

*Scott Williams*

COMPUTER SCIENCE PART II PROJECT DISSERTATION

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**STEGANOGRAPHIC FILE SYSTEMS  
WITHIN VIDEO FILES**

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Christ's College  
University of Cambridge

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## **Performa**

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COLLEGE:	Christ's
PROJECT TITLE:	Steganographic filesystems within video files
EXAMINATION:	Part II of the Computer Science Tripos
YEAR:	2015
WORD COUNT:	12,000
PROJECT ORIGINATOR:	Scott Williams
PROJECT SUPERVISOR:	Daniel Thomas

## **Original Aims of the Project**

To investigate appropriate steganographic embedding methods for video and to develop a practical steganographic software package to enable the embedding of arbitrary data within video files via a file system interface. Raw AVI video files should be supported and a variety of steganographic embedding algorithms should be available. Basic file system commands should work within the presented logical volume.

## **Work Completed**

A complete software package has been developed enabling the embedding of arbitrary files within many video formats (including MP4 and AVI) via a file system interface. A total of 9 steganographic embedding algorithms are supported, along with encryption and plausible deniability functionality. Basic file system operations work as expected within the mounted volume and the embedding process operates without any perceivable impact on video quality.

## **Special Difficulties**

None.

## **Declaration of Originality**

I, Scott Williams of Christ's College, being a candidate for Part II of the Computer Science Tripos, hereby declare that this dissertation and the work described in it are my own work, unaided except as may be specified below, and that the dissertation does not contain material that has already been used to any substantial extent for a comparable purpose.

I give permission for my dissertation to be made available in the archive area of the Laboratory's website.

*Signed:*

*Date:*

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# 1 Introduction

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## 1.1 Motivation

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# 2 Preparation

## 2.1 Background

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### 2.1.1 Preliminaries

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**2.1.2 AVI encoding**

**2.1.3 JPEG compression**

**2.2 Existing tools**

**2.3 Choice of Languages and Tools**

**2.4 Requirements Analysis**

**2.4.1 Core Requirements**

**2.4.2 Possible Extensions**

## **3 Implementation**

**3.1 Introduction**

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**3.4 Extensions**

## **4 Evaluation**

**4.1 Satisfaction of Requirements**

**4.2 Correctness**

**4.3 Security**

**4.4 Performance**

## **5 Conclusions**

**5.1 Future Project Directions**

## **References**

[1] *Steganography in Digital Media*. Jessica Fridrich, 2010.