

# 1/19/22 Notes

Tuesday, January 25, 2022 2:27 PM

## Python Primer 3: Control Flow

Last class

- ❖ sequences: str, list, tuple
  - ❖ mutable `[1, 1, 2, 2, 3]`, `(1, 1, 2, 2, 3)`
  - ❖ elements can repeat
  - ❖ can be a negative index
    - ❖ negative starts with the length of the sequence
    - ❖ length = 5
    - ❖ negative starts with -5
- ❖ collection: sets, frozensets
  - ❖ immutable `{4.0, 3.3, 3}`
  - ❖ no repeats
  - ❖ no order
  - ❖ no index
- ❖ key to value mapping: dictionary
  - ❖ mutable `{'Jack':4.0, 'Jo':3.3, 'Jill':3.8}`
  - ❖ key = name
  - ❖ value = number

Sequence Operators

- ❖ each of Python's built-in sequence types (str, tuple & list) support the following operator syntaxes:

		<code>s = "FAU"</code> <code>t = "OWLS"</code>
<code>s[j]</code>	element at index j	<code>s[1]</code> <code>t[1]</code> "A"   "S"
<code>s[start:stop]</code>	slice including indices [start,stop) - excludes anything after	<code>t[0:3]</code> OWL
<code>s[start:stop:step]</code>	slice including indices start, start + step, start + 2*step, ... up to but not equaling stop - larger string --> steps repeat	<code>s[0:3:2]</code> "FU"
<code>s + t</code>	concatenation of sequence - must be the same type	"FAUOWLS"
<code>k * s</code>	shorthand for <code>s + s + s + ...</code> k times	<code>k = 3</code> "FAUFAUFAU"
<code>val in s</code>	contaminant check - find value in sequence	
<code>val not in s</code>	non-contaminant check	

- ❖ convert to tuple
  - ❖ `tuple(s)`
- ❖ convert to list
  - ❖ `list('!')`

## Sequence Comparisons

- ❖ sequences define comparison operations based on lexicographic (alphabetical) order
- ❖ perform an element by element comparison until the first difference is found
  - ❖ `[5, 6, 9] < [5, 7]`
    - ❖ even though the left is longer, `6 < 7`
    - ❖ smaller value, not length

		<code>s = "FAU"</code> <code>t = "OWLS"</code>
<code>s == t</code>	equivalent (element by element)	False
<code>s != t</code>	not equivalent	True
<code>s &lt; t</code>	lexicographically less than	True, <code>F &lt; O</code>
<code>s &lt;= t</code>	lexicographically less than or equal to	True
<code>s &gt; t</code>	lexicographically greater than	False
<code>s &gt;= t</code>	lexicographically greater than or equal to	False

## Operators for sets

- ❖ non-repeating
- ❖ sets & frozen sets support the following operators
- ❖ `set(" ... ")`- constructor

			<code>s1 = set("FAU OWLS")</code> <code>s2 = set("GO OWLS")</code>
	<code>key in s</code>	contaminent check	
	<code>key not in s</code>	non-contaminent check	
	<code>s1 == s2</code>	<code>s1</code> is equivalent to <code>s2</code>	False
	<code>s1 != s2</code>	<code>s1</code> is not equivalent to <code>s2</code>	
	<code>s1 &lt;= s2</code>	<b><code>s1</code> is a subset of <code>s2</code></b>	
	<code>s1 &lt; s2</code>	<b><code>s1</code> is a proper subset of <code>s2</code></b>	
	<code>s1 &gt;= s2</code>	<b><code>s1</code> is a superset of <code>s2</code></b>	
<code>bool ↑</code>	<code>s1 &gt; s2</code>	<b><code>s1</code> is a proper superset of <code>s2</code></b>	
set element ↓	<code>s1   s2</code>	the <b>union</b> of <code>s1</code> and <code>s2</code> - gets rid of duplicates - print unique elements - random order	<code>{'A', 'L', 'O', 'W', 'G', 'U', 'U', 'F'}</code>
	<code>s1 &amp; s2</code>	the <b>intersection</b> of <code>s1</code> and <code>s2</code> - values in both	<code>{'L', 'S', 'W', 'O', ' '}</code>
	<code>s1 - s2</code>	the set of elements in <b><code>s1</code> but not <code>s2</code></b> <b>differentiation</b> - unique in <code>s1</code>	<code>{'A', 'U', 'F'}</code>
	<code>s1 ^ s2</code>	the set of elements in either <code>s1</code> or <code>s2</code> not both - removes elements that are in both	<code>{'A', 'U', 'F', 'G'}</code>

## Operators for dictionary

- ❖ the supported operators for objects of type dict

		{'Jack':'A+', 'Jo':'B-', 'Jill':'B'}
d[key]	value associated with given key	d['Jack'] = 'A+'
d[key] = value	set/reset the value associated with given key - changes value	d['Jack'] = 'F' d = {'Jack':'F', 'Jo':'B', 'Jill':'B-'}
del d[key]	remove key and its associated value from dictionary	del d['Jack']
k in d	contaminent check	'Jake' in d False
d1 == d2	d1 is equivalent to d2 - compare	
d1 != d2	d1 is not equivalent to d2 - compare	

- ❖ powerful & valuable keys
- ❖ keys are unique
  - ❖ values can repeat
  - ❖ 2 keys can point to same address
- ❖ keys can be any type
- ❖ set- throws out duplicates
  - ❖ use for a key

## Chained Assignment

- ❖ x = y = 0
  - ❖ both pointing to 0
  - ❖ assigns multiple identifiers to the rightmost value
- ❖ chaining of comparison operators
  - ❖ 1 <= x + y <= 10
    - ❖ can do in Python, not C
  - ❖ equivalent to 1 <= x + y and x + y <= 10

Operator Precedence		
	Type	Symbols
1	member access	expr.member
2	function/method calls container subscripts/slices	expr(...) expr[...]
3	exponentiation	**
4	unary operators	+expr, -expr, ~expr
5	multiplication, division	*, /, //, %
6	addition, subtraction	+, -
7	bitwise shifting	<<, >>
8	bitwise-and	&
9	bitwise-xor	^
10	bitwise-or	
11	comparisons containment	is, is not, ==, !=, <, <=, >, >=
12	logical-not	not expr
13	logical-and	and
14	logical-or	or
15	conditional	val1 if cond else val2
16	assignments	=, +=, -=, *=, etc.

## Simple Output

- ❖ **print**
  - ❖ built-in function
  - ❖ used to generate standard output to the console
  - ❖ simplest form
    - ❖ prints an arbitrary sequence of arguments
    - ❖ separated by spaces
    - ❖ followed by a trailing new line character
    - ❖ **print('maroon', 5)**
    - ❖ outputs the string: 'marron 5\n'
      - automatic space
  - ❖ a non string argument x will be displayed as **str(x)**
  - ❖ without any arguments, the command `print( )` outputs a single new line character
  - ❖ by default items are printed with space in between them
  - ❖ keyword **sep** to separate outputs
    - ❖ **print(a, b, c, sep= ':')**
    - ❖ colon separated print list
  - ❖ keyword **end** to change the \n
    - ❖ **print(a, b, c, end= ' ')**

## Simple Input

- ❖ primary means for acquiring info from the user console
  - ❖ function **input**
    - ❖ displays a prompt, even if given as an optional parameter
    - ❖ then waits until the user enters some sequence of characters followed by the return key
    - ❖ the return value of the function is the **string of characters** that were entered strictly before the return key
      - ❖ such a string can immediately be converted
      - ❖ **year = int(input('In what year were you born? '))**