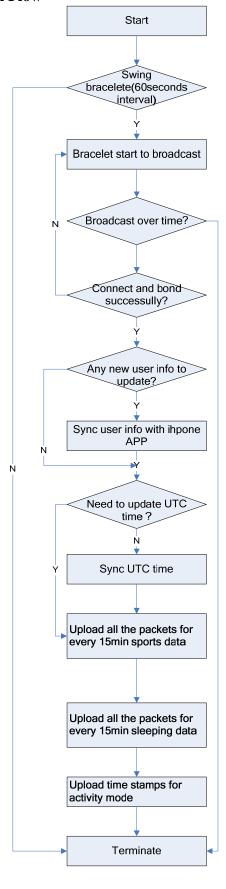
# Pedometer BLE Protocol V1.1.3

| Version | Description                                  | Date          |
|---------|--|---------------|
| V1.0.0  | First version                                | Apr 20, 2012  |
| V1.0.3  | 1 Modify the procedure of "BLE connection"   | May 30, 2012  |
|         | 2 Split the "15 min packet into 2 packets in |               |
|         | BLE transfer                                 |               |
|         | 3 Modify data packet head                    |               |
| V1.0.4  | 1 Modify the UTC synchronizing method        | June18, 2012  |
|         | 2Modifypair and connect method               |               |
|         | 3Add device ID                               |               |
|         |  |               |
| V1.0.5  | Some expression errors in point 4            | June 18, 2012 |
| V1.0.6  | 0xD1 packet will contain current user        | Sep 17, 2012  |
|         | information, and remove 0xD3 packet          | _             |
| V1.0.7  | Add a "0xD6" packet in the end               | Jan 15,2013   |
| V1.0.8  | 1.Add sleep data packet                      | Nov 11,2013   |
|         | 2.Add target download                        |               |

### 1. Communication Main Flow



#### 2. BLE Connect

Press and hold Active key for more than 3 sec, to turn the bracelet to broadcast mode. In this mode, the content of CompleteLocalName in the broadcast packet is fixed to the device name "HealthBit".

Meanwhile, some operation should be done to the APP by the users, to turn iphone to start to scan for device, the APP will decrease BLE power for scanning. And then follow the following procedure:

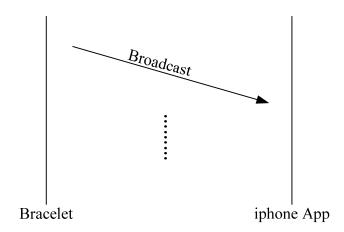
2.1 User should confirm his/her bracelet by some way checking the device name and service UUID received in the App.

Service UUID:0xFC00

Characteristic1 UUID:0xFC20 for notify data to APP

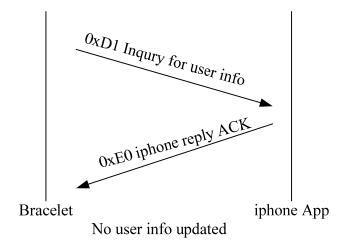
Characteristic 2UUID:0xFC21 APP can write data by this characteristic

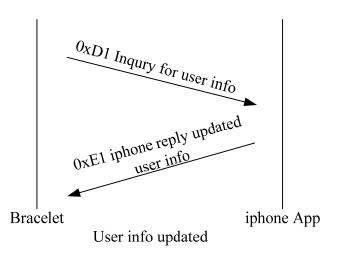
- 2.2 If the 2.1 confirmation is OK, BLE connection start.
- 2.3 After BLE connection succeed in , go to 2.3
- 2.4 After 2.3 BLE connection is OK, the Client Characteristic(UUID: 0x2902) should be set to 0x01:0x00.
- 2.5 After 2.4 setting successfully, the APP will received the device ID which contain in 0xD1 data packet, if the device ID is correct, do next step, otherwise the APP will disconnect the connection with device.
- 2.6 Step into normal data transfer as section 3 to 8.



#### 3. Download User Info

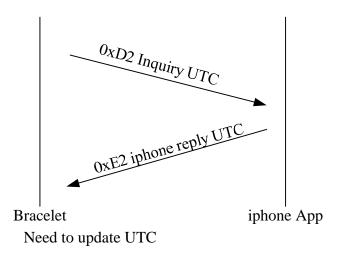
After BLE connection is succeed, bracelet will send "0xD1" packet to iphone App to check if there's any update for user info. Iphone App will reply "0xE1" packet containing user info if any new updating is detected. If not, iphone App will reply "0xE0".

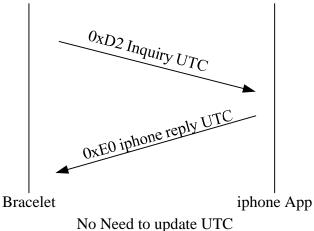




# 4. UTC updating

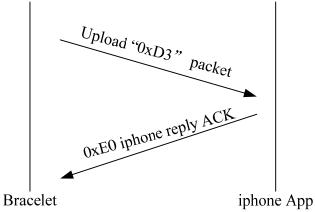
The bracelet will send "0xD2" packed toask whether need to updateUTC or not when every time synchronizing. Iphone app should reply UTC by reply "0xE2" packet if need to update UTC or reply "0xE0" packet if no need to update UTC.



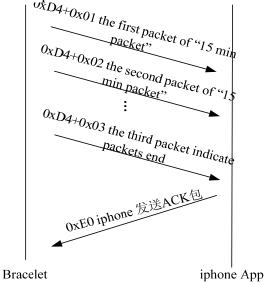


No Need to apaate o re

# 5. Upload time and date last sync and total steps and calories since last sync.

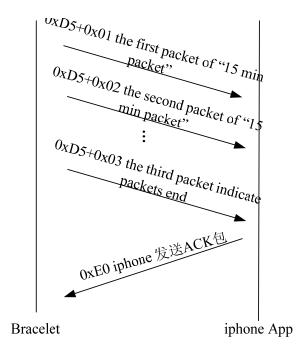


### 6. Upload packet for every 15min(maximun)

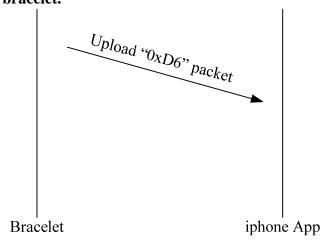


## 7. Upload packet for sleeping data

Each packet contains maximum 15 minutes sleeping data. (see data format in 9.6)



8. This packet means that the bracelet has transferred completely, The iphone app can disconnect from bracelet.



Note: For each of the procedures above, if any of the two devices didn't receive any packet from the other in 500 ms, BLE connection will be break down and should be reconnected.

# 9. Packet format

9.1 Packet for inquire user info

| Byte | Value     | Description             |
|------|-----------|-------------------------|
| 0    | 0x-1      | High 4 bit are sequence |
|      |           | number                  |
| 1-6  | 0x        | Device ID of bracelet   |
| 7-8  | 0x        | Weight (Unit: 0.1Kg)    |
| 9    | 0x        | Age                     |
| 10   | 0x        | Height (Unit: 1cm)      |
| 11   | 0x        | Stride (Unit: 1cm)      |
| 12   | 0x00/0x01 | 0x00:Female 0x01:Male   |
| 13   | 0x        | Current Steps target    |
| 14   |           |                         |
| 15   |           |                         |
| 16   | 0x        | Checksum of the above   |

9.2 Packet for asking or UTC sync

| Byte | Value | Description                    |
|------|-------|--------------------------------|
| 0    | 0x-2  | High 4 bit are sequence number |
| 1-4  | 0x    | Current UTC of bracelet        |
| 5    | 0x    | Checksum of the above          |

9.3 Packet for uploading time and date last sync and total steps and calories since last sync.

| Byte  | Value | Description             |
|-------|-------|-------------------------|
| 0     | 0x-3  | High 4 bit are sequence |
|       |       | number                  |
| 1-4   | 0x    | Current UTC of bracelet |
| 5-7   | 0x    | steps                   |
| 8-10  | 0x    | distance                |
| 11-13 | 0x    | calorie                 |
| 14    | 0x    | checksum                |

9.4 Packets for every 15 min(maximun)

| Byte | Value | Description              |
|------|-------|--------------------------|
| 0    | 0x-4  | High 4 bit are sequence  |
|      |       | number                   |
| 1    | 0x01  | 0x01: the first packet   |
| 2-5  | 0x    | Utc of the packet        |
| 6-18 | 0x    | Steps/calorie per minute |
| 19   | 0x    | Checksum of the above    |

| Byte | Value | Description             |
|------|-------|-------------------------|
| 0    | 0x-4  | High 4 bit are sequence |
|      |       | number                  |

| 1    | 0x02 | 0x02: the second packet   |
|------|------|---------------------------|
| 2-18 | 0x   | Calorie /Steps per minute |
| 19   | 0x   | Checksum of the above     |

| Byte | Value | Description                   |
|------|-------|-------------------------------|
| 0    | 0x-4  | High 4 bit are sequence       |
|      |       | number                        |
| 1    | 0x03  | 0x03: the third packet        |
| 2    | 0x    | Total packets num(except this |
|      |       | packet)                       |
| 3    | 0x    | Checksum of the above         |

- 1. Steps/calorie/steps/calorie.....
- 2. Maximum packet length is 20 bytes
- 3. Calorie unit:0.1 KCal
- 4. The 0xD4-0x03 Packet indicate that the packets is end, APP can ACK
- 5. Both of total packets number and checksum of every packets are correct, Then the app acknowledge right. Otherwise acknowledge false.

9.5 Packet for sleeping data

| Byte | Value | Description                |
|------|-------|----------------------------|
| 0    | 0x-5  | High 4 bit are sequence    |
|      |       | number                     |
| 1    | 0x01  | 0x01: the first packet     |
| 2-5  | 0x    | Utc of the packet          |
| 6-18 | 0x    | Sleeping data per 5 minute |
| 19   | 0x    | Checksum of the above      |

| Byte | Value | Description                    |
|------|-------|--------------------------------|
| 0    | 0x-5  | High 4 bit are sequence number |
| 1    | 0x02  | 0x02: the second packet        |
| 2-3  | 0x    | Sleeping data per minute       |
| 4    | 0x    | Checksum of the above          |

| Byte | Value | Description                   |
|------|-------|-------------------------------|
| 0    | 0x-5  | High 4 bit are sequence       |
|      |       | number                        |
| 1    | 0x03  | 0x03: the third packet        |
| 2    | 0x    | Total packets num(except this |
|      |       | packet)                       |
| 3    | 0x    | Checksum of the above         |

- 1. Maximum packet length is 20 bytes
- 2. The 0xD5-0x03 Packet indicate that the packets is end, APP can ACK
- 3. Both of total packets number and checksum of every packets are correct, Then the app acknowledge right. Otherwise acknowledge false.
- 9.6 This packet means that the bracelet has transferred completely, The iphone app can disconnect from bracelet.

| Byte | Value | Description             |
|------|-------|-------------------------|
| 0    | 0x-6  | High 4 bit are sequence |
|      |       | number                  |
| 1    | 'd'   |                         |
| 2    | 'o'   |                         |
| 3    | 'n'   |                         |
| 4    | 'e'   |                         |
| 5    | 0x    | Checksum of the above   |

9.7 Packet for iphone ACK

| Byte | Value     | Description                   |
|------|-----------|-------------------------------|
| 0    | 0xE0      |                               |
| 1    | 0x        | Sequence number               |
| 2    | 0x00/0x01 | 0x00:Succeed 0x01:Faild       |
| 3    | 0x        | Checksum from byte0 to byte 1 |

9.8 User's information replied by iphone

| Byte | Value     | Description           |
|------|-----------|-----------------------|
| 0    | 0xE1      |                       |
| 1    | 0x        | Sequence number       |
| 2-3  | 0x        | Weight (Unit: 0.1Kg)  |
| 4    | 0x        | Age                   |
| 5    | 0x        | Height (Unit: 1cm)    |
| 6    | 0x        | Stride(Unit: 1cm)     |
| 7    | 0x00/0x01 | 0x00:Female 0x01:Male |
| 8    |           |                       |
| 9    | 0x        | Steps target          |
| 10   |           |                       |
| 11   | 0x        | Checksum of the above |

9.9 Packet for iphone replying UTC for updating

| Byte | Value | Description               |
|------|-------|---------------------------|
| 0    | 0xE2  |                           |
| 1    | 0x    | Sequence number           |
| 2-5  | 0x    | Current UTC(must add time |
|      |       | zone)                     |
| 6    | 0x    | Checksum of the above     |