

IBM-RA INSPECTION SIMULATION TESTBED

INTERNSHIP PROJECT FOR MY SUMMER INTERNSHIP.

15TH JULY TO 15TH SEPTEMBER 2022



INTRODUCTION

WHO AM I?

NAME: SHARON MURUGI

SCHOOL: CATHOLIC UNIVERSITY OF
EASTERN AFRICA

COURSE: BSC IN COMPUTER SCIENCE

PASSION: MACHINE LEARNING AND
ANIMATION



PRESENTATION

LET'S GET TO IT...



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INTRO TO AI AND ML

WHAT DO WE KNOW?



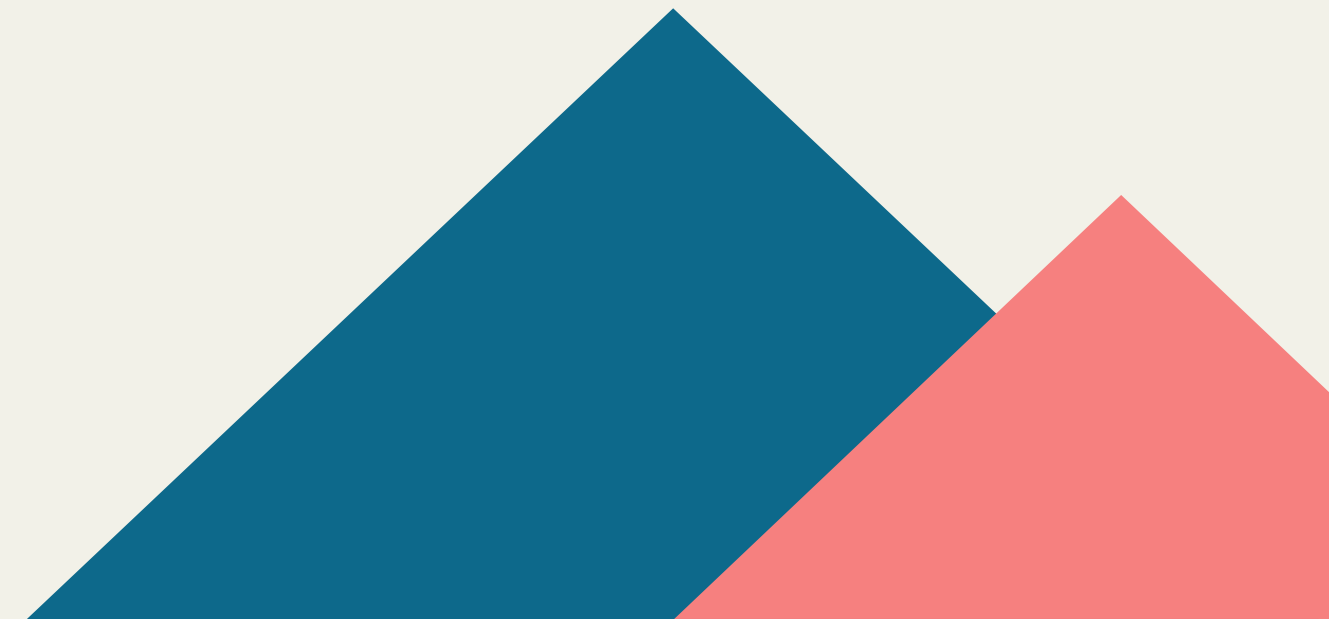
- AI IS HOW MACHINES MIMIC HUMAN INTELLIGENCE.
- ML IS HOW MACHINES ARE ABLE TO DEVELOP THIS INTELLIGENCE.

MY MOTIVATION

- HOW I KNEW ABOUT COMPUTER SCIENCE

COMMON ML TASKS

- CLASSIFICATION
- REGRESSION
- CLUSTERING



ABOUT

CREATE SIMULATED ENVIRONMENTS FOR MANUFACTURING INDUSTRY

The aim of this project is to create an open-source and easy to use/customise test bed that can be used for visual inspection where we can get to detect objects in the environment, classify those objects as well as detect defects on them.

Why visual inspection? It is a very common task across industries and it gives me a chance to learn about multiple types of ML algorithms

The project is a testbed for such use cases.



IDENTIFY REAL WORLD APPLICATION



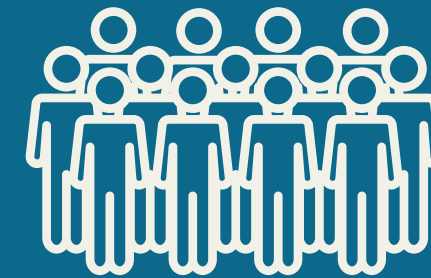
MANUFACTURING INDUSTRY

The images could be used at the initial stages of product design and finding out the production process



3D ANIMATORS

This would make good use to 3D animators, to create generative art at a less consumable time.



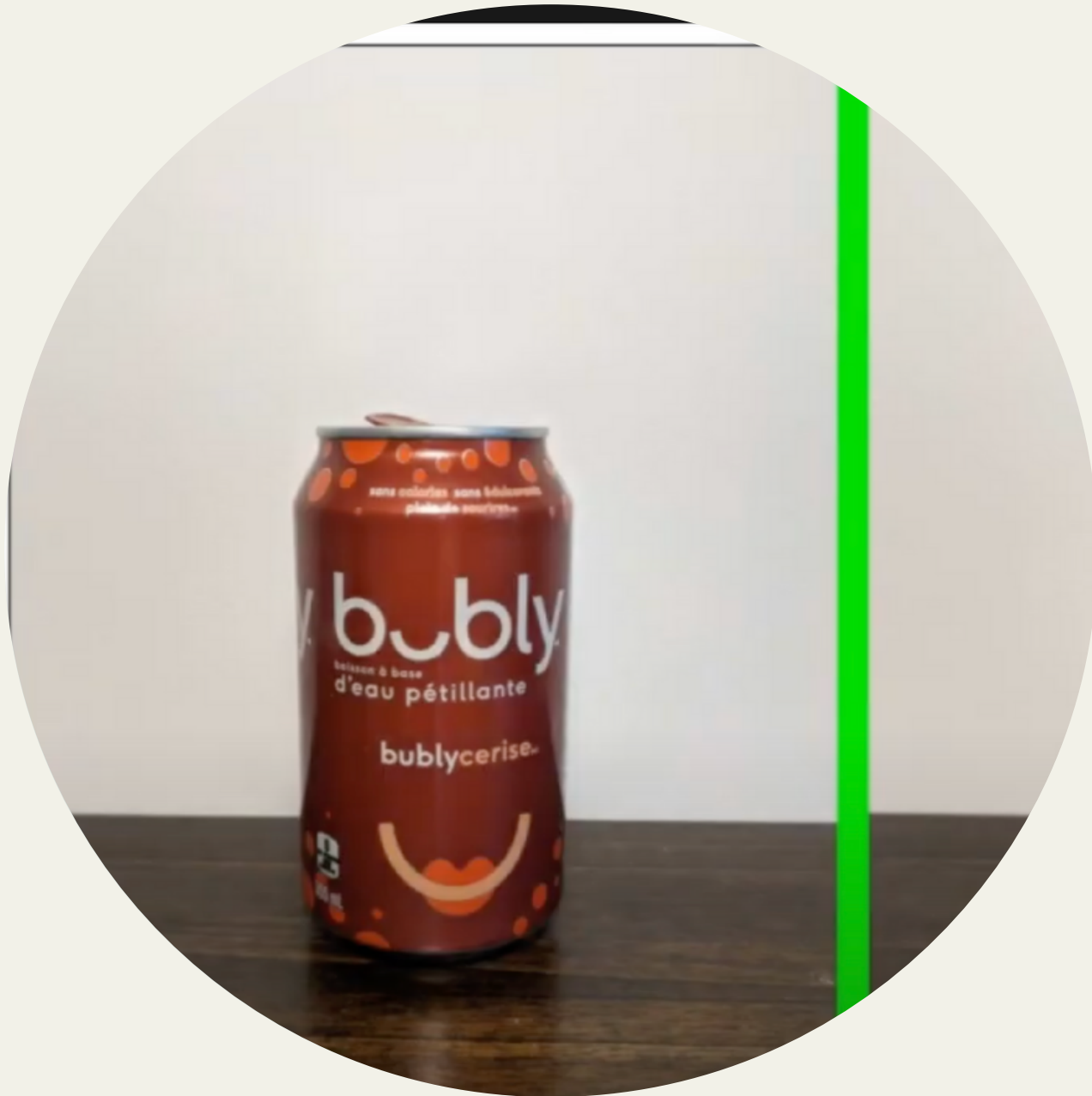
SEARCH ENGINE IMAGES

The model can be used to generate images that can be used by search engines during an image search.



RELATED WORK

WHAT IF



SBX ROBOTICS: DEFECT DETECTION
DEMO.

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RELATED WORK

WHAT IF

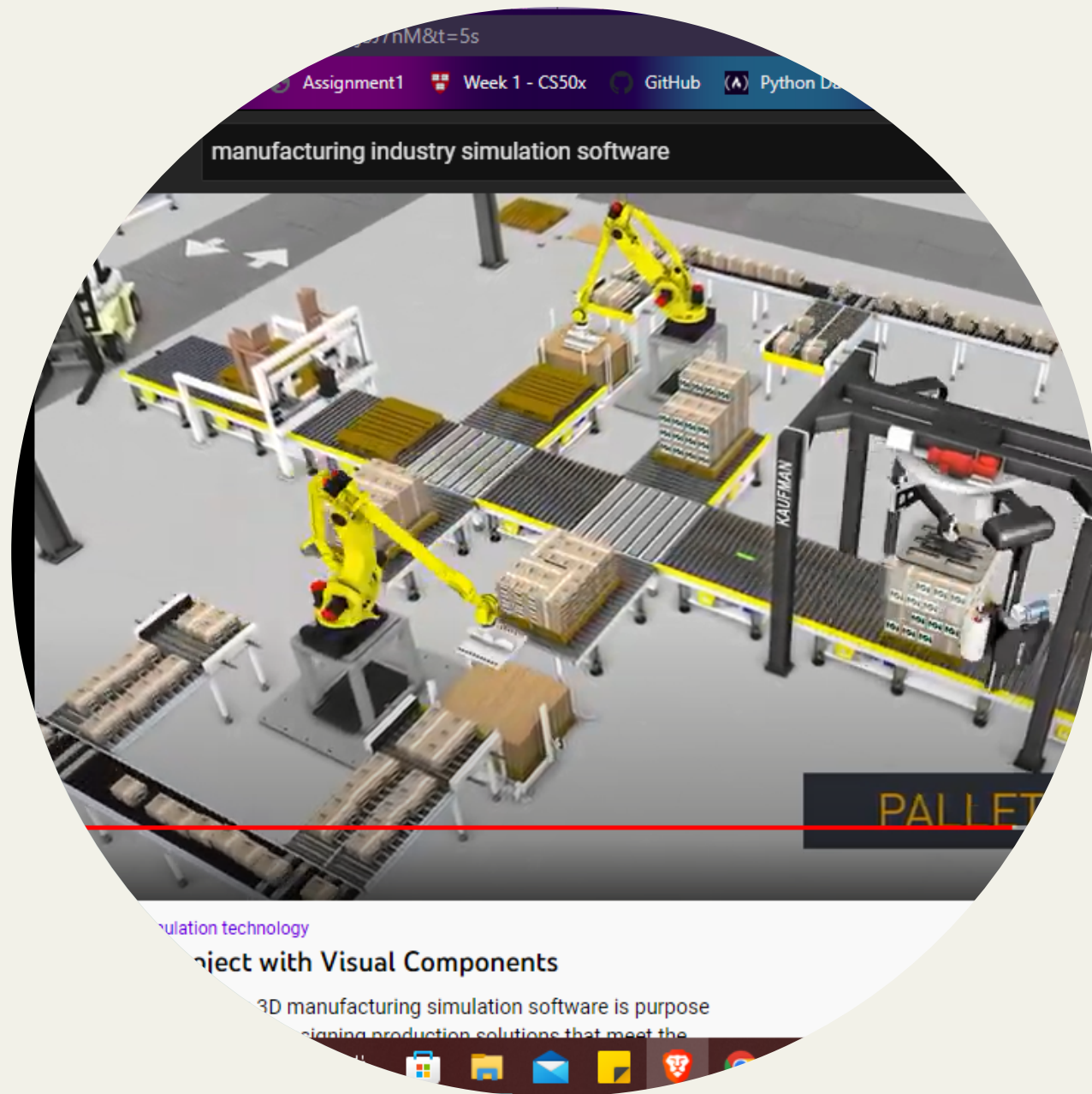


SBX ROBOTICS: DEFECT DETECTION
DEMO.

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RELATED WORK

WHAT IF



- DO MANUFACTURING SIMULATION
- INTERACTIVE VR
- SIMPLE ROBOTICS
- EASY OF USE THROUGH DRAG AND DROP
- USES SIEMENS PROCESS SIMULATE.
- NOT OPEN SOURCED



VISUAL COMPONENTS

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INSPECTION SIMULATION: WHAT'S NEW?

- **GENERATE IMAGES USING A GAN**

This is to make the software available to all users and not developers and designers only.

- **OBJECT DETECTION**

We want our software to detect the generated images in the 3D environment

- **CLASSIFICATION**

A classifier will be able to tell us what kind of object has been generated

- **DEFECT DETECTION**

The model will be trained on normal and defected images that the classifier can easily detect them

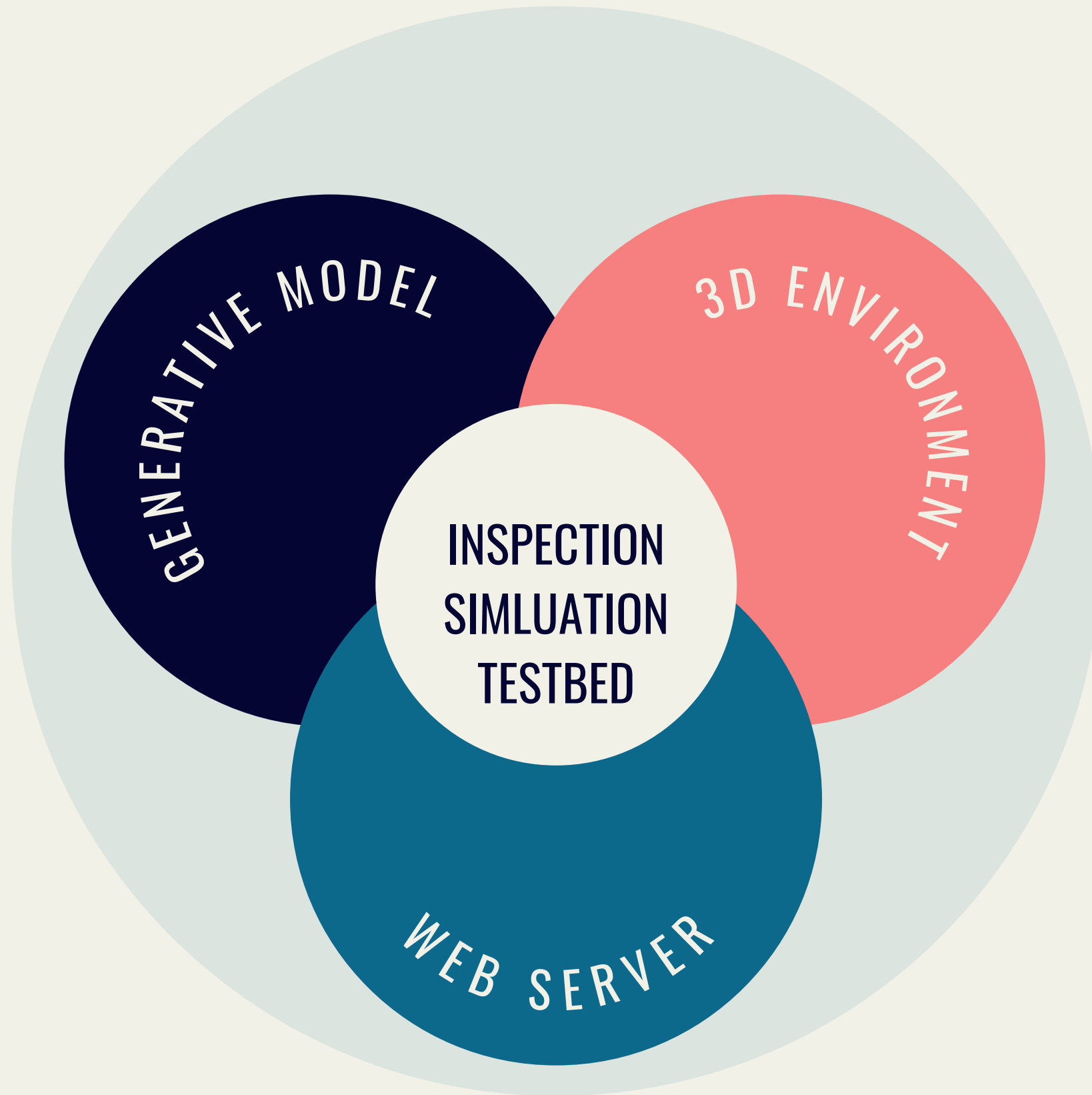
- **INTERACTIVE ENVIRONMENT**

The environment will enable users to interact with the generated product image, i.e zoom in, zoom out, circle around it.

- **OPEN SOURCE**

To allow users to have more control, train and correct errors with the model.





IDENTIFY

TOOLS USED

The following are tools I used to make a testbed for the inspection simulation:



GENERATIVE MODELS

The recommended model was the Generative Adversarial Network.



3D ENVIRONMENT

A suitable 3D environment like Blender, Unity or Three.js



WEB SERVER

We used Flask to host the images and call them into the threejs environment.



METHODOLOGY

THE HOW

VISUAL REPRESENTATION

LEARNING RESOURCES

- I learnt about machine learning for Freecodecamp.
- GANs from Google Developers Foundational Course on ML.
- YouTube
- IBM Your Learning

CHARACTER DESIGN BACKGROUND

- My interest in animation design, gave me knowledge of tools like Blender.

IBMRA CUEA Inspection Simulation Testbed

Piloting with analog clocks

3D env

With a mobile camera stream

With programmatic control of assets



programmatically
create assets in
controlled settings



Classifier to detect/recognize assets
based on camera data

3JS

Unity

Blender/Morse

TDW

Static images

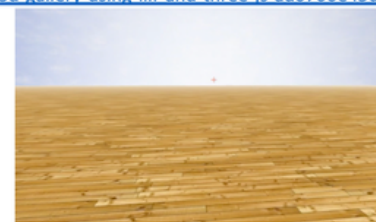
Image factory

[Ideally]GAN

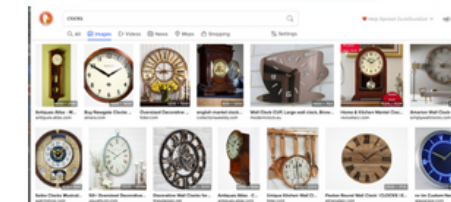
Yolov5

Manually generated

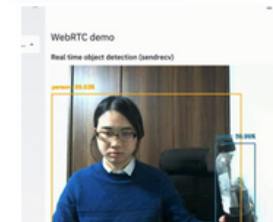
<https://blog.cogapp.com/how-to-create-a-virtual-3d-gallery-using-iiif-and-three-js-ad6766e45d3f>



<https://duckduckgo.com/?q=clock&t=osx&iax=images&ia=images>



<https://github.com/whitphx/streamlit-webrtc>



Approvals pending from Data@IBM



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THE TEST

TIME TO SEE

The following is what I have managed to do during my internship period.





INSPECTION SIMULATION

CHALLENGES

- **THE ENVIRONMENT**

The initial starting point was with Blender, except it didn't have tools to import the generated images into its environment

- **DATA APPROVALS**

It took a while to get the clocks dataset approved therefore less time to work on the GANs.

- **KNOWLEDGE GAP**

I had to learn javascript while using the threejs as an alternative to Blender.

- **DETECTION AND CLASSIFICATION**

These tools require mature tools, and I was not able to get the classifier to detect objects in the environment.

- **TIME LIMIT**

At the expense of time I had to use foundational models like YOLO and use Python computer vision tools.



FUTURE WORK

-
- A circular collage of various digital communication and technology icons. The icons are arranged in a circular pattern around a central laptop and smartphone. The icons include: a video camera inside a red speech bubble, a location pin, an envelope inside a dark blue speech bubble, a magnifying glass, a speech bubble with three dots, a cloud, a laptop, a smartphone, a camera, a musical note inside a dark blue speech bubble, a checklist, an '@' symbol inside a red speech bubble, and a blue button with the word 'POST' in white capital letters. The entire collage is set against a light blue circular background.





ACKNOWLEDGEMENT AND SPECIAL THANKS



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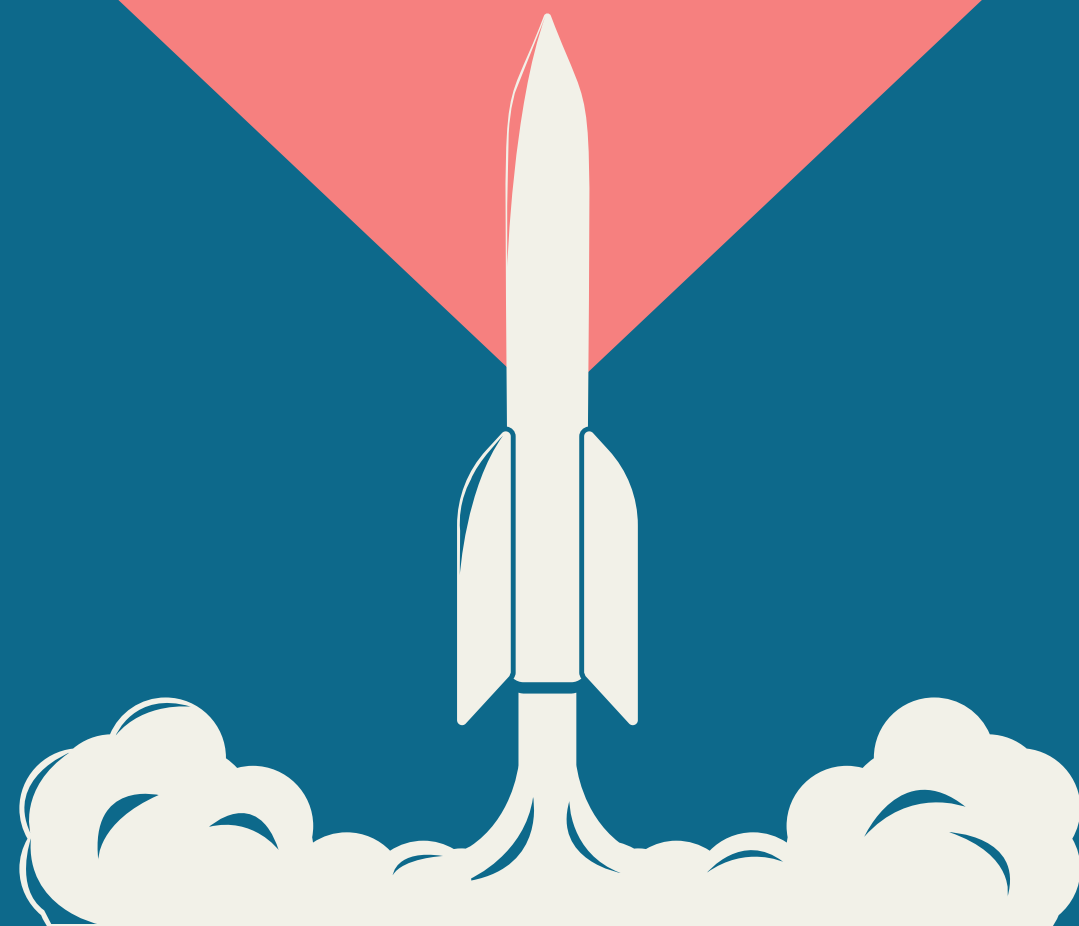
THE INTERNSHIP

MENTORS

Sekou Remy | Catherine Wanjiru

FELLOW INTERNS

Motivation to do Masters, more research
and delve into ML more.



THANK YOU