

raymondgmccord@gmail.com



RAYMOND G MCCORD interactive developer | designer | educator

a tenacious and creative interactive developer and educator focused on delivering creative interactive immersive experiences.

#### **EDUCATION**

## SAVANNAH COLLEGE OF ART AND DESIGN

Savannah, Georgia · 2019 - 2022 (expected)

M.F.A. in Interactive Design and Game Development

GPA: 3.92

## MISSOURI STATE UNIVERSITY

Springfield, Mo · 2014 - 2018

B.S. in Electronic Arts - Interactive New Media | Minor in Design

Major GPA: 3.97

### **WORK EXPERIENCE**

## MISSOURI STATE UNIVERSITY

Springfield, Mo · Aug 2018 - current

Per-Course

- MED 290 Fundamentals of Interactive Multimedia Design
- · ART 210 Intro to Digital Art
- · ART 310 Time Based Digital Art
- · ART 410 Advanced Seminar in Digital Arts
- ART 432 Computer Animation V
- · ART 497 Special Topics in Art & Design: Virtual Reality

## SELF INTERACTIVE

Springfield, Mo · Jun 2018 - Aug 2019

# Interactive Developer

- · AR/VR developer, immersive training software, immersive marketing, mobile apps, r&d
- Developed custom virtual and augmented reality software from interactive marketing applications to immersive training programs

Intern

- Jun 2017 Jun 2018
- Research, exploration, and rapid prototyping for new Immersive Design Department

## MISSOURI STATE UNIVERSITY

Springfield, Mo · Jun 2016 - Dec 2017

Brick City Minion

· Database for inventory, lab monitor, studio/lab re-design/installation

## OPFER COMMUNICATION

Springfield, Mo · Jan 2015 - Dec 2016 Intern

· grip, lighting, set installation, web design

#### **SKILLS**

Programming, Design, UX Research, Project Management, Creative Direction, Interactive Installation, Immersive Design

#### **TOOLS & TECH**

#### DEVELOPMENT

VSCode, XCode, Unity3D, Unreal Engine, Blender, MRTK, ARKit, SDK's/API's, Processing, p5.js, three.js, openFrameworks

Mac OS, Windows

#### **PROGRAMMING**

C#, Java, JavaScript, Blueprints, PHP, MSQL

#### **DESIGN**

Figma, HTML, SCSS, Adobe CC, AxureRP

### **PRODUCTIVITY**

Git, Slack, Asana

## **INDUSTRIES**

Education, Entertainment, Gaming, Health Care, Manufacturing, Marketing, Media, Software, Startups, Technology

## **CLIENTS**

American Products, Cox Health, EnSight Solutions, Howden, Newell Brands

## **HONORS**

2019-2020 FCTL Per-Course Teaching Award MSU Cum Laude - 3.67

MSU Art & Design Foundations Exhibition

- Summer 2017
- Spring 2016
- Spring 2015
- Spring 2014

## **GALLERY SELECTIONS**

Francois Lariviere's Pop Up Art Show

· 2019 - Virtual Reality Experience

enterActive: a new media exhibition

2017 - Interactive Installation

# MSU Art & Design Faculty Exhibition

2016 - Collaboration with Colby Jennings

# MSU Art & Design Foundations Exhibition

· 2016 - 3D Scultpure

MSU Art & Design Bienial Student Exhibition

· 2015 - Motion/Static Art