

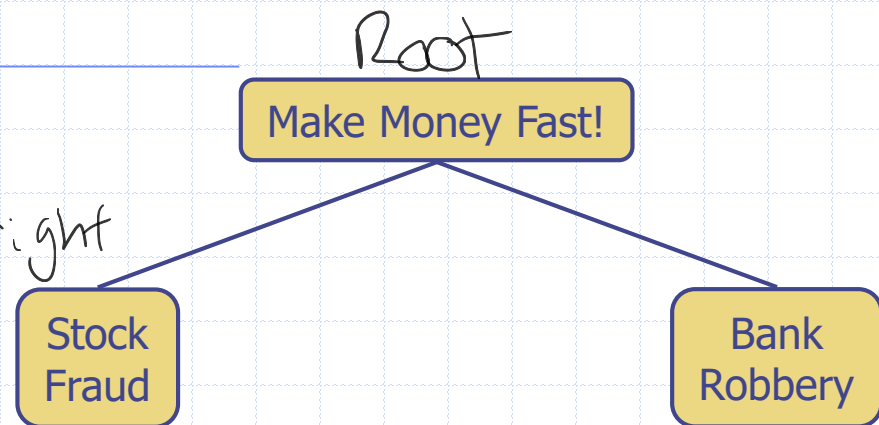
Array  
↳ linear  
↳ related to  
neighbors

Trees  
↳ only 1 parent  
↳ non-linear  
↳ hierarchy → levels

# Binary Trees

↳ only 2 branches  
per node

↳ order → left to right



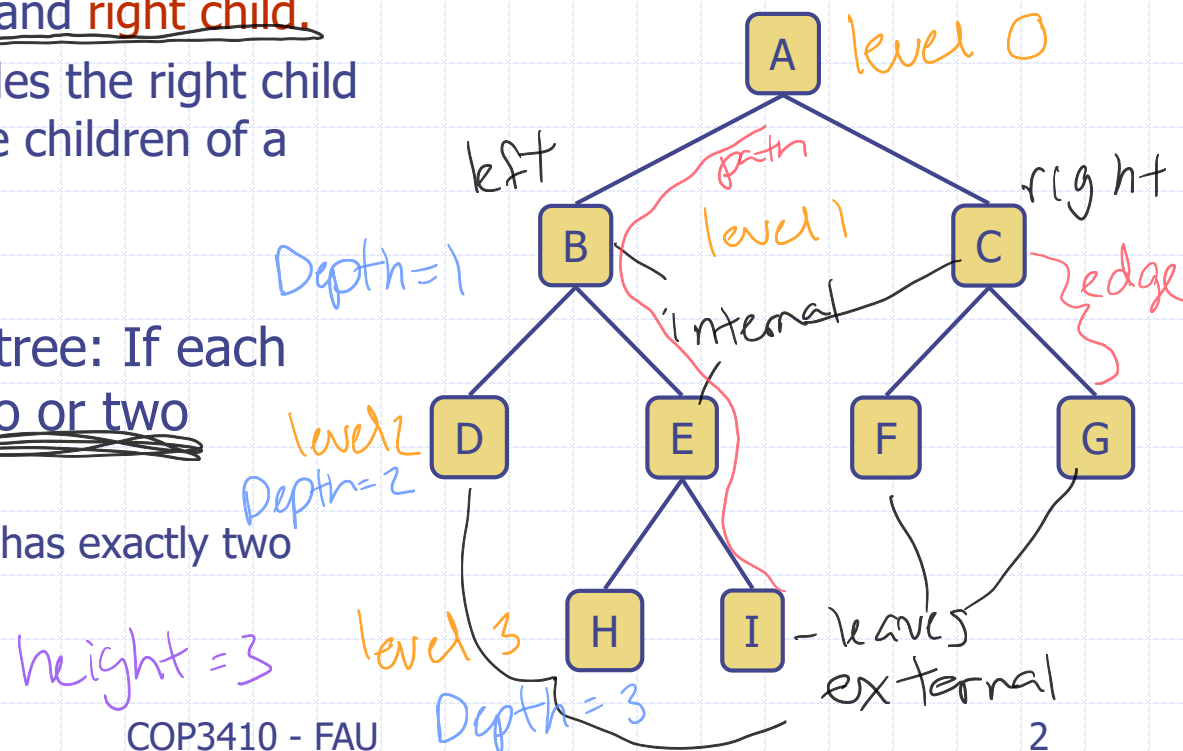
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# Binary Trees

- A binary tree is a tree with the following properties:
  - Each node has at most two children
  - Each child node is labeled as being either a left child and right child.
  - A left child precedes the right child in the order of the children of a node.
- **Proper(Full)** binary tree: If each node has either zero or two children.
  - Every internal node has exactly two children.

- Applications:
  - arithmetic expressions
  - decision processes
  - searching

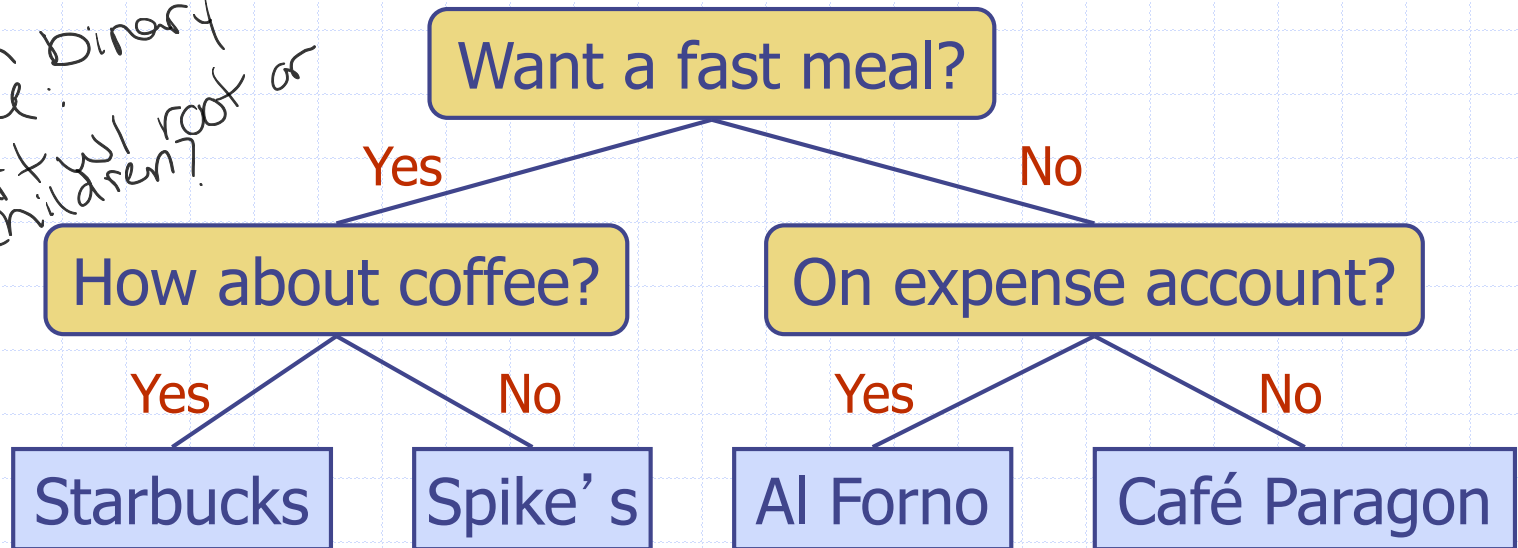


# Decision Tree

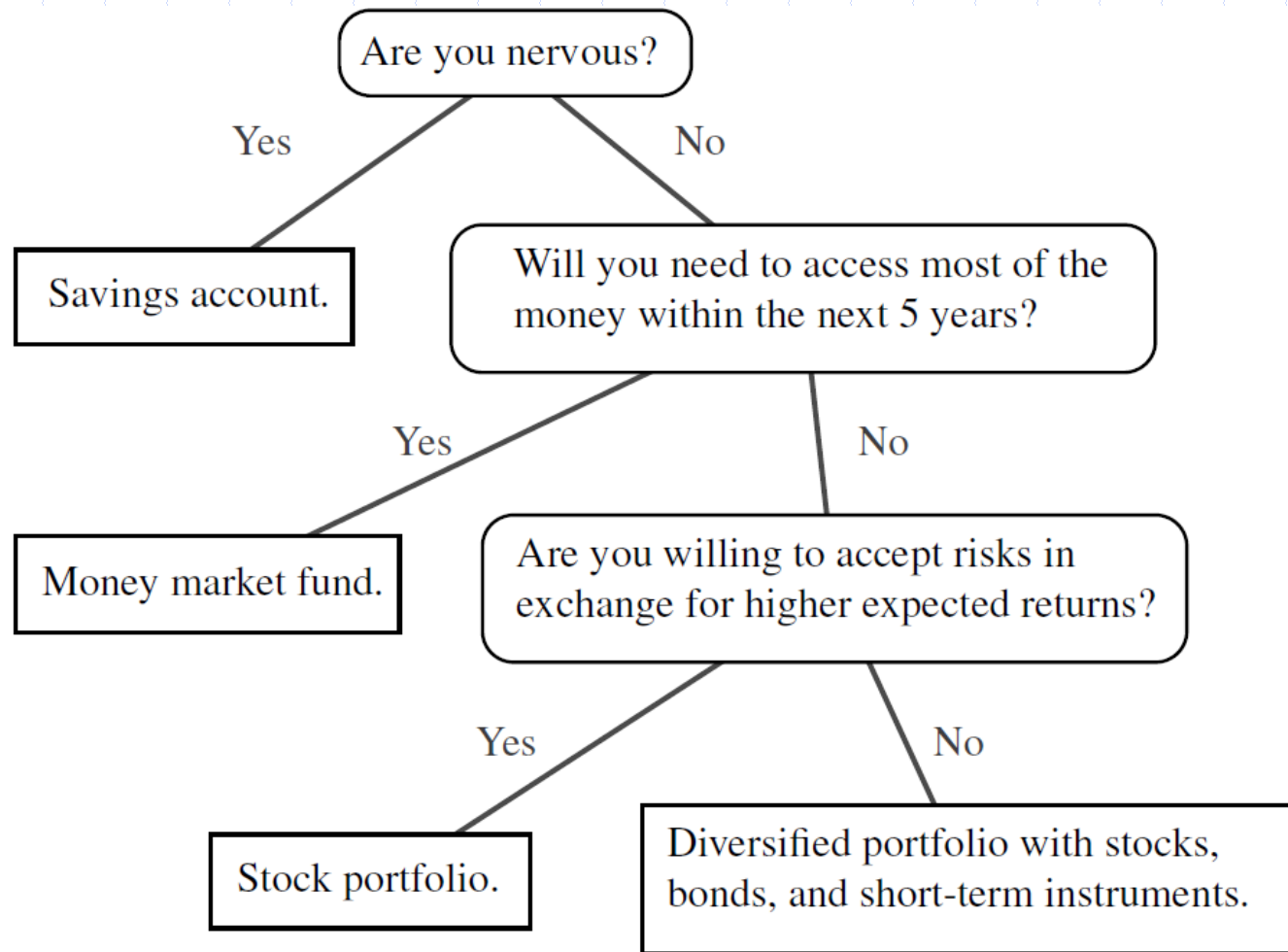
- Binary tree associated with a decision process
  - internal nodes: questions with yes/no answer
  - external nodes: decisions
- Example: dining decision

creating paths  
based on answers

search binary  
tree:  
↳ start w/ root or  
children?

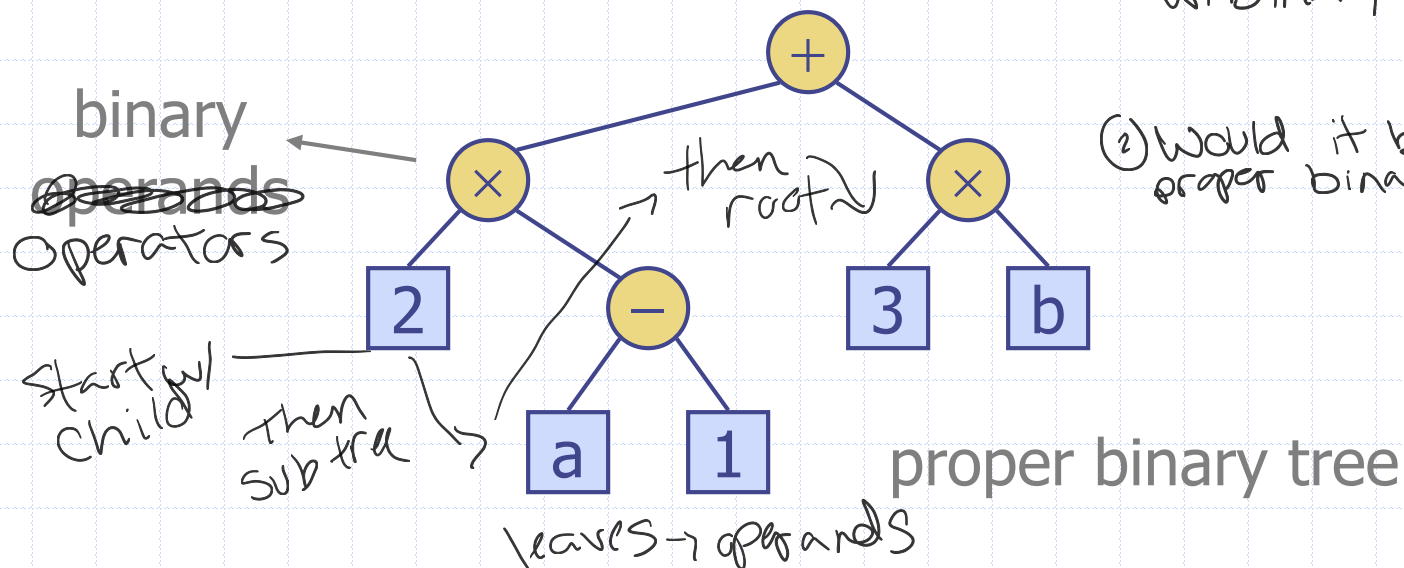


# Decision Tree: A proper binary tree



# Arithmetic Expression Tree

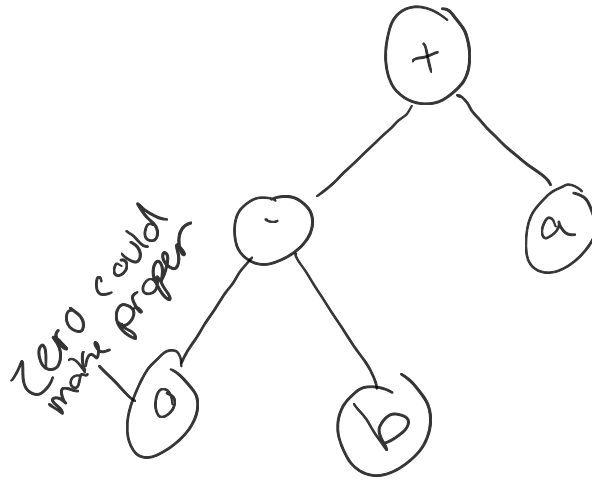
- Binary tree associated with an arithmetic expression
  - internal nodes: operators
  - external nodes: operands
- Example: arithmetic expression tree for the expression  $(2 \times (a - 1) + (3 \times b))$



① can you build this w/ binary tree?

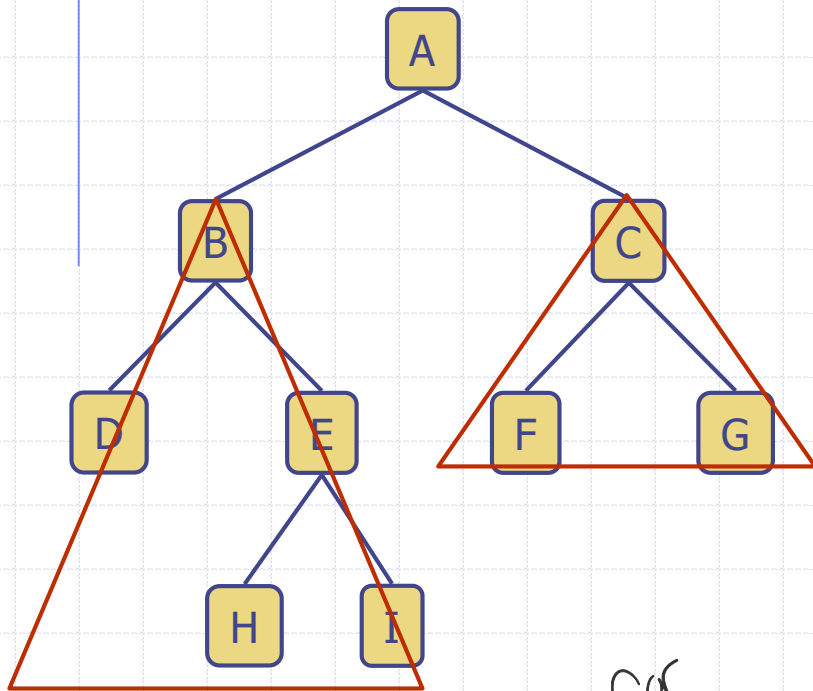
② would it be a proper binary tree?

$$-b + a$$



↳ binary tree  
↳ not proper

# Recursive Binary Tree Definition



□ Alternative recursive definition: a binary tree is either

- a tree consisting of a single node, called the root that stores an element
- a binary tree, called the left subtree
- use ■ a binary tree, called the right subtree

case for  
either  
empty

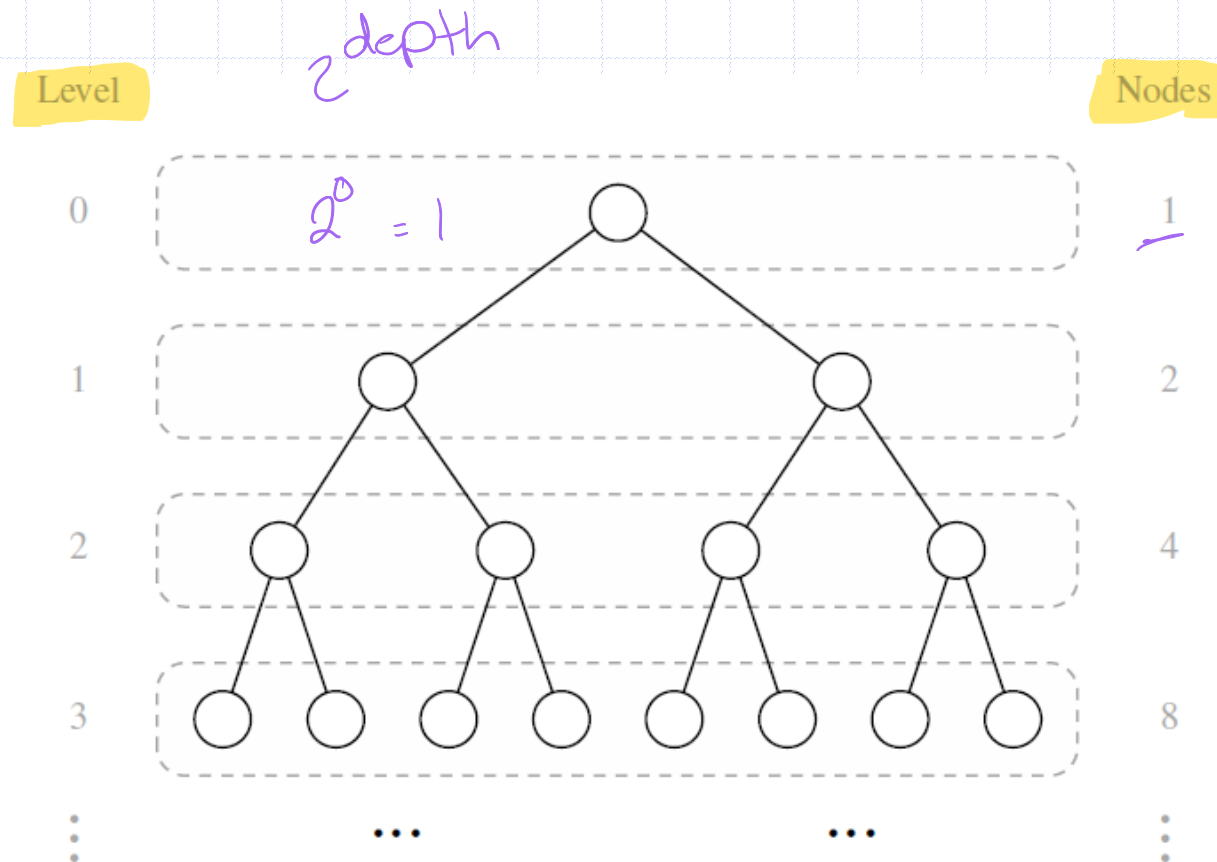
(possibly empty)

# Level, Height and Depth

- **Level (d):** Distance of the *node* from the root.
  - The root is always at level *zero*.
- **Height of the tree:** The maximum level in a tree determines its height.
- **Depth of the node:** The number of nodes along the path from the root to that node.



# Levels and # of nodes in Binary Tree



# Properties of Binary Trees

- If  $h$  is the height of the binary tree,
  - Max # of leaves =  $2^h$
  - Max # of nodes =  $2^{h+1} - 1$
- If a binary tree contain  $m$  nodes at level  $l$ , it contains at most  $2m$  nodes at level  $l+1$ .
- A binary tree contains at most  $2^l$  nodes at level  $l$ .
- The total # of edges in a proper binary tree with  $n$  nodes is  $n+1$ .

internal

# Properties of Proper Binary Trees

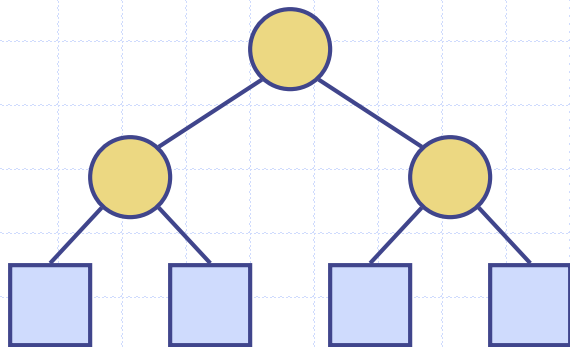
## □ Notation

$n$  number of nodes

$e$  number of external nodes

$i$  number of internal nodes

$h$  height



## ◆ Properties:

■  $e = i + 1$

■  $n = 2e - 1$

■  $h \leq i$

■  $h \leq (n - 1)/2$

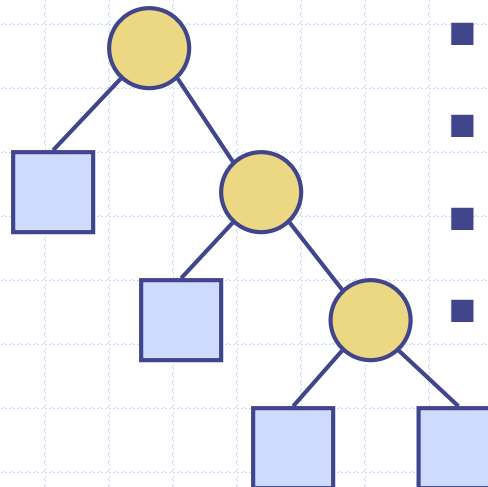
■  $e \leq 2^h$

■  $h \geq \log_2 e$

■  $h \geq \log_2 (n + 1) - 1$

*proper  
would  
be =*

*$\log_2 e \leq h$*

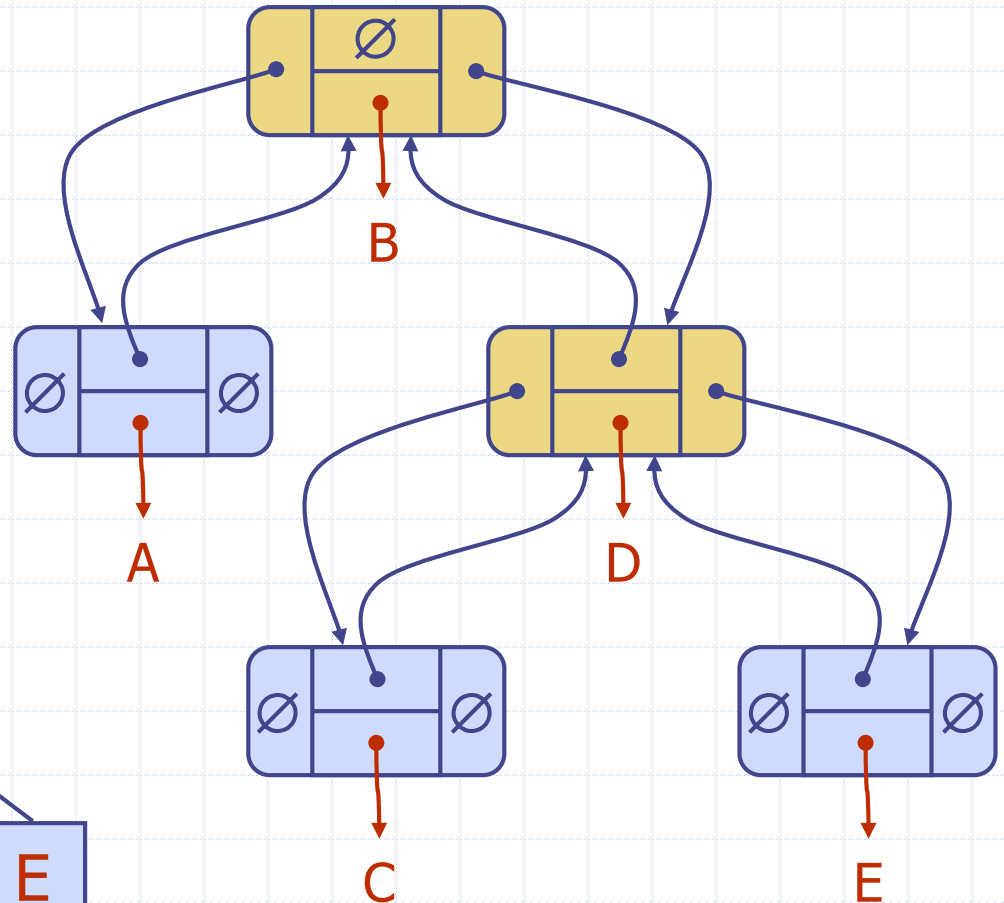
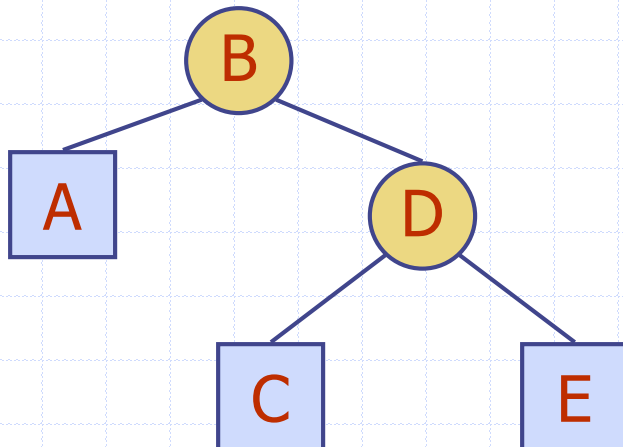


# BinaryTree ADT

- ❑ The BinaryTree ADT extends the Tree ADT, i.e., it inherits all the methods of the Tree ADT
- ❑ Additional methods:
  - position **left**(p)
  - position **right**(p)
  - position **sibling**(p)
- ❑ Update methods may be defined by data structures implementing the BinaryTree ADT

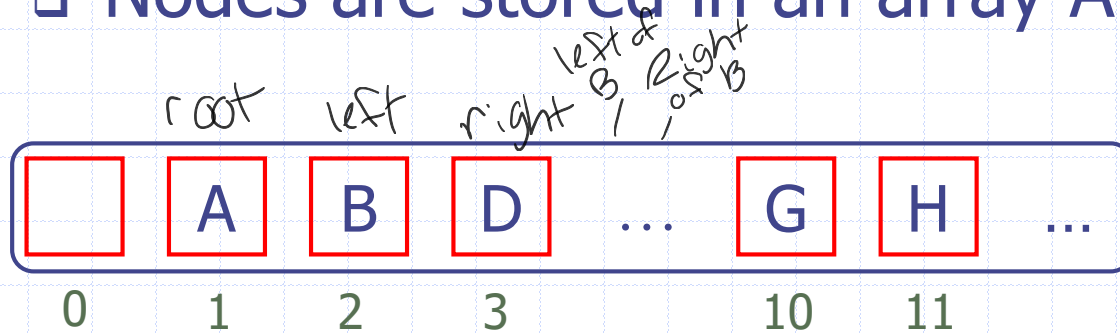
# Linked Structure for Binary Trees

- A node is represented by an object storing
  - Element
  - Parent node
  - Left child node
  - Right child node
- Node objects implement the Position ADT



# Array-Based Representation of Binary Trees

- Nodes are stored in an array A



- Node v is stored at  $A[\text{rank}(v)]$

- $\text{rank}(\text{root}) = 1$
- if node is the left child of  $\text{parent}(\text{node})$ ,  
 $\text{rank}(\text{node}) = 2 \cdot \text{rank}(\text{parent}(\text{node}))$
- if node is the right child of  $\text{parent}(\text{node})$ ,  
 $\text{rank}(\text{node}) = 2 \cdot \text{rank}(\text{parent}(\text{node})) + 1$

