

626.235.3654

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HI, I'M GRACE.

I use empathy and research to identify and fulfill needs, always prioritizing the user.

Diligent, resourceful, and determined, I always push myself to learn new skills and improve my work. No challenge is too difficult with the right attitude and a bit of effort.

Outside of work, I enjoy playing boardgames, practicing violin, or trying out a new flourish with my playing cards.

EDUCATION

B.S., Cognitive Science [Human-Computer Interaction].
University of California, San Diego. 3.79 GPA. Anticipated June 2019.

EXPERIENCE

Public Relations Chair

Cognitive Science Student Association • June 2017 - Present

- ▶ Collaborated with webmaster to redesign club website
- ▶ Created wireframes and mockups for website
- ▶ Produced graphics and promotional materials for events

Graphic Design Intern

FASTech • January 2017 - Present

- ▶ Designed presentation and promotional materials
- ▶ Collaborated with developers on website and Roku channel

RELEVANT COURSEWORK

UX Designer, Content Manager

Usability & Information Architecture • Summer 2017

- ▶ Created user personas and performed competitive analyses
- ▶ Crafted and user-tested wireframes and prototypes
- ▶ Collaborated with developers to build live application framework

UX Researcher, Visual Designer

Cognitive Design Studio • Spring 2017

- ▶ Conducted user interviews and observations
- ▶ Crafted and field-tested prototypes
- ▶ Delivered results in design brief and presentation

TOOLKIT

SKILLS

User interviews
User observations
Secondary research
Personas
Usability testing
Sketching
Wireframing
Prototyping
User-flows

TOOLS

PROTOTYPING

InVision
Axure
Adobe Xd
Balsamiq

PROGRAMMING

HTML/CSS/JS
Bootstrap
R/Matlab
Java

VISUAL DESIGN

Sketch
Affinity Designer
Adobe Illustrator
Adobe InDesign
Adobe Photoshop