} \overrightarrow{\alpha} \left[\min_{\alpha}^{\leq} P(\overrightarrow{x}, \overrightarrow{\alpha}, \alpha) \right]$, where $\leq$ is some order over the language Σ in question.

Theorem 19 *If P is Σ-p.r. predicate over a string, then the same conditions apply for $M(P)$ to be Σ-p.r. as in the theorem for predicates over numbers.*

Problem 26 *Prove that $\lambda \alpha [\sqrt{\alpha}]$ is Σ-p.r.*

Observe that $\lambda \alpha \left[\sqrt{\alpha} \right] = \min_{\alpha} \lambda \alpha \beta [\beta = \alpha \alpha]$. The predicate, which we call P, is trivially Σ-p.r. This means that $\lambda \alpha [\sqrt{\alpha}] \in R^{\Sigma}$.

Let $M(P)$ denote the minimization above. Then $M(P(\alpha, \beta)) \leq \beta$. In other words, $M(P)$ is bounded by $f = \lambda \alpha [\alpha]$. Then $\lambda \alpha [\sqrt{\alpha}] \in PR^{\Sigma}$.

5.2 Enumerable sets

We say $S \subseteq \omega^n \times \Sigma^{*2}$ is Σ-recursively enumerable if it is empty or there is a function $\mathcal{F} : \omega \to \omega^n \times \Sigma^{*2}$ s.t.

- $Im_{\mathcal{F}} = S$

- $\mathcal{F}_{(i)}$ is Σ-recursive for every $1 \leq 1 \leq n + m$.

Here, Σ-recursive functions model Σ-computable functions.

5.3 Recursive sets

The Godelian model of a Σ-effectively computable set is simple. A set S is Σ-recursive when χ_S is Σ-recursive.

5.4 Alphabet independence

Theorem 20 *Let Σ, Γ two alphabets. If f is Σ-mixed and Γ-mixed, then f is Σ-recursive iff it is Γ-recursive. The analogue applies to recursive sets and this extends to primitive recursion.*

The theorem above states that recursiveness or primitive-recursiveness is independent of any given alphabet.

6 Neumann

6.1 The $\mathcal{S}^{\Sigma}$ language

We provide von Neumann's model of Σ-effectively computable function. We use $Num = \{0, 1, \ldots, 9\}$ a set of *symbols* (not numbers) and define $S : Num^* \mapsto Num^*$ as

$$S(\epsilon) = 1$$
$$S(\alpha 0) = \alpha 1$$
$$S(\alpha 2) = \alpha 3$$
$$\vdots$$
$$S(\alpha 9) = S(\alpha) 0$$

It is easy to observe that S is a "counting" or "enumerating" function of the alphabet Num. We define

$$— : \omega \mapsto Num^*$$
$$\overline{0} \mapsto \epsilon$$
$$\overline{n+1} \mapsto S(\overline{n})$$

In other words, $\overline{n}$ simply denotes the alphabetic symbol of Num that denotes the number n. The whole syntax of the $\mathcal{S}^{\Sigma}$ language is given by $\Sigma \cup \Sigma_p$, where

$$\Sigma_p = Num \cup \{\leftarrow, +, =, \,.\,, \neq, \frown, \epsilon, N, K, P, L, I, F, G, O, T, B, E, S\}$$

It is important to note that these are *symbols* or *strings*, not values. The ϵ in Σ_p is not the empty letter, but the symbol that denotes it. The $\overline{+}, -$ signs are not the operations plus and minus, but the same symbols that denote these operations.

6.2 Variables, labels, and instructions

Any word of the form $N\overline{k}$ is a numeric variable; $P\overline{k}$ is an alphabetic variable; $L\overline{k}$ is a label.

The basic instructions in $\mathcal{S}^{\Sigma}$ make use of these; for a list of the instructions, consult the original source. In general, an instruction of $\mathcal{S}^{\Sigma}$ is any word of the form αI, where $\alpha \in \{L\overline{n} : n \in \mathbb{N}\}$ and I is a basic instruction. We use Ins^{Σ} to denote the set of all instructions in $\mathcal{S}^{\Sigma}$. When $I = L\overline{n}J$ and J a basic instruction, we say $L\overline{n}$ is the label of J.

6.3 Programs in $\mathcal{S}^\Sigma$

A program in $\mathcal{S}^\Sigma$ is any word $I_1 \dots I_n$, with $n \geq 1$, s.t. $I_k \in Ins^\Sigma$ for all $1 \leq k \leq n$ and the following property holds:

GOTO Law: For every $1 \leq i \leq n$, if $GOTOL\overline{m}$ is the end of Ii, then there is some $j, 1 \leq j \leq n$, s.t. I_j has label $L\overline{m}$.

Informally, a program is any chain of instructions satisfying that GOTO instructions map to actual labels in the program.

We use Pro^Σ to denote the set of all programs in $\mathcal{S}^\Sigma$.

Theorem 21 *Let Σ a finite alphabet. Then*

- *If $I_1 \dots I_n = J_1 \dots J_n$, with $I_k, J_k \in Ins^\Sigma$, then $n = m$ and $I_k = J_k$ for all k.*

- *If $\mathcal{P} \in Pro^\Sigma$ then there is a unique set of instructions $I_1 \dots I_n$ s.t. $\mathcal{P} = I_n \dots I_n$.*

The theorem above establishes that any program in Pro^Σ is a *unique* concatenation of instructions. We use $n(\mathcal{P})$ to denote the number of instructions that make up $\mathcal{P} \in Pro^\Sigma$. By convention, if $\mathcal{P} = I_1^\mathcal{P} \dots I_{n(\mathcal{P})}^\mathcal{P}$, then $I_j^\mathcal{P} = \epsilon$ if $j \notin [1, n(\mathcal{P})]$. In other words, we understand that a program contains infinitely many empty symbols to the right and left (like in Turing machines).

Observation. $n(\alpha)$ and I_j^α are defined only when $\alpha \in Pro^\Sigma, i \in \omega$. This means the domain of $\lambda\alpha[n(\alpha)]$ is $Pro^\Sigma \subseteq \Sigma \cup \Sigma_p$ and that of $\lambda i\alpha[I_i^\alpha]$ is $\omega \times Pro^\Sigma$.

Problem 27 *Is is true that $Ins^\Sigma \cap Pro^\Sigma = \emptyset$? And is it true that $\lambda i\mathcal{P}[I_i^\mathcal{P}]$ has domain $\{(i, \mathcal{P}) \in \mathbb{N} \times Pro^\Sigma : i \leq n(\mathcal{P})\}$?*

Both statements are false. A single instruction in Ins^Σ can be a program (as long as it is not a GOTO statement to a non-existent label). Furthermore, $\lambda i\mathcal{P}[I_i^\mathcal{P}]$ is defined for $i = 0$ (it maps to ϵ) and for $i \geq n(\mathcal{P})$ (it also maps to ϵ).

Problem 28 *Prove: If $\mathcal{P}_1, \mathcal{P}_2 \in Pro^\Sigma$ then $\mathcal{P}_1\mathcal{P}_1 = \mathcal{P}_2\mathcal{P}_2 \Rightarrow \mathcal{P}_1 = \mathcal{P}_2$.*

This follows from the theorem that guarantees that any program $\mathcal{P} \in Pro^\Sigma$ is a *unique* concatenation of instructions. Let $\mathcal{P}_1 = I_1^{\mathcal{P}_1} \dots I_{n(\mathcal{P}_1)}^{\mathcal{P}_1}$ and $\mathcal{P}_2 = I_1^{\mathcal{P}_2} \dots I_{n(\mathcal{P}_2)}^{\mathcal{P}_2}$. Assume $\mathcal{P}_1\mathcal{P}_1 = \mathcal{P}_2\mathcal{P}_2$. Then

$$I_1^{\mathcal{P}_1} \dots I_{n(\mathcal{P}_1)}^{\mathcal{P}_1} I_1^{\mathcal{P}_1} \dots I_{n(\mathcal{P}_1)}^{\mathcal{P}_1} = I_2^{\mathcal{P}_2} \dots I_{n(\mathcal{P}_2)}^{\mathcal{P}_2} I_2^{\mathcal{P}_2} \dots I_{n(\mathcal{P}_2)}^{\mathcal{P}_2}$$

Then, from the last theorem follows that $I_k^{\mathcal{P}_1} = i_k^{\mathcal{P}_2}$. From this follows directly that $\mathcal{P}_1 = \mathcal{P}_2$. ∎

6.4 States in programs of $\mathcal{S}^\Sigma$

.

We define $Bas : Ins^\Sigma \mapsto (\Sigma \cup \Sigma_p)^*$, the program that returns the substring of an instruction corresponding to its basic instruction, as

$$Bas(I) = \begin{cases} J & I = L\overline{k}J \\ I & \text{otherwise} \end{cases}$$

Recall that

$$\sim\!\alpha = \begin{cases} [\alpha]_2 \dots \alpha_{|\alpha|} & |\alpha| \geq 2 \\ \epsilon & \text{otherwise} \end{cases}$$

We define $\omega^\mathbb{N} = \{(s_1, s_2, \dots) : \exists n \in \mathbb{N} : i > n \Rightarrow s_i = 0\}$. This is, $\omega^\mathbb{N}$ denotes the set of infinite tuples that from some index onwards contain only zeroes. Similarly, $\Sigma^{*\mathbb{N}}$ denotes the set of infinite alphabetic tuples that contain only ϵ from some index onwards.

A **state** is a tuple $(\vec{s}, \vec{\sigma}) \in \omega^\mathbb{N} \times \Sigma^{*\mathbb{N}}$. If $i \geq i$ we say s_i has the value of the $N\overline{i}$ variable in the state, and σ_i the value of the $P\overline{i}$ variable in the state. Thus, a state is a pair of infinite tuples containing the values of the variables in a program.

We use

$$[[x_1, \dots x_n, \ \alpha_1, \dots, \alpha_m]]$$

to denote the state $((x_1, \dots, x_n, 0, 0, \dots), (\alpha_1, \dots, \alpha_m, \epsilon, \epsilon, \dots))$.

6.5 Instantaneous description of a program in $\mathcal{S}^\Sigma$

Since a program $\mathcal{P} \in Pro^\Sigma$ may contain GOTO instructions, it is not always the case that $I^{\mathcal{P}}_{k+1}$ is executed after $I^{\mathcal{P}}_k$. Thus, when running a program, we not only need to consider its state but the specific instruction to be executed. An instantaneous description is a mathematical object which describes all this information.

Formally, an instantaneous description is triple $(i, \vec{s}, \vec{\alpha}) \in \omega \times \omega^\mathbb{N} \times \Sigma^{*\mathbb{N}}$. These Cartesian product is the set of all possible instantaneous descriptions. The triple reads: The following instruction is $I^{\mathcal{P}}_i$ and the current state is $(\vec{s}, \vec{\sigma})$. Observe that if $i \notin [1, n(\mathcal{P})]$, then the description reads: We are in state $(\vec{s}, \vec{\sigma})$ and we must execute ϵ (nothing).

We define the successor function

$$S_{\mathcal{P}} : \omega \times \omega^{\mathbb{N}} \times \Sigma^{*\mathbb{N}} \mapsto \omega \times \omega^{\mathbb{N}} \times \Sigma^{*\mathbb{N}}$$

which maps an instantaneous description to the successor instantaneous description (the one after executing the instruction in the first). In other words,

6.6   Computation from a given state

Let $\mathcal{P} \in Pro^{\Sigma}$ and a state $(\overrightarrow{s}, \overrightarrow{\sigma})$. The *computation* of $\mathcal{P}$ from $(\overrightarrow{s}, \overrightarrow{\sigma})$ is defined as

$$\left((1, \overrightarrow{\sigma}, \overrightarrow{\sigma}), S_{\mathcal{P}}\left(1, \overrightarrow{s}, \overrightarrow{\sigma}\right), S_{\mathcal{P}}\left(S_{\mathcal{P}}\left(1, \overrightarrow{s}, \overrightarrow{\sigma}\right)\right), \ldots \right)$$

In other words, the *computation* of $\mathcal{P}$ is the infinite tuple whose ith element is the instantaneous description of $\mathcal{P}$ after $i - 1$ instructions have been executed.

We say $S_{\mathcal{P}}\left(\ldots S_{\mathcal{P}}\left(S_{\mathcal{P}}\left(1, \overrightarrow{s}, \overrightarrow{\sigma}\right)\right)\right)$ is the instantaneous description obtained after t steps if the number of times $S_{\mathcal{P}}$ was executed is t.

Problem 29 *Give true or false for the following statements.*

Statement 1: If $S_{\mathcal{P}}(i, \overrightarrow{s}, \overrightarrow{\alpha}) = (i, \overrightarrow{s}, \overrightarrow{\alpha})$ then $i \notin [1, n(\mathcal{P})]$. The statement is false. It could be the case that $i \notin [1, n(\mathcal{P})]$, in which case we would say the program halted. However, consider the program

$$L1 \; GOTO \; L1$$

Evidently, $S_{\mathcal{P}}(1, \overrightarrow{s}, \overrightarrow{\alpha}) = (1, \overrightarrow{s}, \overrightarrow{\alpha})$, and $1 \leq 1 \leq n(\mathcal{P})$.

Statement 2. Let $\mathcal{P} \in Pro^{\Sigma}$ and d an instantaneous description whose first coordinate is i. If $I_i^{\mathcal{P}} = N_2 \leftarrow N_2 + 1$, then

$$S_{\mathcal{P}}(d) = (i + 1, (N_1, Suc(N_2), N_3, \ldots), (P_1, P_2, P_3, \ldots))$$

The statement is true via direct application of the $S_{\mathcal{P}}$ function.

Statement 3. Let $\mathcal{P} \in Pro^{\Sigma}$ and $(i, \overrightarrow{s}, \overrightarrow{\sigma})$ an instantaneous description. If $Bas(I_i^{\mathcal{P}}) = IF \; P_3 \; BEGINS \; a \; GOTO \; L_6$ and $[P_3]_1 = a$, then $S_{\mathcal{P}}(i, \overrightarrow{s}, \overrightarrow{\sigma}) = (j, \overrightarrow{s}, \overrightarrow{\sigma})$, where j is the least number l s.t. $I_l^{\mathcal{P}}$ has label L_6.

Because $[P_3]_1 = a$, the value of $S_{\mathcal{P}}(i, \overrightarrow{s}, \overrightarrow{\sigma})$ must indeed contain the instruction that has label L_6. This instruction is the jth instruction for some j, etc. The statement is true.

6.7 Halting

When the first coordinate of $S_{\mathcal{P}}\left(\ldots S_{\mathcal{P}}\left(S_{\mathcal{P}}\left(1, \overrightarrow{s}, \overrightarrow{\sigma}\right)\right)\right)$ with t steps is $n(\mathcal{P}) + 1$, we say $\mathcal{P}$ *halts after t steps when starting from* $(\overrightarrow{s}, \overrightarrow{\sigma})$.

If none of the first coordinates in the computation of $\mathcal{P}$,

$$\left((1, \overrightarrow{\sigma}, \overrightarrow{\sigma}), S_{\mathcal{P}}\left(1, \overrightarrow{s}, \overrightarrow{\sigma}\right), S_{\mathcal{P}}\left(S_{\mathcal{P}}\left(1, \overrightarrow{s}, \overrightarrow{\sigma}\right)\right), \ldots\right)$$

is $n(\mathcal{P})$, we say $\mathcal{P}$ does not halt starting from $(\overrightarrow{s}, \overrightarrow{\sigma})$.

6.8 Σ-computable functions

We give the model of a Σ-effectively computable function in the paradigm of von Neumann. Intuitively, f is Σ-computable if there is some $\mathcal{P} \in Pro^{\Sigma}$ that computes it.

Given $\mathcal{P} \in Pro^{\Sigma}$, for every pair $n, m \geq 0$, we define $\Psi_{\mathcal{P}}^{n,m,\#}$ as follows:

$$\mathcal{D}_{\Psi_{\mathcal{P}}^{n,m,\#}} = \left\{(\overrightarrow{x}, \overrightarrow{\alpha}) \in \omega^n \times \Sigma^{*m} : \mathcal{P} \text{ halts from } [[x_1, \ldots, x_n, \alpha_1, \ldots, \alpha_m]]\right\}$$

$$\Psi_{\mathcal{P}}^{n,m,\#}(\overrightarrow{x}, \overrightarrow{\alpha}) = \text{Value of } N_1 \text{ in halting state from } [[x_1, \ldots, x_n, \alpha_1, \ldots, \alpha_m]]$$

We analogously define $\Psi_{\mathcal{P}}^{n,m,*}$ for the alphabetic case, where the domain is the same and the value is that of P_1 in the halting state.

A Σ-mixed function, not necessarily total, is Σ-computable if there is a program $\mathcal{P} \in Pro^{\Sigma}$ s.t. $f \sim (n, m, \varphi) = \Psi_{\mathcal{P}}^{n,m,\varphi}$, with $\varphi \in \{\#, *\}$. We say f is computed by $\mathcal{P}$.

Theorem 22 *If f is Σ-computable, then it is Σ-effectively computable.*

The previous theorem should be obvious. Any program in $\mathcal{S}^{\Sigma}$ can be translated into an effective procedure with relative simplicity.

Problem 30 *Let $\Sigma = \{@, !\}$. Give a program that computes $f : \{0, 1, 2\} \mapsto \omega$ given by $f(0) = f(1) = 0, f(2) = 5$.*

Evidently $f \sim (1, 0, \#)$ and so we must find some $\mathcal{P} \in Pro^{\Sigma}$ s.t. $\Psi_{\mathcal{P}}^{1,0,\#}(x) = f(x)$. The program must let N_1 hold the value 0 if the starting state is either $[[0]]$ or $[[1]]$, and the value 5 if the starting state is $[[2]]$. In all other cases, it must not halt, to ensure that the domain of $\Psi_{\mathcal{P}}^{1,0,\#}$ is the same as that of f. The desired program is

$$N_2 \leftarrow N_1$$
$$N_2 \leftarrow N_2 - 1$$
$$IF\ N_2 \neq 0\ GOTO\ L_1$$
$$GOTO\ L_4$$
$$L_1\ N_2 \leftarrow N_2 - 1$$
$$IF\ N_2 \neq 0\ GOTO\ L_2$$
$$GOTOL_3$$
$$L_2\ GOTO\ L_2$$
$$L_3\ N_1 \leftarrow N_1 + 1$$
$$N_1 \leftarrow N_1 + 1$$
$$N_1 \leftarrow N_1 + 1$$
$$GOTO\ L_5$$
$$L_4\ N_1 \leftarrow 0$$
$$L_5\ SKIP$$

If $\mathcal{P}$ denotes this program, it is evident that $\mathcal{P}$ only halts for starting states $[[x_1]]$ with $x_1 \in \{0, 1, 2\}$. Thus, the domain of $\Psi_{\mathcal{P}}^{1,0,\#}$ is precisely $\mathcal{D}_f$. It is easy to verify that, more generally, $\Psi_{\mathcal{P}}^{1,0,\#} = f$.

Problem 31 *Using the same alphabet as in the previous problem, find $\mathcal{P} \in Pro^{\Sigma}$ that computes $\lambda xy[x + y]$.*

The desired program is

$$L_1\ IF\ N_2 = 0\ GOTO\ L_3$$
$$N_1 \leftarrow N_1 + 1$$
$$N_2 \leftarrow N_2 - 1$$
$$GOTO\ L_1$$
$$L_3\ SKIP$$

Problem 32 *Same for $C_0^{1,1}|_{\{0,1\}\times\Sigma^*}$*

Since the domain of the constant function is restricted t o $\{0, 1\} \times \Sigma^*$, we must ensure the program only halts for states $[[x_1, x_2, \alpha]]$ s.t. $x_1, x_2 \in \{0, 1\}$. Thus, the program is

$$N_1 \leftarrow N_1 - 1$$
$$N_2 \leftarrow N_2 - 1$$
$$IF N_2 \neq 0\ GOTO\ L_1$$
$$IF N_1 \neq 0\ GOTO\ L_1$$
$$GOTO\ L_2$$
$$L_1\ GOTO\ L_1$$
$$L_2\ SKIP$$

Problem 33 *Same for $\lambda i \alpha [[\alpha]_i]$ (same alphabet).*

$$IF\ N_0 \neq 0\ GOTO\ L_1$$
$$P_1 \leftarrow \epsilon$$
$$GOTO\ L_{100}$$
$$L_1\ N_1 \leftarrow N_1 - 1$$
$$L_2\ N_1 \leftarrow N_1 - 1$$
$$P_1 \leftarrow {}^\frown P_1$$
$$IF\ N_1 \neq 0\ GOTO\ L_2$$
$$IF\ P_1\ STARTSWITH\ @\ GOTO\ L_2$$
$$IF\ P_1\ STARTSWITH\ !\ GOTO L_3$$
$$GOTO L_{100}$$
$$L_3\ P_1 \leftarrow\ !$$
$$L_2\ P_1 \leftarrow @$$
$$L_{100}\ SKIP$$

Example. Let $\alpha = @!!@@$. Assume we give $[[4, \alpha]]$. Since $4 \neq 0$ we go to L_1 immediately. Here N_1 is set to three. Then N_1 is set to two and P_1 is set to $!!@@$. Since $N_1 \neq 0$, N_1 is now set to 1 and P_1 to $!@@$. Once more, N_1 is now set to 0 and P_1 to $@@$. Since now $N_1 = 0$, we know the starting character of P_1 is the one we looked for. We set P_1 to be its first character (if $P_1 = \epsilon$ it has no first character and nothings needs to be done, because this means the input $[[x_1, \alpha]]$ had $x_1 > |\alpha|$). The other cases also work.

Problem 34 *Give a program that computes $s^{\leq}$ where $@ <!$.*

32

Recall that $s^{\leq} : \Sigma^* \mapsto \Sigma^*$ is defined as

$$s^{\leq}((a_n)^m) = (a_1)^{m+1} \qquad\qquad m \geq 0$$
$$s^{\leq}(\alpha a_i(a_n)^m) = \alpha a_{i+1}(a_1)^m \qquad\qquad 1 \leq i < n, m \geq 0$$

In our case, this functions enumerates the language in question as follows:

$$\epsilon, @, !, @@, @!, !@, !!, @@@, @@!, @!@, @!!, !@@, !@!, !!@, !!!, \ldots$$

6.9 Macros

A macro is the template of a program that computes a Σ-mixed function. There are two types:

- Those that assign that simulate setting the value of a variable to a function of others;

- Those that use IF statements that direct a program to a label if a predicate function of other variables is true.

A macro is not a program because it does not necessarily hold to **GOTO law**. The formal definition of a macro is hand-wavy and long; check the source. The variables of a macro that are only used within the macro are the *auxiliary variables*. The variables the receive the input (from within some program) are the *official variables*.

Theorem 23 *Let Σ a finite alphabet. Then if f a Σ-computable function, there is a macro $\left[Z\overline{n+1} \leftarrow f(V_1, \ldots, V\overline{n}, W_1, \ldots, W\overline{m}) \right]$ with $Z \in \{V, W\}$ depending on the value of f.*

Example. The function $\mathcal{F} = \lambda xy[x + y]$ is Σ-computable. Then there is a macro that computes it. Such macro is:

$$V_4 \leftarrow V_2$$
$$V_5 \leftarrow V_3$$
$$V_1 \leftarrow V_4$$
$$A_1 \ IF \ V_5 \neq 0 \ GOTO \ A_2$$
$$GOTO \ A_3$$
$$A_2 \ V_5 \leftarrow V_5 - 1$$
$$V_1 \leftarrow V_1 + 1$$
$$GOTO \ A_1$$
$$A_3 \ SKIP$$

We replace V_1 with that variable where the output is to be stored, V_2, V_3 with the variables the are to be summed, and this performs the sum of two variables. Now, to program $\lambda xy[x \cdot y]$ we can use the following:

$$L_1 \ \ IF \ N_2 \neq 0 \ GOTO \ L_2$$
$$GOTO \ L_3$$
$$L_2 \ \ [N_3 \leftarrow \mathcal{F}(N_3, N_1)]$$
$$N_2 \leftarrow N_2 - 1$$
$$GOTO \ L_1$$
$$L_3 \ \ N_1 \leftarrow N_3$$

Problem 35 *Let* $\Sigma = \{@, !\}$ *and* $f \sim (0, 1, \#)$ *a* Σ-*computable function. Let* $L = \{\alpha \in \mathcal{D}_f : f(\alpha) = 1\}$. *Using the macro* $[V_1 \leftarrow f(W_1)]$, *give a program* $\mathcal{P} \in Pro^{\Sigma}$ *s.t.* $\mathcal{D}_{\Psi_{\mathcal{P}}^{0,1,\#}} = L$.

$\mathcal{D}_{\Psi_{\mathcal{P}}^{0,1,\#}} = L$ if and only if $\mathcal{P}$ halts only when starting from a state $[[\alpha \in L]]$ Such $\mathcal{P}$ may be

$$[N_1 \leftarrow f(P_1)]$$
$$IF \ N_1 \neq 0 \ GOTO \ L_1$$
$$GOTO \ L_2$$
$$L_1 \ \ GOTO \ L_1$$
$$L_2 \ \ SKIP$$

Incidentally, it is easy to observe that $\Psi_{\mathcal{P}}^{0,1,\#} = f_{|L}$.

Problem 36 *Let $\Sigma = \{@, !\}$ and $f \sim (1, 0, *)$ a Σ-computable function. Using $[W_1 \leftarrow f(V_1)]$, give a program $\mathcal{P} \in Pro^\Sigma$ s.t. $\mathcal{D}_{\Psi_\mathcal{P}^{1,0,*}} = Im_f$.*

We require a program $\mathcal{P} \in Pro^\Sigma$ s.t. $\mathcal{P}$ halts only from a starting state of the form $[[\alpha \in Im_f]]$. Such a program may be

$$
\begin{aligned}
L_1 \quad &[P_2 \leftarrow f(N_1)] \\
&[IF\ P_1 = P_2\ GOTO\ L_2] \\
&N_1 \leftarrow N_1 + 1 \\
&GOTO\ L_1 \\
L_2 \quad &Skip
\end{aligned}
$$

where $[IF\ W_1 = W_2\ GOTO\ A_1]$ is the macro

$$
\begin{aligned}
&W_3 \leftarrow W_1 \\
&W_4 \leftarrow W_2 \\
A_1 \quad &IF\ W_3 BEGINS\ @\ GOTO\ A_2 \\
&IF\ W_3 BEGINS\ !\ GOTO\ A_3 \\
A_2 \quad &\qquad\qquad\qquad\qquad IF\ W_4\ BEGINS\ @\ GOTO\ A_4 \\
&GOTO\ A_{1000} \\
A_3 \quad &IF\ W_4\ BEGINS\ !\ GOTO\ A_4 \\
A_4 \quad &W_3 \leftarrow {}^\frown W_3 \\
&W_4 \leftarrow {}^\frown W_4 \\
&GOTO A_5 \\
A_{1000} \quad &SKIP
\end{aligned}
$$

that checks if two *not-empty* strings are equal and jumps to the official label A_5 if the case is true.

6.10 Enumerable sets

A non-empty Σ-mixed set S is Σ-enumerable if and only if there are programs $\mathcal{P}_1, \ldots, \mathcal{P}_{n+m}$ s.t.

$$
\mathcal{D}_{\Psi_{\mathcal{P}_1}^{n,m,\#}} = \ldots = \mathcal{D}_{\Psi_{\mathcal{P}_n}^{n,m,\#}} = \omega
$$

$$
\mathcal{D}_{\Psi_{\mathcal{P}_{n+1}}^{n,m,\#}} = \ldots = \mathcal{D}_{\Psi_{\mathcal{P}_{n+m}}^{n,m,\#}} = \omega
$$

and

$$S = Im \left[\Psi_{\mathcal{P}_1}^{n,m,\#}, \ldots, \Psi_{\mathcal{P}_n}^{n,m,\#}, \Psi_{\mathcal{P}_{n+1}}^{n,m,\#}, \ldots, \Psi_{\mathcal{P}_{n+m}}^{n,m,\#} \right]$$

In other words, for each input $x \in \omega$, the ith program $\mathcal{P}_i$ computes the value of the ith element in a tuple of S. Another way to put this is

Theorem 24 *If S a non-empty Σ-mixed set, then it is equivalent to say:*
(1) S is Σ-enumerable.
(2) There is a $\mathcal{P} \in Pro^{\Sigma}$ satisfying the following two properties. a. For all $x \in \omega$, $\mathcal{P}$ halts from $[[x]]$ into a state of the form $[[x_1, \ldots, x_n, \alpha_1, \ldots,]]$ when $(x_1, \ldots, x_n, \alpha_1, \ldots, \alpha_n) \in S$. b. For any tuple $(x_1, \ldots, x_n, \alpha_1, \ldots, \alpha_m) \in S$, there is a $x \in \omega$ s.t. $\mathcal{P}$ halts starting from $[[x]]$ in a state of the form $[[x_1, \ldots, x_n, \alpha_1, \ldots, \alpha_m]]$

When a program satisfies these properties, we say it *enumerates S*.

7 Σ-computable sets

A Σ-mixed set S is said to be Σ-computable if $\chi_S^{\omega^n \times \Sigma^{*m}}$ is Σ-computable. This is, S is Σ-computable if and only if there is a $\mathcal{P} \in Pro^{\Sigma}$ s.t. $\mathcal{P}$ commputes $\chi_S^{\omega^n \times \Sigma^{*m}}$.

Observe that this means that $\mathcal{P}$ halts with $N_1 = 1$ when starting from $[[\overrightarrow{x}, \overrightarrow{\alpha}]]$ if $(\overrightarrow{x}, \overrightarrow{\alpha}) \in S$, and halts with $N_1 = 0$ otherwise. We say $\mathcal{P}$ *decides* the belonging to S.

Observe that if $\chi_S^{\omega^n \times \Sigma^{*m}}$ is Σ-computable, then there is a macro

$$\left[IF \; \chi_S^{\omega^n \times \Sigma^{*m}} (V_1 \ldots, V\overline{n}, W_1, \ldots, W\overline{m}) \; GOTO \; A_1 \right]$$

We will write this macro as $[IF \; (V_1, \ldots V\overline{n}, W_1, \ldots, W\overline{m}) \in S \; GOTO \; A_1]$. Of course, this macro is only valid when S is a Σ-computable set.

Theorem 25 *In Godel's paradigm, S is Σ-computable iff it is the domain of a Σ-computable function. This statement does not hold in von Neumman's paradigm. There are sets that are domains of Σ-computable functions that are not Σ-computable themselves.*

8 Paradigm battles

8.1 Neumann triumphs over Godel

Theorem 26 *If h is Σ-recursive then it is Σ-computable.*

A corollary is that every Σ-recursive function has a corresponding macro.